

## The Age Of Assassins The Rise And Rise Of Vladimir Putin How Scary Are Russias New Rulers

ATTENTION DARK FANTASY READERS: If you're looking for an action-packed assassin adventure with an unassuming hero, sword battles and dark magic, you must buy this book!BUT FIRST A WARNING...This is not a long, drawn-out story. At 70-ish pages it's a quick read and it will give you that "fantasy fix" you're looking for.When you buy this book, you'll enjoy the following timeless gothic elements that the Dark Fantasy sub-genre is known for:- Middle Age style speech and dress- Lunar Knights and Shadow Titans- Sword fights and epic battles- Magical modified weapons- A brotherhood of diverse assassins- Shadow magic and wizards- A fantasy adventure into the dark unknown- Mysterious ancient prophecies- Supernatural powers...AND SO MUCH MORE!Below is a just a taste of the story you're going to get:After one of their own betrayed the League of Assassins, the remaining brothers struggle to recuperate. The Jackal and Winter Fox are gone. Wren is in a coma nearly dead from his wounds. In order to find answers, the Elder and Viper must make an uneasy alliance with the Barber, a dark healer that works for both sides. The surgeon must perform a dangerous procedure if Wren is to survive. This forces the Elder to share a dark secret with Viper. Meanwhile, Wren must face otherworldly forces in order to escape his never-ending nightmare.Within this action-packed fantasy adventure, you'll find sword battles, magical wizards, a league of assassins, Middle Age speech, style, and clothing. Not to mention the supernatural powers, betrayal, modified weapons, shadow titans, ancient prophecies, and MUCH MUCH MORE!But don't take our word for it. Buy this book today and see for yourself!

HARD-HITTING PULP ACTION - AS THE BULLETS BLAZE IN A SCORCHED EARTH SHOWDOWN THEY'LL DISCOVER WHAT TRULY MATTERS MOST. In the cold, lonely world of hired guns, Malakai is a legendary trigger-puller. The victim of a twisted, abusive childhood that left him both physically and emotionally scarred, blood and bullets have become his religion. Once partnered with Gabriel Asher before he walked away, Malakai stayed with the Company, honing his lethal skills to become the quintessential lone wolf assassin. When he is contracted to stop the Syndicate-a powerful Japanese crime organization-from blackmailing the chairperson of the Senate Intelligence Committee, Malakai discovers someone is playing Judas and he needs to flush them out before he gets burned. As the chaos and carnage escalate, his life gets complicated by the arrival of a mysterious woman who may have even more scars on her soul than he does. But is she really who she says she is? With betrayal all around him, Malakai knows one wrong move could cost him his life. When the Syndicate hires a ruthless assassin named Jesus to hunt him down, Malakai knows the only way to survive is to fight fire with hellfire.

ATTENTION DARK FANTASY READERS: If you're looking for an action-packed assassin adventure with an unassuming hero, sword battles and dark magic, you must buy this book!BUT FIRST A WARNING...This is not a long, drawn-out story. At 70-ish pages it's a quick read and it will give you that "fantasy fix" you're looking for.When you buy Betrayal, you'll enjoy the following timeless gothic elements that the Dark Fantasy sub-genre is known for:- Middle Age style speech and dress- Lunar Knights and Shadow Titans- Sword fights and epic battles- Magical modified weapons- A brotherhood of diverse assassins- Shadow magic and wizards- A fantasy adventure into the dark unknown- Mysterious ancient prophecies- Supernatural powers...AND SO MUCH MORE!Below is a just a taste of the story you're going to get:After shadow titans killed his parents, young Wren is taken in by a secret league of assassins. For years he served as a squire. But it's finally time for his first mission. The Elder gathers the League's best assassins: Viper, Jackal, and Winter Fox. He instructs them to head toward the Narvik Sea to dispose of Lunar Knights in the area. This concerns the others, as it would surely increase the Shadow King's power in that region. Wren particularly still holds a grudge because of what happened to his family. The Elder reminds them that the League is impartial to such matters and sends them on their way. Despite his misgivings, Wren goes on the adventure. Nervous and unsure of himself, he clings to the experience of the others who would rather not have the boy around. Little do they know, there is a betrayer among them and enemies lurk in the darkness. Not only will Wren's world be turned upside down, but he will embark on an adventure that will change the fate of all mankind.Within this action-packed fantasy adventure, you'll find sword battles, magical wizards, a league of assassins, Middle Age speech, style and clothing. Not to mention the supernatural powers, betrayal,modified weapons, shadow titans, ancient prophecies, and MUCH MUCH MORE!But don't take our word for it. Buy this book today and see for yourself!

In the wake of a mysterious hunter's declaration of his intent to kill the Assassin King of Ylorc, a convocation of dragons gathers in mourning at the death site of one of the last of their kind, while a council of war meets in preparation for battle on an unprecedented scale. By the author of Elegy for a Lost Star. Reprint.

Felshinsky investigates how Russia under Putin became the first country in history to be ruled by its secret service. Using first-hand information from former oligarchs and KGB spies, he describes how the power has shifted away from the oligarchs to a small network of spies. Together they have created a power that was unimaginable even under Russian Communism.

Follow Gin Blanco, a kick-butt female assassin who moonlights at a BBQ joint in Tennessee, as she searches for the person who double-crossed her in this heart-pounding and fresh paranormal romance series. After Gin's family was murdered by a Fire elemental when she was thirteen, she lived on the streets and eventually became an assassin to survive. Now, Gin is assigned to rub out an Ashland businessman, but it turns out to be a trap. After Gin's handler is brutally murdered, she teams up with the sexy detective investigating the case to figure out who double-crossed her and why. Only one thing is for sure—Gin has no qualms about killing her way to the top of the conspiracy.

Bella isn't evil. But even people with good intentions can end up doing bad things. Especially when they meet people with the power to persuade them to do almost anything, like John Wilkes Booth-the most charismatic and famous actor of his time. So when Booth sets his sights on Bella, an assistant seamstress to Mary Todd Lincoln, to help with his plot

to kidnap President Lincoln, he is able to persuade her to betray her president and even turn her back on the boy she has loved her entire life. Bella believes Booth is only trying to force the North to release Southern war prisoners, and will not harm her dear friend Mr. Lincoln. But the kidnapping plot fails, and now Booth will stop at nothing--even if it means harming Bella in the process. Anna Myers has crafted a provocative new look at the Lincoln assassination through the eyes of both a young White House insider and the assassin himself. An author's note provides the historical background to this tragic event.

In the fifteenth-century kingdom of Brittany, seventeen-year-old Ismae escapes from the brutality of an arranged marriage into the sanctuary of the convent of St. Mortain, where she learns that the god of Death has blessed her with dangerous gifts--and aviolent destiny.

Jonathan goes on a secret quest to Rome, and Flavia, Nubia and Lupus set out to find him. Their dangerous mission takes them to the Golden House of Nero where a deadly assassin is rumoured to be at work - and they learn what happened to Jonathan's family during the terrible destruction of Jerusalem nine years earlier.

SECOND ENTRY IN LARRY CORREIA'S BEST-SELLING EPIC FANTASY SERIES, SAGA OF THE FORGOTTEN WARRIOR. Ashok Vadal was once a member of the highest caste in all of Lok. As a Protector, he devoted his life to upholding the Law, rooting out those who still practiced the old ways and delivering swift justice with his ancestor blade Angruvad. None was more merciless than he in stamping out the lingering belief in gods and demons among the casteless. His brutality was legendary and celebrated. But soon Ashok learned that his life to that point had been a lie. He himself, senior member of the Protector Order, was casteless. He had been nothing more than an unwitting pawn in a political game. His world turned upside down and finding himself on the wrong side of the Law, he began a campaign of rebellion, war, and destruction unlike any Lok had ever seen. Thera had been first daughter of Vane. A member of the Warrior Order, she had spent her life training for combat. Until a strange sight in the heavens appeared one day. Thera was struck by lightning and from that day forward she heard the Voice. A reluctant prophet with the power to see into the future, she fought alongside Ashok Vadal and his company of men known as the Sons of the Black Sword until a shapeshifting wizard with designs on her powers of precognition spirited her away. He holds her prisoner in the House of Assassins. Ashok Vadal and the Sons of the Black Sword march to rescue Thera. With his sword Angruvad, Ashok was unstoppable. But Angruvad is gone, shattered to pieces on the demon possessed husk of a warrior. Now, Ashok must fight without the aid of the magic blade for the first time. Thera's life depends on it. But there is much more at risk in the continent of Lok. Strange forces are working behind the scenes. Ashok Vadal and the Sons of the Black Sword are caught up in a game they do not fully understand, with powerful forces allied against them. Ashok no longer knows what to believe. He is beginning to think perhaps the gods really do exist. If so, he's warned them to stay out of his way. They would do well to listen. About House of Assassins: "Correia piles on the intrigue, action, and cliffhangers in the invigorating second Saga of the Forgotten Warrior epic fantasy. . . . Correia also weaves in elements that question the value of belief and the cost of giving authority to those who find more profit in preying on the weak. . . . Brisk fight scenes, lively characters, and plenty of black humor continue to make this series a real pleasure."—Publishers Weekly About prequel Son of the Black Sword: "This book has everything I like in fantasy: intense action scenes, evil in horrifying array, good struggling against the darkness, and most of all people—gorgeously flawed human beings faced with horrible moral choices that force them to question and change and grow."—Jim Butcher, creator of the New York Times best-selling Dresden Files "Best-selling fantasy author Correia casts a compelling spell with this India-influenced series opener. . . . Correia skillfully sets in motion this story of plots within plots, revealing complex, sympathetic characters and black-hearted villains with equal detail and insight. Full of action, intrigue, and wry humor, this exciting series launch promises many more thrills to come."—Publishers Weekly (starred review) "Fans who like Correia's fast-moving style will be pleased with the plethora of action scenes, and epic fantasy readers interested in delving into a new universe should be equally satisfied. A solid choice for admirers of Brent Weeks and Brandon Sanderson's Mistborn series."—Library Journal "Correia is, above all, a storyteller, and he weaves a unique and entertaining tale. Without question, his action sequences pop on the page, his magic system has a nice wrinkle, and he has the foundations laid out for some excellent character growth as the series continues. . . . [A] definite hit."—Bookreporter "The lore here is fascinating and well told. I enjoyed learning the history of the world and the legend of Ramrowan. The politics are just complicated enough to feel real without being too difficult to follow. Where the book truly shines, however, is in the characters. All are well drawn and distinctively voiced."—SFCrowsnest "I loved the book, it was great, fast paced, with wonderful characters, and also a lot of wonderful scenes that screamed to be painted."—Larry Elmore, legendary, award-winning artist, and cover artist for Son of the Black Sword. "Son of the Black Sword: Saga of the Forgotten Warrior tells of what happens after the war with the gods, when demons were cast out and fell to the world to nearly destroy these unstoppable beasts until the gods sent a hero to save them. Centuries have passed since this event and the people have regulated these events to legend. One Ashok has been chosen to be a protector with a powerful weapon in hand, uncovering those who still practice old ways and are potential dangers to the order - but when he discovers all his efforts have been based on a lie, everything's about to change. A powerful epic fantasy evolves into a solid, compelling read."—Midwest Book Review About the Urban Fantasy of Larry Correia: "[A] no-holds-barred all-out page turner that is part science fiction, part horror, and an absolute blast to read."—Bookreporter.com "A gun person who likes science fiction—or, heck, anyone who likes science fiction—will enjoy [these books]. . . The plotting is excellent, and Correia makes you care about the characters...I read both books without putting them down except for work . . . so whaddaya waitin' for? Go and buy some . . . for yourself and for stocking stuffers."—Massad Ayoob "This lighthearted, testosterone-soaked sequel to 2009's Monster Hunter International will delight fans of action horror with elaborate weaponry, hand-to-hand combat, disgusting monsters, and an endless stream of blood and body parts."—Publishers Weekly on Monster Hunter Vendetta A thrilling YA fantasy novel from award-winning author Arthur Slade! Carmen is a student at Red Assassin School. She's an expert at bladed weapons and poisons; and she's desperate to finish at the top of the class, ahead of her twin brother. The students have been trained to hunt using giant black swans, but Carmen has discovered a dragon. All she has to do is get on his back. One problem: he's killed everyone who gets near him. Then the Emperor declares war on assassins. And there might be a traitor among them. Carmen wants to graduate. But the emperor wants her dead. Her classmates might, too. Graduation night is about to become the fight of her life. In this heartstopping adventure by Arthur Slade, readers will root for Carmen - an Assassin with a heart of gold, determined to follow her dream against all odds.

\*\*\*Look out for The Bone Ships, the start of a new series by RJ Barker!\*\*\* 'Reveals its mysteries with the style of a magic show and the artful grace of a gifted storyteller' Nicholas Eames,

author of Kings of the Wyld THE KING IS DEAD, LONG LIVE THE KING . . . Many years of peace have passed in Maniyadoc, years of relative calm for the assassin Girton Club-Foot. Even the Forgetting Plague, which ravaged the rest of the kingdoms, seemed to pass them by. But now Rufra ap Vthyr eyes the vacant High-King's throne and will take his court to the capital, a rat's nest of intrigue and murder, where every enemy he has ever made will gather and the endgame of twenty years of politics and murder will be played out in his bid to become the King of all Kings. Friends become enemies, enemies become friends and the god of death, Xus the Unseen, stands closer than ever - casting his shadow over everything most dear to Girton. Praise for this trilogy 'Outstanding . . . Kept me reading well into the early hours of the morning' James Islington, author of The Shadow of What Was Lost 'Dead gods, dread magic, and a lead that feels like a breath of fresh air. Great fun' Peter Newman, author of The Vagrant 'Readers will appreciate Barker's complex mythology and smoothly flowing plot' Publishers Weekly 'Riddled with intrigue and dangerous magic, this is a hugely enjoyable debut' Jennifer Williams, author of The Copper Promise 'A dark-humoured game of cat and mouse between assassins, with traitors on all sides' David Dalglish, author of the Shadowdance series The Wounded Kingdom trilogy begins with AGE OF ASSASSINS, continues with BLOOD OF ASSASSINS and concludes with KING OF ASSASSINS.

A cynical assassin struggles to keep his magic a secret as he navigates a world torn apart by a war between three kings in this thrilling sequel to RJ Barker's fantasy debut, Age of Assassins In a desperate bid to escape the bounty on his head, assassin Girton Club-Foot has returned to Maniyadoc, but the kingdom he knew no longer exists. Three kings battle for supremacy in a land ravaged by war-and one of them is his old friend Rufra. With threats inside and outside the war encampment, Girton races to find the traitor behind an assassination plot. But his magic can no longer be contained and Girton may not be able to save even himself. It's assassin versus assassin for the life of a king. The Wounded KingdomAge of AssassinsBlood of AssassinsKing of Assassins

Riley, a teen orphan boy living in Victorian London, has had the misfortune of being apprenticed to Albert Garrick, an illusionist who has fallen on difficult times and now uses his unique conjuring skills to gain access to victims' dwellings. On one such escapade, Garrick brings his reluctant apprentice along and urges him to commit his first killing. Riley is saved from having to commit the grisly act when the intended victim turns out to be a scientist from the future, part of the FBI's Witness Anonymous Relocation Program (WARP) Riley is unwittingly transported via wormhole to modern day London, followed closely by Garrick. In modern London, Riley is helped by Chevron Savano, a nineteen-year-old FBI agent sent to London as punishment after a disastrous undercover, anti-terrorist operation in Los Angeles. Together Riley and Chevie must evade Garrick, who has been fundamentally altered by his trip through the wormhole. Garrick is now not only evil, but he also possesses all of the scientist's knowledge. He is determined to track Riley down and use the timekey in Chevie's possession to make his way back to Victorian London where he can literally change the world.

"Ten days after the war ended, my sister Laura drove a car off a bridge." These words are spoken by Iris Chase Griffen, married at eighteen to a wealthy industrialist but now poor and eighty-two. Iris recalls her far from exemplary life, and the events leading up to her sister's death, gradually revealing the carefully guarded Chase family secrets. Among these is "The Blind Assassin," a novel that earned the dead Laura Chase not only notoriety but also a devoted cult following. Sexually explicit for its time, it was a pulp fantasy improvised by two unnamed lovers who meet secretly in rented rooms and seedy cafés. As this novel-within-a-novel twists and turns through love and jealousy, self-sacrifice and betrayal, so does the real narrative, as both move closer to war and catastrophe. Margaret Atwood's Booker Prize-winning sensation combines elements of gothic drama, romantic suspense, and science fiction fantasy in a spellbinding tale.

IN THE VIKING REALM BRAVERY IS MET WITH BATTLENora and Frederick travel five-hundred years back in time to Arres, a world before the Vikings undertaking a perilous journey through the heart of the City of Assassins to claim the assassin weapons. But dark forces and deadly creatures work against them and together they must outsmart their enemies and return to the Triangle. Defying orders from the Empire and the Republic upon their return Nora and Frederick become fugitives. Soon Viking raiders from both dynasties hunt the two outlaws as they flee across the Forbidden Areas seeking alliances from other races. But the ferocious Lord Nourusa leader of the Republic, Emperor Magnus and most heartbreakingly of all Helena - Nora's best friend and Orkeney ally to their enemies work against them. With the map that leads to the nine worlds tattooed on her back Nora poses a great threat to her enemies as the decision she is about to make will change the world of the Vikings forever.

These were the crimes that were meant to change the world, and sometimes did. The book connects the killing of the Kennedys or the murder that sparked the First World War with less well-known stories, such as the Berlin shooting of an instigator of the Armenian genocide or the attack on an American 'robber baron'. Taking in Malcolm X and Queen Victoria, Adolf Hitler and Andy Warhol, Charles Manson and Emma Goldman, Tsars, Presidents, and pop stars, Age of Assassins traces the process that turned thought into action and murder into an icon. In tackling the history of political violence, the book is unique in its range and attention to detail, summoning up an age of assassination that is far from over.

The fourth book in the "outstanding" (Romantic Times) Elemental Assassin fantasy series featuring Gin Blaco, who by day is a waitress at a Tennessee BBQ joint, and by night is a tough female assassin. I'd rather face a dozen lethal assassins any night than deal with something as tricky, convoluted, and fragile as my feelings. But here I am. Gin Blanco, the semi-retired assassin known as the Spider. Hovering outside sexy businessman Owen Grayson's front door like a nervous teenage girl. One thing I like about Owen: he doesn't shy away from my past—or my present. And right now I have a bull's-eye on my forehead. Cold-blooded Fire elemental Mab Monroe has hired one of the smartest assassins in the business to trap me. Elektra LaFleur is skilled and efficient, with deadly electrical elemental magic as potent as my own Ice and Stone powers. Which means there's a fifty-fifty chance one of us won't survive this battle. I intend to kill LaFleur—or die trying—because Mab wants the assassin to take out my baby sister, Detective Bria Coolidge, too. The only problem is, Bria has no idea I'm her long-lost sibling . . . or that I'm the murderer she's been chasing through Ashland for weeks. And what Bria doesn't know just might get us both dead. . . .

A novice assassin is on the hunt for someone killing their own in K. A. Doore's The Perfect Assassin, a breakout high fantasy beginning the Chronicles of Ghadid series. Divine justice is written in blood. Or so Amastan has been taught. As a new assassin in the Basbowen family, he's already having second thoughts about taking a life. A scarcity of contracts ends up being

just what he needs. Until, unexpectedly, Amastan finds the body of a very important drum chief. Until, impossibly, Basbowen's finest start showing up dead, with their murderous jaan running wild in the dusty streets of Ghadid. Until, inevitably, Amastan is ordered to solve these murders, before the family gets blamed. Every life has its price, but when the tables are turned, Amastan must find this perfect assassin or be their next target. "The Perfect Assassin is a thrilling fantastical mystery that had me racing through the pages." —S. A. Chakraborty, author of *The City of Brass* "Full of rooftop fights, frightening magic, and nonstop excitement and mystery, I absolutely loved it from start to finish!" — Sarah Beth Durst

A New York Times and Indie Bestseller--now in paperback! Perfect for fans of Sarah J. Maas and *Red Queen*, this is the first novel in a sweeping YA fantasy-romance duet about a deadly assassin, his mysterious apprentice, and the country they are sworn to protect from #1 NYT bestselling author Melissa de la Cruz. Caledon Holt is the kingdom's deadliest weapon. No one alive can best him in speed, strength, or brains, which is why he's the Hearthstone Guild's most dangerous member. Cal is also the Queen's Assassin, bound to her by magic and unable to leave her service until the task she's set for him is fulfilled. Shadow of the Honey Glade has been training all her life to join the Guild, hoping that one day she'll become an assassin as feared and revered as Cal. But Shadow's mother and aunts expect her to serve the crown as a lady of the Renovian Court. When a surprise attack brings Shadow and Cal together, they're forced to team up as assassin and apprentice. Even though Shadow's life belongs to the court and Cal's belongs to the queen, they cannot deny their attraction to each other. But now, with war on the horizon and true love at risk, Shadow and Cal will uncover a shocking web of lies that will change their paths forever.

*Escape Was Never an Option*. At the age of fourteen, Will learned the truth: He was born into a family of assassins. And, although he sought a peaceful existence, being their leader was his obligation and his curse. *Bloodlines* chronicles the Fateson family, a group of highly trained assassins with a 400-year history. In the beginning, the family was dedicated to eliminating only targets of great evil, but the noble traditions of the family became corrupted, and now they sell their services to the highest bidder. Will, their new leader, soon discovers the evil within his family. With no desire to fight the ones he loves, he chooses to fake his own death in an attempt to escape. For over a decade he eludes them; he finds love and happiness. But one unlucky night, one chance meeting with the wrong man, and one fatal error would change his life forever. *Bloodlines* is a fascinating story of betrayal, love, and desire for justice.

A young apprentice to an assassin becomes embroiled in a conspiracy that could destroy a kingdom in a brilliant epic fantasy debut by David Gemmell Award-nominated author RJ Barker To catch an assassin, use an assassin... Girton Club-foot has no family, a crippled leg, and is apprenticed to the best assassin in the land. He's learning the art of taking lives, but his latest mission tasks him with a far more difficult challenge: to save a life. Someone is trying to kill the heir to the throne, and it is up to Girton to uncover the traitor and prevent the prince's murder. In a kingdom on the brink of civil war and a castle thick with lies, Girton finds friends he never expected, responsibilities he never wanted, and a conspiracy that could destroy an entire kingdom. Praise for *The Wounded Kingdom*: "Dead gods, dread magic, and a lead that feels like a breath of fresh air. Great fun."?Peter Newman, author of *The Vagrant* "Often poignant and always intriguing, *Age of Assassins* reveals its mysteries with the style of a magic show and the artful grace of a gifted storyteller."?Nicholas Eames, author of *Kings of the Wild* "The most interesting treatment of the fantasy assassin trope in a while, and an involving narrative in its own right."?RT Book Reviews *The Wounded Kingdom* *Age of Assassins* *Blood of Assassins* *King of Assassins* For more from RJ Barker, check out: *The Tide Child Trilogy* *The Bone Ships* *Call of the Bone Ships*

Defeated by the Majat forces, Nimos and the other Kaddim Brothers retreat to their secret fortress in the southern mountains. Nimos knows that the Majat's victory is only temporary: during the flight, he managed to place a mark on Kara, one of the top-ranked Diamond Majat. His mind magic would now allow him to use this mark to confer her fighting skill to the Kaddim warriors and turn her loyalties to their side. The new Majat Guildmaster, Mai, is planning a march against the Kaddim. His key ally, Prince Kyth Dorn, is instrumental in these plans: Kyth's magic gift can protect the Majat against the Kaddim mind control powers. But Mai and Kyth are having trouble getting over their rivalry for Kara's affections – even after they realize that this rivalry is the least of their worries, at least for the moment. Something about Kara is not right... File Under: Fantasy [ Showdown! | Lost Princess | Shuffling the Ranks | Love (Really) Hurts ]

The New York Times bestselling author returns with a tale as riveting and suspenseful as any thriller: the true story of the Nazi plot to kill the leaders of the United States, Great Britain, and the U.S.S.R. during World War II. The mission: to kill the three most important and heavily guarded men in the world. The assassins: a specially trained team headed by the killer known as The Most Dangerous Man in Europe. The stakes: nothing less than the future of the Western world. The year is 1943 and the three Allied leaders—Franklin D. Roosevelt, Winston Churchill, and Joseph Stalin—are meeting for the first time at a top-secret conference in Tehran. But the Nazis have learned about the meeting and Hitler sees it as his last chance to turn the tide. Although the war is undoubtedly lost, the Germans believe that perhaps a new set of Allied leaders might be willing to make a more reasonable peace in its aftermath. And so a plan is devised—code name Operation Long Jump—to assassinate FDR, Churchill, and Stalin. Immediately, a highly trained, hand-picked team of Nazi commandos is assembled, trained, armed with special weapons, and parachuted into Iran. They have six days to complete the daring assignment before the statesmen will return home. With no margin for error and little time to spare, Mike Reilly, the head of FDR's Secret Service detail—a man from a Montana silver mining town who describes himself as “an Irish cop with more muscle than brains”—must overcome his suspicions and instincts to work with a Soviet agent from the NKVD (the precursor to the KGB) to save the three most powerful men in the world. Filled with eight pages of black-and-white photographs, *Night of the Assassins* is a suspenseful true-life tale about an impossible mission, a ticking clock, and one man who stepped up to the challenge and prevented a world catastrophe.

With shades of *Game of Thrones* and *Romeo and Juliet*, this richly imagined fantasy from debut author Sarah Ahiers is a tale of love, lies, and vengeance. Fans of Kristin Cashore and Rae Carson will devour the flawlessly crafted action and inventive world building. Seventeen-year-old Lea Saldana is a trained assassin. She was born into one of the nine clipper Families in the kingdom of Lovero who lawfully take lives for a price. As a member of the highest-ranking clan, loyalty to Family is valued above all, but that doesn't stop Lea from getting into a secret relationship with Val Da Via, a boy from a rival clan. Despite her better judgment, Lea has fallen in love with him; but she's confident she can anticipate any threat a mile away. Then she awakens one night to a house full of smoke. Although she narrowly escapes, she isn't able to save her Family as their home is consumed by flames. With horror, she realizes that Val and his Family are the only ones who could be responsible. Devastated over his betrayal and the loss of her clan, there's just one thing on her mind: making the Da Vias pay. The heart of this assassin craves revenge.

Kandri Hinjuman was never meant to be a soldier. His brother Mektu was never meant for this world. Rivals since childhood, they are drafted into a horrific war led by a madwoman-Prophet, and survive each day only by hiding their disbelief. Kandri is good at blending in, but Mektu is hopeless: impulsive, erratic-and certain that a demon is stalking him. Is this madness or a second sense? Either way, Kandri knows that Mektu's antics will land them both in early graves. But all bets are off when the brothers' simmering feud explodes into violence, and holy blood is spilled. Kandri and Mektu are taken for contract killers and must flee for their lives-to the one place where they can hope to disappear: the sprawling desert known as the Land that Eats Men. In this eerie wilderness, the terrain is as deadly as the monsters, ghouls, and traffickers in human flesh. Here the brothers find strange allies: an aging warlord, a desert nomad searching for her family, a lethal child-soldier still in her teens. They also find themselves in possession of a secret that could bring peace to the continent of Urrath. Or unthinkable carnage. On their heels are the Prophet's death squads. Ahead lie warring armies, sandstorms, evil spirits and the deeper evil of human greed. But hope beckons as well-if the "Master Assassins" can expose the lie that has made them the world's most wanted men.

'Reveals its mysteries with the style of a magic show and the artful grace of a gifted storyteller' Nicholas Eames, author of Kings of the Wyld TO SAVE A KING, KILL A KING . . . The assassin Girton Club-foot and his master have returned to Maniyadoc in hope of finding sanctuary, but death, as always, dogs Girton's heels. The place he knew no longer exists. War rages across Maniyadoc, with three kings claiming the same crown - and one of them is Girton's old friend Rufra. Girton finds himself hurrying to uncover a plot to murder Rufra on what should be the day of the king's greatest victory. But while Girton deals with threats inside and outside Rufra's war encampment, he can't help wondering if his greatest enemy hides beneath his own skin. Praise for this trilogy 'Outstanding . . . Kept me reading well into the early hours of the morning' James Islington, author of The Shadow of What Was Lost 'Dead gods, dread magic, and a lead that feels like a breath of fresh air. Great fun' Peter Newman, author of The Vagrant 'Readers will appreciate Barker's complex mythology and smoothly flowing plot' Publishers Weekly 'Riddled with intrigue and dangerous magic, this is a hugely enjoyable debut' Jennifer Williams, author of The Copper Promise 'A dark-humoured game of cat and mouse between assassins, with traitors on all sides' David Dalglish, author of the Shadowdance series The Wounded Kingdom trilogy begins with AGE OF ASSASSINS, continues with BLOOD OF ASSASSINS and will continue with KING OF ASSASSINS.

Assassin. That's what they called her as she slipped through the shadows on the orders of her Emperor. She was young, lithe, and deadly. She was the best of her kind. King. His only title. More important than his birth name. Feared by his people, and searching for a Queen. But when he ends up in the hands of a psychopath, will he be able to work with the deadly woman he's held captive with or will they both perish?

Assassins have been killing the powerful and famous for at least three thousand years. Personal ambition, revenge, and anger have encouraged many to violent deeds, like the Turkish sultan who had nineteen of his brothers strangled or the bodyguards who murdered a dozen Roman emperors. More recently have come new motives like religious and political fanaticism, revolution and liberation, with governments also getting in on the act, while many victims seem to have been surprisingly careless: Abraham Lincoln was killed after letting his bodyguard go for a drink. So, do assassinations work? Drawing on anecdote, historical evidence, and statistical analysis, Assassins' Deeds delves into some of history's most notorious acts, unveiling an intriguing cast of characters, ingenious methods of killing, and many unintended consequences.

\*\*\*Look out for The Bone Ships, the start of a new fantasy series by RJ Barker!\*\*\* 'Age of Assassins reveals its mysteries with the style of a magic show and the artful grace of a gifted storyteller' Nicholas Eames, author of Kings of the Wyld TO CATCH AN ASSASSIN, USE AN ASSASSIN... Girton Club-Foot, apprentice to the land's best assassin, still has much to learn about the art of taking lives. But his latest mission tasks Girton and his master with a far more difficult challenge: to save a life. Someone, or many someones, is trying to kill the heir to the throne, and it is up to Girton and his master to uncover the traitor and prevent the prince's murder. In a kingdom on the brink of civil war and a castle thick with lies Girton finds friends he never expected, responsibilities he never wanted, and a conspiracy that could destroy an entire land. \*\*\*SHORTLISTED FOR THE DAVID GEMMELL AWARDS 2018\*\*\* \*\*\*SHORTLISTED FOR THE KITSCHIE AWARDS 2018\*\*\* 'Dead gods, dread magic, and a lead that feels like a breath of fresh air. Great fun' Peter Newman, author of The Vagrant 'Outstanding. Beautifully written, perfectly paced and assured. Kept me reading well into the early hours of the morning. A wonderful first book - a wonderful book, period - that should be at the very top of your to-read list' James Islington, author of The Shadow of what was Lost 'Simply unputdownable . . . the perfect mix of fantasy and mystery' Fantasy Book Review 'With an original, immersive world that wouldn't let me go and a pair of assassins worth rooting for, Age of Assassins is a pleasure to read. I can't wait for more!' Melissa Caruso, author of The Tethered Mage 'A dark-humored game of cat and mouse between assassins, with traitors on all sides' David Dalglish, author of the Shadowdance series 'Age of Assassins builds a compelling fantasy world and peoples it with characters you can care about. Riddled with intrigue and dangerous magic, this is a hugely enjoyable debut' Jen Williams, author of The Copper Promise 'Age of Assassins is a beguiling story of action and intrigue combined with a poignancy and humour that are as sharp as any blade' Jon Skovron, author of Hope and Red 'Compellingly complex political intrigue and steel-sparking action sequences leavened by warm humour and genuine emotional depth' Chris Brookmyre, author of the Jack Parlabane novels The Wounded Kingdom trilogy begins with AGE OF ASSASSINS, continues with BLOOD OF ASSASSINS and will continue with KING OF ASSASSINS.

"I love every aspect of this amazing book—a genderfluid hero, a deadly contest, and vicious courtly intrigue. Get! Read! Now!" —Tamora Pierce, #1 New York Times bestselling author I Needed to Win. They Needed to Die. Sallot Leon is a thief, and a good one at that. But gender fluid Sal wants nothing more than to escape the drudgery of life as a highway robber and get closer to the upper-class—and the nobles who destroyed their home. When Sal steals a flyer for an audition to become a member of The Left Hand—the Queen's personal assassins, named after the rings she wears—Sal jumps at the chance to infiltrate the court and get revenge. But the audition is a fight to the death filled with clever circus acrobats, lethal apothecaries, and vicious ex-soldiers. A childhood as a common criminal hardly prepared Sal for the trials. And as Sal succeeds in the competition, and wins the heart of Elise, an intriguing scribe at court, they start to dream of a new life and a different future, but one that Sal can have only if they survive. More Praise for Mask of Shadows: A Bustle Most Anticipated YA of 2017! "Compelling and relatable characters, a fascinating world with dangerous magic, and a dash of political intrigue: Mask of Shadows completely delivered. Fantasy fans will love this book."—Jodi Meadows, New York

Times bestselling coauthor of *My Lady Jane* "An intriguing world and a fantastically compelling main character make for a can't-miss debut. Miller's *Mask of Shadows* will make you glad you're not an assassin—and even gladder Sal is."—Kiersten White, *New York Times* bestselling author of *And I Darken* and *Now I Rise*

A Kirkus 2018 Best Book of the Year! Shakespeare in Love meets Philippa Gregory in this witty and thrilling story of star-crossed assassins in Elizabeth England, perfect for fans of *My Lady Jane* and *The Gentleman's Guide to Vice and Virtue*! When Lady Katherine's father is killed for being an illegally practicing Catholic, she discovers treason wasn't the only secret he's been hiding -- he was also involved in a murder plot against the reigning Queen Elizabeth I. With nothing left to lose, Katherine disguises herself as a boy and travels to London to fulfill her father's mission, and to take it one step further -- kill the queen herself. Katherine's opportunity comes in the form of William Shakespeare's newest play, which is to be performed in front of Her Majesty. But what she doesn't know is that the play is not just a play. It's a plot to root out insurrectionists and destroy the rebellion once and for all. The mastermind behind this ruse is Toby Ellis, a young spy for the queen with secrets of his own. When Toby and Katherine are cast opposite each other as the play's leads, they find themselves inexplicably drawn to one another. But the closer they grow, the more precarious their positions become. And soon they learn that star-crossed love, mistaken identity, and betrayal are far more dangerous off the stage than on. Many men killed Julius Caesar. Only one man was determined to kill the killers. From the spring of 44 BC through one of the most dramatic and influential periods in history, Caesar's adopted son, Octavian, the future Emperor Augustus, exacted vengeance on the assassins of the Ides of March, not only on Brutus and Cassius, immortalized by Shakespeare, but all the others too, each with his own individual story. The last assassin left alive was one of the lesser-known: Cassius Parmensis was a poet and sailor who chose every side in the dying Republic's civil wars except the winning one, a playwright whose work was said to have been stolen and published by the man sent to kill him. Parmensis was in the back row of the plotters, many of them Caesar's friends, who killed for reasons of the highest political principles and lowest personal piques. For fourteen years he was the most successful at evading his hunters but has been barely a historical footnote--until now. *The Last Assassin* dazzlingly charts an epic turn of history through the eyes of an unheralded man. It is a history of a hunt that an emperor wanted to hide, of torture and terror, politics and poetry, of ideas and their consequences, a gripping story of fear, revenge, and survival.

From National Bestselling author, Leslie Langtry... YOU CAN'T PICK YOUR FAMILY... Death by Chocolate is her favorite dessert. And those knitting needles aren't just for craft projects. To most people, Gin Bombay is an ordinary single mom. Then again, they don't know she's from a family of top secret assassins. Somewhere between leading a Girl Scout troop for her kindergartner--would nooses count for a knot badge?--and keeping their puppy from destroying the furniture, Gin now has to take out a new target. BUT YOU CAN PICK THEM OFF Except this target has an incredibly hot Australian bodyguard who knows just how to make her weak in the knees. But with a traitor threatening to expose everything, Gin doesn't have much time to indulge her hormones. She's got to find the leak and clear her assignment...or she'll end up next on the Bombay family hit list. Other Greatest Hits Mysteries available: *Guns Will Keep Us Together* – book #2 *Stand By Your Hitman* – book #3 *I Shot You Babe* – book #4 *Paradise by the Rifles Sights* – book #5 *Snuff the Magic Dragon* - book #6 *My Heroes Have Always Been Hitmen* – book #7 *Four Killing Birds* – a holiday short story *Have Yourself a Deadly Little Christmas* – a holiday short story REVIEWS: "The Greatest Hits Mysteries are pure wicked fun! Imagine Stephanie Plum with a license to kill... and Grandma Mazur running the show. You'd be close to the Bombay Family." ~ Gemma Halliday, *New York Times* Bestselling author of the *High Heels Mysteries* "With an irreverent, tell-it-like-it-is, suburban-mom-assassin narrator, Leslie Langtry's 'Scuse Me While I Kill This Guy' delivers wild and wicked fun." -Julie Kenner, USA Today Bestselling Author "Darkly funny and wildly over the top, this mystery answers the burning question, 'Do assassin skills and Girl Scout merit badges mix...?' one truly original and wacky novel!" -RT BOOKreviews "Those who like dark humor will enjoy a look into the deadliest female assassin and PTA mom's life." -Parkersburg News "Mixing a deadly sense of humor and plenty of sexy sizzle, Leslie Langtry creates a brilliantly original, laughter-rich mix of contemporary romance and suspense in 'Scuse Me While I Kill This Guy' -Chicago Tribune "The beleaguered soccer mom assassin concept is a winner, and Langtry gets the fun started from page one with a myriad of clever details." -Publisher's Weekly

"An enthralling conclusion to this superb trilogy, displaying an exceptional combination of originality, magic, adventure, character, and drama."—Kirkus Reviews (starred review) King Shrewd is dead at the hands of his son Regal. As is Fitz—or so his enemies and friends believe. But with the help of his allies and his beast magic, he emerges from the grave, deeply scarred in body and soul. The kingdom also teeters toward ruin: Regal has plundered and abandoned the capital, while the rightful heir, Prince Verity, is lost to his mad quest—perhaps to death. Only Verity's return—or the heir his princess carries—can save the Six Duchies. But Fitz will not wait. Driven by loss and bitter memories, he undertakes a quest: to kill Regal. The journey casts him into deep waters, as he discovers wild currents of magic within him—currents that will either drown him or make him something more than he was. Praise for Robin Hobb and *Assassin's Quest* "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "Superbly written, wholly satisfying, unforgettable: better than any fantasy trilogy in print—including mine!"—Melanie Rawn

Discover a gripping new mystery series with the extended excerpt of *Assassins of Athens* When the body of a boy from one of Greece's most prominent families turns up in a dumpster in one of Athens' worst neighborhoods, Chief Inspector Andreas Kaldis of the Greek Police's Special Crimes Division is certain there's a message in the murder. But who sent it and why? Andreas' search for answers takes him deep into the sordid, criminal side of Athens nightlife and then to the glittering world of high society, where age-old frictions between old and new money breed jealousy, murder, revenge, revolutionaries, and some very dangerous truths. It is a journey amid ruthless, powerful adversaries that brings Andreas face-to-face with old grudges, new emotions, ancient Athenian practices, and modern political realities once thought unimaginable. *Assassins of Athens* brings

readers deep into a world of crime set against the seductive backdrop of modern-day Greece in Jeffrey Siger's must-read series. "Jeffrey Siger's Assassins of Athens is a teasingly complex and suspenseful thriller....Siger and his protagonist, Chief Inspector Andreas Kaldis, are getting sharper and surer with each case."—Thomas Perry, New York Times bestselling author

ONLY ONE THING STANDS BETWEEN HUMANS AND THE DEADLY SUPERNATURAL WORLD...THE ACADEMY OF ASSASSINS. Abandoned as a child and unable to remember her past, Morgan was raised as a hunter, one of an elite group of fighters sworn to protect humans from the dangerous paranormal creatures who invade our world...creatures such as herself. Her life changes the day she's summoned to the Academy of Assassins, a school that trains witches and hunters to eradicate paranormals who prey on humans. Her first assignment-find and eliminate the killer who is using the Academy as their own personal hunting ground. As Morgan delves deeper into the investigation, she will need to dodge assassination attempts, avoid the distraction of romantic entanglements with the devilishly handsome security expert, Kincade, and his maddeningly overprotective teammates, while keeping the volatile magic in her blood concealed from those who would use it for their own purposes. When the danger increases and the school is threatened, Morgan must unearth her missing memories before someone finishes the job they started so long ago-killing her and unleashing a plague that will consume the world. An Academy of Assassins Novel : Book 1

The age of Nore. A time of hardship, war, enchantment, and evil. These events lead of to the story of Tecoco's Earth, where the inhabitants within the world of Tecoco are embroiled in a tide of suffering and terrible predicament. A brother swears vengeance on the suffering of a populace. A wicked king seeks the world for his own. A chief makes a decision that will decide the fate of his people. This is the age of Nore.

Age of Assassins(The Wounded Kingdom Book 1) To catch an assassin, use an assassin...Hachette UK

T.A.G. You're It... "It is 4 a.m. when they come for me. I am already awake, strung out on the fear that they will come, and fear that they won't. When I finally hear the click of the latch on the dormitory door, I have only a second to brace myself before-" At Cate's isolated boarding school Killer is more than a game-it's an elite secret society. Members must avoid being "killed" during a series of thrilling pranks-and only the Game Master knows who the "killer" is. When Cate's finally invited to join The Guild of Assassins, she knows it's her ticket to finally feeling like she belongs. But when the game becomes all too real, the school threatens to shut it down. Cate will do anything to keep playing and save The Guild. But can she find the real assassin-before she's the next target?

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