

Space Team Planet Of The Japes

A boy and his friends must find a way to survive in the mining tunnels after their new space colony is attacked in this gritty action-adventure novel, which School Library Journal called “a solid survival story.” In space. Underground. And out of time. Christopher Nichols and his family live on a new planet, Perses, as colonists of Melming Mining’s Great Mission to save the earth. Dozens of families like Christopher’s have relocated, too, like his best friend Elena Rosales. A communications blackout with Earth hits, and all of Perses is on its own for three months. It’s okay, though, because the colonists have prepared, stockpiling food and resources to survive. But they never prepared for an attack. Landers, as the attackers are called, obliterate the colony to steal the metal and raw ore. Now in a race against time, Christopher, along with a small group of survivors, are forced into the maze of mining tunnels. The kids run. They hide. But can they survive?

The Space Team Universe has been changed forever! Having journeyed through time in order to restore peace to the galaxy, Cal Carver and Space Team are a little dismayed to find out they may have inadvertently made things even worse. Whoops. Captured by an unfamiliar alien species, the crew is banished to a life of slavery in the Mustard Mines of Moktar, where they come face to face with the

sinister Manacle - a terrifying new enemy whose diabolical agenda is worse than any they have encountered before. With the clock ticking and thousands of lives at stake, Space Team must race across the galaxy, stop Manacle's evil scheme, and save the day once more. But first, they have to escape... Featuring space gnomes, sand stomachs, and the sexiest facial paralysis in history, Space Team: Sting of the Mustard Mines is the tenth explosive adventure in the Space Team series, and the perfect jumping-on point for new readers. The Greatest Adventure explores the past, present, and future of the space race. The space race was perhaps the greatest technological contest of the twentieth century. It was a thrilling era of innovation, discovery, and exploration, as astronauts and cosmonauts were launched on space missions of increasing length, complexity, and danger. The Greatest Adventure traces the events of this extraordinary period, describing the initial string of Soviet achievements: the first satellite in orbit; the first animal, man, and woman in space; the first spacewalk; as well as the ultimate US victory in the race to land on the moon. The book then takes the reader on a journey through the following decades of space exploration to the present time, detailing the many successes, tragedies, risks, and rewards of space exploration.

Say hello to the little planets! Explore amazing

Download Free Space Team Planet Of The Japes

planets and huge outer space Are you looking for books with interesting and colorful pictures, large fonts that make reading easier, simple language understandable for small children? In this book you will find interesting information and beautiful colorful illustrations that will be the great start to explore the world! Our book is enough! Show your child the world and join a series of our books. This book increases love between parent and child. This lovely board book is perfect for reading with your special little person.

A group of students goes through the gate to an unknown planet for a two-to-ten-day final exam in Advanced Survival only to realize, after a period of fighting the elements and wildlife, that something has gone wrong with the gate and what was a brief survival exam has become an endless struggle for life. Reprint. 10,000 first printing.

Lewis and Darius are about to get a new room mate; Marcin- a man who is both stunningly beautiful, and also kind of weird about sex. Still, if they can manage to keep their cinematic porn parties to a minimum, there's no reason why they and their prudish new friend can't live in harmony. But Marcin harbours a dark secret, and every boner he gets might spell doom for humanity. It looks like man meat might be back on the menu, and not in the fun way... Cal Carver's time is about to run out. He and his Space Team are broke. Forced to take low-paying

gun-for-hire jobs just to keep the food replicator working, their prospects are not looking good. When they pick up a distress signal from a luxury space cruiser, they think their luck might be about to change. And it does. Sadly, not in the way they'd hoped. Someone has detonated a Time Bomb aboard the cruiser - an experimental device designed to shatter time itself. As the team passes through the fragments, their personal timelines begin moving at very different speeds, and an ageing Cal is forced to live out decades aboard the ship surrounded by his now statue-like crew mates and the mutated, inbred descendants of the cruiser's former inhabitants. As if that isn't bad enough, the Time Bomb was just a test for the real weapon - a weapon that could spell a fate worse than death for Space Team, and the enslavement of the entire galaxy. Featuring giant space babies, reverse mermaids and the most dangerous man in existence, *Space Team: The Time Titan of Tomorrow* is the eighth fast and frantic adventure in the Space Team comedic sci-fi series.

NEW YORK TIMES BESTSELLER • Pierce Brown's relentlessly entertaining debut channels the excitement of *The Hunger Games* by Suzanne Collins and *Ender's Game* by Orson Scott Card. "Red Rising ascends above a crowded dystopian field."—USA Today **NAMED ONE OF THE BEST BOOKS OF THE YEAR BY ENTERTAINMENT**

WEEKLY, BUZZFEED, AND SHELF AWARENESS

“I live for the dream that my children will be born free,” she says. “That they will be what they like. That they will own the land their father gave them.” “I live for you,” I say sadly. Eo kisses my cheek. “Then you must live for more.” Darrow is a Red, a member of the lowest caste in the color-coded society of the future. Like his fellow Reds, he works all day, believing that he and his people are making the surface of Mars livable for future generations. Yet he toils willingly, trusting that his blood and sweat will one day result in a better world for his children. But Darrow and his kind have been betrayed. Soon he discovers that humanity reached the surface generations ago. Vast cities and lush wilds spread across the planet. Darrow—and Reds like him—are nothing more than slaves to a decadent ruling class. Inspired by a longing for justice, and driven by the memory of lost love, Darrow sacrifices everything to infiltrate the legendary Institute, a proving ground for the dominant Gold caste, where the next generation of humanity’s overlords struggle for power. He will be forced to compete for his life and the very future of civilization against the best and most brutal of Society’s ruling class. There, he will stop at nothing to bring down his enemies . . . even if it means he has to become one of them to do so. Praise for *Red Rising* “[A] spectacular adventure . . . one heart-pounding ride . . . Pierce Brown’s

dizzily good debut novel evokes *The Hunger Games*, *Lord of the Flies*, and *Ender's Game*. . . . [Red Rising] has everything it needs to become meteoric."—*Entertainment Weekly* "Ender, Katniss, and now Darrow."—Scott Sigler "Red Rising is a sophisticated vision. . . . Brown will find a devoted audience."—*Richmond Times-Dispatch* Don't miss any of Pierce Brown's Red Rising Saga: **RED RISING • GOLDEN SON • MORNING STAR • IRON GOLD • DARK AGE**

"On par with Douglas Adams" - Readcommendations Cal Carver and his Space Team may have lost their ship, but they haven't lost their knack for attracting trouble. Just hours after setting foot on a new planet, Cal and the crew find themselves caught up in an interplanetary kidnapping plot. Reuniting the suspiciously-silent young victim with her parents on their far-off home world will make Cal rich beyond his wildest dreams. Unfortunately, half the pirates and bounty hunters in the galaxy have the same idea, and they're more than happy to take the girl by force. With their experimental new ship plagued by problems, a deranged space-warlord determined to watch Cal eating his own arm, and a whole lot of galaxy to get through, Space Team is about to embark on its most dangerous mission yet. The fourth hilarious instalment in the bestselling Space Team sci-fi adventure series, and the perfect jumping-on point for new readers. The galaxy just called for help. Unfortunately, the wrong man answered. When small-time conman, Cal Carver, is thrown in jail and forced to share a cell with a semi-

Download Free Space Team Planet Of The Japes

naked cannibalistic serial killer, he's pretty sure his day can't get any worse. Boy, is he wrong. It isn't until two-thirds of the human race is wiped out and Cal is mistakenly abducted by aliens that things really start to go downhill. Whisked across the galaxy, Cal is forced into a team of some of the sector's most notorious villains and scumbags and tasked with delivering a package to a warlord-run solar system where the authorities daren't venture. The mission should be simple enough, but as one screw-up leads to another the ragtag group of unwitting heroes find themselves in a frantic battle to save an entire alien civilization - and its god - from total annihilation. Featuring epic space battles, hilariously snarky characters, and a shapeshifting blob with the face of Tobey Maguire, Space Team is the first book in the internationally bestselling series by award-winning author, Barry J. Hutchison. Perfect for fans of The Hitchhiker's Guide to the Galaxy, Galaxy Quest, Guardians of the Galaxy, and pretty much anything else with the word 'Galaxy' in the title.* *Except Samsung's Galaxy S series, which is a range of mobile devices, and so not really similar. You don't really want to stick around on Earth, do you? Have you seen the state of the place? Buy Space Team now, or read FREE on Kindle Unlimited, and blast off on an action-packed adventure that'll have you laughing your puny human head off. (Not literally.) (I hope.)

"This series just keeps getting better and better!" - PRBC, Amazon The galaxy is at war, and Space Team just can't seem to stay out of trouble. Following one close-call too many, the team hides out on a tiny

Download Free Space Team Planet Of The Japes

backwater moon, hoping the hostilities between Zertex and the Symmorium will all just blow over. But when first officer Loren's brother is taken prisoner and sentenced to death by the Symmorium, Cal and the others must make a choice - a choice that could spell the end of Space Team forever... Packed with space battles, giant robots, and a dangerously obese man being sponged down with soup, *The Guns of Nana Joan* is the hilarious fifth book in the Space Team saga, and the perfect jumping on point for new readers.

When a distant signal seems to indicate the existence of life on another planet, political leaders, scientists, and ordinary people around the world react in different ways to the news, as astrophysicist Dr. Jim Bludd makes a difficult decision.

The Arthur C. Clarke award-winning author of *Children of Time* brings us an extraordinary space opera about humanity on the brink of extinction, and how one man's discovery will save or destroy us all. The war is over. Its heroes forgotten. Until one chance discovery . . . Idris has neither aged nor slept since they remade him in the war. And one of humanity's heroes now scrapes by on a freelance salvage vessel, to avoid the attention of greater powers. After earth was destroyed, mankind created a fighting elite to save their species, enhanced humans such as Idris. In the silence of space they could communicate, mind-to-mind, with the enemy. Then their alien aggressors, the Architects, simply disappeared—and Idris and his kind became obsolete. Now, fifty years later, Idris and his crew have discovered something strange abandoned in space. It's clearly the

work of the Architects—but are they returning? And if so, why? Hunted by gangsters, cults and governments, Idris and his crew race across the galaxy hunting for answers. For they now possess something of incalculable value, that many would kill to obtain.

Space Team: The Wrath of VajazzleZertex Media Ltd

The most successful and controversial Cuban Science Fiction writer of all time, Yoss (aka José Miguel Sánchez Gómez) is known for his acerbic portraits of the island under Communism. In his bestselling *A Planet for Rent*, Yoss pays homage to Ray Bradbury's *The Martian Chronicles* and 334 by Thomas M. Disch. A critique of Cuba in the nineties, after the fall of the Soviet Union and the dissolution of the Warsaw Pact, *A Planet for Rent* marks the debut in English of an astonishingly brave and imaginative Latin American voice. Praise for Yoss "One of the most prestigious science fiction authors of the island." —On Cuba Magazine "A gifted and daring writer." —David Iaconangelo "José Miguel Sánchez [Yoss] is Cuba's most decorated science fiction author, who has cultivated the most prestige for this genre in the mainstream, and the only person of all the Island's residents who lives by his pen." —Cuenta Regresiva Born José Miguel Sánchez Gómez, Yoss assumed his pen name in 1988, when he won the Premio David Award in the science fiction category for *Timshel*. Together with his peculiar pseudonym, the author's aesthetic of an impertinent rocker has allowed him to stand out amongst his fellow Cuban writers. Earning a degree in Biology in 1991, he went on to graduate from the first ever course on Narrative Techniques at the Onelio Jorge Cardoso

Center of Literary Training, in the year 1999. Today, Yoss writes both realistic and science fiction works. Alongside these novels, the author produces essays, Praise for, and compilations, and actively promotes the Cuban science fiction literary workshops, Espiral and Espacio Abierto. When he isn't translating, David Frye teaches Latin American culture and society at the University of Michigan. Translations include *First New Chronicle* and *Good Government* by Guaman Poma de Ayala (Peru, 1615); *The Mangy Parrot* by José Joaquín Fernández de Lizardi (Mexico, 1816), for which he received a National Endowment for the Arts Fellowship; *Writing across Cultures: Narrative Transculturation in Latin America* by Ángel Rama (Uruguay, 1982), and several Cuban and Spanish novels and poems.

Clark's entire baseball team is transported to a strange planet where dogs are in charge and people are pets. Adrian Tchaikovsky's award-winning novel *Children of Time*, is the epic story of humanity's battle for survival on a terraformed planet. Who will inherit this new Earth? The last remnants of the human race left a dying Earth, desperate to find a new home among the stars. Following in the footsteps of their ancestors, they discover the greatest treasure of the past age - a world terraformed and prepared for human life. But all is not right in this new Eden. In the long years since the planet was abandoned, the work of its architects has borne disastrous fruit. The planet is not waiting for them, pristine and unoccupied. New masters have turned it from a

refuge into mankind's worst nightmare. Now two civilizations are on a collision course, both testing the boundaries of what they will do to survive. As the fate of humanity hangs in the balance, who are the true heirs of this new Earth?

When his spaceship crashes en route to a boring ceremonial appearance, Roger MacClintock, a spoiled young prince, and his guardian Royal Marines must take a perilous trek across a planet filled with dangerous plants and hostile peoples.

"Like crack for my eyeballs!" - Amazon Reviewer

While trying to stop a cyber-attacker stealing all Space Team's hard-earned money, the cyborg, Mech, unlocks a secret partition in his hard drive, revealing a mysterious set of co-ordinates. The co-ordinates lead the team to Funworld, a planet-sized theme park with a worrying number of artificially intelligent clownbots, and a shocking disregard for Health & Safety. With no weapons, and a shapeshifter who can no longer shift shape, Space Team's quest to unlock Funworld's mysteries leads them deep into the planet's core - and to the horrors that inhabit it - where they uncover the shocking secret Mech had no idea he was keeping. Featuring space clowns, the second-last human alive, and at least one fleeting reference to Scooby Doo, Space Team: Planet of the Japes is the seventh hilarious book in the internationally bestselling Space Team series.

Download Free Space Team Planet Of The Japes

Featuring unexpected stabbings, maniacal puppets, and a dog with a head like a testicle, *Space Team: The Hunt for Reduk Topa* is the twelfth book in the *Space Team* series, and the perfect jumping on point for new readers. Sick of the stress, aggravation, and multiple genocides they've had to put up with lately, accidental space hero Cal Carver and his crew set off to start a new life in a distant corner of the galaxy. Six tedious days of warp-speed and board games later, they arrive in a sector filled with new hope, new opportunities, and new adventures. Too broke to take advantage of any of these things, they are forced to accept a series of increasingly demeaning jobs just to make ends meet. When one such job leads them to the offices of a sector-wide TV network, Cal signs-up to star in smash-hit gameshow, *The Hunt*, confident of winning the big cash prize. What he fails to realize is that the show's premise involves him being chased and killed for the amusement of the viewing public and so Cal must run, fight, and occasionally beg for his life as he attempts to win the game, the money, and his freedom. But in the entire history of the show, no competitor has ever survived *The Hunt*, and the network will stop at nothing to keep that record intact... *Space Team: The Hunt for Reduk Topa* is the twelfth book in the internationally bestselling series from award-winning author, Barry J. Hutchison, and perfect for fans of *Guardians of the*

Galaxy, The Hitchhiker's Guide to the Galaxy, and The Golden Girls.

Madeleine L'Engle's ground-breaking science fiction and fantasy classic, now a major motion picture. It was a dark and stormy night; Meg Murry, her small brother Charles Wallace, and her mother had come down to the kitchen for a midnight snack when they were upset by the arrival of a most disturbing stranger. "Wild nights are my glory," the unearthly stranger told them. "I just got caught in a downdraft and blown off course. Let me sit down for a moment, and then I'll be on my way. Speaking of ways, by the way, there is such a thing as a tesseract." A tesseract (in case the reader doesn't know) is a wrinkle in time. To tell more would rob the reader of the enjoyment of Miss L'Engle's unusual book. *A Wrinkle in Time*, winner of the Newbery Medal in 1963, is the story of the adventures in space and time of Meg, Charles Wallace, and Calvin O'Keefe (athlete, student, and one of the most popular boys in high school). They are in search of Meg's father, a scientist who disappeared while engaged in secret work for the government on the tesseract problem. *A Wrinkle in Time* is the winner of the 1963 Newbery Medal. It is the first book in *The Time Quintet*, which consists of *A Wrinkle in Time*, *A Wind in the Door*, *A Swiftly Tilting Planet*, *Many Waters*, and *An Acceptable Time*. *A Wrinkle in Time* is now a movie from Disney, directed by Ava DuVernay, starring

Storm Reid, Oprah Winfrey, Reese Witherspoon and Mindy Kaling. This title has Common Core connections. Books by Madeleine L'Engle A Wrinkle in Time Quintet A Wrinkle in Time A Wind in the Door A Swiftly Tilting Planet Many Waters An Acceptable Time A Wrinkle in Time: The Graphic Novel by Madeleine L'Engle; adapted & illustrated by Hope Larson Intergalactic P.S. 3 by Madeleine L'Engle; illustrated by Hope Larson: A standalone story set in the world of A Wrinkle in Time. The Austin Family Chronicles Meet the Austins (Volume 1) The Moon by Night (Volume 2) The Young Unicorns (Volume 3) A Ring of Endless Light (Volume 4) A Newbery Honor book! Troubling a Star (Volume 5) The Polly O'Keefe books The Arm of the Starfish Dragons in the Waters A House Like a Lotus And Both Were Young Camilla The Joys of Love The path to freedom leads to combat in a slave arena. He's only just survived the trash planet. Now, Jack has arrived in a new world to find his friends captured and enslaved. The twisted politics of Shivbowl leave little room for his normal antics. He'll have to play by their rules and beat out the competition in the mech battling games. While hope for freedom fades, a new darkness promises everything Jack has ever wanted but goes against everything a Knight stands for. Can he resist this powerful calling? If you enjoy robots punching monsters, you'll have a grand time reading Mech

Planet. Buy Now to get your adrenaline pumping. Now celebrating the 42nd anniversary of *The Hitchhiker's Guide to the Galaxy*, soon to be a Hulu original series! "Wild satire . . . The feckless protagonist, Arthur Dent, is reminiscent of Vonnegut heroes."—Chicago Tribune The unhappy inhabitants of planet Krikkit are sick of looking at the night sky above their heads—so they plan to destroy it. The universe, that is. Now only five individuals stand between the killer robots of Krikkit and their goal of total annihilation. They are Arthur Dent, a mild-mannered space and time traveler who tries to learn how to fly by throwing himself at the ground and missing; Ford Prefect, his best friend, who decides to go insane to see if he likes it; Slartibartfast, the indomitable vice president of the Campaign for Real Time, who travels in a ship powered by irrational behavior; Zaphod Beeblebrox, the two-headed, three-armed ex-president of the galaxy; and Trillian, the sexy space cadet who is torn between a persistent Thunder God and a very depressed Beeblebrox. How will it all end? Will it end? Only this stalwart crew knows as they try to avert "universal" Armageddon and save life as we know it—and don't know it! "Adams is one of those rare treasures: an author who, one senses, has as much fun writing as one has reading."—Arizona Daily Star

LONGLISTED FOR THE BAILEY'S WOMEN'S PRIZE FOR FICTION 'A quietly profound, humane

tour de force' Guardian The beloved debut novel that will restore your faith in humanity #SmallAngryPlanet When Rosemary Harper joins the crew of the Wayfarer, she isn't expecting much. The ship, which has seen better days, offers her everything she could possibly want: a small, quiet spot to call home for a while, adventure in far-off corners of the galaxy, and distance from her troubled past. But Rosemary gets more than she bargained for with the Wayfarer. The crew is a mishmash of species and personalities, from Sissix, the friendly reptilian pilot, to Kizzy and Jenks, the constantly sparring engineers who keep the ship running. Life on board is chaotic, but more or less peaceful - exactly what Rosemary wants. Until the crew are offered the job of a lifetime: the chance to build a hyperspace tunnel to a distant planet. They'll earn enough money to live comfortably for years... if they survive the long trip through war-torn interstellar space without endangering any of the fragile alliances that keep the galaxy peaceful. But Rosemary isn't the only person on board with secrets to hide, and the crew will soon discover that space may be vast, but spaceships are very small indeed. PRAISE FOR THE WAYFARERS 'Never less than deeply involving' DAILY MAIL 'Explores the quieter side of sci-fi while still wowing us with daring leaps of imagination' iBOOKS 'So much fun to read' HEAT 'Chambers is simply an exceptional talent, quietly and beautifully redefining

the space opera' TOR.COM 'The most fun that I've had with a novel in a long, long time' iO9

Battle the enemy. Build a kingdom. Bed the babes. The life of Tim Pittwell, a robotics engineer from Earth, is about to change in fantastically intergalactic ways he never imagined possible. On a strange alien world where sex is illegal and the chief export is beautiful women, high king Sekton Darkstar is the only man allowed to have any of either. King Sekton also has a royal harem. Every last woman on the planet. When a crumbling infrastructure, collapsing economy, and impending intergalactic invasion threaten to tear apart Harem Planet, four beautiful women from King Sekton's Royal Guard scour the universe for a more competent and capable king. Turns out, Tim Pittwell is their man. Although Tim is seemingly under-qualified for the task, he's up for anything the women of Harem Planet have in mind, no matter how dangerous or delightful. If Tim isn't assassinated by space pirates his first day on the job, his new life might just be his wildest dream come true. * King Sekton's Harem Planet Book 1 is a portal fantasy, a space opera, and has a heavy emphasis on knuckle-busting action, high-tech crafting, continuous leveling up, and insane power progression. * * King Sekton's Harem Planet the series will feature fort building, kingdom building, large scale planetary warfare, intergalactic political gamesmanship and strategic economic battles,

crazy alien races, and more space opera splendor than you could ever want. * * * If you mashup Star Wars, Star Trek, He-Man & the Masters of the Universe, and Thundercats, throw in a little Mobile Suit Gundam, enough gratuitous military and science tech to make Tom Clancy, Robert Heinlein, and Isaac Asimov smile, and you'll get King Sekton's Harem Planet. Oh, and did I mention babes? Yeah, babes. Lots and lots of babes.

Filled with entertaining history, archival images, pop culture ephemera, and interviews with NASA scientists, *The Big Book of Mars* is the most comprehensive look at our relationship with Mars—yesterday, today, and tomorrow. Mars has been a source of fascination and speculation ever since the Ancient Sumerians observed its blood-red hue and named it for their god of war and plague. But it wasn't until 1877, when "canals" were observed on the surface of the Red Planet, suggesting the presence of water, that scientists, novelists, filmmakers, and entrepreneurs became obsessed with the question of whether there's life on Mars. In *The War of the Worlds*, H.G. Wells suggested that we wouldn't need to make contact with Martians—they'd come for us—while, many years later, Nikola Tesla claimed that he did make contact. Since then, Mars has fully invaded pop culture. It has its own day of the week (Tuesday, or *martis* in Latin), candy bar, and iconic Looney Tunes character. It

has been the subject of novels and movies, from Ray Bradbury's *The Martian Chronicles* to *Mars Attacks!* to *The Martian*. And it has sparked a space-race feud between Elon Musk and Jeff Bezos, who both hope to send a manned mission to Mars in the near future.

Eighteen science fiction stories deal with love, madness, and death on Mars, Venus, and in space. Autistic and nearly nonverbal, twelve-year-old Nova is happy in her new foster home and school, but eagerly anticipates the 1986 Challenger launch, for which her sister, Bridget, promised to return.

"Del Rey book." Battling the Taurans in space was one problem as Private William Mandella worked his way up the ranks to major. In spanning the stars, he aged only months while Earth aged centuries.

"Bob Zubrin really, nearly alone, changed our thinking on this issue." —Carl Sagan, *The Denver Post* If you ever daydream about space travel and human space flight—or hope to one day rove the Red Planet alongside Curiosity—then MARS DIRECT will teach you how we can get there The human race is at a crossroads. In the coming decades, we will make decisions regarding our human spaceflight program that will lead to one of two familiar futures: the open universe of *Star Trek*, where we allow ourselves the opportunity to spread our wings and attempt to flourish as an interplanetary species—or the closed, dystopian, and ultimately self-destructive

world of Soylent Green, constantly at war with one another over humanity's "limited" resources. If we plan to survive ourselves and one day travel to the stars, the human race's next stepping-stone must be a manned mission to and the eventual colonization of Mars. In this four-part e-special, Mars Society founder Dr. Robert Zubrin details the challenges of a manned Earth-to-Mars mission. Challenges which, according to Zubrin, we are technologically more prepared to overcome than the obstacles of the missions to the moon of the sixties and seventies. Dr. Zubrin's relatively simple plan, called Mars Direct, could feasibly have humans on the surface of Mars within a decade. Zubrin also discusses the current predicament of NASA, the promise of privatized space flight from companies like SpaceX, and the larger implication behind the absolute necessity to open the final frontier and transform from a planetary society into an interplanetary society. Our future as a species requires us to take baby steps away from the cradle that is planet Earth or, ultimately, perish here. Accidental space adventurer Cal Carver has had a rough few months. He's fought spider-dragons, battled space clowns, and been repeatedly tortured by the galaxy's oldest assassin. And don't even get him started on the squirrel-tits. Now all that's behind him, Cal just wants to kick back and relax. The universe, however, has other ideas. He and his crew

Download Free Space Team Planet Of The Japes

find themselves in possession of the Symmorium Sentience, a once god-like entity now stripped of its power. The Sentience needs help to return home and restore the Symmorium species, which recently found itself the subject of an unfortunate genocide. But with dark forces seeking to turn the Sentience's power into a planet-pulverizing weapon, the team's trek across the galaxy becomes a desperate race against time, with the fate of the very cosmos at stake. Featuring awkward space-dates, gene-splicing villains, and a packet of coconut fingers as old as time itself, *Space Team: Sentiented to Death* is the eleventh book in the bestselling Space Team series by multi-award-winning author Barry J. Hutchison, and perfect for fans of funny stuff happening in space.

The solar system is a complicated but very interesting subject to study. The problem is, school textbooks are so heavy with texts, they become very boring to children. The good news is, workbooks such as this exist. Using a hands-on and picture-dominated approach to learning, a child would have absolute fun learning about the star and the planets. Secure a copy today!

The Snarkiest Sci-Fi Series in the Galaxy is Back! After saving an alien race and its god from a sentient zombie virus, Cal Carver and the crew of the Dread Ship Shatner are feeling pretty pleased with themselves. Unfortunately, the creator of the zombie

virus is out for revenge, and has recruited the galaxy's deadliest - and oldest - assassin, Lady Vajazzle, to hunt Space Team down. But when Vajazzle discovers the crew is under the protection of a wolf-like species known as the Greyx, she is forced to implement a Plan B so diabolical it threatens to plunge the entire star system into chaos. With time running out, Cal must find a way to outmaneuver and outgun the galaxy's greatest killer before she murders his friends, butchers the Greyx, and buys the whole galaxy a one-way ticket to total annihilation. Featuring murderous senior citizens, a moon of death, and a pointy stick that could change the fate of the universe, *Space Team: The Wrath of Vajazzle* is the second relentlessly funny science fiction book in the bestselling Space Team series by award-winning author, Barry J. Hutchison.

It isn't just war. It's space war! Geronimus Krone, the most dangerous man in existence has altered the course of time, appointed himself King of Space, and now rules the galaxy with the help of his four monstrous generals and their armies. Cal Carver and his crew are the galaxy's only hope. But, reeling from their recent loss, they can't stop Krone on their own. Fortunately, they've got a whole bunch of friends they can call on for help. With Krone's grip tightening around thousands of helpless star systems, a much larger Space Team must find a way to crush his armies, defeat his generals, and

finally face off against the King of Space himself. But first, they've got a funeral to attend... Featuring implausible time travel, the Four Horsemen of the Spacepocalypse and the return of Tobey Maguire, *Space Team: The King of Space Must Die* is the explosive conclusion to the third Space Team trilogy. The #1 international bestseller: An astronaut's tour of our planet from the heavens, featuring 150 mesmerizing photographs (with commentary) from the International Space Station. During his six-month mission to the International Space Station, astronaut Tim Peake became the first British astronaut to complete a spacewalk -- and, perhaps more astonishingly, the first to run an entire marathon in space. During his historic mission, he captured hundreds of dazzling photographs, the very best of which are collected here. Tim captures the majesty of the cosmos and of the planet we call home: breathtaking aerial photos of the world's cities illuminated at night, the natural beauty of the northern lights, and unforgettable views of oceans, mountains, and deserts. Tim's lively stories about life in space appear alongside these photographs, including the tale from which the title is taken: his famous wrong number dialed from space, when he accidentally called a stranger and asked: "Hello, is this planet Earth?" With this truly unique perspective on the incredible sights of our planet, Tim demonstrates that while in space, hundreds of miles above his

friends and family, he never felt closer to home. A journey through the otherworldly science behind Christopher Nolan's award-winning film, *Interstellar*, from executive producer and Nobel Prize-winning physicist Kip Thorne. *Interstellar*, from acclaimed filmmaker Christopher Nolan, takes us on a fantastic voyage far beyond our solar system. Yet in *The Science of Interstellar*, Kip Thorne, the Nobel prize-winning physicist who assisted Nolan on the scientific aspects of *Interstellar*, shows us that the movie's jaw-dropping events and stunning, never-before-attempted visuals are grounded in real science. Thorne shares his experiences working as the science adviser on the film and then moves on to the science itself. In chapters on wormholes, black holes, interstellar travel, and much more, Thorne's scientific insights—many of them triggered during the actual scripting and shooting of *Interstellar*—describe the physical laws that govern our universe and the truly astounding phenomena that those laws make possible. *Interstellar* and all related characters and elements are trademarks of and © Warner Bros. Entertainment Inc. (s14).

Battle the enemy. Build a kingdom. Bed every babe. The epic action continues here in the 2nd volume of King Sekton's *Harem Planet: Harem Assassins*. Nerdy Caltech graduate, diehard gamer, and robotics engineer Tim Pittwell has finally arrived on Zalaxia, better known throughout the universe as

Harem Planet, where every Zalaxian woman is a supermodel and the king's concubine. The law of Zalaxia states the only man allowed to enjoy the intimate company of any Zalaxian babe is their king, who it turns out, is now Tim Pittwell. Tim may have the king's True Ring in his possession, but the mutant alien space pirates of Baron Crewd von Blutlust are not far behind. Like most men in the universe, Crewd wants the Zalaxian throne and harem for himself. No surprise, Tim will stop at nothing to defend his harem and keep them safe. He'll use every trick in his gamer's playbook, and every tool in his engineering toolkit, to get the job done. As long as none of Tim's concubines assassinate him when his back is turned or his eyes are closed in ecstasy, he should be fine... * Harem Assassins is a portal fantasy, a space opera, and has a heavy emphasis on knuckle-busting action, high-tech crafting, continuous leveling up, and insane power progression. * * King Sekton's Harem Planet the series features fort building, kingdom building, large scale planetary warfare, intergalactic political gamesmanship and strategic economic battles, crazy alien races, and more space opera splendor than your wildest dreams could ever conjure up. * * * If you mashup Star Wars, Star Trek, He-Man & the Masters of the Universe, and Thundercats, bolt on some Tokusatsu and Kaiju action, throw in a little Mobile Suit Gundam mayhem,

some Transformers, some Robotech, load up enough gratuitous military and science tech to make Tom Clancy, Robert Heinlein, and Isaac Asimov smile, you'll get King Sekton's Harem Planet. Oh, and did I mention babes? I did. I also said monster babes. Every. Single. One. It's the law.

The third part of the laugh-out-loud sci-fi adventure series from the author critics are calling 'the new Douglas Adams.' Cal Carver, petty-criminal turned space adventurer, is on a suicide mission - and he really hates suicide missions. But this time it's to save his best buddy, Splurt, who has been taken prisoner by the the elderly assassin, Lady Vajazzle, and the evil Zertex corporation. When they discover that the ship carrying Splurt never made it to Zertex, their search leads them through a wormhole to a mysterious planet unlike any they have seen before. Will they survive this strange new world and finally find their friend? And, more importantly, does he even want to be found? Packed with gladiator battles, angry bees, a big thing blowing up, and the return of the galaxy's oldest assassin, Space Team: The Search for Splurt is the rip-roaring conclusion to the first Space Team trilogy.

A science fiction adventure with a supernatural twist Sacked from the Alien Corps after a disastrous first mission, the empath Hickory Lace is desperate for another chance to prove herself. The opportunity arrives when Hickory is assigned to the planet

Prosperine to investigate a plot by political extremists to destabilize the planet's government and report on the activities of an alien radical called "the Teacher." Continued harmony on Prosperine is vital to the future of the Galactic Alliance. The planet contains a rare metallic element essential for interstellar travel. Without access to this, the Alliance's plans for a galaxy-wide trade and defense network will fail. The fate of the Alliance hangs in the balance. Hickory must stop a war. But to do that, she needs to banish the pain from her past and reconnect with the powerful empathic abilities she was born with. Only then can she discover what the Teacher is up to and decide whether he is a fraud—or perhaps the very person the Corps was created to find. If you enjoy science fiction novels with authentic characters, political intrigue, and a strong female protagonist, download *The Alien Corps* now. Other books in the Prosperine series include: *Rise of the Erlachi* (available in print, eBook, and audiobook) *The Scarf* (available in print and eBook) *Fractured Prophecy* (available in print and eBook) What readers are saying about this science fiction series. "A Great read. Had me at the first chapter. I didn't want to stop reading. Loved the plot, the storyline, the action!!" "A fun read, perfect for the backyard hammock or a comfortable beach chair while on holiday." "McDermott creates a very original and hopeful future world similar to the kind of sci-fi I grew

up loving. His alien characters are delightful and believable. I couldn't wait to read the second book, Rise of the Erlachi, which is even better!" "If you crossed The Expanse with Avatar and something Dan Brown wrote, you might come up with something close to the premise." Scroll up, purchase your copy today, and see why readers call McDermott "a contemporary Asimov."

"A laugh-out-loud space adventure you don't want to miss!" - P. Dixon, Amazon They may have recently averted a full-scale galactic war, but Cal Carver and Space Team just can't stay out of trouble. When a 'Weird Space Thing™' threatens to destroy planet Earth, Cal is determined to stop it. But when they get there, they find the place is still swarming with parasitic extra-terrestrial bugs, and that there isn't a whole lot left to save. While battling an unexpected ghost of the past, Cal is abducted by aliens. Again. Brought before their covert High Council, Cal is given a choice: save his Earth and doom countless others to oblivion, or sacrifice it, so that parallel Earths may live. Cal opts for none of the above, but his proposed solution might well doom not just his universe, but all universes everywhere. Featuring familiar strangers, unfamiliar friends, and an angry talking sheep named Duggie, Return of the Dead Guy is the reality-shattering sixth book in the Space Team saga.

[Copyright: 04d9b14fcdee010a25d067ab22f17cea](https://www.amazon.com/dp/B000APR000)