

Wtf Peter Lerangis

From the author of the New York Times bestselling Abraham Lincoln: Vampire Hunter, comes UNHOLY NIGHT, the next evolution in dark historical revisionism. They're an iconic part of history's most celebrated birth. But what do we really know about the Three Kings of the Nativity, besides the fact that they followed a star to Bethlehem bearing strange gifts? The Bible has little to say about this enigmatic trio. But leave it to Seth Grahame-Smith, the brilliant and twisted mind behind Abraham Lincoln: Vampire Hunter and Pride and Prejudice and Zombies to take a little mystery, bend a little history, and weave an epic tale. In Grahame-Smith's telling, the so-called "Three Wise Men" are infamous thieves, led by the dark, murderous Balthazar. After a daring escape from Herod's prison, they stumble upon the famous manger and its newborn king. The last thing Balthazar needs is to be slowed down by young Joseph, Mary and their infant. But when Herod's men begin to slaughter the first born in Judea, he has no choice but to help them escape to Egypt. It's the beginning of an adventure that will see them fight the last magical creatures of the Old Testament; cross paths with biblical figures like Pontius Pilate and John the Baptist; and finally deliver them to Egypt. It may just be the greatest story never told.

Teens Jack, Marco, Aly, and Cass begin a quest to find seven pieces of Atlantis' power that were hidden long ago and that will, if returned to Atlantis, save them from certain death due to the genetic abnormality that also gives them superior abilities

A year after their mother disappeared, twelve-year-old twins Andrew and Evie move to yet another town with their soldier father only to receive a mysterious package full of strange objects from "Spy X" along with a warning to trust nobody.

A harrowing array of scary stories that all have one thing in common: each either begins or ends with a scream! R.L. Stine—the godfather of Goosebumps—and some of the most popular authors today bring an unrivaled mastery of all things fearsome, frightening, and fantabulous to this terrifying anthology of all-new scary short stories. *Scream and Scream Again!* is full of twists and turns, dark corners, and devilish revenge. Collected in conjunction with the Mystery Writers of America, this set includes works from New York Times bestselling authors telling tales of wicked ice-cream trucks, time-travelling heroes, witches and warlocks, and of course, haunted houses. Read it if you dare! With twenty never-before-published scary stories from some of the most popular authors today—including Chris Grabenstein, Wendy Corsi Staub, Heather Graham, Peter Lerangis, R.L. Stine, Bruce Hale, Emmy Laybourne, Steve Hockensmith, Lisa Morton, Ray Daniel, Beth Fantaskey, Phil Mathews, Carter Wilson, Doug Levin, Jeff Soloway, Joseph S. Walker, Alison McMahan, Daniel Palmer, Tonya Hurley, and Stephen Ross—it's sure to leave readers screaming for more.

In New York City in 1799, Ichabod Crane attempts to solve a series of brutal murders--all victims of a legendary Headless Horseman returned from the grave to exact revenge.

When the strange Gheik kids cast a spell on the adults in Hopnoodle, every child's springtime wish becomes the command of their elders, and soon the local students are partaking in skateboarding races and video lessons. Original.

The third book in the CAHILLS VS. VESPER series, the follow up to the worldwide bestseller THE 39 CLUES. The Vespers have crossed a line. Amy and Dan were devastated when the Vespers kidnapped seven Cahills around the world, holding them hostage until Amy and Dan delivered an impossible ransom. But at least the hostages were Cahills - members of the world's most powerful family, trained to face all odds. Now the Vespers have gone too far. They've kidnapped Atticus, an innocent 11 year old boy and Dan's only friend. Now Dan and Amy are in the struggle of their lives. Because if they can't outwit the Vespers, the unthinkable will happen . . . Atticus will die.

Something is wrong in Lab 6—what are Sam's parents hiding? Sam Hughes has always been too smart for his own good. It's in his genes—both his parents are scientists who specialize in artificial intelligence—and sometimes it gets him into trouble. Sick of the bully who always steals his computer homework, Sam gives him a disk laced with a virus as a prank. To escape the bully's wrath, Sam runs and hides in his parents' lab. Inside, Sam hears a voice calling to him from behind a locked door labeled "Lab 6." His parents are in there, and though he can hear them, he doesn't understand what they're talking about. Are his parents hiding a body in their lab? Something strange is going on, and Sam knows the answers lie somewhere in Lab 6. This ebook features an illustrated biography of Peter Lerangis including rare photos and never-before-seen documents from the author's personal collection.

Money won't save you... An exclusive, glamorous resort and celebrity hotspot sounds like the perfect holiday destination to five teens all hoping for a summer to die for. But when the murders begin, their fun-filled holiday island starts to seem like less of a luxury escape and more like a grisly death-trap...

Book 3 in the #1 bestselling The 39 Clues series may just be the most thrill-packed yet! ATTENTION! Amy and Dan Cahill have been located once again, this time in the company of the notoriously unreliable Alistair Oh. Could they have been foolish enough to make an alliance? Spies report that Amy and Dan seem to be tracking the life of one of the most powerful fighters the world has ever known. If this fearsome warrior was a Cahill, his secrets are sure to be well-guarded . . . and the price to uncover them just might be lethal.

Accidentally spilling Humongasaurus Dinosaur growth hormone on a sack of potatoes, Arnold and Max are shocked when the spuds sprout all over the subway system, invade the baseball stadium, and attempt to destroy the city. Original.

Provides the story of an Eskimo boy who, after being brought from his home in Greenland to New York City by explorer Robert Peary, was forced to deal with the death of his father, and the loss of everything familiar to him.

WtfSimon and Schuster

When Max attempts to pull a fake rabbit out of a hat and pulls a real one out instead, starting a wave of bunnies popping up all over school, he and his friends in the Abracadabra Club must figure out how to stop them.

"A bold, big-hearted start to a groundbreaking new series." —Soman Chainani, author of The School for Good and Evil The New York Times bestselling author of the Seven Wonders series and books in the 39 Clues series, Peter Lerangis, brings us the enthralling first installment of the adventure-filled Max Tilt trilogy. When thirteen-year-old Max Tilt happens upon his great-great-

great-grandfather Jules Verne's unfinished, unpublished manuscript, *The Lost Treasures*, he doesn't realize that he's found the answers to all his problems. And Max has a lot of problems—his mother is sick, his father is out of work, and his home is about to be foreclosed on. But when Max and his cousin Alex discover that Verne's last work reveals everything he wrote was fact, not fiction, they realize that the book holds the key to something incredibly valuable. A treasure that can save his house—and maybe his entire family. But Max and Alex aren't the only ones who know about Verne's clues. Spencer Niemend, a strange skunk-haired man who has spent his life researching Verne's works, is bent on reshaping the world with the hidden treasure. To find it first, Max and Alex must go on an adventure that'll take them from the broken remains of an underwater city to the very jaws of a giant squid to the edges of a whirlpool from which no one has ever emerged alive. This is the first book in a new hair-raising, edge-of-your-seat adventure series from master storyteller and New York Times bestselling author Peter Lerangis.

Spies report that Amy and Dan Cahill seem to be tracking the life of one of the most powerful fighters the world has ever known, but his secrets are well-guarded and the price to uncover them just might be lethal.

Mark's dog Wolfie is part malamute, part German shepherd, and all heart. Mark can hardly imagine life without his big, loving canine companion. But in 1969, the Vietnam War is still raging, and when Mark learns that the army needs scout dogs, he decides to send Wolfie. As his dad says, a smart dog like Wolfie could save a lot of soldiers—soldiers like Mark's brother, Danny. Besides, it seems like the patriotic thing to do. Inspired by real events, this is a heartbreaking story about sacrifice, loyalty, and the complex meanings of patriotism.

Percy Jackson meets Indiana Jones in the New York Times bestselling epic adventure *Seven Wonders! The Tomb of Shadows* is the third book in a seven-book series by master storyteller Peter Lerangis. This sequel to the bestselling *Lost in Babylon* and *The Colossus Rises* chronicles the adventures of Jack McKinley and his friends in a life-or-death race to the Mausoleum at Halicarnassus. In the rubble of this Wonder of the Ancient World, they have to face down their own demons and engage in an epic battle with foes long gone. But when promises are broken, blood is spilled—and the Select are left with no choice but to destroy the one thing that might have saved them all. Rick Riordan, author of the Percy Jackson series, praised *Seven Wonders Book 1: The Colossus Rises* as "a high-octane mix of modern adventure and ancient secrets. Young readers will love this story. I can't wait to see what's next in the *Seven Wonders* series!"

While searching for her birthparents, Eve Hardy discovers that she is actually a clone, the product of a bizarre scientific experiment, and only has a few days to live unless she can unlock the secrets of her creators.

Unable to return to their normal lives despite the end of the Clue hunt, new Madrigal leaders Amy and Dan anxiously prepare for a retaliatory strike by the Vespers, who kidnap a number of Cahill family members and demand that Amy and Dan steal a famous painting.

Thirteen-year-old Corey Fletcher, a time traveler who has transpeciated into a wolf, makes another attempt to fix his family tree without rupturing history, aided by Leila and Bee, another time traveler.

Peter Lerangis, the New York Times bestselling author of the *Seven Wonders* and *Max Tilt* series, returns with the last installment of his electrifying trilogy about a boy who discovers that he can alter the course of history. Thirteen-year-old Corey Fletcher is the world's first Throwback. He has the power to not only to travel back in time, but to change the past. It's a power that comes with no small amount of responsibility—but when Corey tried fix some of history's worst evils, he discovers that the consequences for his good deeds have changed him in ways that he never expected and ways he may not be able to fix. Trapped in a body that's not his own, his powers all but gone, Corey realizes his latest mission may be the hardest of all—to save himself. With the help of his best friend, Leila, and an uneasy alliance with a shadowy group that's been watching his every move, Corey's going to have to risk it all to find a way to fix himself without destroying the world as we know it. Get ready for time-warping adventure with a historical twist in the last book of the *Throwback* trilogy from New York Times bestselling author Peter Lerangis, whose books have sold over five and a half million copies worldwide.

When the Abracadabra Club is invited to perform magic tricks and act as Colonial children in the grand opening of Olde Brattle Village, they begin to suspect there is more than magic at hand, and the village may be haunted.

High school junior Becca is just a "band geek" until when her friends introduce her to molly, a form of ecstasy, and she finds herself with new friends—even a boyfriend—but soon learns there is a price to her newfound popularity.

The New York Times bestselling author of the *Seven Wonders* series and of books in the *39 Clues* series, Peter Lerangis, brings us the final installment of the thrilling *Max Tilt* trilogy. Max Tilt thinks his luck is finally changing, thanks to his great-great-great-grandfather Jules Verne's unfinished, unpublished manuscript, *The Lost Treasures*. Using the clues Verne left behind, Max and his cousin Alex were able to bottle the magical healing elements needed to cure his mother's illness just in the nick of time. But then Max and Alex discover that the vials were stolen by their former friend, Bitsy. She has plans to use them to save the world—but her plans might be much more deadly than they seem. And so now it's up to Max and Alex to stop her before it's too late. Working against the odds, the two kids glean clues from one of Verne's best-loved books, *Journey to the Center of the Earth*. In it, they discover a map to their most dangerous destination yet—the very core of the world. And so now the two cousins are off on their most unlikely, most important quest yet—literally to save the world! It's the final installment of the riveting adventure series from master storyteller and New York Times bestselling author Peter Lerangis.

When Mercedes Lane asks Les Anderson out in order to spite her boyfriend, Les is too embarrassed to admit he failed his driver's test and decides to drive her on their date anyway.

Peter Lerangis, the New York Times bestselling author of the *Seven Wonders* and *Max Tilt* series, returns with an electrifying new trilogy about a boy who discovers that he alone may be able to alter the course of history. Corey Fletcher has an active imagination. He sees things no one else does. Cracks jokes no one else gets. And goes places few would ever dare go. Like the past. All he needs is a metal artifact from a point in time, and Corey can go there. Although hundreds of time travelers live in secret throughout the world, including Corey's own grandfather, none has the ability to change past events. But when Corey accidentally saves a life while time traveling, he realizes that he is the first-ever "Throwback," with the power to alter life as we know it. Which means his own life is now in all sorts of danger. This is the first book in a thrilling, edge-of-your-seat adventure

series from New York Times bestselling author Peter Lerangis, whose books have sold over five and a half million copies worldwide.

Maryland high school juniors and best friends Blue Reynolds and Collin Andrews seem to have it all, and when they decide to become party promoters, anything can happen—including being pitted against parents, jealous girlfriends, and even one another.

Percy Jackson meets Indiana Jones in the final installment of the New York Times bestselling epic adventure *Seven Wonders!* Jack, Marco, Cass, and Aly's quest to find the seven magic orbs buried beneath each of the Seven Wonders of the Ancient World has hit a perilous snag. King Uhla'ar has kidnapped Aly and taken her and an orb back through a rift in time. A giant, merciless behemoth guards the opening, and so Jack and his friends realize that their only hope to rescue Aly is to rush to find the rest of the lost Loculi. This mission takes them around the world—to the Temple of Artemis to fend off a mighty army and then to the Lighthouse of Alexandria, where they wind up swallowed in the belly of a beast. But before all is said and done, they must return to where it all began, to Atlantis, to save Aly, themselves...and the world. Don't miss *The Legend of the Rift*, the epic finale to Peter Lerangis's earth-shattering, New York Times bestselling adventure series, *Seven Wonders*.

A young boy who can see ghosts turns to a child psychologist for help.

Wounded in Iraq while his Army unit is on convoy and treated over the course of many months for a traumatic brain injury, the first person Ben remembers from his earlier life is his autistic brother, and although Ben will never be the person he once was, this is the story of his struggle and transformation.

Percy Jackson meets Indiana Jones in the New York Times bestselling epic adventure *Seven Wonders!* *Lost in Babylon* is the second book in a seven-book series by master storyteller Peter Lerangis. This sequel to the bestselling *The Colossus Rises* chronicles Jack McKinley and his friends as they carry on their mission to save their lives—and the world—by locating seven magic orbs called Loculi, which are hidden in the Seven Wonders of the Ancient World. After defeating the Colossus of Rhodes and capturing the first of the Loculi, their friend Marco has disappeared. With no leads, no clues, and no one else to turn to, the kids have no choice but to trust Professor Bhegad and the Karai Institute again as they head off to Babylon. Rick Riordan, author of the Percy Jackson series, praised *Seven Wonders Book 1: The Colossus Rises* as "a high-octane mix of modern adventure and ancient secrets. Young readers will love this story. I can't wait to see what's next in the *Seven Wonders* series!"

A troubled ghost begs the new girl in town to help him rest in peace Nobody knows exactly what happened the night Nguyen Trang drove off the cliff. When Kirsten Wilkes moves to Port Lincoln, she hears all kinds of rumors about the strange Vietnamese boy's death. Was it suicide? An accident? Was there anybody else in the car? Even though her family has just moved into Nguyen's new house, Kirsten doesn't have time for rumors. She's too busy trying to make it through driver's ed alive. Kirsten is one of the worst drivers Port Lincoln has ever seen. The only thing that makes the class bearable is Rob Maxson and his dreamy green eyes. But when Nguyen's ghost appears in Kirsten's bedroom, begging her to bring his murderers to justice, she begins to fear that driver's ed isn't the only thing that could get her killed. This ebook features an illustrated biography of Peter Lerangis including rare photos and never-before-seen documents from the author's personal collection.

Peter Lerangis, the New York Times bestselling author of the *Seven Wonders* and *Max Tilt* series, returns with the second installment of his electrifying trilogy about a boy who discovers that he alone can alter the course of history. Ever since Corey Fletcher found out that he's the world's first "throwback," with the power to not only visit history, but change it, he's been spending as much time in the past as possible. Corey loves using his skills to fix problems and help his friends and family. But as Corey becomes more and more addicted to rewriting history, he learns that time travel might change him in ways he may never be able to reverse. Aware now that he can't keep going into the past forever, Corey decides to use the trips he still has to change history in the most meaningful way he can imagine: by stopping Adolf Hitler. But when Corey travels back to World War II-era Germany, he quickly learns that the forces of history are strong and that it's going to take a lot more than his good intentions to turn back the tides of evil--or even to survive them. Get ready for time-warping adventure with a historical twist in the second book of the *Throwback* trilogy from New York Times bestselling author Peter Lerangis, whose books have sold over five and a half million copies worldwide. --School Library Journal

A mysterious camera gives Adam the chance to change the past In the dead of a Vermont winter, Adam, Edgar, and Lianna skate onto the pond to practice hockey. Suddenly, a crack in the ice sends the two boys tumbling into the frozen water. When he wakes up, Adam remembers nothing—and his best friend is dead. Four years later, guilt haunts Adam. He and his friends are playing laser tag near the pond when he stumbles over a backpack. Inside is a video camera that lets him see into the past. Once he realizes its power, Adam has a chance to learn what really happened that day on the ice. But will the camera let him undo his mistake? This ebook features an illustrated biography of Peter Lerangis including rare photos and never-before-seen documents from the author's personal collection.

The beautiful and privileged girls of Manhattan's Upper East Side are being hunted one by one in this thrilling trilogy. They were beautiful girls. Popular. Rich...Lost. The first girl to go missing was found dead years ago. But they caught the killer—the killer from Talcott Prep. The same school Kristen and her friends attend when they're not busy partying at the local hot spot. There, the past is forgotten. But after Kristin's best friend, Sam, leaves with a mysterious stranger, she's found days later...dead. A copycat killing of the murder from years before, Sam's death is only the beginning when a number of girls begin to go missing. And as the death toll rises, Kristen wonders if the killer will ever be caught. Or will she be next? The three works in this edition were previously published with the author pseudonym Morgan Burke.

It is 1799, the eve of a new century. In New York City, young Constable Ichabod Crane is eager to use the latest scientific methods to solve the most brutal of crimes. But nothing can prepare him for the shocking murders that take him far from the city's cobblestones to the eerie town of Sleepy Hollow. Awaiting him are three beheaded bodies, all apparently victims of a legendary Headless Horseman returned from the grave to exact revenge. Ichabod uses reason to confront the horrors of the unexplained, but the reality of Sleepy Hollow's waking nightmare is always before him. A reality where witches cast spells in the darkened woods.trees bleed.and a demon rides at night.

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Some high school students, undercover police, and drug dealers endure a crazy night of missed meet-ups, automobile accidents, suburban house parties, frantic text-messaging, and other panic-inducing experiences in and around New York City.

Twins Andrew and Evie search for their mother, a secret agent hiding from the Company, by solving the clues she has left for them in San Francisco, while trying to avoid the Company's agents, who hope the children will lead them to her.

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