

Temperature Sensor Comparison Dht22 Vs Ds18b20 Arduino

This volume gathers selected, peer-reviewed original contributions presented at the International Conference on Computational Vision and Bio-inspired Computing (ICCVBIC) conference which was held in Coimbatore, India, on November 29-30, 2018. The works included here offer a rich and diverse sampling of recent developments in the fields of Computational Vision, Fuzzy, Image Processing and Bio-inspired Computing. The topics covered include computer vision; cryptography and digital privacy; machine learning and artificial neural networks; genetic algorithms and computational intelligence; the Internet of Things; and biometric systems, to name but a few. The applications discussed range from security, healthcare and epidemic control to urban computing, agriculture and robotics. In this book, researchers, graduate students and professionals will find innovative solutions to real-world problems in industry and society as a whole, together with inspirations for further research.

This book constitutes the proceedings of the International Conference on Ad Hoc Networks, ADHOCNETS 2015, held in September 2015 in Italy. The 17 regular and 3 invited papers presented were carefully reviewed and selected from numerous submissions. The papers cover topics such as physical layer; MAC and routing; mobility in networks; self-organization, virtualization and localization; cloud, virtualization and prototyping; security and fault tolerance in wireless mobile networks.

This book presents the proceedings of the 20th Congress of the International Ergonomics Association (IEA 2018), held on August 26-30, 2018, in Florence, Italy. By highlighting the latest theories and models, as well as cutting-edge technologies and applications, and by combining findings from a range of disciplines including engineering, design, robotics, healthcare, management, computer science, human biology and behavioral science, it provides researchers and practitioners alike with a comprehensive, timely guide on human factors and ergonomics. It also offers an excellent source of innovative ideas to stimulate future discussions and developments aimed at applying knowledge and techniques to optimize system performance, while at the same time promoting the health, safety and wellbeing of individuals. The proceedings include papers from researchers and practitioners, scientists and physicians, institutional leaders, managers and policy makers that contribute to constructing the Human Factors and Ergonomics approach across a variety of methodologies, domains and productive sectors. This volume includes papers addressing the following topics: Ergonomics in Design, Activity Theories for Work Analysis and Design, and Affective Design.

Leverage Python and Raspberry Pi to create complex IoT applications capable of creating and detecting movement and measuring distance, light, and a host of other environmental conditions Key Features Learn the fundamentals of electronics and how to integrate them with a Raspberry Pi Understand how to build RESTful APIs, WebSocket APIs, and MQTT-based applications Explore alternative approaches to structuring IoT applications with Python Book Description The age of connected devices is here, be it fitness bands or smart homes. It's now more important than ever to understand how hardware components interact with the internet to collect and analyze user data. The Internet of Things (IoT), combined with the popular open source language Python, can be used to build powerful and intelligent IoT systems with intuitive interfaces. This book consists of three parts, with the first focusing on the "Internet" component of IoT. You'll get to grips with end-to-end IoT app development to control an LED over the internet, before learning how to build RESTful APIs, WebSocket APIs, and MQTT services in Python. The second part delves into the fundamentals behind electronics and GPIO interfacing. As you progress to the last part, you'll focus

on the "Things" aspect of IoT, where you will learn how to connect and control a range of electronic sensors and actuators using Python. You'll also explore a variety of topics, such as motor control, ultrasonic sensors, and temperature measurement. Finally, you'll get up to speed with advanced IoT programming techniques in Python, integrate with IoT visualization and automation platforms, and build a comprehensive IoT project. By the end of this book, you'll be well-versed with IoT development and have the knowledge you need to build sophisticated IoT systems using Python. What you will learn Understand electronic interfacing with Raspberry Pi from scratch Gain knowledge of building sensor and actuator electronic circuits Structure your code in Python using Async IO, pub/sub models, and more Automate real-world IoT projects using sensor and actuator integration Integrate electronics with ThingSpeak and IFTTT to enable automation Build and use RESTful APIs, WebSockets, and MQTT with sensors and actuators Set up a Raspberry Pi and Python development environment for IoT projects Who this book is for This IoT Python book is for application developers, IoT professionals, or anyone interested in building IoT applications using the Python programming language. It will also be particularly helpful for mid to senior-level software engineers who are experienced in desktop, web, and mobile development, but have little to no experience of electronics, physical computing, and IoT.

Unleash the power of the ESP8266 and build a complete home automation system with it. About This Book Harness the power of the ESP8266 Wi-Fi chip to build an effective Home Automation System Learn about the various ESP8266 modules Configuring the ESP8266 and making interesting home automation projects A step-by-step guide on the ESP8266 chip and how to convert your home into a smart home. Who This Book Is For This book is targeted at people who want to build connected and inexpensive home automation projects using the ESP8266 Wi-Fi chip, and to completely automate their homes. A basic understanding of the board would be an added advantage What You Will Learn Get, compile, install, and configure an MQTT server Use the Wi-Fi connectivity feature to control appliances remotely Control several home appliances using the ESP8266 Wi-Fi chip Control and monitor your home from the cloud using ESP8266 modules Stream real-time data from the ESP8266 to a server over WebSockets Create an Android mobile application for your project In Detail The ESP8266 is a low-cost yet powerful Wi-Fi chip that is becoming more popular at an alarming rate, and people have adopted it to create interesting projects. With this book, you will learn to create and program home automation projects using the ESP8266 Wi-Fi chip. You will learn how to build a thermostat to measure and adjust the temperature accordingly and how to build a security system using the ESP8266. Furthermore, you will design a complete home automation system from sensor to your own cloud. You will touch base on data monitoring, controlling appliances, and security aspects. By the end of the book, you will understand how to completely control and monitor your home from the cloud and from a mobile application. You will be familiar with the capabilities of the ESP8266 and will have successfully designed a complete ready-to-sell home automated system. Style and approach A practical book that will cover independent home automation projects.

There is not a single industry which will not be transformed by machine learning and Internet of Things (IoT). IoT and machine learning have altogether changed the technological scenario by letting the user monitor and control things based on the prediction made by machine learning algorithms. There has been substantial progress in the usage of platforms, technologies and applications that are based on these technologies. These breakthrough technologies affect not just the software perspective of the industry, but they cut across areas like smart cities, smart healthcare, smart retail, smart monitoring, control, and others. Because of these "game changers," governments, along with top companies around the world, are investing heavily in its research and development. Keeping pace with the latest trends, endless research, and new developments is paramount to innovate systems that are not only user-friendly but also speak to the growing needs and demands of society. This volume is focused on saving energy at different levels of design and automation including the concept of machine learning

automation and prediction modeling. It also deals with the design and analysis for IoT-enabled systems including energy saving aspects at different level of operation. The editors and contributors also cover the fundamental concepts of IoT and machine learning, including the latest research, technological developments, and practical applications. Valuable as a learning tool for beginners in this area as well as a daily reference for engineers and scientists working in the area of IoT and machine technology, this is a must-have for any library.

Developing countries are persistently looking for efficient and cost-effective methods for transforming their communities into smart cities. Unfortunately, energy crises have increased in these regions due to a lack of awareness and proper utilization of technological methods. These communities must explore and implement innovative solutions in order to enhance citizen enrollment, quality of government, and city intelligence. IoT Architectures, Models, and Platforms for Smart City Applications provides emerging research exploring the theoretical and practical aspects of transforming cities into intelligent systems using IoT-based design models and sustainable development projects. This publication looks at how cities can be built as smart cities within limited resources and existing advanced technologies. Featuring coverage on a broad range of topics such as cloud computing, human machine interface, and ad hoc networks, this book is ideally designed for urban planners, engineers, IT specialists, computer engineering students, research scientists, academicians, technology developers, policymakers, researchers, and designers seeking current research on smart applications within urban development.

This book focuses on the combination of IoT and data science, in particular how methods, algorithms, and tools from data science can effectively support IoT. The authors show how data science methodologies, techniques and tools, can translate data into information, enabling the effectiveness and usefulness of new services offered by IoT stakeholders. The authors posit that if IoT is indeed the infrastructure of the future, data structure is the key that can lead to a significant improvement of human life. The book aims to present innovative IoT applications as well as ongoing research that exploit modern data science approaches. Readers are offered issues and challenges in a cross-disciplinary scenario that involves both IoT and data science fields. The book features contributions from academics, researchers, and professionals from both fields.

Decision makers, such as government officials, need to better understand human activity in order to make informed decisions. With the ability to measure and explore geographic space through the use of geospatial intelligence data sources including imagery and mapping data, they are better able to measure factors affecting the human population. As a broad field of study, geospatial research has applications in a variety of fields including military science, environmental science, civil engineering, and space exploration. Geospatial Intelligence: Concepts, Methodologies, Tools, and Applications explores multidisciplinary applications of geographic information systems to describe, assess, and visually depict physical features and to gather data, information, and knowledge regarding human activity. Highlighting a range of topics such as geovisualization, spatial analysis, and landscape mapping, this multi-volume book is ideally designed for data scientists, engineers, government agencies, researchers, and graduate-level students in GIS programs.

This book includes the original, peer-reviewed research from the 2nd International Conference on Emerging Trends in Electrical, Communication and Information Technologies (ICECIT 2015), held in December, 2015 at Srinivasa Ramanujan Institute of Technology, Ananthapuramu, Andhra Pradesh, India. It covers the latest research trends or developments in areas of Electrical Engineering, Electronic and Communication Engineering, and Computer Science and Information.

With near-universal internet access and ever-advancing electronic devices, the ability to facilitate interactions between various hardware and software provides endless possibilities. Though internet of things (IoT) technology is becoming more popular among individual users and

companies, more potential applications of this technology are being sought every day. There is a need for studies and reviews that discuss the methodologies, concepts, and possible problems of a technology that requires little or no human interaction between systems. The Handbook of Research on the Internet of Things Applications in Robotics and Automation is a pivotal reference source on the methods and uses of advancing IoT technology. While highlighting topics including traffic information systems, home security, and automatic parking, this book is ideally designed for network analysts, telecommunication system designers, engineers, academicians, technology specialists, practitioners, researchers, students, and software developers seeking current research on the trends and functions of this life-changing technology.

A Hands-On Course in Sensors using the Arduino and Raspberry Pi is the first book to give a practical and wide-ranging account of how to interface sensors and actuators with micro-controllers, Raspberry Pi and other control systems. The author describes the progression of raw signals through conditioning stages, digitization, data storage and presentation. The collection, processing, and understanding of sensor data plays a central role in industrial and scientific activities. This book builds simplified models of large industrial or scientific installations that contain hardware and other building blocks, including services for databases, web servers, control systems, and messaging brokers. A range of case studies are included within the book, including a weather station, geophones, a water-colour monitor, capacitance measurement, the profile of laser beam, and a remote-controlled and fire-seeking robot This book is suitable for advanced undergraduate and graduate students taking hands-on laboratory courses in physics and engineering. Hobbyists in robotics clubs and other enthusiasts will also find this book of interest.

Beginning Sensor Networks with Arduino and Raspberry Pi teaches you how to build sensor networks with Arduino, Raspberry Pi, and XBee radio modules, and even shows you how to turn your Raspberry Pi into a MySQL database server to store your sensor data! First you'll learn about the different types of sensors and sensor networks, including how to build a simple XBee network. Then you'll walk through building an Arduino-based temperature sensor and data collector, followed by building a Raspberry Pi-based sensor node. Next you'll learn different ways to store sensor data, including writing to an SD card, sending data to the cloud, and setting up a Raspberry Pi MySQL server to host your data. You even learn how to connect to and interact with a MySQL database server directly from an Arduino! Finally you'll learn how to put it all together by connecting your Arduino sensor node to your new Raspberry Pi database server. If you want to see how well Arduino and Raspberry Pi can get along, especially to create a sensor network, then Beginning Sensor Networks with Arduino and Raspberry Pi is just the book you need.

This proceedings book is the fourth edition of a series of works which features emergent research trends and recent innovations related to smart city presented at the 5th International Conference on Smart City Applications SCA20 held in Safranbolu, Turkey. This book is composed of peer-reviewed chapters written by leading international scholars in the field of smart cities from around the world. This book covers all the smart city topics including Smart Citizenship, Smart Education, Smart Mobility, Smart Healthcare, Smart Mobility, Smart Security, Smart Earth Environment & Agriculture, Smart Economy, Smart Factory and Smart Recognition Systems. This book contains a special section intended for Covid-19 pandemic researches. This book edition is an invaluable resource for courses in computer science, electrical engineering and urban sciences for sustainable development.

The two-volume set LNAI 10751 and 10752 constitutes the refereed proceedings of the 10th Asian Conference on Intelligent Information and Database Systems, ACIIDS 2018, held in Dong Hoi City, Vietnam, in March 2018. The total of 133 full papers accepted for publication in

these proceedings was carefully reviewed and selected from 423 submissions. They were organized in topical sections named: Knowledge Engineering and Semantic Web; Social Networks and Recommender Systems; Text Processing and Information Retrieval; Machine Learning and Data Mining; Decision Support and Control Systems; Computer Vision Techniques; Advanced Data Mining Techniques and Applications; Multiple Model Approach to Machine Learning; Sensor Networks and Internet of Things; Intelligent Information Systems; Data Structures Modeling for Knowledge Representation; Modeling, Storing, and Querying of Graph Data; Data Science and Computational Intelligence; Design Thinking Based R&D, Development Technique, and Project Based Learning; Intelligent and Contextual Systems; Intelligent Systems and Algorithms in Information Sciences; Intelligent Applications of Internet of Thing and Data Analysis Technologies; Intelligent Systems and Methods in Biomedicine; Intelligent Biomarkers of Neurodegenerative Processes in Brain; Analysis of Image, Video and Motion Data in Life Sciences; Computational Imaging and Vision; Computer Vision and Robotics; Intelligent Computer Vision Systems and Applications; Intelligent Systems for Optimization of Logistics and Industrial Applications.

This book presents a broad range of deep-learning applications related to vision, natural language processing, gene expression, arbitrary object recognition, driverless cars, semantic image segmentation, deep visual residual abstraction, brain-computer interfaces, big data processing, hierarchical deep learning networks as game-playing artefacts using regret matching, and building GPU-accelerated deep learning frameworks. Deep learning, an advanced level of machine learning technique that combines class of learning algorithms with the use of many layers of nonlinear units, has gained considerable attention in recent times. Unlike other books on the market, this volume addresses the challenges of deep learning implementation, computation time, and the complexity of reasoning and modeling different type of data. As such, it is a valuable and comprehensive resource for engineers, researchers, graduate students and Ph.D. scholars.

Build sensor networks with Python and MicroPython using XBee radio modules, Raspberry Pi, and Arduino boards. This revised and updated edition will put all of these together to form a sensor network, and show you how to turn your Raspberry Pi into a MySQL database server to store your sensor data! You'll review the different types of sensors and sensor networks, along with new technology, including how to build a simple XBee network. You'll then walk through building an sensor nodes on the XBee, Raspberry Pi, and Arduino, and also learn how to collect data from multiple sensor nodes. The book also explores different ways to store sensor data, including writing to an SD card, sending data to the cloud, and setting up a Raspberry Pi MySQL server to host your data. You'll even learn how to connect to and interact with a MySQL database server directly from an Arduino! Finally you'll see how to put it all together by connecting your sensor nodes to your new Raspberry Pi database server. If you want to see how well XBee, Raspberry Pi, and Arduino can get along, especially to create a sensor network, then Beginning Sensor Networks with XBee, Raspberry Pi, and Arduino is just the book you need. What You'll Learn Code your sensor nodes with Python and MicroPython Work with new XBee 3 modules Host your data on Raspberry Pi Get started with MySQL Create sophisticated sensor networks Who This Book Is For Those interested in building or experimenting with sensor networks and IoT solutions, including those with little or no programming experience. A secondary target includes readers interested in using XBee modules

with Raspberry Pi and Arduino, those interested in controlling XBee modules with MicroPython.

The book features research papers presented at the International Conference on Computer Networks and Inventive Communication Technologies (ICCNCT 2018), offering significant contributions from researchers and practitioners in academia and industry. The topics covered include computer networks, network protocols and wireless networks, data communication technologies, and network security. Covering the main core and specialized issues in the areas of next-generation wireless network design, control, and management, as well as in the areas of protection, assurance, and trust in information security practices, these proceedings are a valuable resource, for researchers, instructors, students, scientists, engineers, managers, and industry practitioners.

Arduino boards have impressed both hackers and professional engineers. Whether you're a hobbyist or a professional, it isn't just a breadboard and a hazy idea that keeps you going. It's essential to institute a proper design, device instrumentation and, indeed, test your project thoroughly before committing to a particular prototype. Practical Arduino Engineering begins by outlining the engineering process, from the basic requirements and preliminary design to prototyping and testing. Each and every chapter exemplifies this process and demonstrates how you can profit from the implementation solid engineering principles—regardless of whether you just play in your basement or you want to publicize and sell your devices. Arduino is a brilliant prototyping platform that allows users to test and iterate design ideas. Imitation by other Arduino makers, hackers and engineers often proves your design's popularity. Practical Arduino Engineering will teach you to follow the engineering process carefully; over time, you will be able to review and improve this process, and even extend its scope. Practical Arduino Engineering is not purely theoretical. In addition, you'll learn the process of hardware engineering as applicable to Arduino projects, and the importance of the process in each and every project presented in this book. To set the stage, Practical Arduino Engineering begins by reviewing the Arduino software landscape, then shows how to set up an Arduino project for testing. Even if you already know your compiler toolchain and the basics of Arduino programming, this refresher course can help fill in the gaps and explain why your compiler may spit out certain error messages. Practical Arduino Engineering then gradually builds up the engineering process, from single devices like LCDs, potentiometers and GPS modules, to the integration of several modules into larger projects, such as a wireless temperature measurement system, and ultimately an entire robot. The engineering projects become progressively more challenging throughout the first 4 engineering chapters. Next, you'll proceed with simple steps towards the first intelligent part of a robot: the object detector. You'll find yourself teaching your robot how to avoid very hot objects or insurmountable obstacles. The basic design requirements for a complete robot and, indeed, the detailed design and prototyping for robots can be extremely tricky, which is why engineering discipline is invaluable.

Practical Arduino Engineering then enters the world of domestic engineering by introducing home alarm systems—not quite as simple as they seem. A solid, robust system can only be built by following the engineering process detailed in previous chapters, and this section reinforces that process. You'll then take a step further in your Arduino engineering process: instrumentation and control, and some error messaging using GSM. Control is introduced via the Xbox controller, a very powerful piece of technology able to play a considerable role in robotics projects. Having already learned to control motion and to sense and avoid objects, you'll learn how to debug your Arduino projects of varying complexities via the hardware instrumentation software LabVIEW. To complete the journey into Practical Arduino Engineering, you'll discover how to use a special Arduino board to rely on Bluetooth Mate Silver for control of domestic and mobile Arduino projects. Using Bluetooth Mate Silver, you'll learn to implement basic engineering design with almost any Arduino project, and be able to justify, build, debug, and extend Arduino-based designs using a solid engineering approach. Please note: the print version of this title is black & white; the eBook is full color.

AI, Edge, and IoT Smart Agriculture integrates applications of IoT, edge computing, and data analytics for sustainable agricultural development and introduces Edge of Thing-based data analytics and IoT for predictability of crop, soil, and plant disease occurrence for improved sustainability and increased profitability. The book also addresses precision irrigation, precision horticulture, greenhouse IoT, livestock monitoring, IoT ecosystem for agriculture, mobile robot for precision agriculture, energy monitoring, storage management, and smart farming. The book provides an overarching focus on sustainable environment and sustainable economic development through smart and e-agriculture. Providing a medium for the exchange of expertise and inspiration, contributions from both smart agriculture and data mining researchers around the world provide foundational insights. The book provides practical application opportunities for the resolution of real-world problems, including contributions from the data mining, data analytics, Edge of Things, and cloud research communities working in the farming production sector. The book offers broad coverage of the concepts, themes, and instruments of this important and evolving area of IOT-based agriculture, Edge of Things and cloud-based farming, Greenhouse IOT, mobile agriculture, sustainable agriculture, and big data analytics in agriculture toward smart farming. Integrates sustainable agriculture, Greenhouse IOT, precision agriculture, crops monitoring, crops controlling to prediction, livestock monitoring, and farm management Presents data mining techniques for precision agriculture, including weather prediction, plant disease prediction, and decision support for crop and soil selection Promotes the importance and uses in managing the agro ecosystem for food security Emphasizes low energy usage options for low cost and environmental sustainability

This book constitutes selected papers of the Second International Conference on Advanced Communication Systems

and Information Security, ACOSIS 2019, held in Marrakesh, Morocco, in November 2019. The 10 full papers and 10 short papers were thoroughly reviewed and selected from 94 submissions. The papers are organized according to the following topical sections: wireless communications and services; vehicular communications; channel coding; construction of error correcting codes; intrusion detection techniques; wireless and mobile network security; applied cryptography.

The field of SMART technologies is an interdependent discipline. It involves the latest burning issues ranging from machine learning, cloud computing, optimisations, modelling techniques, Internet of Things, data analytics, and Smart Grids among others, that are all new fields. It is an applied and multi-disciplinary subject with a focus on Specific, Measurable, Achievable, Realistic & Timely system operations combined with Machine intelligence & Real-Time computing. It is not possible for any one person to comprehensively cover all aspects relevant to SMART Computing in a limited-extent work. Therefore, these conference proceedings address various issues through the deliberations by distinguished Professors and researchers. The SMARTCOM 2020 proceedings contain tracks dedicated to different areas of smart technologies such as Smart System and Future Internet, Machine Intelligence and Data Science, Real-Time and VLSI Systems, Communication and Automation Systems. The proceedings can be used as an advanced reference for research and for courses in smart technologies taught at graduate level.

This book is a collection of research papers and articles presented at the 3rd International Conference on Communications and Cyber-Physical Engineering (ICCCE 2020), held on 1-2 February 2020 at CMR Engineering College, Hyderabad, Telangana, India. Discussing the latest developments in voice and data communication engineering, cyber-physical systems, network science, communication software, image and multimedia processing research and applications, as well as communication technologies and other related technologies, it includes contributions from both academia and industry. This book is a valuable resource for scientists, research scholars and PG students working to formulate their research ideas and find the future directions in these areas. Further, it may serve as a reference work to understand the latest engineering and technologies used by practicing engineers in the field of communication engineering.

Combining and integrating cross-institutional data remains a challenge for both researchers and those involved in patient care. Patient-generated data can contribute precious information to healthcare professionals by enabling monitoring under normal life conditions and also helping patients play a more active role in their own care. This book presents the proceedings of MEDINFO 2019, the 17th World Congress on Medical and Health Informatics, held in Lyon, France, from 25 to 30 August 2019. The theme of this year's conference was 'Health and Wellbeing: E-Networks for All', stressing

the increasing importance of networks in healthcare on the one hand, and the patient-centered perspective on the other. Over 1100 manuscripts were submitted to the conference and, after a thorough review process by at least three reviewers and assessment by a scientific program committee member, 285 papers and 296 posters were accepted, together with 47 podium abstracts, 7 demonstrations, 45 panels, 21 workshops and 9 tutorials. All accepted paper and poster contributions are included in these proceedings. The papers are grouped under four thematic tracks: interpreting health and biomedical data, supporting care delivery, enabling precision medicine and public health, and the human element in medical informatics. The posters are divided into the same four groups. The book presents an overview of state-of-the-art informatics projects from multiple regions of the world; it will be of interest to anyone working in the field of medical informatics.

This book constitutes the thoroughly refereed proceedings of the 24th International Conference on Computer Networks, CN 2017, held in Brunów, Poland, in June 2017. The 35 full papers presented were carefully reviewed and selected from 80 submissions. They are dealing with the topics computer networks; teleinformatics and telecommunications; new technologies; queueing theory; innovative applications.

Quickly learn to program for microcontrollers and IoT devices without a lot of study and expense. MicroPython and controllers that support it eliminate the need for programming in a C-like language, making the creation of IoT applications and devices easier and more accessible than ever. MicroPython for the Internet of Things is ideal for readers new to electronics and the world of IoT. Specific examples are provided covering a range of supported devices, sensors, and MicroPython boards such as Pycom's WiPy modules and MicroPython's pyboard. Never has programming for microcontrollers been easier. The book takes a practical and hands-on approach without a lot of detours into the depths of theory. The book: Shows a faster and easier way to program microcontrollers and IoT devices Teaches MicroPython, a variant of one of the most widely used scripting languages Is friendly and accessible to those new to electronics, with fun example projects What You'll Learn Program in MicroPython Understand sensors and basic electronics Develop your own IoT projects Build applications for popular boards such as WiPy and pyboard Load MicroPython on the ESP8266 and similar boards Interface with hardware breakout boards Connect hardware to software through MicroPython Explore the easy-to-use Adafruit IO connecting your microcontroller to the cloud Who This Book Is For Anyone interested in building IoT solutions without the heavy burden of programming in C++ or C. The book also appeals to those wanting an easier way to work with hardware than is provided by the Arduino and the Raspberry Pi platforms.

This book constitutes the joint refereed proceedings of the 17th International Conference on Next Generation Wired/Wireless Advanced Networks and Systems, NEW2AN 2017, the 10th Conference on Internet of Things and Smart Spaces, ruSMART 2017. The 71 revised full papers presented were carefully reviewed and selected from 202 submissions. The papers of NEW2AN focus on advanced wireless networking and applications; lower-layer communication enablers; novel and innovative approaches to

performance and efficiency analysis of ad-hoc and machine-type systems; employed game-theoretical formulations, Markov chain models, and advanced queuing theory; grapheme and other emerging material, photonics and optics; generation and processing of signals; and business aspects. The ruSMART papers deal with fully-customized applications and services. The NsCC Workshop papers capture the current state-of-the-art in the field of molecular and nanoscale communications such as information, communication and network theoretical analysis of molecular and nanonetwork, mobility in molecular and nanonetworks; novel and practical communication protocols; routing schemes and architectures; design/engineering/evaluation of molecular and nanoscale communication systems; potential applications and interconnections to the Internet (e.g. the Internet of Nano Things).

Prepare: Getting Started with Sensors and Arduino Choose the right sensor for your situation and learn the basic knowledge you need to know to handle it properly. Learn about the various characteristics that determine the performance of the sensor, the interface method, and precautions for use. Install the program to run Arduino and check how to use the library to be used for practice, and you are ready!

Practice: Measuring the pollutants that harm your body From simple temperature and humidity to fine dust, ultraviolet rays, formaldehyde, and radiation, we will cover 18 sensors that can measure air pollutants and atmospheric conditions that affect the human body. We will explore the specifications, features, and operating principles of each sensor and connect them with Arduino to accurately measure the value. One more step!: Take on a sensor project If you have studied how each sensor works and measured the air environment around you, you can now apply the sensor to various projects. In this book, we will make a simple 'fine dust & temperature and humidity meter' and use LCD, Bluetooth, Wi-Fi, and RF communication to display the results of the project.

This book provides a model for the creation of sustainable and healthy cities in the Mediterranean region. It uses the coastal city of L'Alfàs del Pi in Spain as an example for designing renewable and innovative urban models that offer high standards of living, wellbeing and eco-friendly advantages. Quantitative and qualitative analyses are presented by scholars in a wide variety of fields to provide a thorough understanding of the social, cultural, economic, political, physical, environmental and public health influences, through the case study of L'Alfàs del Pi. L'Alfàs del Pi has a geographically unique population made of a mixture of local inhabitants and Northern European residents attracted by the weather conditions and the sea. The chapters in this book explore a series of innovative proposals for addressing concerns in the area, including historic preservation, sustainable transportation, promoting health and physical activity and water conservation. The methodology establishes a strategic approach that serves as a useful reference point for coastal cities, particularly in Mediterranean countries, in the creation of sustainable and healthy cities. This book will appeal to researchers across the disciplines of tourism, planning, health geography, architecture and urban studies.

This book gathers selected papers presented at the 2nd International Conference on Computing, Communications and Data Engineering, held at Sri Padmavati Mahila Visvavidyalayam, Tirupati, India from 1 to 2 Feb 2019. Chiefly discussing major issues and challenges in data engineering systems and computer communications, the topics covered include wireless systems and IoT,

machine learning, optimization, control, statistics, and social computing.

Structural Studies, Repairs and Maintenance of Heritage Architecture XVII The importance of retaining the built cultural heritage cannot be overstated. Rapid development and inappropriate conservation techniques are threatening many heritage unique sites in different parts of the world. Selected papers presented at the 17th International Conference on Studies, Repairs and Maintenance of Heritage Architecture are included in this volume. They address a series of topics related to the historical aspects and the reuse of heritage buildings, as well as technical issues on the structural integrity of different types of buildings, such as those constructed with materials as varied as iron and steel, concrete, masonry, wood or earth. Restoration processes require the appropriate characterisation of those materials, the modes of construction and the structural behaviour of the building. This knowledge can be gained through a series of material characterisation techniques, preferably via non-destructive tests. Modern computer simulation can provide accurate results demonstrating the stress state of the building and possible failure mechanisms affecting its stability. Of particular importance are studies related to their dynamic and earthquake behaviour aiming to provide an assessment of the seismic vulnerability of heritage buildings. Contributions originate from scientists, architects, engineers and restoration experts from all over the world and deal with different aspects of heritage buildings, including how to formulate regulatory policies, to ensure effective ways of preserving the architectural heritage.

Earthquake Resistant Engineering Structures XIII Papers presented at the 13th International Conference on Earthquake Resistant Engineering Structures form this volume and cover basic and applied research in the various fields of earthquake engineering relevant to the design of structures. Major earthquakes and associated effects such as tsunamis continue to stress the need to carry out more research on those topics. The problems will intensify as population pressure results in buildings in regions of high seismic vulnerability. A better understanding of these phenomena is required to design earthquake resistant structures and to carry out risk assessments and vulnerability studies. The problem of protecting the built environment in earthquake-prone regions involves not only the optimal design and construction of new facilities but also the upgrading and rehabilitation of existing structures including heritage buildings. The type of highly specialized retrofitting employed to protect the built heritage is an important area of research. The included papers cover such topics as Seismic hazard and tsunamis; Building performance during earthquakes; Structural vulnerability; Seismic isolation and energy dissipation; Passive earthquake protection systems.

This book gathers selected high-quality research papers from the International Conference on Computational Methods and Data Engineering (ICMDE 2020), held at SRM University, Sonipat, Delhi-NCR, India. Focusing on cutting-edge technologies and the most dynamic areas of computational intelligence and data engineering, the respective contributions address topics including collective intelligence, intelligent transportation systems, fuzzy systems, data privacy and security, data mining, data warehousing, big data analytics, cloud computing, natural language processing, swarm intelligence, and speech processing.

This book constitutes the thoroughly refereed post-conference proceedings of the 10th International Joint Conference on Biomedical Engineering Systems and Technologies, BIOSTEC 2017, held in Porto, Portugal, in February 2017. The 20 revised full papers presented

were carefully reviewed and selected from a total of 297 submissions. The papers are organized in topical sections on biomedical electronics and devices; bioimaging; bioinformatics models, methods and algorithms; bio-inspired systems and signal processing; and health informatics. This book comprises select proceedings of the international conference ETAEERE 2020, and covers latest research in the areas of electronics, communication and computing. The book includes different approaches and techniques for specific applications using particle swarm optimization, Otsu's function and harmony search optimization algorithm, DNA-NAND gate, triple gate SOI MOSFET, micro-Raman and FTIR analysis, high-k dielectric gate oxide, spectrum sensing in cognitive radio, microstrip antenna, GPR with conducting surfaces, energy efficient packet routing, iBGP route reflectors, circularly polarized antenna, double fork shaped patch radiator, implementation of Doppler radar at 24 GHz, iris image classification using SVM, digital image forgery detection, secure communication, spoken dialog system, and DFT-DCT spreading strategies. Given the range of topics covered, this book can be useful for both students and researchers working in electronics and communication.

Arduino Sensors for Everyone Gilbut Publishing Ltd.

Bridge Maintenance, Safety, Management, Life-Cycle Sustainability and Innovations contains lectures and papers presented at the Tenth International Conference on Bridge Maintenance, Safety and Management (IABMAS 2020), held in Sapporo, Hokkaido, Japan, April 11–15, 2021. This volume consists of a book of extended abstracts and a USB card containing the full papers of 571 contributions presented at IABMAS 2020, including the T.Y. Lin Lecture, 9 Keynote Lectures, and 561 technical papers from 40 countries. The contributions presented at IABMAS 2020 deal with the state of the art as well as emerging concepts and innovative applications related to the main aspects of maintenance, safety, management, life-cycle sustainability and technological innovations of bridges. Major topics include: advanced bridge design, construction and maintenance approaches, safety, reliability and risk evaluation, life-cycle management, life-cycle sustainability, standardization, analytical models, bridge management systems, service life prediction, maintenance and management strategies, structural health monitoring, non-destructive testing and field testing, safety, resilience, robustness and redundancy, durability enhancement, repair and rehabilitation, fatigue and corrosion, extreme loads, and application of information and computer technology and artificial intelligence for bridges, among others. This volume provides both an up-to-date overview of the field of bridge engineering and significant contributions to the process of making more rational decisions on maintenance, safety, management, life-cycle sustainability and technological innovations of bridges for the purpose of enhancing the welfare of society. The Editors hope that these Proceedings will serve as a valuable reference to all concerned with bridge structure and infrastructure systems, including engineers, researchers, academics and students from all areas of bridge engineering.

This book is perfect for hardware enthusiasts who want to develop amazing projects using Raspberry Pi. Some knowledge and experience working with Linux, C, and Python is a plus, but once you're set up to go, you'll be ready to push the creative capabilities of your Raspberry Pi even further.

This book is a comprehensive collection of chapters focusing on the core areas of computing and their further applications in the real world. Each chapter is a paper presented at the Computing Conference 2021 held on 15-16 July 2021. Computing 2021 attracted a total of 638 submissions which underwent a double-blind peer review process. Of those 638 submissions, 235 submissions have been selected to be included in this book. The goal of this conference is to give a platform to researchers with fundamental contributions and to be a premier venue for academic and industry practitioners to share new ideas and development experiences. We hope that readers find this volume

interesting and valuable as it provides the state-of-the-art intelligent methods and techniques for solving real-world problems. We also expect that the conference and its publications is a trigger for further related research and technology improvements in this important subject. .

[Copyright: 1835ba7af21742e365cbbd22b24e6bc1](#)