

The White Fleet Blood On The Stars Book 7

NATIONAL BOOK AWARD FINALIST • NATIONAL BESTSELLER • A twisting, haunting true-life murder mystery about one of the most monstrous crimes in American history, from the author of *The Lost City of Z*. In the 1920s, the richest people per capita in the world were members of the Osage Nation in Oklahoma. After oil was discovered beneath their land, the Osage rode in chauffeured automobiles, built mansions, and sent their children to study in Europe. Then, one by one, the Osage began to be killed off. The family of an Osage woman, Mollie Burkhart, became a prime target. One of her relatives was shot. Another was poisoned. And it was just the beginning, as more and more Osage were dying under mysterious circumstances, and many of those who dared to investigate the killings were themselves murdered. As the death toll rose, the newly created FBI took up the case, and the young director, J. Edgar Hoover, turned to a former Texas Ranger named Tom White to try to unravel the mystery. White put together an undercover team, including a Native American agent who infiltrated the region, and together with the Osage began to expose one of the most chilling conspiracies in American history.

Book 17 of Blood on the Stars

Book sixteen of Blood on the Stars.

Traces the author's experiences of growing up with a white father who believed himself to be African-American, describing how his efforts to indoctrinate his daughter into black culture caused her to be rejected by her black and white peers.

The pulsar...an ancient weapon of unimaginable power, one that threatens the Confederation with total destruction. The Union is preparing for the final invasion, one that cannot fail with the great artifact at the head of their fleet. The clock is ticking quickly toward midnight. There is a chance to avoid annihilation, a small one. The Confederation has its own ancient device recovered from the Badlands, a stealth generator. It is not as powerful as the pulsar, but it just may be enough. The generator can hide a single vessel, so Tyler Barron and the crew of *Dauntless* reunite to take their aging battleship once more into the breach. They will go to the Bottleneck, the system where the Union is preparing the final assault. They must sneak around the vast forces of the Union fleet, into the heart of the massively-defended system, and somehow destroy the pulsar. The fleet will be with them, all the might the Confederation can muster, but success hinges almost entirely on *Dauntless's* desperate attack. And, even if Barron and his people succeed in their mission, they will be trapped behind the enemy fleet, cut off and alone. *Dauntless* is book six of the Blood on the Stars series. Blood on the Stars will continue with *The White Fleet*. Scattered among poor, desolate farms, the clans of the Uplands possess gifts. Wondrous gifts: the ability—with a glance, a gesture, a word—to summon animals, bring forth fire, move the land. Fearsome gifts: They can twist a limb, chain a mind, inflict a wasting illness. The Uplanders live in constant fear that one family might unleash its gift against another. Two young people, friends since childhood, decide not to use their gifts. One, a girl, refuses to bring animals to their death in the hunt. The other, a boy, wears a blindfold lest his eyes and his anger kill. In this beautifully crafted story, Ursula K. Le Guin writes of the proud cruelty of power, of how hard it is to grow up, and of how much harder still it is to find, in the world's darkness, gifts of light.

As their final battle approaches, a sellsword, a spy, and a general must find unlikely and dangerous allies in order to turn the tides of war in the final book of Brian McClellan's epic fantasy trilogy. The Dynize have unlocked the Landfall Godstone, and Michel Bravis is tasked with returning to Greenfire Depths to do whatever he can to prevent them from using its power; from sewing dissension among the enemy ranks to rallying the Palo population. Ben Styke's invasion of Dynize is curtailed when a storm scatters his fleet. Coming ashore with just twenty lancers, he is forced to rely on brains rather than brawn -- gaining new allies in a strange land on the cusp of its own internal violence. Bereft of her sorcery and physically and emotionally broken, Lady Vloria Flint now marches on Landfall at the head of an Adran army seeking vengeance against those who have conspired against her. While allied politicians seek to undo her from within, she faces insurmountable odds and Dynize's greatest general. Continue the epic fantasy series by the author whose debut novel Brandon Sanderson called "just plain awesome!" *Gods of Blood* and *PowderSins of Empire* *Wrath of Empire* *Blood of Empire* For more from Brian McClellan, check out: *Powder Mage* *Promise of Blood* *The Crimson Campaign* *The Autumn Republic*

In 1997, Charles Frazier's debut novel *Cold Mountain* made publishing history when it sailed to the top of The New York Times best-seller list for sixty-one weeks, won numerous literary awards, including the National Book Award, and went on to sell over three million copies. Now, the beloved American epic returns, reissued by Grove Press to coincide with the publication of Frazier's eagerly-anticipated second novel, *Thirteen Moons*. Sorely wounded and fatally disillusioned in the fighting at Petersburg, a Confederate soldier named Inman decides to walk back to his home in the Blue Ridge mountains to Ada, the woman he loves. His trek across the disintegrating South brings him into intimate and sometimes lethal converse with slaves and marauders, bounty hunters and witches, both helpful and malign. At the same time, the intrepid Ada is trying to revive her father's derelict farm and learning to survive in a world where the old certainties have been swept away. As it interweaves their stories, *Cold Mountain* asserts itself as an authentic odyssey, hugely powerful, majestically lovely, and keenly moving.

Featuring an appendix of discussion questions, the Diversion Classics edition is ideal for use in book groups and classrooms. Peter Blood, Irish physician and former soldier, is happily settled as the doctor of a small English town. But when the rebellion of the Duke of Monmouth reaches him, saving one man's life ends up costing him his entire world. Sentenced to indentured slavery in the Caribbean, Peter escapes, becoming the most fearless pirate on the Spanish Main—Captain Blood. But his life of adventure and the glory of his victories are no balm to Peter Blood's wounded soul. All he wants is a cleared name and return to England a free man, to win the heart of the beautiful Arabella Bishop.

The author's "forgotten novel" about submarine warfare finds the United States at war and its underwater fleet carrying the burden of the conflict. Reprint.

The National Book Award-winning author of *Stamped from the Beginning* offers a bracingly original approach to understanding and uprooting racism and inequality in society--and in ourselves.ives.

"The Hegemony is coming to impose its brutal system of genetic supremacy on the Confederation and the other nations on the Rim, to make its elite Masters the unchallenged rulers of all human habitation in the galaxy..." p. [4] of cover

Traveling to the New World in 1606 as the page to Captain John Smith, twelve-year-old orphan Samuel Collier settles in the new colony of James Town, where he must quickly learn to distinguish between friend and foe. Reprint.

In the third novel of this bestselling series from, London investigator Maisie Dobbs faces grave danger as she returns to the site of her most painful WWI memories to resolve the mystery of a pilot's death. A deathbed plea from his wife leads Sir Cecil Lawton to seek the aid of Maisie Dobbs, psychologist and investigator. As Maisie soon learns, Agnes Lawton never accepted that her aviator son was killed in the Great War, a torment that led her not only to the edge of madness but to the doors of those who practice the dark arts and commune with the spirit world. In accepting the assignment, Maisie finds her spiritual strength tested, as well as her regard for her mentor, Maurice Blanche. The mission also brings her together once again with her college friend Priscilla Evernden, who served in France and who lost

three brothers to the war—one of whom, it turns out, had an intriguing connection to the missing Ralph Lawton. Following on the heels of Jacqueline Winspear's triumphant *Birds of a Feather*, *PARDONABLE LIES* is the most compelling installment yet in the chronicles of Maisie Dobbs, "a heroine to cherish" (Marilyn Stasio, *The New York Times Book Review*).

From Joshua Dalzelle, author of the bestselling "Omega Force" series, comes an all new vision of humanity's future. In the 25th century humans have conquered space. The advent of faster-than-light travel has opened up hundreds of habitable planets for colonization, and humans have exploited the virtually limitless space and resources for hundreds of years with impunity. So complacent have they become with the overabundance that armed conflict is a thing of the past, and their machines of war are obsolete and decrepit. What would happen if they were suddenly threatened by a terrifying new enemy? Would humanity fold and surrender, or would they return to their evolutionary roots and meet force with force? One ship-and one captain-will soon be faced with this very choice. Against incredible odds, Jackson Wolfe is determined to save humanity-and in the process, might end up saving himself.

A Fight to the End... The Confederation and the Union have fought each other to a standstill. Battered, exhausted fleets eye each other warily across a border that has been a battlefield for three bloody years. Neither side has the strength to attack, and both wait for reinforcements that will allow them to resume the fight. On the worlds of the Iron Belt, the heavily industrialized sector near the Confederation's Core, massive shipyards operate around the clock, producing the great vessels that can end the war. The Union knows it cannot win the economic struggle with its wealthier, more productive enemy, and Sector Nine, its feared spy agency, is not idle. Their focus is not on the front lines, the ravaged border between the two nations, but far off, beyond the Rim, in the strange, militaristic realm known as the Alliance. Sector Nine's intrigues are targeted at nothing less than instigating a coup, and bringing to power a regime that favors war against the Confederation, a change in government that will bring the fresh fleets of the Alliance into the war, striking at the Confederation's unguarded flank. Once again, Captain Tyler Barron and his battleship *Dauntless* must go back to the Rim, and on to the Alliance itself to somehow thwart the Union's plan...and prevent a two-front war the Confederation cannot win.

Erik Cain joined the marines to get off death row. The deal was simple; enlist to fight in space and he would be pardoned for all his crimes. In the 23rd Century, assault troops go to war wearing AI-assisted, nuclear-powered armor, but it is still men and blood that win battles. From one brutal campaign to the next, Erik and his comrades fight an increasingly desperate war over the resource rich colony worlds that have become vital to the economies of Earth's exhausted and despotic Superpowers. As Erik rises through the ranks he finally finds a home, first with the marines who fight at his side and later among the colonists - men and women who have dared to leave everything behind to build a new society on the frontier, one where the freedoms and rights lost long ago on Earth are preserved. Amidst the blood and death and sacrifice, Erik begins to wonder. Is he fighting the right war? Who is the real enemy? *Crimson Worlds II: The Cost of Victory* - Available Now! *Tombstone: A Crimson Worlds Prequel* - Available Now! *Crimson Worlds III: A Little Rebellion* - December 2012

Dragons are trained to fight to the death, and two determined teens help free them in this spellbinding saga. Training a dragon to be a fighting champion is the only way to freedom for fifteen-year-old Jakkin.

War. The word spreads throughout the Confederation?the long-expected Union invasion has come. The enemy is strong, their forces larger and more powerful than intelligence reports had predicted. They have broken through the forward defenses, sent the Confederation?s proud fleets into an ignominious retreat.Captain Tyler Barron and the crew of the battleship *Dauntless* are lightyears from the front lines, at Archellia, waiting for their damaged battleship to be repaired. Their ship is only just operational, but there is no time for more extensive work. The Confederation needs every reinforcement it can get, and Barron and his survivors board their vessel?and rush to the battle lines. When they get there, they encounter nothing but fleeing ships and shattered fleets. The Confederation is losing the war, falling back steadily, yielding system after system to the invaders. The Union fleets continue inexorably forward, seemingly immune to the supply constraints that have bogged down past invasions. *Dauntless* finds herself trapped, cut off from the rest of the fleet along with another Confederation battleship, and a trio of small escort vessels?deep behind the rapidly moving front lines.Barron must make a choice. Pull back, try to find a way to get around the enemy to rejoin the fleet. Or press on, strike deep behind the enemy advance, his small force alone, far from help, an almost suicidal thrust toward the Union?s main logistical supply base?and the one way Tyler Barron can think of to buy the fleet the time it needs to regroup. To survive.

A Deadly Fight to the Finish... The warrior culture of the Alliance has fragmented, and comrade fights comrade, brother kills brother. The Red Alliance forces, backed by the Union and its propaganda machine, have the advantage in numbers and position, and they are pushing forward, driving relentlessly toward the final attack, the one that will destroy their enemies. The Gray Alliance forces are weaker, trapped in the great Sentinel-2 fortress where they've established their headquarters. Their enemies have the larger fleets and armies, and control of the homeworld...but the Grays have Tyler Barron and *Dauntless*. The Confederation's celebrated captain and his famous ship have been reinforced, and the newly promoted Commodore Barron now commands a small fleet of battleships, every vessel Admiral Striker could spare to reinforce to aid the faltering Gray forces. One final battle is all that stands between the Red fleet and victory, and it seems the Grays have no choice but to stand on the defensive and wait for the fight they know they can't win. Unless try something else, a wild gamble, a desperate plan to pull victory from the jaws of almost certain defeat. It will take all Barron and his people can give, and put *Dauntless* and the ships of his task force to the test. But it is the only way to win the victory, to prevent the Reds from a victory that can lead only to a disastrous invasion of the Confederation, one that Barron knows he has to stop...whatever the cost.

Zelie Adebola remembers when the soil of Or sha hummed with magic. Burners ignited flames, Tiders beckoned waves, and Zelie s Reaper mother summoned forth souls. But everything changed the night magic disappeared. Under the orders of a ruthless king, maji were killed, leaving Zelie without a mother and her people without hope.

In a remote city on the edge of two worlds, where blood has power and water is more precious than freedom, three far-flung friends unite on a quest to save their families. Sal Hrvati's estranged father has brought more into the world than the woman he loved. Instead of saving her from the Void Beneath, he has summoned an unknown creature — a creature with a mission of its own and a past that stretches back to the beginning of the world. The quest to find both of them entangles Sal and his companions in a hunt for magical treasure on the floor of the Divide, a mighty crack in the earth inhabited by creatures that are not remotely human. Desert landscapes and dirigibles feature in a fast-paced fantasy that combines romance, adventure, and humor with an original take on magic. The Books of the Cataclysm take inspiration from many arcane and mythological sources. In positing that this world is just one of many "realms," three of which are inhabited by humans during various stages of their lives, it begins in the present world but soon propels the reader to a landscape that is simultaneously familiar and fantastic.

Bennie Rosato is fighting the battle of her life -- against her own twin. The action starts innocently enough, with a stolen wallet, but in no time events escalate and the twin wreaks havoc that can be created only by a dead ringer. Her twin tries to destroy Bennie's law firm, Rosato & Associates, and then strikes at her very heart -- which just happens to be otherwise engaged by a handsome, hunky stranger with the perfect amount of chest hair. But when a brutal murder occurs, Bennie realizes that the stakes have turned deadly. And the face of evil looks like her own. A Gripping New Adventure by the Author of the Bestselling Crimson Worlds and Far Stars series...The Confederation has fought three wars against the forces of the totalitarian Union. Three generations of its warriors have gone off to war, held the line against the larger, more powerful enemy. Now the fourth conflict is imminent, and the Confederation's navy is on alert, positioned behind the frontier, waiting for the attack it knows is coming. The battleship Dauntless has spent the past ten months patrolling the border, deployed far forward of the main fleet, a forlorn hope, an advance guard positioned to give the warning of invasion. But no attack has come. Her crew is exhausted, and the aging battleship needs maintenance. With the fleet mobilized and the forward bases overloaded beyond capacity, she is sent clear across the Confederation, to a planet along the quiet and peaceful far frontier. Her crew is looking forward to a rest, and Dauntless herself is scheduled for a long-overdue maintenance session. But the quiet frontier isn't what it seems...and when a distress call is received from one of the mining colonies on the edge of Confederation space, it falls to Captain Tyler Barron to take Dauntless forward, to find out what is happening, and to put a stop to it. Barron and his crew have their ship--and each other--but they can expect no other help. Suspicion is strong that Union deceit is at play, that the attack is some sort of diversion, intended to draw Confederation forces from the disputed border. The orders are clear. No ships will be transferred from the prospective battle line. Stopping whatever is happening on the rim is Barron's responsibility, and his alone. Barron is the grandson of the Confederation's great hero, the father of the modern navy. His family name has always carried privilege with it, and crushing responsibility. And now he must prove that he has inherited more from his famous grandfather than name and privilege. He must face the enemy, and win the victory...before the Confederation is caught between two enemies and destroyed. Blood on the Stars Reading Order Book 1: Duel in the Dark Book 2: Call to Arms (January 2017, Available now for preorder)

An enlightening narrative exploring an oft-overlooked aspect of the sixteenth president's life, *An American Marriage* reveals the tragic story of Abraham Lincoln's marriage to Mary Todd. Abraham Lincoln was apparently one of those men who regarded "connubial bliss" as an untenable fantasy. During the Civil War, he pardoned a Union soldier who had deserted the army to return home to wed his sweetheart. As the president signed a document sparing the soldier's life, Lincoln said: "I want to punish the young man—probably in less than a year he will wish I had withheld the pardon." Based on thirty years of research, *An American Marriage* describes and analyzes why Lincoln had good reason to regret his marriage to Mary Todd. This revealing narrative shows that, as First Lady, Mary Lincoln accepted bribes and kickbacks, sold permits and pardons, engaged in extortion, and peddled influence. The reader comes to learn that Lincoln wed Mary Todd because, in all likelihood, she seduced him and then insisted that he protect her honor. Perhaps surprisingly, the 5'2" Mrs. Lincoln often physically abused her 6'4" husband, as well as her children and servants; she humiliated her husband in public; she caused him, as president, to fear that she would disgrace him publicly. Unlike her husband, she was not profoundly opposed to slavery and hardly qualifies as the "ardent abolitionist" that some historians have portrayed. While she provided a useful stimulus to his ambition, she often "crushed his spirit," as his law partner put it. In the end, Lincoln may not have had as successful a presidency as he did—where he showed a preternatural ability to deal with difficult people—if he had not had so much practice at home.

Blood on the Stars book 9.

Big men. Big money. Big games. Big libidos. Big trouble. A decade ago, *The Bonfire of the Vanities* defined an era--and established Tom Wolfe as our prime fictional chronicler of America at its most outrageous and alive. This time the setting is Atlanta, Georgia--a racially mixed late-century boomtown full of fresh wealth, avid speculators, and worldly-wise politicians. The protagonist is Charles Croker, once a college football star, now a late-middle-aged Atlanta real-estate entrepreneur turned conglomerate king, whose expansionist ambitions and outsize ego have at last hit up against reality. Charlie has a 28,000-acre quail-shooting plantation, a young and demanding second wife--and a half-empty office tower with a staggering load of debt. When star running back Fareek Fanon--the pride of one of Atlanta's grimmest slums--is accused of raping an Atlanta blueblood's daughter, the city's delicate racial balance is shattered overnight. Networks of illegal Asian immigrants crisscrossing the continent, daily life behind bars, shady real-estate syndicates, cast-off first wives of the corporate elite, the racially charged politics of college sports--Wolfe shows us the disparate worlds of contemporary America with all the verve, wit, and insight that have made him our most phenomenal, most admired contemporary novelist. *A Man in Full* is a 1998 National Book Award Finalist for Fiction.

Prepare for a harrowing ride through the universe by the New York Times--bestselling author of *Startide Rising* and *The Postman*. Book Three in the Uplift Storm Trilogy The peaceful existence of six outcast races on Jijo has ended. Ancient enemies, the Jophur, have discovered them, preparing to subject the refugees to their dark, perverted plans. The Jijoans' only hope is the same ship that accidentally led their foes to the planet. The Earthship Streaker, with its crew of uplifted dolphins and a human commander, must somehow lure the Jophur into a chase through space . . . into the unknown. And then into the weird. More than just the fate of Jijo—or that of distant Earth, also suffering a deadly siege—hangs in the balance. Some believe a terrifying prophecy is about to come true, one that involves Streaker's trove of artifacts coveted by factions throughout all Five Galaxies. As countless white dwarf stars verge on unexpected explosion, all sentient life in the universe appears to be at risk unless someone can save them. Praise for the Hugo and Nebula Award--winning Uplift Saga "The Uplift books are as compulsive reading as anything ever published in the genre." —The Encyclopedia of Science Fiction "An extraordinary achievement." —Poul Anderson, award-winning author of *Tau Zero*, on *Startide Rising* "An exhilarating read that encompasses everything from breathless action to finely drawn moments of quiet intimacy." —Locus on *The Uplift War* "Tremendously inventive, ambitious work." —Kirkus Reviews on *Brightness Reef*

"This book is a message from autistic people to their parents, friends, teachers, coworkers and doctors showing what life is like on the spectrum. It's also my love letter to autistic people. For too long, we have been forced to navigate a world where all the road signs are written in another language." With a reporter's eye and an insider's perspective, Eric Garcia shows what it's like to be autistic across America. Garcia began writing about autism because he was frustrated by the media's coverage of it; the myths that the disorder is caused by vaccines, the narrow

portrayals of autistic people as white men working in Silicon Valley. His own life as an autistic person didn't look anything like that. He is Latino, a graduate of the University of North Carolina, and works as a journalist covering politics in Washington D.C. Garcia realized he needed to put into writing what so many autistic people have been saying for years; autism is a part of their identity, they don't need to be fixed. In *We're Not Broken*, Garcia uses his own life as a springboard to discuss the social and policy gaps that exist in supporting those on the spectrum. From education to healthcare, he explores how autistic people wrestle with systems that were not built with them in mind. At the same time, he shares the experiences of all types of autistic people, from those with higher support needs, to autistic people of color, to those in the LGBTQ community. In doing so, Garcia gives his community a platform to articulate their own needs, rather than having others speak for them, which has been the standard for far too long.

The New York Times bestselling *Raven's Shadow Trilogy* was a perfect read for "fans of broadscale epic fantasy along the lines of Robert Jordan's *Wheel of Time* series and George R. R. Martin's *Song of Ice and Fire* novels."* Now, Anthony Ryan begins a new saga, *The Draconis Memoria*... Throughout the vast lands controlled by the Ironship Trading Syndicate, nothing is more prized than the blood of drakes. Harvested from captive or hunted Reds, Greens, Blues and Blacks, it can be distilled into elixirs that bestow fearsome powers on the rare men and women known as the Blood-blessed. But not many know the truth: that the lines of drakes are weakening. If they fail, war with the neighboring Corvantine Empire will follow swiftly. The Syndicate's last hope resides in whispers of the existence of another breed of drake, far more powerful than the rest, and the few who have been chosen by fate to seek it. Claydon Torcreek is a petty thief and an unregistered Blood-blessed who finds himself pressed into service by the Protectorate and sent to wild, uncharted lands in search of a creature he believes is little more than legend. Lizanne Lethridge is a formidable spy and assassin facing gravest danger on an espionage mission deep into the heart of enemy territory. And Corrick Hilemore is the second lieutenant of an Ironship cruiser whose pursuit of ruthless brigands leads him to a far greater threat at the edge of the world. As lives and empires clash and intertwine, as the unknown and the known collide, all three must fight to turn the tide of a coming war, or drown in its wake. *Library Journal

With the same unique vision that brought his now classic *Mars* trilogy to vivid life, bestselling author Kim Stanley Robinson boldly imagines an alternate history of the last seven hundred years. In his grandest work yet, the acclaimed storyteller constructs a world vastly different from the one we know. . . . "A thoughtful, magisterial alternate history from one of science fiction's most important writers."—The New York Times Book Review It is the fourteenth century and one of the most apocalyptic events in human history is set to occur—the coming of the Black Death. History teaches us that a third of Europe's population was destroyed. But what if the plague had killed 99 percent of the population instead? How would the world have changed? This is a look at the history that could have been—one that stretches across centuries, sees dynasties and nations rise and crumble, and spans horrible famine and magnificent innovation. Through the eyes of soldiers and kings, explorers and philosophers, slaves and scholars, Robinson navigates a world where Buddhism and Islam are the most influential and practiced religions, while Christianity is merely a historical footnote. Probing the most profound questions as only he can, Robinson shines his extraordinary light on the place of religion, culture, power—and even love—in this bold New World. "Exceptional and engrossing."—New York Post "Ambitious . . . ingenious."—Newsday

A riveting history—the first full account—of the involvement of Richard Nixon and Henry Kissinger in the 1971 atrocities in Bangladesh that led to war between India and Pakistan, shaped the fate of Asia, and left in their wake a host of major strategic consequences for the world today. Giving an astonishing inside view of how the White House really works in a crisis, *The Blood Telegram* is an unprecedented chronicle of a pivotal but little-known chapter of the Cold War. Gary J. Bass shows how Nixon and Kissinger supported Pakistan's military dictatorship as it brutally quashed the results of a historic free election. The Pakistani army launched a crackdown on what was then East Pakistan (today an independent Bangladesh), killing hundreds of thousands of people and sending ten million refugees fleeing to India—one of the worst humanitarian crises of the twentieth century. Nixon and Kissinger, unswayed by detailed warnings of genocide from American diplomats witnessing the bloodshed, stood behind Pakistan's military rulers. Driven not just by Cold War realpolitik but by a bitter personal dislike of India and its leader Indira Gandhi, Nixon and Kissinger actively helped the Pakistani government even as it careened toward a devastating war against India. They silenced American officials who dared to speak up, secretly encouraged China to mass troops on the Indian border, and illegally supplied weapons to the Pakistani military—an overlooked scandal that presages Watergate. Drawing on previously unheard White House tapes, recently declassified documents, and extensive interviews with White House staffers and Indian military leaders, *The Blood Telegram* tells this thrilling, shadowy story in full. Bringing us into the drama of a crisis exploding into war, Bass follows reporters, consuls, and guerrilla warriors on the ground—from the desperate refugee camps to the most secretive conversations in the Oval Office. Bass makes clear how the United States' embrace of the military dictatorship in Islamabad would mold Asia's destiny for decades, and confronts for the first time Nixon and Kissinger's hidden role in a tragedy that was far bloodier than Bosnia. This is a revelatory, compulsively readable work of politics, personalities, military confrontation, and Cold War brinkmanship.

Paul Wood and his girlfriend, Talena, were just tourists in Sarajevo, a city still reeling from the aftermath of civil war. But an unexpected encounter makes them a desperate woman's only hope of escape. Now, to get her to safety, they must navigate through the minefield of warlords, criminals, and peacekeepers that is postwar Bosnia. Pursued by brutal gangsters and unable to leave the country legally, Paul agrees to do a job for a shadowy group of people smugglers in exchange for safe passage. The smugglers seem friendly. The job seems harmless. But when he discovers the secrets seething beneath, the repercussions will propel him on a perilous journey around the world -- from a warlord's compound in lawless Albania, through the jungles of Latin America, and toward an explosive confrontation at the extraordinary Burning Man festival in the Nevada desert.

Returning from survival hibernation and assuming the command of the Alliance fleet, legendary hero Captain John "Black Jack" Geary must retrieve the stolen Syndic hypernet key to save the Alliance from destruction at the hands of the Syndics. Original.

Book 15 of *Blood on the Stars*

The war is over, but the struggle continues. Tyler Barron and his spacers have set out into the unknown, deep into the Badlands, seeking to discover the empire's old tech and the secrets of its tortured history before Gaston Villeneuve and the resurgent Union can beat them to it. The White Fleet is a vast force, powerful and crewed by the toughest veterans from the war. Barron

and his people know the future of the Confederation, even its survival, depends on recovering the scientific secrets of the empire before the enemy can do the same. Barron and his people push far beyond the Confederation's borders, to space untraveled since the Cataclysm. They are seeking the past, its secrets, its knowledge...but they will find a present that they never expected, a new and terrible danger, one that threatens not only the White Fleet, but the Confederation itself...even the entire Rim.

Bill Cooper, former United States Naval Intelligence Briefing Team member, reveals information that remains hidden from the public eye. This information has been kept in Top Secret government files since the 1940s. His audiences hear the truth unfold as he writes about the assassination of John F. Kennedy, the war on drugs, the Secret Government and UFOs. Bill is a lucid, rational and powerful speaker who intent is to inform and to empower his audience. Standing room only is normal. His presentation and information transcend partisan affiliations as he clearly addresses issues in a way that has a striking impact on listeners of all backgrounds and interests. He has spoken to many groups throughout the United States and has appeared regularly on many radio talk shows and on television. In 1988 Bill decided to "talk" due to events then taking place worldwide, events which he had seen plans for back in the early '70s. Since Bill has been "talking," he has correctly predicted the lowering of the Iron Curtain, the fall of the Berlin Wall and the invasion of Panama. All Bill's predictions were on record well before the events occurred. Bill is not a psychic. His information comes from Top Secret documents that he read while with the Intelligence Briefing Team and from over 17 years of thorough research. "Bill Cooper is the world's leading expert on UFOs." -- Billy Goodman, KVEG, Las Vegas. "The onlt man in America who has all the pieces to the puzzle that has troubled so many for so long." -- Anthony Hilder, Radio Free America "William Cooper may be one of America's greatest heros, and this story may be the biggest story in the history of the world." -- Mills Crenshaw, KTALK, Salt Lake City. "Like it or not, everything is changing. The result will be the most wonderful experience in the history of man or the most horrible enslavement that you can imagine. Be active or abdicate, the future is in your hands." -- William Cooper, October 24, 1989.

Keith Stoner lay frozen in an alien spacecraft for fifteen long years; during that time he came to be something more than just an astronaut, just a man. Stoner became partly alien himself--merged with an alien intelligence embodied in the nanotechnology that lived inside Stoner's body. The alien whose tomb that spacecraft was, brought humanity both a blessing and a deadly peril. The technology now the control of Vanguard Industries has changed the face of the earth. The technology that lives in Stoner's bloodstream will change mankind forever. There are powerful leaders, both corporate and political, who are becoming aware of Keith Stoner and the power he seems to control. They want that power for themselves, and will do anything to gain it. Nothing Stoner can say or do will convince these ruthless men and women that the power they seek may destroy them utterly. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

War rages between the Confederation and the Union. Shattered fleets watch each other warily across a war torn frontier. Both sides are licking their wounds, gathering strength to continue the fight. Captain Tyler Barron and the crew of Dauntless are finally enjoying the rest they've earned while their aging battleship Dauntless gets the repairs and refit it desperately needs. But their respite will be short-lived. In the Badlands, deep in the haunted vastness of pre-Cataclysmic space, a new discovery threatens to upset the balance of power. Orbiting a world in a distant system is an ancient battleship, vastly larger and enormously more advanced than anything possessed by the contending powers...and the Union has already sent forces to seize it. The Confederation has no ships close enough to intervene, to get there before the enemy...none save Dauntless. Barron and his crew must race across the Badlands, find the ancient artifact, and somehow hold it, keep the Union forces from taking it, until reinforcements arrive. They will be outnumbered and outgunned, but there can be no retreat. Not this time. Nothing less than the fate of all human-inhabited space is at stake. If the Confederation is able to rediscover the technology of the ancients, it will be safe for generations to come, its defensive forces untouchable by its enemies. But if the Union gets there first, if it can adapt the incredible power of mankind's lost technology, it will gain the power to enslave all humanity. This fight isn't for territory. It isn't for position or tactical advantage. It is for the future.

The White Fleet

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