

## Sams Teach Yourself Adobe R Indesign R 1 5 In 24 Hours

Sams Teach Yourself Adobe Flash CS3 Professional in 24 Hours Phillip Kerman 24 Proven One-hour Lessons In just 24 lessons of one hour or less, you will be able to create dynamic animations using Adobe® Flash® CS3 Professional. Using a straightforward, step-by-step approach, each lesson builds on the previous ones, enabling you to learn the essentials of Flash from the ground up. Step-by-step instructions carefully walk you through the most common Flash tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you easier ways to do something. Watch Out! cautions alert you to possible problems, and give you advice on how to avoid them. Learn how to...

- o Create, optimize, and export dynamic animated movies for the Web, disk, or CD
- o Integrate Flash animations with static HTML pages
- o Use Flash's vector graphics tools, including filters and blends, to create drawings and animations
- o Use digital video in Flash movies
- o Animate using time-tested techniques and Flash's special "tweening" features
- o Create powerful, interactive movies using the basics of ActionScript
- o Design Button, Graphic, and Movie Clip symbols and use them over and over without increasing file size
- o Import existing graphics from Illustrator® and Photoshop®

Phillip Kerman is an internationally recognized expert on the use of the Web and multimedia for training and entertainment. He frequently presents at Flash user conferences and has taught Flash and other authoring tools in workshops around the world. Register your book at [www.sampublishing.com/register](http://www.sampublishing.com/register) for convenient access to downloads, updates, and corrections as they become available.

One of the most accessible and detailed tutorial on the most recent version of the leading image editing tool.

Twenty-one lessons step readers through the basics of Photoshop 5.0 from start to finish. Topics include: the basics, preferences, calibration, editing images, channels, importing and repairing images, color correction, and filters. The CD-ROM contains a Photoshop 5.0 demo, plug-ins, and filters, and royalty-free stock images for practice--plus all the tutorial files from the book. Showcases the updated features of Adobe's video editing program, explaining how to start a project, work with clips, use motion settings, create output, and post video to the Web.

Sams Teach Yourself Adobe® Dreamweaver® CS3 in 24 Hours Betsy Bruce 24 Proven One-hour Lessons In just 24 lessons of one hour or less, you will be able to create a fully functional website using Adobe Dreamweaver CS3. Using a straightforward, step-by-step approach, each lesson offers background knowledge along with practical steps to follow, allowing you to learn the essentials of using Dreamweaver from the ground up. Step-by-step instructions carefully walk you through the most common Dreamweaver tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you easier ways to do something. Watch Out! cautions alert you to possible problems, and give you advice on how to avoid them. Learn how to...

- Use Dreamweaver CS3 to create simple or advanced web pages
- Create forms to collect information from users at your site
- Organize your site with templates

and libraries Make Cascading Style Sheets work for you Craft an interactive website with DHTML Display data efficiently with tables Dress up your site with Flash files and other multimedia Insert scripted functionality by using Behaviors Insert content controls using the Spry framework JavaScript libraries Customize and extend Dreamweaver Upload your website to a server with Dreamweaver's built-in FTP capability Betsy Bruce is a consultant and owner of Performance Factor, creators of training and performance support applications using Dreamweaver and Flash. She is an Adobe-certified instructor for Dreamweaver, Flash, Captivate, and Authorware. As an authorized trainer, she has traveled the country instructing groups—ranging from corporations to school districts—on effectively creating dynamic and standards-based web content. Register your book at [www.sampublishing.com/register](http://www.sampublishing.com/register) for convenient access to downloads, updates, and corrections as they become available.

Category: Web Development Covers: Adobe® Dreamweaver® CS3 User Level: Beginning

In just 24 lessons of one hour or less, you can learn how to use HTML and CSS to design, create, and maintain world-class web sites. Using a clear, down-to-earth approach, each lesson builds upon the previous one, allowing even complete beginners to learn the essentials from the ground up. Full-color figures and clear step-by-step instructions help you learn quickly. Practical, hands-on examples show you how to apply what you learn. Quizzes and Exercises help you test your knowledge and stretch your skills. Learn how to... Build your own web page and get it online in an instant Format text for maximum clarity and readability Create links to other pages and to other sites Add graphics, color, and visual pizzazz to your web pages Work with transparent images and background graphics Design your site's layout and typography using CSS Get user input with web-based forms Publicize your site and make it search-engine friendly Test a web site for compatibility with different browsers Make your site easy to maintain and update as it grows Free Access to Online Learning Lab Register your book at [informit.com/register](http://informit.com/register) for free, exclusive access to the Online Learning Lab to supplement this book's lessons: Video walkthroughs to show you how to complete the step-by-step examples in the book Fast and fun online quizzes to test your understanding of each lesson Updates or corrections as they become available

In just 24 sessions of one hour or less, you'll learn how to build flexible, easy-to-maintain, standards-based websites with Microsoft Expression Web 2. Using this book's straightforward, step-by-step approach, you'll master the entire process—from concept and design through delivery! Each lesson builds on what you've already learned, giving you a strong real-world foundation for success, no matter what kind of site you're building! Step-by-step instructions carefully walk you through the most common Expression Web 2 tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them Learn how to... · Build your first Expression website in just five minutes! · Import text from Microsoft Word and other software · Make the most of Expression Web 2's advanced image-editing features · Create hyperlinks that simplify navigation, perform actions, and send commands · Write error-free code quickly and easily with Code View and IntelliSense · Use CSS to control your site's

appearance, create standards-based, cross-browser content, and simplify redesigns · Design site layouts that communicate more effectively · Use Dynamic Web Templates to consistently format (or reformat) hundreds of pages · Implement state-of-the-art interactivity with Behaviors · Add Silverlight, Flash, and other multimedia content · Build a web-based email form with FrontPage Server Extensions and PHP · Integrate web application code written in ASP.NET or PHP

Morten Rand-Hendriksen is a web designer, developer, programmer, and digital media expert based in Burnaby, B.C., Canada. He has operated Pink and Yellow Media since 2002, creating web and design solutions for small businesses and individuals. For his work with Expression Web, he was invited as a Canadian VIP to the MIX08 conference in Las Vegas and asked to present on Building Compelling Websites on the Microsoft Platform at Microsoft's Innovation Briefing. He blogs on Expression Web at <http://blog.pinkandyellow.com/>.

Category: Web Development Covers: Microsoft Expression Web 2 User Level: Beginning–Intermediate

In just 24 lessons of one hour or less, you will be able to create a fully functional website using Adobe Dreamweaver CS5. Using a straightforward, step-by-step approach, each lesson offers background knowledge along with practical steps to follow, allowing even complete beginners to learn the essentials from the ground up. Full-color figures and clear step-by-step instructions visually show you how to use Dreamweaver. Quizzes and Exercises at the end of each chapter help you test your knowledge. Practical, hands-on examples show you how to apply what you learn. Learn how to... Start using HTML5 in your web pages with Dreamweaver's new HTML5 support Create forms to collect information from users at your site Manage your site with templates and libraries Design web page layout with CSS Work with WordPress and content management systems Display data efficiently with tables Dress up your site with Flash files and other multimedia Insert scripted functionality by using Behaviors Use Ajax frameworks and libraries Create custom CSS for mobile devices and printing Make web graphics in Fireworks CS5

Sams Teach Yourself Adobe(r) AIR Programming in 24 Hours Pearson Education

Sams Teach Yourself Adobe GoLive in 24 Hours follows the series' usual structure of 24 one-hour lessons and seeks to make the content manageable for readers who are new to Web publishing with GoLive. The book teaches the reader how to use GoLive to do everything from designing a simple Web page, to plotting Web site navigation, to adding interactivity, to publishing and administering a completed site. Previously announced in 2/2002 catalog.

Sams Teach Yourself COBOL in 24 Hours teaches the basics of COBOL programming in 24 step-by-step lessons. Each lesson builds on the previous one providing a solid foundation in COBOL programming concepts and techniques. This hands-on guide is the easiest, fastest way to begin creating standard COBOL compliant code. Business professionals and programmers from other languages will find this hands-on, task-oriented tutorial extremely useful for learning the essential features and concepts of COBOL programming. Writing a program can be a complex task. Concentrating on one development tool guides you to good results every time. There will be no programs that will not compile!

Sams Teach Yourself Adobe® Photoshop® CS4 Kate Binder In just 24 lessons of one hour or less, you'll learn all the

fundamental Photoshop CS4 skills you need to get great results—in digital photography, graphic design, painting, or anything else! Using this book’s easy, step-by-step approach, you’ll master Photoshop CS4’s revamped interface and powerful new shortcuts. You can also learn professional techniques for repairing damaged photos, creating great composites, black-and-white images, and web graphics, and a whole lot more! Full-color figures and clear step-by-step instructions visually show you how to use Photoshop. Notes, Tips, and Cautions provide related information, advice, and warnings. Q&A sections, quizzes, and exercises help you build and test your knowledge. Learn how to... Master Photoshop CS4’s new tabbed interface, Application Frame, and Application Bar Personalize your workspace to work more efficiently Repair and retouch black-and-white and color images, no matter what condition they’re in Make “spot fixes” with Photoshop CS4’s improved toning tools Achieve powerful artistry with Photoshop’s filters and effects Master digital painting with Photoshop’s paintbrushes and other tools Get your colors right, in both print and web applications Transform your images using tools ranging from Flip and Warp to Liquify Master professional-level features including layers, channels, and masks Create outstanding typographic special effects Prepare great web images for everything from online photo galleries to cellphones Save time and get better results with Photoshop CS4’s latest enhancements

Kate Binder is a design and graphics expert who works from her home in New Hampshire. She has written articles on graphics, publishing, and photography for magazines including *Shutterbug*, *Publish*, *eDigitalPhoto*, *PEI*, and *Desktop Publishers Journal*. Kate is also the author of several books, including *iMac Portable Genius*, *Sams Teach Yourself Adobe Photoshop Elements 6 in 24 Hours*, *Easy Mac OS X Leopard*, *The Complete Idiot’s Guide to Mac OS X*, and *Easy Adobe Photoshop 7*. Category: Graphics Covers: Adobe® Photoshop® CS4 User Level: Beginning–Intermediate

In just 24 lessons of one hour or less, you will be able to create a fully functional website using Adobe Dreamweaver CS4. Using a straightforward, step-by-step approach, each lesson offers background knowledge along with practical steps to follow, allowing you to learn the essentials of using Dreamweaver from the ground up. Full-color figures and clear step-by-step instructions visually show you how to use Dreamweaver. Quizzes and Exercises at the end of each chapter help you test your knowledge. Notes, Tips, and Cautions provide related information, advice, and warnings. Learn how to... Use Dreamweaver CS4 to create simple or advanced web pages Create forms to collect information from users at your site Organize your site with templates and libraries Make Cascading Style Sheets work for you Craft an interactive website Display data efficiently with tables Dress up your site with Flash files and other multimedia Insert scripted functionality by using Behaviors Add Ajax controls using the Spry framework JavaScript libraries Customize and extend Dreamweaver Upload your website to a server with Dreamweaver’s built-in FTP capability

Adobe Photoshop is the world's leading image manipulation software. Used by both professional and amateur graphic

designers, it is the de facto standard for print Web publishing. New painting engine; Image browser; Enhanced Web workflow; More editing features; Compliance with Mac OS X. Sams Teach Yourself Adobe Photoshop X in 24 Hours is an easily accessible tutorial that uses a friendly, conversational approach to teach readers the basics. Photoshop is an immense tool and can be intimidating for the beginning user, but the book makes it easy to learn the basic techniques involved in creating and manipulating images with Photoshop.

Presents lessons covering such topics as desktop tools, applications, networking, printers, user accounts, security, and troubleshooting.

Offers a tutorial exploring the updated features of Adobe Illustrator 9, explaining how to create and manipulate type, photographs, layers, and Web graphics.

Learn JavaScript in 24 Hours Covers JavaScript 1.8+, Ajax and jQuery In just 24 lessons of one hour or less, you can learn how to create dynamic, interactive Web pages with the popular and ubiquitous JavaScript web programming language. Using a straightforward, step-by-step approach, each lesson in this book clearly and carefully walks you through basic concepts and techniques, and helps you learn the essentials of JavaScript programming from the ground up. Learn how to... Use JavaScript to build dynamic, interactive Web pages Debug scripts Create scripts that work in all browsers Work with HTML5 and CSS3 Leverage the popular jQuery library Control CSS with simple JavaScripts Add Ajax effects to your web pages Script animations and music Step-by-step instructions carefully walk you through the most common JavaScript programming tasks Quizzes at end of every chapter help you build and test your knowledge Interactive online exercises let you practice what you learn at the Codecademy web site with no downloads or installation needed Sams Publishing has teamed up with Codecademy — the online place where anyone can learn and teach coding — to provide readers of Sams Teach Yourself JavaScript in 24 Hours with an exclusive area on the Codecademy web site where you can supplement what you've learned in this book with some fun, fully interactive exercises and projects. After reading a lesson in the book you can roll up your sleeves and get some hands-on coding experience at [codecademy.com/tracks/teachyourself](http://codecademy.com/tracks/teachyourself)

A quick and practical introduction to LiveMotion, Adobes object-oriented design tool for creating Web graphics and animation.

A clear, super quick, easy-to-understand guide to the brand-new iTunes 10 Fast access to instructions for every common task, plus reliable, concise answers to the most widely asked questions Organized into lessons that distill the most crucial information on each iTunes topic - fully up to date for the brand new iTunes 10 Tips and cautions point out shortcuts, solutions, and help you avoid common pitfalls Apple's iPods, iPhones, and iPads are among the best-selling devices ever, with iPod touch sales

continuing to grow significantly. All three devices rely on Apple's iTunes software, and iTunes has just undergone a major new release. Sams Teach Yourself iTunes 10 in 10 Minutes offers straightforward, practical answers for fast results. By working through the 10-minute lessons, you learn everything you'll need to know to quickly and easily get up to speed with the iTunes, whether they are using an iPod, iPhone, or iPad. Step-by-step instructions walk you through the most common questions, issues, and tasks... Tips and notes offer insider advice and shortcuts... Cautions help you avoid common iPod and iTunes pitfalls. Shows how to use Photoshop Elements to retouch, repair, publish, and add effects to digital photographs and graphics by altering such factors as lighting, composition, and texture, and through editing, cropping, and filtering.

Build standards-based Web sites with Expression Web: a step-by-step tutorial that helps you do it right the first time The easy-to-read, hands-on introduction to Microsoft's new Expression Web 4 Establish work processes for building standards-based web code faster and with much less work Covers all the new features in version 4, including HTML5 A complete tutorial: step-by-step instructions, examples, Q and As, quizzes, exercises, tips, shortcuts, and more Expression Web 4 offers a fundamentally different, more powerful approach to web authoring. To make the most of it, both beginners and seasoned web professionals will benefit from a thorough, simple introduction that covers both the programs program's features and its new workflows. Sams Teach Yourself Microsoft Expression Web 4 in 24 Hours is that book. In just 24 lessons of one hour or less, it will help readers gain true mastery, so they can build state-of-the-art standards-based Web sites and applications with far less work. In this book's straightforward approach, each lesson builds on everything that's come before, helping readers learn all of Expression Web 4's core features from the ground up - including breakthrough features like Dynamic Web Templates and SuperPreview. Friendly, accessible, and conversational, it takes readers from concept through delivery, teaching powerful techniques for designing, constructing, and even re-designing web sites for easier management and repurposing. By the time they're finished with these lessons, readers won't just understand Expression Web 4: they'll be comfortable using it in real-world projects.

In just 24 lessons of one hour or less, you can learn how to design, create, and deploy high-impact graphics and animation with Adobe Flash CS4 Professional. Using this book's straightforward, step-by-step approach, you'll master the skills and technologies you need, from creating interactivity and animation to optimizing and publishing your Flash movies on the Web. Each lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success! \* Full-color figures and clear step-by-step instructions visually show you how to use Flash. \* Quizzes and Exercises at the end of each chapter help you test your knowledge. \* Notes, Tips, and Cautions provide related information, advice, and warnings. Learn how to... \* Make the most of the updated Flash interface, including its new Motion tools \* Draw and paint original art in Flash \* Use layers and the Library to efficiently organize your content \* Build animations using shape tweening, Flash CS4's new motion tweening, and advanced inverse kinematics \* Create special effects with shapes, filters, and the new Deco Tool \* Add interactivity to your Flash movies \* Integrate a wide spectrum of audio and video content \* Use ready-built components to create sophisticated content without programming \* Get started with ActionScript 3 \* Publish your movies to the Web \* Design modular Flash sites that load

quickly and perform well Phillip Kerman is an internationally recognized expert on the use of the Web and multimedia for training and entertainment. He has frequently presented at Macromedia and Adobe user conferences, and has taught Flash and other Adobe Web development technologies to working web professionals worldwide. Lynn Beighley, a freelance web programmer and designer, has written several Flash, Dreamweaver, and Photoshop books and training CDs. She has worked at Los Alamos National Labs, Palm, and Yahoo! Her dynamic Flash advertisements have appeared on Yahoo!'s home page.

Teaches developers to build J2EE applications using the leading J2EE application server in 21 straightforward, example-driven lessons.

In just a short time you can learn how to use all the components of Adobe Creative Suite 3 (Design Premium Edition) to design, create, and edit graphics, publications, and web pages of all kinds everything from simple brochures to entire integrated ad campaigns. Using a straightforward, step-by-step approach, each lesson in this book builds on the previous ones, enabling you to learn the essentials of Photoshop, Illustrator, In Design, Flash, Dreamweaver, Acrobat, and Bridge from the ground up.

Professional Features The smart choice for readers who want to learn about each program in Covers each technology in a logical, well integrated way Author is Adobe Certified Expert and trainer that knows Adobe Creative Suite inside and out

Provides instructions on how to use and create PDF files from electronic documents, review and edit PDF files, organize documents, devise multimedia presentations, and add security to PDF files and documents.

This is the eBook version of the printed book. If the print book includes a CD-ROM, this content is not included within the eBook version. Sams Teach Yourself Adobe® AIR™ Programming in 24 Hours Michael Givens Covers version 1.5 of Adobe AIR In just 24 sessions of one hour or less, you will be up and running with Adobe AIR 1.5. Using a straightforward, step-by-step approach, each lesson builds upon a real-world foundation allowing you to learn the essentials of Adobe AIR from the ground up. Step-by-step instructions carefully walk you through the most common Adobe AIR 1.5 tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge of Adobe AIR 1.5. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you alternative ways to do something. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. Learn how to... Utilize the AIR SDK Write an AIR application with HTML Write an AIR application with Flash CS3 or Dreamweaver CS3 Write an AIR application with PDF integration Debug an AIR application Distribute an AIR application Use the AIR APIs Leverage server-side features for AIR Michael Givens is the CTO of U Saw It Enterprises, a Web technology consulting firm based in Spring, Texas. He is an Adobe Community Expert and an Adobe Corporate Champion known to share his experience and evangelism of all things Adobe. Certified in ColdFusion 5 and as an Advanced CFMX Developer, he has been using ColdFusion since the days of Allaire Spectra and Flex since it was known as Royale. He is the coauthor of Adobe AIR Programming Unleashed (Sams Publishing) and has written articles for the ColdFusion Developer's Journal and the Flex Developer's Journal. He also wrote a digital Short Cut titled Apollo in Flight for Sams Publishing. Michael blogs regularly at [www.flexination.info](http://www.flexination.info). Category: Programming/Application Development Covers: Adobe AIR

User Level: Beginning–Intermediate

Explains how to browse the Web, e-mail, chat, play games, create a Web site and Web graphics, and ensure security against viruses and hackers.

Thoroughly Updated and Expanded! Includes New Coverage on Cloud Computing for SAP! In just 24 sessions of one hour or less, you'll master the latest updates on SAP, and discover how to succeed with it in real business and technical environments! Using this book's straightforward, step-by-step approach, you'll learn through practical hands-on examples and case studies based on SAP's free demonstration software. Each lesson builds on what you've already learned, giving you a strong real-world foundation with both the business and technical sides of SAP. Leading SAP architect and consultant George Anderson starts with the absolute basics...thoroughly covers core business, reporting, and administration tasks...and takes you all the way to the cutting edge, including how the cloud might be used to support SAP environments. Step-by-Step instructions carefully walk you through the most common SAP tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. Learn how to... Integrate various cloud resources into your current-day SAP environments Understand SAP applications, components, and architecture Obtain and install the trial version of SAP, step by step Use NetWeaver, SAP ERP, the SAP Business Suite, and other SAP applications Select an access method and create user roles and authorizations Customize your user interface for maximum convenience and productivity Transact day-to-day business, including sample sales order transactions, personnel updates, and more Work through complex processes, such as "Order to Cash" Query from SAP and third-party business productivity tools, such as SharePoint Professionally tune, maintain, and monitor SAP systems Plan and build new SAP applications Prepare for SAP projects, including technical upgrades and enhancements Develop your career as a SAP business or technology professional Dr. George W. Anderson, senior architect and SAP Basis Consultant for Microsoft Services, specializes in designing and optimizing mission-critical platforms for SAP and other enterprise applications. He's passionate about developing architectural patterns and tools capable of enabling the kind of business agility that IT has been promising for years and businesses today need more than ever. A certified SAP technical consultant, PMI PMP, and long-time MCSE, his books include SAP Implementation Unleashed and the popular SAP Planning: Best Practices in Implementation. Category: SAP Covers: SAP User Level: Beginning–Intermediate

If you're new to the world of Windows XP and are daunted by the thought of having to figure it all out on your own, Sams Teach Yourself Windows XP All in One can help. This all-inclusive reference book will teach you how to not only use your Windows XP system, but also how to utilize digital media and Internet features. Learn how to set up a home network, as well as how to upgrade, repair and protect your PC from viruses, spam and spyware. Updated to include information relating to the Windows XP Server Pack 2, Sams Teach Yourself Windows XP All in One will help you get the most you can out of your Windows XP-based

computer.

Sams Teach Yourself LinkedIn® in 10 Minutes, Third Edition offers straightforward, practical answers when you need fast results. Learn everything you need to know to quickly and easily generate solid results on LinkedIn. Tips point out shortcuts and solutions. Cautions help you avoid common pitfalls. Notes provide additional information. Plain English explains new terms and definitions. 10 minutes is all you need to learn how to... Create a LinkedIn profile that generates results. Find jobs, consulting opportunities, partners, and clients. Enhance your visibility to an audience of millions. Promote your business with a LinkedIn Company Page. Develop a streamlined approach for managing contacts. Customize LinkedIn for maximum effectiveness and productivity. Use LinkedIn Answers and Groups for research and marketing. Extend the power of LinkedIn with third-party applications and tools. Give and receive professional recommendations. Recruit job candidates. Access LinkedIn from mobile devices. Advertise on LinkedIn.

In just 24 sessions of one hour or less, you'll learn how to build flexible, easy-to-maintain, standards-based websites with Microsoft Expression Web 3. Using this book's straightforward, step-by-step approach, you'll master the entire process, from concept through delivery. You'll learn powerful ways to plan, design, construct, and even redesign websites that are simple to manage and easy to repurpose. Each lesson builds on what you've already learned, giving you a strong real-world foundation for success, no matter what kind of site you're building! Step-by-step instructions carefully walk you through the most common Expression Web 3 tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. Learn how to... Build your first Expression Web 3 website in just five minutes. Establish work processes for building standards-based sites faster, with far less work. Write error-free code quickly and easily with Code view and IntelliSense. Create hyperlinks that simplify navigation, perform actions, and send commands. Understand, create, and modify CSS style sheets with unprecedented speed and accuracy. Use Dynamic Web Templates to consistently format (or reformat) hundreds of pages. Implement state-of-the-art interactivity with buttons, behaviors, and Cascading Style Sheets (CSS). Publish simple Silverlight applications and add multimedia content from Flash and other sources. Build advanced drop-down and other CSS-based menus from scratch. Learn how and when to use each of Expression Web's six publishing options. Integrate web application code written in ASP.NET or PHP.

In just 24 sessions of one hour or less, you will be editing and organizing your photos with Adobe Photoshop Elements 6. Using a straightforward, step-by-step approach, each lesson builds upon a real-world foundation in both the creative process and techniques, allowing you to learn the essentials of Adobe Photoshop Elements 6 from the ground up. Step-by-step instructions carefully walk you through the most common Photoshop Elements tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you easier ways to do something. Watch Out! cautions alert you to possible problems and give you advice on how

to avoid them. Color section includes a full-color collection of images found throughout the book. Learn how to... Import photos from your digital camera and cell phone Get the best scans of your old prints Post your pictures on the Web in galleries and slideshows Order prints directly within Photoshop Elements Create printable scrapbook pages on your computer Improve and repair your old photos Remove unwanted objects (or people) from photos Get the perfect group shot using the PhotoMerge features Fix red eye, lighten dark pictures, smooth wrinkles, and sharpen blurry images Create stunning artistic effects with the more than 100 filters available in Photoshop Elements In addition to writing books like this one, Kate Binder does freelance magazine and book production and creates e-books for major publishers. Books written or cowritten by Kate include Easy Mac OS X Leopard, Sams Teach Yourself Adobe Photoshop CS3 in 24 Hours, Easy Adobe Photoshop Elements 4, Get Creative! The Digital Photo Idea Book, SVG for Designers, Photoshop 6 Cookbook, and PhotoImpact Solutions. Register your book at [informit.com/sams/title/9780672330179](http://informit.com/sams/title/9780672330179) for convenient access to updates and corrections as they become available. Category: Graphics Covers: Adobe® Photoshop® Elements 6 User Level: Beginning—Intermediate \$24.99 USA / \$26.99 CAN / £17.99 Net UK

In just 24 lessons of one hour or less, you will be able to create a fully functional website using Adobe Dreamweaver CS5. Using a straightforward, step-by-step approach, each lesson offers background knowledge along with practical steps to follow, allowing even complete beginners to learn the essentials from the ground up. Full-color figures and clear step-by-step instructions visually show you how to use Dreamweaver. Quizzes and Exercises at the end of each chapter help you test your knowledge. Practical, hands-on examples show you how to apply what you learn. Learn how to... Start using HTML5 in your web pages with Dreamweaver's new HTML5 support Create forms to collect information from users at your site Manage your site with templates and libraries Design web page layout with CSS Work with WordPress and content management systems Display data efficiently with tables Dress up your site with Flash files and other multimedia Insert scripted functionality by using Behaviors Use Ajax frameworks and libraries Create custom CSS for mobile devices and printing Make web graphics in Fireworks CS5

In just 24 lessons of one hour or less, you will get up to speed on the basics of creating and editing computer graphics with Adobe Illustrator. Using a straightforward, step-by-step approach, each lesson builds upon the previous one, allowing you to learn the fundamentals of Illustrator from the ground up.

Third Edition: Thoroughly Updated and Expanded, with Extensive New Coverage! In just 24 sessions of one hour or less, you'll master the entire SAP project lifecycle, from planning through implementation and system administration through day-to-day operations. Using this book's straightforward, step-by-step approach, you'll gain a strong real-world foundation in both the technology and business essentials of today's SAP products and applications—from the ground up. Step-by-step instructions walk you through the most common questions, issues, and tasks you'll encounter with SAP. Case study-based exercises help you build and test your knowledge. By the Way notes present interesting pieces of information. Did You Know? tips offer advice or teach an easier way. Watch Out! cautions warn about potential problems. Learn how to... Understand SAP's newest products for

enterprises and small-to-midsize businesses, and choose the right solutions for your company Discover how SAP integrates with Web services and service-oriented architecture Develop an efficient roadmap for deploying SAP in your environment Plan your SAP implementation from business, functional, technical, and project management perspectives Leverage NetWeaver 7.0 features to streamline development and integration, and reduce cost Walk through a step-by-step SAP technical installation Master basic SAP system administration and operations Perform essential tasks such as logon, session management, and printing Build SAP queries and reports Prepare for SAP upgrades and enhancements Develop your own personal career as an SAP professional Register your book at [informit.com/title/9780137142842](http://informit.com/title/9780137142842) for convenient access to updates and corrections as they become available.

Explains how to use Structured Query Language to work within a relational database system, including information retrieval, security, data manipulation, and user management.

In just 24 lessons of one hour or less, Sams Teach Yourself JavaScript in 24 Hours helps you learn the fundamentals of programming using the JavaScript language. Designed for beginners with no previous programming experience, this book's straightforward, step-by-step approach shows you how to use JavaScript to add a wide array of interactive features and effects to your web pages. Every lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success. Step-by-step instructions carefully walk you through the most common JavaScript programming tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and exercises help you test your knowledge and stretch your skills. Notes and tips point out shortcuts and solutions. Learn how to: Use JavaScript to build dynamic, interactive web pages Debug scripts Create scripts that work in all browsers Write clear, reliable, and reusable code Use object-oriented programming techniques Script with the DOM Access JSON data Work with HTML5 and CSS3 Leverage the popular jQuery library Control CSS with simple JavaScripts Read and write cookies Use some of the new ECMAScript 6 features today Get started with frameworks such as AngularJS Build browser add-ons and extensions Who This Book Is For: Those who have at least a basic understanding of HTML and web page design in general and want to move on to adding some extra interactivity to your pages. Those who currently code in another programming language and want to see what additional capabilities JavaScript can add to your armory Someone who has never done any computer programming. Browse through an HTML primer before using this book. You don't need to be an HTML expert to use JavaScript but should have a basic understanding. Contents at a Glance: Part I: First Steps with JavaScript 1 Introducing JavaScript 2 Writing Simple Scripts 3 Using Functions 4 DOM Objects and Built-in Objects Part II: Cooking with Code 5 Numbers and Strings 6 Arrays 7 Program Control Part III: Objects 8 Object-Oriented Programming 9 Scripting with the DOM 10 Meet JSON Part IV: HTML5 and CSS3 11 JavaScript and HTML5 12 JavaScript and CSS 13 Introducing CSS3 Part V: Using JavaScript Libraries 14 Using Libraries 15 A Closer Look at jQuery 16 The jQuery UI User Interface Library 17 Ajax with jQuery Part VI: Advanced Topics 18 Reading and Writing Cookies 19 Coming Soon to JavaScript 20 Using Frameworks 21 JavaScript Beyond the Web Page Part VII: Learning the Trade 22 Good Coding Practice 23 Debugging Your Code 24 JavaScript Unit Testing Part VIII: Appendices A Tools for JavaScript Development B JavaScript Quick Reference

Sams Teach Yourself the Internet in 24 Hours, Third Edition, gets you quickly connected to the Internet. Learn to send and receive e-mail, find and browse Web sites, read and post to newsgroups, and apply the Internet to your everyday office and home life. Written in a straightforward, easy-to-understand style, the book avoids confusing jargon at all costs, clearly telling you just what you need to know in order

to become productive.

In just 24 sessions of one hour or less, you will be up and running with Windows SharePoint Services 3.0. Using a straightforward, step-by-step approach, each lesson builds upon a real-world foundation forged in both technology and business matters, allowing you to learn the essentials of SharePoint 2007 and Windows SharePoint Services 3.0 from the ground up. Step-by-step instructions carefully walk you through the most common questions, issues, and tasks. The Q&A sections and quizzes at the end of each lesson help you build and test your knowledge. Notes, Tips, and Cautions point out shortcuts, solutions, and potential problems to avoid. Learn how to... Explore and fully utilize all the core WSS 3.0 features Install WSS 3.0 on different versions of Windows Server Explore the interoperability between SharePoint and various Office 2003 and 2007 products Create and enhance workflows Manage user permissions at all levels Enhance search functionality using Search Server 2008 Express Create internal blogs using the Extended Blog Edition Get your site up-and-running quickly with the Microsoft application templates Enhance your site by utilizing free and commercial third-party web parts Create sites in different languages Printed entirely in color, with helpful figures and syntax coloring to make code samples appear as they do in Visual Studio. In just 24 sessions of one hour or less, you will be able to begin effectively using WPF to solve real-world problems, developing rich user interfaces in less time than you thought possible. Using a straightforward, step-by-step approach, each lesson builds on a real-world foundation forged in both technology and business matters, allowing you to learn the essentials of WPF from the ground up. Step-by-step instructions carefully walk you through the most common questions, issues, and tasks. The Q&A sections, quizzes, and exercises help you build and test your knowledge. By the Way notes present interesting pieces of information. Did You Know? tips offer advice or teach an easier way to do something. Watch Out! cautions advise you about potential problems and help you steer clear of disaster. Learn how to... Use XAML to build user interfaces Leverage data binding to minimize tedious code Create visually engaging applications Architect and design WPF applications using proven patterns such as MVP Incorporate audio and video into your applications Customize controls with styles, templates, and animation Apply best practices for developing software with WPF Deploy WPF applications to the desktop and Web Take advantage of WPF's advanced printing capabilities Grow as a developer by improving your overall software design skills Introduction 1 Part I Getting Started 1 What WPF Is and Isn't 5 2 Understanding XAML 17 3 Introducing the Font Viewer 27 4 Handling Application Layout 41 5 Using Basic Controls 59 6 Introducing Data Binding 75 Part II Reaching the User 7 Designing an Application 93 8 Building a Text Document Editor 107 9 Getting a Handle on Events 121 10 Commands 145 11 Output 157 Part III Visualizing Data 12 Building a Contact Manager 177 13 Presenters and Views 193 14 Resources and Styles 211 15 Digging Deeper into Data Binding 229 16 Visualizing Lists 251 Part IV Creating Rich Experiences 17 Building a Media Viewer 267 18 Drawing with Shapes 291 19 Colors and Brushes 315 20 Transforms and Effects 331 21 Using Control Templates 347 22 Triggers 369 23 Animation 383 24 Best Practices 407 Part V Appendixes Appendix A: Tools and Resources 423 Appendix B: 3D Tutorial Using ZAM 3D 427 Appendix C: Project Source (downloadable) 437 Index 439 A beginner's guide to the Web development application covers Web design basics, Cascading Style Sheets, DHTML, CyberObjects, QuickTime video, and managing Web site resources.

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