

The Fourth Doctor Adventures Series 7a Doctor Who The Fourth Doctor Adventures

"The legend dates back to Roman times, at least: a great White Worm, as wide as a man, slithers out of the rocks of the Dark Peak Gap to take animals, sometimes even children, for its food. When the Doctor and Leela arrive in the wilds of Derbyshire, only to get caught up in the hunt for a missing girl, they soon discover that the legend of the Worm is very much alive, even now, in 1979. Worse still, it seems that the Doctor isn't the only renegade Time Lord on the trail of this deadly and mysterious Worm"--Container.

Think you can draw Doctor Who? Time to get creative with scribbles of all shapes and sizes in this interactive Doctor Who doodle book! Cover pages with monster footprints, sketch the scariest villains imaginable and design dastardly foes from your own imagination. Design a new scarf for the Fourth Doctor, some sand shoes for the Tenth Doctor, and dream up a new look for the Master. Doodle new gadgets, outfits, hiding places and battlegrounds. The Whoniverse is yours to design in this awesome Doctor Who book!

We live forever, barring accidents. Just like everyone else in the universe. The Doctor travels back to the Ancient Days, an era where life flourishes and death is barely known... Then come the Kotturuh – creatures who spread through the cosmos dispensing mortality. They judge each and every species and decree its allotted time to live. For the first time, living things know the fear of ending. And they will go to any lengths to escape this grim new spectre, death. The Doctor is an old hand at cheating death. Now, at last, he can stop it at source. He is coming for the Kotturuh, ready to change everything so that Life wins from the start. Not just the last of the Time Lords. The Time Lord Victorious.

The Fourth Doctor appeared in 172 episodes of Doctor Who, played by Tom Baker between 1974 and 1981. Adding to the impressive range of Titan Comics Doctor Who graphic novels, The Fourth Doctor promises thrills and surprises for Whovians everywhere and is a must-have addition for fans of the franchise. The Doctor and Sarah Jane travel back to Victorian times, only to find themselves thrown back even further in time only to face... the Gaze of the Medusa!

The Doctor and Leela arrive on Kaldor where the populace relies on benign and obedient robots to function, but the Doctor and Leela recognize these robots and know that they are not harmless servants.

"Both Sherlock Holmes and Dr. Who would feel right at home in this tale that begs to be made into a movie. A thoroughly enjoyable romp. . . .Simply smashing." -Kirkus Reviews "A terrific blend of horror and mystery . . . a quick read packed with twists, turns, and just enough gore to keep things interesting. A great choice for horror fans." - School Library

Journal "Suspense and adventure in abundance make for a thrilling read." -Publishers Weekly "A rip-snorter of an adventure novel . . . super-fun non-literary flat-out fast-paced adventure." -Bookshelves of Doom (online) What starts as an ordinary picket-pocketing incident in Victorian London unites three teens against a madman. Eddie is the pickpocket; George is an assistant at the British Museum; Elizabeth has a nose for trouble-and all of them are being hunted by Augustus Lorimore. Lorimore is a sinister factory owner, a villain bent on reanimating the dead, both humans and dinosaurs-and one of each is already terrorizing the streets of London. It's up to Eddie, George, and Elizabeth to stop Lorimore's monsters . . . or die trying. Recalling the classic horror of Mary Shelley's Frankenstein and the gothic chills of Caleb Carr's The Alienist, Justin Richard's novel is a historic thrill ride that will keep readers on the edge of their seats until the very last page.

Voted best Doctor Who book of 2001 by the readers of Doctor Who magazine

A story featuring the further adventures of the time traveller Dr Who, as he journeys through time and space with a variety of companions.

This work is based on the television series of the same title which featured Tom Baker as the fourth Doctor.

THE SUNDAY TIMES BESTSELLER What are you afraid of? In his first-ever Doctor Who novel, Tom Baker's incredible imagination is given free rein. A story so epic it was originally intended for the big screen, Scratchman is a gripping, white-knuckle thriller almost forty years in the making. The Doctor, Harry and Sarah Jane Smith arrive at a remote Scottish island, when their holiday is cut short by the appearance of strange creatures – hideous scarecrows, who are preying on the local population. The islanders are living in fear, and the Doctor vows to save them all. But it doesn't go to plan – the time travellers have fallen into a trap, and Scratchman is coming for them. With the fate of the universe hanging in the balance, the Doctor must battle an ancient force from another dimension, one who claims to be the Devil.

Scratchman wants to know what the Doctor is most afraid of. And the Doctor's worst nightmares are coming out to play...

In 1997, "Doctor Who" was canceled. For ten years the show would be off the air, spawning a host of tie-in products and unofficial material to satisfy the show's legions of fans. Here, the authors have applied their undisputed talent for research and documentation to one of the most fondly remembered eras of Britain's greatest science fiction show.

The Doctor and Leela investigate the draining of electrical energy from a lighthouse and discover that the rumored beast of local superstition is a far more real and dangerous enemy.

The fourth Doctor, Romana & K-9 arrive on the planet Trangus at a crucial time in its history. A war is looming with the Chelonian Empire and political chaos threatens the fabric of society on Trangus.

"To continue Leela's education, the Doctor promises to take her to the famous Morovanian Museum. But the TARDIS lands instead in a quiet English village, where they meet the enigmatic collector Harcourt and his family. When people start to die, reality doesn't appear quite what it was. There's something sinister going on within the walls of Harcourt's manor, and the stakes are higher than they can imagine. The Doctor is about to discover that a little knowledge can be a dangerous thing."--Container.

Even a Time Lord can't change the past. A wasteland. A dead world... No, there is a biodome, rising from the ash. Here, life teems and flourishes, with strange and lush plants, and many-winged insects with bright carapaces – and one solitary sentient creature, who spends its

days watering the plants, talking to the insects, and tending this lonely garden. This is Inyit, the Last of the Kotturuh. In *All Flesh is Grass* we are transported back to The Dark Times. The Tenth Doctor has sworn to stop the Kotturuh, ending Death and bringing Life to the universe. But his plan is unravelling – instead of bringing Life, nothing has changed and all around him people are dying. Death is everywhere. Now he must confront his former selves – one in league with their greatest nemesis and the other manning a ship of the undead...

The Doctor, Nyssa and Tegan and Adric crash land on to a planet oppressively ruled by the Unitatus. The Doctor discovers a plot to exploit his own Gallifreyan ancestors. He has to find out why his future self has become his nemesis

The first Doctor, Ian, Barbara, and Vicki find themselves at a crucial moment in British history: London, November 1605. When they uncover a plot to blow up the Houses of Parliament, they think they know what to expect. But they're in for a very unpleasant surprise.

Matt Stribling is stuck spending another vacation with his brilliant, yet scatterbrained archaeologist father. When Matt arrives to find the place turned upside down and his father missing, he's not immediately worried. But a cryptic message and strange footprints quickly persuade Matt that all is not right. With the help of some unusual family friends, Matt discovers that his father had been searching for an ancient code, one rumored to have brought down the Mayans and maybe even the fabled civilization of Atlantis. Now in the hands of a madman, the code is being readied for new and sinister uses. Matt and his friend Robin will traverse the globe, battling terrifying sand creatures and mercenaries alike in their efforts to stop the chaos code from being activated-and dooming the modern world to a catastrophe not seen since the days of Atlantis.

Explore the rich history of Doctor Who like never before, through colorful and creative visualizations and infographics in this captivating, intriguing, beautiful, and strange compendium. The Doctor's family tree, the strangest weapons in the whole universe, the frequency of the letter "A" in the names of companions—these curiosities, and many others, are explored in detail, complete with visually-stunning infographics in *Doctor Who: Whographica*. Each double-page spread presents a fascinating, visual insight into a particular aspect of Doctor Who. Divided into twelve sections—The Doctor, Earth, Daleks, the TARDIS, Friends and Companions, Alien Worlds and more—Whographica features double-page spreads which offer fascinating, visual insight into a particular aspect of the show. With interesting and fascinating information, Whographica is a perfect introduction to the extraordinary universe of the series, and an engaging sourcebook that will delight long-term aficionados, presenting the history of Doctor Who in an entirely new and enthralling way.

People of Red Rocket Rising, my fellow citizens. Our long night is over. I've been contacted by a benevolent people. They too have known great trials, but they have overcome them and made it their mission to help others do the same. They have offered us refuge, and passage to the nearest human worlds. They have the resources, and the patience and compassion, to evacuate every one of us. My fellow citizens, my friends, rescue is at hand!

"The Doctor is repairing the TARDIS systems once again when it is swept up by a garbage ship roving through space, the Quetzal. When another ship approaches and takes the Quetzal by force, the Doctor discovers that he and Sam are not the only unwitting

travelers on board -- there is a strangely familiar survival pod in the hold. Delani, the captain of the second ship, orders the pod to be opened. The Doctor is powerless to intervene as Davros is awakened once again. But this is no out-and-out rescue of Davros. Delani and his crew are Thals, the sworn enemies of the Daleks. They intend to use Davros as a means to wipe out the Daleks, finally ridding the universe of the most aggressive, deadly race ever to exist. But the Doctor is still worried. For there is a signal beacon inside the pod, and even now a Dalek ship is closing in."--Page 4 of cover.

Recuperating after the trauma of his recent regeneration, the Doctor falls foul of a final booby-trap set by his arch-enemy, the Master. When he recovers, the disoriented Doctor looks in a mirror and sees the face of a stranger. He knows only that he is called "the Doctor" -- nothing more. But something deep inside tells him to trust the TARDIS, and his hands move over the controls of their own accord. The TARDIS takes him to a strangely familiar junkyard in late-nineties London, where he is flung into a confrontation between local drug-dealers and Samantha Jones, a rebellious teenage from Coal Hill School. But the Doctor soon finds the TARDIS transporting him to various other places in order to recover all of his memories -- and that involves seeing seven strangely-familiar faces."--Page 4 of cover.

Far out in space, on the ragged edges of Earth's bloated empire, an elite unit of soldiers is on a training mission. But deep in the heart of the hollowed-out planetoid that forms their battleground, a chilling secret waits to be discovered: ten alien corpses, frozen in time at the moment of violent, bloody death. The bodies are those of the empire's most wanted terrorists, and their discovery could end a war of attrition devastating the galaxy. But is the same force that slaughtered them still lurking in the dark tunnels of the training ground? And what are its plans for the people of Earth? When the Doctor arrives on the planetoid with Ben and Polly, he soon scents a net tightening about them. And as the soldiers begin to disappear one by one, paranoia spreads; is the real enemy out there in the darkness, or somewhere among them? A brand new guide illustrated with over 100 pieces of original fan art, showcasing the best stories from 54 years of Doctor Who. Profiling 100 of the most beloved Doctor Who TV stories, this book is filled with essential information and original art drawn by fans themselves. From thousands of entries, the illustrations inside were chosen as winning pieces as part of an official Puffin Doctor Who fan art competition held in early 2017. Spanning the First Doctor's era to the Twelfth, this stunning book is a must-have Christmas gift and keepsake for any Doctor Who fan.

There's a serious reality breach in the 1950s American town of Lychburg, as the second Doctor discovers when the TARDIS unexpectedly lands there, and he discovers it to be a city of anachronisms and temporal contradictions.

How do you win a battle when the dead fight on? The TARDIS arrives in Gaul in 451AD, on the eve of battle between the forces of Attila the Hun and those of the crumbling Roman Empire. But the Doctor soon finds that both sides are being helped by sinister, supernatural creatures. While Graham makes allies in the Roman camp and Ryan is pursued by the enigmatic Legion of Smoke, the Doctor and Yasmin are pressed into service as Attila's personal sorcerers. But the Doctor knows there is science behind the combat magicks -- and that the true war will pit all humanity against a ruthless alien threat. Featuring the Thirteenth Doctor, Yasmin, Ryan and Graham, as played by Jodie Whittaker, Mandip Gill, Tosin Cole and Bradley Walsh.

"Years after leaving UNIT, Jo Grant receives a plea for help from an old acquaintance. A palaeontological study of the earliest known humans is apparently under threat from a UNIT force led by a captain who does not officially exist. Investigating further, she begins to find herself out

of her depth -- and out of the twentieth century altogether. Meanwhile, the Doctor and Sam visit Earth in 2109 -- but there is no trace of the human race. Earth is the home of the Tractites, a peaceful race who have been living there for hundreds and thousands of years. Astonished and appalled, the Doctor travels back in time to see just what went wrong in Earth's pre-history. Why have Jo and the expedition been taken back in time? Are the Tractites all they seem? Finally, separated from the TARDIS, the Doctor's last chance to put things right rests with Sam -- but has even she turned against him?"--Page 4 of cover.

The Doctor, Romana, and K-9 are hoping for a holiday in London in the sweltering summer of 1930. But the TARDIS is warning of time pollution. And that's not the only problem. What connects the isolated Sussex resort of Nutchurch with the secret society run by the eccentric Percy Closed? Why has millionaire Hepworth Stackhouse dismissed his staff and hired assassin Julia Orlostro? And what is the truth behind the infernal vapour known only as Zodaal? With the heat building, the Doctor and his friends set out to solve the mysteries. An adventure set in 1930s London, featuring the Fourth Doctor as played by Tom Baker and his companions Romana and K-9.

Skylar Viros and Eve Telsin are the best of friends. Perhaps they are destined for more, but when a storm's flood waters devastate their city it claims more than just homes. Sky is lost in its wake. But death was not fated for such a boy. Transformed, Sky awakens to a world beyond his wildest imagination, abducted into a war between factions shrouded from society. Promised he could return to his old life if he helps, Sky sets off to aid ancient, angel-like warriors to fight a foe far crueler and cunning than he could imagine. But when Sky learns that Eve is a powerful tool, apprehended by the opposing side, he must make a bitter decision. Stand down and watch as she becomes a catalyst to the rapture, or fight and lose every reason to return home.

The Doctor inadvertently materializes on Ashkellia, where the tomb of the dreaded Valdemar lies. Or are the tales of the evil ruler - reputedly responsible for the chaos surrounding the Higher Dimensions - only a myth after all?

When the Eighth Doctor's granddaughter and companions find themselves in the execution block on the Isle of Dogs, the Doctor has no choice but to help the British Army refine its ultimate weapon--time travel. All ages.

A modulated frequency wave cancellation signal isn't something that the Doctor and Romana expect to detect in 1960s London. But then they don't expect to find Professor Lanchester, the man who invented it, lying unconscious. Or MI5 investigating. With the help of MI5 Agent Miller, Lanchester's daughter Jill, and his nephew a pirate radio DJ called Mark, the Doctor, Romana and K-9 investigate. They soon discover that there is more at risk than they imagined, and an alien invasion is about to begin. Can the Doctor identify and defeat the aliens in time? Will Romana manage to find a recombinant transducer before it's too late? And how will K-9 cope with his new job?

Wilfred Mott is very happy: his granddaughter, Donna, is back home, catching up with family and gossiping about her journeys, and he has just discovered a new star and had it named after him. He takes the Tenth Doctor with him to the naming ceremony. But the Doctor soon discovers something else new, and worryingly bright, in the heavens – something that is heading for Earth. It's an ancient force from the Dark Times. And it is very, very angry... An adventure featuring the Tenth Doctor as played by David Tennant and his companion Donna

George Archer, Liz Oldfield and Eddie Hopkins have survived some rather frightening events in their lives, but things are about to get much scarier. They discover that vampires do exist, are intent on taking over London and ending the human race. Together with Sir William Protheroe, they must research ancient Egyptian mummies, a secret underground London gentlemen's club, and a well-known theatre actor to try and stop the vampires from overthrowing Parliament and taking over the world.

Fourth Doctor Adventures 5.1 Wave of Destruction

Arriving on a jungle planet, Doctor Who and Leela soon find themselves hunted by a hideous alien lifeform, which appears to be some kind of robot with a taste for human flesh.

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