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A multidisciplinary index covering the journal literature of the arts and humanities. It fully covers 1,144 of the world's leading arts and humanities journals, and it indexes individually selected, relevant items from over 6,800 major science and social science journals.

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide.

Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

This book combines the three dimensions of technology, society and economy to explore the advent of today's cloud ecosystems as successors to older service ecosystems based on networks. Further, it describes the shifting of services to the cloud as a long-term trend that is still progressing rapidly. The book adopts a comprehensive perspective on the key success factors for the technology – compelling business models and ecosystems including private, public and national organizations. The authors explore the evolution of service ecosystems, describe the similarities and

differences, and analyze the way they have created and changed industries. Lastly, based on the current status of cloud computing and related technologies like virtualization, the internet of things, fog computing, big data and analytics, cognitive computing and blockchain, the authors provide a revealing outlook on the possibilities of future technologies, the future of the internet, and the potential impacts on business and society.

Latin America is experiencing a boom in graphic novels that are highly innovative in their conceptual play and their reworking of the medium. Inventive artwork and sophisticated scripts have combined to satisfy the demand of a growing readership, both at home and abroad. *Posthumanism and the Graphic Novel in Latin America*, which is the first book-length study of the topic, argues that the graphic novel is emerging in Latin America as a uniquely powerful force to explore the nature of twenty-first century subjectivity. The authors place particular emphasis on the ways in which humans are bound to their non-human environment, and these ideas are productively drawn out in relation to posthuman thought and experience. The book draws together a range of recent graphic novels from Argentina, Brazil, Chile, Mexico and Uruguay, many of which experiment with questions of transmediality, the representation of urban space, modes of perception and cognition, and a new form of ethics for a

posthuman world. Praise for Posthumanism and the Graphic Novel in Latin America '...well-referenced and... well considered - the analyses it brings are overall well-executed and insightful...' Image and Narrative, Jan 2018, vol 18, no 4

1977 to present. Citations to articles from more than 1,000 periodicals in all Western languages, including all major architectural journals published in the U.S. and Great Britain, as well as most South American, European and Japanese architecture-related periodicals.

This book provides guidance for physicians confronted with acute neurological crises in the context of patient safety centred practice standards. It highlights how the implementation of patient safety standards in the neurointensive care unit leads to better clinical outcomes and emphasizes the importance of utilizing appropriate resources, ensuring evidence-based practice is followed. Cost effectiveness, continuous performance improvement and the creation of a non-punitive culture are also discussed. Neurointensive Care: A Clinical Guide to Patient Safety is aimed at physicians around the world caring for critically ill neurological patients either in the emergency department or intensive care unit, and may also be valuable for nurses working in these settings. Neurointensivists, neurologists, neurosurgeons, anesthesiologists, general intensivists, emergency physicians, and trainees

dealing with neurological catastrophes will find this book of interest.?

Three prominent philosophers and a leading neuroscientist engage in a lively, often contentious debate about cognitive neuroscience and philosophy and the relationships among brain, mind, and person.

The Phoenix and the Carpet - Edith Nesbit - The Phoenix and the Carpet is a fantasy novel for children, written in 1904 by E. Nesbit. It is the second in a trilogy of novels that began with Five Children and It (1902), and follows the adventures of the same five protagonists – Cyril, Anthea, Robert, Jane and the Lamb. Their mother buys the children a new carpet to replace the one from the nursery that was destroyed in an accidental fire. The children find an egg in the carpet which hatches into a talking Phoenix. The Phoenix explains that the carpet is a magical one that will grant them three wishes per day. The five children go on many adventures which eventually wears out their magical carpet. The adventures of the children are continued and conclude in the third book of the trilogy, The Story of the Amulet (1906). This middle volume of the trilogy that began with Five Children and It and concludes with The Story of the Amulet deviates somewhat from the other two because the Psammead gets only a brief mention, and because in this volume the children live with both of their parents and their

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younger brother—the Lamb—in their home in London. Consequently, there is less loneliness and sense of loss in this volume than in the other two. In both of the other volumes, circumstances have forced the children to spend a protracted period away from their familiar London home and their father; in *Amulet*, their mother and the Lamb are absent as well. A continuing theme throughout *The Phoenix and the Carpet* is, appropriately enough, the ancient element of fire. The story begins shortly before November 5, celebrated in England as Guy Fawkes Night. Traditionally, children light bonfires and set off fireworks on this night. The four children have accumulated a small hoard of fireworks but are too impatient to wait until November 5 to light them, so they set off a few samples in the nursery. This results in a fire that destroys the carpet. Their parents purchase a second-hand carpet which, upon arrival, is found to contain an egg that emits a weird phosphorescent glow. The children accidentally knock this egg into the fire: it hatches, revealing a golden Phoenix who speaks perfect English. It develops that this is a magical carpet, which can transport the children to anywhere they wish in the present time, although it is only capable of three wishes per day. Accompanied by the Phoenix, the children have exotic adventures in various climes. There is one moment of terror for the children when their youngest brother, the Lamb, crawls onto the

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carpet, babbles some incoherent baby talk, and vanishes. Fortunately, the Lamb only desired to be with his mother. At a few points in the novel, the children find themselves in predicaments from which the Phoenix is unable to rescue them by himself; he goes to find the Psammead and has a wish granted for the children's sake. In addition, in the end, the carpet is sent to ask the Psammead to grant the Phoenix's wish. These offstage incidents are the only contribution made by the Psammead to this story. New Cambridge Advanced English places a strong emphasis on vocabulary, collocation and idiom. It includes CAE exam-style exercises but is suitable both for exam and non-exam candidates. This is a third edition, differing from the second edition by only one minor change in a reading passage.

The Third International Workshop on Hybrid Artificial Intelligence Systems (HAIS 2008) presented the most recent developments in the dynamically expanding realm of symbolic and sub-symbolic techniques aimed at the construction of highly robust and reliable problem-solving techniques. Hybrid intelligent systems have become increasingly popular given their capabilities to handle a broad spectrum of real-world complex problems which come with inherent imprecision, uncertainty and vagueness, high-dimensionality, and non stationarity. These systems provide us with the opportunity to exploit existing domain knowledge as well as raw data to

come up with promising solutions in an effective manner. Being truly multidisciplinary, the series of HAIS workshops offers a unique research forum to present and discuss the latest theoretical advances and real-world applications in this exciting research field. This volume of Lecture Notes on Artificial Intelligence (LNAI) includes accepted papers presented at HAIS 2008 held in University of Burgos, Burgos, Spain, September 2008. The global purpose of HAIS conferences has been to form a broad and interdisciplinary forum for hybrid artificial intelligence systems and associated learning paradigms, which are playing increasingly important roles in a large number of application areas. Since its first edition in Brazil in 2006, HAIS has become an important forum for researchers working on fundamental and theoretical aspects of hybrid artificial intelligence systems based on the use of agents and multiagent systems, bioinformatics and bio-inspired models, fuzzy systems, artificial vision, artificial neural networks, optimization models and alike.

Twelve Years a Slave (1853) is a memoir and slave narrative by Solomon Northup, as told to and edited by David Wilson. Northup, a black man who was born free in New York, details his kidnapping in Washington, D.C. and subsequent sale into slavery. After having been kept in bondage for 12 years in Louisiana by various masters, Northup was able to write to friends and family in New York, who were in turn able to secure his release.

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Northup's account provides extensive details on the slave markets in Washington, D.C. and New Orleans and describes at length cotton and sugar cultivation on major plantations in Louisiana.

Cinderella retold: A human slave, a fae prince, and a Godmother who'll grant any wish—if you pay the price. In a world of fae, vampires and shifters, where magic is real and wishes can be bought and bargained for, Elle is on society's bottommost rung: she's human. To make matters worse, she's also a slave, bound to her stepmother by magic. Her only hope at freedom is to wish for it. But the Godmother rules the illegal wish trade, and the price she demands is steep. Elle has never been desperate enough to summon her. Until now. This collection includes all 6 episodes in the CITY OF WISHES Cinderella retelling: 1. The Memory Thief 2. The Vampire Trap 3. The Moonlight Masquerade 4. The Eternal Night 5. The Starlight Quest 6. The Everafter Wish

MESSAGE: This is the system operator. Who is using this account? Please identify yourself . . . When Vicky's father is arrested, accused of stealing over a million pounds from the bank where he works, she is determined to prove his innocence. But how? There's only one way - to attempt to break into the bank's computer files. Even if Vicky is the best hacker in the world, will she find the real thief before they find her? The HackerComputerworld

'Never trust sharks...' Hal and Roger Hunt dive into danger when they join the Oceanographic institute as part of an underwater operation in the South Seas. And

it's sink or swim for the intrepid brothers when their aquatic adventures bring them face to face with a foe even more deadly than the sea creatures of the deep... As the Gulf of Mexico recovers from the Deepwater Horizon oil spill, natural resource managers face the challenge of understanding the impacts of the spill and setting priorities for restoration work. The full value of losses resulting from the spill cannot be captured, however, without consideration of changes in ecosystem services--the benefits delivered to society through natural processes. An Ecosystem Services Approach to Assessing the Impacts of the Deepwater Horizon Oil Spill in the Gulf of Mexico discusses the benefits and challenges associated with using an ecosystem services approach to damage assessment, describing potential impacts of response technologies, exploring the role of resilience, and offering suggestions for areas of future research. This report illustrates how this approach might be applied to coastal wetlands, fisheries, marine mammals, and the deep sea -- each of which provide key ecosystem services in the Gulf -- and identifies substantial differences among these case studies. The report also discusses the suite of technologies used in the spill response, including burning, skimming, and chemical dispersants, and their possible long-term impacts on ecosystem services.

With the continued application of gaming for training

and education, which has seen exponential growth over the past two decades, this book offers an insightful introduction to the current developments and applications of game technologies within educational settings, with cutting-edge academic research and industry insights, providing a greater understanding into current and future developments and advances within this field. Following on from the success of the first volume in 2011, researchers from around the world presents up-to-date research on a broad range of new and emerging topics such as serious games and emotion, games for music education and games for medical training, to gamification, bespoke serious games, and adaptation of commercial off-the shelf games for education and narrative design, giving readers a thorough understanding of the advances and current issues facing developers and designers regarding games for training and education. This second volume of Serious Games and Edutainment Applications offers further insights for researchers, designers and educators who are interested in using serious games for training and educational purposes, and gives game developers with detailed information on current topics and developments within this growing area.

Objective IELTS is a 2-level IELTS preparation course providing comprehensive training for both the Academic and General Training modules. The

course is uniquely informed by the Cambridge Learner Corpus, using analysis of real IELTS candidate papers. The 2 levels of Objective IELTS can be used on their own or consecutively, so that lower-level students requiring a high band score can start preparing early. Each level offers 60-80 hours of study, which can be extended using the Workbook and CD-ROM.

Organizational Behavior in Health Care was written to assist those who are on the frontline of the industry everyday—healthcare managers who must motivate and lead very diverse populations in a constantly changing environment. Designed for graduate-level study, this book introduces the reader to the behavioral science literature relevant to the study of individual and group behavior, specifically in healthcare organizational settings. Using an applied focus, it provides a clear and concise overview of the essential topics in organizational behavior from the healthcare manager's perspective. Organizational Behavior in Health Care examines the many aspects of organizational behavior, such as individuals' perceptions and attitudes, diversity, communication, motivation, leadership, power, stress, conflict management, negotiation models, group dynamics, team building, and managing organizational change. Each chapter contains learning objectives, summaries, case studies or other types of activities, such as, self-assessment exercises or evaluation.

The historiographers of religious studies have written the history of this discipline primarily as a rationalization of ideological, most prominently theological and phenomenological ideas: first through the establishment of comparative, philological and sociological methods and secondly through the demand for intentional neutrality. This interpretation caused important roots in occult-esoteric traditions to be repressed. This process of “purification” (Latour) is not to be equated with the origin of the academic studies. De facto, the elimination of idealistic theories took time and only happened later. One example concerning the early entanglement is Tibetology, where many researchers and respected chair holders were influenced by theosophical ideas or were even members of the Theosophical Society. Similarly, the emergence of comparatistics cannot be understood without taking into account perennialist ideas of esoteric provenance, which hold that all religions have a common origin. In this perspective, it is not only the history of religious studies which must be revisited, but also the partial shaping of religious studies by these traditions, insofar as it saw itself as a counter-model to occult ideas.

This book provides a richly interdisciplinary assessment of the thought and work of Bryan Norton, one of most innovative and influential environmental philosophers of the past thirty years. In landmark works such as *Toward*

Unity Among Environmentalists and Sustainability: A Philosophy of Adaptive Ecosystem Management, Norton charted a new and highly productive course for an applied environmental philosophy, one fully engaged with the natural and social sciences as well as the management professions. A Sustainable Philosophy gathers together a distinguished group of scholars and professionals from a wide array of fields (including environmental philosophy, natural resource management, environmental economics, law, and public policy) to engage Norton's work and its legacy for our shared environmental future. A study in the power of intellectual legacy and the real-world influence of philosophy, the book will be of great interest scholars and students in environmental philosophy, public policy and management, and environmental and sustainability studies. By considering the value and impact of Norton's body of work it will also chart a course for the next generation of pragmatic environmental philosophers and sustainability scholars grappling with questions of environmental value, knowledge, and practice in a rapidly changing world.

fiction; thriller genre

Pharmacology meets the rapidly emerging needs of programs training pharmacologic scientists seeking careers in basic research and drug discovery rather than such applied fields as pharmacy and medicine. While the market is crowded with many clinical and therapeutic pharmacology textbooks, the field of pharmacology is booming with the prospects of discovering new drugs, and virtually no extant textbook meets this need at the

student level. The market is so bereft of such approaches that many pharmaceutical companies will adopt Hacker et al. to help train new drug researchers. The boom in pharmacology is driven by the recent decryption of the human genome and enormous progress in controlling genes and synthesizing proteins, making new and even custom drug design possible. This book makes use of these discoveries in presenting its topics, moving logically from drug receptors to the target molecules drug researchers seek, covering such modern topics along the way as side effects, drug resistance, pharmacogenomics, and even nutraceuticals, one in a string of culminating chapters on the drug discovery process. The book is aimed at advanced undergraduates and beginning graduate students in medical, pharmacy, and graduate schools looking for a solid introduction to the basic science of pharmacology and envisioning careers in drug research. Uses individual drugs to explain molecular actions Full color art program explains molecular and chemical concepts graphically Logical structure reflecting the current state of pharmacology and translational research Covers such intricacies as drug resistance and cell death Consistent format across chapters and pedagogical strategies make this textbook a superior learning tool

This book focuses on biodegradable polymers that are already in clinical use or under clinical development. Synthetic and natural polymers will be included. This excludes polymers that have been investigated and did not reach clinical development. The purpose of this book is to provide updated status of the polymers that are

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clinical use and those that are now being developed for clinical use and hopefully will reach the clinic during the next 5 years. The book provides information that of interest to academics and practicing researchers including chemists, biologists and bioengineers and users: physicians, pharmacists.

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