

Road Detection Matlab Code

The seven-volume set comprising LNCS volumes 8689-8695 constitutes the refereed proceedings of the 13th European Conference on Computer Vision, ECCV 2014, held in Zurich, Switzerland, in September 2014. The 363 revised papers presented were carefully reviewed and selected from 1444 submissions. The papers are organized in topical sections on tracking and activity recognition; recognition; learning and inference; structure from motion and feature matching; computational photography and low-level vision; vision; segmentation and saliency; context and 3D scenes; motion and 3D scene analysis; and poster sessions.

The book covers the latest theoretical results and sophisticated applications in the field of variable-structure systems and sliding-mode control. This book is divided into four parts. Part I discusses new higher-order sliding-mode algorithms, including new homogeneous controllers and differentiators. Part II then explores properties of continuous sliding-mode algorithms, such as saturated feedback control, reaching time, and orbital stability. Part III is focused on the usage of variable-structure systems (VSS) controllers for solving other control problems, for example unmatched disturbances. Finally, Part IV discusses applications of VSS; these include applications within power electronics and vehicle platooning. Variable-structure Systems and Sliding-Mode Control will be of interest to academic researchers, students and practising engineers.

This is the second volume in a trilogy on modern Signal Processing. The three books provide a concise exposition of signal processing topics, and a guide to support individual practical exploration based on MATLAB programs. This second book focuses on recent developments in response to the demands of new digital technologies. It is divided into two parts: the first part includes four chapters on the decomposition and recovery of signals, with special emphasis on images. In turn, the second part includes three chapters and addresses important data-based actions, such as adaptive filtering, experimental modeling, and classification.

This book develops algorithms, functions, and apps for designing and simulating computer vision and video processing systems. Algorithms are available as MATLAB functions, System objects, and Simulink blocks. You can perform feature detection, extraction, and matching, as well as object detection and tracking. Local features and their descriptors are the building blocks of many computer vision algorithms. Their applications include image registration, object detection and classification, tracking, and motion estimation. These algorithms use local features to better handle scale changes, rotation, and occlusion. Segmentation is essential for image analysis tasks. Semantic segmentation describes the process of associating each pixel of an image with a class label, (such as flower, person, road, sky, ocean, or car). Applications for semantic segmentation include: Autonomous driving, Industrial inspection, classification of terrain visible in satellite imagery and Medical imaging analysis. You can use the Image Labeler app to interactively label pixels and export the label data for training. The app can also be used to label rectangular regions of interest (ROIs) and scene labels for image classification. Image feature detection is a building block of many computer vision tasks, such as image registration, tracking, and object detection. The Computer Vision System Toolbox includes a variety of functions for image feature detection. These functions return points objects that store information specific to particular types of features, including (x, y) coordinates (in the Location property). You can pass a points object from a detection function to a variety of other functions that require feature points as inputs. The algorithm that a detection function uses determines the type of points object it returns. The optical character recognition (OCR) app trains the ocr function to recognize a custom language or font. You can use this app to label character data interactively for OCR training and to generate an OCR language data file for use with the ocr function. Motion estimation and tracking are key activities in many computer vision applications, including activity recognition, traffic monitoring, automotive safety, and surveillance. Tracking is the process of locating a moving object or multiple objects over time in a video stream. Tracking an object is not the same as object detection. Object detection is the process of locating an object of interest in a single frame. Tracking associates detections of an object across multiple frames. Tracking multiple objects requires detection, prediction, and data association. Detection detect objects of interest in a video frame, Prediction predict the object locations in the next frame and Data association use the predicted locations to associate detections across frames to form tracks. For rapid prototyping and embedded system design, the system toolbox supports fixed-point arithmetic and C-code generation. This proceedings book includes papers that cover the latest developments in automotive vehicles and environment, advanced transport systems and road traffic, heavy and special vehicles, new materials, manufacturing technologies and logistics and advanced engineering methods. Authors of the papers selected for this book are experts from research, industry and universities, coming from different countries. The overall objectives of the presentations are to respond to the major challenges faced by the automotive industry, and to propose potential solutions to problems related to automotive technology, transportation and environment, and road safety. The congress is organized by SIAR (Society of Automotive Engineers from Romania) in cooperation with SAE International. The purpose is to gather members from academia, industry and government and present their possibilities for investigations and research, in order to establish new future collaborations in the automotive engineering and transport domain. This proceedings book is just a part of the outcomes of the congress. The results presented in this proceedings book benefit researchers from academia and research institutes, industry specialists, Ph.D. students and students in Automotive and Transport Engineering programs. Practical Guide for Biomedical Signals Analysis Using Machine Learning Techniques: A MATLAB Based Approach presents how machine learning and biomedical signal processing methods can be used in biomedical signal analysis. Different machine learning applications in biomedical signal analysis, including those for electrocardiogram, electroencephalogram and electromyogram are described in a practical and comprehensive way, helping readers with limited knowledge. Sections cover biomedical signals and machine learning techniques, biomedical signals, such as

electroencephalogram (EEG), electromyogram (EMG) and electrocardiogram (ECG), different signal-processing techniques, signal de-noising, feature extraction and dimension reduction techniques, such as PCA, ICA, KPCA, MSPCA, entropy measures, and other statistical measures, and more. This book is a valuable source for bioinformaticians, medical doctors and other members of the biomedical field who need a cogent resource on the most recent and promising machine learning techniques for biomedical signals analysis. Provides comprehensive knowledge in the application of machine learning tools in biomedical signal analysis for medical diagnostics, brain computer interface and man/machine interaction Explains how to apply machine learning techniques to EEG, ECG and EMG signals Gives basic knowledge on predictive modeling in biomedical time series and advanced knowledge in machine learning for biomedical time series

This volume is the fourth part of a four-volume set (CCIS 190, CCIS 191, CCIS 192, CCIS 193), which constitutes the refereed proceedings of the First International Conference on Computing and Communications, ACC 2011, held in Kochi, India, in July 2011. The 62 revised full papers presented in this volume were carefully reviewed and selected from a large number of submissions. The papers are the papers of the Workshop on Cloud Computing: Architecture, Algorithms and Applications (CloudComp2011), of the Workshop on Multimedia Streaming (MultiStreams2011), and of the Workshop on Trust Management in P2P Systems (IWTMP2PS2011).

This is an introductory to intermediate level text on the science of image processing, which employs the Matlab programming language to illustrate some of the elementary, key concepts in modern image processing and pattern recognition. The approach taken is essentially practical and the book offers a framework within which the concepts can be understood by a series of well chosen examples, exercises and computer experiments, drawing on specific examples from within science, medicine and engineering. Clearly divided into eleven distinct chapters, the book begins with a fast-start introduction to image processing to enhance the accessibility of later topics. Subsequent chapters offer increasingly advanced discussion of topics involving more challenging concepts, with the final chapter looking at the application of automated image classification (with Matlab examples) . Matlab is frequently used in the book as a tool for demonstrations, conducting experiments and for solving problems, as it is both ideally suited to this role and is widely available. Prior experience of Matlab is not required and those without access to Matlab can still benefit from the independent presentation of topics and numerous examples. Features a companion website

www.wiley.com/go/solomon/fundamentals containing a Matlab fast-start primer, further exercises, examples, instructor resources and accessibility to all files corresponding to the examples and exercises within the book itself. Includes numerous examples, graded exercises and computer experiments to support both students and instructors alike.

A comprehensive review of position location technology — from fundamental theory to advanced practical applications Positioning systems and location technologies have become significant components of modern life, used in a multitude of areas such as law enforcement and security, road safety and navigation, personnel and object tracking, and many more. Position location systems have greatly reduced societal vulnerabilities and enhanced the quality of life for billions of people around the globe — yet limited resources are available to researchers and students in this important field. The Handbook of Position Location: Theory, Practice, and Advances fills this gap, providing a comprehensive overview of both fundamental and cutting-edge techniques and introducing practical methods of advanced localization and positioning. Now in its second edition, this handbook offers broad and in-depth coverage of essential topics including Time of Arrival (TOA) and Direction of Arrival (DOA) based positioning, Received Signal Strength (RSS) based positioning, network localization, and others. Topics such as GPS, autonomous vehicle applications, and visible light localization are examined, while major revisions to chapters such as body area network positioning and digital signal processing for GNSS receivers reflect current and emerging advances in the field. This new edition: Presents new and revised chapters on topics including localization error evaluation, Kalman filtering, positioning in inhomogeneous media, and Global Positioning (GPS) in harsh environments Offers MATLAB examples to demonstrate fundamental algorithms for positioning and provides online access to all MATLAB code Allows practicing engineers and graduate students to keep pace with contemporary research and new technologies Contains numerous application-based examples including the application of localization to drone navigation, capsule endoscopy localization, and satellite navigation and localization Reviews unique applications of position location systems, including GNSS and RFID-based localization systems The Handbook of Position Location: Theory, Practice, and Advances is valuable resource for practicing engineers and researchers seeking to keep pace with current developments in the field, graduate students in need of clear and accurate course material, and university instructors teaching the fundamentals of wireless localization.

Functional Pavement Design is a collections of 186 papers from 27 different countries, which were presented at the 4th Chinese-European Workshops (CEW) on Functional Pavement Design (Delft, the Netherlands, 29 June-1 July 2016). The focus of the CEW series is on field tests, laboratory test methods and advanced analysis techniques, and cover analysis, material development and production, experimental characterization, design and construction of pavements. The main areas covered by the book include: - Flexible pavements - Pavement and bitumen - Pavement performance and LCCA - Pavement structures - Pavements and environment - Pavements and innovation - Rigid pavements - Safety - Traffic engineering Functional Pavement Design is for contributing to the establishment of a new generation of pavement design methodologies in which rational mechanics principles, advanced constitutive models and advanced material characterization techniques shall constitute the backbone of the design process. The book will be much of interest to professionals and academics in pavement engineering and related disciplines. Part of a two-volume set, this book constitutes the refereed proceedings of the Third Iberian Conference on Pattern Recognition and Image Analysis, IbPRIA 2007, held in Girona, Spain in June 2007. It covers pattern recognition, human language technology, special architectures and industrial applications, motion analysis, image analysis, biomedical applications, shape and texture analysis, 3D, and image coding and processing.

MATLAB is one of the most widely used tools in the field of engineering today. Its broad appeal lies in its interactive environment with hundreds of built-in functions. This book is designed to get you up and running in just a few hours.

This book constitutes the thoroughly refereed post-conference proceedings of the 28th International Workshop on Languages and

Compilers for Parallel Computing, LCPC 2015, held in Raleigh, NC, USA, in September 2015. The 19 revised full papers were carefully reviewed and selected from 44 submissions. The papers are organized in topical sections on programming models, optimizing framework, parallelizing compiler, communication and locality, parallel applications and data structures, and correctness and reliability.

The book presents high-quality research work on cutting-edge technologies and the most-happening areas of computational intelligence and data engineering. It includes selected papers from the International Conference on Computational Intelligence and Data Engineering (ICCIDE 2018). The conference was conceived as a forum for researchers from academia and industry to present and share ideas and results and allow them to develop a comprehensive understanding of the challenges of technological advancements from different viewpoints. As such, this book helps foster strong links between academia and industry. It covers various topics, including collective intelligence, intelligent transportation systems, fuzzy systems, Bayesian network, ant colony optimization, data privacy and security, data mining, data warehousing, big data analytics, cloud computing, natural language processing, swarm intelligence, and speech processing.

With the current advances in technology innovation, the field of medicine and healthcare is rapidly expanding and, as a result, many different areas of human health diagnostics, treatment and care are emerging. Wireless technology is getting faster and 5G mobile technology allows the Internet of Medical Things (IoMT) to greatly improve patient care and more effectively prevent illness from developing. This book provides an overview and review of the current and anticipated changes in medicine and healthcare due to new technologies and faster communication between users and devices. This groundbreaking book presents state-of-the-art chapters on many subjects including: A review of the implications of VR and AR healthcare applications A review of current augmenting dental care An overview of typical human-computer interaction (HCI) that can help inform the development of user interface designs and novel ways to evaluate human behavior to responses in virtual reality (VR) and other new technologies A review of telemedicine technologies Building empathy in young children using augmented reality AI technologies for mobile health of stroke monitoring & rehabilitation robotics control Mobile doctor brain AI App An artificial intelligence mobile cloud computing tool Development of a robotic teaching aid for disabled children Training system design of lower limb rehabilitation robot based on virtual reality

The book consists of 35 extended chapters which have been based on selected submissions to the poster session organized during the 3rd Asian Conference on Intelligent Information and Database Systems (20-22 April 2011 in Daegu, Korea). The book is organized into four parts, which are information retrieval and management, data mining and computational intelligence, service composition and user-centered approach, and intelligent management and e-business, respectively. All chapters in the book discuss theoretical and practical issues related to integration of artificial intelligence and database technologies in order to develop various intelligent information systems in many different domains. Such combination of artificial intelligence and database technologies has been regarded as one of the important interdisciplinary subfields of modern computer science, due to the sustainable development of networked information systems. Especially, service-oriented architecture and global multimedia systems used on a number of different purpose call for these developments. The book will be of interest to postgraduate students, professors and practitioners in the areas of artificial intelligence and database systems to modern information environments. The editors hope that readers of this volume can find many inspiring ideas and influential practical examples and use them in their future work.

MATLAB for Neuroscientists serves as the only complete study manual and teaching resource for MATLAB, the globally accepted standard for scientific computing, in the neurosciences and psychology. This unique introduction can be used to learn the entire empirical and experimental process (including stimulus generation, experimental control, data collection, data analysis, modeling, and more), and the 2nd Edition continues to ensure that a wide variety of computational problems can be addressed in a single programming environment. This updated edition features additional material on the creation of visual stimuli, advanced psychophysics, analysis of LFP data, choice probabilities, synchrony, and advanced spectral analysis. Users at a variety of levels—advanced undergraduates, beginning graduate students, and researchers looking to modernize their skills—will learn to design and implement their own analytical tools, and gain the fluency required to meet the computational needs of neuroscience practitioners. The first complete volume on MATLAB focusing on neuroscience and psychology applications Problem-based approach with many examples from neuroscience and cognitive psychology using real data Illustrated in full color throughout Careful tutorial approach, by authors who are award-winning educators with strong teaching experience

Pattern Recognition and Image Analysis Third Iberian Conference, IbPRIA 2007, Girona, Spain, June 6-8, 2007, Proceedings Springer Science & Business Media

Numerical Methods with MATLAB provides a highly-practical reference work to assist anyone working with numerical methods. A wide range of techniques are introduced, their merits discussed and fully working MATLAB code samples supplied to demonstrate how they can be coded and applied. Numerical methods have wide applicability across many scientific, mathematical, and engineering disciplines and are most often employed in situations where working out an exact answer to the problem by another method is impractical. Numerical Methods with MATLAB presents each topic in a concise and readable format to help you learn fast and effectively. It is not intended to be a reference work to the conceptual theory that underpins the numerical methods themselves. A wide range of reference works are readily available to supply this information. If, however, you want assistance in applying numerical methods then this is the book for you.

Offering radar-related software for the analysis and design of radar waveform and signal processing, Radar Signal Analysis and Processing Using MATLAB® provides a comprehensive source of theoretical and practical information on radar signals, signal analysis, and radar signal processing with companion MATLAB® code. After an overview of radar systems operation and design, the book reviews elements of signal theory relevant to radar detection and radar signal processing, along with random variables and processes. The author then presents the unique characteristic of the matched filter and develops a general formula for the output of the matched filter that is valid for any waveform. He

analyzes several analog waveforms, including the linear frequency modulation pulse and stepped frequency waveforms, as well as unmodulated pulse-train, binary, polyphase, and frequency codes. The book explores radar target detection and pulse integration, emphasizing the constant false alarm rate. It also covers the stretch processor, the moving target indicator, radar Doppler processing, beamforming, and adaptive array processing. Using configurable MATLAB code, this book demonstrates how to apply signal processing to radar applications. It includes many examples and problems to illustrate the practical application of the theory.

This book comprises papers on diverse aspects of fuzzy logic, neural networks, and nature-inspired optimization meta-heuristics and their application in various areas such as intelligent control and robotics, pattern recognition, medical diagnosis, time series prediction and optimization of complex problems. The book is organized into seven main parts, each with a collection of papers on a similar subject. The first part presents new concepts and algorithms based on type-2 fuzzy logic for dynamic parameter adaptation in meta-heuristics. The second part discusses network theory and applications, and includes papers describing applications of neural networks in diverse areas, such as time series prediction and pattern recognition. The third part addresses the theory and practice of meta-heuristics in different areas of application, while the fourth part describes diverse fuzzy logic applications in the control area, which can be considered as intelligent controllers. The next two parts explore applications in areas, such as time series prediction, and pattern recognition and new optimization and evolutionary algorithms and their applications respectively. Lastly, the seventh part addresses the design and application of different hybrid intelligent systems.

Quickly Engages in Applying Algorithmic Techniques to Solve Practical Signal Processing Problems With its active, hands-on learning approach, this text enables readers to master the underlying principles of digital signal processing and its many applications in industries such as digital television, mobile and broadband communications, and medical/scientific devices. Carefully developed MATLAB® examples throughout the text illustrate the mathematical concepts and use of digital signal processing algorithms. Readers will develop a deeper understanding of how to apply the algorithms by manipulating the codes in the examples to see their effect. Moreover, plenty of exercises help to put knowledge into practice solving real-world signal processing challenges. Following an introductory chapter, the text explores: Sampled signals and digital processing Random signals Representing signals and systems Temporal and spatial signal processing Frequency analysis of signals Discrete-time filters and recursive filters Each chapter begins with chapter objectives and an introduction. A summary at the end of each chapter ensures that one has mastered all the key concepts and techniques before progressing in the text. Lastly, appendices listing selected web resources, research papers, and related textbooks enable the investigation of individual topics in greater depth. Upon completion of this text, readers will understand how to apply key algorithmic techniques to address practical signal processing problems as well as develop their own signal processing algorithms. Moreover, the text provides a solid foundation for evaluating and applying new digital processing signal techniques as they are developed.

This book gathers the proceedings of the Fourth International Conference on Computational Science and Technology 2017 (ICCST2017), held in Kuala Lumpur, Malaysia, on 29–30 November 2017. These proceedings offer practitioners and researchers the opportunity to present exciting advances in computational techniques and solutions in this area. They also identify emerging issues, help to shape future research directions, and will enable industrial users to apply cutting-edge, large-scale and high-performance computational methods.

This is a short, focused introduction to MATLAB, a comprehensive software system for mathematical and technical computing. It contains concise explanations of essential MATLAB commands, as well as easily understood instructions for using MATLAB's programming features, graphical capabilities, simulation models, and rich desktop interface. Written for MATLAB 7, it can also be used with earlier (and later) versions of MATLAB. This book teaches how to graph functions, solve equations, manipulate images, and much more. It contains explicit instructions for using MATLAB's companion software, Simulink, which allows graphical models to be built for dynamical systems. MATLAB's new "publish" feature is discussed, which allows mathematical computations to be combined with text and graphics, to produce polished, integrated, interactive documents. For the beginner it explains everything needed to start using MATLAB, while experienced users making the switch to MATLAB 7 from an earlier version will also find much useful information here.

This book constitutes the refereed proceedings of the First International Conference on Intelligent Cloud Computing, ICC 2019, held in Riyadh, Saudi Arabia, in December 2019. The two-volume set presents 53 full papers, which were carefully reviewed and selected from 174 submissions. The papers are organized in topical sections on Cyber Security; Data Science; Information Technology and Applications; Network and IoT.

This tutorial text gives a unifying perspective on machine learning by covering both probabilistic and deterministic approaches -which are based on optimization techniques – together with the Bayesian inference approach, whose essence lies in the use of a hierarchy of probabilistic models. The book presents the major machine learning methods as they have been developed in different disciplines, such as statistics, statistical and adaptive signal processing and computer science. Focusing on the physical reasoning behind the mathematics, all the various methods and techniques are explained in depth, supported by examples and problems, giving an invaluable resource to the student and researcher for understanding and applying machine learning concepts. The book builds carefully from the basic classical methods to the most recent trends, with chapters written to be as self-contained as possible, making the text suitable for different courses: pattern recognition, statistical/adaptive signal processing, statistical/Bayesian learning, as well as short courses on sparse modeling, deep learning, and probabilistic graphical models. All major classical techniques: Mean/Least-Squares regression and filtering, Kalman filtering, stochastic approximation and online learning, Bayesian classification, decision trees, logistic regression and boosting methods. The latest trends: Sparsity, convex analysis and optimization, online distributed algorithms, learning in RKH spaces, Bayesian inference, graphical and hidden Markov

models, particle filtering, deep learning, dictionary learning and latent variables modeling. Case studies - protein folding prediction, optical character recognition, text authorship identification, fMRI data analysis, change point detection, hyperspectral image unmixing, target localization, channel equalization and echo cancellation, show how the theory can be applied. MATLAB code for all the main algorithms are available on an accompanying website, enabling the reader to experiment with the code.

Single processing units have now reached a point where further major improvements in their performance are restricted by their physical limitations. This is causing a slowing down in advances at the same time as new scientific challenges are demanding exascale speed. This has meant that parallel processing has become key to High Performance Computing (HPC). This book contains the proceedings of the 14th biennial ParCo conference, ParCo2011, held in Ghent, Belgium. The ParCo conferences have traditionally concentrated on three main themes: Algorithms, Architectures and Applications. Nowadays though, the focus has shifted from traditional multiprocessor topologies to heterogeneous and manycores, incorporating standard CPUs, GPUs (Graphics Processing Units) and FPGAs (Field Programmable Gate Arrays). These platforms are, at a higher abstraction level, integrated in clusters, grids and clouds. The papers presented here reflect this change of focus. New architectures, programming tools and techniques are also explored, and the need for exascale hardware and software was also discussed in the industrial session of the conference. This book will be of interest to all those interested in parallel computing today, and progress towards the exascale computing of tomorrow. Third edition of International Conference on Intelligent Computing and Optimization and as a premium fruit, this book, pursue to gather research leaders, experts and scientists on Intelligent Computing and Optimization to share knowledge, experience and current research achievements. Conference and book provide a unique opportunity for the global community to interact and share novel research results, explorations and innovations among colleagues and friends. This book is published by SPRINGER, Advances in Intelligent Systems and Computing. Ca. 100 authors submitted full papers to ICO2020. That global representation demonstrates the growing interest of the research community here. The book covers innovative and creative research on sustainability, smart cities, meta-heuristics optimization, cyber-security, block chain, big data analytics, IoTs, renewable energy, artificial intelligence, Industry 4.0, modeling and simulation. We editors thank all authors and reviewers for their important service. Best high-quality papers have been selected by the International PC for our premium series with SPRINGER.

Road Traffic Modeling and Management: Using Statistical Monitoring and Deep Learning provides a framework for understanding and enhancing road traffic monitoring and management. The book examines commonly used traffic analysis methodologies as well the emerging methods that use deep learning methods. Other sections discuss how to understand statistical models and machine learning algorithms and how to apply them to traffic modeling, estimation, forecasting and traffic congestion monitoring. Providing both a theoretical framework along with practical technical solutions, this book is ideal for researchers and practitioners who want to improve the performance of intelligent transportation systems. Provides integrated, up-to-date and complete coverage of the key components for intelligent transportation systems: traffic modeling, forecasting, estimation and monitoring Uses methods based on video and time series data for traffic modeling and forecasting Includes case studies, key processes guidance and comparisons of different methodologies

The first book of its kind dedicated to the challenge of person re-identification, this text provides an in-depth, multidisciplinary discussion of recent developments and state-of-the-art methods. Features: introduces examples of robust feature representations, reviews salient feature weighting and selection mechanisms and examines the benefits of semantic attributes; describes how to segregate meaningful body parts from background clutter; examines the use of 3D depth images and contextual constraints derived from the visual appearance of a group; reviews approaches to feature transfer function and distance metric learning and discusses potential solutions to issues of data scalability and identity inference; investigates the limitations of existing benchmark datasets, presents strategies for camera topology inference and describes techniques for improving post-rank search efficiency; explores the design rationale and implementation considerations of building a practical re-identification system.

This book constitutes the refereed conference proceedings of the 8th International Conference on Image and Graphics, ICIG 2015 held in Tianjin, China, in August 2015. The 164 revised full papers and 6 special issue papers were carefully reviewed and selected from 339 submissions. The papers focus on various advances of theory, techniques and algorithms in the fields of images and graphics.

Bachelor Thesis from the year 2019 in the subject Engineering - Robotics, grade: 78, University of Sunderland, language: English, abstract: This report explains the final project, driver drowsiness detection system. When a driver doesn't get proper rest, they fall asleep while driving and this leads to fatal accidents. This particular issue demands a solution in the form of a system that is capable of detecting drowsiness and to take necessary actions to avoid accidents. The detection is achieved with three main steps, it begins with face detection and facial feature detection using the famous Viola Jones algorithm followed by eye tracking. By the use of correlation coefficient template matching, the eyes are tracked. Whether the driver is awake or asleep is identified by matching the extracted eye image with the externally fed template (open eyes and closed eyes) based on eyes opening and eyes closing, blinking is recognized. If the driver falling asleep state remains above a specific time (the threshold time) the vehicles stops and an alarm is activated by the use of a specific microcontroller, in this prototype an Arduino is used.

This book aims to examine innovation in the fields of computer engineering and networking. The book covers important emerging topics in computer engineering and networking, and it will help researchers and engineers improve their knowledge of state-of-art in related areas. The book presents papers from the 4th International Conference on Computer Engineering and Networks (CENet2014) held July 19-20, 2014 in Shanghai, China.

Simulation is integral to the successful design of modern radar systems, and there is arguably no better software for this purpose than MATLAB. But software and the ability to use it does not guarantee success. One must also: Understand radar operations and design philosophy Know how to select the radar parameters to meet the design req

Intuitive Probability and Random Processes using MATLAB® is an introduction to probability and random processes that merges theory with practice. Based on the author's belief that only "hands-on" experience with the material can promote intuitive understanding, the approach is to motivate the need for theory using MATLAB examples, followed by theory and analysis, and finally descriptions of "real-world" examples to acquaint the reader with a wide variety of applications. The latter is intended to answer the usual question "Why do we have to study this?" Other salient features are: *heavy reliance on computer simulation for illustration and student exercises *the incorporation of MATLAB programs and code segments *discussion of discrete random variables followed by continuous random variables to minimize confusion *summary sections at the beginning of each chapter *in-line equation explanations *warnings on common errors and pitfalls *over 750 problems designed to help the reader assimilate and extend the concepts

Intuitive Probability and Random Processes using MATLAB® is intended for undergraduate and first-year graduate students in engineering. The practicing engineer as well as others having the appropriate mathematical background will also benefit from this book.

About the Author Steven M. Kay is a Professor of Electrical Engineering at the University of Rhode Island and a leading expert in signal processing. He has received the Education Award "for outstanding contributions in education and in writing scholarly books and texts..." from the IEEE Signal Processing society and has been listed as among the 250 most cited researchers in the world in engineering.

Over the past few years significant progress has been achieved in the field of nonlinear model predictive control (NMPC), also referred to as receding horizon control or moving horizon control. More than 250 papers have been published in 2006 in ISI Journals. With this book we want to bring together the contributions of a diverse group of internationally well recognized researchers and industrial practitioners, to critically assess the current status of the NMPC field and to discuss future directions and needs. The book consists of selected papers presented at the International Workshop on Assessment an Future Directions of Nonlinear Model Predictive Control that took place from September 5 to 9, 2008, in Pavia, Italy.

The two-volume set LNCS 6753/6754 constitutes the refereed proceedings of the 8th International Conference on Image and Recognition, ICIAR 2011, held in Burnaby, Canada, in June 2011. The 84 revised full papers presented were carefully reviewed and selected from 147 submissions. The papers are organized in topical sections on image and video processing; feature extraction and pattern recognition; computer vision; color, texture, motion and shape; tracking; biomedical image analysis; biometrics; face recognition; image coding, compression and encryption; and applications.

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