

Soldier On Surviving The Zombie Apocalypse Volume 2

Eric Riordan was once a wealthy man leading a comfortable, easy life. Until one day Gabriel--his oldest friend, a Marine Corps veteran, and a former mercenary--told him how the world was going to end. He did his best to prepare. He thought he was ready for anything. He was wrong. As the dead rise up to devour the living, one man finds himself struggling to survive in the ruins of a shattered world. Alone, isolated, and facing starvation, his only chance is to flee to the Appalachians and join forces with Gabriel. But the journey will not be easy, and along the way his humanity, his will to live, and his very soul will be tested. This is the beginning. This is his story.

In the crucible that is the zombie apocalypse, Cade Grayson, father, husband, and former Delta Force operator has forged new friendships and tempered old ones. In those same metaphorical flames, he has seen blood spilled, loved ones perish, and dealt his own brand of justice.

SURVIVING THE ZOMBIE APOCALYPSE: GONE "A gut-wrenching, hard hitting series that will leave you breathless." John O'Brien - Best-selling author of the New World series "Shawn Chesser is a master of the zombie genre." Mark Tufo - Best-selling author of the Zombie Fallout series "Through a combination of tight, well-structured plots and fully realized characters, Chesser has emerged as one of the top indie writers in the business." Joe McKinney - Two-time Bram Stoker Award winner and best-selling author of the Dead World series SURVIVING THE ZOMBIE APOCALYPSE: GONE Edited by Monique Happy Editorial Services 98,000 words Outbreak - Week 1 Presidents, premiers, entire governments disappeared instantly, like a fragile house of cards in a hurricane. Some hid deep underground or holed up in fortified strongholds, but most were swallowed up by the dead, never to be heard from again. For Cade Grayson-doting father and patriotic Delta Force operator-the past week has been the worst dealt to him by life during his short thirty-five-year stint on planet Earth. Following a hashed-together kill or capture mission that saw Cade and the newly formed Pale Rider team travel to Northern Utah to confront a band of escaped convicts turned cannibal, he returns to the compound in rural Utah with a grim task: bury three more of his people in the already crowded hillside cemetery. With Zs flooding the valley to the east, and Chinese PLA scouts probing inland from the west, Cade immediately guns up and leaves the wire with his daughter, Raven, in tow. His new mission is twofold: to infuse Raven with as much survival knowledge as possible, and to find a close friend who has gone missing, feared dead. But while Cade and Raven are away, the Eden group's ranks are further thinned when two more of their own disappear. Will Cade find outside the wire all that he is searching for? Will Raven emerge from the crucible intact? Caught between the proverbial rock and a hard place, will the remaining Eden members learn what has happened to the missing ... or will they be GONE forever?

First in the cult classic trilogy: "A fantastic zombie novel . . . There are many layers to this zombie apocalypse, and this book just gets things rolling" (Booklist). Welcome to New York City, Population Zero? The power grid has collapsed. There is no running water, no light, no heat. The massive neon signs of Times Square are dark now, and the subway trains crouch silent in their tunnels, waiting for commuters who will never return. An epidemic of staggering lethality has passed over the city and left nothing living in its wake. And yet the city is not deserted. The dead have returned to life, and they're hungry. The millions of people who once worked and lived in New York have been turned into cannibalistic monsters whose only function is to consume. No living person would dare enter the city--it would be suicide. Dekalb doesn't have a choice. He must protect his daughter's future, and that means retrieving vital medical supplies from the UN building in Midtown. A cadre of teenage girl soldiers have been recruited to help him find what he needs, and get back alive. They're well armed. They're devoted to their mission and willing to sacrifice anything to pull it off. But the odds against them are staggering. Especially when it turns out that not all zombies are created equal. Deep inside the city a medical student named Gary comes back from the dead different--his mind is intact. He can still think and feel. He's hungry, just like the rest, but unlike them he can plan, plot, and scheme. He can even lead the others, bending them to his will. Soon he has a small army at his command, a growing mob of rotting corpses all devoted to one cause: to find meat for their master. When Dekalb and Gary cross paths sparks will fly, destinies will clash--and the future of humanity will be decided, one head shot at a time.

Mortal, Book 6 in the Surviving the Zombie Apocalypse series, picks up immediately where "Allegiance: Surviving the Zombie Apocalypse" left off. Outbreak Day 16: With an estimated ninety-nine percent of the United States' population having already succumbed to the Omega Virus and reanimated to form roving hordes of flesh-eating monsters, two groups of survivors struggle against long odds to survive the zombie apocalypse. Returning from a mission to secure the brain power necessary to replicate an antiserum that has successfully brought one Omega-infected man back from the brink of death, the stealth helicopter carrying Captain Cade Grayson and his small team of Delta Force operators responsible for successfully pulling off the daring feat goes missing. Fearing that the helo has gone down in the zombie-infested countryside somewhere near Pierre, South Dakota, the life-or death-of the men may depend on a decision made by Major Freda Nash, five hundred miles away. Will she send all available resources to search for the missing Ghost Hawk and the eight men aboard? Or will she be forced to put her personal feelings aside for the good of mankind and shift the focus solely to seeing that the aircraft carrying the scientists rescued from the NML, Canada's answer to the CDC, makes it safely back to Schriever AFB? Meanwhile, awaiting Cade's return at Schriever AFB, Brooklyn Grayson and daughter Raven are making final preparations to leave Schriever for the compound near Eden, Utah, when a soldier shows up on their doorstep, unannounced and bearing heartbreaking news. Four hundred miles northwest of Schriever, Logan Winters, his brother, Duncan, and a group of survivors newly arrived from Jackson Hole struggle to adapt to life at the Eden Compound--forced to deal not only with the threats posed by the insatiable dead, but also with a group of marauders hell-bent

on taking everything they hold dear. Our survivors find out, up close and personal, who is Mortal, and who will survive to fight another day.

Allegiance, Book 5 in the Surviving the Zombie Apocalypse series, picks up two days after "A Pound of Flesh: Surviving the Zombie Apocalypse" left off. Outbreak - Day 1. Like a fragile house of cards in a hurricane, Presidents, Premiers, entire governments and their ruling bodies disappeared instantly. Some had ensconced themselves in deep underground bunkers or remained holed up in fortified strongholds, but history would tell that most had been swallowed up by the dead - never to be heard from again. Infection rates skyrocketed in the United States' largest cities the first days of the outbreak, as the rapacious dead delivered the Omega virus with emotionless efficiency. During the ensuing days, the rest of the country and the world shared the same fate as Omega spread exponentially from within the mega population centers, pulsing into the countryside, a rotten, shambling diaspora. It had taken 3.7 billion years for man to evolve from a universal common ancestor - to stop dragging his collective knuckles - finally to emerge the dominant species, complete with shiny new iPads, Smartphones, worldwide non-stop air travel, and all manner of high tech war machines. Yet it had taken one microscopic man-made virus only three days to deliver mankind, on its collective knees, to the doorstep of extinction. WARNING - SPOILERS AHEAD Outbreak - Day 15. With an estimated ninety-nine percent of the United States' population having already succumbed to the rapidly spreading Omega virus, and countries and cities worldwide teeming with the dead, the struggle to survive the zombie apocalypse continues unabated in the high desert of Colorado. Having just returned from a hastily thrown together secret mission that saw Robert Christian-the self-proclaimed President of his "New America"-snatched from his mountain redoubt and delivered kicking and screaming to the justice awaiting him at Schriever Air Force Base, Cade Grayson, father, husband, and Delta Force operator is horrified to learn that during his absence the base had been compromised, putting his family in harm's way. Its inhabitants still reeling from Pug's act of terror, and recently rocked by an undead outbreak inside the wire, Schriever no longer seems an island of safety surrounded by a sea of dead, but more like a shadowy prison, danger lurking within its walls. So, with the Z-infested cities of Denver and Aurora to the north and a hundred thousand flesh eaters inhabiting Pueblo to the south, and all hope of a cure for Omega dwindling faster than the world's population, Cade uses a mandated two-day stand down to fully weigh out his options. With each passing day, he finds himself warming to Brook's stance that they pull up stakes and put the acres of squat buildings and fenced-in concrete in their rearview mirror for good. With his allegiance walking a tightrope between family and flag, will Cade appease Brook and move the family to Logan Winter's compound outside of Eden, Utah? Or will he lobby her to allow the family to stay at Schriever, so that his Delta Team-still recovering from the recent loss of soft-spoken Sergeant Darwin Maddox and the Unit's longtime commander General Mike Desantos-will not find themselves undermanned and outgunned should another important mission crop up? Or will the talented Mister Murphy-of Murphy's Law fame-throw a monkey wrench into the equation and alter the best laid plans of mice and men?

In Harm's Way, Book 3 in the Surviving the Zombie Apocalypse series, picks up on Day 8 where "Soldier On: Surviving the Zombie Apocalypse" left off. Outbreak - Day 8 After running and gunning across much of the western U.S., Cade Grayson, former Delta Force operator, is finally reunited with his wife Brook and daughter Raven. Hours after arriving at the relative safety of Schriever Air Force Base in Colorado Springs, the new Capital of the United States, Cade is approached by the new President, Valerie Clay. Her request is simple: she appeals to the patriot in him to rejoin the Unit that he left for civilian life fifteen months prior and once more go into harm's way, taking the fight to the enemy. Meanwhile, Duncan Winters, Vietnam-era aviator, finds himself stranded in Springs along with BLM firefighter Daymon Bush. Both men arrived with Cade and were promised transport back to Eden, Utah. Duncan longs to be reunited in Eden with his brother Logan, a survivalist/ Doomsday prepper. Daymon, with no surviving family, knows only one thing for certain: he doesn't want to remain trapped behind the wire inside of a huge government-run military base. Mere days after Washington D.C. is overrun and the sitting President goes missing, Robert Christian, billionaire kingmaker who has been waiting in the wings for a world-changing event such as this, marshals his group of mercenaries led by former Navy SEAL Ian Bishop. Their mission: to control what remains of the United States by any means necessary and ultimately reshape the country to fit their warped vision for a new world order. Will Cade accept President Clay's overture and embark on a new high priority mission alongside his friend and mentor, Delta Commander General Mike Desantos? Will Brook Grayson continue to hone her newly found survival skills and successfully train her eleven-year-old daughter Raven to defend herself against the undead threat? Will Captain Ronnie Gaines and his SF soldiers from Fort Kit Carson succeed in clearing downtown Springs of the zombie menace? Will Duncan and Daymon survive their flight from Schriever Air Force Base and find the survivalist group in Eden? Can the human race survive what appears to be its final extinction level event?

All three volumes in Yancey's award-winning, "New York Times"-bestselling series are collected in this box set: "The 5th Wave, The Infinite Sea, " and "The Last Star."

Surviving is easy. It's the next part, living, that's hard. Zombies. It is seven months since the outbreak. The world is in ruins. Britain is a radioactive wasteland peopled by the undead. The few survivors cling to the hope that they might wake up tomorrow. For most, that is all they have left. But Nilda has something more; the chance that her son is alive. At least he was, months before. She and Chester set out from Penrith, searching for her son. During the journey, Nilda learns more about this self-confessed criminal, Radio Free England, the conspiracy behind the outbreak, and how Chester was involved in it all. As they near Hull, she realises it is too late to change her travelling companion. She will need his help to escape the zombie infested city, and find her son. Fleeing from the last remnant of the old government, Tuck and Jay head south in search for survivors. When they rescue a wounded man, their quest becomes one for medical supplies. That leads them to a rooftop city, and to the realisation that surviving out in the wasteland is easy compared to forging a new life from the wreckage of the old civilisation. The fifth novel in the Post-Apocalyptic series 'Surviving The Evacuation'. (100,000 words)

"Shawn Chesser is a master of the zombie genre." Mark Tufo - Best-selling author of the Zombie Fallout series "Through a combination of tight, well-structured plots and fully realized characters, Chesser has emerged as one of the top indie writers in the business." Joe McKinney - Two-time Bram Stoker Award winner and best-selling author of the Dead World series Riker's Apocalypse: The Promise Edited by

Monique Happy Editorial Services 107,000 words Army veteran Lee Riker is staying in an Atlanta shelter and supporting himself with the odd carpentry job when his sister, Tara, summons him home to Middletown, Indiana for the reading of their mother's will. Hopeful that the unknown sum of money included in his portion of the inheritance will be sufficient to bring an end to his latest run of bad luck and trouble, Riker boards a Greyhound bus in Atlanta with his duffel bag, less than two hundred dollars to his name, and a secret he must protect at all costs. Riker makes it to Middletown only to learn his sister has recently witnessed a gruesome death. Insisting she saw the victim rise from a pool of his own blood to attack the Samaritan rendering aid, Tara floats the idea that the man may have been a zombie. While the siblings are comparing what Tara thinks she saw to the conflicting stories about the event being reported on the news, the emergency broadcast system is activated and they find themselves under order to report to one of three newly established quarantine centers. With this unexpected turn of events looming over their heads, and as a result the reading of the will likely postponed indefinitely, Riker informs Tara of the promise he made to their mother on her deathbed months ago. A promise whose details leave Tara nearly as confused as those of the grisly attack haunting her every thought. A promise that Riker insists is worth ignoring the government edict in order to fulfill. A promise that requires the Rikers to leave town even as shadowy forces seek to seal it off from the rest of the country—a tall order they soon learn will be easier said than done.

Soldier On Surviving the Zombie Apocalypse

In the wake of a devastating disease, everyone sixteen and older is either dead or a decomposing, brainless creature with a ravenous appetite for flesh. Teens have barricaded themselves in buildings throughout London and venture outside only when they need to scavenge for food. The group of kids living a Waitrose supermarket is beginning to run out of options. When a mysterious traveler arrives and offers them safe haven at Buckingham Palace, they begin a harrowing journey across London. But their fight is far from over—the threat from within the palace is as real as the one outside it. Full of unexpected twists and quick-thinking heroes, *The Enemy* is a fast-paced, white-knuckle tale of survival in the face of unimaginable horror.

Alone and listening to the moaning of the Dark City dying around her, Annah wants to find her way back home, to her sister and family and their village in the Forest of Hands and Teeth.

A Pound of Flesh, Book 4 in the *Surviving the Zombie Apocalypse* series, picks up the day after "In Harm's Way: Surviving the Zombie Apocalypse" left off. *Outbreak - Day 1* Like a fragile house of cards in a hurricane, Presidents, Premiers, entire governments and their ruling bodies disappeared instantly. Some had ensconced themselves in deep underground bunkers or remained holed up in fortified strongholds, but history would tell that most had been swallowed up by the dead - never to be heard from again. **WARNING - SPOILERS AHEAD** *Outbreak - Day 9* Reeling from a surprise attack, and with two fires burning out of control, Schriever AFB goes on high alert. Former CDC Scientist Sylvester Fuentes, the apparent target, is killed along with his assistant Jessica Hanson, Brook's brother Carl and a handful of others. Destroyed in the conflagration was the Omega antiserum Fuentes had been working to perfect, and just hours prior had tested successfully on one of the newly infected. Meanwhile, returning prematurely from a mission to set off two nukes in the path of an advancing horde of living dead numbering several hundred thousand strong, and with his Delta Force commander Mike Desantos infected and dying from the Omega virus, Cade Grayson was forced to do something no friend should have to. Then, shortly after taking Desantos's life, and while still cradling the hard charging operator's corpse, the low rumble of the two nuclear detonations signaling the mission's likely success rolled over Schriever. Immediately, Delta Force Captain Cade Grayson begins to formulate a plan that will send him hurtling on a collision course with the parties responsible for the terrorist attack. Six hundred miles away in Eden, Utah, Duncan Winters, Vietnam-era aviator, hopes to recuperate and ride out the apocalypse in his survivalist/ Domsday prepper brother Logan's compound. In Jackson Hole, Wyoming, the New American capitol and fiefdom of Robert Christian, well-connected billionaire and self-appointed President, Daymon Bush, former BLM firefighter, bides his time with one burning desire: to find his girlfriend Heidi even if it ultimately kills him. Will Cade successfully lobby President Clay and embark on a new mission in order to extract a pound of flesh for Carl and Mike Desantos? Will Brook Grayson and her eleven-year-old daughter Raven continue to temper themselves against the new dangers inside and outside the wire at Schriever? Will Daymon accomplish his goal and survive Jackson Hole? Can the much older Duncan find a way to fit in with his younger brother Logan's prepper friends? Will newly promoted General Ronnie Gaines fit in with the late Commander's fractured Delta team? Can the human race find a way to survive the legions of migrating zombies?

An illustrated, comprehensive guide to surviving an attack by hordes of the predatory undead explains zombie physiology and behavior, the most effective weaponry and defense strategies, how to outfit one's home for a long siege, and how to survive in any territory or terrain. Original. 35,000 first printing.

After a house party, James Ryan wakes to a truly different world, one where the dead walks, runs, rips and tears and where he and his friends are forced to become the heroes they've always read about. Within mere hours of fighting off a hangover James Ryan, college student, and hopeful teacher, finds himself rallying his friends, finding supplies and fleeing for safety in a world brought to ruin, but first, he has to convince them to go. Believing that his childhood home would promise safety for him and his friends he leads them to the small town of Astoria, OR, the famous end to the Oregon Trail. James arrives at an empty house, his family gone and beyond contact, even the family dogs are missing. Every bone in his body is crying out for him to yell, to scream, to grieve the loss of his family, but instead, he turns his anger towards fighting the undead and protecting the only family he has left, even if it kills him. Though he will deny it time and time again James quickly steps up to not only become a hero but to show his friends that heroes aren't born, they're forged in the fires of adversity.

A finalist for the 2020 Thurber Prize for American Humor! "The Secret Life of Pets meets *The Walking Dead*" in this big-hearted, boundlessly beautiful romp through the Apocalypse, where a foul-mouthed crow is humanity's only chance to survive Seattle's zombie problem (Karen Joy Fowler, PEN/Faulkner Award-winning author). S.T., a domesticated crow, is a bird of simple pleasures: hanging out with his owner Big Jim, trading insults with Seattle's wild crows (i.e. "those idiots"), and enjoying the finest food humankind has to offer: Cheetos®. But when Big Jim's eyeball falls out of his head, S.T. starts to think something's not quite right. His tried-and-true remedies—from beak-delivered beer to the slobbering affection of Big Jim's loyal but dim-witted dog, Dennis—fail to cure Big Jim's debilitating malady. S.T. is left with no choice but to abandon his old life and venture out into a wild and frightening new world with his trusty steed Dennis, where he suddenly discovers that the neighbors are devouring one other. Local wildlife is abuzz with rumors of Seattle's dangerous new predators. Humanity's extinction has seemingly arrived, and the only one determined to save it is a cowardly crow whose only knowledge of the world comes from TV. What could possibly go wrong? Includes a Reading Group Guide.

"A gut-wrenching, hard hitting series that will leave you breathless." John O'Brien - Author of the *New World* series "Shawn Chesser is a master of the zombie genre." Mark Tufo - Author of the *Zombie Fallout* series "Through a combination of tight, well-structured plots and fully realized characters, Chesser has emerged as one of the top indie writers in the business." Joe McKinney - Two time Bram Stoker Award winner, and best-selling author of the *Dead World* series *Frayed: Surviving the Zombie Apocalypse* Edited by Monique Happy Editorial Services 139,000 words *Frayed*, Book 9 in the bestselling *Surviving the Zombie Apocalypse* series, picks up three weeks after *Ghosts*, Book 8, left off. *Outbreak - Day 1* Like a fragile house of cards in a hurricane, Presidents, Premiers, entire governments and their ruling bodies disappeared instantly. Some had ensconced themselves in deep underground bunkers or remained holed up in fortified

strongholds, but history would tell that most had been swallowed up by the dead - never to be heard from again. Since that last normal Saturday in July, the Omega virus has indiscriminately delivered destruction and death to all four points of the compass-the latter having recently been visited upon former Delta Force soldier Cade Grayson and the small group of civilian survivors making their home in the subterranean compound near Eden, Utah. In the three weeks since mounting a brash rescue mission to a zombie-infested Los Angeles and returning home to find lives of loved ones hanging in the balance, Cade has occupied himself with runs outside the wire to procure supplies necessary to ride out what the Farmer's Almanac predicts will be a long, cold winter. As Cade and his team seize an unforeseen opportunity provided by the plummeting temperatures, he quickly realizes they are in a race against time-and nature's fickle whims. And as they all labor to make the most of this gift horse, little does he know, even as Old Man Winter covers the valley with the first snow of the season, the infamous Mister Murphy is about to hurl a wicked curveball his way. Because like the fabled butterfly effect-a single action from the past is about to set in motion a chain of events that could at once spell doom for Eden as a sanctuary and scatter the entire group into the wind. Come along and see if our tenacious little group will Survive the Zombie Apocalypse for one more precious day.

The Zombie War was the longest and most costly conflict that Britain has ever waged. No one knows the true figure of those who lost their lives in the long years of the war and tragically too many have lost their lives in the years of peace that have followed. Life expectancy is a shadow of what it was and many diseases and ailments that science thought it had eradicated have returned. Many of those who survived the war have since died, taking with them the stories and memories of the most devastating and important struggle that mankind has ever waged. This book is the record of those stories, an attempt to remember the actions of those who lived through this devastating conflict. From the first stages of the outbreak, to the chaos of the mass panic and finally to the death of the last Infected, it is a homage to those who saved our nation.

Post Secret meets World War Z in this chilling vision of the fallout following a global zombie pandemic. A gradual mutation of a virulent strain of super flu gives rise to millions of the undead, who quickly overwhelm treatment facilities and swarm cities around the world, leaving survivors on their own against a legion of the infected. This chilling story is told through the scraps of paper, scrawled signs, and cryptic markers left by survivors as they struggle to stay alive and find those they've lost in a world overrun by zombies. Through these found notes and messages letters to loved ones, journal fragments, confessions, and warnings readers can uncover the story of what went wrong, and come to know the individual voices of those affected by the zombie crisis.

Welcome to the complete guide to zombies and how to survive a zombie apocalypse. Consider this book your new best friend when it comes to zombies, how to beat them and how to survive in a post-apocalyptic environment. Inside the pages of How to Survive the Zombie Apocalypse, I'll cover a wide range of topics: Four main types of zombies Moving around or staying put Supplies & creating your own Bug Out Bag Zombie killing weapons Going solo, forming a group Post-apocalyptic travel Reviews of popular zombie TV shows & movies If its zombies that you want to know about then you won't find a better resource available. It isn't just zombies either, with a whole range of topics covered. How to survive in a post-apocalyptic wasteland and what you can do to prepare yourself for it. Do yourself a favor, scroll back up to the top of the page and click BUY IT NOW, you won't be disappointed.

SURVIVING THE ZOMBIE APOCALYPSE: HOME "A gut-wrenching, hard hitting series that will leave you breathless." John O'Brien - Best-selling author of the New World series "Shawn Chesser is a master of the zombie genre." Mark Tufo - Best-selling author of the Zombie Fallout series "Through a combination of tight, well-structured plots and fully realized characters, Chesser has emerged as one of the top indie writers in the business." Joe McKinney - Two-time Bram Stoker Award winner and best-selling author of the Dead World series SURVIVING THE ZOMBIE APOCALYPSE: HOME Edited by Monique Happy Editorial Services 130,000 words Outbreak - Week 1 Presidents, prime ministers, entire governments disappeared instantly, like a fragile house of cards in a hurricane. Some hid deep underground or holed up in fortified strongholds, but most were swallowed up by the dead, never to be heard from again. Having lost both parents just weeks apart-one to Omega, the other to a brutal beating inflicted by Chinese PLA soldiers-twelve-year-old Raven Grayson finds herself in the nation's new capital, battling loneliness and crushing depression, all while trying to find her place among her fellow transplanted Eden survivors. Stumbling across a seemingly senseless act of destruction wrought on something near and dear to her, Raven follows the trail of clues left behind. A trail whose terminus offers up a revelation that suggests the life of a Very Important Person may hang in the balance. With a litany of new laws to navigate, and an indifferent Chief of Police standing in her way, if Raven is to bring the perpetrators to justice she must dig deep and apply every skill she has learned in the crucible that is the Zombie Apocalypse. What should she do with the evidence she uncovers? Will she adapt and improvise when one pulled string starts everything to unravel, heaping upon her more trouble than she can handle alone? Or will the training she has received since the dead began to walk be insufficient for her to overcome all that the infamous Mr. Murphy has in store for her? Come along and find out how our transplanted survivors fare in their new HOME away from home!

The Andromeda Strain meets The Stand in this startling and stunning thriller that brings to life a unique vision of the apocalypse and plays brilliantly with vampire mythology, revealing what becomes of human society when a top-secret government experiment spins wildly out of control. At an army research station in Colorado, an experiment is being conducted by the U.S. Government: twelve men are exposed to a virus meant to weaponize the human form by super-charging the immune system. But when the experiment goes terribly wrong, terror is unleashed. Amy, a young girl abandoned by her mother and set to be the thirteenth test subject, is rescued by Brad Wolgast, the FBI agent who has been tasked with handing her over, and together they escape to the mountains of Oregon. As civilization crumbles around them, Brad and Amy struggle to keep each other alive, clinging to hope and unable to comprehend the nightmare that approaches with great speed and no mercy. . .

There is no sanctuary. That was taken away in the blink of an eye. Humanity went out not with a whimper, but a bang. Jack, a sometimes humorous, sometimes philosophical ex-special operations pilot and soldier is one of the few left to struggle through the desolation left in the aftermath; seeking to survive as a new ferocious species emerges from the rubble, hungry and unrelenting. Will his special forces training be enough? Will he be able to keep his children safe and guide the few survivors through perils that now roam the world they once knew? Or will the hordes that now own the night prevail, forever removing the last of mankind from existence? Humankind was once at the top of the food chain. But that has now changed. This hard-hitting, action-packed series begins with Jack Walker being suddenly thrust into a world where the infrastructure which cherished Armani suits, night clubs, fast and expensive cars and watching the

daily stock market are gone. Left in its place is the material world mankind built but a majority of the population has vanished; replaced by a new, savage, unrelenting, cunning, animalistic species which hunts and operates at night.

"One summer morning, twelve-year-old Edward Adler, his beloved older brother, his parents, and 183 other passengers board a flight in Newark headed for Los Angeles. Among them are a Wall Street wunderkind, a young woman coming to terms with an unexpected pregnancy, an injured veteran returning from Afghanistan, a business tycoon, and a free-spirited woman running away from her controlling husband. Halfway across the country, the plane crashes. Edward is the sole survivor. Edward's story captures the attention of the nation, but he struggles to find a place in a world without his family. He continues to feel that a part of himself has been left in the sky, forever tied to the plane and all of his fellow passengers. But then he makes an unexpected discovery--one that will lead him to the answers of some of life's most profound questions: When you've lost everything, how do you find the strength to put one foot in front of the other? How do you learn to feel safe again? How do you find meaning in your life?" --

SURVIVING THE ZOMBIE APOCALYPSE: FURY "A gut-wrenching, hard hitting series that will leave you breathless." John O'Brien - Best-selling author of the New World series "Shawn Chesser is a master of the zombie genre." Mark Tufo - Best-selling author of the Zombie Fallout series "Through a combination of tight, well-structured plots and fully realized characters, Chesser has emerged as one of the top indie writers in the business." Joe McKinney - Two-time Bram Stoker Award winner and best-selling author of the Dead World series SURVIVING THE ZOMBIE APOCALYPSE: FURY Edited by Monique Happy Editorial Services 120,000 words Outbreak - Week 1 Presidents, premieres, prime ministers, entire governments disappeared instantly, like a fragile house of cards in a hurricane. Some hid deep underground or holed up in fortified strongholds, but most were swallowed up by the dead, never to be heard from again. Created in a biosafety level 4 lab in Wuhan, China, a bioweapon meant to sicken and quickly kill an enemy population-leaving intact infrastructure, resources, and vast swaths of fertile farmland-instead causes the infected to die and return as mindless, flesh-eating zombies. When the bioweapon escapes the BSL-4 lab and all efforts to contain its rapid spread within Hubei province fail, the Chinese Communist Party leadership dispatch agents to the United States with one mission: to level the playing field by seeding an unsuspecting American population with what will eventually be known worldwide as the Omega virus. As the zombie scourge spreads like wildfire, the People's Liberation Army takes advantage, landing sizeable ground forces on America's shores. Now, nearly a year later, having lost many loved ones and brothers in arms to Omega, Captain Cade Grayson-father, patriot, Delta Force commander-has one goal in life: to push the communist invaders back into the sea. When the PLA's purported Spring Offensive fails to materialize, Cade leads his Pale Riders on a mission to Idaho, where he finds clues that lead him to believe the CCP leadership has a sinister new plan in the works. A plan whose game-changing main component will allow the enemy to quickly finish the job Omega started. To confirm the validity of the evidence, Cade needs to interrogate a recently apprehended high-value target. With the clock ticking and time of the essence, he makes an overture to an old friend. Will his request be heard in time to mount an adequate response to the perceived threat? Will the walls hold against the multitude of walking dead drawn to the hustle and bustle of New District, Colorado? In the end, will Cade finally be granted the closure necessary to extinguish the fury threatening to burn a hole in his heart? Or will the infamous Mr. Murphy throw a monkey wrench into the operation and succeed in ruining everything they've worked so hard to create? Come along and find out who has what it takes to Survive the Zombie Apocalypse.

You've never seen tarot cards quite like these. Imagine the celebrated "Rider Deck" infused with the horrors of Night of the Living Dead, and the result is The Zombie Tarot—a crazy, campy interpretation of a classic divination system. In this zombified parallel universe, wands become limbs, pentacles are biohazard symbols, and the Major Arcana is full of shambling corpses. Along with the 78-card deck, readers will receive instructions in a 96-page full-color book; its contents explain how to survive the zombie apocalypse and forecast your future using one of three different card layouts. The secrets of The Zombie Tarot await you!

A legion of vampires and werewolves has declared war on the human race.

In the ruins of civilization, a young girl's kindness and capacity for love will either save humanity -- or wipe it out in this USA Today bestselling thriller Joss Whedon calls "heartfelt, remorseless, and painfully human." Melanie is a very special girl. Dr Caldwell calls her "our little genius." Every morning, Melanie waits in her cell to be collected for class. When they come for her, Sergeant keeps his gun pointed at her while two of his people strap her into the wheelchair. She thinks they don't like her. She jokes that she won't bite, but they don't laugh. The Girl With All the Gifts is a genre-defying, emotionally charged thriller that will shatter your expectations of the classic zombie novel. For more from M. R. Carey, check out: Someone Like Me Fellside The Boy on the Bridge By the same author, writing as Mike Carey: The Devil You Know Vicious Circle Dead Men's Boots Thicker Than Water The Naming of the Beasts

Inside these pages lies unspeakable horror. Bloodsplattering, brain-impaling, flesh-devouring horror. You've probably read your fair share of zombie stories. But this time it's different. No longer can you sit idle as a bunch of fools make all the wrong moves. All hell is about to break loose—and YOU have a say in humanity's survival. You have choices to make. Moral dilemmas. Strategic decisions. Weapons. Vehicles. Will you be a hero? Or will you cover your own ass at all costs? Can you withstand the coming hours, days, weeks, and months? Or will you die amidst the chaos and violence of a zombie uprising? Or, worst of all, will you become one of them?

Cade Grayson, ex Delta Force operator narrowly escaped Portland, Oregon ahead of the massive exodus. He eventually ended up leading a group of survivors through the western high desert, losing five of them violently along the way. After battling zombies and humans across the west, and still unsure of the well being or whereabouts of his family, Cade soldiers on alone, eastbound, locked and loaded. Soldier On is Book Two in the Surviving the Zombie Apocalypse series, picking up on day four where "Trudge: Surviving the Zombie Apocalypse" left off. Day one began the same as any other Saturday in Portland, Oregon. After months of rain people were out and about enjoying the sights and sounds of summer. Cade Grayson dropped his wife Brook and daughter Raven off at Portland International Airport. They were bound for Myrtle Beach, South Carolina to visit Brook's parents. On that eye opening first day, Cade's introduction to the new world was hard to wrap his mind around. He was forced, in self defense, to kill his infected neighbors Ted and Lisa. Pioneer Courthouse Square, nestled in the center of downtown Portland, was but one of the many flashpoints of a viral outbreak in the United States. By evening all of the hospitals in and around Portland were ravaged and teeming with ravenous walking dead. There was no triage, no way to cure them and by evening, for those unfortunate enough to be in a major metropolitan area, no way to escape them. Day two saw Washington D.C. fall to

the reanimated hordes in search of human flesh. After declaring martial law and calling back all of the soldiers, airmen and marines from overseas, President Bernard Odero was never heard from again. Former Speaker of the House and now President by succession Valerie Clay is saddled with the seemingly insurmountable task of leading the country back from the brink of what may prove to be mankind's Extinction Level Event. Her first order of business is to set up a safe haven in Colorado Springs as the new Capitol of the United States. Delta Force commander Mike Desantos embarks on a new mission with his small team of Tier-One operators. They must rescue critical personnel from the Center for Disease Control in Atlanta, Georgia and retrieve any useful information they have gleaned concerning the Omega virus. Cade Grayson, ex Delta Force operator narrowly escaped Portland, Oregon ahead of the massive exodus. He eventually ended up leading a group of survivors through the western high desert, losing five of them violently along the way. After battling zombies and humans across the west, and still unsure of the well being or whereabouts of his family, Cade linked up with retiree Harry Conrad and Vietnam-era aviator Duncan Winters in Draper, Utah at Camp Williams, garrison for the 19th Special Forces Group. While suffering a night of fitful sleep trying to block out the moans of the living dead, Cade made the decision to leave the base and soldier on alone, resuming his cross country search for his loved ones. Can Valerie Clay bring the United States back from the brink and find a way to deal with the millions of undead? Will Cade Grayson survive long enough to find his wife and daughter... still alive? Can Mike Desantos complete his mission to the CDC and return to Colorado Springs in time to attend the birth of his first boy? Or will the insatiable dead succeed in breaking the indomitable spirit of mankind...?

Last Days: Zombie Apocalypse is a skirmish-scale miniatures game of survival horror. It pits players against each other in a nightmarish near-future where the dead have returned to life and are feasting on the living. Players build their own factions, representing desperate civilians, military personnel, or hardened survivors, and must explore, scavenge, and fight in order to survive another day. Rival gangs are only one of the dangers they face – mindless zombies wander the streets, driven by insatiable hunger and drawn by the sound of combat! A gang's ability to scavenge is as vital as their combat ability, and players must ensure that they have the resources to survive in this hostile world. Scenarios and campaigns allow you to develop your gang, gain experience and recruit new henchmen to build up your strength or replace the inevitable casualties of the zombie apocalypse.

Brutal, agonizing convulsions simultaneously strike a quarter of the Earth's population. There is no warning and no discernible pattern regarding race, age, gender, or region. The afflicted die within moments of one another. Seven minutes later they rise again and attack the living. The speed at which the disaster happens is too great for any organized response. Towns are overrun. The government and military find themselves unable to react. Civilization crumbles in a matter of hours. By the end of the first day, the streets are filled with shambling corpses, mindless beings driven solely by the desire to feed. Jacob Thornton decides his only chance is to abandon his home. Fleeing the city, he travels north, encountering other survivors on the way. Together, they gather supplies, seek a place of safety, and discover through trial and error how to defend against the zombies. Yet, the creatures never stop moving, and they have begun to leave the population centers, spreading across the land.

#1 NEW YORK TIMES BESTSELLER • “Prepare to be entranced by this addictively readable oral history of the great war between humans and zombies.”—Entertainment Weekly We survived the zombie apocalypse, but how many of us are still haunted by that terrible time? We have (temporarily?) defeated the living dead, but at what cost? Told in the haunting and riveting voices of the men and women who witnessed the horror firsthand, World War Z is the only record of the pandemic. The Zombie War came unthinkably close to eradicating humanity. Max Brooks, driven by the urgency of preserving the acid-etched first-hand experiences of the survivors, traveled across the United States of America and throughout the world, from decimated cities that once teemed with upwards of thirty million souls to the most remote and inhospitable areas of the planet. He recorded the testimony of men, women, and sometimes children who came face-to-face with the living, or at least the undead, hell of that dreadful time. World War Z is the result. Never before have we had access to a document that so powerfully conveys the depth of fear and horror, and also the ineradicable spirit of resistance, that gripped human society through the plague years. THE INSPIRATION FOR THE MAJOR MOTION PICTURE “Will spook you for real.”—The New York Times Book Review “Possesses more creativity and zip than entire crates of other new fiction titles. Think Mad Max meets The Hot Zone. . . . It’s Apocalypse Now, pandemic-style. Creepy but fascinating.”—USA Today “Will grab you as tightly as a dead man’s fist. A.”—Entertainment Weekly, EW Pick “Probably the most topical and literate scare since Orson Welles’s War of the Worlds radio broadcast . . . This is action-packed social-political satire with a global view.”—Dallas Morning News

Ali has been hiding in an attic since civilization collapsed eight weeks ago. When the plague hit, her neighbors turned into mindless, hungry, homicidal maniacs. Daniel has been a loner his entire life. Then the world empties and he realizes that being alone isn't all it's cracked up to be. Finn is a former cop who is desperate for companionship, and willing to do anything it takes to protect the survivors around him. When the three cross paths they band together; sparks fly, romance blooms in the wasteland and Ali, Daniel and Finn bend to their very human needs in the ruins of civilization. Lust, love and trust all come under fire in Flesh as the three battle to survive, hunted through the suburban wastelands. What would happen to international politics if the dead rose from the grave and started to eat the living? Daniel Drezner's groundbreaking book answers the question that other international relations scholars have been too scared to ask. Addressing timely issues with analytical bite, Drezner looks at how well-known theories from international relations might be applied to a war with zombies. Exploring the plots of popular zombie films, songs, and books, Theories of International Politics and Zombies predicts realistic scenarios for the political stage in the face of a zombie threat and considers how valid—or how rotten—such scenarios might be. This newly revived edition includes substantial updates throughout as well as a new epilogue assessing the role of the zombie analogy in the public sphere.

District: Surviving the Zombie Apocalypse "A gut-wrenching, hard hitting series that will leave you breathless." John O'Brien - Best-selling author of the New World series "Shawn Chesser is a master of the zombie genre." Mark Tufo - Best-selling author of the Zombie Fallout series "Through a combination of tight, well-structured plots and fully realized

