

Product Design For Manufacture And Assembly Third Edition Manufacturing Engineering And Materials Processing

Design for Manufacturability: How to Use Concurrent Engineering to Rapidly Develop Low-Cost, High-Quality Products for Lean Production shows how to use concurrent engineering teams to design products for all aspects of manufacturing with the lowest cost, the highest quality, and the quickest time to stable production. Extending the concepts of design for manufacturability to an advanced product development model, the book explains how to simultaneously make major improvements in all these product development goals, while enabling effective implementation of Lean Production and quality programs. Illustrating how to make the most of lessons learned from previous projects, the book proposes numerous improvements to current product development practices, education, and management. It outlines effective procedures to standardize parts and materials, save time and money with off-the-shelf parts, and implement a standardization program. It also spells out how to work with the purchasing department early on to select parts and materials that maximize quality and availability while minimizing part lead-times and

ensuring desired functionality. Describes how to design families of products for Lean Production, build-to-order, and mass customization Emphasizes the importance of quantifying all product and overhead costs and then provides easy ways to quantify total cost Details dozens of design guidelines for product design, including assembly, fastening, test, repair, and maintenance Presents numerous design guidelines for designing parts for manufacturability Shows how to design in quality and reliability with many quality guidelines and sections on mistake-proofing (poka-yoke) Describing how to design parts for optimal manufacturability and compatibility with factory processes, the book provides a big picture perspective that emphasizes designing for the lowest total cost and time to stable production. After reading this book you will understand how to reduce total costs, ramp up quickly to volume production without delays or extra cost, and be able to scale up production rapidly so as not to limit growth.

Bringing together the expertise of worldwide authorities in the field, Design for X is the first comprehensive book to offer systematic and structured coverage of contemporary and concurrent product development techniques. It features over fifteen techniques, including: design for manufacture and assembly; design for distribution; design for quality; and design for the environment. Alternative

approaches and common elements are discussed and critical issues such as integration and tradeoff are explored.

Design for Manufacturing assists anyone not familiar with various manufacturing processes in better visualizing and understanding the relationship between part design and the ease or difficulty of producing the part. Decisions made during the early conceptual stages of design have a great effect on subsequent stages. In fact, quite often more than 70% of the manufacturing cost of a product is determined at this conceptual stage, yet manufacturing is not involved. Through this book, designers will gain insight that will allow them to assess the impact of their proposed design on manufacturing difficulty. The vast majority of components found in commercial batch-manufactured products, such as appliances, computers and office automation equipment are either injection molded, stamped, die cast, or (occasionally) forged. This book emphasizes these particular, most commonly implemented processes. In addition to chapters on these processes, the book touches upon material process selection, general guidelines for determining whether several components should be combined into a single component or not, communications, the physical and mechanical properties of materials, tolerances, and inspection and quality control. In developing the

DFM methods presented in this book, he has worked with over 30 firms specializing in injection molding, die-casting, forging and stamping. Implements a philosophy which allows for easier and more economic production of designs Educates designers about manufacturing Emphasizes the four major manufacturing processes

The offsite and modular market is continuing to grow. This book builds on the success of a number of initiatives, including formative findings from literature, research and development and practice-based evidence (success stories). It presents new thinking and direction from leading experts in the fields of: design, process, construction, engineering, manufacturing, logistics, robotics, delivery platforms, business and transformational strategies, change management, legislation, organisational learning, software design, innovation and biomimetics. This book is particularly novel and timely, as it brings together a number of cogent subjects under one collective 'umbrella'. Each of these chapters contain original findings, all of which culminate in three 'Key Learning Points' which provide new insight into the cross-cutting themes, interrelationships and symbiotic forces that exist between each of these chapters. This approach also provides readers with new contextualised understanding of the wider issues affecting the offsite market, from the need to embrace societal

challenges, through to the development of rich value-laden solutions required for creating sector resilience. Content includes a balance between case studies and practice-based work, through to technical topics, theoretical propositions, pioneering research and future offsite opportunities ready for exploitation. This work includes: stakeholder integration, skills acquisition, new business models and processes, circularity and sustainable business strategies, robotics and automation, innovation and change, lean production methodologies and new construction methods, Design for Manufacturing and Assembly, scaled portfolio platforms and customisability, new legal regulatory standards and conformance issues and offsite feasibility scenario development/integration.

Manufacturing and Design presents a fresh view on the world of industrial production: thinking in terms of both abstraction levels and trade-offs. The book invites its readers to distinguish between what is possible in principle for a certain process (as determined by physical law); what is possible in practice (the production method as determined by industrial state-of-the-art); and what is possible for a certain supplier (as determined by its production equipment). Specific processes considered here include metal forging, extrusion, and casting; plastic injection molding and thermoforming; additive manufacturing; joining; recycling; and more. By

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tackling the field of manufacturing processes from this new angle, this book makes the most out of a reader's limited time. It gives the knowledge needed to not only create well-producible designs, but also to understand supplier needs in order to find the optimal compromise. Apart from improving design for production, this publication raises the standards of thinking about producibility. Emphasizes the strong link between product design and choice of manufacturing process Introduces the concept of a "production triangle" to highlight tradeoffs between function, cost, and quality for different manufacturing methods Balanced sets of questions are included to stimulate the reader's thoughts Each chapter ends information on the production methods commonly associated with the principle discussed, as well as pointers for further reading Hints to chapter exercises and an appendix on long exercises with worked solutions available on the book's companion site: <http://booksite.elsevier.com/9780080999227/> "Outlines best practices and demonstrates how to design in quality for successful development of hardware and software products. Offers systematic applications tailored to particular market environments. Discusses Internet issues, electronic commerce, and supply chain."

This well-established and widely adopted text, now in its Sixth Edition, continues to provide a comprehensive coverage of the morphology of the

design process. It gives a holistic view of product design, which has inputs from diverse fields such as aesthetics, strength analysis, production design, ergonomics, reliability and quality, Taguchi methods and quality with six sigma, and computer applications. The text discusses the importance and objectives of design for environment and describes the various approaches by which a modern, environment-conscious designer goes about the task of design for environment. Many examples have been provided to illustrate the concepts discussed. In this sixth edition, three appendices have been added. Appendix A deals with limits, fits and tolerance along with their applications. Appendix B discusses the use of G and M codes for part programming with illustrative examples. Appendix C explains the advanced concepts of aesthetics. The book is primarily intended as a text for courses in mechanical engineering, production engineering, and industrial design and management. It will also prove handy for practising engineers. Key Features • Provides concepts from material science, which include inputs on ceramics, rubber, polymers and other materials to make the design idea physically realizable. • Uses the modern Concurrent Design concept to satisfy diverse groups/areas such as marketing, vendors, production and quality assurance. • Considers the use of computers while analyzing modern techniques of prototyping,

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simulation of product and its use. Introduces AI, robots, AGV, PLC and AS/RS in manufacturing automation.

Today's fast-paced manufacturing culture demands a handbook that provides how-to, no-holds-barred, no-frills information. Completely revised and updated, the Handbook of Manufacturing Engineering is now presented in four volumes. Keeping the same general format as the first edition, this second edition not only provides more information but makes it more accessible. Each individual volume narrows the focus while broadening the coverage, giving you immediate access to the information you need. Volume One, Product Design and Factory Development reveals how human factors deeply affect productivity in the workplace and why the modern manufacturing engineer must be well versed in these areas. Edited by Richard Crowson with contributions from experts in each field, the book considers historical data for anthropometry and explores the impact of injuries, product liability, and low productivity on product cost. The book sequentially outlines the basic concepts of reliability theory in six chapters along with commonly used statistical methods for evaluating component reliability. It covers rapid prototyping, explores the machine debugging and troubleshooting process, and devotes an entire chapter to computers and controllers. The challenges presented by the fiercely

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technical world we live and work in are met by the manufacturing engineer. Companies can no longer afford to allow the manufacturing engineer to learn on the job. Therefore, the manufacturing engineer must gain as much knowledge from as many credible sources as possible. Covering the global picture of manufacturing, this book shows you how to successfully apply manufacturing engineering skills on the job.

Hailed as a groundbreaking and important textbook upon its initial publication, the latest iteration of Product Design for Manufacture and Assembly does not rest on those laurels. In addition to the expected updating of data in all chapters, this third edition has been revised to provide a top-notch textbook for university-level courses in product design and manufacturing design. The authors have added a comprehensive set of problems and student assignments to each chapter, making the new edition substantially more useful. See what's in the Third Edition: Updated case studies on the application of DFMA techniques Extended versions of the classification schemes of the features of products that influence the difficulty of handling and insertion for manual, high-speed automatic, and robot assembly Discussions of changes in the industry such as increased emphasis on the use of surface mount devices New data on basic manufacturing processes Coverage of powder injection molding Recognized as international experts on the re-engineering of electro-mechanical products, the methods and guidelines developed by Boothroyd, Dewhurst, and Knight have been documented to provide significant savings in the product development process. Often attributed with creating a revolution in product design, the authors have been working

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in product design manufacture and assembly for more than 25 years. Based on theory yet highly practical, their text defines the factors that influence the ease of assembly and manufacture of products for a wide range of the basic processes used in industry. It demonstrates how to develop competitive products that are simpler in configuration and easier to manufacture with reduced overall costs.

The biggest challenge in any marketplace is uncertainty. The major changes taking place in world economies, politics, and demographics has raised market uncertainty to its highest level in the past 50 years. However, with new markets opening up in emerging and developing economies, the opportunities have never been better. To compete in this challenging atmosphere, product design/redesign and manufacturing must be integrated to produce better quality products faster and cheaper. Design Synthesis: Integrated Product and Manufacturing System Design provides a conceptual framework and methodologies to do just that. The book explains how to integrate innovative product design with the design of a batch manufacturing system. It covers the technical and social aspects of integration, presents research and best practices, and embeds integration within a framework of sustainable development. It covers the two methods for achieving design synthesis: integration and harmonisation. Product, manufacturing system, and social system architectures are integrated (united or combined to form a whole that is greater than the sum of the parts). The concurrent processes to design the architectures are harmonised (made compatible or coincident with one another). Wide in scope, the book supplies a multi-disciplinary perspective and an extensive discussion on how to maintain integrity during the design process. The authors present research and practices that are difficult or almost impossible to find. They describe the different types of system lifecycles

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and include guidelines on how to select the appropriate lifecycle for a specific design situation.

- For beginners who are new to developing products and selling them-
- For experienced product developers looking to remove risks and fill in knowledge gaps-
- For inventors with new products seeking information on validation, manufacturing and sales channels-
- For Amazon Sellers looking to take the next step, to introduce unique products, grow into retailers, and expand their business.

Complete step-by-step instructions on how to identify unique winning products, validate customer demand, ensure profitability, design and engineer your product, identify factories, negotiate effectively, manage shipping & logistics, and generate sales across all channels from independent retailers to chains and big box stores.

In order to compete in the current commercial environment companies must produce greater product variety, at lower cost, all within a reduced product life cycle. To achieve this, a concurrent engineering philosophy is often adopted. In many cases the main realization of this is Design for Manufacture and Assembly (DFM/A). There is a need for in-depth study of the architectures for DFM/A systems in order that the latest software and knowledge-based techniques may be used to deliver the DFM/A systems of tomorrow. This architecture must be based upon complete understanding of the issues involved in integrating the design and manufacturing domains. This book provides a comprehensive view of the capabilities of advanced DFM/A systems based on a common architecture.

An encyclopaedic guide to production techniques and materials for product and industrial designers, engineers, and architects. Today's product designers are presented with a myriad of choices when creating their work and preparing it for manufacture. They have to be knowledgeable about a

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vast repertoire of processes, ranging from what used to be known as traditional "crafts" to the latest technology, to enable their designs to be manufactured effectively and efficiently. Information on the internet about such processes is often unreliable, and search engines do not usefully organize material for designers. This fundamental new resource explores innovative production techniques and materials that are having an impact on the design industry worldwide. Organized into four easily referenced parts—Forming, Cutting, Joining, and Finishing—over seventy manufacturing processes are explained in depth with full technical descriptions; analyses of the typical applications, design opportunities, and considerations each process offers; and information on cost, speed, and environmental impact. The accompanying step-by-step case studies look at a product or component being manufactured at a leading international supplier. A directory of more than fifty materials includes a detailed technical profile, images of typical applications and finishes, and an overview of each material's design characteristics. With some 1,200 color photographs and technical illustrations, specially commissioned for this book, this is the definitive reference for product designers, 3D designers, engineers, and architects who need a convenient, highly accessible, and practical reference.

Provides an integrated and cohesive view of the product design process, covering materials, manufacturing, idea generation, computer-aided design, engineering functions, product types, and market research. This updated edition explores recent developments such as additive manufacture and crowd funding, and includes more consumer and lifestyle orientated products for a more product-based focus, supported by a range of new innovative examples and case studies from internationally-renown designers and studios. The second edition also features a supportive document map

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that helps to reveal the steps in product creation, new projects and activities for every chapter, and additional references and web sources to allow students to further explore the world of product design. Full of inspiring images covering a wide variety of product design examples, Richard Morris presents an engaging introduction to this sizeable topic that can be used as a useful guide to the processes involved in product design.

The discovery of market needs and the manufacture of a product to meet those needs are integral parts of the same process. Since most textbooks on new product development are written from either a marketing or an engineering perspective, it is important for students to encounter these two aspects of product development together in a single text. *Product Design: Practical Methods for the Systematic Development of New Products* covers the entire new product development process, from market research through concept design, embodiment design, design for manufacture, and product launch. Systematic and practical in its approach, the text offers both a structured management framework for product development and an extensive range of specific design methods. Chapters feature "Design Toolkits" that provide detailed guidance on systematic design methods, present examples with familiar products, and conclude with reviews of key concepts. This major text aims to turn the often haphazard and unstructured product design process into a quality-controlled, streamlined, and manageable procedure. It is ideal for students of engineering, design, and technology on their path to designing new products.

This volume contains the edited technical presentations of PROLMAT 2006, the IFIP TC5 international conference held on June 15-17, 2006 at the Shanghai University in China. The papers collected here concentrate on knowledge strategies in Product Life Cycle and bring together researchers and

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industrialists with the objective of reaching a mutual understanding of the scientific - industry dichotomy, while facilitating the transfer of core research knowledge to core industrial competencies.

Offers a blueprint for various stages of the manufacturing process. This handbook provides directions for solid and practical design, including a quick check of do's and don'ts as well as specific tips for developing the most producible design. It also includes the details needed to forecast a successful design project.

Presents a summary of the analytical tools used to evaluate the cost and difficulty of manufacturing and assembling proposed product designs, encouraging a continuous dialogue between designers and manufacturing engineers during the early stages of design.

Achieve any cost goals in half the time and achieve stable production with quality designed in right-the-first-time. Design for Manufacturability: How to Use Concurrent Engineering to Rapidly Develop Low-Cost, High-Quality Products for Lean Production is still the definitive work on DFM. This second edition extends the proven methodology to the most advanced product development process with the addition of the following new, unique, and original topics, which have never been addressed previously. These topics show you how to: Cut cost from 1/2 to 1/10 in 9 categories—with ways to remove that much cost from product charges and pricing Commercialize innovation—starting with Manufacturable Research and learning from the new section on scalability, you will learn how to design products and

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processing equipment to quickly scale up to any needed demand or desired growth. Design product families that can be built "on-demand" in platform cells that also "mass customize" products to-order Make Lean production easier to implement with much more effective results while making build-to-order practical with spontaneous supply chains and eliminating forecasted inventory by including an updated chapter on "Designing Products for Lean Production" The author's 30 years of experience teaching companies DFM based on pre-class surveys and plant tours is the foundation of this most advanced design process. It includes incorporating dozens of proven DFM guidelines through up-front concurrent-engineering teamwork that cuts the time to stable production in half and curtails change orders for ramps, rework, redesign, substituting cheaper parts, change orders to fix the changes, unstable design specs, part obsolescence, and late discovery of manufacturability issues at periodic design reviews. This second edition is for the whole product development community, including: Engineers who want to learn the most advanced DFM techniques Managers who want to lead the most advanced product development Project team leaders who want to immediately apply all the principles taught in this book in their own micro-climate Improvement leaders and champions who want to implement the above and ensure that the company can design products and versatile processing equipment for low-volume/high-mix product varieties Designing half to a tenth of cost categories can avoid substituting cheap parts, which degrades quality, and encourages

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standardization and spontaneous supply chains, which will encourage Lean initiatives. Using cellular manufacturing to shift production between lines for mixed production of platforms and build-to-order to offer the fastest order fulfillment can beat any competitors' delivery time.

Basic yet comprehensive in approach, this book introduces readers interested in engineering, technology, and design to the methods and theory of concurrent or simultaneous design (i.e., design for manufacturing), where all aspects of product design and manufacturing are involved, from the outset of the planning effort as a totality. It explores a broad range of methods for general product design and considers the significant issues that must be addressed early in the design process. This book examines historical antecedents, information, and data on product design theory and procedures. It considers computer applications in design and manufacturing and explores human factors (ergonomics) in design, and their applications to products and tools. The book discusses physical materials used in the design of quality products, and the methods employed to process these materials. It highlights special applications to graphics design and packaging and surveys the history of the functional, material and visual requirements of product design, and the methods used in industrial, engineering, and crafts design. Also explained are the legal aspects of product design relative to protecting the rights to intellectual property, and the issues of product liability.

There are many ways in which a product can be

manufactured but most designers know only a handful of techniques. Informative and incredibly easy to use, this bestselling book discusses more than a hundred production methods in detail. Making It appeals not only to product designers but also to interior, furniture, and graphic designers who need access to a range of production methods, as well as to all students of design. This expanded edition includes nine new processes and an all-new section of over 40 finishing techniques. With the increasing complexity and dynamism in today's product design and manufacturing, more optimal, robust and practical approaches and systems are needed to support product design and manufacturing activities. Multi-objective Evolutionary Optimisation for Product Design and Manufacturing presents a focused collection of quality chapters on state-of-the-art research efforts in multi-objective evolutionary optimisation, as well as their practical applications to integrated product design and manufacturing. Multi-objective Evolutionary Optimisation for Product Design and Manufacturing consists of two major sections. The first presents a broad-based review of the key areas of research in multi-objective evolutionary optimisation. The second gives in-depth treatments of selected methodologies and systems in intelligent design and integrated manufacturing. Recent developments and innovations in multi-objective evolutionary optimisation make Multi-objective Evolutionary Optimisation for Product Design and Manufacturing a useful text for a broad readership, from academic researchers to practicing engineers. This book provides comprehensive and in-depth

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coverage of manufacturing processes from the standpoint of the product designer. Reflecting a growing need in industry and education for design-driven instruction, this book demonstrates the importance of considering the selection of manufacturing method early in the design process, illustrating how the selection of method directly affects the geometric characteristics of products. Beginning with a study of the design process itself in Chapter 1, readers are taken through the product development process, with concurrent engineering presented in Chapter 2 (new to this Second Edition) and cost - as a factor affecting design and manufacturability - covered in a new Chapter 11. Augmenting the book's design orientation are new chapters on design for assemble (Chapter 12) and environmentally conscious design and manufacturing (Chapter 13). The book also includes a wealth of worked-out design examples and design projects (in Chapters 3-11), and an appendix on materials engineering that explains how materials are selected in the design of products. This book provides engineers and product designers with solidly quantitative, design-driven discussion of manufacturing processes that supports a systems approach to manufacturing.

This book is intended to introduce and familiarize design, production, quality, and process engineers, and their managers to the importance and recent developments in concurrent engineering (CE) and design for manufacturing (DFM) of new products. CE and DFM are becoming an important element of global competitiveness in terms of achieving high-quality and

low-cost products. The new product design and development life cycle has become the focus of many manufacturing companies as a road map to shortening new product introduction cycles, and to achieving a quick ramp-up of production volumes. Customer expectations have increased in demanding high-quality, functional, and user-friendly products. There is little time to waste in solving manufacturing problems or in redesigning products for ease of manufacture, since product life cycles have become very short because of technological breakthroughs or competitive pressures. Another important reason for the increased attention to DFM is that global products have developed into very opposing roles: either they are commodities, with very similar features, capabilities, and specifications; or they are very focused on a market niche. In the first case, the manufacturers are competing on cost and quality, and in the second they are in race for time to market. DFM could be a very important competitive weapon in either case, for lowering cost and increasing quality; and for increasing production ramp-up to mature volumes. From raw materials ... to machining and casting ... to assembly and finishing, the Second Edition of this classic guide will introduce you to the principles and procedures of Design for Manufacturability (DFM)Ñthe art of developing high-quality products for the lowest possible manufacturing cost. Written by over 70 experts in manufacturing and product design, this update features cutting-edge techniques for every stage of manufacturingÑplus entirely new chapters on DFM for Electronics, DFX (Designing for all desirable attributes), DFM for Low-Quality Production, and Concurrent Engineering.

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Processes and Design for Manufacturing, Third Edition, examines manufacturing processes from the viewpoint of the product designer, investigating the selection of manufacturing methods in the early phases of design and how this affects the constructional features of a product. The stages from design process to product development are examined, integrating an evaluation of cost factors. The text emphasizes both a general design orientation and a systems approach and covers topics such as additive manufacturing, concurrent engineering, polymeric and composite materials, cost estimation, design for assembly, and environmental factors. Appendices with materials engineering data are also included.

This book provides an in-depth study of the creative and manufacturing processes behind 50 contemporary domestic design objects. Chosen from around the world, they span furniture, lighting, tableware, and textiles. The work of both long-established and emerging designers is featured, with each product selected for its significant use of new technology, unorthodox, or complex production process, use of innovative materials and, in some cases, for the creative concept behind it.

This book describes a vision of manufacturing in the twenty-first century that maximizes efficiencies and improvements by exploiting the full power of information and provides a research agenda for information technology and manufacturing that is necessary for success in achieving such a vision. Research on information technology to support product and process design, shop-floor operations, and flexible manufacturing is described. Roles for virtual manufacturing and the information infrastructure are also addressed. A final chapter is devoted to nontechnical research issues.

Product Design for Manufacture and Assembly, Third

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Analyzes all phases of the electronic product design process, including management, planning, quality control, design, manufacturing, and automation. A reference/textbook for students and professionals in such fields as electronics, manufacturing, circuit design, computer science. Annotation copyrig

A manual on how to design the manufacture of commercial products includes discussions of raw materials, machined components, and metal castings

Hailed as a groundbreaking and important textbook upon its initial publication, the latest iteration of Product Design for Manufacture and Assembly does not rest on those laurels. In addition to the expected updating of data in all chapters, this third edition has been revised to provide a top-notch textbook for university-level courses in product

The book entitled Application of Design for Manufacturing and Assembly aims to present applicable research in the field of design, manufacturing, and assembly realized by researchers affiliated to well-known institutes. The book has a profound interdisciplinary character and is addressed to researchers, engineers, PhD students, graduate and undergraduate students, teachers, and other readers interested in assembly applications. I am confident that readers will find interesting information and challenging topics of high academic and scientific level within this book. The book presents case studies focused on new design for special parts using the principles of Design for Manufacturing and Assembly (DFMA), strategies that minimize the defects in design and manufacturing applications, special devices produced to replace human activity, multiple

criteria analysis to evaluate engineering solutions, and the advantages of using the additive manufacturing technology to design the next generation of complex parts, in different engineering fields.

Design and Manufacturing of Plastics Products: Integrating Conventional Methods and Innovative Technologies brings together detailed information on design, materials selection, properties, manufacturing, and the performance of plastic products, incorporating the utilization of the latest novel techniques and additive manufacturing technologies. The book integrates the design of molded products and conventional manufacturing and molding techniques with recent additive manufacturing techniques to produce performant products and cost-effective tools. Key areas of innovation are explained in detail, including hybrid molds, the integration of processing options with product properties and performance, and sustainability factors such as eco-design strategies, recycling, and lifecycle assessment. Other sections cover the development of plastics products, including design methodologies, design solutions specific to plastics, and design for re-use, as well as manufacturing and performance, with an emphasis on thermoplastic molding techniques, recent advances on plastics tooling, and the appraisal of the influence of processing options on product performance. This is a valuable resource to plastics engineers, design engineers, mold makers, and product or part designers across industries. It will also be of interest to researchers and advanced students in plastics engineering, polymer science, additive manufacturing and mechanical

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engineering. Offers a thorough grounding in plastics part design, thermoplastic material selection, properties, manufacture and performance of plastic parts Presents the latest advances, including the integration of additive manufacturing in the plastics product development cycle, hybrid molds, and lifecycle and recycling considerations Enables the reader to utilize traditional methods alongside cutting-edge technologies in the production of performant plastic products and parts Addressing design for automated and manual assembly processes, Assembly Automation and Product Design, Second Edition examines assembly automation in parallel with product design. The author enumerates the components, processes, performance, and comparative economics of several types of automatic assembly systems. He provides information on equipment such as transfer devices, parts feeders, feed tracks, placing mechanisms, and robots. Presenting detailed discussions of product design for assembly, the book contains over 500 drawings, tables, and equations, and numerous problems and laboratory experiments that help clarify and reinforce essential concepts. Highlighting the importance of well-designed products, the book covers design for manual assembly, high-speed automatic and robot assembly, and electronics assembly. The new edition includes the popular Handbook of Feeding and Orienting Techniques for Small Parts, published at the University of Massachusetts, as an appendix. This provides more than 100 pages packed with useful data and information that will help you avoid the costly errors that often plague

high-volume manufacturing companies. In today's extremely competitive, highly unpredictable world, your organization needs to constantly find new ways to deliver value. Performing the same old processes in the same old ways is no longer a viable option. Taking an analytical yet practical approach to assembly automation, this completely revised second edition gives you the skill set you need not only to deliver that value, but to deliver it economically and on time.

Manufacturing Process Selection Handbook provides engineers and designers with process knowledge and the essential technological and cost data to guide the selection of manufacturing processes early in the product development cycle. Building on content from the authors' earlier introductory Process Selection guide, this expanded handbook begins with the challenges and benefits of identifying manufacturing processes in the design phase and appropriate strategies for process selection. The bulk of the book is then dedicated to concise coverage of different manufacturing processes, providing a quick reference guide for easy comparison and informed decision making. For each process examined, the book considers key factors driving selection decisions, including:

- Basic process descriptions with simple diagrams to illustrate
- Notes on material suitability
- Notes on available process variations
- Economic considerations such as costs and production rates
- Typical applications and product examples
- Notes on design aspects and quality issues

Providing a quick and effective reference for the informed selection of manufacturing processes with suitable characteristics

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and capabilities, Manufacturing Process Selection Handbook is intended to quickly develop or refresh your experience of selecting optimal processes and costing design alternatives in the context of concurrent engineering. It is an ideal reference for those working in mechanical design across a variety of industries and a valuable learning resource for advanced students undertaking design modules and projects as part of broader engineering programs. Provides manufacturing process information maps (PRIMAs) provide detailed information on the characteristics and capabilities of 65 processes in a standard format Includes process capability charts detailing the processing tolerance ranges for key material types Offers detailed methods for estimating costs, both at the component and assembly level

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