

Rome And Romans Time Travellers

The Time Traveller Book of Rome and Romans Educational Development Corporation

Library Friendly Edition of original- A spoof travel guide written with time-travellers in mind, this humorous book introduces young readers to all aspects of Ancient Rome, from how they farmed and what they ate to their gods and how they worshipped.

An evocative account of the author's days in 1950s Rome takes readers from the Fontana di Trevi and the Colosseum to the Vatican Gardens, highlighting such topics as the idiosyncrasies of Italian drivers and the ominous reasons behind pigeon absence from Reprint. 20,000 first printing.

As this book intriguingly explores, for those who would make Rome great again and their victims, ideas of Roman decline and renewal have had a long and violent history. The decline of Rome has been a constant source of discussion for more than 2200 years. Everyone from American journalists in the twenty-first century AD to Roman politicians at the turn of the third century BC have used it as a tool to illustrate the negative consequences of changes in their world. Because Roman history is so long, it provides a buffet of ready-made stories of decline that can help develop the context around any snapshot. And Rome did, in fact, decline and, eventually, fall. An empire that once controlled all or part of more than 40 modern European, Asian, and African countries no longer exists. Roman prophets of decline were, ultimately, proven correct—a fact that makes their modern invocations all the more powerful. If it happened then, it could happen now. The *Eternal Decline and Fall of Rome* tells the stories of the people who built their political and literary careers around promises of Roman renewal as well as those of the victims they blamed for causing Rome's decline. Each chapter offers the historical context necessary to understand a moment or a series of moments in which Romans, aspiring Romans, and non--Romans used ideas of Roman decline and restoration to seize power and remake the world around them. The story begins during the Roman Republic just after 200 BC. It proceeds through the empire of Augustus and his successors, traces the Roman loss of much of western Europe in the fifth century AD, and then follows Roman history as it runs through the Eastern Roman Empire (Byzantium) until its fall in 1453. The final two chapters look at ideas of Roman decline and renewal from the fifteenth century until today. If Rome illustrates the profound danger of the rhetoric of decline, it also demonstrates the rehabilitative potential of a rhetoric that focuses on collaborative restoration, a lesson of great relevance to our world today.

A witch's ancient curse propels talented flutist Gigi Perrin back to A.D. 408, to the court of the depraved Roman Emperor Honorius and his admirable sister, Princess Galla Placidia. There, Gigi grapples with her disbelief about what has happened, and with the strange, new world of violent politics, social upheaval, and Visigoth barbarians straining at the very gates of an empire. Through it all, she must struggle with her powerful attraction to a pagan senator and military commander, Quintus Magnus, a man exotically different from anyone she has ever known. On the brink of a dark and war-torn age, Gigi joins forces with Magnus, battling to save a princess and her people, and ultimately finding love amid the chaos, before the fall of Rome. "Sensuality Level: Sensual" Morgan O'Neill: Two authors writing as one, Cary Morgan Frates and Deborah O'Neill Cordes invite the reader on a journey to worlds of ancient splendor and abiding love.

The *Stinking Story of Rubbish* is a vivid and humorous introduction to the history of human waste and The *Riotous Story of Rome* explores the myth and reality behind the greatest ancient empire.

Any travel guide to Rome will urge visitors to go the Colosseum, but none answers a simple question: Why is it called the Colosseum? The *History of Rome in 12 Buildings: A Travel Companion to the Hidden Secrets of The Eternal City* is compelling, concise, and fun, and takes you behind the iconic buildings to reveal the hidden stories of the people that forged the Roman Empire. Typical travel guides provide torrents of information but deny their readers depth and perspective. In this gap is the really good stuff--the stories that make the buildings come alive and vividly enhance any trip to Rome. The *History of Rome in 12 Buildings* will immerse you in the world of the Romans, one full of drama, intrigue, and scandal. With its help, you will be able to trace the rise and fall of the ancient world's greatest superpower: Find the last resting spot of Julius Caesar. Join Augustus as he offers sacrifices to the gods. Discover the lie on the faade of the Pantheon. Walk in the footsteps of Jesus. And so much more.

Travels back in time to visit a castle in the Middle Ages, a band of Viking raiders, the Roman empire, and the Nile River at the time of the pharaohs.

In the race to control renewable power, an energy giant stumbles on a controversial technology: the ability to transport matter from the deep past. Their biggest secret is New Pompeii, a replica city filled with Romans, pulled through time just before the volcanic eruption. Nick Houghton doesn't know why he's been chosen to be the company's historical advisor. He's just excited to be there. Until he starts to wonder what happened to his predecessor. Until he realizes that the company has more secrets than even the conspiracy theorists suspect. Until he realizes that they have underestimated their captives...

No power on Earth can resist the might of Imperial Rome, so it has been and so it ever shall be. Through brute force, terror, and sheer indomitable will, her armies have enslaved a world. From the reign of Maximilianus the Great in A.U.C. 1203 onward through the ages -- into a new era of scientific advancement and astounding technologies -- countless upstarts and enemies arise, only to be ground into the dust beneath the merciless Roman bootheels. But one people who suffer and endure throughout the many centuries of oppressive rule dream of the glorious day that is coming -- when the heavens themselves will be opened to them...and the ships they are preparing in secret will carry them on their "Great Exodus" to the stars.

The #1 bestselling chapter book series of all time celebrates 25 years with new covers and a new, easy-to-use numbering system! Who wants to vacation next to a volcano? Jack and Annie are about to find out when the Magic Tree House whisks them back to the days of the Roman Empire. They arrive in Pompeii and soon discover that it is the very day the city will be destroyed. Now Jack and Annie must race against time to find an ancient library before it is buried in ash! Did you know that there's a Magic Tree House book for every kid? Magic Tree House: Adventures with Jack and Annie, perfect for readers who are just beginning chapter books Merlin Missions: More challenging adventures for the experienced reader Super Edition: A longer and more dangerous adventure Fact Trackers: Nonfiction companions to your favorite Magic Tree House adventures Have more fun with Jack and Annie at MagicTreeHouse.com!

In an unscientific era when maps were rarities, how did ancient Romans envisage their far flung empire? This was done by various means for certain, including with the aid of an ingenious type of portable sundial that has barely attracted notice. As the Romans understood before the first century BCE, to track the passage of the sun across the sky hour-by-hour one needed to know one's latitude and the time of year, and that, furthermore, sundials did not have to be fixed objects. These portable instruments, crafted in bronze, were adjustable for the changes of latitude to be expected on long journeys--say, for instance, from Britain to Spain, or from Alexandria to Rome, or even on a Mediterranean tour. For

convenient reference, these sundials incorporated lists of twenty to thirty names of cities or regions, each with its specific latitude. One of the insights of Roman Portable Sundials is that the choice of locations offers unique clues to the mental world-map and self-identity of individuals able to visualize Rome's vast empire latitudinally. The sixteen such sundials known to date share common features but designers also vied to create enhancements. Comparison with modern calculations shows that often the latitudes listed are incorrect, in which case the sundial may not perform at its best. But then the nature of Romans' time-consciousness (or lack of it) must be taken into consideration. Richard Talbert suspects that owners might prize these sundials not so much for practical use but rather as prestige objects attesting to scientific awareness as well as imperial mastery of time and space. In retrospect, they may be seen as Roman precursors to comparable Islamic and European instruments from the Middle Ages onwards, and even to today's luxury watches which display eye-catching proof of their purchasers' wealth, sophistication, and cosmopolitanism. Richly enhanced with detailed photographs, line drawings, maps, a gazetteer, and a table of latitudes and locations, Roman Portable Sundials brings these overlooked gadgets out of the shadows at last to reveal their hitherto untapped layers of meaning.

Presents everyday life in ancient Egypt by portraying members of a wealthy family at home and away.

Discover Rome - a feast for the eyes, soul and stomach. Whether you want to wander through the ruins of the Roman Forum, gaze up at the spectacular ceiling of the Sistine Chapel, or taste the world-famous food at the bustling markets of Campo de' Fiori, your DK Eyewitness travel e-guide makes sure you experience all that Rome has to offer. An eternal city fusing ancient wonders with a busy modern metropolis, Rome brings history to life like nowhere else. Grab an espresso and immerse yourself in the exuberant street life, navigating cobbled alleyways and popular piazzas. Or, for a more relaxing retreat, stroll through the leafy expanses of Villa Borghese and unwind with a wine on a pavement café. Our annually updated e-guide brings Rome to life, transporting you there like no other travel e-guide does with expert-led insights and advice, detailed breakdowns of all the must-see sights, photographs on practically every page, and our trademark illustrations. You'll discover: - our pick of Rome's must-sees, top experiences, and hidden gems - the best spots to eat, drink, shop, and stay - detailed maps and walks which make navigating the city easy - easy-to-follow itineraries - expert advice: get ready, get around, and stay safe - color-coded chapters to every part of Rome, from the Vatican to Caracalla, Trastevere to Esquiline Want the best of Rome in your pocket? Try our DK Eyewitness Top 10 Rome for top 10 lists to all-things Rome. Travelling around the country? Try out DK Eyewitness Italy.

Travel back 1,900 years through time to visit Ancient Rome. Give yourself a taste of everyday life at the time when Rome was one of the biggest and most splendid cities in the world. See gladiators fighting and chariots racing, look at shops and visit the baths. You can even see a lavish feast in progress.

The essential self-help guide to living in Ancient Rome, covering all areas of everyday life in this ancient civilization, from religious beliefs and travel through to what to wear. Imagine you were transported back in time to Ancient Rome and you had to start a new life there. How would you fit in? Where would you live? What would you eat? Where would you go to have your hair done? Who would you go to if you got ill, or if you were mugged in the street? All these questions, and many more, will be answered in this new how-to guide for time travelers. Part self-help guide, part survival guide, this lively and engaging book will help the reader deal with the many problems and new experiences that they will face, and also help them to thrive in this strange new environment.

Presents Viking life and customs and introduces Norse history through portrayal of Earl Knut, an important chieftain, with his family and servants at home, and with his companions raiding nearby lands.

What was life like in Ancient Rome? If your 6th grader has ever wondered what it's like to live in the ancient times without technology, then this picture book should be read. Ancient history can be a wonderful, interactive read, if you give your child the right learning tools. Learn about the early history, science, architecture, art and government of ancient Rome. Start reading today. The Thrifty Guide to Ancient Rome contains information vital to the sensible time traveler.

Series title and order from publisher's website.

Travel back in time to Londinium and find out all about the Romans in Britain. Like modern travel guides, the books in this series highlight must-see features and explain local culture. Each highlighted destination contains an explanation of what took part in these areas, as well as a look at important artefacts found there providing a bigger picture of life in the past. Typical travel guide notes include, 'best time to visit', 'what to eat' and 'where to stay'. Perfect for the KS2 history curriculum.

From the publishing house that brought you the Who Was? books comes the next big series to make history approachable, engaging, and funny! The Thrifty Guide to the Ancient Greece: A Handbook for Time Travelers is a snappy, informative travel guide containing information vital to the sensible time traveler: * How can I find a decent tunic that won't break my bank account? * Where can I score cheap theater tickets in ancient Athens? * What do I do if I'm being attacked by an army of one million Persians? This two-color book is filled with humorous maps, reviews of places to stay and top attractions (Don't miss the first-ever Olympics!), and tips on who to have lunch with (Alexander the Great and his horse, Bucephalus, naturally). If you had a time travel machine and could take a vacation anywhere in history, this is the only guidebook you would need.

"I've fought every kind of barbarian, but the Britons are by far the worst..." Marcus is excited about travelling to Britannia, the island at the edge of the world. But the Britons are savages who tattoo themselves and take the heads of their enemies in battle. They won't bow down to the rule of Rome. As Marcus travels to meet his father he meets a barbarian chief instead and his destiny is changed forever, along with that of Britannia...

Introduction by Harry Turtledove -- The wheels of if -- Tiger in the rain -- Balsamo's mirror -- Time -- Aristotle and the gun -- Language for time-travelers -- Faunas -- The gnarly man -- Reward of virtue -- A gun for dinosaur -- Nahr al kalb -- Lest darkness fall -- Kaziranga -- The Isolinguals.

Takes readers on a journey back in time in order to experience life in ancient Rome, describing clothing, accommodations, foods, local customs, transportation, and notable personalities.

Lets the reader travel back in time and explore the Romans' world.

A lighthearted reference to "visiting" ancient Rome identifies the period's top accommodations, activities, and things to avoid, in a

reference that profiles a sea journey to Italy, a tour of the famous seven hills of Rome, and the opulence of an imperial Palatine Hill palace.

New York Times Bestseller A New York Times Notable Book Named one of the Best Books of the Year by the Wall Street Journal, the Economist, Foreign Affairs, and Kirkus Reviews Finalist for the National Book Critics Circle Award (Nonfiction) Shortlisted for the Cundill Prize in Historical Literature Finalist for the Los Angeles Times Book Prize (History) A San Francisco Chronicle Holiday Gift Guide Selection A New York Times Book Review Editors' Choice Selection A sweeping, "magisterial" history of the Roman Empire from one of our foremost classicists shows why Rome remains "relevant to people many centuries later" (Atlantic). In SPQR, an instant classic, Mary Beard narrates the history of Rome "with passion and without technical jargon" and demonstrates how "a slightly shabby Iron Age village" rose to become the "undisputed hegemon of the Mediterranean" (Wall Street Journal). Hailed by critics as animating "the grand sweep and the intimate details that bring the distant past vividly to life" (Economist) in a way that makes "your hair stand on end" (Christian Science Monitor) and spanning nearly a thousand years of history, this "highly informative, highly readable" (Dallas Morning News) work examines not just how we think of ancient Rome but challenges the comfortable historical perspectives that have existed for centuries. With its nuanced attention to class, democratic struggles, and the lives of entire groups of people omitted from the historical narrative for centuries, SPQR will to shape our view of Roman history for decades to come.

Presents a tour of ancient Rome, discussing facts about climate, geography, social mores, religion, the marketplace, entertainment, war, and politics.

One of the best examples of the alternate history genre.

Written in an engaging and accessible style, The Year of Julius and Caesar will appeal to undergraduates and scholars alike and to anyone interested in contemporary politics, owing to the parallels between the Roman and American Republics.

All the travel experts agree—consumers want more and different experiences from travel than they did in the past. They want to deeply understand their destination before they go, feel a meaningful connection to the place while there, and return home feeling enriched and ready to share their experiences with others. With these trends in mind, and the results of extensive, proprietary market research, National Geographic Traveler has been enhanced with engaging new features and a contemporary redesign. Each guide begins with an introduction that enables the traveler to sample a bit of the culture, history, and attractions before they go and plan the trip based on their own interests and length of stay. Travelers can immerse themselves in active, in-country "Experiences" and "Off-the-Beaten-Path Excursions" they won't find anywhere else, like visiting a family in a South African township or learning to cook Maori cuisine with a renowned New Zealand chef. Other new features, such as "Insider Tips" from National Geographic photographers, writers, and experts, as well as "Not-To-Be-Missed" lists ensure that each person's visit will be one-of-a-kind and memorable. To make the most of these and all the other great new features, the guides' design has been simplified, opened up, and enhanced with easy-to-read tinted sections. Gorgeous color photographs, high-quality maps, and the popular walking and driving tours are still highlights of our crisp, new look. To complete the update, our new covers boast a striking, single image of the destination, along with the clear National Geographic branding that signifies quality, trust, and all the best in travel. With more than a century of travel expertise, new content, and a new look, National Geographic Traveler is the right guide at the right time—poised to meet the changing needs of today's traveler better than ever and better than anyone. Rome is captivating. Sidebars cover topics ranging from emperors and archaeological digs to culinary classes and street cafés.

From the million-copy-selling author of The Roman Mysteries comes a nail-biting time-travel adventure series - where past meets present.

The reader is whisked back to Ancient Rome in the year AD100, where Rome is the biggest and most splendid city in the world.

Why didn't the ancient Greeks or Romans wear pants? How did they shave? How likely were they to drink fine wine, use birth control, or survive surgery? In a series of short and humorous essays, Naked Statues, Fat Gladiators, and War Elephants explores some of the questions about the Greeks and Romans that ancient historian Garrett Ryan has answered in the classroom and online. Unlike most books on the classical world, the focus is not on famous figures or events, but on the fascinating details of daily life. Learn the answers to: How tall were the ancient Greeks and Romans? How long did they live? What kind of pets did they have? How dangerous were their cities? Did they believe their myths? Did they believe in ghosts, monsters, and/or aliens? Did they jog or lift weights? How did they capture animals for the Colosseum? Were there secret police, spies, or assassins? What happened to the city of Rome after the Empire collapsed? Can any families trace their ancestry back to the Greeks or Romans?

Burned-out L.A. lawyer Nicole Gunther-Perrin wakes up one day as an innkeeper in a dangerous, exotic town on the ancient Roman frontier. Reprint.

A first installment of a four-book alternate history epic traces the rise of a powerful family whose successes are linked to an ancient prophecy that guides their financial and political choices, in a tale that begins with a Celtic noble's betrayal and culminates in the fall of the Roman empire. 20,000 first printing.

[Copyright: 700a91e2f50af01a13f771fe9bbe07d5](https://www.amazon.com/dp/700a91e2f50af01a13f771fe9bbe07d5)