

Stargate Atlantis Brimstone

In this first installment in a six book series set after the end of Stargate Atlantis's final season, Atlantis returns to the Pegasus Galaxy where the Wraith are now under the new and powerful Queen of Death who desperately needs Dr. Rodney McKay--the only one who can lead them to Earth. Original.

"All that grows must decompose." —Cletus J. Diggs. When Cletus J. Diggs gets a visit from his buddy Jasper and learns about the dead man sticking boot-first out of the fishing hole, he has no idea what it will lead to. How could he? Old Mill is famous for a lot of things, good fishing, barbecue, over-sized satellite dishes and disappearing beer; it is not known for genetic research, ancient rituals, or alien abduction. From the moment Cletus and Sheriff Bob drag the corpse from the fishing hole to the final moments of terror, the action is non-stop, tense, and filled with surprises. Between the Reverend Dozier and his church, the swamp witch, the albino twins, and the local lodge's well-hidden secrets, the strange events in Old Mill, NC are pretty much out of control. Only Cletus, ordained minister, common law attorney, journalist, private investigator and jack of all trades can draw together the people and resources necessary to set things right. The question is, can he do it before it's too late? This special digital Edition includes the short story "The Not Quite Right Reverend Cletus J. Diggs & The Fruit of Another Vine," as well as interior illustrations by Zach McCain AND by the author, David Niall Wilson. Also included is the author's introduction to "The Not Quite Right Reverend Cletus J. Diggs & The Crazy Case of Foreman James," as well as an excerpt from that novel!

Colonel Shepherd's team fight not only to save their city and free their friends, but ultimately to save an entire species from extinction. In this riveting conclusion to the epic Legacy series, the destiny of Atlantis and her people will be decided.

A vision from ancient Egypt and a call from an old acquaintance send Rebecca York, mystic, occult expert, and adventurer to Arizona, and then Jerusalem and the Dead Sea to prevent a horrifying attack from the annals of history. This is the first full length novel of the O.C.L.T. - the Orphic Crisis Logistical Taskforce.

There are incidents and emergencies in the world that defy logical explanation, events that could be defined as supernatural, extraterrestrial, or simply otherworldly. Standard laws do not allow for such instances, nor are most officials or authorities trained to handle them. In recognition of these facts, one organization has been created that can. Assembled by a loose international coalition, their mission is to deal with these situations using diplomacy, guile, force, and strategy as necessary. They shield the rest of the world from their own actions, and clean up the messes left in their wake. They are our protection, our guide, our sword, and our voice, all rolled into one. They are O.C.L.T. Nothing is ever normal in Old Mill, NC, particularly when Cletus J. Diggs and his buddy Jasper decide to go fishing. When Jasper tells him two fishermen they know saw a dinosaur in The Great Dismal Swamp, Cletus is ready to chock it up to shadows and too much beer. When he and Jasper are out fishing themselves and find a bass boat jammed nose first into the bottom of the Perquimans River with nothing left of the other two men but a boot with a leg protruding from it and one big-assed track in the mud, things get serious. Joined by Geoffrey Bullfinch, Wendell "Mack" Macklemore, and Isabella Ferrara of the O.C.L.T., two genetic scientists with a strange story of

hurricanes and DNA splicing, and a strange cast of others (including a very loud cockatiel)- Cletus has to solve the mystery of where the monster killing people in the swamp came from, where it's gone and find a way to stop it before it kills again. Unfortunately for the team, taking down a forty foot sixteen ton dinosaur no one believes in is no easy task, and the clock is ticking... This is the Fifth book in the O.C.L.T. series, following the novella "Brought to Light," By Aaron Rosenberg, the novel "The Parting," by David Niall Wilson, the novella "The Temple of Camazotz," also by David Niall Wilson, and the novel "Incursion," by Aaron Rosenberg (in which the existence of the O.C.L.T. as a cohesive unit is finalized). You can read more about the adventures of Cletus J. Diggs in "The Not Quite Right Reverend Cletus J. Diggs & The Currently Accepted Habits of Nature," and "The Not Quite Right Reverend Cletus J. Diggs & The Crazy Case of Foreman James." Coming soon from the O.C.L.T. - "The Noose Club," by David Bischoff (writing with David Niall Wilson).

There are incidents and emergencies in the world that defy logical explanation, events that could be defined as supernatural, extraterrestrial, or simply otherworldly. Standard laws do not allow for such instances, nor are most officials or authorities trained to handle them. In recognition of these facts, one organization has been created that can. Assembled by a loose international coalition, their mission is to deal with these situations using diplomacy, guile, force, and strategy as necessary. They shield the rest of the world from their own actions, and clean up the messes left in their wake. They are our protection, our guide, our sword, and our voice, all rolled into one. They are O.C.L.T. A vision from ancient Egypt and a call from an old acquaintance send Rebecca York, mystic, occult expert, and adventurer to Arizona, and then Jerusalem and the Dead Sea to prevent a horrifying attack from the annals of history. Rebecca and computer expert Wendell "Mack" Macklemore team up with a renegade Vatican monk, a street urchin from Jerusalem, and an agent of the Mossad to prevent Amunet, an Egyptian sorceress, from exacting an ancient revenge and unleashing a terrorist attack that could plunge the Middle East into an era of darkness. This is the first full length novel of the O.C.L.T. - the Orphic Crisis Logistical Taskforce. The events of this novel predate the actual formation of the O.C.L.T., joining with the novellas "Brought to Light" by Aaron Rosenberg, and "The Temple of Camazotz," by David Niall Wilson. Each of these works introduces another facet of team, which is formally introduced in the O.C.L.T. novel by Aaron Rosenberg : Incursion.

More than 160 short stories from bestselling and award-winning authors. This volume will introduce you to horror, mystery, fantasy and thrills, from the dark worlds of Lovecraft to the cutting-edge suspense of the mean streets of the cities of the world. This monster collection speaks in the voices of some of today's leading masters of the short story, with something certain to appeal to every reader. Find a new creative voice to follow. Find a new world to love. An amazing wealth of fiction and imagination. Included in Corruption at the Crossroad: 12+1: Twelve Short Thrillers And A Play — Raymond Benson The Devil Made Me Do It Again And Again — Paul Dale Anderson Seeing Red — David J. Schow Bedbugs — Rick Hautala Destinations Unknown — Gary Braunbeck The Call Of Distant Shores — David Niall Wilson Falling Idols — Brian Hodge In The End, Only Darkness — Monica J O'Rourke 13: A Collection Of Horror And Weird Fiction — Michael Boatman Vapors: The Essential G. Wayne Miller Fiction, Vol. 2 — G. Wayne Miller Scars And Other Distinguishing Marks — Richard Christian Matheson

The Stargate Atlantis team discover a city on a moon that's about to plunge into its own sun. But the city which looked as if it had been abandoned turns out to be inhabited by descendants of the Ancients who have fallen into decadence and debauchery. Faced with a dissolute society disinterested in their own fate and unable to escape, the team must fight their way free before being plunged into a fiery death.

When Dr. Rodney McKay unlocks an Ancient mystery on a distant moon, he discovers a terrifying threat to the Pegasus galaxy. Determined to disable the device before it's discovered by the Wraith, Colonel John Sheppard and his team navigate the treacherous ruins of an Ancient outpost. But attempts to destroy the technology are complicated by the arrival of a stranger.

Something in Lavender, California is waking up. Rituals not properly completed for centuries are coming together. Nothing is what it seems. When Nick Leatherman, his girlfriend Ruthie, and their buddies Flash and Weasel invade Shady Grove Cemetery for a "ghost hunt" on their way home from a concert, they are drawn into a web of darkness and intrigue that threatens to consume them. Nick and Ruthie witness a gruesome murder, and Nick's pocketknife shows up at the crime scene the next morning. Nick has had problems in the past, and Inspector Kendall Straker remembers. He remembers Ned Leatherman, Nick's alcoholic step-father as well, and he doesn't believe the boy is a killer. The problem is that the knife - emblazoned with the name of the band Maelstrom - is the only clue he has. Horace Goldbough is the local pastor. He's built a huge following and a beautiful church, but there are things about the good reverend that the town doesn't know. In particular there is his relationship with a dark woman named Beauchane, and a certain book he keeps hidden from the world. With local reporters, and a television talk-show host hounding his every step, Straker attempts to unravel the series of grisly killings terrorizing Lavender, while simultaneously protecting Nick. Nick, in the meantime, has begun his own investigation, feeling trapped and needing to clear his name. Ritual words are being spoken, and a power that has been denied access to the Earth for centuries is poised to strike. The clock is ticking. Can Straker, Nick, and Maelstrom find the answer to the killings and put an end to them before the final ritual takes place, or will a horror be unleashed on the unsuspecting town of Lavender beyond their comprehension?

Hurricanes haunt Andrea Jamieson. From the day she woke to face the storm that decimated her family, she has dedicated her life to a war with nature.

From award-winning author David Niall Wilson, what Publishers Weekly calls : "...an engrossing, poetic novel of spiritual evil..." Brandt is a down-and-out guitarist and vocalist who believes his life has hit rock bottom. He can't make the rent on his apartment, he drinks so much he can barely make it to the crappy gig that keeps his band afloat, let alone play when he gets there. When he leaves the bar one dark night with a bottle of Jose Cuervo in one hand and his guitar case in the other, he finds he's locked out of his apartment with no where to go. In an alley filled with trash can fires and homeless vagrants, Brandt meets Wally, an old black man who can play the music that Brandt dreams of - the blues. In the ensuing encounter, Brandt is gifted - or cursed - with new abilities. He feels the pain building up around him and inside him. Not his own pain, but the pain of others, the pain of those who have passed away, the pain of those who died with no one to hear their stories. He becomes a conduit for the pain of the world. What follows are a series of revelations, one for each member of the band, and one for a young girl named Liz, drawing them together, and ultimately reuniting them with Brandt. Together, Brandt, Sinthia, Shaver, Dexter and Liz take off to the mountain town of Friendly California for a date with pain, destiny, and a silver haired Reverend who would like to see them dead. In the final showdown, they must meet the challenge of the music, the pain, and their mingled histories and stand, or fall, with the pain of the world in the balance. PRAISE FOR DEEP BLUE: "Wilson demonstrates that a horror novel doesn't need gallons of blood to succeed, that spiritual terror can be even more effective." - Publisher's Weekly "Through some

great musical imagery and engrossing sub-plots, David Niall Wilson has written a captivating story that is full of surprises." - SF Site -Featured review "Wilson paints liquid rainbows when he describes each band member's experience behind his or her newly-rediscovered instruments and skills, and if this were all that the book were about, it would be enough. But there's plenty more going on in Deep Blue to satisfy the author's fans (who are used to him not sticking to genre conventions) and to draw in plenty of new ones." Craig's Booklist Reviews

The music of Rush, one of the most successful bands in music history, is filled with fantastic stories, evocative images, thought-provoking futures and pasts. In this anthology, notable, bestselling, and award-winning writers each chose a Rush song as the spark for a new story, drawing inspiration from the visionary trio Geddy Lee, Alex Lifeson, and Neil Peart. From stark dystopian struggles to uplifting triumphs of the human spirit, the characters populating 2113 find strength while searching for hope in a world that is repressive, dangerous, or just debilitatingly bland. Most of these tales are science fiction, but some are fantasies, thrillers, even edgy mainstream. Many of Rush's big hits are represented, as well as deeper cuts . . . with wonderful results. This anthology also includes the seminal stories that inspired the Rush classics "Red Barchetta" and "Roll the Bones," as well as Kevin J. Anderson's novella sequel to the groundbreaking Rush album 2112. 2113 contains stories by New York Times bestselling authors Kevin J. Anderson, Michael Z. Williamson, David Alan Mack, David Farland, Dayton Ward, and Mercedes Lackey; award winners Fritz Leiber, John McFetridge, Steven Savile, Brad R. Torgersen, Ron Collins, David Niall Wilson, and Brian Hodge, as well as many other authors with their imaginations on fire.

Casts Mary Magdalene as a spirit created by the Devil to tempt Christ. When Mary refuses the mission, Satan rebukes Jesus and curses her to become a vampire. Mary follows Christ, hoping for a miracle that will allow her to gain eternal salvation even as her vampiric nature forces her to kill to survive.

Cara Bishop already saved the world. Now, with the war over and the aliens defeated, she's teaching other pilots to fly the alien ships that turned the tide. Until the government approaches her about joining a super secret mission, that is. Steve Hunter is the product of alien DNA. He was created in a lab, designed to destroy the aliens in a ground war that was never fought. Now, they're finally putting him to use as the leader of this new mission. Together with the scientist who created Steve and the genius who invented the ship, Cara and her captain set off on a final adventure. The U.S.S. Endeavor goes in search of allies among the stars. What they find is more than they ever bargained for. If their mission is to be a success, they will have to solve a mystery and escape destruction at the hands of an all new foe. All in a day's work for the Endeavor crew.

Thirteen tales of Elder Gods, Darkness, horror and Lovecraftian madness by Bram Stoker Award Winning author David Niall Wilson. From crazed sculpting tenants, to giant wooden cockroaches, to Tarot cards and a creepy old barber shop, these stories lead through doorways and down corridors that are not of this world. Published for the first time in this volume is the story Anomaly. Contents Include: Author's Introduction Glenn & The Tart of Mortar Psycho Maine Tenants The Milk of Paradise Are You Lookin' For Herb? Cockroach Suckers Darkness, and the Light Death, and His Brother Sleep Death Did Not Become Him - with Patricia Lee Macomber From My Reflection, Darkly The Lost Wisdom of Instinct Rending the Veil The Hall of Captured Gods Anomaly The Call of Distant Shores PRAISE FOR THIS BOOK: "If you revere the 'traditionalists' of the horror field like I do -- Lovecraft, Hugh B. Cave, Clark Ashton Smith, Manly Wade Wellman (who was one of my mentors, I'm proud to say) -- then you'll love these tales. Many of them would have had pride of place in any issue of Weird Tales in the 30s or 40s." -- Al Sarrantonio, author of Skeletons, Moonbane, and Halloween and Other Seasons ABOUT THE AUTHOR: David Niall Wilson has been writing and publishing horror, dark fantasy, and science fiction since the mid-eighties. An ordained minister, once

President of the Horror Writer's Association and multiple recipient of the Bram Stoker Award, his novels include Maelstrom, The Mote in Andrea's Eye, Deep Blue, the Grails Covenant Trilogy, Star Trek Voyager: Chrysalis, Except You Go Through Shadow, This is My Blood, Ancient Eyes, On the Third Day, The Orffyreus Wheel, and Vintage Soul. Heart of a Dragon - the chronological first book in the DeChance Chronicles is now available. The Stargate Atlantis novel "Brimstone," written with Patricia Lee Macomber is his most recent title in print - upcoming is The Second Veil, Tales of the Scattered Earth Book II. He has over 150 short stories published in anthologies, magazines, and five collections, the most recent of which were "Defining Moments" published in 2007 by WFC Award winning Sarob Press, and the currently available "Ennui & Other States of Madness," from Dark Regions Press. His work has appeared in and is due out in various anthologies and magazines. David lives and loves with Patricia Lee Macomber in Hertford, NC with their children, Billy, Zach, Zane, and Katie, and occasionally their genius college daughter Stephanie. David is CEO and founder of Crossroad Press, a cutting edge digital publishing company specializing in electronic novels, collections, and non-fiction, as well as unabridged audiobooks

PRAISE FOR DAVID NIALL WILSON'S WORK

For Deep Blue: " Wilson demonstrates that a horror novel doesn't need gallons of blood to succeed, that spiritual terror can be even more effective." - Publisher's Weekly

"This is an exquisite meditation upon the nature of pain and redemption written with a blues sensibility that rolls through the mind like bleak, resounding chords of dark music. The perfect novel for a hot, sultry night." - J. L. Comeau - CountGore.com

For This is My Blood: "Wilson's prose is smooth and powerful, carrying its allegorical weight with grace. His first novel is one of the most unique vampire stories to appear in recent years, balancing themes of damnation and prophesy against those of faith and redemption." - Publisher's Weekly

For The Orffyreus Wheel - " The book started off with a bang. From page one the book is intense and filled with suspense." - Blondie - Amazon.com

The Atlantis team return from the Pegasus Galaxy to investigate a Wraith sighting on Earth. Teaming up with members of SG-1, they soon discover that the Wraith aren't the only monsters stalking human prey.

When Captain Hunter and the crew of the Endeavor come across an alien ship, they have no idea what caused the deaths of its entire crew. Could they be infected with some unknown virus? Or did they simply all go mad and kill each other? Once Dr. Klein rules out infection, it seems like they're in the clear. Until, that is, some strange phenomenon invades the ship. Suddenly, crew members are acting strangely and the ship's course keeps changing against orders. To make matters worse, Commander Bishop and Captain Hunter port down to the aliens' home world to investigate, and end up imprisoned. Now, it's up to the rest of the crew to free them and save the ship...and themselves.

The Stargate Atlantis team discover a city on a moon that's about to plunge into its own sun, but the city which looked as if it had been abandoned turns out to be inhabited by descendants of the Ancients who have fallen into decadence and debauchery. Faced with a dissolute society disinterested in their own fate and unable to escape, the team must fight their way free before being plunged into a fiery death.

There are incidents and emergencies in the world that defy logical explanation, events that could be defined as supernatural, extraterrestrial, or simply otherworldly. Standard laws do not allow for such instances, nor are most officials or authorities trained to handle them. In recognition of these facts, one organization has been created that can. Assembled by a loose international coalition, their mission is to deal with these situations using diplomacy, guile, force, and strategy as necessary. They shield the rest

of the world from their own actions, and clean up the messes left in their wake. They are our protection, our guide, our sword, and our voice, all rolled into one. They are O.C.L.T. BROUGHT TO LIGHT - by Aaron Rosenberg - When a world-renowned scientist with a high-level security clearance goes missing in Uppsala, Sweden, and then a trained CIA operative follows suit, the DIA (Defense Intelligence Agency) taps Reed Christopher Hayes ("R. C." to his friends and "Crease" to his teammates) and the rest of his Military Intelligence unit to investigate. What they find lurking in the shadows of that quiet little city defies belief. The real question, though, is can they take it down before more lives are lost—including their own? THE PARTING - by David Niall Wilson - A vision from ancient Egypt and a call from an old acquaintance send Rebecca York, mystic, occult expert, and adventurer to Arizona, and then Jerusalem and the Dead Sea to prevent a horrifying attack from the annals of history. Rebecca and computer expert Wendell "Mack" Macklemore team up with a renegade Vatican monk, a street urchin from Jerusalem, and an agent of the Mossad to prevent Amunet, an Egyptian sorceress, from exacting an ancient revenge and unleashing a terrorist attack that could plunge the Middle East into an era of darkness. THE TEMPLE OF CAMAZOTZ - Headless bodies are turning up along the Mexican border. The Mexican government blames overzealous US Border guards. The border guards blame drug runners. In a village just on the Mexican side of the border, they have other ideas. There are legends, older even than the Mayan civilization that has died away, of a God. A bat-headed vengeful demon. Someone is fanning the flames of that superstition, and the piles of bodies continue to grow. Geoffrey Bullfinch, folklorist, dabbler in the occult, and Wendell "Mack" Macklemore, computer genius and extreme sports enthusiast are called down to investigate. There are plenty of questions, but can they find the answers before the body count gets too high? Is it possible that they should have let sleeping gods lie? INCURSION - R.C. Hayes has settled into his job with the FBI, and put behind him the strange incident that ended his military career. But when he and his partner are sent to the Flathead Indian Reservation in Montana to look into a murder, events take an unsettling and eerily familiar turn. R.C. struggles to solve the case as deaths pile up around him and as the situation takes a decidedly unnatural cast. With the help of a mysterious new ally, he may finally come to terms with what happened to him long ago—and enter a strange new career he is uniquely suited for. Provided he can survive the incursion of supernatural elements into his supposedly safe and mundane world. Nevermore is a dark, historical fantasy filled with romance, southern charm, and all the trappings of a classic historical romance. Walking the line between the occult, the paranormal, and the reality of 1800s life in The Great Dismal Swamp, Nevermore is also chock full of action and adventure. Follow Edgar Allan Poe and Lenore into The Great Dismal Swamp and experience one version of the birth of Poe's famous poem, "The Raven." On the banks of Lake Drummond, on the edge of The Great Dismal Swamp, there is a tree in the shape of a woman. One dark, moonlit night, two artists met at The Lake Drummond Hotel, built directly on the borderline of North Carolina and Virginia. One was a young woman with the ability to see spirits trapped in trees and stone, anchored to the earth beyond their years. Her gift was to draw them, and then to set them free. The other was a dark man, haunted by dreams and visions that brought him stories of sadness and pain, and trapped in a life between the powers he sensed all around him, and a mundane existence attended by failure. They were Eleanore

MacReady, Lenore, to her friends, and a young poet named Edgar Allan Poe, who traveled with a crow that was his secret, and almost constant companion, a bird named Grimm for the talented brothers of fairy-tale fame. Their meeting drew them together in vision, and legend, and pitted their strange powers and quick minds against the depths of the Dismal Swamp itself, ancient legends, and time. Once, upon a shoreline dreary, there was a tree. This is her story. AUTHOR'S NOTE: This novel is a direct spin-off from "Kali's Tale," the fourth book in the DeChance Chronicles - initially it was going to be the prologue to book V - but is now a fully separated, stand-alone work - though the stories tie together, and are all one big story - as novels, over time, tend to become. Book One, "Heart of a Dragon," is only .99 and books 2-4 are now available in a single omnibus edition. If you enjoy Nevermore, you may find The DeChance Chronicles to your liking. Book V - "A Midnight Dreary," will be available in 2015 and draws directly on elements of Nevermore.

Donovan DeChance is a collector of ancient manuscripts and books, a practicing mage, and a private investigator. This Omnibus Collection includes books I, II, III, and IV of the series. Included are Heart of a Dragon, Vintage Soul, My Soul to Keep (The Origin story of Donovan DeChance) and Kali's Tale - book IV of the series. Also included are the bonus novellas "The Not Quite Right Reverend Cletus J. Diggs & The Currently Accepted Habits of Nature," and "The Preacher's Marsh," both of which provide background on settings and characters that appear in Kali's Tale. If you enjoy this book, you should read Nevermore, A Novel of Love, Loss & Edgar Allan Poe, which follows on Kali's Tale, has a cameo from Donovan DeChance, and leads into Book V - A Midnight Dreary, currently in progress. Heart of a Dragon: When a local houngan begins meddling with powers she may not be able to control, a turf war breaks out between the Dragons motorcycle club and the Los Escorpiones street gang—a war that threatens to open portals between worlds and destroy the city in the process. With his lover, Amethyst, his familiar, Cleo – an Egyptian Mau the size of a small bobcat –the dubious aid of a Mexican sorcerer named Martinez and the budding gifts of a young artist named Salvatore, DeChance begins a race against time, magic, and almost certain death. Vintage Soul: When, despite the finest in natural and supernatural security, a sexy and well-loved, three hundred year old lady vampire is kidnapped right out from under her lover's nose, Donovan is called in to investigate. There will be no ransom for the kidnap victim, and if Donovan doesn't prevent an ancient, forbidden ritual from reaching its culmination, far more than a single vampire's undead existence will be at stake. My Soul to Keep: Donovan DeChance is a very private man, and he is in love. When he invites his partner and lover, Amethyst, for a quiet dinner, she has no idea of his true intention. Donovan has planned a sharing - a vision that will give her the keys to his early life - the origins of his power - and a lot more than she bargained for. Join young Donovan as he fights to keep his soul, save a town, and learn the roots of his teacher and guardian - and meet his familiar, Cleo. Kali's Tale: When Donovan is asked to follow in secret as a hot-headed group of young vampires set out on a 'blood quest' to kill the ancient who created the young vampire Kali against her will, he learns that - as usual - there is a lot more to the story than meets the eye. Through the juke joints of Beale Street in Memphis, to the depths of The Great Dismal Swamp, Donovan and his lover and partner, Amethyst, find themselves drawn along on one of the strangest quests in their long, enigmatic lives as they delve into the world of the

undead, the magic of The Blues, and the very heart of alchemy both to protect their young, vampiric charges - and to prevent an ancient evil from destroying the balance of power in the universe. This novel directly crosses over to the original series O.C.L.T. - where Donovan is a sometimes consultant. It features appearances by Geoffrey Bullfinch and Rebecca York, O.C.L.T. agents, as well as Old Mill, North Carolina's own Cletus J. Diggs.

From The Matrix and Harry Potter to Stargate SG:1 and The X-Files, recent science fiction and fantasy offerings both reflect and produce a sense of the religious. This work examines this pop-culture spirituality, or "postmodern sacred," showing how consumers use the symbols contained in explicitly "unreal" texts to gain a secondhand experience of transcendence and belief. Topics include how media technologies like CGI have blurred the lines between real and unreal, the polytheisms of Buffy and Xena, the New Age Gnosticism of The DaVinci Code, the Islamic "Other" and science fiction's response to 9/11, and the Christian Right and popular culture. Today's pervasive, saturated media culture, this work shows, has utterly collapsed the sacred/profane binary, so that popular culture is not only powerfully shaped by the discourses of religion, but also shapes how the religious appears and is experienced in the contemporary world.

From USA Today Bestselling author and multiple Bram Stoker Award winner David Niall Wilson, a historical fantasy of epic proportion. There are monsters roaming the desert and menacing the roads. There are sorcerers, harlots, and gamblers rampant in the city. In a compound in a forest, at the base of a mountain, one man and his family have received a prophecy. There will be a reckoning. There will be a flood. They will survive, but only if they obey the prophecy. Only if they build an ark, where there is no water. Only if they gather all of the creatures of the world. Only if they are faithful. Everyone else? Well, they're going to die. This is a book of prophecy and revelation, heroism and love. It is a very old story with a new twist. It is a very human story, drawing together the creatures of the heavens and the earth. This is not your mother's Noah, and it is not the Bible's Ark... and yet it is. Welcome to an alternate history where your only hope is not to miss the boat.

Fifteen freedom of speech-themed tales for the dark of heart. Fifteen twisted visions of consequences from some of the finest writers of the dark fantastique: Chet Williamson Elizabeth Massie Matt Hayward Jessica McHugh Richard Christian Matheson Jenny Orosel Jack Ketchum Georgia R. Buns Tom Monteleone Patricia Lee Macomber David Niall Wilson Robert Guffey Joseph Mulak Michael Picco Norman Spinrad Fifteen stories from living legends, rising stars, venerable masters and surprising newcomers, exploring our troubled past, our turbulent present, and frightening futures yet to come. Freedom of Screech. It's not for the faint of heart.

"She died," Chessie said. "She died, rose, and nearly died again. She comes. The crows know her – the crows guide her. She follows the sound of a crying child. She follows the drag of un-kept promises on her heart." – Chessie – Hallowed Ground "They came in the night with their creak-wheeled wagons and patchwork tents, rolling down through the gulch and up the other side to pitch camp. In Rookwood, they called it 'Dead man's Gulch,' and in Rookwood, names

were important. If you walked too far through that God-forsaken, dust-drowned ditch, you were bound to drag your boots through bones. If you felt something sharp dig into your heel, it could be a tooth taking a last bite of something hot and living. The Deacon stood in silent shadows watching their progress, occasionally glancing up into the pale, inadequate light of the waning moon." When a man known only as The Deacon set up camp outside Rookwood, a murder of crows took to unnatural, moonlit flight. The crows came to Rookwood; trouble soon to follow. Things were already strange in that God-forsaken town, but no one could have predicted the forces and fates about to meet in a dust-bowl clearing in the desert. A Preacher. A Demon. An Angel. A Gunslinger. A bargain with the darkness was signed in blood, and broken, and as such deals usually do, it went south. Now the fate of lost lovers, faith healers, ancient Gods and the Devil himself collide in a circle of wagons tended by the damaged and deformed, the saved and the shorn. There's a power come to Rookwood, and this one-horse town is about to be transformed. Such deals are only made and broken...on Hallowed Ground. From Steven Savile, International bestselling author of *Silver*, *The Last Angel*, and *The Sufferer's Song*, and David Niall Wilson, Bram Stoker Award-winner David Niall Wilson, author of *Deep Blue*, *This is My Blood*, & *Heart of a Dragon*, comes a tale of the old west, magic, enlightenment and damnation readers have said is like Stephen King's *The Gunslinger* meets Daniel Knauf's *Carnivale* Author's Introduction to the 2014 Edition This is not a typical western. If you are looking for a lot of gunfights, tobacco spitting, and cattle rustling, this is the wrong book. What we set out to do in *Hallowed Ground* is to create a layered, complex fantasy set against a backdrop of the old west. You have your snake-oil salesman, your gunslinger, young lovers, wandering characters you'll no doubt recognize from mythology, or legend, integrated into a single novel. No one in *Hallowed Ground* is exactly who, or what, they seem. You have to keep up with the varied storylines – they all meet in the end, and they are all important. You'll meet Lilith, and the fates, angels and devils, and though each will have an air of familiarity, they aren't exactly as you'll find them anywhere else. We are hoping to carry this on into a series – we have tentatively outlined a book based on Sam Hill – as in the saying, "What in the Sam Hill?" – explaining some of the legend and fact behind the phrase, and drawing our characters into yet another strange, surreal adventure. We hope you'll enjoy this book, and if you do, we hope you'll leave us a comment, or a review. Welcome to Rookwood...

The team discover a ruined city with a deadly secret.

BrimstoneFandemonium Books

Christian Greve was a man on a collision course with destiny. He spent his days taking graduation pictures, glamour shots, and baby pictures, and dreaming of the day when the world would praise him for his talent. Christian was an artist, but there was one problem: All of the models he's ever photographed have worked against him. They changed his careful poses. They tilted their head to ruin the source of lighting, or twisted their features slightly. He knew it was their

fault, because the visions in his head—the images he intended—were pristine and perfect, down to the tiniest detail. He'd learned makeup the hard way from an abusive, chemically addicted mother who turned tricks and made him part of the show, and he knew he was in the right here. Now he's found another way to perfect his art—and a new partner in agent/entrepreneur Hiram Gates. When a string of dead models, their makeup eerie and beautiful, start turning up, Tommy Doyle and his partner "Big Mac" Markum are called in. Doyle has spent most of his life chasing down psychos. He has a reputation for hating the press, and an innate ability to enter the darker side of the city and bring the crazies to justice. Can he stop this new, apparently motive-less string of killings before the body count rises too high for his own sanity? This is a San Valencez Mystery, set in David Niall Wilson's fictional city of San Valencez, California—a place just left of reality, where nothing is ever quite as it seems. Look for other novels set in San Valencez, including the successful dark fantasy series *The DeChance Chronicles* and the supernatural thrillers *Deep Blue*, *On The Third Day*, and *Ancient Eyes*. This is also the first full-length Tommy Doyle novel, following the success of his debut in the novelette "Burning Bridges," published in the anthology *All Hell Breaking Loose*.

Master detective Sherlock Holmes enters the macabre and nightmarish world of H. P. Lovecraft to solve a series of bizarre cases in a collection of short fiction by twenty leading authors, including Neil Gaiman, Steve Perry, Brian Stableford, Poppy Z. Brite, Barbara Hambly, and Caitlin Kiernan, among others. Reprint. 12,500 first printing.

A young girl receives a fright when her father brings home a new Halloween decoration. As the story progresses, she learns more about the "monster" in the box and her own body, and comes to grips with her fears. An amusing story for Halloween, rendered in clever rhyme and beautifully illustrated by Dan Monroe. In the fragile peace following Queen Death's defeat, Dr. Daniel Jackson arrives in Atlantis to indulge in some real archaeology. Naturally, things don't go according to plan.

Donovan DeChance is a collector of ancient manuscripts and books, a practicing mage, and a private investigator. Over the span of a long life, he has gathered and archived the largest occult library in the world. When a local houngan begins meddling with powers she may not be able to control, a turf war breaks out between the Dragons motorcycle club and the Los Escorpiones street gang—a war that threatens to open portals between worlds and destroy the city in the process. With his lover, Amethyst, his familiar, Cleo — an Egyptian Mau the size of a small bobcat — the dubious aid of a Mexican sorcerer named Martinez and the budding gifts of a young artist named Salvatore, DeChance begins a race against time, magic, and almost certain death. The fate of the city rests on his success, and on the rare talent of a boy who walks in two worlds, and dreams of dragons

Foreman James has always walked the streets of Old Mill, North Carolina, standing tall on street corners and booming his "story" to the world. Not many know where he comes from, or where he goes - no one knows the whole story. When an old, hand-written journal Foreman has carried since childhood goes missing, his carefully preserved world begins to crumble, and Old Mill takes notice. When Cletus J. Diggs' buddy Jasper drops by to tell him how the crazy

man was accosting pedestrians on the street, nearly got picked up by the sheriff, and drew the attention of one of the most powerful, and potentially evil men in ten country miles, Jarrod Pope, Cletus is interested. You see, Cletus found a book that day - a very old book - and it has bits and pieces of a very personal, very dark mystery tucked into its weathered pages. Can Cletus, investigator, common-law lawyer, journalist, ordained minister and self-taught jack of all trades unravel that mystery despite the years that separate him from it before something very bad happens? Will Jasper ever get to go fishing? Will Foreman get his book back - and just what happened, decades in the past, when the old peanut oil factory burned down - the Day Jarrod Pope was a hero? Find out in the pages of *The Crazy Case of Foreman James* - the second Cletus J. Diggs supernatural mystery. Welcome to Old Mill.

Donovan DeChance is a collector of ancient manuscripts and books, a practicing mage, and a private investigator. When, despite the finest in natural and supernatural security, a sexy and well-loved, three hundred year old lady vampire is kidnapped right out from under her lover's nose, Donovan is called in to investigate. He soon finds that there is much more to the case than a simple abduction when an unknown intruder invades his home and steals a very rare, very ancient manuscript. There will be no ransom for the kidnap victim, and if Donovan doesn't prevent an ancient, forbidden ritual from reaching its culmination, far more than a single vampire's undead existence will be at stake. Calling on his lover and partner, Amethyst, and an odd assortment of contacts, informants, and connections, Donovan follows the ghostly trail of the kidnapper through a winding maze of intrigue-always a step behind-through magical battles, murders, and confrontations with a rogue band of young vampires intent on beating Donovan at his own game. *Vintage Soul* is a dark urban supernatural mystery with a hint of romance. Set in an underground society, a city within the city of San Valencez, California, it opens portals to the unknown darkness that surrounds us. Fast-paced, strewn with clues, investigation, and magic, this is a book sure to slake the appetites of fans of mystery and the supernatural. Welcome to the darkness; welcome to *The DeChance Chronicles*.

Donovan DeChance is a collector of ancient manuscripts and books, a practicing mage, and a private investigator. He is also a very private man, and he is in love. When he invites his partner and lover, Amethyst, for a quiet dinner, she has no idea of his true intention. Donovan has planned a sharing - a vision that will give her the keys to his early life - the origins of his power - and a lot more than she bargained for. The story leads to the town of Rookwood in 1842, an old wagon, a traveling charlatan, a cat, a horse, and a boy named Bones. It leads through the history of other stories, and back to Donovan's home, giving Amethyst, and fans of Donovan DeChance, a glimpse into the man, and his magic. Join young Donovan as he fights to keep his soul, save a town, and learn the roots of his teacher and guardian - and meet his familiar, Cleo. Magic, mayhem, and books - always the books. Welcome to the world of Donovan DeChance.

The first of our series of holiday bundles, *Realms of Wonder* features fourteen novels of science fiction or fantasy by various award-winning and bestselling authors. For \$2.99, you're getting fourteen novels, each the first book in a continuing series, containing over 1.15 million words in total, and a savings of almost \$50 if each title was purchased separately. This bundle is only available for a limited time, so purchase your copy before it's gone. Titles included in this collection: *The Birth of the Dread Remora* - by Aaron Rosenberg - Book I of *The Tales of the Scattered Earth* *The Parting* - by David Niall Wilson - Book I of the *Novels of the O.C.L.T.* *Haydn of Mars* - By Al Sarrantonio - Book I of *The Masters of Mars Trilogy* *City of Iron* - By Chet Williamson - Book I of *The Searchers Series* *Exile* - By Al Sarrantonio - Book One of *The Five Worlds Trilogy* *Blood River Down* - By Charles L. Grant - Book I of *The Quest for the White Duck Trilogy* *A Malady of Magicks* - By Craig Shaw Gardner - Book I of *The Ebenezum Series* *Symphony* - By Charles L. Grant - Book I of *The Millennium Quartet* *Lost Things* - By Melissa Scott & Jo Graham - Book I of *The Order of the Air* *The Phoenix Bells* - By Kathryn

Read Free Stargate Atlantis Brimstone

Ptacek - Book I of The Land of Ten Thousand Willows Heart of a Dragon - By David Niall Wilson - Book I of The DeChance Chronicles No Small Bills - By Aaron Rosenberg - Book I of The Adventures of DuckBob Five-Twelfths of Heaven - By Melissa Scott - Book I of The Roads of Heaven Trilogy The Quest of the Thirteen - By John DeFilippis - Book I of The Medallion of Mavinor Series

A brutal society needs the team to harness Wraith technology.

[Copyright: 50305b87aaed34c597b21d6d37e9fd6f](#)