Reality Tv Show Proposal Samples Bing Free Links

Neoliberalism is easily one of the most powerful discourses toemerge within the social sciences in the last two decades. and the number of scholars who write about this dynamic and unfolding process of socio-spatial transformation is astonishing. Even more surprising though is that there has, until now, not been an attempt to provide a wide-ranging volume that engages with the multiple registers in which neoliberalism has evolved. The Routledge Handbook of Neoliberalism seeks to offer a comprehensive overview of the phenomenon of neoliberalism by examining the range of ways that it has been theorized, promoted, critiqued, and put into practice in a variety of geographical locations and institutional frameworks. With contributions from over 50 leading authors working at institutions around the world the volumes seven sections will offer a systematic overview of neoliberalism's origins, political implications, social tensions, spaces, natures and environments, and aftermaths in addressing ongoing and emerging debates. The volume aims to provide the first comprehensive overview of the field and to advance the established and emergent debates in a field that has grown exponentially over the past two decades, coinciding with the meteoric rise of neoliberalism as a hegemonic ideology, state form, policy and program, and governmentality. It includes a substantive introductory chapter and will serve as an invaluable resource for undergraduates, graduate students, and professional scholars alike. This volume presents a series of papers concerned with the interrelations between the postmodern and the present state of art and design education. Spanning a range of thematic concerns, the book reflects upon existing practice and Page 1/22

articulates revolutionary prospects potentially viable through a shift in educative thinking.

Scholarly Research Paper from the year 2008 in the subject Communications - Movies and Television, grade: 1,1, London Metropolitan University (London Metropolitan University), course: Marketing & PR in Music and Media Industries, language: English, abstract: Pod NiTES(c) is an all new and innovative multi-format show proposed by Fremantle Media. The show is a reality based music programme and sees sixteen contestants (in groups of four) living and competing together for a total of six weeks. The show deals with four different music genres (Pop. Rock, Jazz and R&B) each represented by a different celebrity mentor. The task the four teams face each week is to create a brand new song within a different genre every time. Presented by Sharon Osbourne and Will Young the show contains weekly podcasts, live performances by contestant teams and mentors opinions on the performances. Footage as to how the songs were created and what friction occurred within the house will be shown as well. In the end the public will decide which team wins by downloading their favourite song via iTunes. The team whose songs have been downloaded the most often will win. Pod NiTES(c) targets the already existent audience of reality TV and responds to their lifestyle by offering live podcasts as well as other interactive services. By teaming up with Apple UK Pod NiTES(c) promises to be a high profile music show enabling ITV to not only attract various other advertisers but to also offer the viewers an insight into the different music genres and hence widening their cultural horizon. Being broadcast every Saturday night for six weeks following the end of The X Factor, Pod NiTES(c) will replace the likes of Soapstar Superstar and cost the channel an approximated 6 Understanding the Global TV FormatIntellect Books Cathrine Kellison gives insight into the different roles and Page 2/22

functions a producer needs in the field of television and video. Her text is accompanied by interviews with working producers.

Written in a clear, non-technical manner, Introduction to Video Production focuses on the fundamental principles of video production and the technologies used in production. This book discusses video aesthetics, technologies, and production practice in a clear and concise manner. It also emphasizes the importance of teamwork and planning in the production process. Chapters are clearly organized and heavily illustrated, with key terms identified in boldface. With Introduction to Video Production, readers will learn not only how the technology works, but how to work with the technology and with each other.

Tracing the history of reality TV from Candid Camera to The Osbournes, Understanding Reality Television examines a range of programmes which claim to depict 'real life'. This book advances research about China by providing an updated narrative of its entertainment life in the beginning of China's twenty-first century. As the rest of the world continues to pay keen attention to developments in China's politics, economy, and culture, the book provides insights on fascinating new developments in contemporary Chinese popular culture—including its reality television, family dramas centered around younger generations' life struggles, and social media. Furthermore, Entertainment and Politics in Contemporary China is the first book to apply the theoretical innovation of an aesthetic public sphere in examining closely the linkages between China's political life and activities in the country's culture sphere. Since concepts of public sphere and democracy largely took root from the West, Wu argues that this case study of China promises valuable insights about entertainment's role in the formation of citizenship and building of a civil society, which remains a site of great

contention in Western theories and empirical efforts. Producing for TV and New Media provides a comprehensive look at the role of the "Producer in television and new media. At the core of every media project there is a Producer who provides a wide array of creative, technical, financial, and interpersonal skills. Written especially for new and aspiring producers, this book looks at both the Big Picture and the essential details of this demanding and exhilarating profession. A series of interviews with seasoned TV producers who share their real-world professional practices provides rich insight into the complex billion-dollar industries of television and new media. This type of practical insight is not to be found in other books on producing. This new edition now covers striking developments in new media, delivery systems, the expansion of the global marketplace of media content.

"Media Literacy is a captivating, engaging, reader-friendly textbook essential for introductory Media Studies courses in communication, sociology, film studies, and English."
-SirReadaLot.org In this media-saturated world, it is critical to approach media influences using critical thought and active participation. Media Literacy, Fourth Edition uses an engaging and conversational style to help students gain the skills needed to navigate the rocky terrain of mass messages - which are designed to inform them, to entertain them, and to sell them. This captivating book offers a plan of action for gaining a clearer perspective on the borders between the real world and the simulated media world, helping readers become responsible media consumers.

Basics Film-Making 01: Producing introduces the reader to the role of the producer. It explores the production of drama, documentary and magazine pieces, identifying the skills and knowledge required to engage with the industry. The book examines the many facets of the producer's role, giving a

dynamic overview of the realities of producing film today, and exploring the entire process from development through to post-production and distribution.

Explores the full range of Shane Meadows' work, from its origins in local no-budget D.I.Y. media through to international festival acclaim and multiple award wins. Electronic Inspection Copy available for instructors here Providing a complete introduction to qualitative methods in psychology, this textbook is ideal reading for anyone doing a research methods course in psychology that includes qualitative approaches or someone planning a practical project using qualitative methods. Not just another research methods book, Doing Qualitative Research in Psychology is more a ?how to do it? manual, linked with a specifically designed set of digitised video recordings, transcripts and online resources to make learning about qualitative methods as easy as possible. The primary resources are a set of online, publically available video-recorded interviews produced by the editor and contributors to support student learning. The text offers useful descriptions of how and why research questions are formulated and explains the importance of selecting appropriate methods for research investigations. Using examples from the specially produced data set, it describes four specific qualitative methods, outlining - in its very clear ?how to proceed? style - how each of these methods can form the basis of a qualitative methods laboratory class, practical or field study. As well as covering key topics such as ethics, literature reviews and interviewing, the book also describes precisely how research reports using qualitative methods are written up, in line with the appropriate conventions within psychology.

Do you have a concept for a reality TV show, but aren't sure about the next steps? Loaded with practical, step-by-step advice on the art and business of reality TV producing, and Page 5/22

featuring insights from Mark Burnett, Dick Clark, and other top producers, Reality Check takes you from idea to...reality! At age 13, Michael Essany launched a lowly cable access TV talk show from his parents' basement in Valparaiso, Indiana. Fast forward to 2001, and Michael had turned his little talk show, The Michael Essany Show, into a multimillion-dollar project that quickly became one of the most talked about reality television shows. If Michael can do it, so can you. But be prepared for a lot of hard work and a few reality checks. This book includes compelling advice on how to: * Better understand the nature, complexities, and potential of the reality genre * Physically produce original reality programming * Get past the gatekeepers and deliver quality pitches to major networks and production companies * Legally protect yourself, your work, and your intellectual property * Learn from glories and the gaffes of those who toiled before you * Utilize the internet and other multimedia outlets to create and generate revenue from reality programming * Avoid the professional pitfalls of the reality TV industry * Parlay reality television projects into a successful and enduring career Although TV distribution has undergone a massive increase in volume and value over the past fifty years, there is a systematic lack of both curiosity and knowledge on the part of both industry and scholars about this area. This book assists in the filling of this gap by studying what, in fact, occurs in global trade in TV program formats within international markets such as Cannes, Las Vegas and Singapore. The study investigates key components of this trade, thereby elucidating the crucial dynamics at work in the most significant contemporary transnational cultural industry. Survivor has proven to be one of the most popular shows to ever hit television screens. What has this pop culture phenomenon shown us — by placing a few hundred people on islands around the world — about the psychological make-up

of the average American? In Psychology of Survivor, the third installment of BenBella Books's Psychology of Popular Culture series, leading psychologists — and fans of Survivor — unite to offer up their expertise on the show that started the reality show craze. From why macho alpha males rarely win to stress and body image, from situational ethics to the dreaded Rob Cestaries factor, Psychology of Survivor is a broad look at cutting-edge psychological issues through the lens of Survivor. The tribe has spoken — Psychology of Survivor is the best book for Survivor fans and psychology enthusiasts alike!

This volume of Transnational Broadcasting Studies (TBS) examines the hottest trends and controversies on satellite TV in the Arab and Muslim worlds. Provocatively titled The Real (Arab) World: Is Reality TV Democratizing the Middle East?, this edition includes articles by political scientists and media experts Marc Lynch and Marwan Kreidy, as well as interviews with some of the Arab media's leading figures. It also features a wide range of essays on other media-related topics, including the question of anti-Americanism on Arab TV by former US Ambassador William Rugh, the impact of satellite TV in Iran by Yehia Kamalipour, and an article by TBS senior editor Lawrence Pintak about how the Palestinian issue became a marker of Muslim identity in Indonesia. "Blows the lid on so many TV secrets" Tom Archer, Controller Factual, BBC "If every first-time producer read this before pitching a program, I guarantee a greater success rate" Gary Lico, President/CEO, CABLEready, USA In recent years there has been an explosion of broadcast and cable channels with a desperate need for original factual/reality programming to fill their schedules: -documentaries, observational series, makeover formats, reality competitions. Yet television executives receive a daily avalanche of inappropriate pitches from pushy, badly prepared producers. Only 1 in 100 Page 7/22

proposals are considered worth a second look, and most commissioners never read past the first paragraph. Greenlit explains how to develop, research, pitch and sell your idea for any type of factual or reality television show. It gives the inside track on: * What channel executives are really looking for in a pitch, * The life stories of hit factual shows such as The Apprentice, Deadliest Catch and Strictly Come Dancing * Advice from channel commissioners, development producers and on-screen talent on both sides of the Atlantic. * Eleven steps that will increase your chance of winning a commission In a rapidly expanding TV market, Greenlit is packed with resource lists, sample proposals, case studies and exercises designed to boost your skills and develop commission-winning proposals.

The Structure of Argument covers critical thinking, reading, writing, and research. It is concise but thorough and presents everything students need in an affordable, compact format. The Structure of Argument includes questions, exercises, and writing assignments, and a full semester's worth of readings. Now presenting Aristotelian and Rogerian as well as Toulmin argument, it includes many fresh readings and additional support for academic writing to help students stake their claim. Its emphasis on Toulmin argument makes Structure highly teachable, since the approach fits with the goals of the composition course. An electronic edition is available at half the price of the print book.

"Bea Schumacher is a leading fashion blogger, known for her warm, honest body-positive message. But after an unexpected heartbreak, Bea's confidence is shaken and she feels hopelessly alone. In the midst of her sadness (and some drunken internet rantings), she receives a surprising proposition: Would Bea like to be the first plus-size woman to star in the next season of reality dating competition sensation Main Squeeze? Against her better judgment, she accepts.

The producers promise it will be the most diverse cast yet and a great opportunity to expand her brand. And while she knows she'll never find love, she might find distraction from her broken heart and inspire other plus-sized women to believe that they have a right to the spotlight too. But as the cameras roll, she is forced to face down judgement, ridicule, and expectations amidst over-the-top dates and international travel with a line-up of men who feel like fantasies (a sexy French chef, a sardonic professor, a playful younger man) as she ultimately discovers the truth behind the fairytale, and the reality of falling in love. In this witty, heartfelt debut, Kate Stayman-London shines a light on how the complex standards of female beauty affect how we define ourselves and who deserves to be seen...and loved"--Electronic Media connects the traditional world of broadcasting with the contemporary universe of digital electronic media. It provides a synopsis of the beginnings of electronic media in broadcasting, and the subsequent advancements into digital media. Underlying the structure of the book is a "See It Then, See It Now, See It Later approach that focuses on how past innovations lay the groundwork for changing trends in technology, providing the opportunity and demand for change in both broadcasting and digital media. FYI and Zoom-In boxes point to further information, tying together the immediate and long-ranging issues surrounding electronic media. Career Tracks feature the experiences of industry experts and share tips in how to approach this challenging industry. Check out the companion website at http://www.routledge.com/cw/medoff-9780240812564/ for materials for both students and instructors. In the mid-1980s, Neil Postman claimed that television made entertainment the natural format for the representation of all experience. While Postman's argument still is pertinent to a description of contemporary television shows, it also seems

increasingly more accurate to argue that "reality-based" entertainment is quickly becoming the referential format for televisual representations of our experience in the 21st century. Chapters in this edited volume explore reality television's place within contemporary media landscape in terms of its potential for political engagement. The authors engage with a variety of issues such as politics of authenticity and performance, audience reception of political issues. ethics and media regulation, politics of self-presentation, modernity, and collective identity. The diversity of perspectives and issues presented in this book cautions readers both against quickly dismissing reality television's potential as a platform for political discourse and against subscribing to the celebratory rhetoric regarding the democratic potential of reality television. Reel Politics: Reality Television as a Platform for Political Discourse furthers our understanding of the semiotic openness of the reality text and the variations in social, cultural and political contexts across which the reality television genre formulas migrate. Winner of the 2013 SCMS Best Edited Collection Award For decades, television scholars have viewed global television through the lens of cultural imperialism, focusing primarily on programs produced by US and UK markets and exported to foreign markets. Global Television Formats revolutionizes television studies by de-provincializing its approach to media globalization. It re-examines dominant approaches and their legacies of global/local and center/periphery, and offers new directions for understanding television's contemporary incarnations. The chapters in this collection take up the format phenomena from around the globe, including the Middle East, Western and Eastern Europe, South and West Africa, South and East Asia, Australia and New Zealand, North America, South America, and the Caribbean. Contributors address both little known examples and massive Page 10/22

global hits ranging from the Idol franchise around the world, to telenovelas, dance competitions, sports programming, reality TV, quiz shows, sitcoms and more. Looking to global television formats as vital for various cultural meanings, relationships, and structures, this collection shows how formats can further our understanding of television and the culture of globalization at large.

Reality television is shown worldwide, features people from all walks of life and covers everything from romance to religion. It has not only changed television, but every other area of the media. So why has reality TV become such a huge phenomenon, and what is its future in an age of streaming and social media?

Featuring scholarly perspectives from around the globe and drawing on a legacy of television studies, but with an eye toward the future, this authoritative collection examines both the thoroughly global nature of television and the multiple and varied experiences that constitute television in the twenty-first century. Companion chapters include original essays by some of the leading scholars of television studies as well as emerging voices engaging television on six continents, offering readers a truly global range of perspectives. The volume features multidisciplinary analyses that offer models and guides for the study of global television, with approaches focused on the theories, audiences, content, culture, and institutions of television. A wide array of examples and case studies engage the transforming practices, technologies, systems, and texts constituing television around the world today, providing readers with a contemporary and multifaceted perspective. In this volume, editor Shawn Shimpach has brought together an essential guide to understanding television in the world today, how it works and what it means - perfect for students, scholars, and anyone else interested in television, global media studies, and beyond. Page 11/22

A "funny, erudite, and fascinating" miscellany of things lost, large and small—from cultures to candies, species to sports gear—by the acclaimed columnist (A.C. Grayling). They go. They vanish. People. Civilizations. Languages. Philosophies. Works of art disappear, species are extinguished, books are lost. Dunwich is drowned, Pompeii buried, Athena's statue gone from the Parthenon, Suetonius's Lives of the Great Whores gone the way of the Roman Empire. Whole libraries of knowledge, galleries of secrets. Gone. Little things, too. Train compartments. Snuff, galoshes, smog. Your mother's perfume. Michael Bywater argues that we are not defined by what we have but by what we have lost along the way. In Lost Worlds, he offers a witty, eclectic, and endlessly fascinating glossary of the missing, a cabinet of absent curiosities. weaving a web of everything we no longer have. For the first time, enjoy Mark Schwartz's two books on IT leaderhip in the modern enterprise world in one ebook bundle. A Seat at the Table and The Art of Business Value pave the path for the modern CIO and IT department. "Blows the lid on so many TV secrets" Tom Archer, Controller Factual, BBC "If every first-time producer read this before pitching a program, I guarantee a greater success rate" Gary Lico, President/CEO, CABLEready, USA In recent years there has been an explosion of broadcast and cable channels with a desperate need for original factual/reality programming to fill their schedules: documentaries, observational series, makeover formats, reality competitions. Yet television executives receive a daily avalanche of inappropriate pitches from pushy, badly prepared producers. Only 1 in 100 proposals are considered worth a second look, and most commissioners never read past the first paragraph. Greenlit explains how to develop, research, pitch and sell your idea for any type of factual or reality television show. It gives the inside track on: - What channel executives are really looking

for in a pitch - The life stories of hit factual shows such as The Apprentice, Deadliest Catch and Strictly Come Dancing - Advice from channel commissioners, development producers and on-screen talent on both sides of the Atlantic - Eleven steps that will increase your chance of winning a commission In a rapidly expanding TV market, Greenlit is packed with resource lists, sample proposals, case studies and exercises designed to boost your skills and develop commission-winning proposals.

The unremitting explosion of reality television across the schedules has become a sustainable global phenomenon generating considerable popular and political fervour. The zeal with which television executives seize on the easily replicated formats is matched equally by the eagerness of audiences to offer themselves up as television participants for others to watch and criticise. But how do we react to so many people breaking down, fronting up, tearing apart, dominating, empathising, humiliating, and seemingly laying bare their raw emotion for our entertainment? Do we feel sad when others are sad? Or are we relieved by the knowledge that our circumstances might be better? As reality television extends into the experiences of the everyday, it makes dramatic and often shocking the mundane aspects of our intimate relations, inviting us as viewers into a volatile arena of mediated morality. This book addresses the impact of this endless opening out of intimacy as an entertainment trend that erodes the traditional boundaries between spectator and performer demanding new tools for capturing television's relationships with audiences. Rather than asking how the reality television genre is interpreted as 'text' or representation the authors investigate the politics of viewer encounters as interventions. evocations, and more generally mediated social relations. The authors show how different reactions can involve viewers in tournaments of value, as women viewers empathise and

struggle to validate their own lives. The authors use these detailed responses to challenge theories of the self, governmentality and ideology. A must read for both students and researchers in audience studies, television studies and media and communication studies.

Elements of Argument combines a thorough argument text on critical thinking, reading, writing, and research with an extensive reader on both current and timeless controversial issues. It presents everything students need to analyze, research, and write arguments. Elements of Argument covers Toulmin, Aristotelian, and Rogerian models of argument and has been thoroughly updated with current selections students will want to read. It now includes additional support for academic writing, making it a truly flexible classroom resource. An electronic edition is available at half the price of the print book. Read the preface.

Media Depictions of Brides, Wives, and Mothers, edited by Alena Amato Ruggerio, explores how television, film, the internet, and other media variously perpetuate gender stereotypes. The contributors to this volume bring a variety of feminist rhetorical and media criticism approaches from across the communication discipline to their analyses of how media shape our expectations of the performance of women's domestic roles.

Whether you work in Hollywood or not, the fact is that selling ideas is really difficult to do. The reason the pitching secrets of the most successful writers and directors are relevant is because these people have evolved an advanced method for selling ideas. Whether you're a screenwriter, a journalist with an idea for a story, an entrepreneur with a business plan, an inventor with a blueprint, or a manager with an innovative solution, if you want other people to invest their time, energy, and money in your idea, you face an uphill battle.... When I was at MGM, the hardest part of my job was not cutthroat

studio politics or grueling production schedules. The toughest part of my job was whenever I had to say "No" to an idea that was almost there. I had to say no a lot. Every buyer does. The buyer's work is to say yes to projects that are ready, not almost ready. And no matter how good the script is, if the seller can't pitch it in a compelling way, how can the buyer see the potential? How can he get his colleagues on board? How can he recommend the seller to his superiors? The fact is that poor pitches doom good projects. It happens all the time. The ideas, products and services that are pitched more effectively... win. That's just how the game is played. No sense getting upset over it. Instead, let's accept the challenge and learn the strategies and tactics that will allow us (and our ideas) to succeed. -From GOOD IN A ROOM Business consultant and former MGM Director of Creative Affairs Stephanie Palmer reveals the techniques used by Hollywood's top writers, producers, and directors to get financing for their projects - and explains how you can apply these techniques to be more successful in your own highstakes meetings. Because, as Palmer has found, the strategies used to sell yourself and your ideas in Hollywood not only work in other businesses, they often work better. Whether you are a manager or executive with an innovative proposal, a professional with a hot concept, a salesperson selling to a potential client or investor, or an entrepreneur with a business plan, GOOD IN A ROOM shows you how to: Master the five stages of the face-to-face meeting Avoid the secret dealbreakers of the first ninety seconds Be confident in high-pressure situations Present yourself better and more effectively than you ever have before Whether you want to ask for a raise, grow your client list, launch a new business or find financing for a creative project, you must not only present your ideas in a compelling way - you must also sell yourself, as well. GOOD IN A ROOM shows you how to construct a Page 15/22

winning presentation and deliver the kind of performance that will get your project greenlighted, whatever industry you are in.

"The Book Proposal Book: A Guide for Scholarly Authors is not just a compendium of abstract advice; it's a structured program-complete with worksheets and concrete tasks-that takes readers through each step of researching and writing a proposal that will sell their book to an editor at a scholarly press. The handbook is premised on the fact that an effective proposal doesn't merely describe a book project-it makes an active case that the manuscript should exist in published form because it has the potential to reach and appeal to actual readers. The Book Proposal Book works though the implications of this premise, showing authors how a focus on audience and usability must inform every element of their pitch. Readers of this handbook will learn how to both write a complete book proposal and confidently navigate the scholarly publishing process from pitch to contract to publication. Moreover, they will gain invaluable insight into their own research and the message they want to share with the world"-face2face Second edition is the flexible, easy-toteach, 6-level course (A1 to C1) for busy teachers who want to get their adult and young adult learners to communicate with confidence. The fully updated and redesigned Advanced Student's Book provides 80-120 hours of material. It comes with a free DVD-

ROM that includes consolidation activities and an electronic portfolio for learners to track their progress with customisable tests and grammar and vocabulary reference sections. This Second edition Student's Book includes a bank of extra video lessons (available on the Teacher's DVD) and 9 additional Writing lessons. The vocabulary selection is informed by the English Vocabulary Profile and Cambridge Learner Corpus. (Please note that the face2face Second edition Class Audio CDs are available separately.)

Just add talent. This book gives today's digital animators all the lessons they never had-classical animation techniques used by the most original animators of our time. Animation from Pencils to Pixels is the most comprehensive book on the principles, processes, and profession of animation ever written. Within the covers of this one book is just about everything required to conceive, produce, direct, animate, assemble, publish, and distribute an animated film. The tips and techniques in this book are timeless and applicable whether you want to make a 2D or 3D film, or a Web-based animation or a game. The book includes a comprehensive DVD containing a full version of the author's film, "Endangered Species," which showcases the great and classic moments of animation's history. In addition there is an extensive analysis section on "Endangered Species," explaining how the film was

made on a scene-by-scene basis, using movie clips and other demo material to illustrate the text. Completing the DVD is a unique and informative section on 'repetitive stress disorder' for animators (mega-hurts), which will help make the entire process of animation a much more enjoyable and pain free experience for the long term professional. The appendix of the book includes a complete course structure, which educators and independent students may follow. * Valuable DVD contains a complete animated film made by the author and teaches how to apply the techniques in this book! * Chock full of tips and secrets from this awardwinning animation veteran * The glossary of animation-related terms is worth its weight in gold Oh, Florida! That name. That combination of sounds. Three simple syllables, and yet packing so many mixed messages. To some people, it's a paradise. To others, it's a punchline. As Oh, Florida! shows, it's both of these - and, more importantly, it's a Petri dish, producing trends that end up influencing the rest of the country. Without Florida there would be no NASCAR, no Bettie Page pinups, no Glenn Beck radio rants, no USA Today, no "Stand Your Ground," ... you get the idea. To outsiders, Florida seems baffling. It's a state where the voters went for Barack Obama twice, yet elected a Tea Party candidate as governor. Florida is touted as a care-free paradise, yet it's also known for its perils - alligators, sinkholes, Page 18/22

pythons, hurricanes, and sharks, to name a few. It attracts 90 million visitors a year, some drawn by its impressive natural beauty, others bewitched by its man-made fantasies. Craig Pittman's Oh, Florida! explores those contradictions and shows how they fit together to make this the most interesting state. It is the first book to explore the reasons why Florida is so wild and weird - and why that's okay. Florida couldn't be Florida without that sense of the unpredictable, unexpected, and unusual lurking behind every palm tree. But there is far more to Florida than its sideshow freakiness. Oh, Florida! explains how Florida secretly, subtly influences all the other states in the Union, both for good and for ill.

Mars is back. Suddenly everyone – from Elon Musk to Ridley Scott to Donald Trump – is talking about going to the Red Planet. When the Apollo astronauts walked on the Moon in 1969, many people imagined Mars would be next. However NASA's Viking 1, which landed in 1976, was just a robot. The muchanticipated crewed mission failed to materialise, defeated by a combination of technological and political challenges. Four decades after Viking and almost half a century after Apollo technology has improved beyond recognition – as has politics. As private ventures like SpaceX seize centre stage from NASA, Mars has undergone a seismic shift – it's become the prime destination for future human

expansion and colonisation. But what's it really like on Mars, and why should anyone want to go there? How do you get there and what are the risks? Astrophysicist and science writer Andrew May answers these questions and more, as he traces the history of our fascination with the Red Planet. This essay collection focuses on the gendered dimensions of reality television in both the United States and Great Britain. Through close readings of a wide range of reality programming, from Finding Sarah and Sister Wives to Ghost Adventures and Deadliest Warrior, the contributors think through questions of femininity and masculinity, as they relate to the intersections of gender, race, class, and sexuality. They connect the genre's combination of real people and surreal experiences, of authenticity and artifice, to the production of identity and norms of citizenship, the commodification of selfhood, and the naturalization of regimes of power. Whether assessing the Kardashian family brand, portrayals of hoarders, or big-family programs such as 19 Kids and Counting, the contributors analyze reality television as a relevant site for the production and performance of gender. In the process, they illuminate the larger neoliberal and postfeminist contexts in which reality TV is produced, promoted, watched, and experienced. Contributors. David Greven, Dana Heller, Su Holmes, Deborah Jermyn, Misha Kavka, Amanda Ann Klein, Susan Lepselter, Page 20/22

Diane Negra, Laurie Ouellette, Gareth Palmer, Kirsten Pike, Maria Pramaggiore, Kimberly Springer, Rebecca Stephens, Lindsay Steenberg, Brenda R. Weber

In this study, Baltruschat calls attention to dramatic changes in worldwide media production. Her work provides new insights into industry re-organization, digital media, and audience interactivity as pivotal relationships are redrawn along the entire value chain of production, distribution, and consumption. Based on an international study, she details how cultural agents now negotiate a media landscape through collaborative ventures, co-productions and format franchising. These varied collaborations define the new global media economy and affect a shift across the entire field of cultural production. Through detailing the intricacies of globally networked production ecologies, Baltruschat elucidates the shifting power relations in media production, especially in regards to creative labor and trade of intellectual properties. In the new global economy, "content" has become the "new currency." As a result, relational dynamics between cultural agents emerge as key forces in shaping worldwide cultural production, now increasingly characterized by flexible production and consumption. The blurring of lines in international media developments require new parameters, which define creativity and intellectual property in relation to interactive Page 21/22

audiences and collaboratively produced content. Baltruschat clearly maps and defines these new dynamics and provides solutions as to how creative labor constellations can advance and enrich the new media economy. This is especially pertinent as global film and TV production does not necessarily result in greater media diversity. On the contrary, interdependencies in policy regimes, prioritization of certain genres, and branded entertainment epitomize how current networked ecologies reflect broader trends in cultural and economic globalization.

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