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Learn how to program with Python from beginning to end. This book is for beginners who want to get up to speed quickly and become intermediate programmers fast!

"Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Python language fast? This book is for you"--Page 4 of cover.

Building desktop applications doesn't have to be difficult. Using Python & Qt5 you can create fully functional desktop apps in minutes. This is the 4th Edition of Create GUI Applications, updated for 2020 & PySide2 Starting from the very basics, this book takes you on a tour of the key features of PySide2 you can use to build real-life applications. Learn the fundamental building blocks of Qt applications — Widgets, Layouts & Signals and learn how Qt uses the event loop to handle and respond to user input. Design beautiful UIs with Qt Designer and customize the look and feel of your applications with Qt Style

Sheets and custom widgets. Use Qt's MVC-like ModelViews framework to connect data sources to your widgets, including SQL databases, numpy and pandas data tables, to build-data driven application. Visualize data using matplotlib & PyQtGraph and connect with external data sources to build live dashboards. Learn how to use threads and processes to manage long-running tasks and communicate with external services. Parse data and visualize the output in logs and progress bars. The book includes usability and architectural tips to help you build maintainable and usable PySide2 applications from the start. Finally, once your application is ready to be released, discover how to package it up into professional-quality installers, ready to ship. The book includes - 665 pages of hands-on PySide2 exercises - 211 code examples to experiment with - Support forum for all readers - Includes 4 example apps - Compatible with Python 3.4+ - Code free to reuse in your own projects

The book you were waiting for to learn how to program with Python ! ? 100% Beginners centered

Introduction to Python Variables, Math expressions
User input and conditional statements Comments,
lists, tuple Dictionary, Loop, Changing case
Functions, classes Data files, modules CSV files,
JSON files Exceptions handling So don't wait any
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Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Python language fast? Or did you think you didn't have enough basic skills? If so, keep reading... Are you ready to dip your toes into the exciting world of Python coding? This book is for you. You no longer have to waste your time and money learning Python from lengthy books, expensive online courses or complicated Python tutorials. What this book offers... Python for Beginners Complex concepts are broken down into simple steps to ensure that you can easily master the Python language even if you have never coded before. Carefully Chosen Python Examples Examples are carefully chosen to illustrate all concepts. In addition, the output for all examples is provided immediately so you do not have to wait till you have access to your computer to test the examples. Careful selection of topics Topics are carefully selected to give you a broad exposure to Python, while not overwhelming you with information overload. These topics include object-oriented programming concepts, error handling techniques, file handling techniques and more. Learn The Python Programming Language Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn Python in just one day and start coding immediately. What

you'll learn: - What is Python? - What software you need to code and run Python programs? - What are variables? - What are the common data types in Python? - What are Lists and Tuples? - How to format strings - How to accept user inputs and display outputs - How to control the flow of program with loops - How to handle errors and exceptions - What are functions and modules? - How to define your own functions and modules - How to work with external files - What are objects and classes - How to write your own class - How to handle errors in python - Python web development If you are already convinced, I invite you to continue reading this book. I promise you that the more and more you go into each of the topics presented, you will discover all the potential that programming has in a practical way and that you are capable of doing much more than you imagined. Scheduling is not difficult when you invest the right amount of time, are persistent, and value self-learning. You will find that solving the challenges faced during code development is something rewarding, and when you can visualize your creations after a day of study, you will feel motivated to continue and eager to know more. Click the BUY button and download the book now to start learning Python. Learn it fast and learn it well. Python is an easy to learn, powerful programming language. It has efficient high-level data structures and a simple but effective approach to object-

oriented programming. Python's elegant syntax and dynamic typing, together with its interpreted nature, make it an ideal language for scripting and rapid application development in many areas on most platforms. The Python interpreter and the extensive standard library are freely available in source or binary form for all major platforms from the Python Web site, <https://www.python.org/>, and may be freely distributed. The same site also contains distributions of and pointers to many free third party Python modules, programs and tools, and additional documentation. The Python interpreter is easily extended with new functions and data types implemented in C or C++ (or other languages callable from C). Python is also suitable as an extension language for customizable applications. This tutorial introduces the reader informally to the basic concepts and features of the python language and system. It helps to have a Python interpreter handy for hands-on experience, but all examples are self contained, so the tutorial can be read off-line as well. For a description of standard objects and modules, see [library-index](#). [reference-index](#) gives a more formal definition of the language. To write extensions in C or C++, read [extending-index](#) and [c-api-index](#). There are also several books covering Python in depth. This tutorial does not attempt to be comprehensive and cover every single feature, or even every commonly used feature. Instead, it

introduces many of Python's most noteworthy features, and will give you a good idea of the language's flavor and style. After reading it, you will be able to read and write Python modules and programs, and you will be ready to learn more about the various Python library modules described in library-index. The Glossary is also worth going through.

BONUS: Buy a paperback copy of this book today and the Kindle version will be available to you Absolutely FREE (Only For Amazon US Customers). If You Want To Learn Python Programming In As Little As 5 Days - Even If You Have No Technical Skills Whatsoever, Read On... How many times have you thought about learning how to code but got discouraged because you had no technical background, didn't have the time to learn, or you just didn't think you were smart enough? Well, we have good news for you. You Don't Need An Expensive Computer Science Degree, A 500 Page Textbook or A Genius Mind To Learn The Basics Of Python Programming! Amazon bestselling author, James Tudor, provides a concise, step-by-step guide to Python programming for beginners. A lot of examples, illustrations, end of chapter summary and practice exercises (with solutions) are provided to help the reader learn faster, remember longer and develop a thorough understanding of key concepts. In This Book, you'll discover: A concise. Simple.

Newby friendly style of teaching that lends itself well to beginners Chapters that have been sliced into bite-size chunks to give you the information you need (at that point in time) so you're not overwhelmed. Lots of simple, step-by-step examples and illustrations are used to emphasize key concepts and help improve your understanding Each practice exercise builds on concepts discussed in previous chapters so your learning is reinforced as you progress. Topics are carefully selected to give you a broad exposure to Python, while not overwhelming you with too much (potentially unnecessary) information. An end of chapter summary is presented to give you key take aways that help you solidify your understanding PLUS, BONUS MATERIALS: The first few pages of this book will show you how to download an answer booklet that summarizes all the solution to the practice exercises presented in this book. You no longer have to waste your time and money trying to learn Python from expensive online courses, college degrees or unnecessarily long textbooks that leave you thousands of dollars in debt, more confused and frustrated. If you're ready to learn the basics of python programming 5 days from TODAY, grab a copy of this book today! Scroll to the top of the page and click the "BUY NOW" button!

The history of Python kicked off when Guido van Rossum, the founder of Python, started working on it in the late 1980s. Python is the successor of the

ABC programming language. The first Python version was released back in 1991 and has only grown exponentially since then. It now has a vast community that releases the latest updates regularly. Guido van Rossum is also known as the "Benevolent Dictator for Life". This title was given to him by the Python community to honor him for his long-term commitment and dedication to the project and for being the project leader for such a long period. Python is a high-level interpreted programming language that is used throughout the world for general-purpose programming. It is an open-source programming language licensed by both the Free Software Foundation (FSF) and Open-Source Initiative (OSI). Like some other programming languages, its source code is also available under the GNU General Public License (GPL). Python 2.x, being the legacy version, was used earlier across the globe. It stopped receiving newer features and security updates after Python 2.7, so people migrated to Python version 3.x. Throughout this book, we will be focusing more on the Python 3.x version, which is the latest and is currently in active development. Before we proceed further, I would like to inform you all that the purpose of writing this book is to make your understanding of Python clearer by explaining technical terms in layman's language with the help of code snippets and practical examples. I also wanted to make sure that the reader does not

feel bored while reading the book, so I'll be adding some attractive code snippets that are appealing to the eyes.

Do you want to learn one of the most popular programming language in the world but are you frustrated at the thought of having to learn from scratch? Ok, don't worry. This book is here for you! You can use the skills that you will learn in this book to be able to try Python and use it for yourself. Once you know how to use Python, you can do all of your programmings, and that will give you the help that you need to get started with your career in programming. Gone are the days when you need to rely on programs created by other people or the "expert" help of people who really can't do much to help you. This book covers the following topics: What is Python? Why Python? How to Installing Python (Guide step by step) Python Basics How to Read Errors and Troubleshooting Your Code Variables, Lists, Dictionaries, Functions... and so much more! After reading this book, you will be more than just a beginner, and you will be able to use that to your benefit so that you can do everything from providing yourself with service to making a lucrative income. Ready to get started?

If you're looking for a way to become an expert coder and impress your friends with the programs you can make from scratch, then pay attention. Here's the deal. You've decided that one of the most in-demand skills is the best place to start when making money. However, learning how to code can be a very long and arduous process. But, not learning it and hiring a programmer can be very expensive. You may want to build an app or code a website, but the costs have always been too high, making it pointless and not very cost-effective. Sound familiar? If it does, then the information inside this book is your answer. You will be given all the tips, tricks, and

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practice codes you need to learn Python, the solid programming language used in hundreds of industries around the world. This information allows you to become skilled much faster and perfect your coding skills in no time. Imagine cutting months off your learning curve and getting a strong base of knowledge in no time at all. Imagine getting your project done yourself for a fraction of the cost. This all is possible with the help of this three-books bundle, featuring beginner, intermediate, and expert guides! This guidebook goes more in-depth about the Python language. This is detailed, scientific information compiled together by experts in an easy-to-listen-to fashion. In this Python guide, you will discover: Book one: The benefits of Python How to get up and running with Python Full instructions of how to code How to make predictions with algorithms Real-world examples of Python The three different examples of coding Book two: The importance of machine learning The basics of working with Python How to set up your Python environment Data preprocessing with machine learning Working with linear regression in machine learning Book three: The best benefits of Python and why programmers around the world choose it How to download the Python language on your computer, regardless of the operating system you prefer How to write your first program in Python What is means to work with an object-oriented programming language How to write conditional statements, loops, functions, variables, classes, exceptions, and more If you want to learn more about how to get the best Python training, and if you are ready to write your own codes and turn your ideas into reality, then simply click the "Buy Now" button on this page to get started.

Do you know what Python is? Python is a powerful programming language, serving a large number of purposes. Python is a very simple programming language, with easy syntax. It is a free and open-source programming language

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and it is a very good programming language for beginners, especially for those who are interested to learn computer programming for the very first time. The most convenient part about the language is that it can run on a variety of platforms like Windows, Linux and macOS. The ease with which it can be used has also helped it to be easily ported to the Java and .NET virtual machines. Now, the question is, why should we learn Python? It is a very popular coding language among developers, software engineers, data scientists and even hackers. The reason is its versatility, object-oriented features and flexibility. Most of the mobile and web applications we use have the abundance of Python's libraries, different frameworks, a huge collection of modules and file extensions. Python is also helpful in building micro-projects to macro enterprise web services. Basically, when it comes to starting with an object-oriented programming language, people either start with Python or Java. Python becomes the first choice in this case, as it is more user-friendly. The coding style in Python is more intuitive and it is also less complex. That's why you need to start immediately to learn how Python works thanks to: "Python Programming or beginners, The simplified beginner's guide to learn basics of Python Computer Language, coding project, data science, data analytics and machine learning" by Matthew Python. Though Python is a very high-level language, it is capable of doing complex tasks. Python is not only easy to learn but also has a very clean syntax. Thus, it can be used by both beginners, as well as, experienced programmers. Also, there is no need to enroll in courses with high fees, to learn the language. One can do self-study, enroll in online tutorials or in coding boot camps to learn the languages. The goal of the eBook is simple: allow you to have a deep understanding of Python as a programming language. Here's what you'll learn: What is Python History; Different of Python version; How to download

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and install (different O.S.) Python; preparing computer for Python; writing first python program Installation of Python How to download and install (different O.S.) Python; preparing computer for Python; Building Development environment; writing first python program What are Variables and Strings Explain why variables are needed; variable naming and assignment; static type and dynamic type; python's numeric data types; decimal mode; constant; formatting input and output function; some practice exercises Operators in Python Explain why operators are necessary & what are operands and operators; arithmetic Operators; modulus; squaring and cubing in python Would you like to know more? Scroll up and add to cart "Python Programming for beginners" by Matthew Python!

The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files.

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You'll learn how to create programs that effortlessly perform useful feats of automation to:

- Search for text in a file or across multiple files
- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
- Split, merge, watermark, and encrypt PDFs
- Send email responses and text notifications
- Fill out online forms

Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in *Automate the Boring Stuff with Python, 2nd Edition*.

Become a Python programmer—and have fun doing it! Start writing software that solves real problems, even if you have absolutely no programming experience! This friendly, easy, full-color book puts you in total control of your own learning, empowering you to build unique and useful programs.

Microsoft has completely reinvented the beginning programmer's tutorial, reflecting deep research into how today's beginners learn, and why other books fall short. *Begin to Code with Python* is packed with innovations, from its "Snaps" prebuilt operations to its "Make Something Happen" projects. Whether you're a total beginner or you've tried before, this guide will put the power, excitement, and fun of programming where it belongs: in your hands! Easy, friendly, and you're in control! Learn how to... Get, install, and use powerful free tools to create modern Python programs Learn key concepts from 170 sample programs, and use them to jumpstart your own Discover exactly what happens when a program runs Approach program development with a professional perspective Learn the core elements of the

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Python language Build more complex software with classes, methods, and objects Organize programs so they're easy to build and improve Capture and respond to user input Store and manipulate many types of real-world data Define custom data types to solve specific problems Create interactive games that are fun to play Build modern web and cloud-based applications Use pre-built libraries to quickly create powerful software Get code samples, including complete apps, at: <https://aka.ms/BegintoCodePython/downloads>

About This Book For absolute beginners who've never written a line of code For anyone who's been frustrated with other beginning programming books or courses For people who've started out with other languages and now want to learn Python Works with Windows PC, Apple Mac, Linux PC, or Raspberry Pi Includes mapping of MTA exam objectives that are covered in this book, as well as an appendix with further explanation of some of the topics on the exam

The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity—and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From

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performing common and advanced tasks, to collecting data, to interacting with package—this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised information since the last edition If you've never used Python or are new to programming in general, Beginning Programming with Python For Dummies is a helpful resource that will set you up for success.

Would you like to start programming with Python from scratch? This is the easiest way you can find it! Have you always wanted to learn how to program? Have you ever thought it was too difficult? Or did you think you didn't have enough necessary skills? If so, keep reading... Knowing where to start when learning a new skill can be a challenge, especially when the topic seems so vast. There can be so much information available that you can't even decide where to start. Or worse, you start down the path of learning and quickly discover too many concepts, commands, and nuances that aren't explained. This kind of experience is frustrating and leaves you with more questions than answers. Once you start reading, you will appreciate a simple, clear, and essential guide. You no longer have to waste time and money trying to learn Python from expensive online courses or from incredibly long textbooks that leave you just more confused and frustrated. Here's what you'll find in this book: Practical programming exercises that will help you apply programming concepts to real-life situations How to install Python on Windows, Mac, and Linux. Screenshots included. How to work with various data types including strings, lists, tuples, dictionaries, booleans, and more. What variables are and when to use them. The best way to control the flow of your programs. What modules are, when you should use them, and how to create your own. How to define and use

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functions. Object Programming Debugging exercises that will teach you to notice errors in Python code quickly Fun projects that will test your knowledge and motivate you to practice even more Valuable tips for mastering Python quickly Learning the basics of any programming language may seem a bit boring at first, but once you've written your first program that does something - even if it's just printing text on the screen - your excitement and motivation will become unstoppable! If you've tried learning Python before but got discouraged by too much theory... this book is guaranteed to rekindle your interest in Python programming! Are you ready to start writing Python apps that work? If you're prepared to learn the basics of python programming 7 DAYS FROM TODAY, get a copy of this book today! Scroll up and click "Buy Now" button!

Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3—the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring

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code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

??Bonus: Buy the Paperback version of this book, and get the kindle eBook version included for FREE** If you have been trying to learn the Python program for some time now and you have decided this is the time, Python for Beginners is the book that you should get. Start as a beginner and finish as a pro. Not only because of the information that you get from the book, also because of the motivation. Learning about Python the easy way should be your motto. Most of the content that you are likely to find out there about Python is likely to leave you halfway asleep. However, even though this book has technical stuff (because it is needed), will also give you some fun facts about Python, keep you entertained ,and most importantly, informed. It is important to have a book that can guide you during your first stages of becoming a programmer. When it comes to learning about something as crucial as this, you want to make sure that the first thing you read guides you well - a book that you can refer to from time to time when you want to look into something that concerns the program. The book will give insights about the two major versions of Python that is Python 2 and 3. You will get to know their differences. You will know the importance of coding and why you need to come up with a good code. If you have been wondering how to install Python on either your Windows or Mac operating system, this is your chance to learn. You will get a step by step guide on how to program via the Tkinter tutorial. There is a lot of information on this book that will prove to be helpful.As a beginner, you will need a lot of information that will add value to your agenda. If you have a dream of one day programming a software with the Python program, don't start tomorrow - start today! It is important to have a guide that will

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give you useful throughout your journey. You need to stop procrastinating and start learning how to code the easy way! Start your journey once you buy this book! Inside you will find ?The difference between Python 2 and 3 and how they both work ?A step-by-step guide that will tell you how to install the program on both Windows and Mac ?The organization of the Python code ?The functions that are in Python and why you should use Python while programming ?Learn about the classes and objects in Python ?Get to know how Python code is organized and the importance of writing a good code ?This and more..... So what are you waiting for??? Scroll back up and order this book NOW.

Want To Master The Basics Of Python Programming In 7 days? Why Python? Python is the easiest to learn and once you have a good grounding in it, you can move on to another, more complicated language. Python is a beautiful computer language. It is simple, and it is intuitive. Python is used by a sorts of people - data scientists use it for much of their number crunching and analytics; security testers use it for testing out security and IT attacks; it is used to develop high-quality web applications and many of the large applications that you use on the internet are also written in Python, including YouTube, DropBox, and Instagram. Are you interested in learning Python? Then settle in and learn the basics in just 7 days - enough for you to be comfortable in moving on to the next level without any trouble. Are you interested in learning Python? Then settle in and learn the basics in just 7 days - enough for you to be comfortable in moving on to the next level without any trouble. In this book you'll learn: Setting Up Your Environment Let's Get Programming Variables and Programs in Files Loops, Loops and More Loops Functions Dictionaries, Lists, and Tuples The "for" Loop Classes Modules File Input/Output Error Handling and much more! Now it's time for you to start your

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journey into Python programming! Click on the Buy Now button above and get started today!

Want to learn the Python language without slogging your way through how-to manuals? With Head First Python, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're intrigued by what you can do with context managers, decorators, comprehensions, and generators, it's all here. This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Python uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

It can be difficult to get started with coding, right? Have you read a lot of books with letters and symbols that you just didn't understand? You were frustrated and just wanted to go away, right? Many people are afraid of program and feel like it's just too hard. But with Python programming language, you will find that it can be easier than ever to learn about coding and even to read it as a professional. As you know, there are many computer programming languages. You'll perhaps need more than one life to master them all. So why do we suggest you go with Python? It's future proof. This language isn't vanishing soon, especially with the increasing demand for Data Scientists. It's versatile. It's universal. All modern technologies can support Python code. It is quite easy to learn. In fact, an experienced programmer in any language can master Python quickly. It is so easy for beginners to use

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and learn. The syntax of Python is clear; the language is high level and boasts of higher readability than most other languages. Plus, it's straightforward to pinpoint and correct Python errors, which means a lot to beginners. This book has been designed for you. What will you learn from the chapters? The concepts that are core to the mathematical world What Python programming is How you will accomplish to pen down your first running program The core operators you have to master The different data types that include integers, tuples, lists and dictionaries among others How data is analyzed in Python How to come up with conditional statements and the looping cycles How to handle exceptions and functions The secrets you ought to know to succeed with Python programming And many more!! When you make a clear and realistic plan of how you aim to learn, the plan becomes achievable. Learning will definitely be at your own pace. The first step is the interest that you had, which resulted in you reading this description and then - action! Challenge yourself with new tasks every day. Programming is not as hard as it looks or as hard as people make it seem. Nothing is hard if you are ready to put in the work. Start with the basics. Most of the people who are new to programming and who want to learn use Python. Even though most programmers say it is an easy program to learn, it will all depend on you. If you are to have a chance at being successful in this, you will need to go the extra mile. Ask questions from experts and always be ready and eager to learn. Who knows? This could be a step-in learning all the programming languages out there. Keep an open mind and you will not find anything hard about this. Are you ready for the tasks ahead? Then, scroll to the buy now button and get a copy of the book to get started.

Eager to learn Python Programming Quickly? This book will help you to understand the basics of python in just 7

days. Code is the language of the future. And the time to learn the ins and outs of coding is now, unless of course you want to be left behind from the biggest revolution that mankind will witness. So what does it take to be one of those who the masses will rely on to create products, change them and do a lot more with technology? Well, the secret is in learning programming languages because every electronic device runs on some sort of programming language. The question then becomes; so which programming language should you at least prioritize to learn given that there are so many programming languages? Well, if for whatever reason, you have been looking to learn programming or perhaps looking to improve your programming skills, Python programming language could be the best option you can get right now. It makes everything so easy! From the rich and well-designed standard library and built-ins to the availability of modules and numerous third-party open source libraries, very few programming languages can beat it. Particularly, if you are a beginner who is looking to dip his or her feet into programming, you need to learn a simple language that is easy to understand and that has easy to maintain code. You need to learn a programming language that runs on all key operating systems such as Linux, Mac OS X, and Microsoft windows, and one that is more reliable (does not contain pointers, which is case with other languages based on C). You need to learn Python. Python will provide you all that, and since new platforms like Raspberry Pi are Python based, learning Python will place you at an ideal place where you can enjoy the internet of things of opportunities and anyway (in case you have not yet noticed), Python's popularity for the internet of things is really growing. That is just a tip of the iceberg, with Python, opportunities and possibilities are simply endless. This book will introduce you to the Python programming language and make sure that after reading the

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guide, you shall be aware of the basics of the language and able to create simple Python programs. This book the first in a series of 3 books meant to help you learn Python programming, from beginner to intermediate then advanced level. As such, this book will handle everything you need to build a strong understanding of the basics of Python programming language. Here' what you'll learn from this book: ?Introduction?Understanding Python: A Detailed Background?How Python Works?Python Glossary?How to Download and Install Python?Python Programming 101: Interacting With Python in Different Ways?How to Write Your First Python Program?Variables, Strings, Lists, Tuples, Dictionaries?About User-Defined Functions?How to Write User-Defined Functions in Python?About Coding Style?Practice Projects: The Python Projects for Your Practice Start Coding Now!

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Build real-world Artificial Intelligence applications with Python to intelligently interact with the world around you About This Book Step into the amazing world of intelligent apps using this comprehensive guide Enter the world of Artificial Intelligence, explore it, and create your own applications Work through simple yet insightful examples that will get you up and running with Artificial Intelligence in no time Who This Book Is For This book is for Python developers who want to build real-world Artificial Intelligence applications. This book is friendly to Python beginners, but being familiar with Python would be useful to play around with the code. It will also be useful for experienced Python programmers who are looking to use Artificial Intelligence techniques in their existing technology stacks. What You Will Learn Realize different classification and regression techniques Understand the concept of clustering and how to use it to automatically

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segment data See how to build an intelligent recommender system Understand logic programming and how to use it Build automatic speech recognition systems Understand the basics of heuristic search and genetic programming Develop games using Artificial Intelligence Learn how reinforcement learning works Discover how to build intelligent applications centered on images, text, and time series data See how to use deep learning algorithms and build applications based on it In Detail Artificial Intelligence is becoming increasingly relevant in the modern world where everything is driven by technology and data. It is used extensively across many fields such as search engines, image recognition, robotics, finance, and so on. We will explore various real-world scenarios in this book and you'll learn about various algorithms that can be used to build Artificial Intelligence applications. During the course of this book, you will find out how to make informed decisions about what algorithms to use in a given context. Starting from the basics of Artificial Intelligence, you will learn how to develop various building blocks using different data mining techniques. You will see how to implement different algorithms to get the best possible results, and will understand how to apply them to real-world scenarios. If you want to add an intelligence layer to any application that's based on images, text, stock market, or some other form of data, this exciting book on Artificial Intelligence will definitely be your guide! Style and approach This highly practical book will show you how to implement Artificial Intelligence. The book provides multiple examples enabling you to create smart applications to meet the needs of your organization. In every chapter, we explain an algorithm, implement it, and then build a smart application.

Python Programming for Beginners doesn't make any assumptions about your background or knowledge of Python or computer programming. You need no prior knowledge to

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Have you always wanted to learn how to program? Have you always thought it was too difficult? Or did you think you didn't have enough basic skills? If so, keep reading... The PROGRAMMING LANGUAGES ACADEMY has created a targeted learning path within reach of anyone who wants to start programming without appropriate skills. In this book, you will find a real step by step path that will take you from 0 to 100 in a few days!!! Once you start reading, you will appreciate a simple, clear, and essential guide. The chapters are short and will deliver new information gradually to avoid being overwhelmed by too many notions altogether. Illustrations, examples, and step-by-step guides in each chapter allow you not to make mistakes, but above all, not to confuse. You no longer have to waste time and money trying to learn Python from expensive online courses or from incredibly long textbooks that leave you just more confused and frustrated. If you're ready to learn the basics of python programming 7 DAYS FROM TODAY, get a copy of this book today!

The programming language Python was conceived in the late 1980s, [1] and its implementation was

started in December 1989[2] by Guido van Rossum at CWI in the Netherlands as a successor to the ABC (programming language) capable of exception handling and interfacing with the Amoeba operating system.[3] Van Rossum is Python's principal author, and his continuing central role in deciding the direction of Python is reflected in the title given to him by the Python community, Benevolent Dictator for Life (BDFL).[4][5] Python was named for the BBC TV show Monty Python's Flying Circus.[6] Python 2.0 was released on October 16, 2000, with many major new features, including a cycle-detecting garbage collector (in addition to reference counting) for memory management and support for Unicode. However, the most important change was to the development process itself, with a shift to a more transparent and community-backed process.[7] Python 3.0, a major, backwards-incompatible release, was released on December 3, 2008[8] after a long period of testing. Many of its major features have also been backported to the backwards-compatible Python 2.6 and 2.7.[9] In February 1991, van Rossum published the code (labeled version 0.9.0) to alt.sources.[10] Already present at this stage in development were classes with inheritance, exception handling, functions, and the core datatypes of list, dict, str and so on. Also in this initial release was a module system borrowed from Modula-3; Van Rossum describes the module as

"one of Python's major programming units." [1] Python's exception model also resembles Modula-3's, with the addition of an else clause. [3] In 1994 comp.lang.python, the primary discussion forum for Python, was formed, marking a milestone in the growth of Python's userbase. [1] Python reached version 1.0 in January 1994. The major new features included in this release were the functional programming tools lambda, map, filter and reduce. Van Rossum stated that "Python acquired lambda, reduce(), filter() and map(), courtesy of a Lisp hacker who missed them and submitted working patches." [11] The last version released while Van Rossum was at CWI was Python 1.2. In 1995, Van Rossum continued his work on Python at the Corporation for National Research Initiatives (CNRI) in Reston, Virginia whence he released several versions. By version 1.4, Python had acquired several new features. Notable among these are the Modula-3 inspired keyword arguments (which are also similar to Common Lisp's keyword arguments) and built-in support for complex numbers. Also included is a basic form of data hiding by name mangling, though this is easily bypassed. [12] During Van Rossum's stay at CNRI, he launched the Computer Programming for Everybody (CP4E) initiative, intending to make programming more accessible to more people, with a basic "literacy" in programming languages, similar to the basic English

literacy and mathematics skills required by most employers. Python served a central role in this: because of its focus on clean syntax, it was already suitable, and CP4E's goals bore similarities to its predecessor, ABC. The project was funded by DARPA.[13] As of 2007, the CP4E project is inactive, and while Python attempts to be easily learnable and not too arcane in its syntax and semantics, reaching out to non-programmers is not an active concern.[14] Here are what people are saying about the book: This is the best beginner's tutorial I've ever seen! Thank you for your effort. -- Walt Michalik The best thing i found was "A Byte of Python," which is simply a brilliant book for a beginner. It's well written, the concepts are well explained with self evident examples. -- Joshua Robin Excellent gentle introduction to programming #Python for beginners -- Shan Rajasekaran Best newbie guide to python -- Nickson Kaigi start to love python with every single page read -- Herbert Feutl perfect beginners guide for python, will give u key to unlock magical world of python

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easy to use python, but by knowing what to do in certain situations and how to handle variables that you are going to be working with when it. Practice is always going to make perfect, and now that you are on the advanced level of the python you are not only going to be practising the things that you have learned previously, but you are also going to be putting it to work with what you will be learning in this book. As we have mentioned in previous books, you can use Python for hacking, and we are going to touch on that in this book. Not only that, but we will touch on how you can build your own website with Python. From the lessons that you have learned throughout all three books, you should be able to take python and begin to develop your own programs if that is something that you are interested in. In reality, you can do almost anything you want to with Python now that you know not only the basics but some of the harder things that not everyone is going to know or have a desire to learn. It is my hope as the author that at this point in time if you are going to the Python website, that you are not only getting some of the help that you may need but that you are also able to offer some advice to those that may be starting out with python. You should even be able to sit down with someone in your own family and teach them to use python with everything that you have learned in the first two books paired with this final book! Here's What You'll Learn From This

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manipulated to achieve results. Explore different programming paradigms and find the best approach to a situation; understand how to carry out performance optimization and effective debugging; control the flow of a program; and utilize an interchange format to exchange data. You'll also walk through cryptographic services in Python and understand secure tokens. Learn Python Programming will give you a thorough understanding of the Python language. You'll learn how to write programs, build websites, and work with data by harnessing Python's renowned data science libraries. Filled with real-world examples and projects, the book covers various types of applications, and concludes by building real-world projects based on the concepts you have learned. What you will learn Get Python up and running on Windows, Mac, and Linux Explore fundamental concepts of coding using data structures and control flow Write elegant, reusable, and efficient code in any situation Understand when to use the functional or OOP approach Cover the basics of security and concurrent/asynchronous programming Create bulletproof, reliable software by writing tests Build a simple website in Django Fetch, clean, and manipulate data Who this book is for Learn Python Programming is for individuals with relatively little experience in coding or Python. It's also ideal for aspiring programmers who need to write scripts or

programs to accomplish tasks. The book shows you how to create a full-fledged application.

Learn to Code by Solving Problems is a practical introduction to programming using Python. It uses coding-competition challenges to teach you the mechanics of coding and how to think like a savvy programmer. Computers are capable of solving almost any problem when given the right instructions. That's where programming comes in. This beginner's book will have you writing Python programs right away. You'll solve interesting problems drawn from real coding competitions and build your programming skills as you go. Every chapter presents problems from coding challenge websites, where online judges test your solutions and provide targeted feedback. As you practice using core Python features, functions, and techniques, you'll develop a clear understanding of data structures, algorithms, and other programming basics. Bonus exercises invite you to explore new concepts on your own, and multiple-choice questions encourage you to think about how each piece of code works. You'll learn how to:

- Run Python code, work with strings, and use variables
- Write programs that make decisions
- Make code more efficient with while and for loops
- Use Python sets, lists, and dictionaries to organize, sort, and search data
- Design programs using functions and top-down design
- Create complete-search algorithms

and use Big O notation to design more efficient code. By the end of the book, you'll not only be proficient in Python, but you'll also understand how to think through problems and tackle them with code.

Programming languages come and go, but this book gives you the lasting foundation you need to start thinking like a programmer.

It is no surprise to anyone that, currently, the technological and computer processes are advancing and progressing at an extremely advanced speed. Every day, we see new applications, programs, electronics, and other products that make a lot easier the actions we do every day. For the creation of each of these things, the union and coexistence of many factors are required. For a vehicle to work properly, it must have a computer in charge of all the processes. Apart from the electricity and electronics of the vehicle, we need the programming. In this book, you will find extremely important information about the beginnings of programming in general and to learn how to program in the programming language Python from zero. Throughout the chapters of this book, you will find several examples of programs that will help you understand the programming process. In addition to that, when you finish this book, you will have extensive knowledge in the following areas: - Data Types Integers, Floats, Complex, Booleans, Strings, and others; The

meaning of variable, how to declare a variable, and types of variables - Basic Operators and Statements: What are the basic operators and why they are needed, the different statements with their respective diagrams - Loops and Control Statements: What is a loop and how to use it, nested loops, for, range, while, break, continue, and pass - Exceptions: What is an exception and its benefits, the use of try and except - Files Management: What is it and how to use it, handling .xlsx, .pdf, and .txt files - MySQL: What is a database and how to use it, short introduction to MySQL language, Python and MySQL - Programming and Classes-Objects: What is OOP (Object-Oriented Programming) and the benefits of this type of programming, what is a class and a method and how to create them

Make the Leap From Beginner to Intermediate in Python... Python Basics: A Practical Introduction to Python 3 Your Complete Python Curriculum-With Exercises, Interactive Quizzes, and Sample Projects

What should you learn about Python in the beginning to get a strong foundation? With Python Basics, you'll not only cover the core concepts you really need to know, but you'll also learn them in the most efficient order with the help of practical exercises and interactive quizzes. You'll know enough to be dangerous with Python, fast!

Who Should Read This Book If you're new to Python, you'll get a practical, step-by-step roadmap on developing your

foundational skills. You'll be introduced to each concept and language feature in a logical order. Every step in this curriculum is explained and illustrated with short, clear code samples. Our goal with this book is to educate, not to impress or intimidate. If you're familiar with some basic programming concepts, you'll get a clear and well-tested introduction to Python. This is a practical introduction to Python that jumps right into the meat and potatoes without sacrificing substance. If you have prior experience with languages like VBA, PowerShell, R, Perl, C, C++, C#, Java, or Swift the numerous exercises within each chapter will fast-track your progress. If you're a seasoned developer, you'll get a Python 3 crash course that brings you up to speed with modern Python programming. Mix and match the chapters that interest you the most and use the interactive quizzes and review exercises to check your learning progress as you go along. If you're a self-starter completely new to coding, you'll get practical and motivating examples. You'll begin by installing Python and setting up a coding environment on your computer from scratch, and then continue from there. We'll get you coding right away so that you become competent and knowledgeable enough to solve real-world problems, fast. Develop a passion for programming by solving interesting problems with Python every day! If you're looking to break into a coding or data-science

career, you'll pick up the practical foundations with this book. We won't just dump a boat load of theoretical information on you so you can "sink or swim"-instead you'll learn from hands-on, practical examples one step at a time. Each concept is broken down for you so you'll always know what you can do with it in practical terms. If you're interested in teaching others "how to Python," this will be your guidebook. If you're looking to stoke the coding flame in your coworkers, kids, or relatives-use our material to teach them. All the sequencing has been done for you so you'll always know what to cover next and how to explain it. What Python Developers Say About The Book: "Go forth and learn this amazing language using this great book." - Michael Kennedy, Talk Python "The wording is casual, easy to understand, and makes the information flow well." - Thomas Wong, Pythonista "I floundered for a long time trying to teach myself. I slogged through dozens of incomplete online tutorials. I snoozed through hours of boring screencasts. I gave up on countless cruffy books from big-time publishers. And then I found Real Python. The easy-to-follow, step-by-step instructions break the big concepts down into bite-sized chunks written in plain English. The authors never forget their audience and are consistently thorough and detailed in their explanations. I'm up and running now, but I constantly refer to the material for guidance." - Jared Nielsen, Pythonista

Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet. Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software. This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information". There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

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and modules etc are covered. In addition, a solution booklet (for the chapter exercises) is provided.

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