

## Spirit Legacy The Gateway Trilogy Book 1

Historical Romance. When Isabelle Sault returns to her childhood home after six long years to claim her young daughter, she never expects to Sarah's father to object. Now, faced with the past and the man she has tried so long to hate, Belle must prove that she can be a caring mother and resist the man who once filled her days and her dreams. Kristin Cashore's bestselling, award-winning fantasy Graceling tells the story of the vulnerable-yet-strong Katsa, a smart, beautiful teenager who lives in a world where selected people are given a Grace, a special talent that can be anything from dancing to swimming. Katsa's is killing. As the king's niece, she is forced to use her extreme skills as his thug. Along the way, Katsa must learn to decipher the true nature of her Grace... and how to put it to good use. A thrilling, action-packed fantasy adventure (and steamy romance!) that will resonate deeply with adolescents trying to find their way in the world. This ebook includes sample chapters of FIRE, BITTERBLUE, and JANE, UNLIMITED.

Brightwood Engineering Education's Environmental Engineering: FE Review Manual is the best exam preparation available for the Fundamentals of Engineering (FE) Environmental CBT exam. This volume contains a variety of practice problems and step-by-step solutions that provide you with a complete and thorough review of the test topics. Contents: - Mathematics - Probability and Statistics - Engineering Economics - Ethics and Professional Practices - Environmental Management Systems - Environmental Science and Ecology - Environmental Chemistry - Material Science - Thermodynamics and Phase Equilibrium - Fluid Mechanics - Water Resources Engineering - Soils and Groundwater - Water and Wastewater - Air Quality and Atmospheric Pollution Control - Solid and Hazardous Waste Features: - Representative of NCEES CBT exam format - 80+ end-of-chapter problems with complete solutions

What happens when nightmares come true? Kieran Lee is plagued by disturbing demon-filled dreams that are bleeding out into reality. Driven to the brink of madness by a deadly compulsion she cannot control, Kieran finds herself an unwilling patient in a psych unit. She knows that no amount of medication or therapy is going to help her in this fight for her very soul. Dr. Merlo Blue is no stranger to the human mind and quickly realizes Kieran is no ordinary patient. Instead, the assistance of a demon-hunting private investigator and select members from the Deviant Data Unit is required. They alone can determine if Kieran's dreams are angst-filled nightmares or a dire warning sent from the underworld itself, foretelling death and destruction on a massive scale. The world is full of discord and hatred, but how much of it is just human nature when an evil with sinister intent is invading people's hearts?

Follows the adventures of Paul Atreides, the son of a betrayed duke given up for dead on a treacherous desert planet and adopted by its fierce, nomadic people, who help him unravel his most unexpected destiny.

The time to enter the dark waters has come. But who will venture there, and who will make it out alive? Currently in Lyon, O'Asia and Prince Zale are oblivious to the dragonfish attack on the hounds. Until the waters arrive carrying a terrifying scream that sends Odessa and Royalty into panic. Will O'Asia get to them before any lives are lost, and more importantly, what will the consequences of it be going forward? So far, Calder appears immune to all Odessa's attempts to build their relationship, but with loyalties being laid by others and O'Asia unwilling to give up, his walls may be just a little too hard to keep up. And the ultimate question this time around is, amongst the secrets, revelations, and the heartbreaks, can the waters be perfect again?

Once every five years, the Northern Clans of the Durupinen gather at Fairhaven Hall. There at the ancient castle, surrounded by the very spirits they are bound to protect and serve, the clans settle disputes and shape the laws that govern the Gateways to the spirit world. For the first time, Jess and Hannah Ballard have to represent their clan. It is an awesome responsibility—a great honor... and they are sure it's going to be the most boring week of their lives. Oh, how very wrong they are. For something dangerous is stalking the halls of Fairhaven. It lies in wait, striking down victim after victim, undetectable and inescapable. No one knows what it is, or what it wants, but one thing is clear: no one is safe until it is captured. As their fellow Durupinen fall victim one by one, it will be up to Jess and Hannah, the newest members of the Trackers, to solve the mystery before the entirety of the castle is possessed. Plague of the Shattered is the page-turning second installment in E.E. Holmes' spine-tingling paranormal series The Gateway Trackers.

### Spirit Legacy

A warning from the past, an uncertain future, an impossible choice... For hundreds of years, the Durupinen have carried the power of the Gateway in their bloodlines. Now, a dire warning from the past might mean that power must come to an end. Jess Ballard has often considered her gift a curse - but now it may truly become one, unless she can convince the leaders of the Durupinen world to restore the power of the Gateways where it rightly belongs. The Durupinen have always considered themselves a force for what is good in the world, but has the intoxication of power left them unable to distinguish between what is right and wrong? Jess, Hannah, Milo, and their allies are in a race against time as they gather together the most influential Durupinen from around the world to join the fight. As the Necromancer threat looms, and the Durupinen leaders battle over which course to take, Jess must travel her own path, look within herself and ask: How far will she go to right an ancient wrong, and will her connection to the spirit world survive it? Gift of the Darkness is the highly-anticipated final installment in The Gateway Trackers series by E.E. Holmes.

Triskelion is a medieval love story based on an actual legend from English folklore. Where the legend ends, the story begins... Lancashire, England, AD 1480 The story of England's last wolf plays a large part in Kate's life. The man who killed the wolf is her father, Sir John Harrington, lord and master of Wraysholme Manor. Strangely, though, her knowledge of the tale is all second-hand. Her father, for unknown reasons, refuses to speak of exactly what happened the day the wolf was killed. Nor will he speak of Kate's mother, who died soon after giving birth. So, Kate is left to wonder about her past, although lately her curiosity has been overshadowed by a series of unusual dreams. Indeed, her lonely heart has been captured by the handsome stranger who speaks to her in sleep. But he is not the only man who haunts her nights. There is another who lurks in the shadows of her subconscious. Who is he, and why does she feel so threatened by him? When Kate is brutally snatched from her home, she begins to understand

the meaning behind her dreams and the incredible truth about her past. Her captor is a man void of emotion and without conscience, yet Kate finds herself irresistibly drawn to his dark charisma. As the reason for her kidnapping is revealed, Kate is faced with a decision. Will she find the courage to make the right choice? Can the love of a gentle heart hope to save an unfeeling and corrupted soul? Perhaps - especially if their destinies were preordained long ago. The death of the wolf, it seems, is part of a much older legend. Show less

Edinburgh, 1844. Beautiful Aileana Kameron only looks the part of an aristocratic young lady. In fact, she's spent the year since her mother died developing her ability to sense the presence of Sithichean, a faery race bent on slaughtering humans. She has a secret mission: to destroy the faery who murdered her mother. But when she learns she's a Falconer, the last in a line of female warriors and the sole hope of preventing a powerful faery population from massacring all of humanity, her quest for revenge gets a whole lot more complicated. The first volume of a trilogy from an exciting new voice in young adult fantasy, this electrifying thriller blends romance and action with steampunk technology and Scottish lore in a deliciously addictive read.

Deep in the heart of old London town, spirits are drawn to the tempting lure of a lie... As Jess Ballard is struggling to adjust to her new life in London without Finn Carey to watch over her, she has thrown herself into her role as a Tracker, using her gift to communicate with and help as many spirits as she can. But just as she begins to settle into a new city, the city reveals a mystery too intriguing-and dangerous-to ignore. Something sinister is drawing restless spirits to a tiny old museum, luring them with a promise of salvation it cannot deliver upon. Meanwhile, Durupinen are being brutally attacked, and their gifts are being twisted with a Casting too terrible to comprehend. Can Jess discover the connection between the two mysteries before she-or someone she loves-becomes the next victim? Portraits of the Forsaken is the much anticipated fourth installment in E.E. Holmes' paranormal series The Gateway Trackers.

Jazz Thornton first attempted to take her own life at the age of 12. Multiple attempts followed and she spent time in psychiatric wards and under medical supervision as she rode the rollercoaster of depression and anxiety through her teenage years - yet the attempts continued. Find out what Jazz learned about how her negative thought patterns came to be, and how she turned those thoughts - and her life - around. Who and what helped, and what didn't help. The insights she gives will help create greater understanding of those grappling with mental illness, and those around them who desperately want to help. Jazz went on to attend film school, and to co-found Voices of Hope, a non-profit organisation dedicated to helping those with mental health issues and show them there is a way forward. She creates online content to provide hope and help. Her first video Dear Suicidal Me has had over 80 million views all around the world. She went on to create Jessica's Tree, a web series that follows the 24 hours between a friend, Jess, going missing and the discovery of her body. It provides insights into Jessica's struggles, to help people better understand those suffering from depression.

[https://www.youtube.com/watch?v=7QFU\\_qg7Msk](https://www.youtube.com/watch?v=7QFU_qg7Msk) Jessica's Tree was viewed more than 230,000 times in the two months following its release in March 2019 and immediately began winning international recognition and awards. The process and the delicate decisions that had to be made to create Jessica's Tree have themselves been documented in a film about Jazz called The Girl on the Bridge, due for release early in 2020.

I traded a diagnosis of terminal cancer for immortality.If that didn't turn out to be the mother of all corrupt wishes! Now I have a dysfunctional disaster waiting to happen, a demon, a vampire older than time, and a fucking chaos magician all tucked under one roof. My roof.Who had time for tea? My ex is still out there, raining threats and doing surprise pop-ups at the house. Little does he know, I'm about to unleash the seven circles of Hell on him.This is an RH Series recommended for readers 18+

From the mind of basketball legend and Academy Award-winning storyteller Kobe Bryant comes a new tale of finding your inner magic against all odds. GAME. SET. MAGIC. Game – Tennis means life and death for the residents of the magical kingdom of Nova, and for twelve-year-old Legacy, it's the only thing getting her through the long days taking care of the other kids at the orphanage. That's all about to change when she hears about Silla's tournament. Set – Silla, the ruler of Nova, hosts an annual tournament for the less fortunate of her citizens to come and prove themselves and win entrance to the Academy, where they can train to compete at nationals. The prize is Silla's favor and enough cash to keep open the orphanage, and Legacy has her heart set on both. Magic – What Legacy has yet to know is that the other players have something besides better skills and more money than she does. In Nova, tennis can unlock magic. Magic that Silla used to save the kingdom long ago and magic that her competitors have been training in for months already. Now, with the world turned against her and the orphanage at stake, Legacy has to learn to use her passion for the game to rise above those around her and shine.

Alfie Mandeville doesn't know why he's been sent to Scarbrook House, a sanatorium where the children of Victorian Britain's upper class are hidden away. The only thing wrong with him is that he cannot sleep. But disturbing things are happening at Scarbrook - things that make Alfie wonder if he really is insane. A sleepwalker is found dead. A funeral is interrupted from beyond the grave. Worst of all, terrible creatures stalk the dorms at night, looking for a demon patient to drag back to hell, consuming anything that stands in their way. The only protection is to be asleep - but Alfie is wide awake...

"Our job is to be there when things are bad." Matt Newman said this to financial planners on a daily basis as a wholesaler in the financial services industry. He constantly preached the need to plan in advance, to be prepared for the unexpected and inevitable. As a young man in his late thirties, he lived a healthy lifestyle, had a beautiful family, and a successful career. He practiced what he preached, and made sure he had a financial plan in place for his family. Everything seemed to be going in the right direction: Life was about to change drastically. After he began experiencing horrible headaches, insomnia, and strange speech issues, he realized something was very wrong. Four months into dealing with these issues, he finally went to the hospital; the doctors confirmed the worst; he had grade three astrocytoma. Matt was diagnosed with brain cancer at 39 years old. Luckily, he had someone to help him through every terrible moment. Matt's own father-in-law Larry had been diagnosed with pancreatic cancer three years earlier. The two men found support in each other and their combined family as they worked to find normalcy in an abnormal situation. Matt's memoir chronicles the journey that his entire family and support group took together which got him to a place of clarity, understanding and appreciation.

The Hugo and Nebula Award-winning novel from the New York Times–bestselling author of The Moon and the Sun. On an Earth scarred by nuclear war, Snake harnesses the power of venom to cure illnesses and vaccinate against disease. The healer can even ease patients into death with the power of her dreamsnake. But she is not respected and trusted by all, and when she tries to help a sick nomad child, the frightened clan kills her dreamsnake. Ashamed of being misjudged and grieving the loss of her dreamsnake, Snake has one choice to maintain her livelihood: she must travel to the city, which jealously guards its knowledge. And before she faces the prejudices and arrogance of the people there, Snake must make her way across a barren desert, surviving storms and radiation poisoning, helping those she can—all while a madman stalks her every move . . . “[Dreamsnake] is filled with scenes as suspenseful as anyone could wish . . . but most of all it addresses the humanity in all of us.” —The Seattle Times “A haunting, rich, and tender novel that explores the human side of science fiction in a manner that’s all too uncommon.” —Robert Silverberg “A splendid tale, combining the sensitivity and attention to mood of the new generation of SF writers with a gripping and well-worked-out adventure . . . The

novel is rich in character, background and incident—unusually absorbing and moving.” —Publishers Weekly “Instead of kicking butt, the lead character is dedicated to saving lives. . . . Snake’s blighted world is expertly drawn, and her encounters with dysfunctional societies can be bracing and challenging reading.” —The Guardian “This is an exciting future-dream with real characters, a believable mythos and, what’s more important, an excellent, readable story.” —Frank Herbert, author of the Dune series

The Arcane Arcade is a collection of sixteen short fiction stories. The general theme of the book is paranormal experience, and the tales are presented as short stories, novellas and novelettes. The stories have been rewritten and edited many times until they have evolved into their finished form. The characters and events depicted in The Arcane Arcade are strictly the products of the authors' imaginations. Any resemblance to any real person or persons is absolutely coincidental, and it is the hope of the authors that readers will appreciate the pure fantasy identities, personalities and plots in the sixteen fictional works.

Journey back to Panem with this deluxe Ballad of Songbirds and Snakes writing journal! The world is catching fire again. The Ballad of Songbirds and Snakes will revisit the world of Panem sixty-four years before the events of The Hunger Games, starting on the morning of the reaping of the Tenth Hunger Games. This official Ballad of Songbirds and Snakes journal is adorned with the iconic mockingjays from all four Hunger Games books on an elegant soft-touch cover with metallic accents. It features 192 lined pages, an exclusive Hunger Games design, and a ribbon placeholder.

Sethe, an escaped slave living in post-Civil War Ohio with her daughter and mother-in-law, is haunted persistently by the ghost of the dead baby girl whom she sacrificed, in a new edition of the Nobel Laureate's Pulitzer Prize-winning novel. Reader's Guide available. Reprint. 60,000 first printing.

Book 16 in the bestselling "Vampire for Hire" series! To save a child, Samantha Moon would go to the end of the Earth—even past it to alternate dimensions. At long last, she's learned the truth behind her vampire sire and why he turned her. But with that comes a revelation about an ancient evil that preys on innocent young witches. Turns out, Sam has a unique connection to the fiend, but it might not be enough to help her find the monster. Of course, it's not like she doesn't have all the time in the world... That changes when the Red Rider abducts a ten-year-old girl, intending to devour her unusually strong magic. Sam cannot bear the thought of such a young child experiencing a death so gruesome. Her need to destroy a monster who could do such things to the innocent does something she never imagined possible... for once, she and Elizabeth will work together. To make matters worse, the witch-hunter isn't even on Earth. With precious little time remaining, Sam must track down a killer into worlds that stretch the imagination... worlds beyond belief and dreams. A little girl's life depends on it. MOON MASTER, Red Rider, Part 2, is the second book of an epic two-part paranormal mystery adventure set within the Vampire for Hire series.

Supernatural superhero Rachel Morgan must counter a strange magic that could spell civil war for the Hollows in this sexy and bewitching urban fantasy adventure in acclaimed New York Times bestselling author Kim Harrison's Hollows series. Witch and day-walking demon Rachel Morgan has managed to save the demonic ever after from shrinking, but at a high cost. Now, strange magic is attacking Cincinnati and the Hollows, causing spells to backfire or go horribly wrong, and the truce between the races, between Inderlander and human, is shattering. Rachel must stop this dark necromancy before the undead vampire masters who keep the rest of the undead under control are lost and all-out supernatural war breaks out. Rachel knows of only one weapon to ensure the peace: ancient elven wild magic, which carries its own perils. And no one knows better than Rachel that no good deed goes unpunished . . .

College student Jess Ballard's mother has gone dead under mysterious circumstances; her life uprooted to stay with estranged relatives she's never met; and ... and there's something odd about some of the people she's been meeting at school: They're dead! Aided by Tia, her neurotic roommate, and Dr. David Pierce, a ghost-hunting professor, Jess must unravel the mystery behind her hauntings. But the closer she gets to the truth, the more danger shadows her every move. An ancient secret, long-buried, is about to claw its way to the surface, and nothing can prepare Jess for one terrifying truth ... her encounters with the world of the dead are only just beginning

She can already see the dead...but is she starting to see the future? Spurred by the injustices that nearly destroyed their family, Jess and Hannah Ballard are preparing to win back a seat on the powerful Durupinen Council. The odds are stacked against them, but that's never stopped them before. But as Hannah faces the harsh realities of political intrigue, Jess must face a frightening new reality of her own. Jess made a promise months before, a promise to help the trapped and tortured Walker, Irina. With Irina's trial looming, Jess has her chance to make good on her word, but the spirit world may have other plans. Jess's gift as a Muse is shifting. Her talent as an artist is now offering her terrifying glimpses into a future she may be powerless to change. Unspeakable tragedy looms ever closer. Will Jess be forced to stand helplessly by, or will she interpret the signs before it's too late? Awakening of the Seer is the page-turning third installment in E.E. Holmes' paranormal series The Gateway Trackers.

The tale of The Wolf Gift continues . . . In Anne Rice's surprising and compelling best-selling novel, the first of her strange and mythic imagining of the world of wolfen powers (“I devoured these pages . . . As solid and engaging as anything she has written since her early Vampire Chronicles fiction”—Alan Cheuse, The Boston Globe; “A delectable cocktail of old-fashioned lost-race adventure, shape-shifting, and suspense”—Elizabeth Hand, The Washington Post), readers were spellbound as Rice conjured up a daring new world set against the wild and beckoning California coast. Now in her new novel, as lush and romantic in detail and atmosphere as it is sleek and steely in storytelling, Anne Rice takes us once again to the rugged coastline of Northern California, to the grand mansion at Nideck Point, and further explores the unearthly education of her transformed Man Wolf. The novel opens on a cold, gray landscape. It is the beginning of December. Oak fires are burning in the stately flickering hearths of Nideck Point. It is Yuletide. For Reuben Golding, now infused with the Wolf Gift and under the loving tutelage of the Morphenkinder, this promises to be a Christmas like no other . . . The Yuletide season, sacred to much of the human race, has been equally sacred to the Man Wolves, and Reuben soon becomes aware that they, too, steeped in their own profound rituals, will celebrate the ancient Midwinter festival deep within the verdant richness of Nideck forest. From out of the shadows of Nideck comes a ghost—tormented, imploring, unable to speak yet able to embrace and desire with desperate affection . . . As Reuben finds himself caught up with—and drawn to—the passions and yearnings of this spectral presence, and as the swirl of preparations reaches a fever pitch for the Nideck town Christmas festival of music and pageantry, astonishing secrets are revealed; secrets that tell of a strange netherworld, of spirits other than the Morphenkinder, centuries old, who inhabit the dense stretches of redwood and oak that surround the magnificent house at

Nideck Point, “ageless ones” who possess their own fantastical ancient histories and who taunt with their dark magical powers . . .

In the sequel to Kushiel's Dart, PhFdre n= Delaunay, now ruler of her people, faces new challenges, including court intrigues, factions out to remove her from her throne, the return of the ruthless Melisande Sharizai, and a horrific conspiracy that could destroy all humankind. Reprint.

Illusions shatter—and Sophie and her friends face impossible choices—in this astonishing eighth book in the New York Times and USA TODAY bestselling Keeper of the Lost Cities series. Sophie Foster wants answers. But after a lifetime of lies, sometimes the truth is the most dangerous discovery. Even the smallest secret comes with terrifying new responsibilities. And Sophie's not the only one with blank spots in her past, or mysteries surrounding her family. She and her friends are part of something much bigger than they imagined—and their roles have already been chosen for them. Every clue drags them deeper into the conspiracy. Every memory forces them to question everything—especially one another. And the harder they fight, the more the lines blur between friend and enemy.

It's Zoey's eighteenth birthmas and the Nerd Herd has been scattered across the country busily adulating for almost a year when Stark calls them back to Tulsa to surprise Z. But all is not well in T-Town. Strange, dark signs are appearing—could it be possible Neferet is stirring? Not willing to chance disaster striking again, Zoey calls on her newly reunited friends to circle with her and add a layer of protection over Neferet's grotto jail. Easy-peasy, right? Wrong. Nothing at the House of Night is ever as it seems. With rabid red vampyres closing in, Zoey and the Nerd Herd must come together again and battle evil. But a year is a long time. Have these old friends grown too far apart? When the world fractures and allies become enemies, will darkness devour friendships or will light save those she's loved?

Two sisters, haunted by more than their past... Just weeks after discovering each other's existence, Jess and Hannah Ballard arrive at Fairhaven Hall, where they will learn the clandestine ways of the Durupinen, an ancient sect of women who control the Gateways between the worlds of the living and the dead. Though they are considered outcasts by most of their classmates, Jess and Hannah are determined to learn what they can to fulfill their responsibility to the many ghosts that haunt them. But danger, it seems, has followed them as closely as a shadow to their new home, and they have more questions than ever. Who is the desperate child spirit pursuing Jess, and what do her terrifying visions mean? What has happened to Dr. David Pierce, Jess' friend and mentor, who has suddenly and mysteriously vanished? And just what is it about Hannah's unique abilities that has the other Durupinen frightened of her? The Ballard sisters are about to find out, and the answers could destroy their newfound life before it has even begun. Spirit Prophecy is the second thrilling installment in E.E. Holmes' award-winning Gateway Trilogy.

A POWER TOO TERRIBLE TO CONTROL... IN THE WAKE of their terrifying escape from Fairhaven Hall, sisters Jess and Hannah Ballard find themselves on the run, pursued by the two most powerful groups in the history of the spirit world. On one side, the Durupinen, determined to capture the girls and prevent their role in an ancient prophecy that promises to destroy them and unleash the spirit hordes on the earth. On the other side, the Necromancers, ancient enemies of the Durupinen, hellbent on bringing the same prophecy to fruition. When the girls are betrayed and one of them falls into the Necromancers' hands, both face decisions with cataclysmic consequences. Will the lure of power prove too great to resist, or will the bond between the sisters survive this last, most crucial of tests? "Spirit Ascendancy" is the much anticipated third and final installment of E.E. Holmes' award-winning Gateway Trilogy.

A mysterious mark, an ancient spirit, and a message from beyond the Aether... After uncovering and destroying a Necromancer plot to take over Skye Príosún, Jess and Finn are united at last and longing to move on with their life together. But the Durupinen world has other plans. An enigmatic rune keeps revealing itself to Jess-in artwork, in dreams, and even scrawled upon the ancient stones of the Geatgrima at Fairhaven. No one can identify it, but its warning is clear: something dangerous is coming, a revelation that could end the Gateway system forever. Jess must follow the clues where they lead-forming unlikely alliances along the way. When her journey takes her at last to an ancient creature deep in the heart of the príosún, the truth she learns presents her with the most troubling question of all: what if her Durupinen gift was never really a gift at all, but something altogether darker? Soul of the Sentinel is the much-anticipated sixth installment in E.E. Holmes' spine-tingling paranormal series The Gateway Trackers.

London is a powder keg... and Eliza Braxton is the match. Imagine a London where magic is real... real, but feared. This is Eliza Braxton's London, and she has always accepted her place in it gladly. As one of the Riftborn, her magic has relegated her to the servant class, where she dutifully serves as the lady's maid in one of the most powerful households in the country. There, she uses her remarkable powers of persuasion to keep Elder Hallewell's rebellious daughter in the path to an arranged match of power and prosperity. Eliza has never questioned her loyalty... until now. Currents of discontent are roiling beneath the city's surface, and Eliza's comfortable existence is about to be caught up in the tide. A resistance is building, a resistance that covets Eliza's talents above all else. But can Eliza betray everything she's ever known for things she never dared to dream? What the Lady's Maid Knew is the first thrilling installment in E.E. Holmes' new series The Riftmagic Saga.

From the Pulitzer Prize-winner: the second installment, following Some Luck, of her widely acclaimed, best-selling American trilogy, which brings the journey of a remarkable family with roots in the Iowa heartland into mid-century America Early Warning opens in 1953 with the Langdon family at a crossroads. Their stalwart patriarch, Walter, who with his wife, Rosanna, sustained their farm for three decades, has suddenly died, leaving their five children, now adults, looking to the future. Only one will remain in Iowa to work the land, while the others scatter to Washington, D.C., California, and everywhere in between. As the country moves out of post–World War II optimism through the darker landscape of the Cold War and the social and sexual revolutions of the 1960s and '70s, and then into the unprecedented wealth—for some—of the early 1980s, the Langdon children each follow a different path in a rapidly changing world. And they now have children of their own: twin boys who are best friends and vicious rivals; a girl whose rebellious spirit takes her to the notorious Peoples Temple in San Francisco; and a golden boy who drops out of college to fight in Vietnam—leaving behind a secret legacy that will send shock waves through the Langdon family into the next generation. Capturing a transformative period through richly drawn characters we come to know and care deeply for, Early Warning

continues Smiley's extraordinary epic trilogy, a gorgeously told saga that began with *Some Luck* and will span a century in America. But it also stands entirely on its own as an engrossing story of the challenges—and rewards—of family and home, even in the most turbulent of times, all while showcasing a beloved writer at the height of her considerable powers.

"Frontier Justice is a very powerful and important book. It appears at a particularly significant time given the intense current debate about Aboriginal history. It is essential reading for anyone with an interest in the story of the Australian frontier." Professor Henry Reynolds A challenging and illuminating history, *Frontier Justice* brings a fresh perspective to the Northern Territory's remarkable frontier era. For the newcomer, the Gulf country—from the Queensland border to the overland telegraph line, and from the Barkly Tableland to the Roper River—was a harsh and in places impassable wilderness. To explorers like Leichhardt, it promised discovery, and to bold adventurers like the overlanders and pastoralists, a new start. For prospectors in their hundreds, it was a gateway to the riches of the Kimberley goldfields. To the 2,500 Aboriginal inhabitants, it was their physical and spiritual home. From the 1870s, with the opening of the Coast Track, cattlemen eager to lay claim to vast tracts of station land brought cattle in massive numbers and destruction to precious lagoons and fragile terrain. Black and white conflict escalated into unfettered violence and retaliation that would extend into the next century, displacing, and in some areas destroying, the original inhabitants. The vivid characters who people this meticulously researched and compelling history are indelibly etched from diaries and letters, archival records and eyewitness accounts. Included are maps with original place names, and previously unpublished photographs and illustrations. "A commanding study of race relations in the remote Gulf country. Tony Roberts uncovers compelling evidence of a litany of violence across some forty-odd years of rough borderlands dispossession in an encompassing, powerful and disturbing history." Professor Raymond Evans

Something whispers in the shadows... From E.E. Holmes, author of the award-winning *Gateway Trilogy*, comes the first in the highly anticipated companion series *The Gateway Trackers*. It's been several years since Jess and Hannah Ballard foiled a cataclysmic prophecy that could have destroyed their fellow Durupinen, an ancient clan of women who allow spirits to cross between the worlds of the living and the dead. The girls swore, after the devastation and chaos they endured, they would never get caught up in the inner workings of the Durupinen again. They were wrong. After breaking the code of secrecy and facing the judgement of the High Council, Jess and Hannah have no choice but to become Trackers, working to take down those who would exploit the spirit world for profit or power. Their first assignment takes them into the deep South, where Jeremiah Campbell, a self-proclaimed spiritual guru, lures wealthy and desperate devotees with promises of a deeper connection with the dead. As the girls go undercover, it soon becomes clear that Campbell is not merely the con artist they suspected him to be, and that they, and the spirit world they are sworn to protect, are once again in unimaginable danger. *Whispers of the Walker* is the first spine-tingling installment in "The Gateway Trackers" series by E.E. Holmes.

Sometimes the living need the dead to survive. Psychic Charlie Payne has been busy raising her son, helping the local deputy solve the worst of his cases, and accepting her birthright as a witch. When her cousins suggest combining a girl's week in the mountains with her induction into their coven, she jumps at the chance for a break. But her vacation turns into a nightmare when Charlie encounters the spirit of a young woman who is definitely not looking to move into the light. When this ghost sets her sights on Charlie, she won't stop until she gets what she wants. And if she succeeds? It may cost Charlie more than her life. *Devil's Snare* is the third book in *The Witches of Palmetto Point* series. A spine-tingling supernatural suspense that will have you clinging to the edge of your seat. If you like Darcy Coates, Shani Struthers or JL Bryan, then you will love *The Witches of Palmetto Point* series by Wendy Wang! Download your copy now, turn on the lights and find a comfy chair because once you start reading this supernatural thriller you won't want to put it down.

"With so many supernatural tales on the shelves it's hard to find something genuinely original yet *Beyond Death* fits the description well, with author Deb McEwan bringing a distinctive new voice to this ever popular genre." Book Viral What really happens when we die? Claire Sylvester is about to find out. Finding herself suspended between Heaven and Hell she has to come to terms with the secret lives of her family and decide how to save those that deserve saving. While others make decisions about where she'll spend eternity Claire, with the helping hands of an unlikely partner and heavenly guidance, faces betrayal, violence and evil. '*Beyond Death*', a fast-paced paranormal thriller of life, death, deceit and danger.

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