

## The Joy Of Bootstrap A Smarter Way To Learn The Worlds Most Popular Web Framework

This book is one of the most practical, sound and wise investments you will ever make in your small business. It explains Rich & Ron's process to take a \$5,000 investment and bootstrap a successful company. Build a business from where you are. Avoid the big mistakes that kill most businesses. Secure your future financially while maintaining a balanced lifestyle. Bootstrap Business is a self-contained book that explores Rich & Ron's experiences in launching companies. 28 attempts, 10 miserable failures, 8 multi-million dollar successes. Hard work is required. You can do it. Bootstrap Business teaches you how.

Spinoza's Ethics, and its project of proving ethical truths through the geometric method, have attracted and challenged readers for more than three hundred years. In Spinoza and the Cunning of Imagination, Eugene Garver uses the imagination as a guiding thread to this work. Other readers have looked at the imagination to account for Spinoza's understanding of politics and religion, but this is the first inquiry to see it as central to the Ethics as a whole--imagination as a quality to be cultivated, and not simply overcome. Spinoza initially presents imagination as an inadequate and confused way of thinking, always inferior to ideas that adequately represent things as they are. It would seem to follow that one ought to purge the mind of imaginative ideas and replace them with rational ideas as soon as possible, but as Garver shows, the Ethics don't allow for this ultimate ethical act until one has cultivated a powerful imagination. This is, for Garver, "the cunning of imagination." The simple plot of progress becomes, because of the imagination, a complex journey full of reversals and discoveries. For Garver, the "cunning" of the imagination resides in our ability to use imagination to rise above it.

Award-winning cookery writer and anti-poverty campaigner Jack Monroe is back with *Cooking on a Bootstrap*: a creative and accessible cookbook packed with affordable, delicious recipes, most of which are vegetarian. Winner of the Observer Food Monthly Best Food Personality Readers' Award 2018. Jack Monroe is a campaigner, food writer and activist, her first cookbook *A Girl Called Jack*, was a runaway bestseller. The sequel *Cooking on a Bootstrap* makes budget food fun and delicious, with 118 incredible recipes including Fluffy Berry Pancakes, Self-Love Stew, Marmite Mac 'n' Cheese and Hot Sardines with Herby Sauce. Chapters include Bread, Breakfasts, A Bag of Pasta and a Packet of Rice, Spuds and Eat More Veg. There are vegan, sweet and what Jack calls 'contraband' dishes here, as well as nifty money-saving tips. With her trademark humour and wit, Jack shows us that affordable, authentic and creative recipes aren't just for those with fancy gadgets or premium ingredients. Initially launching this book as a very limited black and white edition on Kickstarter, Jack reached the funding target in just one day. This beautiful edition contains illustrations and original full-colour photographs to really make your mouth water.

Build responsive, dynamic, and mobile-first applications on the web with Bootstrap 4 Key Features Master the art of creating highly intuitive and responsive web interfaces with Bootstrap 4 Combine the power of Bootstrap and popular front-end JavaScript frameworks such as Angular and React to build cutting-edge web apps Infuse your web

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pages with life and movement using Bootstrap jQuery plugins Book Description Bootstrap 4 is a free CSS and JavaScript framework that allows developers to rapidly build responsive web interfaces. This book will help you use and adapt Bootstrap to produce enticing websites that fit your needs. You will build a customized Bootstrap website from scratch, using various approaches to customize the framework with increasing levels of skill. You will get to grips with Bootstrap's key features and quickly discover various ways in which Bootstrap can help you develop web interfaces. Then take a walk through the fundamental features, such as its grid system, global styles, helper classes, and responsive utilities. When you have mastered these, you will discover how to structure page layouts, utilize Bootstrap's various navigation components, use forms, and style different types of content. Among other things, you will also tour the anatomy of a Bootstrap plugin, create your own custom components, and extend Bootstrap using jQuery. You will also understand what utility classes Bootstrap 4 has to offer, and how you can use them effectively to speed up the development of your website. Finally, you will discover how to optimize your website and integrate it with third-party frameworks. By the end of this book, you will have a thorough knowledge of the framework's ins and outs, and will be able to build highly customizable and optimized web interfaces. What you will learn Create a professional Bootstrap-based website from scratch without using third-party templates Leverage Bootstrap's powerful grid system Style various types of content and learn how to build a page's layout from scratch by applying the power of Bootstrap 4 Take advantage of Bootstrap's form helper and contextual classes Improve your website's overall user experience with headers and footers Infuse your web pages using Bootstrap jQuery plugins and create your own Bootstrap plugins Learn what utility classes Bootstrap 4 has to offer, how they are implemented, and the best way to use them. Create more advanced web interfaces by leveraging the power of accordions, dropdowns, and list groups. Incorporate Bootstrap into an AngularJS or React application and use Bootstrap components as AngularJS directives Who this book is for This book targets readers who wish to leverage Bootstrap 4 to create responsive web applications. Basic knowledge of web development concepts and web technologies such as HTML, CSS, and JavaScript is required.

ARE YOU A system manager who needs to understand X architecture tools and techniques? An IT director or manager deciding whether your organization should go the X route? A programmer who wants an overview of X before exploring the system in detail? Involved in technical support and looking for an understanding of how X works? Confused by the GUI wars between OPEN LOOK and Motif? Involved in sales or marketing and need to understand your customers? THEN THE JOY OF X IS FOR YOU It provides an introduction to the X Window System, the de facto standard windowing system for workstations, minicomputers, mainframes and supercomputers running UNIX, MS and other operating systems. THE JOY OF X pulls together material from a wide range of sources to provide a complete picture of the system so that you can understand the important features and issues. FEATURES INCLUDE: Topic coverage divided into three sections: X in a nutshell - a quick managers' overview How X works, in detail, and how the user sees it Using the system, system administration, performance and programming Written in a clear, uncomplicated style, and containing over 200 illustrations for maximum accessibility A flexible, modular structure that makes it easy

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to skip to the sections that interest you and avoid technical details that don't "I find this book extraordinary. It's one of the first books on X which addresses questions of information systems policy with respect to the X Window System...It will advance the case of X and open systems by making the interesting issues more accessible..."Oliver Jones "THE X WINDOW SYSTEM: A USER'S GUIDE shines like a beacon. It caters for the intelligent non-programmer, the person who can do more than just click buttons and menus but doesn't want to dive into code..."Jon Vogler, SUN UK User  
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How to build awesome browser applications that scale to mobile devices, even if you've never programmed before. Do you want to build browser applications that make people say "wow!" when they see it? Of course you do! I do too. How about apps that look great on a mobile device and size automatically for different screens? Yep, I want that too. Twitter Bootstrap is the tool for you. Designed for everyone, everywhere. Bootstrap is a framework that makes front-end web development faster and easier. A couple of guys at Twitter invented it and later made it open source. Other people have joined in and it is now in its third major release. Bootstrap is great for people of all skill levels, devices of all shapes, and projects of all sizes. But there aren't really enough good books out there to help you learn Bootstrap if you're new to it..until now. The Joy of Bootstrap My books don't cover every function and nuance-- those books are too much like bricks for my taste-- instead my books are relatively thin with the goal to launch you into a subject as quickly as possible and empower you with the basics right away. The book will have tons of source code which you can tweak and play with on the companion website <http://www.joyofbootstrap.com> The book will walk you through the code and explain how it works. We'll also continue to use the successful metaphor of "Sam's Used Cars", a fictional web site that's also made appearances in my other books to give you a context in which to learn along. We'll take a plain and boring HTML website and bring it to life with Bootstrap. By the end you'll be able to do this too!  
<https://tsw.createspace.com/title/4940792/distribute/description#>

Originally published in hardcover in 2014 by G.P. Putnam's Sons.

When Claire Hilyer receives a mysterious letter and package from her best friend Tony, she thinks it an unexpected romantic gesture. Then she learns Tony sent it over twenty-five years ago, before his birth. Intrigued, Claire visits Tony's house. She arrives in time to see him fighting a stranger, and a moment later, they vanish before her eyes into the past. Tony's package is a cry for help from 2017 to Claire. He must learn to survive without money, family or friends in an era before his birth. Meanwhile, a deadly enemy craves Tony's invention - a time travelling device - for his own deadly purposes and stalks him from the past and the future. Can Claire save Tony and bring him home before time runs out?

A step by step guide for beginners to create interactive and dynamic websites from scratch. Key Features A fun-filled book with incrementing projects that would help you learn and adapt the fundamentals of web development Bring your web design to life with the help of HTML, CSS, JQuery, and learn to kick-start your future projects with Bootstrap Explore popular web development techniques such as responsive, adaptive, and material design and initiate yourself with Vue.js Book Description Web design is the process of creating websites. It encompasses several different aspects, including webpage layout, content production, and graphic design. This book offers you

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everything you need to know to build your websites. The book starts off by explaining the importance of web design and the basic design components used in website development. It'll show you insider tips to work quickly and efficiently with web technologies such as HTML5, CSS3, and JavaScript, concluding with a project on creating a static site with good layout. Once you've got that locked down, we'll get our hands dirty by diving straight into learning JavaScript and JQuery, ending with a project on creating dynamic content for your website. After getting our basic website up and running with the dynamic functionalities you'll move on to building your own responsive websites using more advanced techniques such as Bootstrap. Later you will learn smart ways to add dynamic content, and modern UI techniques such as Adaptive UI and Material Design. This will help you understand important concepts such as server-side rendering and UI components. Finally we take a look at various developer tools to ease your web development process. What you will learn

Understand the importance of web design and the basic design components  
Learn HTML5 and CSS3  
Difference between adaptive and responsive web design  
Learn how to create your first website  
Add interaction and dynamic content to your website with JavaScript and JQuery  
Implement Bootstrap Framework in your project  
Get familiar with server-side rendering  
Who this book is for  
This book is for anyone who wants to learn about web development regardless of previous experience. It's perfect for complete beginners with zero experience; it's also great for anyone who does have some experience in a few technologies (such as HTML and CSS) but not all of them.

'In this brilliant new edition Andy Field has introduced important new introductory material on statistics that the student will need and was missing at least in the first edition. This book is the best blend that I know of a textbook in statistics and a manual on SPSS. It is a balanced composite of both topics, using SPSS to illustrate important statistical material and, through graphics, to make visible important approaches to data analysis. There are many places in the book where I had to laugh, and that's saying a lot for a book on statistics. His excellent style engages the reader and makes reading about statistics fun' - David C Howell, Professor Emeritus, University of Vermont USA

This award-winning text, now fully updated with SPSS Statistics, is the only book on statistics that you will need! Fully revised and restructured, this new edition is even more accessible as it now takes students through from introductory to advanced level concepts, all the while grounding knowledge through the use of SPSS Statistics. Andy Field's humorous and self-deprecating style and the book's host of characters make the journey entertaining as well as educational. While still providing a very comprehensive collection of statistical methods, tests and procedures, and packed with examples and self-assessment tests to reinforce knowledge, the new edition now also offers: - a more gentle introduction to basic-level concepts and methods for beginners - new textbook features to make the book more user-friendly for those learning about more advanced concepts, encouraging 'critical thinking' - a brand new, full-colour design, making it easy for students to navigate between topics, and to understand how to use the latest version of SPSS Statistics - both 'real world' (the bizarre and the wonderful) and invented examples illustrate the concepts and make the techniques come alive for students - an additional chapter on multilevel modelling for advanced-level students - reinforced binding to make the book easier to handle at a computer workstation. The book also includes access to a brand new and improved companion Website, bursting



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with features including: - animated 'SPSS walk-through' videos clearly demonstrating how to use the latest SPSS Statistics modules - self-marking multiple choice questions - data sets for psychology, business and management and health sciences - a flash-card glossary for testing knowledge of key concepts - access to support material from SAGE study skills books. Statistics lecturers are also provided with a whole range of resources and teaching aids, including: - the test bank - over 300 multiple-choice questions ready to upload to WebCT, Blackboard or other virtual learning environments - charts and diagrams in electronic format for inclusion in lecture slides - PowerPoint slides written by the author to accompany chapters of the text.

Time Series: A First Course with Bootstrap Starter provides an introductory course on time series analysis that satisfies the triptych of (i) mathematical completeness, (ii) computational illustration and implementation, and (iii) conciseness and accessibility to upper-level undergraduate and M.S. students. Basic theoretical results are presented in a mathematically convincing way, and the methods of data analysis are developed through examples and exercises parsed in R. A student with a basic course in mathematical statistics will learn both how to analyze time series and how to interpret the results. The book provides the foundation of time series methods, including linear filters and a geometric approach to prediction. The important paradigm of ARMA models is studied in-depth, as well as frequency domain methods. Entropy and other information theoretic notions are introduced, with applications to time series modeling. The second half of the book focuses on statistical inference, the fitting of time series models, as well as computational facets of forecasting. Many time series of interest are nonlinear in which case classical inference methods can fail, but bootstrap methods may come to the rescue. Distinctive features of the book are the emphasis on geometric notions and the frequency domain, the discussion of entropy maximization, and a thorough treatment of recent computer-intensive methods for time series such as subsampling and the bootstrap. There are more than 600 exercises, half of which involve R coding and/or data analysis. Supplements include a website with 12 key data sets and all R code for the book's examples, as well as the solutions to exercises. You can easily create a professional-looking website with nothing more than an ordinary computer and some raw ambition. Want to build a blog, sell products, create forums, or promote an event? No problem! This friendly, jargon-free book gives you the techniques, tools, and advice you need to build a site and get it up on the Web. The important stuff you need to know: Master the basics. Learn HTML5, the language of the Web. Design good-looking pages. Use styles to build polished layouts. Get it online. Find a reliable web host and pick a good web address. Use time-saving tools. Learn free tools for creating web pages and tracking your visitors. Attract visitors. Make sure people can find your site through popular search engines like Google. Build a community. Encourage repeat visits with social media. Bring in the cash. Host Google ads, sell Amazon's wares, or push your own products that people can buy via PayPal. Add pizzazz. Include audio, video, interactive menus, and a pinch of JavaScript. Written by leading experts in the field, this edited volume brings together the latest findings in the area of nonparametric, robust and multivariate statistical methods. The individual contributions cover a wide variety of topics ranging from univariate nonparametric methods to robust methods for complex data structures. Some examples from statistical signal processing are also given. The volume is dedicated to

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Hannu Oja on the occasion of his 65th birthday and is intended for researchers as well as PhD students with a good knowledge of statistics.

Environmental Law: A Conceptual and Pragmatic Approach, 3E organizes its presentation of environmental law around key concepts rather than around statutes, an approach that provides coherence to the study of Environmental Law. In addition, it also orients students in a way that will allow them to become effective practitioners, well acquainted with the central recurring problems in the field. Though the book focuses primarily on pollution control law, it does include a chapter on environmental restoration as well as some treatment of NEPA and the ESA. The book's numerous problems involving global climate disruption give students the opportunity to practice applying the book's concepts and particular statutory provisions to the most important contemporary issue, while allowing them to understand how a single scientific problem can implicate numerous statutes.

"Professor and pastor Terrell Carter unites scholarly critique with practical wisdom in this new book that exposes the racist and classist assumptions entangled in the rugged individualism of what he calls "bootstrap theology." Dismantling both the impossible idiom of "pulling yourself up by your own bootstraps" and the social theory of Marx's Protestant Work Ethic, Carter challenges the academy and church to advance a more faithful gospel, one that extends a spirit of generosity and a call to social justice for all God's people, especially those who are the most vulnerable"--

Combine the power of ASP.Net MVC 6 with Bootstrap 4 to build elegant, responsive web apps

About This Book\* Updated for Bootstrap 4 and ASP.Net MVC 6, this book shows how to take advantage of the latest new features introduced in both of these industry-leading frameworks\* Build responsive, mobile-ready apps by combining the power of ASP.NET MVC with Bootstrap\* Grasp the intricacies of Bootstrap and how to use it with ASP.NET MVC\* Build your own tools and helpers to assist you in creating ASP.NET MVC Bootstrap sites easily and quickly\* Master the use of Bootstrap components and plugins with ASP.NET MVC

Who This Book Is For

If you are an ASP.NET MVC developer and would like to know how to incorporate Bootstrap into your projects, then this book is invaluable to you. Developers with entry-level experience of ASP.NET MVC development and limited experience with Bootstrap will also benefit from this book.

What You Will Learn

- \* Create a new ASP.Net MVC 6 project that uses Bootstrap for its styling and learn how to include external libraries using the new package managers
- \* Learn to use the various Bootstrap CSS and HTML elements, and how to use the new Bootstrap 4 grid layout system with ASP.Net MVC
- \* Explore the different input groups and implement alerts, progress bars, and badges
- \* Explore JavaScript components by illustrating and walking through the process of using JavaScript/jQuery to add interactivity to Twitter Bootstrap components
- \* Build your own ASP.Net MVC helpers and tag helpers to reduce the amount of HTML needed to generate Bootstrap elements in your projects
- \* Convert a Bootstrap HTML template into a usable ASP.Net MVC project
- \* Use the jQuery DataTables plugin with Bootstrap and ASP.Net MVC
- \* Learn to include and use the TwitterBootstrapMVC library in an ASP.Net MVC project

In Detail

One of the leading open source frontend frameworks, Bootstrap has undergone a significant change and introduced several features that make designing compelling, next-generation UIs much simpler. Integrating Bootstrap with ASP.NET's powerful components can further enhance its capabilities. This book

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guides you through the process of creating an ASP.NET MVC website from scratch using Bootstrap. You will learn about the various Bootstrap components as well as techniques to include them in your own projects. The book includes practical examples to show you how to use open source plugins with Bootstrap and ASP.NET MVC and guides you through building an ASP.NET MVC website using Bootstrap, utilizing layout and user interface components. At the end of this book, you will find some valuable tips and tricks to help you get the most out of your Bootstrap- and ASP.NET MVC-integrated website.

Most technology startups never make it to the funding stage, and only a small percentage of those that are venture-backed generate a positive return for their investors. An even smaller number of startup founders enjoy a truly prosperous exit. Bernd Schoner cofounded his tech startup during the dot-com bust, navigated it through market crises and internal turmoil, brought it through the global financial meltdown intact, and eventually sold it to a multibillion-dollar, multinational public technology company. In *The Tech Entrepreneur's Survival Guide*, Bernd shares what he learned and what he wished he knew at the time. He explains the major phases in a technology company's life cycle, helping entrepreneurs avoid common pitfalls and survive crises when they strike. He guides readers from the initial bootstrapping process through venture-capital financing and provides valuable advice on how to sell a technology company profitably--even in a challenging economic environment. Every chapter presents solutions to realworld issues that could otherwise have fatal consequences for a tech venture. Aspiring tech entrepreneurs will learn to: Set up shop: build the team, assemble necessary startup assets (including technology and intellectual property), get legal and financial affairs in order Secure capital: ask for money, nail the term sheet, ask for more money Get out: know when to sell, who to sell to, and how to make it a happy exit for all stakeholders, including the employees Written with deep insight, refreshing candor, and a dash of humor, this comprehensive guide to the often harsh realities of startup life is indispensable for entrepreneurs at any stage. PRAISE FOR THE TECH ENTREPRENEUR'S SURVIVAL GUIDE: "A genuine narrative from the field, with battle scars and self-reflection. Reading this book will help you avoid many pitfalls." -- Nicholas Negroponte, professor at the Massachusetts Institute of Technology Media Lab "There's a lot of great insights and practical advice for the entrepreneur in this book, stuff you normally won't read or hear unless you buy some hard-bitten company founder a few drinks. If you are launching a technology startup, reading this book is the thing you should do first." -- Mark Roberti, founder and editor in chief of RFID Journal "I wish I had read Bernd's book when we founded The Echo Nest. Bernd touches on all the major issues in the initial formation stages of a tech company and many of the problems that come up when the company matures. If you are thinking of founding your own tech startup, read this book first." -- Tristan Jehan, cofounder of The Echo Nest "A visceral, behind-the-scenes guide to technology entrepreneurship. Bernd tells it like it is and presents a universe of solutions to tricky startup situations that can significantly improve the odds of success. Indispensable." -- Larry Begley, cofounder and managing director at .406 Ventures "The best-laid business plans never survive contact with reality. Bernd has provided a comprehensive guide to anticipating the unexpected in the life of a startup." -- Neil Gershenfeld, professor and director of the Massachusetts Institute of Technology Center for Bits and Atoms

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Summary The best way to learn microservices development is to build something! Bootstrapping Microservices with Docker, Kubernetes, and Terraform guides you from zero through to a complete microservices project, including fast prototyping, development, and deployment. You'll get your feet wet using industry-standard tools as you learn and practice the practical skills you'll use for every microservices application. Following a true bootstrapping approach, you'll begin with a simple, familiar application and build up your knowledge and skills as you create and deploy a real microservices project. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Taking microservices from proof of concept to production is a complex, multi-step operation relying on tools like Docker, Terraform, and Kubernetes for packaging and deployment. The best way to learn the process is to build a project from the ground up, and that's exactly what you'll do with this book! About the book In Bootstrapping Microservices with Docker, Kubernetes, and Terraform, author Ashley Davis lays out a comprehensive approach to building microservices. You'll start with a simple design and work layer-by-layer until you've created your own video streaming application. As you go, you'll learn to configure cloud infrastructure with Terraform, package microservices using Docker, and deploy your finished project to a Kubernetes cluster. What's inside Developing and testing microservices applications Working with cloud providers Applying automated testing Implementing infrastructure as code and setting up a continuous delivery pipeline Monitoring, managing, and troubleshooting About the reader Examples are in JavaScript. No experience with microservices, Kubernetes, Terraform, or Docker required. About the author Ashley Davis is a software developer, entrepreneur, stock trader, and the author of Manning's Data Wrangling with JavaScript. Table of Contents 1 Why microservices? 2 Creating your first microservice 3 Publishing your first microservice 4 Data management for microservices 5 Communication between microservices 6 Creating your production environment 7 Getting to continuous delivery 8 Automated testing for microservices 9 Exploring FlixTube 10 Healthy microservices 11 Pathways to scalability

Lecturers/instructors - request a free digital inspection copy here With a little help from his weird band of characters the Fourth Edition of the award-winning book continues, with its unique blend of humour and collection of bizarre examples, to bring statistics - from first principles to advanced concepts - well and truly to life using IBM SPSS Statistics. Lecturers: with WebAssign® you can manage and monitor your students' progress quickly and easily online or give them more opportunities to practise! Ideal for short courses, choose to use WebAssign® alongside the Fourth Edition of Andy Field's textbook to quickly set up courses and schedule assignments (using the 2159 questions available) and track individual performance so you can spot in an instant where more instruction or practice is needed. If not using for formal assessment, WebAssign® still lets you set questions for your students to practise over and over again. They get instant feedback and also links to the relevant chapter or section in the integral ebook to help them work out the correct solution. For more information on how to integrate WebAssign® into a forthcoming course or to arrange a class test please contact your local SAGE representative for more details. (Students please note: access to WebAssign® is dependent not only on the purchase of a student access code (ISBN: 9781446273043) but also a username, institution code and password supplied by your



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A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS,

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JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

The Joy of Bootstrap A Smarter Way to Learn the World's Most Popular Web Framework CreateSpace

This book contains 30 selected, refereed papers from an international conference on bootstrapping and related techniques held in Trier 1990. The purpose of the book is to inform about recent research in the area of bootstrap, jack-knife and Monte Carlo Tests. Addressing the novice and the expert it covers as well theoretical as practical aspects of these statistical techniques. Potential users in different disciplines as biometry, epidemiology, computer science, economics and sociology but also theoretical researchers should consult the book to be informed on the state of the art in this area.

A one-stop guide to the essentials of web development including popular frameworks such as jQuery, Bootstrap, AngularJS, and Node.js About This Book Understand the essential elements of HTML, CSS, and JavaScript, including how and when to use them Walk through three of the best and most popular web development frameworks – jQuery, Bootstrap, and AngularJS References for any function you will need in your day-to-day web development Who This Book Is For This book is perfect for beginners but more advanced web developers will also benefit. Laid out so you can refer to as much or as little as you need to, with this book you can exhaustively explore essential concepts for modern web developers. What You Will Learn Explore detailed explanations of all the major HTML elements and attributes, illustrated with examples Take a deep dive into CSS properties and functions and master their usage Find clear, concise descriptions of JavaScript syntax and expressions Recognize various JavaScript design patterns and learn the basics of JavaScript object-orientated programming Implement the latest ECMAScript 6 for client-side scripting in your web applications Discover new ways to develop your website's front end quickly and easily using Bootstrap Write JavaScript extensibly using jQuery-JavaScript's feature-rich library Delve into the key Node.js modules used in JavaScript server-side programming Access AngularJS 's important modules, controllers, directives, and services quickly In Detail This comprehensive reference guide takes you through each topic in web development and highlights the most popular and important elements of each area. Starting with HTML, you will learn key elements and attributes and how they relate to each other. Next, you will explore CSS pseudo-classes and pseudo-elements, followed by CSS properties and functions. This will introduce you to many powerful and new selectors. You will then move on to JavaScript. This section will not just introduce functions, but will provide you with an entire reference for the language and paradigms. You will discover more about three of the most popular frameworks today—Bootstrap, which builds on CSS, jQuery which builds on JavaScript, and AngularJS, which also builds on JavaScript. Finally, you will take a walk-through Node.js, which is a server-side framework that allows you to write programs in JavaScript. Style and approach This book is an easy-to-follow, comprehensive reference guide. Each topic, function, or element is listed methodically along with parameters, return values, and descriptions. Examples are also included to help you put the concepts to use quickly in the real world.

B&W EDITION: How to build awesome browser applications that scale to mobile devices, even if you've never programmed before. Do you want to build browser applications that make people say "wow!" when they see it? Of course you do! I do too. How about apps that look great on a mobile device and size automatically for different screens? Yep, I want that too. :) Experiment with the code on the Companion Web Site The book has tons of Bootstrap example source code which you can tweak and play with. It's all available at <http://joyofbootstrap.com/code.php> where you can even edit the code without downloading it. (Go ahead, try it now!) The book will walk you through all the hard code and explain how it works. The Bootstrap book for you.... I write books that are easy to read and easily digestible. I

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group the chapters into easy, logical concepts that work together but still stand on their own. Check out my writing style with a free sample here --> <http://joyofbootstrap.com/sample.pdf> I write in a fun, conversational style that makes technical topics approachable for beginners. When it makes sense I build on early concepts to take you into progressively more advanced (cool) topics and exercises. My books don't cover every function and nuance-- those books are too much like bricks for my taste-- instead my books are relatively thin with the goal to launch you into a subject as quickly as possible and empower you with the basics right away. We'll also continue to use the successful metaphor of "Sam's Used Cars", a fictional web site that gives you a context in which to learn along. We'll take a plain and boring HTML website and bring it to life with Bootstrap. Designed for everyone, everywhere. Bootstrap is a framework that makes front-end web development faster and easier. A couple of guys at Twitter invented it and later made it open source. Other people have joined in and it is now in it's third major release. Bootstrap 3 is good for people of all skill levels, devices of all shapes, and projects of all sizes.

Learn how to use the front end CSS framework Bootstrap 4 to create powerful web applications. You'll work with all the components of Bootstrap 4 using easy-to-follow instructions and example code snippets. You'll also use Bootstrap 4 for typography, forms, and modules, and see how to structure your page and your code to be optimally efficient. CSS frameworks give front end developers the capability to create responsive or adaptive web designs that overcome the various variations of modern browsers. Bootstrap is the leading CSS framework and gives developers a unique way to create responsive web sites. What You'll Learn Understand the basics about responsive web design using CSS3 Install and use the SASS framework Use the templates and themes market for Bootstrap Who This Book Is For This book is for developers of web applications who already know how to use CSS and JavaScript and want to explore the capabilities of a framework to increase productivity.

"This reference guide will help you find the code necessary to build common components, see a list of all the CSS classes, and get the color values in RGB and hexadecimal format"--Back cover.

Want to improve the design of your website or web application without having to write CSS styles from scratch? Learning HTML and CSS is a lot more challenging than it used to be. Responsive web design adds more layers of complexity to design and develop websites. In this book you will become familiar with the new cards component, setting up the new flexbox grid layout, customizing the look and feel, how to follow the mobile-first development workflow, and more! Web designer and developer Jacob Lett has built 100+ websites and WordPress themes. Let him show you exactly how to build responsive layouts that look great in every browser and device. He shares what you can't learn from the official documentation... the process of actually building a full layout. This book is focused on the workflow and does not duplicate what you can already find in the official documentation. This book will show you how to reference the documentation and use it effectively in your projects. BONUS: Includes a link to download a free cheat sheets bundle and a 1 hour training video. Who is this for? You're an absolute beginner and want to become a web developer. You learned HTML and CSS 5-10 years ago but are new to responsive web design basics. You have used Bootstrap before but want to learn new techniques and workflow. What will I learn? Learn what responsive web design is, the history behind it, and how the Bootstrap 4 frontend framework makes it easier to implement. Learn the web design process and workflow necessary to make a responsive website and application with Bootstrap 4. Learn what's new in Bootstrap 4 with a deep focus on CSS3 Flexbox, Cards, and the responsive grid layout. What will I build? Responsive Marketing Homepage - Topics covered: responsive images, image cards, parallax background images, Google fonts, carousel cross-fade, and vertical centered text. Bootstrap Admin Dashboard - Topics covered: 100% height sidebar, card deck, FontAwesome icons, responsive charts and

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tables, and custom navigation tree menu. How is this training unique? Learn by doing as you build two professional responsive layouts examples step-by-step. Focused on the workflow vs duplicating what you can find in the official documentation. This book will show you how to reference the documentation and use it effectively in your projects. Uses hyperlinks to point to code demos, snippets, videos, and external resources. What do I need? Some experience with HTML and CSS is helpful but not necessary. Does not require knowing Sass, command line, or Photoshop. A computer with Google Chrome. A text editor like Atom and an internet connection. You want to build a beautiful website or user interface that works on all major browsers. Let Jacob show you how step by step. If you like detailed step by step guides, plenty of examples, and printable cheat sheets, then you'll love Jacob Lett's approach at how he creates responsive layouts using Bootstrap 4. Buy the Bootstrap 4 Quick Start today and start building responsive layouts in less time and with less effort!

Third Edition now with bonus chapters. Have you ever wanted to design your own website or browser application but thought it would be too difficult or just didn't know where to start? Have you found the amount of information on the Internet either too daunting or not geared for your skill set or worse-- just plain boring? Are you interested in learning to program PHP and have some fun along the way? If so, then The Joy of PHP by Alan Forbes is the book for you!! Alan starts with some basic HTML so the absolute beginner can catch up quickly and then goes step by step on how PHP works. You start with the easy stuff--like how to create and run simple PHP scripts that modify web pages-- and then build on what you've learned through a series of cohesive (and fun) exercises that carry over from lesson to lesson. As the chapters progress you begin to build a web site for a growing used car dealership business. This approach keeps the material fun and challenging-- and gives what you've learned a context to be relevant. A car dealership needs a constantly changing web site because the inventory of cars is always changing. HTML is not the answer for this kind of web site-- but PHP and MySQL are! Throughout the book you will be working with the web site for the car dealership and adding features and modifying it as the needs of the business (and your knowledge) grow. This writing style reinforces the previous lessons and keeps you engaged in a "real" project -- giving you both a sense of accomplishment and an opportunity to apply what you've learned to a realistic scenario. You are far more likely to retain what you've learned using this approach than just reading dry syntax documentation. The author has an easy and fun style of writing that teaches you PHP in a simple, matter of fact manner while showing you the most common uses of the commands you need to get the job done. This keeps your learning pace quick and uncluttered. If you need it, he also points you to several resources where you can learn more about the other options a PHP function can offer and-- even better--how to read and understand those resources. If you want to learn the PHP language in an easy, enjoyable, well laid out manner and to learn why PHP and MySQL are so powerful and fun to use then buy this book!! Do not buy this book if you are looking for a comprehensive reference of boring PHP syntax. This book does not attempt to cover everything about PHP. What it does do-- and does well-- is take you from being a beginner who isn't even sure what PHP is to someone who knows the sheer joy that only programming dynamic sites can provide. You will become someone who can read, write, and modify PHP scripts and you will be able make your website come alive. Bonus Code All the source code referenced in the book is available for easy download and well organized. You don't have to cut and paste out of Kindle or retype code, unless you want to. There is even a video tutorial showing how to get started. Topics Covered... - Installing and configuring PHP - Introduction to HTML - Basic PHP Syntax - Some Fun Right Away - Editors and Staying Organized - Variables, Numbers, Dates and Strings - Control Structures - How to use a database, such as MySQL - Using PHP and MySQL Together - How to create forms to Display, Add, Edit, and Delete data - Session Variables - Working with Images - PHP File Uploads - PHP Quirks and Tips - Security Considerations This



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book is NOT the only book you'll ever need to read to master PHP. The book is a gentle introduction to a very rich topic. The hope of the author is to show you that PHP isn't really that scary after all, it is something YOU can do, and it can even bring you joy once you get it. Successful relationships with publics are based on how people are treated, so public relations should help foster happiness and joy and by that improve organisational success and the well-being of people. This book explores how public relations contributes to the well-being of its publics and presents findings from current research in the field.

A hands-on guide to using R to carry out key statistical practices in educational and behavioral sciences research Computing has become an essential part of the day-to-day practice of statistical work, broadening the types of questions that can now be addressed by research scientists applying newly derived data analytic techniques. Comparing Groups: Randomization and Bootstrap Methods Using R emphasizes the direct link between scientific research questions and data analysis. Rather than relying on mathematical calculations, this book focus on conceptual explanations and the use of statistical computing in an effort to guide readers through the integration of design, statistical methodology, and computation to answer specific research questions regarding group differences. Utilizing the widely-used, freely accessible R software, the authors introduce a modern approach to promote methods that provide a more complete understanding of statistical concepts. Following an introduction to R, each chapter is driven by a research question, and empirical data analysis is used to provide answers to that question. These examples are data-driven inquiries that promote interaction between statistical methods and ideas and computer application. Computer code and output are interwoven in the book to illustrate exactly how each analysis is carried out and how output is interpreted. Additional topical coverage includes: Data exploration of one variable and multivariate data Comparing two groups and many groups Permutation tests, randomization tests, and the independent samples t-Test Bootstrap tests and bootstrap intervals Interval estimates and effect sizes Throughout the book, the authors incorporate data from real-world research studies as well aschapter problems that provide a platform to perform data analyses. A related Web site features a complete collection of the book's datasets along with the accompanying codebooks and the R script files and commands, allowing readers to reproduce the presented output and plots. Comparing Groups: Randomization and Bootstrap Methods Using R is an excellent book for upper-undergraduate and graduate level courses on statistical methods, particularlyin the educational and behavioral sciences. The book also serves as a valuable resource for researchers who need a practical guide to modern data analytic and computational methods.

### Introduction to Machine Learning

Learn how to use lightweight CSS framework alternatives to build intuitive websites. This book presents five project examples that use Skeleton, Miligram, UI Kit, Material Design Lite and Susy. This no-nonsense introduction will help you understand the concept of designing interactive websites using these frameworks with ease. Each framework is demonstrated through a practical project in an easy-to-understand manner. Web design is streamlined nowadays thanks to CSS frameworks and, although Bootstrap and Foundation rule the roost with web design, you don't need an exhaustive framework like these for smaller websites.You'll get a glimpse into additional

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front-end frameworks which basically are pre-prepared packages containing structure of files and folders of HTML and CSS documents (some with JavaScript functions) that help designers and developers build interactive and immersive websites. What You'll Learn Delve deeper into the world of CSS designs Create interactive and immersive webpages with UI Kit, Material Design Lite, and Susy Build a landing webpage with Skeleton Design a product page for a Secure VPN product with Milligram Who This Book Is For Readers who are familiar with basic knowledge of HTML, CSS, and JavaScript, and experienced web designers who aren't familiar with frameworks other than Bootstrap or Foundation.

Who This Book is For This book is written for those who need to build a website but do not know where to start. Whether it is for a school project, a business, or helping friends and family, this book can help you to get started. By the end of this book, you will be able to create a website that not only looks good, but also works well when viewed on both computers and mobile devices. You do not need any prior knowledge in programming to be able to follow the lessons in this book. It is written with the assumption that this is your first foray into web development. However, it does require that you know how to use a computer and how to use a text editor for basic editing, such as copying and pasting text. What You Can Expect from This Book Aimed at absolute beginners, you can expect the lessons to be delivered in a step-by-step fashion, with a lot of examples and illustrations. The book will avoid technical terms whenever possible, to keep things simple and easy to understand. The lessons will cover HTML, CSS and Bootstrap 4. All of the programming code used in the examples will be provided to you. To get the code, all you need to do is a simple copy and paste. If the examples use images, the image files will be provided as well. Every chapter is geared towards creating the building blocks that you will need to build your websites, such as navigation menu, buttons, forms and more. After all the lessons, you will be able to put together enough building blocks to create a decent website.

Discover how easy it is to design killer interfaces and responsive websites with the Bootstrap framework. This practical book gets you started building pages with Bootstrap's HTML/CSS-based tools and design templates right away. You'll also learn how to extend your app with interactive features, using its suite of jQuery plugins—often without writing a single line of code. Developed by Twitter and available free from GitHub, Bootstrap supports responsive design by dynamically adjusting your web page layout. With just a basic knowledge of HTML, CSS, and JavaScript, you can build apps that work equally well on desktop screens, smartphones, and tablets. This book shows you how. Become familiar with Bootstrap's file structure, grid systems, and container layouts Learn HTML elements for typography, code, tables, forms, buttons, images, and icons Design interfaces and other web elements, such as navigation, breadcrumbs, and custom modal windows Use jQuery plugins for features such as revolving slideshows, tabbable interfaces, and dropdown menus Modify everything from column count to typography colors with the LESS stylesheet language

A Guide to Bootstrap Studio The definitive Guide to Bootstrap Studio Websites and Web-Design is an ever changing and expanding market. And it is essential now a days to have a fast, responsive, and easy to design and build Software. Normally you would need to write your website yourself from scratch, but with Bootstrap Studio you will never need to build everything from scratch. Content Now learning Bootstrap Studio

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can be difficult but with this book you will learn everything you need to build beautiful, responsive websites and web designs. But what will you learn in this Book? Well, the answer is below: Installation & Setup of Bootstrap Studio The Basics of Bootstrap Studio First real Website Different types of Websites The templates provided by Bootstrap Studio 2 real Projects Portfolio Website Product Website Site Hosting in Bootstrap Studio Smart Forms Custom Domains Google Maps PWA Setup (Progressive Web App) SEO Settings & Hosting Configuration Google AdSense & Google Analytics These are some of the main topics covered in this book. This should give you a great start in learning about web development and using Bootstrap Studio. So, if you are looking for a point to start out your web development journey then this is the best book to start with.

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