

Simulation The Practice Of Model Development And Use

This book provides a rigorous treatment of the fundamental concepts and techniques involved in process modeling and simulation. The book allows the reader to: (i) Get a solid grasp of “under-the-hood” mathematical results (ii) Develop models of sophisticated processes (iii) Transform models to different geometries and domains as appropriate (iv) Utilize various model simplification techniques (v) Learn simple and effective computational methods for model simulation (vi) Intensify the effectiveness of their research

Modeling and Simulation for Chemical Engineers: Theory and Practice begins with an introduction to the terminology of process modeling and simulation. Chapters 2 and 3 cover fundamental and constitutive relations, while Chapter 4 on model formulation builds on these relations. Chapters 5 and 6 introduce the advanced techniques of model transformation and simplification. Chapter 7 deals with model simulation, and the final chapter reviews important mathematical concepts. Presented in a methodical, systematic way, this book is suitable as a self-study guide or as a graduate reference, and includes examples, schematics and diagrams to enrich understanding. End of chapter problems with solutions and computer software available online at www.wiley.com/go/upreti/pms_for_chemical_engineers are designed to further stimulate readers to apply the newly learned concepts.

The Panel on Statistical Methods for Testing and Evaluating Defense Systems had a broad mandate-to examine the use of statistics in conjunction with defense testing. This involved examining methods for software testing, reliability test planning and estimation, validation of modeling and simulation, and use of modern techniques for experimental design. Given the breadth of these areas, including the great variety of applications and special issues that arise, making a contribution in each of these areas required that the Panel's work and recommendations be at a relatively general level. However, a variety of more specific research issues were either brought to the Panel's attention by members of the test and acquisition community, e.g., what was referred to as Dubin's challenge (addressed in the Panel's interim report), or were identified by members of the panel. In many of these cases the panel thought that a more in-depth analysis or a more detailed application of suggestions or recommendations made by the Panel would either be useful as input to its deliberations or could be used to help communicate more individual views of members of the Panel to the defense test community. This resulted in several research efforts. Given various criteria, especially immediate relevance to the test and acquisition community, the Panel has decided to make available three technical or background papers, each authored by a Panel member jointly with a colleague. These papers are individual contributions and are not a consensus product of the Panel; however, the Panel has drawn from these papers in preparation of its final report: Statistics, Testing, and Defense Acquisition. The Panel has found each of these papers to be extremely useful and they are strongly recommended to readers of the Panel's final report.

Bringing together an international group of researchers involved in military, business, and health modeling and simulation, Conceptual Modeling for Discrete-Event Simulation presents a comprehensive view of the current state of the art in the field. The book addresses a host of issues, including: What is a conceptual model? How is conceptual modeling performed in general and in specific modeling domains? What is the role of established approaches in conceptual modeling? Each of the book's six parts focuses on a different aspect of conceptual modeling for simulation. The first section discusses the purpose and requirements of a conceptual model. The next set of chapters provides frameworks and tools for conceptual modeling. The book then describes the use of soft systems methodology for model structuring as well as the application of software engineering methods and tools for model specification. After illustrating how conceptual modeling is adopted in the military and semiconductor manufacturing, the book concludes with a discussion on future research directions. This volume offers a broad, multifaceted account of the field by presenting diverse perspectives on what conceptual modeling entails. It also provides a basis upon which these perspectives can be compared.

Metal Oxide Semiconductor (MOS) transistors are the basic building block of MOS integrated circuits (I C). Very Large Scale Integrated (VLSI) circuits using MOS technology have emerged as the dominant technology in the semiconductor industry. Over the past decade, the complexity of MOS IC's has increased at an astonishing rate. This is realized mainly through the reduction of MOS transistor dimensions in addition to the improvements in processing. Today VLSI circuits with over 3 million transistors on a chip, with effective or electrical channel lengths of 0.5 microns, are in volume production. Designing such complex chips is virtually impossible without simulation tools which help to predict circuit behavior before actual circuits are fabricated. However, the utility of simulators as a tool for the design and analysis of circuits depends on the adequacy of the device models used in the simulator. This problem is further aggravated by the technology trend towards smaller and smaller device dimensions which increases the complexity of the models. There is extensive literature available on modeling these short channel devices. However, there is a lot of confusion too. Often it is not clear what model to use and which model parameter values are important and how to determine them. After working over 15 years in the field of semiconductor device modeling, I have felt the need for a book which can fill the gap between the theory and the practice of MOS transistor modeling. This book is an attempt in that direction.

Simulation modelling involves the development of models that imitate real-world operations, and statistical analysis of their performance with a view to improving efficiency and effectiveness. This non-technical textbook is focused towards the needs of business, engineering and computer science students, and concentrates on discrete event simulations as it is used in operations management. Stewart Robinson of Warwick Business School offers guidance through the key stages in a simulation project in terms of both the technical requirements and the project management issues surrounding it. Readers will emerge able to develop appropriate valid conceptual models, perform simulation

experiments, analyse the results and draw insightful conclusions.

Emphasizes a hands-on approach to learning statistical analysis and model building through the use of comprehensive examples, problems sets, and software applications. With a unique blend of theory and applications, *Simulation Modeling and Arena®*, Second Edition integrates coverage of statistical analysis and model building to emphasize the importance of both topics in simulation. Featuring introductory coverage on how simulation works and why it matters, the Second Edition expands coverage on static simulation and the applications of spreadsheets to perform simulation. The new edition also introduces the use of the open source statistical package, R, for both performing statistical testing and fitting distributions. In addition, the models are presented in a clear and precise pseudo-code form, which aids in understanding and model communication. *Simulation Modeling and Arena*, Second Edition also features: Updated coverage of necessary statistical modeling concepts such as confidence interval construction, hypothesis testing, and parameter estimation. Additional examples of the simulation clock within discrete event simulation modeling involving the mechanics of time advancement by hand simulation. A guide to the Arena Run Controller, which features a debugging scenario. New homework problems that cover a wider range of engineering applications in transportation, logistics, healthcare, and computer science. A related website with an Instructor's Solutions Manual, PowerPoint® slides, test bank questions, and data sets for each chapter. *Simulation Modeling and Arena*, Second Edition is an ideal textbook for upper-undergraduate and graduate courses in modeling and simulation within statistics, mathematics, industrial and civil engineering, construction management, business, computer science, and other departments where simulation is practiced. The book is also an excellent reference for professionals interested in mathematical modeling, simulation, and Arena.

A practice-oriented survey of techniques for computational modeling and simulation suitable for a broad range of biological problems. There are many excellent computational biology resources now available for learning about methods that have been developed to address specific biological systems, but comparatively little attention has been paid to training aspiring computational biologists to handle new and unanticipated problems. This text is intended to fill that gap by teaching students how to reason about developing formal mathematical models of biological systems that are amenable to computational analysis. It collects in one place a selection of broadly useful models, algorithms, and theoretical analysis tools normally found scattered among many other disciplines. It thereby gives the aspiring student a bag of tricks that will serve him or her well in modeling problems drawn from numerous subfields of biology. These techniques are taught from the perspective of what the practitioner needs to know to use them effectively, supplemented with references for further reading on more advanced use of each method covered. The text, which grew out of a class taught at Carnegie Mellon University, covers models for optimization, simulation and sampling, and parameter tuning. These topics provide a general framework for learning how to formulate mathematical models of biological systems, what techniques are available to work with these models, and how to fit the models to particular systems. Their application is illustrated by many examples drawn from a variety of biological disciplines and several extended case studies that show how the methods described have been applied to real problems in biology.

A reprint of the classic text, this book popularized compact modeling of electronic and semiconductor devices and components for college and graduate-school classrooms, and manufacturing engineering, over a decade ago. The first comprehensive book on MOS transistor compact modeling, it was the most cited among similar books in the area and remains the most frequently cited today. The coverage is device-physics based and continues to be relevant to the latest advances in MOS transistor modeling. This is also the only book that discusses in detail how to measure device model parameters required for circuit simulations. The book deals with the MOS Field Effect Transistor (MOSFET) models that are derived from basic semiconductor theory. Various models are developed, ranging from simple to more sophisticated models that take into account new physical effects observed in submicron transistors used in today's (1993) MOS VLSI technology. The assumptions used to arrive at the models are emphasized so that the accuracy of the models in describing the device characteristics are clearly understood. Due to the importance of designing reliable circuits, device reliability models are also covered.

Understanding these models is essential when designing circuits for state-of-the-art MOS ICs.

Computer modeling and simulation (M&S) allows engineers to study and analyze complex systems. Discrete-event system (DES)-M&S is used in modern management, industrial engineering, computer science, and the military. As computer speeds and memory capacity increase, so DES-M&S tools become more powerful and more widely used in solving real-life problems. Based on over 20 years of evolution within a classroom environment, as well as on decades-long experience in developing simulation-based solutions for high-tech industries, *Modeling and Simulation of Discrete-Event Systems* is the only book on DES-M&S in which all the major DES modeling formalisms – activity-based, process-oriented, state-based, and event-based – are covered in a unified manner: A well-defined procedure for building a formal model in the form of event graph, ACD, or state graph. Diverse types of modeling templates and examples that can be used as building blocks for a complex, real-life model. A systematic, easy-to-follow procedure combined with sample C# codes for developing simulators in various modeling formalisms. Simple tutorials as well as sample model files for using popular off-the-shelf simulators such as SIGMA®, ACE®, and Arena®. Up-to-date research results as well as research issues and directions in DES-M&S. *Modeling and Simulation of Discrete-Event Systems* is an ideal textbook for undergraduate and graduate students of simulation/industrial engineering and computer science, as well as for simulation practitioners and researchers.

The use of simulation modeling and analysis is becoming increasingly more popular as a technique for improving or investigating process performance. This book is a practical, easy-to-follow reference that offers up-to-date information and step-by-step procedures for conducting simulation studies. It provides sample simulation project support materi

Given the importance of interdisciplinary work in sustainability, *Simulation of Ecological and Environmental Models* introduces the theory and practice of modeling and simulation as applied in a variety of disciplines that deal with earth systems, the environment, ecology, and human-nature interactions. Based on the author's many years of teaching g

This book provides a quick and effective way to learn Simio.

This book provides the practicing engineer with a concise listing of commercial and open-source modeling and simulation tools currently available including examples of implementing those tools for solving specific Modeling and Simulation examples. Instead of focusing on the underlying theory of Modeling and Simulation and fundamental building blocks for custom simulations, this book compares platforms used in practice, and gives rules enabling the practicing engineer to utilize available Modeling and Simulation tools. This book will contain insights regarding common pitfalls in network Modeling and Simulation and practical methods for working engineers.

This edited book is divided into three parts: Fundamentals of Medical and Health Sciences Modeling and Simulation introduces modeling and simulation in the medical and health sciences; Medical and Health Sciences Models provides the theoretical underpinnings of medical and health sciences modeling; and Modeling and Simulation Applications in Medical and Health Sciences focuses on teaching, training, and research applications. The book begins with a general discussion of modeling and simulation from the modeling and simulation discipline perspective. This discussion grounds the reader in common terminology. It also relates this terminology to concepts found in the medical and health care (MHC) area to help bridge the gap between developers and MHC practitioners. Three distinct modes of modeling and simulation are described: live, constructive, and virtual. The live approach explains the concept of using real (live) people employing real equipment for training purposes. The constructive mode is a means of engaging medical modeling and simulation. In constructive simulation, simulated people and simulated equipment are developed to augment real-world conditions for training or experimentation purposes. The virtual mode is perhaps the most fascinating as virtual operating rooms and synthetic training environments are being produced for practitioners and educators at break-neck speed. In this mode, real people are employing simulated equipment to improve physical skills and decision-making ability.

Advances in Modeling and Simulation in Textile Engineering: New Concepts, Methods, and Applications explains the advanced principles and techniques that can be used to solve textile engineering problems using numerical modeling and simulation. The book draws on innovative research and industry practice to explain methods for the modeling of all of these processes, helping readers apply computational power to more areas of textile engineering. Experimental results are presented and linked closely to processes and methods of implementation. Diverse concepts such as heat transfer, fluid dynamics, three-dimensional motion, and multi-phase flow are addressed. Finally, tools, theoretical principles, and numerical models are extensively covered. Textile engineering involves complex processes which are not easily expressed numerically or simulated, such as fiber motion simulation, yarn to fiber formation, melt spinning technology, optimization of yarn production, textile machinery design and optimization, and modeling of textile/fabric reinforcements. Provides new approaches and techniques to simulate a wide range of textile processes from geometry to manufacturing Includes coverage of detailed mathematical methods for textiles, including neural networks, genetic algorithms, and the finite element method Addresses modeling techniques for many different phenomena, including heat transfer, fluid dynamics and multi-phase flow

The first practical textbook on AnyLogic 7 from AnyLogic developers. AnyLogic is the unique simulation software that supports three simulation modeling methods: system dynamics, discrete event, and agent based modeling and allows you to create multi-method models. The book is structured around four examples: a model of a consumer market, an epidemic model, a job shop model and an airport model. We also give some theory on different modeling methods. You can consider this book as your first guide in studying AnyLogic 7.

Model Engineering for Simulation provides a systematic introduction to the implementation of generic, normalized and quantifiable modeling and simulation using DEVS formalism. It describes key technologies relating to model lifecycle management, including model description languages, complexity analysis, model management, service-oriented model composition, quantitative measurement of model credibility, and model validation and verification. The book clearly demonstrates how to construct computationally efficient, object-oriented simulations of DEVS models on parallel and distributed environments. Guides systems and control engineers in the practical creation and delivery of simulation models using DEVS formalism Provides practical methods to improve credibility of models and manage the model lifecycle Helps readers gain an overall understanding of model lifecycle management and analysis Supported by an online ancillary package that includes an instructors and student solutions manual Introduction to Modeling and Simulation with MATLAB and Python is intended for students and professionals in science, social science, and engineering that wish to learn the principles of computer modeling, as well as basic programming skills. The book content focuses on meeting a set of basic modeling and simulation competencies that were developed as part of several National Science Foundation grants. Even though computer science students are much more expert programmers, they are not often given the opportunity to see how those skills are being applied to solve complex science and engineering problems and may also not be aware of the libraries used by scientists to create those models. The book interleaves chapters on modeling concepts and related exercises with programming concepts and exercises. The authors start with an introduction to modeling and its importance to current practices in the sciences and engineering. They introduce each of the programming environments and the syntax used to represent variables and compute mathematical equations and functions. As students gain more programming expertise, the authors return to modeling concepts, providing starting code for a variety of exercises where students add additional code to solve the problem and provide an analysis of the outcomes. In this way, the book builds both modeling and programming expertise with a "just-in-time" approach so that by the end of the book, students can take on relatively simple modeling example on their own. Each chapter is supplemented with references to additional reading, tutorials, and exercises that guide students to additional help and allows them to practice both their programming and analytical modeling skills. In addition, each of the programming related chapters is divided into two parts – one for MATLAB and one for Python. In these chapters, the authors also refer to additional online tutorials that students can use if they are having difficulty with any of the topics. The book culminates with a set of final project exercise suggestions that incorporate both the modeling and programming skills provided in the rest of the volume. Those projects could be undertaken by individuals or small groups of students. The companion website at <http://www.intromodeling.com> provides updates to instructions when there are substantial changes in software versions, as well as electronic copies of

exercises and the related code. The website also offers a space where people can suggest additional projects they are willing to share as well as comments on the existing projects and exercises throughout the book. Solutions and lecture notes will also be available for qualifying instructors.

A clear and comprehensive guide to financial modeling and valuation with extensive case studies and practice exercises Corporate and Project Finance Modeling takes a clear, coherent approach to a complex and technical topic. Written by a globally-recognized financial and economic consultant, this book provides a thorough explanation of financial modeling and analysis while describing the practical application of newly-developed techniques. Theoretical discussion, case studies and step-by-step guides allow readers to master many difficult modeling problems and also explain how to build highly structured models from the ground up. The companion website includes downloadable examples, templates, and hundreds of exercises that allow readers to immediately apply the complex ideas discussed. Financial valuation is an in-depth process, involving both objective and subjective parameters. Precise modeling is critical, and thorough, accurate analysis is what bridges the gap from model to value. This book allows readers to gain a true mastery of the principles underlying financial modeling and valuation by helping them to: Develop flexible and accurate valuation analysis incorporating cash flow waterfalls, depreciation and retirements, updates for new historic periods, and dynamic presentation of scenario and sensitivity analysis; Build customized spreadsheet functions that solve circular logic arising in project and corporate valuation without cumbersome copy and paste macros; Derive accurate measures of normalized cash flow and implied valuation multiples that account for asset life, changing growth, taxes, varying returns and cost of capital; Incorporate stochastic analysis with alternative time series equations and Monte Carlo simulation without add-ins; Understand valuation effects of debt sizing, sculpting, project funding, re-financing, holding periods and credit enhancements. Corporate and Project Finance Modeling provides comprehensive guidance and extensive explanation, making it essential reading for anyone in the field.

This book aims to provide a description of these new Artificial Intelligence technologies and approaches to the modeling and simulation of complex systems, as well as an overview of the latest scientific efforts in this field such as the platforms and/or the software tools for smart modeling and simulating complex systems. These tasks are difficult to accomplish using traditional computational approaches due to the complex relationships of components and distributed features of resources, as well as the dynamic work environments. In order to effectively model the complex systems, intelligent technologies such as multi-agent systems and smart grids are employed to model and simulate the complex systems in the areas of ecosystem, social and economic organization, web-based grid service, transportation systems, power systems and evacuation systems.

Simulation The Practice of Model Development and Use Bloomsbury Publishing

This textbook provides a comprehensive and instructive coverage of vehicular traffic flow dynamics and modeling. It makes this fascinating interdisciplinary topic, which to date was only documented in parts by specialized monographs, accessible to a broad readership. Numerous figures and problems with solutions help the reader to quickly understand and practice the presented concepts. This book is targeted at students of physics and traffic engineering and, more generally, also at students and professionals in computer science, mathematics, and interdisciplinary topics. It also offers material for project work in programming and simulation at college and university level. The main part, after presenting different categories of traffic data, is devoted to a mathematical description of the dynamics of traffic flow, covering macroscopic models which describe traffic in terms of density, as well as microscopic many-particle models in which each particle corresponds to a vehicle and its driver. Focus chapters on traffic instabilities and model calibration/validation present these topics in a novel and systematic way. Finally, the theoretical framework is shown at work in selected applications such as traffic-state and travel-time estimation, intelligent transportation systems, traffic operations management, and a detailed physics-based model for fuel consumption and emissions.

Chapters 1-15 written by Andreas Tolk; chapters 16-32 written by various authors.

This is a collection of independent works on the GLOBUS model. A first and basic application of the GLOBUS model was made through the computation of its standard run for the years 1970-2010. Stated in the simplest possible terms GLOBUS is a computer simulation model of many important macropolitical and macroeconomic relationships within and among 25 prominent contemporary nations plus a rest-of-world entity. It is designed and used to explore possible solutions to long-term global problems.

Models and simulations of all kinds are tools for dealing with reality. Humans have always used mental models to better understand the world around them: to make plans, to consider different possibilities, to share ideas with others, to test changes, and to determine whether or not the development of an idea is feasible. The book Modeling and Simulation uses exactly the same approach except that the traditional mental model is translated into a computer model, and the simulations of alternative outcomes under varying conditions are programmed on the computer. The advantage of this method is that the computer can track the multitude of implications and consequences in complex relationships much more quickly and reliably than the human mind. This unique interdisciplinary text not only provides a self contained and complete guide to the methods and mathematical background of modeling and simulation software (SIMPAS) and a collection of 50 systems models on an accompanying diskette. Students from fields as diverse as ecology and economics will find this clear interactive package an instructive and engaging guide.

Dr. R. Peter King covers the field of quantitative modeling of mineral processing equipment and the use of these models to simulate the actual behavior of ore dressing and coal washing as they are configured to work in industrial practice. The material is presented in a pedagogical style that is particularly suitable for readers who wish to learn the wide variety of modeling methods that have evolved in this field. The models vary widely from one unit type to another. As a result each model is described in some detail. Wherever possible model structure is related to the underlying physical processes that govern the behaviour of particulate material in the processing equipment. Predictive models are

emphasised throughout so that, when combined, they can be used to simulate the operation of complex mineral processing flowsheets. The development of successful simulation techniques is a major objective of the work that is covered in the text. * Covers all aspects of modeling and simulation * Provides all necessary tools to put the theory into practice * Free CD ROM included

This guide demonstrates how virtual build and test can be supported by the Discrete Event Systems Specification (DEVS) simulation modeling formalism, and the System Entity Structure (SES) simulation model ontology. The book examines a wide variety of Systems of Systems (SoS) problems, ranging from cloud computing systems to biological systems in agricultural food crops. Features: includes numerous exercises, examples and case studies throughout the text; presents a step-by-step introduction to DEVS concepts, encouraging hands-on practice to building sophisticated SoS models; illustrates virtual build and test for a variety of SoS applications using both commercial and open source DEVS simulation environments; introduces an approach based on activity concepts intrinsic to DEVS-based system design, that integrates both energy and information processing requirements; describes co-design modeling concepts and methods to capture separate and integrated software and hardware systems.

This is one of the first volumes in a new series of textbooks in operational research. The key objectives of the series are to provide concise introductions to the core topics in operational research focusing on the practical relevance of those topics to today's students and taking a non-mathematical orientation in favour of software applications. Enhance your simulation modeling skills by creating and analyzing digital prototypes of a physical model using Python programming with this comprehensive guide Key Features Learn to create a digital prototype of a real model using hands-on examples Evaluate the performance and output of your prototype using simulation modeling techniques Understand various statistical and physical simulations to improve systems using Python Book Description Simulation modeling helps you to create digital prototypes of physical models to analyze how they work and predict their performance in the real world. With this comprehensive guide, you'll understand various computational statistical simulations using Python. Starting with the fundamentals of simulation modeling, you'll understand concepts such as randomness and explore data generating processes, resampling methods, and bootstrapping techniques. You'll then cover key algorithms such as Monte Carlo simulations and Markov decision processes, which are used to develop numerical simulation models, and discover how they can be used to solve real-world problems. As you advance, you'll develop simulation models to help you get accurate results and enhance decision-making processes. Using optimization techniques, you'll learn to modify the performance of a model to improve results and make optimal use of resources. The book will guide you in creating a digital prototype using practical use cases for financial engineering, prototyping project management to improve planning, and simulating physical phenomena using neural networks. By the end of this book, you'll have learned how to construct and deploy simulation models of your own to overcome real-world challenges. What you will learn Gain an overview of the different types of simulation models Get to grips with the concepts of randomness and data generation process Understand how to work with discrete and continuous distributions Work with Monte Carlo simulations to calculate a definite integral Find out how to simulate random walks using Markov chains Obtain robust estimates of confidence intervals and standard errors of population parameters Discover how to use optimization methods in real-life applications Run efficient simulations to analyze real-world systems Who this book is for Hands-On Simulation Modeling with Python is for simulation developers and engineers, model designers, and anyone already familiar with the basic computational methods that are used to study the behavior of systems. This book will help you explore advanced simulation techniques such as Monte Carlo methods, statistical simulations, and much more using Python. Working knowledge of Python programming language is required.

This practical book presents fundamental concepts and issues in computer modeling and simulation (M&S) in a simple and practical way for engineers, scientists, and managers who wish to apply simulation successfully to their real-world problems. It offers a concise approach to the coverage of generic (tool-independent) M&S concepts and enables engineering practitioners to easily learn, evaluate, and apply various available simulation concepts. Worked out examples are included to illustrate the concepts and an example modeling application is continued throughout the chapters to demonstrate the techniques. The book discusses modeling purposes, scoping a model, levels of modeling abstraction, the benefits and cost of including randomness, types of simulation, and statistical techniques. It also includes a chapter on modeling and simulation projects and how to conduct them for customer and engineer benefit and covers the stages of a modeling and simulation study, including process and system investigation, data collection, modeling scoping and production, model verification and validation, experimentation, and analysis of results.

The increased computational power and software tools available to engineers have increased the use and dependence on modeling and computer simulation throughout the design process. These tools have given engineers the capability of designing highly complex systems and computer architectures that were previously unthinkable. Every complex design project, from integrated circuits, to aerospace vehicles, to industrial manufacturing processes requires these new methods. This book fulfills the essential need of system and control engineers at all levels in understanding modeling and simulation. This book, written as a true text/reference has become a standard sr./graduate level course in all EE departments worldwide and all professionals in this area are required to update their skills. The book provides a rigorous mathematical foundation for modeling and computer simulation. It provides a comprehensive framework for modeling and simulation integrating the various simulation approaches. It covers model formulation, simulation model execution, and the model building process with its key activities model abstraction and model simplification, as well as the organization of model libraries. Emphasis of the book is in particular in integrating discrete event and continuous modeling approaches as well as a new approach for discrete event simulation of continuous processes. The book also discusses simulation execution on parallel and distributed machines and concepts for simulation model realization based on the High Level Architecture (HLA)

standard of the Department of Defense. Presents a working foundation necessary for compliance with High Level Architecture (HLA) standards Provides a comprehensive framework for continuous and discrete event modeling and simulation Explores the mathematical foundation of simulation modeling Discusses system morphisms for model abstraction and simplification Presents a new approach to discrete event simulation of continuous processes Includes parallel and distributed simulation of discrete event models Presents a concept to achieve simulator interoperability in the form of the DEVS-Bus

This book is an account of modeling and idealization in modern scientific practice, focusing on concrete, mathematical, and computational models. The main topics of this book are the nature of models, the practice of modeling, and the nature of the relationship between models and real-world phenomena. In order to elucidate the model/world relationship, Weisberg develops a novel account of similarity called weighted feature matching.

Modeling, in the past 60 years, has been constantly evolving and has revolutionized the industrial sector. Its continuous development will still have profound impact in the upcoming future. For big or small companies, modeling is a tool which brings technical improvement and profitability. What is modeling? What are the benefits and limits? What are the best practices, technical and non-technical, to apply? The objective of this book is to bring answers to these questions in a synthetic and transversal manner, so that engineers, managers and directors can see future challenges not as a threat, but as an opportunity. Foreword by Martin Lundstedt, President and CEO of Volvo Group

An insightful presentation of the key concepts, paradigms, and applications of modeling and simulation Modeling and simulation has become an integral part of research and development across many fields of study, having evolved from a tool to a discipline in less than two decades. Modeling and Simulation Fundamentals offers a comprehensive and authoritative treatment of the topic and includes definitions, paradigms, and applications to equip readers with the skills needed to work successfully as developers and users of modeling and simulation. Featuring contributions written by leading experts in the field, the book's fluid presentation builds from topic to topic and provides the foundation and theoretical underpinnings of modeling and simulation. First, an introduction to the topic is presented, including related terminology, examples of model development, and various domains of modeling and simulation. Subsequent chapters develop the necessary mathematical background needed to understand modeling and simulation topics, model types, and the importance of visualization. In addition, Monte Carlo simulation, continuous simulation, and discrete event simulation are thoroughly discussed, all of which are significant to a complete understanding of modeling and simulation. The book also features chapters that outline sophisticated methodologies, verification and validation, and the importance of interoperability. A related FTP site features color representations of the book's numerous figures. Modeling and Simulation Fundamentals encompasses a comprehensive study of the discipline and is an excellent book for modeling and simulation courses at the upper-undergraduate and graduate levels. It is also a valuable reference for researchers and practitioners in the fields of computational statistics, engineering, and computer science who use statistical modeling techniques.

The new edition of this successful textbook provides a comprehensive introduction to simulation, foregrounding the topic as an applied problem-solving tool. Guiding readers through the key stages in a simulation project in terms of both the technical requirements and the project management issues surrounding it, the book will enable students to develop appropriate valid conceptual models, perform simulation experiments, analyse the results and draw insightful conclusions. The author's engaging style and authoritative knowledge of the subject make the book as accessible as it is essential, drawing on case studies and complementary online content to encourage a critical engagement with the topic. This is an ideal textbook for those studying on upper level undergraduate and postgraduate degree courses in business and management and MBA programmes, and is a core text for those specialising in operations management. In addition, it is an important text for students taking Simulation modules on engineering, computer science or mathematics degree programmes. New to this Edition: - A practical step-by-step guide to preparing a simple model - Improved cross referencing, navigation and design - Updated referencing and the inclusion of select new case studies - New material available via the companion website - Key concepts, on-page glossary terms and relevant further reading lists for each chapter

Presents information sources and methodologies for modeling and simulating banking system stability Combining both academic and institutional knowledge and experience, Banking Systems Simulation: Theory, Practice, and Application of Modeling Shocks, Losses, and Contagion presents banking system risk modeling clearly within a theoretical framework. Written from the global financial perspective, the book explores single bank risk, common bank exposures, and contagion, and how these apply on a systemic level. Zedda approaches these simulation methods logically by providing the basic building blocks of modeling and simulation, and then delving further into the individual techniques that make up a systems model. In addition, the author provides clear and detailed explanations of the foundational research into the mathematical and legal concepts used to analyze banking risk problems, measures and data for representing the main banking risk sources, and the major problems researchers are likely to encounter. There are numerous software descriptions throughout, with references and tools to help readers gain a proper understanding of the presented techniques and possibly develop new applications and research. The book concludes with an appendix that features real-world datasets and models. In addition, this book: • Provides a comprehensive overview of methods for analyzing models and simulating risk for banking and financial systems • Provides a clear presentation of the technical and legal concepts used in banking regulation • Presents unique insights from an expert's perspective, with specific coverage of assessing risks and developing what-if analyses at the systems level • Concludes with a discussion of applications, including banking systems regulation what-if tests, cost-benefit analysis, evaluations of banking systems stability effects on public finances, dimensioning, and risk-based contributions for Deposit Guarantee Schemes (DGS) and Resolution Funds Banking Systems Simulation: Theory, Practice, and Application of Modeling Shocks, Losses, and Contagion is ideal for banking researchers focusing on computational methods of analysis as well as an appropriate reference for graduate-level students in banking, finance, and computational methods. Stefano Zedda is Researcher in Financial Mathematics at the University of Cagliari in Italy and qualified as associate professor in banking and corporate finance. His research is mainly focused on quantitative analyses for banking and finance, with a particular focus on banking systems modeling and simulation. In 2008, Zedda developed the mathematical modeling and software implementation of the Systemic Model for Banking Originated Losses (SYMBOL), further developed during his activity at the European Commission. The Commission subsequently adopted it as a standard tool for testing banking regulation proposals. Stefano Zedda's research interests include banking, financial mathematics, and statistics, specifically simulation of banking and financial systems stability, banking regulation impact assessment, and interactive agent simulation.

The complete guide to the principles and practice of risk quantification for business applications. The assessment and quantification of risk provide an indispensable part of robust decision-making; to be effective, many professionals need a firm grasp of both the fundamental concepts and of the tools of the trade. Business Risk and Simulation Modelling in Practice is a comprehensive, in-depth, and practical guide that aims to help business risk managers, modelling analysts and general management to understand, conduct and use quantitative risk assessment and uncertainty modelling in their own situations. Key content areas include: Detailed descriptions of risk assessment processes, their objectives and uses, possible approaches to risk quantification, and their associated decision-benefits and organisational

challenges. Principles and techniques in the design of risk models, including the similarities and differences with traditional financial models, and the enhancements that risk modelling can provide. In depth coverage of the principles and concepts in simulation methods, the statistical measurement of risk, the use and selection of probability distributions, the creation of dependency relationships, the alignment of risk modelling activities with general risk assessment processes, and a range of Excel modelling techniques. The implementation of simulation techniques using both Excel/VBA macros and the @RISK Excel add-in. Each platform may be appropriate depending on the context, whereas the core modelling concepts and risk assessment contexts are largely the same in each case. Some additional features and key benefits of using @RISK are also covered. Business Risk and Simulation Modelling in Practice reflects the author's many years in training and consultancy in these areas. It provides clear and complete guidance, enhanced with an expert perspective. It uses approximately one hundred practical and real-life models to demonstrate all key concepts and techniques; these are accessible on the companion website.

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