

The Time Travelers Guide To Restoration Britain A Handbook For Visitors To The Seventeenth Century 1660 1699

The kid-friendly series that makes history approachable, engaging, and funny! From the publishing house that brought you the Who Was? books. The Thrifty Guide to Medieval Times: A Handbook for Time Travelers is a snappy, informative, illustrated travel guide with everything the sensible time traveler needs to know, like: * Where I can find the best hovel? * What are my healthcare options if I catch the Black Plague? * How can I avoid being attacked by pillaging Huns? * And most importantly, why on earth would anyone want to travel back to medieval times? This book is designed as a parody of Fodor's guides, complete with humorous maps, reviews of places to stay and top attractions (don't miss a jousting tournament . . . but watch out for lances!), and tips on whom to have lunch with (murderous Queen Olga of Kiev, naturally--just don't eat or drink anything around her!). If you had a time travel machine and could take a vacation anywhere in history, this is the only guidebook series you would need.

Now celebrating the 42nd anniversary of The Hitchhiker's Guide to the Galaxy, soon to be a Hulu original series! "Douglas Adams is a terrific satirist."—The Washington Post Book World Facing annihilation at the hands of the warlike Vogons? Time for a cup of tea! Join the cosmically displaced Arthur Dent and his uncommon comrades in arms in their desperate search for a place to eat, as they hurtle across space powered by pure improbability. Among Arthur's motley shipmates are Ford Prefect, a longtime friend and expert contributor to The Hitchhiker's Guide to the Galaxy; Zaphod Beeblebrox, the three-armed, two-headed ex-president of the galaxy; Tricia McMillan, a fellow Earth refugee who's gone native (her name is Trillian now); and Marvin, the moody android. Their destination? The ultimate hot spot for an evening of apocalyptic entertainment and fine dining, where the food speaks for itself (literally). Will they make it? The answer: hard to say. But bear in mind that The Hitchhiker's Guide deleted the term "Future Perfect" from its pages, since it was discovered not to be! "What's such fun is how amusing the galaxy looks through Adams's sardonically silly eyes."—Detroit Free Press

Popular culture is rife with movies, books, and television shows that address our collective curiosity about what the world was like long ago. From historical dramas to science fiction tales of time travel, audiences love stories that reimagine the world before our time. But what if there were a field that, through the advancements in technology, could bring us closer to the past than ever before? Written by a preeminent expert in geospatial archaeology, Maps for Time Travelers is a guide to how technology is revolutionizing the way archaeologists study and reconstruct humanity's distant past. From satellite imagery to 3D modeling, today archaeologists are answering questions about human history that could previously only be imagined. As archaeologists create a better and more complete picture of the past, they sometimes find that truth is stranger than fiction.

The past is another country – this is your guidebook, from nationally bestselling author of The Time Traveler's Guide to Medieval England. Imagine you could see the smiles of the people mentioned in Samuel Pepys's diary, hear the shouts of market traders, and touch their wares. How would you find your way around? Where would you stay? What would you wear? Where might you be suspected of witchcraft? Where would you be welcome? This is an up-close-and-personal look at Britain between the Restoration of King Charles II in 1660 and the end of the century. The last witch is sentenced to death just two years before Isaac Newton's Principia Mathematica, the bedrock of modern science, is published. Religion still has a severe grip on society and yet some—including the king—flout every moral convention they can find. There are great fires in London and Edinburgh; the plague disappears; a global trading empire develops. Over these four dynamic decades, the last vestiges of medievalism are swept away and replaced by a tremendous cultural flowering. Why are half the people you meet under the age of twenty-one? What is considered rude? And why is dueling so popular? Mortimer delves into the nuances of daily life to paint a vibrant and detailed picture of society at the dawn of the modern world as only he can.

The past is a foreign country: this is your guidebook. If you could travel back in time, the period from 1660 to 1700 would make one of the most exciting destinations in history. It is the age of Samuel Pepys and the Great Fire of London; bawdy comedy and the libertine court of Charles II -- the civil wars are over and a magnificent new era has begun. But what would it really be like to live in Restoration Britain? Where would you stay and what would you eat? How much should you pay for one of those elaborate wigs? Should you trust a physician who advises you to drink fresh cow's urine to cure your gout? Why are boys made to smoke in school? And why are you unlikely to get a fair trial in court? The third volume in the series of Ian Mortimer's bestselling Time Traveller's Guides answers these crucial questions and encourages us to reflect on the customs and practices of daily life. This unique guide not only teaches us about the seventeenth century but makes us look with fresh eyes at the modern world.

"What will South Africa look like in 2030? And how will the next 15 years unfold? ... In this book, leading scenario planner Frans Cronje analyses the latest trends and presents four new scenarios for the country's future. Will South Africa take the socialist route and allow the state to seize all wealth and land? Will the status quo prevail, and the wealth divide widen while crime soars? Do we face a pernicious erosion of our democratic rights and freedoms? Or will a rainbow rise unexpectedly?"--Back cover.

Series title and order from publisher's website.

Utilizes a travel guide format to bring together recent scientific discoveries about Mars, describing such features as its dry riverbeds, huge volcano, possible ancient sea floor, and impact craters.

An NPR Best Book of 2018 "How to Invent Everything is such a cool book. It's essential reading for anyone who needs to duplicate an industrial civilization quickly." --Randall Munroe, xkcd creator and New York Times-bestselling author of What If? The only book you need if you're going back in time What would you do if a time machine hurled you thousands of years into the past. . . and then broke? How would you survive? Could you improve on humanity's original timeline? And how hard would it be to domesticate a giant

wombat? With this book as your guide, you'll survive--and thrive--in any period in Earth's history. Bestselling author and time-travel enthusiast Ryan North shows you how to invent all the modern conveniences we take for granted--from first principles. This illustrated manual contains all the science, engineering, art, philosophy, facts, and figures required for even the most clueless time traveler to build a civilization from the ground up. Deeply researched, irreverent, and significantly more fun than being eaten by a saber-toothed tiger, *How to Invent Everything* will make you smarter, more competent, and completely prepared to become the most important and influential person ever. You're about to make history. . . better.

'Ian Mortimer has made this kind of imaginative time travel his speciality' Daily Mail In the latest volume of his celebrated series of Time Traveller's Guides, Ian Mortimer turns to what is arguably the most-loved period in British history - the Regency, or Georgian England. This is the age of Jane Austen and the Romantic poets; the paintings of John Constable and the gardens of Humphry Repton; the sartorial elegance of Beau Brummell and the poetic licence of Lord Byron; Britain's military triumphs at Trafalgar and Waterloo; the threat of revolution and the Peterloo massacre. A time of exuberance, thrills, frills and unchecked bad behaviour, it was perhaps the last age of true freedom before the arrival of the stifling world of Victorian morality. At the same time, it was a period of transition that reflected unprecedented social, economic and political change. And like all periods in history, it was an age of many contradictions - where Beethoven's thundering Fifth Symphony could premier in the same year that saw Jane Austen craft the delicate sensitivities of *Persuasion*. Once more, Ian Mortimer takes us on a thrilling journey to the past, revealing what people ate, drank and wore; where they shopped and how they amused themselves; what they believed in and what they were afraid of. Conveying the sights, sounds and smells of the Regency period, this is history at its most exciting, physical, visceral - the past not as something to be studied but as lived experience.

When physicist Michael Shelborne mysteriously vanishes, his son Shel discovers that he had constructed a time travel device. Fearing his father may be stranded in time—or worse—Shel enlists the aid of linguist Dave MacElroy to accompany him on the rescue mission. Their journey through history takes them from the enlightenment of Renaissance Italy through the American Wild West to the civil-right upheavals of the 20th century. Along the way, they encounter a diverse cast of historical greats, sometimes in unexpected situations. Yet the elder Shelborne remains elusive. And then Shel violates his agreement with Dave not to visit the future. There he makes a devastating discovery that sends him fleeing back through the ages, and changes his life forever.

Welcome, intrepid temporal explorers, to the world's first and only field manual/survival guide to time travel!DON'T LEAVE THIS TIME PERIOD WITHOUT IT! Humans from H. G. Wells to Albert Einstein to Bill & Ted have been fascinated by time travel-some say drawn to it like moths to a flame. But in order to travel safely and effectively, newbie travelers need to know the dos and don'ts. Think of this handy little book as the only thing standing between you and an unimaginably horrible death-or being trapped forever in another time or alternate reality. You get: Essential time travel knowledge: Choosing the right time machine, from DeLoreans to hot tubs to phone booths-and beyond What to say-and what NOT to say-to your doppelganger Understanding black holes and Stephen Hawking's term "spaghettification" (no, it's not a method of food preparation; yes, it is a horrifically painful way to meet your end) The connection between Einstein's General Theory of Relativity, traversing wormholes and the 88 mph speed requirement The possible consequences of creating a time paradox-including, but not limited to, the implosion of the universe Survival tips for nearly any sticky time travel situation: How to befriend a dinosaur and subsequently fight other dinosaurs with that dinosaur Instructions to build your very own Rube Goldberg Time Machine Crusading-for fun and profit Tips on battling cowboys, pirates, ninjas, samurai, Nazis, Vikings, robots and space marines How to operate a microwave oven Enjoying the servitude of robots and tips for living underground when they inevitably rise up against us

Passionately in love, Clare and Henry vow to hold onto each other and their marriage as they struggle with the effects of Chrono-Displacement Disorder, a condition that casts Henry involuntarily into the world of time travel.

A beautifully designed edition of one of the most beloved science fiction novels of all time... First published in 1895, *The Time Machine* won author H.G. Wells immediate recognition and has been regarded ever since as one of the great masterpieces in the literature of science fiction. It popularized the concept of time travel and introduced the concept of a "time machine" device that could travel forwards and backwards through the years. It is the story of one man's astonishing journey beyond the conventional limits of the imagination. One of the most renowned works of science fiction, *The Time Machine* reflects on the adventures of The Time Traveller - a man who constructs a machine which allows him to explore what the future has to offer. When he courageously steps out of his machine for the first time, he finds himself in the year 802,701—and everything has changed. In this unfamiliar utopian age, creatures seem to dwell together in perfect harmony. Thinking he can study these marvelous beings and unearth their secret then return to his own time, he discovers that his only avenue of escape, his invention, has been stolen. Wells is generally credited with the popularization of the concept of time travel by using a vehicle that allows an operator to travel purposefully and selectively. The term "time machine", which was coined by Wells, is now universally used to refer to such a vehicle. The book has been adapted for a number of films and television shows, as well as inspiring other science fiction writers.

A definitive collection of time-travel stories from more than a century of literature features pieces by such leading authors as Douglas Adams, Isaac Asimov and Ray Bradbury and is complemented by a selection of informative nonfiction articles, including Charles Yu's "Top Ten Tips For Time Travelers."

Presents possible scenarios for the future of Australia. Suitable for secondary school students. Predictions for the future are presented and readers are asked to imagine how

living things will adapt to the change in the landscape and climate. Includes stickers.

Machine generated contents note:1.The Landscape --2.The People --3.Religion --4.Character --5.Basic Essentials --6.What to Wear --7.Travelling --8.Where to Stay --9.What to Eat and Drink --10.Hygiene, Illness and Medicine --11.Law and Disorder --12.Entertainment.

From the publishing house that brought you the Who Was? books comes the next big series to make history approachable, engaging, and funny! The Thrifty Guide to the Ancient Greece: A Handbook for Time Travelers is a snappy, informative travel guide containing information vital to the sensible time traveler: * How can I find a decent tunic that won't break my bank account? * Where can I score cheap theater tickets in ancient Athens? * What do I do if I'm being attacked by an army of one million Persians? This two-color book is filled with humorous maps, reviews of places to stay and top attractions (Don't miss the first-ever Olympics!), and tips on who to have lunch with (Alexander the Great and his horse, Bucephalus, naturally). If you had a time travel machine and could take a vacation anywhere in history, this is the only guidebook you would need.

When the Eighth Doctor's granddaughter and companions find themselves in the execution block on the Isle of Dogs, the Doctor has no choice but to help the British Army refine its ultimate weapon--time travel. All ages.

Coming Soon the Continuation of David Ponder's Story in The Traveler's Summit What makes the difference between failure and success? A New York Times, Wall Street Journal, USA Today, and Publisher's Weekly bestseller, The Traveler's Gift offered a modern-day parable of one man's choices. Only a few months ago, David Ponder was a successful executive. Now he's a desperate man. In times of great uncertainty, we need divine wisdom. Many of the greatest minds in history overcame personal struggles and adversity, and they emerged the stronger for it. What guidance would iconic heroes, such as Abraham Lincoln, King Solomon, and Anne Frank, give us today in our ever-changing climate of world events? Join David Ponder in The Traveler's Summit on his incredible journey to discover the Seven Decisions for Success that can turn any life around, no matter how hopeless a situation may seem. The Traveler's Gift became required reading for some of America's high schools and a "life skills" tool for members of several college sports teams as well as some MLB and NFL franchises. Discover with David Ponder that attitude makes the difference between success and failure.

HUGO AWARD WINNER: BEST NOVELLA NEBULA AND LOCUS AWARDS WINNER: BEST NOVELLA "[An] exquisitely crafted tale...Part epistolary romance, part mind-blowing science fiction adventure, this dazzling story unfolds bit by bit, revealing layers of meaning as it plays with cause and effect, wildly imaginative technologies, and increasingly intricate wordplay...This short novel warrants multiple readings to fully unlock its complexities." —Publishers Weekly (starred review). From award-winning authors Amal El-Mohtar and Max Gladstone comes an enthralling, romantic novel spanning time and space about two time-traveling rivals who fall in love and must change the past to ensure their future. Among the ashes of a dying world, an agent of the Commandment finds a letter. It reads: Burn before reading. Thus begins an unlikely correspondence between two rival agents hellbent on securing the best possible future for their warring factions. Now, what began as a taunt, a battlefield boast, becomes something more. Something epic. Something romantic. Something that could change the past and the future. Except the discovery of their bond would mean the death of each of them. There's still a war going on, after all. And someone has to win. That's how war works, right? Cowritten by two beloved and award-winning sci-fi writers, This Is How You Lose the Time War is an epic love story spanning time and space.

In the latest volume of his celebrated series of Time Traveller's Guides - after the Middle Ages, Elizabethan England and Restoration Britain - Ian Mortimer turns to what is arguably the most-loved period in British history: the Regency (aka Georgian England). Bookended by the outbreak of the French Revolution in 1789 and the death of George IV in 1830, this is the age of Jane Austen and the Romantic poets; the paintings of John Constable and the gardens of Humphry Repton; the sartorial elegance of Beau Brummell and the poetic licence of Lord Byron; Britain's military triumphs at Trafalgar and Waterloo; and the threat of revolution and the Peterloo massacre. A time of exuberance, thrills, frills and unchecked bad behaviour, it was perhaps the last age of true freedom before the arrival of the stifling world of Victorian morality. At the same time, it was a period of transition that reflected unprecedented social, economic and political change; it was dominated by population growth, urbanisation and industrialisation, fear of social unrest and demands for political reform. And like all periods in history, it was an age of many contradictions - where Beethoven's thundering Fifth Symphony could premier in the same year that saw Jane Austen craft the delicate sensitivities of Persuasion. Once more, Ian Mortimer takes us on a thrilling journey to the past, revealing what people ate, drank and wore; where they shopped and how they amused themselves; what they believed in and what they were afraid of. Conveying the sights, sounds and smells of the Regency period, this is history at its most exciting, physical, visceral - the past not as something to be studied but as lived experience.

From the author described by the London Times as "the most remarkable historian of our time" comes a stunning, high-concept time-travel adventure that is perfect for fans of S. J. Parris and Kate Mosse. December 1348. What if you had just six days to save your soul? With the country in the grip of the Black Death, brothers John and William fear that they will shortly die and suffer in the afterlife. But as the end draws near, they are given an unexpected choice: either to go home and spend their last six days in their familiar world, or to search for salvation across the forthcoming centuries – living each one of their remaining days ninety-nine years after the last. John and William choose the future and find themselves in 1447, ignorant of almost everything going on around them. The year 1546 brings no more comfort, and 1645 challenges them in further unexpected ways. It is not just that technology is changing: things they have taken for granted all their lives prove to be short-lived. As they find themselves in stranger and stranger times, the reader travels with them, seeing the world through their eyes as it shifts through disease, progress, enlightenment, and war. But their time is running out—can they do something to redeem themselves before the six days are up?

Elias Caldwell needs more than his life in nineteenth-century England has to offer. He'd rather go on an adventure than spend one more minute at some stuffy party. When his grandfather gives him a pocket watch he claims can transport him to any place and time, Elias doesn't believe it...until he's whisked away to twenty-first-century America. Tyler Forrester just wants to fall hopelessly in love. But making that kind of connection with someone has been more of a dream than reality. Then a boy appears out of thin air, a boy from the past. As he helps Elias navigate a strange new world for him, introducing him to the wonders of espresso, binge-watching, and rock and roll, Tyler discovers Elias is exactly who he was missing. But their love has time limit. Elias's disappearance from the past has had devastating side effects, and now he must choose where he truly belongs—in the Victorian era, or with the boy who took him on an adventure he never dreamed possible?

Imagine changing centuries—and making things worse, not better, on both sides of time. When 15-year-old Annie Lockwood travels back 100 years and lands in 1895, she at last finds romance. But she is a trespasser in time. Will she choose to stay in the past? And if she does, will she be allowed to stay?

Twelve-year-old Nell Perkins and her brothers journey deep into the Wicked Places where Nightmares reside to rescue their mother, who was taken by witches and turned into a bird.

Albert Einstein leads readers through a graphic novel interpretation of the theories of space and time and the science behind such topics as climate change, evolution, black holes, and quantum mechanics.

"Impey combines the vision of a practicing scientist with the voice of a gifted storyteller."—Dava Sobel In this vibrant, eye-opening tour of milestones in the history of our universe, Chris Impey guides us through space and time, leading us from the familiar sights of the night sky to the dazzlingly strange aftermath of the Big Bang. What if we could look into space and see not only our place in the universe but also how we came to be here? As it happens, we can. Because it takes time for light to travel, we see more and more distant regions of the universe as they were in the successively greater past. Impey uses this concept—"look-back time"—to take us on an intergalactic tour that is simultaneously out in space and back in time. Performing a type of cosmic archaeology, Impey brilliantly describes the astronomical clues that scientists have used to solve fascinating mysteries about the origins and development of our universe. The milestones on this journey range from the nearby to the remote: we travel from the Moon, Jupiter, and the black hole at the heart of our galaxy all the way to the first star, the first ray of light, and even the strange, roiling conditions of the infant universe, an intense and volatile environment in which matter was created from pure energy. Impey gives us breathtaking visual descriptions and also explains what each landmark can reveal about the universe and its history. His lucid, wonderfully engaging scientific discussions bring us to the brink of modern cosmology and physics, illuminating such mind-bending concepts as invisible dimensions, timelessness, and multiple universes. A dynamic and unforgettable portrait of the cosmos, *How It Began* will reward its readers with a deeper understanding of the universe we inhabit as well as a renewed sense of wonder at its beauty and mystery.

The past is a foreign country. This is your guide book. Imagine you could get into a time machine and travel back to the fourteenth century.

Not many of us can claim to have dipped our handkerchiefs in Charles I's blood after his execution, or to have watched Vesuvius erupt, but that's about to change... Wyllie, Acton & Goldblatt's *Time Travel Handbook* offers eighteen exceptional trips to the past, transporting you back to the greatest spectacles in history. We offer the chance to join Henry VIII at the Field of the Cloth of Gold, and to march on Versailles with the revolutionary women of Paris. You can sail with Captain Cook to Tahiti and Australia, and spend time at Xanadu with Marco Polo and Kubla Khan. Or, closer to the present, you might accompany Charlie Parker at the birth of bebop or The Beatles in Hamburg, and take part in the VE Day celebrations in London or the Fall of the Berlin Wall. The notable authors and time travel agents, Wyllie, Acton & Goldblatt are your guide to these and other unmissable events, charting the action as it will unfold, and advising on local customs, and what to wear, eat and drink, for the most authentic of experiences. Forget museums, forget history books - the only way to do history is to live it.

"Bucky Fuller thought big," *Wired* magazine recently noted, "Arthur C. Clarke thinks big, but Cliff Pickover outdoes them both." In his newest book, Cliff Pickover outdoes even himself, probing a mystery that has baffled mystics, philosophers, and scientists throughout history--What is the nature of time? In *Time: A Traveler's Guide*, Pickover takes readers to the forefront of science as he illuminates the most mysterious phenomenon in the universe--time itself. Is time travel possible? Is time real? Does it flow in one direction only? Does it have a beginning and an end? What is eternity? Pickover's book offers a stimulating blend of Chopin, philosophy, Einstein, and modern physics, spiced with diverting side-trips to such topics as the history of clocks, the nature of free will, and the reason gold glitters. Numerous diagrams ensure readers will have no trouble following along. By the time we finish this book, we understand a wide variety of scientific concepts pertaining to time. And most important, we will understand that time travel is, indeed, possible.

The Time Traveller's Guide to Medieval England A Handbook for Visitors to the Fourteenth Century Random House

A vivid and immersive history of Georgian England that gives its reader a firsthand experience of life as it was truly lived during the era of Jane Austen, Percy Bysshe Shelley, and the Duke of Wellington. This is the age of Jane Austen and the Romantic poets; the paintings of John Constable and the gardens of Humphry Repton; the sartorial elegance of Beau Brummell and the poetic licence of Lord Byron; Britain's military triumphs at Trafalgar and Waterloo; the threat of revolution and the Peterloo massacre. In the latest volume of his celebrated series of *Time Traveler's Guides*, Ian Mortimer turns to what is arguably the most-loved period in British history: the Regency, or Georgian England. A time of exuberance, thrills, frills and unchecked bad behavior, it was perhaps the last age of true freedom before the arrival of the stifling world of Victorian morality. At the same time, it was a period of transition that reflected unprecedented social, economic, and political change. And like all periods in history, it was an age of many contradictions—where Beethoven's thundering Fifth Symphony could premier in the same year that saw Jane Austen craft the delicate sensitivities of *Persuasion*. Once more, Ian Mortimer takes us on a thrilling journey to the past, revealing what people ate, drank, and wore; where they shopped and how they amused themselves; what they believed in, and what they were afraid of. Conveying the sights, sound,s and smells of the Regency period, this is history at its most exciting, physical, visceral—the past not as something to be studied but as lived experience.

An entertaining, accessible guide to Elizabethan England—the latest in the *Time Traveler's Guide* series Acclaimed historian Ian Mortimer shows readers that the past is not just something to be studied; it is also something to be lived. Using diaries, letters, books, and other writings of the day, Mortimer offers a masterful portrait of daily life in Elizabethan England, re-creating the sights, sounds, and customs of the sixteenth century from the perspective of both peasants and royals. Through this lens, we can begin to understand Queen Elizabeth's subjects not only as a people profoundly shaped by the time in which they lived, but also as the people who shaped the world we know and the people we are today.

The idea of "The Green Book" is to give the Motorist and Tourist a Guide not only of the Hotels and Tourist Homes in all of the large cities, but other classifications that will be found useful wherever he may be. Also facts and information that the Negro Motorist can use and depend upon. There are thousands of places that the public doesn't know about and aren't listed. Perhaps you know of some? If so send in their names and addresses and the kind of business, so that we might pass it along to the rest of your fellow Motorists. You will find it handy on your travels, whether at home or in some other state, and is up to date. Each year we are compiling new lists as some of these places move, or go out of business and new business places are started giving added employment to members of our race.

The Thrifty Guide to Ancient Rome contains information vital to the sensible time traveler.

In this important new work Ian Mortimer examines some of the most controversial questions in medieval history, including whether Edward II was murdered, his possible later life in Italy, the weakness of the Lancastrian claim to the throne in 1399 and the origins of the idea of the royal pretender. Central to this book is his ground-breaking approach to medieval evidence. He explains how an information-based method allows a more certain reading of a series of texts. He criticises existing modes of arriving at consensus and outlines a process of historical analysis that ultimately leads to questioning historical doubts as well as historical facts, with profound implications for what we can say about the past with certainty. This is an important work from one of the most original and popular medieval historians writing today.

An encounter with an anti-gravity machine catapults Peter Schock and Kate Dyer back to the 18th century and sets in motion a calamitous chain of events. While a massive police hunt gets underway to find the missing children in the 21st century - in 1763 a hardened criminal, the Tar Man, steals the anti-gravity machine and disappears into the London underworld. Stranded in another time and forced to chase the Tar Man to his lair, Peter and Kate find a friend and guide in reformed cutpurse, Gideon Seymour. Gideon does every thing he can to help them, but will his dark past catch up with him before the machine is recovered?

He believes in science, but only magic can help his mom. Twelve-year-old Finn is used to people in his family disappearing. His twin sister, Faith, drowned when they were three years old. A few months ago, his mom abandoned him and his dad with no explanation. Finn clings to the concrete facts in his physics books—and to his best friend, Gabi—to ward off his sadness. But then his grandmother tells him a secret: the women in their family are Travelers, able to move back and forth in time. Finn's mom is trapped somewhere in the timeline, and she's left Finn a portal to find her. But to succeed, he'll have to put his trust in something bigger than logic. "This is an incredible book, no matter which time universe you're in. I couldn't put it down. One of my favorite debut novels of the year."—Erin Entrada Kelly, New York Times bestselling author and 2018 Newbery Medal winner

The past is a foreign country. This is your guidebook. A time machine has just transported you back to the fourteenth century. What do you see? How do you dress? How do you earn a living and how much are you paid? What sort of food will you be offered by a peasant or a monk or a lord? And more important, where will you stay? The Time Traveler's Guide to Medieval England is not your typical look at a historical period. This radical new approach shows us that the past is not just something to be studied; it is also something to be lived. All facets of everyday life in this fascinating period are revealed, from the horrors of the plague and war to the ridiculous excesses of roasted larks and medieval haute couture. Through the use of daily chronicles, letters, household accounts, and poems of the day, Mortimer transports you back in time, providing answers to questions typically ignored by traditional historians. You will learn how to greet people on the street, what to use as toilet paper, why a physician might want to taste your blood, and how to know whether you are coming down with leprosy. From the first step on the road to the medieval city of Exeter, through meals of roast beaver and puffin, Mortimer re-creates this strange and complex period of history. Here, the lives of serf, merchant, and aristocrat are illuminated with re-markable detail in this engaging literary journey. The result is the most astonishing social history book you're ever likely to read: revolutionary in its concept, informative and entertaining in its detail, and startling for its portrayal of humanity in an age of violence, exuberance, and fear.

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