

The Odyssey Pbworks

Designed to introduce prospective English teachers to current methods of teaching literature in middle and high school classrooms, this popular textbook explores a variety of innovative approaches that incorporate reading, writing, drama, talk, and media production. Each chapter is organized around specific questions that English educators often hear in working with preservice teachers. The text engages readers in considering the dilemmas and issues facing literature teachers through inquiry-based responses to authentic case narratives. A Companion Website, <http://teachingliterature.pbworks.com>, provides resources and enrichment activities, inviting teachers to consider important issues in the context of their own current or future classrooms. New in the second edition: more attention to the use of digital texts from use of online literature to digital storytelling to uses of online discussion and writing tools incorporated throughout new chapter on teaching young adult literature new chapter on teaching reading strategies essential to interpreting literature more references to examples of teaching multicultural literature. This is the first English translation of the seminal book by Katharina Reiß and Hans Vermeer, *Grundlegung einer allgemeinen Translationstheorie*, first published in 1984. The first part of the book was written by Vermeer and explains the theoretical foundations and basic principles of skopos theory as a general theory of translation and interpreting or 'translational action', whereas the second part, penned by Katharina Reiß, seeks to integrate her text-typological approach, first presented in 1971, as a 'specific theory' that focuses on those cases in which the skopos requires equivalence of functions between the source and target texts. Almost 30 years after it first appeared, this key publication is now finally accessible to the next generations of translation scholars. In her translation, Christiane Nord attempts to put skopos theory and her own concept of 'function plus loyalty' to the test, by producing a comprehensible, acceptable text for a rather heterogeneous audience of English-speaking students and scholars all over the world, at the same time as acting as a loyal intermediary for the authors, to whom she feels deeply indebted as a former student and colleague.

Repackaged with a new Afterword, this "valuable and entertaining" (New York Times Book Review) book explores how scientists are adapting nature's best ideas to solve tough 21st century problems Biomimicry is rapidly transforming life on earth. Biomimics study nature's most successful ideas over the past 3.5 billion years, and adapt them for human use. The results are revolutionizing how materials are invented and how we compute, heal ourselves, repair the environment, and feed the world. Janine Benyus takes readers into the lab and in the field with maverick thinkers as they: discover miracle drugs by watching what chimps eat when they're sick; learn how to create by watching spiders weave fibers; harness energy by examining how a leaf converts sunlight into fuel in trillionths of a second; and many more examples. Composed of stories of vision and invention, personalities and pipe dreams, Biomimicry is must reading for anyone interested in the shape of our future.

"...a must-read text that provides a historical lens to see how ubicomp has matured into a multidisciplinary endeavor. It will be an essential reference to researchers and those who want to learn more about this evolving field." -From the Foreword, Professor Gregory D. Abowd, Georgia Institute of Technology First introduced two decades ago, the term ubiquitous computing is now part of the common vernacular. Ubicomp, as it is commonly called, has grown not just quickly but broadly so as to encompass a wealth of concepts and technology that serves any number of purposes across all of human endeavor. While such growth is positive, the newest generation of ubicomp practitioners and researchers, isolated to specific tasks, are in danger of losing their sense of history and the broader perspective that has been so essential to the field's creativity and brilliance. Under the guidance of John Krumm, an original ubicomp pioneer, *Ubiquitous Computing Fundamentals* brings together eleven ubiquitous computing trailblazers who each report on his or her area of expertise. Starting with a historical introduction, the book moves on to summarize a number of self-contained topics. Taking a decidedly human perspective, the book includes discussion on how to observe people in their natural environments and evaluate the critical points where ubiquitous computing technologies can improve their lives. Among a range of topics this book examines: How to build an infrastructure that supports ubiquitous computing applications Privacy protection in systems that connect personal devices and personal information Moving from the graphical to the ubiquitous computing user interface Techniques that are revolutionizing the way we determine a person's location and understand other sensor measurements While we needn't become expert in every sub-discipline of ubicomp, it is necessary that we appreciate all the perspectives that make up the field and understand how our work can influence and be influenced by those perspectives. This is important, if we are to encourage future generations to be as successfully innovative as the field's originators.

A Coretta Scott King Author Honor and Boston Globe / Horn Book Honor winner!"Powerful.... Johnson writes about the long shadows of the past with such ambition that any reader with a taste for mystery will appreciate the puzzle Candice and Brandon must solve." -- The New York Times Book Review When Candice finds a letter in an old attic in Lambert, South Carolina, she isn't sure she should read it. It's addressed to her grandmother, who left the town in shame. But the letter describes a young woman. An injustice that happened decades ago. A mystery enfolding its writer. And the fortune that awaits the person who solves the puzzle. So with the help of Brandon, the quiet boy across the street, she begins to decipher the clues. The challenge will lead them deep into Lambert's history, full of ugly deeds, forgotten heroes, and one great love; and deeper into their own families, with their own unspoken secrets. Can they find the fortune and fulfill the letter's promise before the answers slip into the past yet again? With straightforward advice and informative readings of the great Greek texts, the authors show how we might still save classics and the Greeks for future generations. *Who Killed Homer?* is must reading for anyone who agrees that knowledge of classics acquaints us with the beauty and perils of our own culture.

This report summarizes a survey, which was taken by the NCAC in the spring and summer of 2001 that looked at studies and tests describing the operation of products or software programs used to filter WWW sites.

Tell tales to students in grades 5 and up using Greek and Roman Mythology! This 128-page book includes reproducible activities that develop higher-level thinking skills through mythological stories, maps, charts, crossword puzzles, quizzes, and worksheets. The book covers topics such as mythology, geography, history, and creative writing. Students love learning about these fascinating tales!

When her university professor father is sent by the Gestapo to a concentration camp, seven-year-old Anna travels the Polish countryside with the mysterious Swallow Man during World War II.

Covering everything from getting to know a library's materials to marketing and promoting RA, this practical handbook will help you expand services immediately without adding costs or training time.

Democratic professionalism is an approach that enables public service professionals to work more democratically with clients,

patients, students and other public service users. This book explores what it means to act in a democratic way and provides practical guidance which will help public service professionals ensure users are at the centre of public services delivery, drawing from examples of different public services around the world. It considers the conflicts and tensions of being an activist and a professional and provides a vision for a future democratic professionalism.

A vibrant new voice . . . a modern classic. For generations, the Beaumont family has harbored a magical secret. They each possess a "savvy"—a special supernatural power that strikes when they turn thirteen. Grandpa Bomba moves mountains, her older brothers create hurricanes and spark electricity . . . and now it's the eve of Mibs's big day. As if waiting weren't hard enough, the family gets scary news two days before Mibs's birthday: Poppa has been in a terrible accident. Mibs develops the singular mission to get to the hospital and prove that her new power can save her dad. So she sneaks onto a salesman's bus . . . only to find the bus heading in the opposite direction. Suddenly Mibs finds herself on an unforgettable odyssey that will force her to make sense of growing up—and of other people, who might also have a few secrets hidden just beneath the skin.

First published in 1998. Routledge is an imprint of Taylor & Francis, an informa company.

A narrative history of the emergence of electronic "free culture" explains how strict intellectual property rights, hierarchies of credentialed experts, and other forms of centralized control are being challenged and reshaped by the world of digital media, in an account that includes coverage of such figures as hacker Richard Stallman and copyright scholar Lawrence Lessig. 20,000 first printing.

Activity Theory is a tool that can help make sense of the complex changes taking place in higher education because of the integration of technology. Unlike other theories, it allows for a focus that includes elements in the social, cultural, and historical setting in which the technology is used. In addition, it supports consideration of the practices of individual students and educators as well as practices at the institutional level. Activity Theory Perspectives on Technology in Higher Education presents a compelling theory that will be useful for researchers, academics, policy makers, administrators, and instructors interested in understanding and controlling the shifts that are occurring in education due to the integration of technology.

From the award-winning author of *The Running Dream* and *Flipped* comes a remarkable portrait of a girl who has hit rock bottom but begins a climb back to herself at a wilderness survival camp. 3:47 a.m. That's when they come for Wren Clemmens. She's hustled out of her house and into a waiting car, then a plane, and then taken on a forced march into the desert. This is what happens to kids who've gone so far off the rails, their parents don't know what to do with them anymore. This is wilderness therapy camp. Eight weeks of survivalist camping in the desert. Eight weeks to turn your life around. Yeah, right. The Wren who arrives in the Utah desert is angry and bitter, and blaming everyone but herself. But angry can't put up a tent. And bitter won't start a fire. Wren's going to have to admit she needs help if she's going to survive. "I read *Wild Bird* in one long mesmerized gulp. Wren will break your heart—and then mend it." —Nancy Werlin, National Book Award finalist for *The Rules of Survival* "Van Draanen's Wren is real and relatable, and readers will root for her." —VOYA, starred review

Many teens today who use the Internet are actively involved in participatory cultures—joining online communities (Facebook, message boards, game clans), producing creative work in new forms (digital sampling, modding, fan videomaking, fan fiction), working in teams to complete tasks and develop new knowledge (as in Wikipedia), and shaping the flow of media (as in blogging or podcasting). A growing body of scholarship suggests potential benefits of these activities, including opportunities for peer-to-peer learning, development of skills useful in the modern workplace, and a more empowered conception of citizenship. Some argue that young people pick up these key skills and competencies on their own by interacting with popular culture; but the problems of unequal access, lack of media transparency, and the breakdown of traditional forms of socialization and professional training suggest a role for policy and pedagogical intervention. This report aims to shift the conversation about the "digital divide" from questions about access to technology to questions about access to opportunities for involvement in participatory culture and how to provide all young people with the chance to develop the cultural competencies and social skills needed. Fostering these skills, the authors argue, requires a systemic approach to media education; schools, afterschool programs, and parents all have distinctive roles to play. The John D. and Catherine T. MacArthur Foundation Reports on Digital Media and Learning

The more I came to know of the world, the more I knew I knew it not. He was a nameless orphan, marked for death by his masters for an unknown crime. Discovering his name—Crispin—only intensified the mystery. Then Crispin met Bear, who helped him learn the secret of his full identity. And in Bear—the enormous, red-bearded juggler, sometime spy, and everyday philosopher—Crispin also found a new father and a new world. Now Crispin and Bear have set off to live their lives as free men

Highly controversial when it was first published in 1981, Alasdair MacIntyre's *After Virtue* has since established itself as a landmark work in contemporary moral philosophy. In this book, MacIntyre sought to address a crisis in moral language that he traced back to a European Enlightenment that had made the formulation of moral principles increasingly difficult. In the search for a way out of this impasse, MacIntyre returns to an earlier strand of ethical thinking, that of Aristotle, who emphasised the importance of 'virtue' to the ethical life. More than thirty years after its original publication, *After Virtue* remains a work that is impossible to ignore for anyone interested in our understanding of ethics and morality today.

On the anniversary of the roundup of Jews by the French police in Paris, Julia is asked to write an article on this dark episode and embarks on an investigation that leads her to long-hidden family secrets and to the ordeal of Sarah.

"A history of the women's movement and the fight to ratify the 19th Amendment-giving women the right to vote in 1920"--

A classic on the aesthetics of filmmaking from the pioneering Soviet director who made *Battleship Potemkin*. Though he completed only a half-dozen films, Sergei Eisenstein remains one of the great names in filmmaking, and is also renowned for his theory and analysis of the medium. *Film Form* collects twelve essays, written between 1928 and 1945, that demonstrate key points in the development of Eisenstein's film theory and in particular his analysis of the sound-film medium. Edited, translated, and with an introduction by Jay Leyda, this volume allows modern-day film students and fans to gain insights from the man who produced classics such as *Alexander Nevsky* and *Ivan the Terrible* and created the renowned "Odessa Steps" sequence.

New York Times bestselling author Walter Dean Myers traveled back to his roots in this memoir that is gripping, funny, and ultimately unforgettable. Don't miss this memoir by a former National Ambassador of Books for Young People! As a boy, Myers was quick-tempered and physically strong, always ready for a fight. He also read voraciously—he would check out books from the library and carry them home, hidden in brown paper bags in order to avoid other boys' teasing. He aspired to be a writer (and he eventually succeeded). But as his hope for a successful future diminished, the values he had been taught at home, in school, and in his community seemed worthless, and he turned to the streets and to his books for comfort. Here, in his own words, is the story of one of the most important voices of our time.

Emergency medicine attendings who wish to hone their teaching skills can find a number of books on educational strategies written by

physicians from other disciplines. However, until the publication of the first edition of this book, they did not have access to a text written by emergency medicine physicians on methods of teaching that are directly applicable to teaching EM. This book was compiled to meet that need. Following the introductory section, which provides important background information, the book's contents are organized into 4 sections that correspond to the core needs and interests of EM educators: Section 2 focuses on practical and ethical considerations of teaching in the ED; Section 3 provides strategies for teaching specific groups of learners; Section 4 looks at the skills that are characteristic of the best EM educators; and Section 5 looks in depth at specific teaching techniques and strategies. Now more than ever this book addresses the needs of physician educators from all over the world. New chapters discuss lecturing to an international audience; using simulation as a teaching tool; how to make journal club work for you, and other topics that are of broad interest to medical educators in this field. In general, each chapter has been updated and reviewed to make sure the content was something that emergency physician educators could use in any country. The chapter contributors are widely regarded as leaders in the field of emergency medicine education and faculty development. Authors were given free rein to develop their chapters and write in their own style. They were asked to present their personal views on how to successfully teach the art of emergency medicine, rather than review evidence-based guidelines regarding medical education. As a result, most of the chapters have few references. This first-person approach to a multi-authored textbook yields a compilation that varies in style from chapter to chapter and exposes the reader to a variety of communication techniques.

New Punk Cinema is the first book to examine a new breed of film that is indebted to the punk spirit of experimentation, do-it-yourself ethos, and an uneasy, often defiant relationship with the mainstream. An array of established and emerging scholars trace and map the contours of new punk cinema, from its roots in neorealism and the French New Wave, to its flowering in the work of Lars von Trier and the Dogma 95 movement. Subsequent chapters explore the potentially democratic and even anarchic forces of digital filmmaking, the influences of hypertext and other new media, the increased role of the viewer in arranging and manipulating the chronology of a film, and the role of new punk cinema in plotting a course beyond the postmodern. The book examines a range of films, including *The Blair Witch Project*, *Time Code*, *Run Lola Run*, *Memento*, *The Celebration*, *Gummo*, and *Requiem for a Dream*. *New Punk Cinema* is ideal for classroom use at the undergraduate and graduate levels, as well as for film scholars interested in fresh approaches to the emergence of this vital new turn in cinema. Features* Offers a comprehensive examination of the term 'new punk' cinema.* Provides several new approaches for the study of digital cinema.* Includes close analysis of several key new punk films and directors.

American naval hero and Confederate secret agent James Dunwoody Bulloch was widely considered the Confederacy's most dangerous man in Europe. As head of the South's covert shipbuilding and logistics program overseas during the American Civil War, Bulloch acquired a staggering 49 warships, blockade runners, and tenders; built "invulnerable" ocean-going ironclads; sustained Confederate logistics; financed covert operations; and acted as the mastermind behind the destruction of 130 Union ships. Ironically, this man who conspired to destroy the Union and kidnap its president later stood as the favorite uncle and mentor to Theodore Roosevelt. Bulloch's astonishing life unfolds in this first-ever biography.

This classroom resource provides clear, concise scientific information in an understandable and enjoyable way about water and aquatic life. Spanning the hydrologic cycle from rain to watersheds, aquifers to springs, rivers to estuaries, ample illustrations promote understanding of important concepts and clarify major ideas. Aquatic science is covered comprehensively, with relevant principles of chemistry, physics, geology, geography, ecology, and biology included throughout the text. Emphasizing water sustainability and conservation, the book tells us what we can do personally to conserve for the future and presents job and volunteer opportunities in the hope that some students will pursue careers in aquatic science. Texas Aquatic Science, originally developed as part of a multi-faceted education project for middle and high school students, can also be used at the college level for non-science majors, in the home-school environment, and by anyone who educates kids about nature and water. The project's home on the web can be found at <http://texasaquaticscience.org>

How does one help undergraduate students learn quickly how to produce effectively organized, persuasive, well-reasoned essays? This book offers a straightforward, systematic introduction to some of the key elements of the construction of arguments in essay form. The focus here is on practical advice that will prove immediately useful to students—recommended procedures are emphasized, and detailed examples of academic and student writing are provided throughout. The book introduces the basics of argumentation before moving on to the structure and organization of essays. Planning and outlining the essay, writing strong thesis statements, organizing coherent paragraphs, and writing effective introductions and conclusions are among the subjects discussed. A separate section concisely explores issues specific to essays about literary works.

A sourcebook of writings on music for film, bringing together fifty-three critical documents. It includes essays by those who created the music and outlines the major trends, aesthetic choices, technological innovations, and commercial pressures that have shaped the relationship between music and film from 1896 to the present.

THE ADVENTURES OF ODYSSEUS AND THE TALE OF TROY After Virtue A&C Black

If you understand how drugs work (pharmacodynamics), how they are handled by the body (pharmacokinetics), how they interact with each other, and how drug treatments are assessed, then you will become a better prescriber. A Textbook of Clinical Pharmacology and Therapeutics gives you that understanding. Fully revised throughout and extensively illustrated, the fifth edition of this well-established textbook has been streamlined to focus on what medical students and junior doctors really need to know in order to understand the implications of prescribing one drug over, or in combination with, another. The text provides current information on all areas of drug prescribing with updated discussion and guidance on such topics as adverse drug reactions, 'personalized medicine', gene and cell-based therapy, advances in cancer therapy, and mechanisms of drug action and treatment guidelines in HIV and mycobacterial infections therapy. A new chapter on alternative medicines and nutraceuticals has been introduced and Further Reading lists have been updated to include key medical websites. All medical students and junior doctors who read this book will learn not only how to use drugs safely and effectively, but, importantly, the rationale behind effective prescribing decisions.

Articulating a non-representational perspective on knowledge production and artistic practices, combined with an analysis of space, this book offers a new performative and relational re-turn to representation in contemporary technospaces. The radically materialist, posthumanist and performative position from which this situated aesthetics of technospaces is elaborated, aligns this book not only with non-representational theory, but also with the theories of material feminism, feminist geography, situated epistemologies, science and technology studies, actor-network theory, performance studies and new media studies.

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