

Shattered Legions The Horus Heresy

Terra comes under attack from an enemy within as the Imperial Fists and Rogal Dorn prepare for the coming of Horus. Recalled from the Great Crusade after Ullanor, Rogal Dorn and the VII Legion were appointed as the Emperor's praetorians, but only after the Warmaster Horus' treachery was revealed did the full extent of that sacred duty become apparent. Now, the Solar System comes under attack for the first time since the war began, and many of the seemingly impregnable defences wrought by Dorn and his Imperial Fists Legion prove inadequate. With all eyes fixed firmly upon this new threat beyond the gates of Terra, who in turn will protect Dorn from the enemy within?

A reluctant trio are forced to investigate a mystery city, but in doing so find themselves fighting a demonic atrocity, in this staggering action novel set in the epic fantasy Descent games. When three separate adventurers are hired to investigate the recent sealing of Thelgrim, the great Dunwarr dwarf city, all three have misgivings. One is a wanted criminal and the other two have no wish to work together – but when the money is this good, it's hard to refuse. As the three head to Thelgrim by secret path, none of them know what awaits them. Terrinoth is in upheaval: new threats are rising, and this one comes from the dark.

The vicious Night Lords Legion attempt to destroy any hope for the future of humanity. With the noble Emperor Sanguinius ruling from Macragge, Imperium Secundus stands as a lone beacon of hope even as the Warmaster's forces continue to ravage the rest of the galaxy. Roboute Guilliman, still Master of Ultramar, has convinced his brother that Terra has fallen and that the mysterious Mount Pharos on Sotha now holds the key to mankind's future. But the Night Lords, those cruel and pitiless sons of Konrad Curze, have been watching from the shadows, and make ready to launch their long-planned attack on the Pharos itself...

Anthology of tales about the secret missions that underpin the entire Horus Heresy series. While loyalist and traitor forces clash on a thousand battlefields across the galaxy, a very different kind of war is being fought in the shadows. Rogal Dorn and his Legion prepare to defend the Solar System against the armies of Warmaster Horus, even as Malcador the Sigillite charges his many agents and spies with missions of the utmost secrecy. The future of the Imperium is being shaped by unseen hands... This Horus Heresy anthology contains fourteen stories by some of Black Library's top authors, including James Swallow, Chris Wraight, Anthony Reynolds and many more."

Book 53 in the bestselling series, The Horus Heresy. Horus's armada gathers, and he has defeated all enemies sent against him, even the Emperor's own executioner. One barrier remains before he can strike for Terra and lay waste to the Emperor's dream. The Beta Garmon system occupies the most direct and only viable route to the Solar System and Terra. To break it, Horus assembles a war host of incredible proportions and Titans in untold numbers. To lose here is to lose the war and Horus has no intention of turning back. But the Imperium understands the importance of Beta Garmon too. A massive army is arrayed, comprised of near numberless Army cohorts and a mustering of Titans to challenge even the martial might of the Warmaster. Titans fight against Titans as the God Machines of Loyalists and Traitors alike go to war. This conflict will be like no other before it, a worldending battle that will determine the next phase of the war.

The Raven Guard primarch Corax and the remnants of his once mighty Legion wage a guerrilla war to liberate worlds oppressed by the traitor forces. After Isstvan, after Deliverance, the Raven Guard still endure. Their primarch Corvus Corax has rallied countless warriors to his banner, striking back at the forces of the Warmaster on every front – from the degenerate hereteks of the Mechanicum to the cruel legionaries of the Sons of Horus, none shall escape his wrath. But although Corax has managed to stall the physical corruption of his own Space Marines, what of their spirit? And what sinister end must await those who dwell forever in the darkness? The saga of the primarch Corax comes to its grim conclusion in this anthology, which collects together the novellas Soulforge, Ravenlord and Weregeld along with several short stories.

'Melding noir with the fantasy genre, this is a rather clever read, one which feels especially prescient for our reality' SCIFINOW
There's power in stories. But power comes at a price. Detective Cora Gorderheim has found the man who strangled the Wayward storyteller. But he was just a small part of a much bigger tale. Someone powerful ordered a murder on Cora's patch. That someone still lurks in the shadows. But as she continues her investigations, Cora is warned not to pry into the great and the good of Fenest. Too stubborn to know better, Cora keeps digging and begins to piece together a conspiracy that reaches from the gutter dwellers of the Union of Realms right to the top: the Chambers. As the Audience hear the Torn and Perlish tales, Cora realises she must return to her own story, to its very beginning, if she's going to have any say in its end. Widow's Welcome, the first book in the Tales of Fenest trilogy, is available now. 'It's rare to find such a richly imagined world about the art of myth and storytelling'
CHRISTOPHER FOWLER. 'Like a Philip Pullman rendition of Cloud Atlas. Widow's Welcome is an irresistibly thrilling introduction to a world of stories within stories – and I can't wait for more' TIM MAJOR. 'There is more than meets the eye in this gripping and inventive debut ... Rife with intrigue, deceit and cultural tension' JAMES AITCHESON. 'An utterly absorbing tale set in a fascinating world. A terrific start to the series' MICK FINLAY. 'If you love storytelling, you'll love this' SIMON MORDEN.

Massive anthology of short stories themed around the guerrilla war waged by the remnants of the three Space Marine Legions massacred at Isstvan V. Driven almost to the brink of self-destruction at Isstvan V, the Iron Hands now seek vengeance for the murder of their primarch Ferrus Manus. Gathering survivors from the Raven Guard and the Salamanders aboard any vessels capable of warp travel, these Shattered Legions wage a new campaign of annihilation against the traitor forces across the galaxy – a campaign masterminded by legendary warleader Shadrak Meduson. This Horus Heresy anthology contains ten short stories by authors including Dan Abnett, Chris Wraight and John French. Also included is the novella The Seventh Serpent, where author Graham McNeill revisits the ragtag crew of the starship Sisyphus as they are drawn into a war of subterfuge against the Alpha Legion.

The Dark Angels Legion go to war, but their primarch's brutal actions threaten to tear apart the fragile alliance of Imperium Secundus. With the Dark Angels spread across a hundred systems, primarch Lion El'Jonson stands as Lord Protector of Ultramar – though his true motives are known to few indeed, and old rivalries on his home world threaten to tear the Dark Angels Legion in half. But when word comes of the Night Lords' attack on Sotha, the Lion's brutal actions bring Imperium Secundus once again to the brink of civil war. Not even the most fearsome warriors of the Dreadwing, nor any arcane secret of the Order, can guarantee victory if he sets himself against his loyal brothers.

Ferrus Manus, primarch of the Iron Hands, employs his brutal methods of war to bring a world to heel in the Emperor's name. The Great Crusade has swept across half the galaxy, a million human worlds now embracing the truth and reason

that comes with allegiance to the rule of Terra. But even such unparalleled success comes at a cost. Rumours abound that the Emperor plans to step back from the Crusade and raise one of his primarch sons to lead in his stead. Faced with the bitterly non-compliant human empire of Gardinaal and a leaderless host of Ultramarines, Thousand Sons and Emperor's Children at his Legion's command, the Iron Hands primarch Ferrus Manus decides to make an example that even the Emperor cannot ignore.

A doomed Space Marine Chapter confronts the alien tyrannids in a devastating battle for survival. Following the loss of their home world Sotha to the tyrannid Hive Fleet Kraken, the Scythes of the Emperor begin a new kind of war against the alien menace. Facing further humiliation and defeat after regrouping at the Giant's Coffin on Miral Prime, recently appointed Chapter Master Thracian must find a way exploit his warriors' need for vengeance if their Space Marine Chapter is to have any hope of survival... This collection spans the greatest period of upheaval in the Scythes of the Emperor's history, and includes the novel Slaughter at Giant's Coffin along with five additional short stories.

This Horus Heresy collection contains the novellas Promethean Sun and Scorched Earth, the novel Sons of the Forge and two connected short stories. Born of the fiery world of Nocturne, the Salamanders believe in self sacrifice and the sanctity of human life. Their father Vulkan was raised on this world, a blacksmith's son from humble origins who became a primarch of the Emperor of Mankind and forged his sons into a Legion. Their saga is one of heroism, betrayal, tragedy and rebirth. They have returned from the edge of extinction more than once, forever embattled, never bowed, the Legion and their primarch the epitome of defiance in the face of adversity. Unto the anvil, born of flame.

With Imperium Secundus a failed dream, the primarchs of the Triumvirate swear to reach Terra and defend the Imperium's heart. But danger awaits them, and their destinies are in their hands... Imperium Secundus lies revealed as a heretical folly. Terra has not fallen, though it remains inaccessible. Sanguinius, Guilliman and the Lion El'Johnson, the primarchs of the Triumvirate, must reach Terra at all costs. They seek to defend the Emperor, and to atone for their sins. But the Ruinstorm, a galaxy-wide maelstrom of chaos, hides the Throneworld from the primarchs. Now the fleets of three Legions depart Macragge, and the primarchs will stop at nothing to overcome the Ruinstorm. Yet an insidious enemy watches their every move, and plots against the weaknesses of the errant sons of the Emperor. Each has his own inner storm, and each marches towards his own ruin.

Created in the Emperor's own image, the primarchs had long thought themselves to be princes of the universe and masters of their own destiny--they led the Space Marine Legions in glorious conquest of the galaxy, and no enemy of the Imperium could stand against them. However, even amongst this legendary brotherhood, the seeds of dissent has been sown long before the treacherous Warmaster Horus declared his grand heresy. Gathered within this anthology are four novellas focusing on some of the mightiest warriors and leaders that mankind has ever known--Fulgrim, Ferrus Manus, Lion El'Johnson and the twin primarchs Alpharius and Omegon--and the roles that they may have yet to play in war which threatens to change the face of the Imperium forever.

Abandoned by their kinsmen and hounded into the Alaxxes Nebula, Leman Russ and his Space Wolves face the Alpha Legion fleet for one last, glorious battle. The Space Wolves were set upon by the forces of the Alpha Legion before they had even recovered from the Razing of Prospero. Hounded to the edge of the Alaxxes Nebula, in desperation Leman Russ called out to his primarch brothers and their Legions for aid. None came. Now, with their fleet stranded and supplies dwindling, the warriors of the Rout face almost certain death amidst the rust-red clouds of the nebula. But what a glorious end it shall be, worthy of the sagas of old, for Alpharius's sons will soon learn that a cornered wolf is always the most deadly.

In the wake of the Dropsite Massacre at Isstvan V, the survivors of the Salamanders Legion searched long and hard for their fallen primarch, but to no avail. Little did they know that while Vulkan might have wished himself dead, he lives still. As the war continues without him, all eyes turn to Ultramar and Guilliman's new empire there, and Vulkan's sons are drawn into an insidious plot to end the Heresy by the most underhand means imaginable.

Reborn in the fires of Nocturne, Vulkan prepares for his final journey. With the choice between vengeance and duty, what will the primarch's destiny be? Reborn in body and spirit beneath Mount Deathfire, the primarch Vulkan gathers his most trusted sons and prepares for the final part of his journey. The Legions shattered at Isstvan V have stalled the Warmaster's advance across the galaxy, but fresh cracks are spreading through the alliance between the Iron Hands, Salamanders and Raven Guard, along with mysterious rumours of the return of Ferrus Manus. Haunted by a sense of destiny unfulfilled, Vulkan must choose between joining their war of vengeance against the traitors, or following his own barely understood path all the way to the Throneworld itself.

"Driven almost to the brink of self-destruction at Isstvan V, the Iron Hands now seek vengeance for the murder of their primarch Ferrus Manus. Gathering survivors from the Raven Guard and the Salamanders aboard any vessels capable of warp travel, these Shattered Legions wage a new campaign of annihilation against the traitor forces across the galaxy - a campaign masterminded by legendary warleader Shadrak Meduson. This Horus Heresy anthology contains ten short stories by authors including Dan Abnett, Chris Wraight, John French and many more. Also, in the novella The Seventh Serpent, Graham McNeill revisits the ragtag crew of the starship Sisyphus as they are drawn into a war of subterfuge against the Alpha Legion,"--Page [4] of cover.

Book 51 in the global best selling Horus Heresy series. The end is nearly here.....what lies ahead? After a long and gruelling conflict, the traitors at last close upon Terra. But time is dwindling for an attack. Both Guilliman and the Lion are returning with all haste, and their armies could turn the tide. The hosts of the Warmaster must unite, for only then can they attack the Throneworld itself. While Mortarion is sent on ahead as the fleet's vanguard, it falls to Lorgar and Perturabo to marshal Fulgrim and Angron, both now elevated to daemonhood and perhaps beyond even the will of the Warmaster to command. But Horus lies wounded and as the greatest battle the galaxy has ever known looms, it is up to

Maloghurst to hold his fractious Legion together and to wrench Horus himself from the edge of oblivion.

? Book 52 of the much loved and hugely popular Horus Heresy series. An awesome collection of sixteen short stories, including several set just before the Siege of Terra begins... A galaxy burns and brother turns on brother as the conflict brought about by a beloved son's betrayal reaches its fateful end. The Warmaster Horus has triumphed. His massive fleet at last nears Terra and the patriarchal Throne of his hated father. Many have fallen to bring this moment about, their tales are the ashes upon which the Heresy was born and prospered. Others have played their own small parts, drops in an ocean of war and blood. None of it matters. Terra looks to the skies as it raises its defences. Armies muster, heroes raise their swords, citizens cower. The war is coming. And nothing can stop it. This anthology includes sixteen stories set during the Horus Heresy, some of which are in print for the first time or were originally released as audio dramas, by authors Gav Thorpe, Chris Wraight, John French, James Swallow, Guy Haley, Nick Kyme, Rob Sanders and Anthony Reynolds. CONTENTS Dark Compliance & Now Peals Midnight by John French The Painted Count & Duty Waits by Guy Haley Dreams of Unity by Nick Kyme Children of Sicarius by Anthony Reynolds Myriad & The Ember Wolves by Rob Sanders Exocytosis by James Swallow The Grey Raven, Valerius & The Board is Set by Gav Thorpe Blackshield, The Last Son of Prospero, The Soul, Severed & Magisterium by Chris Wraight

An anthology of Horus Heresy tales written by some of Black Library's bestselling authors. The galaxy burns at Horus's command, and a billion more lives are lost with each passing moment – though it was not always so. Once, the title of Warmaster stood for honour, loyalty and a fierce pride in the strength of the Space Marine Legions. But perhaps by following the myriad lines of destiny and defiance that were already woven around the primarchs and their sons, we may yet come to understand the bitterness that can eat away at even the most steadfast of souls... This Horus Heresy anthology contains fifteen short stories by authors including Graham McNeill, Nick Kyme, Gav Thorpe, Chris Wraight and many more. It also includes Aaron Dembski-Bowden's acclaimed novella Aurelian.

A brand-new anthology of Horus Heresy short fiction featuring stories by Dan Abnett, Chris Wraight, Aaron Dembski-Bowden, John French and more. As the darkness of mankind's internecine war slowly consumes the galaxy, those who still serve the Throne are forced to fight for both their own survival and the continued existence of everything they hold dear. With the threat of the Warmaster Horus' fleet looming ever closer to Terra, it will fall to such heroes to halt the tide, but the enemies arrayed against them are powerful and the burden of loyalty is great... This Horus Heresy anthology contains two novella-length tales - The Wolf King by Chris Wraight and Cybernetica by Rob Sanders - as well as six short stories by popular Black Library authors including Dan Abnett, Aaron Dembski-Bowden, Gav Thorpe and John French. The Iron Warriors came from nowhere, falling upon the world of Tallarn in a flash and devastating it with deadly virus weapons. A verdant world was transformed in a heartbeat into a radioactive wasteland... but that was only the beginning. It's a collection of all John French's tales from Tallarn... do you really need any more convincing? Okay then. Millions of tanks clashing in desperate battle on a dying world. As the Warmaster's campaign of galactic domination continues, his generals seek out fresh battlefields to conquer. After leaving the Crone World of Iydris behind, Perturabo strikes for Tallarn. A bitter, vengeful primarch, the lord of the Iron Warriors unleashes a deadly bombardment against the world, killing millions but entrenching the survivors. A brutal, all-consuming armoured conflict ensues, the greatest of the war, and one that grinds down all combatants over more than a year of relentless battles. But Perturabo's reasons for the attack are about more than unleashing punitive destruction against the Imperium - he has an entirely darker purpose in mind.

This great value anthology includes the following stories from some of Black Library's most loved authors: Meduson by Dan Abnett The Noose by David Annandale The Keys of Hel by John French Unforged & Unspoken by Guy Haley Immortal Duty by Nick Kyme The Either & The Seventh Serpent by Graham McNeill Deeds Endure by Gav Thorpe Grey Talon & The Hand Elect by Chris Wraight Driven almost to the brink of self-destruction at Isstvan V, the Iron Hands now seek vengeance for the murder of their primarch Ferrus Manus. Gathering survivors from the Raven Guard and the Salamanders aboard any vessels capable of warp travel, these Shattered Legions wage a new campaign of annihilation against the traitor forces across the galaxy – a campaign masterminded by legendary warleader Shadrak Meduson. This Horus Heresy anthology contains ten short stories by authors including Dan Abnett, Chris Wraight, John French and many more. Also, in the novella The Seventh Serpent, Graham McNeill revisits the ragtag crew of the starship Sisypheum as they are drawn into a war of subterfuge against the Alpha Legion.

Shattered Legions Games Workshop

Book eighteen in the New York Times bestselling series As the Horus Heresy divides the Imperium, Corax and his few remaining Raven Guard escape the massacre at Isstvan V. Tending to their wounds, the bloodied Space Marines endeavour to replenish their numbers and take the fight to the traitor Warmaster. Distraught at the crippling blow dealt to his Legion, Corax returns to Terra to seek the aid of his father – the Emperor of Mankind. Granted access to ancient secrets, Corax begins to rebuild the Raven Guard. But not all his remaining warriors are who they appear to be... the mysterious Alpha Legion have infiltrated the survivors and plan to destroy the Raven Guard before they can rebuild and threaten Horus's plans.

Mars is the new frontier for humanity, as we launch an epic saga of inspiring planetary exploration set in the award-winning Terraforming Mars boardgame Mars, 2316. The recently created Terraforming Committee arbitrates the dramatic development of Mars by powerful rival corporations. When a rogue asteroid crashes into a research center and kills its lone technician, the fragile balance between corporations is shattered. The World Government's investigation into the accident reveals a multitude of motives, while a corporation insider stumbles on a dark conspiracy. Two Martians with very different agendas must navigate a trail of destruction and treachery to uncover the truth and expose those responsible, before Mars falls to Earth's corruption. As lines blur between progress and humanity, Mars itself remains the biggest adversary of all.

The fifth title in The Horus Heresy: Primarchs series, delving into the story of Lorgar, primarch of the Word Bearers Legion and the first of the Emperor's sons to fall to Chaos. Most devoted of all the primarchs, it was Lorgar who first fell to the lure of Chaos. Once known as Aurelian, this golden son of the Emperor of Mankind found himself an outcast because he worshipped his father as a god. Humbled before the ruins of

Monarchia, chastened and brought low, Lorgar yearned for deeper meaning. He found it in the power of Ruin and thus began the descent into heresy. His fate had not always been so. On Colchis, his adopted birth world, Lorgar was not always the zealot, though his path would be nurtured by one: the priest Kor Phaeron.

The story of Asurmen, the Hand of Asuryan, the first and greatest of the eldar Phoenix Lords. The Phoenix Lords are demigods of battle, warriors whose legends span the stars. They are embodiments of the warrior nature of the eldar, and each walks his own path. The first, and greatest, is Asurmen, the Hand of Asuryan. Since he led his people from destruction at the time of the Fall, he has guided his children, the Dire Avengers, in defending the remnants of the eldar as they plan their rise back to galactic dominance. A superlative warrior and peerless leader, Asurmen is one of the greatest hopes of the eldar race.

Anthology of short stories revealing the untold tales of the Underworld War. The Heresy came to Calth without warning. In just a few hours of betrayal and bloodshed, the proud warriors of the XIIIth Legion – Guilliman's own Ultramarines – were laid low by the treachery of their erstwhile brothers of the XVIIth. Now, as the planet is scoured by solar flares from the wounded Veridian star, the survivors must take the fight to the remaining Word Bearers and their foul allies, or face damnation in the gloomy arcology shelters beneath the planet's surface. A collection of stories by authors including Dan Abnett, Aaron Demsbki-Bowden and Rob Sanders. The battle for Calth is far from over...

Long has been the road of Nathaniel Garro. After escaping the treachery of Isstvan III aboard the Eisenstein, he was gifted with new purpose as the Agentia Primus of the Knights Errant - and yet, Garro has become listless as the full extent of Malcador the Sigillite's plans for the future are revealed, questioning his place in the galaxy once more. Even as the armies of the Warmaster draw near, Garro strikes out into the wastes of holy Terra. The object of his search? None other than the Living Saint, Euphrati Keeler.

The 30th book in the New York Times bestselling series In the aftermath of the Dropsite Massacre at Isstvan V, a battered and bloodied force of Iron Hands, Raven Guard and Salamanders regroups on a seemingly insignificant death world. Fending off attacks from all manner of monstrous creatures, the fractious allies find hope in the form of human refugees fleeing from the growing war, and cast adrift upon the tides of the warp. But even as the Space Marines carve out a sanctuary for them in the jungles of Pythos, a darkness gathers that threatens to consume them all...

Exiled, hunted and reviled, the Thousand Sons Legion are adrift – as is their primarch, Magnus. But with his power and personality fracturing, drastic action is needed by the Legion if they are to avoid losing their gene-father forever. After the razing of Prospero, Magnus the Red spirited the Thousand Sons away to the aptly un-named Planet of the Sorcerers, deep within the Eye of Terra. Removed from the concerns of the galaxy at large and regarding the Warmaster's unfolding Heresy with cold detachment, he has dedicated his hollow existence to the preservation of all the knowledge once held in the great libraries of Tizca, should mankind ever seek such enlightenment again. But his sons can see the change in their primarch – he is a broken soul, whose mind and memories are slipping away into the tumult of the warp. Only by returning to the scenes of his greatest triumphs and tragedies can they hope to restore him, and allow the Crimson King to be crowned anew by the Ruinous Powers.

Jaghatai Khan and his White Scars Legion must choose - the Emperor or Horus? Fresh from their conquest of Chondax and the discovery of Horus's rebellion, Jaghatai Khan's warriors stand divided. Long considered one of the less trustworthy Legions, many of the White Scars claim to owe their loyalty exclusively to Terra, and others still to the Warmaster and his warrior lodges. But when a distress call from Lemman Russ of the Space Wolves brings the wrath of the Alpha Legion to Chondax, the Khan's hand is forced and the decision must be made – in the great war for the Imperium, will he side with the Emperor or Horus?

Book 14 in the much loved series, "The Horus Heresy: Primarchs" Legends abound of the glorious – or infamous – deeds of the Emperor's sons. Yet almost nothing is known of Alpharius, the most mysterious of them all, for the Lord of the Alpha Legion is unparalleled in the art of obfuscation. Such are his gifts of secrecy and deceit that even his rediscovery has remained an enigma – until now. But when the tale comes from the serpent's mouth, where does the deception end and the truth begin?

Book 49 in the global best selling Horus Heresy series. Can the ferocious forces of Lemman Russ' Space Wolves legion end the traitors onslaught... The time has come for Lemman Russ, primarch of the Space Wolves, to fulfil his vow and attempt to stop Warmaster Horus before he breaks through to the Segmentum Solar. In the face of opposition from three of his brother primarchs, Russ withdraws the Space Wolves legion from Terra and makes all haste for Horus's position. Reports from Malcador the Sigillite's agents suggest that Horus is utterly changed, and infused with a diabolical power so great that no man can stand against him. A warrior of Fenris would never willingly abandon his oaths, but with Horus beyond the touch of mortal blades, the Lord of Winter and War may have doomed himself for the sake of honour...

Battle-Captain. Knight Errant. Agentia Primus. Hero. Nathaniel Garro's journey through the Horus Heresy has been long and hard - this is his story. From out of the shadows of the Silent War, a new hero emerges. Clad all in grey, an errant warrior of the Legiones Astartes kneels before the Regent of Terra and accepts a solemn new duty – Battle-Captain Garro, once commander of the Eisenstein, is now Agentia Primus of Malcador the Sigillite. From the desolation of Isstvan to the halls of the Imperial Palace itself, Garro stands as a paragon of loyalty and protector of the innocent, ever ready to strike back at the traitorous allies of the Warmaster. But he is walking a dangerous path of his own, one that may lead him to question his place in the Imperium... and what if he, too, should falter?

A Siege of Terra novella from New York Times best selling author Graham McNeill. The Shattered Legion crew of the Sisyphium, broken and at the end of their endurance, find themselves divided; torn between following their resurrected captain on a suicidal mission or obeying orders to return to Terra and rejoin their Legion brothers. Following a series of garbled messages intercepted by the Kryptos, the divided warriors descend to the shattered surface of Luna. Here, their bonds of loyalty, duty, as well as their devotion to one another will be tested as ancient horrors of the earliest days of genemanipulation are unleashed, and a longburied secret is revealed. A secret that will have farreaching consequences for the future course of the galaxy, no matter who eventually claims Terra.

A new anthology of short stories delving into the secret history of the Horus Heresy. After the betrayal at Isstvan, Horus begins his campaign against the Emperor, a galaxy-wide war that can lead only to Terra. But the road to the final confrontation between father and son is a long one – seven years filled with secrecy and silence, plans and foundations

being formed across distant stars. An unknown history is about to be unveiled as light is shed on the darkest years of the Horus Heresy, and revelations will surface that will shake the Imperium to its very foundation...

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