

## Star Trek Ships Of Line Official 2018 Calendar Square Wall Format

Explore the design process behind the creation of more than 30 of the most iconic ships in Star Trek's history! This is the story of how some of the most talented designers in Hollywood created STAR TREK's starships, from the first sketches to the finished models that appeared on screen. Covering the genesis of more than 30 ships including all seven Enterprises, this book is packed with original concept art, showing fascinating directions that were explored and abandoned, and revealing the thinking behind the finished designs. The design history of every variation of the USS Enterprise is covered within this volume, including three that were never seen on screen. Hundreds of physical and CGI model development photos including concept art, blueprints, sketches, and schematics, provided by the original designers and the vast archives of CBS and Paramount Studios. Delve deep into the design process that led to the iconic Star Trek ships featured on television and film. Includes concept art and interviews with the ship designers and screen model builders, this first-time ever explored subject will appeal to all Star Trek fans.

In celebration of one of science fiction's most beloved franchises, an updated edition of the acclaimed Ships of the Line hardcover collection. They dared to risk it all in a skiff of reeds or leather, on a ship of wood or steel, knowing the only thing between them and certain death was their ship. To explore, to seek out what lay beyond the close and comfortable, every explorer had to embrace danger. And as they did so, what arose was a mystical bond, a passion for the ships that carried them. From the very first time humans dared to warp the fabric of space, escaping from the ashes of the third World War, they also created ships. These vessels have become the icons of mankind's desire to rise above the everyday, to seek out and make the unknown known. And these ships that travel the stellar seas have stirred the same passions as the ones that floated in the oceans. While every captain has wished that their starship could be outfitted in the same manner as the sailing ship H.M.S. Beagle—without weapons—that proved untenable. From the start, Starfleet realized that each vessel, due to the limited range of the early warp engines, must be able to stand alone against any attack. Thus arose the idea, taken from the days of wooden sailing ships, that every Starfleet vessel must stand as a ship of the line. Through the actions of their captains and crews, countless starships have taken on that role. Here we remember some of those ships and their heroic crews. In celebration of one of science fiction's most beloved franchises, this updated edition of the acclaimed Ships of the Line hardcover collection now includes dozens of additional images brought together for the first time in book format—spectacular renderings featured in the highly successful Star Trek: Ships of the Line calendar series. With text by Star Trek's own Michael Okuda, the story of each of these valiant starships now comes to life. ™, ®, & © 2014 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved. The fight for a \$15 minimum wage. Nationwide teacher strikes. Bernie Sanders's political revolution and the rise of AOC. Black Lives Matter. #MeToo. Read how the Occupy movement helped reshape American politics, culture and the groundbreaking movements to follow. On the ten-year anniversary of the Occupy movement, Generation Occupy sets the historical record straight about the movement's lasting

impacts. Far from a passing phenomenon, Occupy Wall Street marked a new era of social and political transformation, reigniting the labor movement, remaking the Democratic Party and reviving a culture of protest that has put the fight for social, economic, environmental and racial justice at the forefront of a generation. The movement changed the way Americans see themselves and their role in the economy through the language of the 99 versus the 1 percent. But beyond that, in its demands for fairness and equality, Occupy reinvigorated grassroots activism, inaugurating a decade of youth-led resistance movements that have altered the social fabric, from Black Lives Matter and Standing Rock to March for Our Lives, the Global Climate Strikes and #MeToo. Bookended by the 2008 financial crisis and the coronavirus pandemic, Generation Occupy attempts to help us understand how we got to where we are today and how to draw on lessons from Occupy in the future.

"The classic of modern science fiction"--Front cover.

Covers the history of space flight from the beginning of the twentieth century through the year 2202, with the story of man's conquest of the stars chronicled in illustrations and star maps

Ships of the Line Simon and Schuster

The Dominion War -- as seen in seasons 5,6 and 7 of Star Trek: Deep Space Nine -- introduced a major story arc to the Star Trek universe and brought the Federation closer than it had ever been to total annihilation. Against a background of conflict and chaos, alliances were made and broken, ideals compromised for the sake of survival, fortunes shifted and lives irrevocably shattered as the series explored the impact of war on combatant and civilian alike. It took countless lives and numerous acts of heroism and sacrifice on the part of many people -- human and Klingon, Bajoran and Romulan; yes, and Cardassian too -- to save the day and neutralize the threat of the Dominion. Now top Star Trek authors present twelve new stories of those whose courage helped to win the war, among them Captain Picard from Star Trek: The Next Generation and Captain Calhoun from Star Trek: New Frontier. Featured authors include Greg Cox, Peter David, Kevin Dilmore, Michael Jan Friedman, Dave Galanter, Robert Greenberger, Heather Jarman, Jeffrey Lang, David Mack, Andy Mangels, Michael A. Martin, Josepha Sherman, Susan Schwartz, Dayton Ward and Howard Weinstein.

Celebrate Star Trek: The Original Series and the show's distinctive Midcentury modern design that would change design-- and television--forever. Star Trek: The Original Series (1966-1969) was the first installment of one of the most successful and longest-running television franchises of all time. Today, Trek fans champion its writing, progressive social consciousness, and aesthetic. Designing the Final Frontier is a unique, expert look at the mid-century modern design that created and inspired that aesthetic. From Burke chairs to amorphous sculptures, from bright colors to futuristic frames, Star Trek TOS is bursting with mid-century modern furniture, art, and design elements--many of them bought directly from famous design showrooms. Together, midcentury modern design experts Dan Chavkin and Brian McGuire have created an insider's guide to the interior of original starship Enterprise and beyond, that is sure to attract Star Trek's thriving global fan base.

William Riker, former first officer of the USS Enterprise in Star Trek: The Next Generation, takes command of the new USS Titan in this white-knuckled adventure perfect for longtime and new Star Trek fans. After almost a decade of

strife against foes such as the Borg, the Cardassians, the Klingons, and the Dominion, the United Federation of Planets is at the dawn of a new era. Starfleet is renewing its mission of peaceful exploration, diplomacy, and the expansion of knowledge. Among the starships spearheading that endeavor is the USS Titan, commanded by Captain William T. Riker and manned by the most biologically varied and culturally diverse crew in Starfleet history. But their mission does not begin according to plan. In the wake of Star Trek: Nemesis, Praetor Shinzon, slayer of the Romulan Senate, is dead. The power vacuum created by his demise has put the Romulan Star Empire, longtime adversary of the Federation, at the brink of civil war. Competing factions now vie for control of their fragmenting civilization, and if the empire should fall, that entire area of the galaxy may destabilize. To restore order to the region, Titan's long-anticipated mission of exploration is delayed as Starfleet assigns Riker to set up power-sharing talks among the Romulan factions. But even as the first tentative steps are taken toward building a new Romulus, the remnants of the Tal Shiar, the dreaded Romulan intelligence service, are regrouping behind the scenes for a power play of their own. With no other help available, Riker and the Titan crew become the last hope to prevent the quadrant from falling into chaos.

Captain James T. Kirk's Original Starship Enterprise! Everything you want to know about this iconic starship in the FIRST full color volume ever published. Featuring details from both TV series and the first six movies. This volume, featuring the U.S.S. Enterprise NCC-1701 and the U.S.S. Enterprise NCC-1701-A, is a detailed, illustrative account of the TV starship from the original 1966-1969 series, and the movie starship from STAR TREK: THE MOTION PICTURE (1979), STAR TREK II: THE WRATH OF KHAN (1982), STAR TREK III: THE SEARCH FOR SPOCK (1984), STAR TREK IV: THE VOYAGE HOME (1986), STAR TREK V: THE FINAL FRONTIER (1989), and STAR TREK VI: THE UNDISCOVERED COUNTRY (1991). Plus, Captain Pike's Enterprise from the hit TV series STAR TREK: DISCOVERY. With isometric illustrations of all the key locations, annotated plan views, detailed technical information, Starfleet equipment, and uniforms and insignia, the chapters follow the starships through time and provide an extraordinary reference guide to these iconic Federation vessels.

In The World of Star Trek, David Gerrold opens up dialogue on the people, places, and events that made Star Trek one of the most popular series ever. Gerrold discusses what was successful and what wasn't, offering personal interviews with the series' legendary stars and dissecting the trends that developed throughout the seasons. The complete inside story of what happened behind the scenes of the Star Trek universe, from scriptwriters' memos to special effects and more, The World of Star Trek is the companion all Trekkies need for the most all-encompassing breakdown and analysis of Star Trek.

An original spin-off novel set in the popular Star Trek: The Next Generation universe from New York Times bestselling author David Mack. Death slumbers in

the ashes of silent planets, waiting to be awakened and unleashed... Twenty years have passed since the interstellar scourge known as the Husnock were exterminated without warning by a being with godlike abilities. Left behind, intact but abandoned, their desolate worlds and derelict ships brim with destructive potential. Now a discovery by a Federation cultural research team has drawn the attention of several ruthless factions. From black market smugglers to alien military forces, it seems every belligerent power in the quadrant hopes to capture the Husnock's lethal technology. All that stands between the galaxy and those who have come to plunder the cruelest secrets of the Husnock are Admiral William Riker, Captain Christine Vale, and the crew of the Starship Titan. <sup>TM</sup>, <sup>®</sup>, & © 2017 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

Captain Kathryn Janeway's Starship Voyager Handbook, Packaged with die-cast model of the U.S.S. Voyager! Lavishly illustrated with detailed technical information, this third volume in the Illustrated Handbook series features the U.S.S. Voyager from the hit Star Trek TV series. This book is an in-depth, illustrated account of the Intrepid-class U.S.S. Voyager NCC-74656. Showing Captain Janeway's 24th century ship in detail, it opens with the ship's operational history and features illustrations of all the key locations from the bridge to the shuttlebay; the deflector relay control room to the stasis chamber. With illustrations and technical information from official sources, this book provides an extraordinary reference guide to this iconic ship. Packaged with die-cast model of the U.S.S. Voyager!

The first African-American woman to have a major, continuing television role tells the inside story of "Star Trek" and its creator--her onetime lover and lifelong friend--and her struggle to overcome racism and bias against women  
Ship Of The Line tells the story of the first voyage of the U.S.S Enterprise<sup>TM</sup> NCC-1701-E, under the command of Morgan Bateson. Captain Bateson, a man from the 23rd century now living in the 24th, sees what no one else can see: that the Klingon Empire is building its forces and preparing to strike against the Federation. Seizing his one chance, Bateson takes the U.S.S. Enterprise on a mission to counter the Klingon threat, only to be thwarted by his enemy, a Klingon who has nursed a grudge against Bateson for decades. Standing in the way of Bateson's scheme and the Klingons' plan is Captain Jean-Luc Picard who, faced with the toughest decision of his career, must choose whether to take back command of the U.S.S Enterprise or let the torch pass to yet another next generation!

"Del Rey book." Battling the Taurans in space was one problem as Private William Mandella worked his way up the ranks to major. In spanning the stars, he aged only months while Earth aged centuries.

This book by A. Ralph Epperson purports to uncover hidden and sinister meanings behind all the symbols found on the Great Seal of the United States, committing America to "A Secret Destiny.

Profiling more than 50 ships that Voyager encountered in the Delta Quadrant, this is the 2nd of two volumes that profile the ships from STAR TREK: VOYAGER. Featuring the Lokirrim Warship, the Species 8472 Bioship, and the Vidiian Warships, and many more. Including technical overviews and operational histories, the ships are illustrated with CG artwork, created using the original VFX models made for the STAR TREK: VOYAGER TV series. With previously unseen artwork, the two official volumes form the most comprehensive account of ships from STAR TREK: VOYAGER ever produced. Be sure to also look for Volume 1, The Borg and Delta Quadrant: Akritirian to Krenim, which features the ships of the Borg, and includes the Borg Cube and Borg Sphere, Borg Queen's Ship, the Renegade Borg Vessel and the Borg Tactical Cube, in addition to thirty-five ships of the Delta Quadrant species. With more than 50 years of history to its name, Star Trek is one of the world's most treasured popular culture institutions, and seven-time Emmy award winner Dan Curry is one of its most enduring talents. His amazing contributions have ranged from directing, title design and concept art to practical on-set effects and weapon design. From The Next Generation to Enterprise, Dan's incredibly diverse Star Trek work has resulted in some of the series' most memorable moments.

Star Trek fans and collectors will love this one-of-a-kind, mini-size collectible Borg cube with light and sound. The Borg cube is a cube-shaped spacecraft that is one of the largest, most powerful and fastest vessels in the Star Trek Galaxy. Kit includes: Light-up Borg cube with sound Display base 48-page book on the history of Borg cubes and full-color photos The second volume in a chronological history of the Starfleet starships in Star Trek TV and films, from the 24th century to the far future! This in-depth reference book covers Starfleet vessels including the U.S.S. Enterprise, NCC- 1701-D, U.S.S. Voyager and Starfleet's first true warship - the U.S.S. Defiant. The final chapter features time traveling ships from the distant future. All the featured ships are illustrated with CG artwork, including original VFX models made for the TV show. The second volume presenting the first chronological history of all of the Starfleet ships featured in the Star Trek television programs and films. This volume presents the technical information, service history, and artwork of the iconic ships featured in Star Trek: The Next Generation, Star Trek: Voyager, Star Trek: Deep Space Nine, Star Trek: First Contact, and Star Trek: Nemesis.

Every year, Starfleet Academy in San Francisco attracts many of the most talented and ambitious young people in the Federation. They come from all over the Alpha Quadrant, from hundreds of worlds and species, to prepare themselves for the challenges of the final frontier. Meet a new generation of cadets: a newly joined Trill just beginning the first of many lives; a Bajoran Vedek who finds himself torn between his vows and an unspoken love; a reckless young man fond of pushing the limits; a feline alien raised among humans; a brilliant but immature young woman with a lot to learn; and a native-born Earth woman with a talent for engineering. Together they will learn about courage, life, teamwork, and themselves. Their future is just beginning -- but one of them will not survive!

Collected for the first time in a single volume, a fan's treasury of full-color graphic renderings of Star Trek art features starships from all five series depicted against an array of planetary landscapes, battle scenes, and plot scenarios. 35,000 first printing.

When a freindly, alien people called the Rey make contact with the Federation, they are thrilled to learn the galaxy has a large number of intelligent races. To bring the myriad cultures to their world, the Rey host a celebration -- inviting spacefaring peoples to send representative ships to compete against one another and The Great Starship Race is born. As the Federation's flagship, the U.S.S. Enterprise™ under the command of Captain James T. Kirk, is sent to compete. But the event takes a dark turn when a Romulan warship arrives and demands to join the race. Soon, Kirk and the Romulan commander are engaged in a deadly game of cat and mouse, and, for Kirk and his crew, the race becomes a struggle for survival. Faced with

treachery at every turn. Kirk must protect his ship from relentless attack and prevent the annihilation of an entire world.

Explore the behind the scenes process to reveal the thinking - and the artwork - behind the creation of the most iconic ships in Star Trek's history! This book, which covers more than 30 ships including the U.S.S Voyager, Delta Flyer, V'ger, and the Enterprise-J, is packed with original concept art, and includes work from legendary artists Syd Mead and Robert McCall. Continue the exploration of the design process that led to the iconic Star Trek ships from the hit television programs and films. Featuring interviews with the ship designers and screen model builders, this first-time ever explored subject will appeal to all Star Trek fans. Includes first-time ever collected concept art and sketches. Learn about the real-world people events behind one of the greatest science fiction universes.

An all-new novel from New York Times bestselling author James Swallow set in the popular universe of Star Trek: The Original Series! The five-year mission of the Starship Enterprise has brought the vessel and her crew to the forefront of an important first contact situation. Under the command of Captain James T. Kirk, the ship is heading to the planet Syhaari Prime in the Beta Quadrant—the home world of an alien civilization preparing to take its first steps on to the galactic stage. One year earlier, the Enterprise came across a badly damaged Syhaari explorer vessel drifting in deep space. In collaboration with the explorer's captain, Kirk and his crew were able to restore the ship to full function and send it on its way. And now, as the Syhaari display rapid technological advances made over the past year, hard questions must be asked. Did the Enterprise crew leak advanced technology or information to the Syhaari during their first encounter, in total violation of the Prime Directive?™, ®, & © 2016 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

Captain's log: We have entered a galaxy where beloved illustrator Jenny Parks has conjured an astonishingly vivid homage to the original Star Trek series with an unexpected twist: a cast of cats. Featuring a hilarious new take on iconic characters and scenes—from Kirk in the Captain's chair to Spock offering his Vulcan wisdom—this eye-opening adventure stays true to the tone of the classic TV show. Playful, loving, and from a strange new world, Star Trek Cats is the perfect gift for fans of, well, Star Trek and cats.

Available for the first time in easily framed, high-quality prints, these highly collectible works by fan-favorite artists depict iconic Star Trek ships and vessels in battle and exploring the cosmos, bringing to vivid life dynamic scenes from the history of sci-fi's most enduring franchise in celebration of Star Trek. Twenty-four ready-to-display prints by some of the industry's most accomplished and recognized artists showcase the U.S.S. Enterprise, Klingon Birds of Prey, and other famous Federation ships from nearly a half century of Star Trek television series, films, games, and novels.

The official Star Trek: Discovery art book. Star Trek: Discovery, the newest chapter in the Star Trek Universe, follows the exploits of Vulcan-raised science officer Michael Burnham and the crew of the U.S.S. Discovery as they boldly go where no one has gone before. The Art of Star Trek Discovery explores behind the scenes of CBS's hit show, with cast and crew interviews, set photography, concept art and storyboards. With exclusive content from the first two seasons, this book is a must-have for every Star Trek fan.

Pay tribute to some of the most iconic ships in Star Trek history with this deluxe coaster book featuring six 3-1/2" x 3-1/2" wooden coasters. This one-of-a-kind gift book features some of the most iconic ships in Star Trek history, plus a set of six deluxe 3-1/2" x 3-1/2" wooden coasters. Each smartly designed spread is devoted to a different ship, with a set of embedded coasters that are magnetic, giving them dual purpose for both functionality and décor. A perfect gift for Star Trek fans and collectors, the six coasters include: U.S.S. Enterprise NCC-1701 U.S.S. Enterprise NCC-1701-D Romulan Bird-of-Prey, 23rd century Klingon Bird-of-Prey, 23rd and 24th centuries U.S.S. Defiant NX-74205 Borg Cube™ & © 2019 CBS Studios Inc. STAR

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They said it couldn't be done ... all the myriad worlds which have been sought out and explored through more than 500 television episodes and nine Star Trek movies, mapped, illustrated and brought to life in the pages of a comprehensive Star Trek atlas. From the comparatively crowded space of the Alpha and Beta Quadrants, home to Earth and Vulcan, Bajor and Betazed, the Cardassian Union and the Romulan and Klingon Empires; to the distant Gamma Quadrant controlled by the Dominion; to the far reaches of the Delta Quadrant, home space of the Borg, where of Federation explorers only the crew of the USS Voyager has ever been; NEW WORLDS, NEW CIVILIZATIONS catalogues peoples and planets from all four corners of the galaxy. Ever wondered where the blue-skinned Bolians originated from? Or what it is like on the permanently frozen homeworld of the bloodless Breen? From the first world that the first away team landed on under the command of Christopher Pike in the original pilot episode 'The Cage' (a world that has been off-limits to the Federation ever since), to the world of the Ba'ku as seen in 'Star Trek: Insurrection', all these and many more are described and depicted in all their fascinating detail by a team of star-studded contributors. Produced in the finest tradition of bestselling Star Trek illustrated reference from Pocket Books such as The Art of Star Trek and Where No Man Has Gone Before, NEW WORLDS, NEW CIVILIZATIONS will be an essential addition to every Trekker's shelves.

Last year's smash addition to the Star Trek calendars. This newest edition features all-new CGI visions of the beloved ships of the Star Trek universe.

Featuring ships from the first season of STAR TREK: DISCOVERY! The story of how the creative teams reimagined STAR TREK for the 21st Century with previously unseen production art and interviews with the show's artists and designers. Every ship for season 1! Showcasing ships such as the U.S.S. Shenzhou, the U.S.S. Discovery and the Klingon bird-of-prey, this book brings you all the Federation and Klingon ships as they appeared in the decade before Captain James T. Kirk's five-year-mission, and is packed with original concept art from STAR TREK artists John Eaves, Sam Michlap, John 'JD' Dickenson and Goran Delic. This latest volume in the Designing Starships series shows how artists and designers reinvented STAR TREK for a new era, taking the classics and reinventing them to build a whole new look for the Federation and the Klingons featured in the hit Star Trek: Discovery TV series. Explore the process behind the creation of the Starships featured in the hit Star Trek: Discovery TV series!

To Reign in Hell chronicles the fifteen years between the Original Series episode 'Space Seed' and the feature film 'The Wrath of Khan' - now widely regarded as a landmark in the Star Trek universe. Defeated by Captain James T. Kirk and exiled with his few remaining followers to the isolation of Ceti Alpha V, Khan Noonien Singh is marooned on a planet that has suddenly transformed into a hostile wasteland, where he and his band of acolytes must fight for their very lives. The once-proud conqueror finds his life irrevocably shattered, and begins his descent into madness...

A fan's collection of "Enterprise" blueprints reveals every deck, corridor, and corner of the ship that explored the vast reaches of space

Gathers diagrams of spaceships, transporters, control stations, equipment, medical instruments, weapons, shuttlecraft, uniforms, insignia and fleet

headquarters, and includes Federation maps and treaties

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