

Stargate Sg 1 Four Dragons

You've got to—belch!—roll for initiative, Morty! Two pop culture juggernauts are teaming up and neither multiverse is prepared for what comes next! When Morty sees a cute girl at school playing Dungeons & Dragons, he asks Rick to show him the ropes, only to discover that his grandfather is a veteran gamer. Next thing he knows, the entire family has been pulled into a campaign that escalates from virtual D&D simulations to alternate universes governed by the rules of the game. And as it turns out, Rick isn't the only one who knows his way around a d20.

Shortly after Daniel Jackson returns from his time among the ascended Ancients, he volunteers to join an archaeological survey of Chinese ruins on P3Y-702, but after accidentally activating a Goa'uld transport ring, Daniel finds himself the prisoner of the Goa'uld Lord Yu. Blaming himself for Daniel's capture, Jack O'Neill vows to go to any lengths to get him back—even if it means taking matters into his own hands.

Hello. My name is Stefan G. Bucher, and you're looking at a collection of my monsters. For 100 days, I filmed myself putting a few drops of ink on a piece of paper each day and transforming the resulting blot into a new monster. Every night I posted the result on my website dailymonster.com and stood back in wonder as visitors from all over the world told me the amazing stories behind each creature. WHAT'S INSIDE THIS BOOK? 100 Daily Monsters 257 of my favorite monster stories 1 DVD featuring all 100 Daily Monster video clips, 701 bonus comments and stories, one Real Time Monster, a special video message from yours truly, and 10 Open Source Ink Blots that let you make your own Daily Monsters. GO AHEAD! TAKE A LOOK INSIDE! The monsters aren't going to bite... Well ... hang on ... they actually might. But I made sure they all had their rabies shots before I sent the book to print. Just look out for Monsters 44 and 57. And for No.79. He just gets too excited. And No.82. He's got a circular saw for a hand, and he's off his medication. Other than that you should be fine!

When a Stargate malfunction throws Colonel Cameron Mitchell, Dr. Daniel Jackson, and Colonel Sam Carter back in time, they only have minutes to live. But their rescue, by an unlikely duo - General Jack O'Neill and Vala Mal Doran - is only the beginning of their problems. Aris Boch is back--and this time he's after Daniel Jackson.

Stargate Command's attempts to sign a treaty with the Pack, a race of gypsy space travellers, is jeopardised by a series of attacks from an unknown enemy. While searching for the perpetrators, Jack begins to suspect that the Pack are concealing a dangerous secret.

"...the best book, hands down for any author looking to self-publish." "...a refreshing change from the hard-sell type of internet marketing I'd been exposed to previously." "I would have given this book 10 stars if I could!" "...a must-have for anyone who aspires to self publish." "Now having read many more on the subject (there are many), I can say without question this is THE BEST ONE." Your one-stop guide for everything self-publishing. Save time, money, energy and sell ebooks. Discover the best ways to: Maximize Social Media and Online Platform. Create a Professional Blog Site. Design Ebook Covers. Format and Upload for Amazon, Smashwords, Barnes & Noble, Apple and other Retailers. Convert Documents to any Format (epub, mobi, pdf and more). Create a Professional Website. Rise with SEO (search engine optimization) in Google-Bing rankings. Sell from your own Sites with a system that runs on Autopilot. Make Paperbacks. Use PR (public relations) to drive Traffic to You. and much more. Plus you can do all these things for free! Packed with information, examples, over 250 links to sites and software to accomplish goals at retailers and your own websites. Simple enough for beginners and relevant to experts who could use extra guidance. Like ten books in one, the only source for everything to succeed. Updated for 2013. Subjects: sell ebooks, ebook business, publish ebooks, self-publishing, writers, writers reference, writing, e-publishing, book marketing, kindle, indie authors

Abby thinks twice after inviting Hannah, the new girl in school, along for her embarrassing family's Fourth of July camping trip.

In this first installment in a six book series set after the end of Stargate Atlantis's final season, Atlantis returns to the Pegasus Galaxy where the Wraith are now under the new and powerful Queen of Death who desperately needs Dr. Rodney McKay--the only one who can lead them to Earth. Original.

When SG-1 sets off to free the Mujina from Apophis, Colonel O'Neill's team must confront the Raven King, an insane leader on a nightmarish planet.

SG-1 wanted the technology to save Earth from the Goa'uld but the mission failed. Now Washington wants Jack O'Neill's blood and Senator Robert Kinsey is forcing the issue. The Tok'ra mission may help O'Neill, but it is very risky because it means infiltrating a Goa'uld slave breeding farm to recruit humans willing to join the Tok'ra.

The unity of the team is threatened on their first mission.

A deadly race across 1,001 planets will determine more than just the fate of the empire. This explosive first book in a duology jam-packed with tension and thrills is perfect for fans of The Hunger Games, Aurora Rising, and Three Dark Crowns. Alyssa Farshot has spent her whole life trying to outrun her family legacy, even leaving behind the Kingship and her uncle, the emperor, for a life of exploring. But when her dying uncle announces a crownchase—a search for the royal seal hidden in the empire that will determine the next ruler—Alyssa is thrust into her greatest, most dangerous adventure yet.

Colonel Jack O'Neill and his SG-1 team find themselves stranded on a primitive world where the inhabitants pay homage to the Goa'uld by providing their best specimens as host bodies for their young.

For years, tales of DRAGONS from another world kidnapping and enslaving humans have been circulating in Jason Masters' world, while for a slave girl named Koren, the stories of a human world seem pure myth. Together, these two teens will need to bridge two planets in order to overthrow the draconic threat and bring the lost slaves home. What if the Legends Are True? Jason Masters doubted the myths that told of people taken through a portal to another realm and enslaved by dragons. But when he receives a cryptic message from his missing brother, he must uncover the truth and find the portal before it's too late. At the same time, Koren, a slave in the dragons' realm, discovers she has a gift that could either save or help doom her people. As Jason and Koren work to rescue the enslaved humans, a mystic prophecy surrounding a black egg may make all their efforts futile.

A critical study of the cult television series Stargate SG-1 and its spinoff, Stargate Atlantis, provides a close-up look at its characters, themes, plots, representations of alien cultures, interaction with fan fiction, and more, accompanied by a complete episode guide of both series, an interview with a staff writer, and a glossary of terms. Original.

Past imperfect Stranded in Ancient Egypt at the end of the STARGATE SG-1 episode Moebius, Jack O'Neill, Sam Carter, Teal'c and Daniel Jackson are enjoying the simple lives they've forged in the years since Ra was driven from Earth. But life never stays simple for long... Back in the twenty-first century, trouble strikes the SGC. With one of their own people snatched by renegade Tok'ra, Colonel Cameron Mitchell leads the new SG-1 on a chase through time to rescue their friend - and to protect their future. But for Carter, Daniel and Teal'c, the greatest challenge is encountering themselves - and coming to terms with the consequences of their own choices. Moebius Squared "So this..." Cam gestured to the machinery. "This can only move us backwards and forwards in our own timeline." "That's my best guess," Sam said. She pushed her bangs back out of her face. Her hair had grown out and was now caught in a ponytail at the back of her neck. "Just like Janus' puddlejumper." "I don't even want to think about that thing," Daniel said. "Or anything else to do with Janus." He winced. "Sorry," Sam said. "Sore spot." "Damn right." Daniel had only been out of the infirmary for two weeks since his latest brush with one of Janus' inventions. This one had gotten him kidnapped and electrocuted. They all spun around as the gate began to activate. "Firing positions," Cam said, crouching down beside the control panel. If someone were making a grab for Ba'al's facility... The wormhole opened and stabilized, a glittering puddle of

blue. Cam's radio crackled. "SG-1, this is Stargate Command. You are to return to Earth immediately." What the...? Cam chinned his radio on. "Stargate Command, we still have a lot to do here. Colonel Carter..." "Return immediately," the voice of Sergeant Harriman said firmly. "Stargate Command has been attacked."

"It was meant to be a soft mission, something to ease Doctor Daniel Jackson back into things after his time among the Ancients-- after all, what could possibly go wrong on a simple survey of ancient Chinese ruins? As it turns out, a whole lot. After accidentally activating a Goa'uld transport ring, Daniel finds himself the prisoner of Lord Yu, the capricious Goa'uld System Lord. Meanwhile, SGI's efforts to rescue their friend are hampered by a representative of the Chinese government with an agenda of his own to follow-- and a deep secret to hide. But Colonel Jack O'Neill is in no mood for delay. He'll go to any lengths to get Daniel back-- even if it means ignoring protocol and taking matters into his own hands"--Page 4 of cover.

in a world known as P4V-837, the SG-1 team encounters the Kayeechi, a race of apparently hospitable natives, but, after a few hours on the planet, the members of the team find themselves experiencing bizarre hallucinations that become progressively darker and more terrifying. Reissue. (A Sci-Fi Channel series, starring Richard Dean Anderson)

Killing time:Stargate Command is in crisis -- too many teams wounded, too many dead. Tensions are running high and, with the pressure to deliver tangible results never greater, General Hammond is forced to call in the Pentagon strike team to plug the holes.

The stars are within mankind's reach... ..But what awaits in the void may end humanity... Mars and the Moon have been colonized, piracy runs rampant in the asteroid belts, and a thriving society grows in the depths of space. Humanity prepares to embark upon its greatest journey--the colonization of Alpha Centauri. Then everything changes... A deep space reconnaissance probe discovers a new Earth-like planet twelve light-years from Earth's sun. The probe also finds something unusual, something...unnerving. A new mission is created, a space fleet is formed, and humanity embarks on unraveling the greatest mystery of all--the origins of life itself. Can the factions of Earth remain united, or will old rivalries and animosities destroy the fragile peace in the face of this terrifying existential threat? Will exploration prove to be a fatal mistake? If you love new technologies, fast-paced action and gut-wrenching turns of fate, you'll love this first book in James Rosone's military sci-fi series, The Rise of the Republic. Grab your copy of this page-turner today.

100 years ago, the vampire Victory retired from her mercenary career. She settled in Limani, the independent city-state on the New Continent. 20 years ago, Victory adopted a human girl, who showed signs of magical ability. Today, Victory is a city councilwoman, her daughter Toria is a warrior-mage. Tomorrow, the Roman Empire invades.

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Ariadne Willow is a private investigator with a secret weapon. She's a canidae, a person with the ability to transform into a wolf at will. When one of the richest women in Seattle hires her, Ari finds herself backed into a corner with no way out, forced to either run or risk losing everything she holds dear by fighting an enemy with unlimited power and resources.

Hardbound, full color

On a quest to bring colleagues home, O'Neill must face his past.

Are you making the most of this feature-packed spreadsheet? Excel 2019 in easy steps starts with the basics and then reveals the key clever features on offer – all in easy steps! Areas covered include: · Creating, editing and manipulating worksheets · Formulas, Functions, Tables, and importing data · Handy templates to give you a head start · Macros for everyday tasks to save time · Charts to get an overview of your data · What-if, Goal Seek and Optimization · Using the Excel Online app to share and collaborate on spreadsheets and workbooks · Adding images and illustrations to your spreadsheet to impress your colleagues! This primer illustrates how to use Excel to manage your finance and data effectively and easily – both at home and at work. Whether you're upgrading to Excel 2019 or new to spreadsheets, use this guide to get more out of Microsoft Excel! Table of Contents: 1. Introduction 2. Begin with Excel 3. Manage Data 4. Formulas and Functions 5. Excel Tables 6. Advanced Functions 7. Control Excel 8. Charts 9. Macros in Excel 10. Templates and Scenarios 11. Links and Connections

When a hostile force of aliens invades Earth through the Stargate and kidnaps a female officer, Colonel Jack O'Neill emerges from retirement to hunt down the serpent god Apophis and his unearthly legions

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What is it about the TV show Stargate SG-1 that makes it so popular - so different from comparable series? A comprehensive introduction for new fans and a multi-season storyline and character development reference for longtime fans. Interesting facts and sidebars for each episode uncover not only the myths and science behind the stories but the writing, directing and special effects used to tell them. With exclusive interviews with cast members, writers, directors and special effects supervisors, this is THE story of the CGI wunderkind that is SG-1.

Captured by the Goa'uld Lugh, Carter faces a hard choice: help repair a cloaking device that would give Lugh a dangerous advantage or allow SG-1 to be handed over to the System Lords.

The science fiction epic of our time has arrived. Three years ago, an object one hundred miles across was spotted on a trajectory for Earth's sun. Now, its journey is almost over. As it approaches, two competing manned vehicles race through almost half a million kilometers of space to reach it first. But when they both arrive on the entity, they learn that it has been sent toward Earth for a reason. An intelligent race is desperately attempting to communicate with our primitive species. And the message is: Help us.

TV series, Dark Matter, to premiere on Syfy June 12, 2015! The six-person crew of a derelict spaceship awakens from stasis in the farthest reaches of space. Their memories wiped clean, they have no recollection of who they are or how they got on board. The only clue to their identities is a cargo bay full of weaponry and a destination—a remote mining colony that is about to become a war zone! With no idea whose side they are on, they face a deadly decision. Will these amnesiacs turn their backs on history, or will their pasts catch up with them? Collects issues #1-#4 of the miniseries. * Sci-fi action from the writers of Stargate SG-1!

Our heroes have escaped with the ancient dragon gate, rekindling their hope of finding allies on other worlds, but powerful enemies are right behind them. Unfortunately, Jak and Jadora must decipher the gate's secrets before they can use it. That's a difficult task with mages from numerous kingdoms hunting them, Lord Malek stalking Jadora through magical dreams, and a new threat lurking deep within the jungle. Faced by overwhelming odds, Jak and Jadora may be forced to work with the only man who can keep them alive: Malek. But what price will they have to pay for his protection?

Unable to refuse a call to arms, commando Jack O'Neil, renegade Egyptologist Daniel Jackson, and the people of Abydos begin a desperate quest for freedom one million light years away from the planet Earth. Original.

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