

# **Probability Concepts In Engineering Planning And Design Basic Principles Probability Concepts In Engineering Planning Design Volume 1**

Suitable for self study Use real examples and real data sets that will be familiar to the audience Introduction to the bootstrap is included – this is a modern method missing in many other books

This revised textbook motivates and illustrates the techniques of applied probability by applications in electrical engineering and computer science (EECS). The author presents information processing and communication systems that use algorithms based on probabilistic models and techniques, including web searches, digital links, speech recognition, GPS, route planning, recommendation systems, classification, and estimation. He then explains how these applications work and, along the way, provides the readers with the understanding of the key concepts and methods of applied probability. Python labs enable the readers to experiment and consolidate their understanding. The book includes homework, solutions, and Jupyter notebooks. This edition includes new topics such as Boosting, Multi-armed bandits, statistical tests, social

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networks, queuing networks, and neural networks. The companion website now has many examples of Python demos and also Python labs used in Berkeley. Showcases techniques of applied probability with applications in EE and CS; Presents all topics with concrete applications so students see the relevance of the theory; Illustrates methods with Jupyter notebooks that use widgets to enable the users to modify parameters.

Praise for the First Edition: "If you . . . want an up-to-date, definitive reference written by authors who have contributed much to this field, then this book is an essential addition to your library." —Journal of the American Statistical Association Fully updated to reflect the major progress in the use of statistically designed experiments for product and process improvement, Experiments, Second Edition introduces some of the newest discoveries—and sheds further light on existing ones—on the design and analysis of experiments and their applications in system optimization, robustness, and treatment comparison. Maintaining the same easy-to-follow style as the previous edition while also including modern updates, this book continues to present a new and integrated system of experimental design and analysis that can be applied across various fields of research including engineering, medicine, and the physical sciences. The authors modernize accepted methodologies while refining many cutting-edge topics including robust

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parameter design, reliability improvement, analysis of non-normal data, analysis of experiments with complex aliasing, multilevel designs, minimum aberration designs, and orthogonal arrays. Along with a new chapter that focuses on regression analysis, the Second Edition features expanded and new coverage of additional topics, including: Expected mean squares and sample size determination One-way and two-way ANOVA with random effects Split-plot designs ANOVA treatment of factorial effects Response surface modeling for related factors Drawing on examples from their combined years of working with industrial clients, the authors present many cutting-edge topics in a single, easily accessible source. Extensive case studies, including goals, data, and experimental designs, are also included, and the book's data sets can be found on a related FTP site, along with additional supplemental material. Chapter summaries provide a succinct outline of discussed methods, and extensive appendices direct readers to resources for further study. Experiments, Second Edition is an excellent book for design of experiments courses at the upper-undergraduate and graduate levels. It is also a valuable resource for practicing engineers and statisticians.

With contributions by leaders in the field, this book provides a comprehensive introduction to the foundations of probability and statistics. Each of the chapters

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covers a major topic and offers an intuitive view of the subject matter, methodologies, concepts, terms, and related applications. The book is suitable for use for entry level courses in first year university studies of Science and Engineering, higher level courses, postgraduate university studies and for the research community.

Much of our thinking is flawed because it is based on faulty intuition. By using the framework and tools of probability and statistics, we can overcome this to provide solutions to many real-world problems and paradoxes. We show how to do this, and find answers that are frequently very contrary to what we might expect.

Along the way, we venture into diverse realms and thought experiments which challenge the way that we see the world. Features: An insightful and engaging discussion of some of the key ideas of probabilistic and statistical thinking Many classic and novel problems, paradoxes, and puzzles An exploration of some of the big questions involving the use of choice and reason in an uncertain world The application of probability, statistics, and Bayesian methods to a wide range of subjects, including economics, finance, law, and medicine Exercises, references, and links for those wishing to cross-reference or to probe further Solutions to exercises at the end of the book This book should serve as an invaluable and fascinating resource for university, college, and high school

students who wish to extend their reading, as well as for teachers and lecturers who want to liven up their courses while retaining academic rigour. It will also appeal to anyone who wishes to develop skills with numbers or has an interest in the many statistical and other paradoxes that permeate our lives. Indeed, anyone studying the sciences, social sciences, or humanities on a formal or informal basis will enjoy and benefit from this book.

**Modern Power System Analysis** Turan Gönen The first book on electrical power systems to deal exclusively with the design, structure, and analysis of the transmission system itself. Serves as a self-study guide or as a classroom text and describes, step-by-step, all the tools and procedures needed to analyze today's electrical power systems. It covers power system planning, steady-state performance of transmission lines, disturbance of the normal operating conditions and other problems, as well as symmetrical components and sequence impedances. The book also analyzes balanced and unbalanced faults, load flow, and system protection, detailing criteria for protective systems and several types of relays. 1988 (0 471-85903-6) 560 pp.

**Least-Cost Electric Utility Planning** Harry G. Stoll Presents all the key elements and tools necessary to plan and operate efficient electric utility power systems. Its seven sections address: economics, finance, and regulation; industrial power economics; load demand and

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management; reliability of the generation system; cost of production in the generation system; capacity planning; and transmission planning. Each section addresses power system theory and principles and applies them to realistic utility examples. Results from solved examples are expanded to illustrate the sensitivity and direction of key parameters. 1989 (0 471-63614-2) 782 pp.

Probability Concepts in Engineering Planning and Design, Basic Principles John Wiley & Sons Incorporated Probability Concepts in Engineering: Emphasis on Applications to Civil and Environmental Engineering, 2e Instructor Site John Wiley & Sons Incorporated

Integrating interesting and widely used concepts of financial engineering into traditional statistics courses, Introduction to Probability and Statistics for Science, Engineering, and Finance illustrates the role and scope of statistics and probability in various fields. The text first introduces the basics needed to understand and create

Many of the problems that engineers face involve randomly varying phenomena of one sort or another. However, if characterized properly, even such randomness and the resulting uncertainty are subject to rigorous mathematical analysis. Taking into account the uniquely multidisciplinary demands of 21st-century science and engineering, Random Phenomena: Fundamentals of

Probability and Statistics for Engineers provides students with a working knowledge of how to solve engineering problems that involve randomly varying phenomena. Basing his approach on the principle of theoretical foundations before application, Dr. Ogunnaike presents a classroom-tested course of study that explains how to master and use probability and statistics appropriately to deal with uncertainty in standard problems and those that are new and unfamiliar. Giving students the tools and confidence to formulate practical solutions to problems, this book offers many useful features, including: Unique case studies to illustrate the fundamentals and applications of probability and foster understanding of the random variable and its distribution Examples of development, selection, and analysis of probability models for specific random variables Presentation of core concepts and ideas behind statistics and design of experiments Selected "special topics," including reliability and life testing, quality assurance and control, and multivariate analysis As classic scientific boundaries continue to be restructured, the use of engineering is spilling over into more non-traditional areas, ranging from molecular biology to finance. This book emphasizes fundamentals and a "first principles" approach to deal with this evolution. It illustrates theory with practical examples and case studies, equipping readers to deal with a wide range of problems beyond those in the book. About

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the Author: Professor Ogunnaike is Interim Dean of Engineering at the University of Delaware. He is the recipient of the 2008 American Automatic Control Council's Control Engineering Practice Award, the ISA's Donald P. Eckman Education Award, the Slocomb Excellence in Teaching Award, and was elected into the US National Academy of Engineering in 2012.

Based on the reality that today's engineers need a broad range of decision-making skills, this unique reference draws together--into a single comprehensive volume--all the fundamental principles of systems analysis (both hard and soft systems), economics (particularly microeconomics), probability, and statistics that engineers need to develop a rich, multifaceted perspective from which to tackle--and solve--complex engineering problems. The emphasis throughout is on presenting the fundamental concepts and their practical engineering applications, unobscured by complicated mathematics. Using a large number of worked examples, it integrates the power of quantitative analysis with the conceptual richness of capital budgeting and microeconomics into the elements of systems engineering. Coverage is broad-based and applicable for engineers in practically all branches of engineering. The Systems Approach. Problem Solving in Engineering & Planning. Basic Engineering Economics & Evaluation. Basic Micro Economics for Engineers & Planners. Principles of Probability (Probability



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Theory; Random Variables and Probability Distributions; Joint Probability Functions and Correlated Variables). Principles of Statistics (Estimation of Statistical Parameters and Testing Validity of Distribution Functions; Hypothesis Testing, Analysis of Variance, Regression and Correlation Analysis). Basic Hard Systems Engineering. Basic Soft Systems Thinking & Analysis. For Civil, Chemical, Electrical, Environmental, Mechanical, and Industrial Engineers, Urban Planners, Architects, and Construction Managers.

From the reviews: "Paul Glasserman has written an astonishingly good book that bridges financial engineering and the Monte Carlo method. The book will appeal to graduate students, researchers, and most of all, practicing financial engineers [...] So often, financial engineering texts are very theoretical. This book is not."  
--Glyn Holton, Contingency Analysis

NOTE: This edition features the same content as the traditional text in a convenient, three-hole-punched, loose-leaf version. Books a la Carte also offer a great value-this format costs significantly less than a new textbook. Before purchasing, check with your instructor or review your course syllabus to ensure that you select the correct ISBN. Several versions of Pearson's MyLab & Mastering products exist for each title, including customized versions for individual schools, and registrations are not transferable. In addition, you may

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need a CourseID, provided by your instructor, to register for and use Pearson's MyLab & Mastering products. For junior/senior undergraduates taking probability and statistics as applied to engineering, science, or computer science. This classic text provides a rigorous introduction to basic probability theory and statistical inference, with a unique balance between theory and methodology. Interesting, relevant applications use real data from actual studies, showing how the concepts and methods can be used to solve problems in the field. This revision focuses on improved clarity and deeper understanding. This latest edition is also available in as an enhanced Pearson eText. This exciting new version features an embedded version of StatCrunch, allowing students to analyze data sets while reading the book. Also available with MyStatLab MyStatLab(tm) is an online homework, tutorial, and assessment program designed to work with this text to engage students and improve results. Within its structured environment, students practice what they learn, test their understanding, and pursue a personalized study plan that helps them absorb course material and understand difficult concepts. Note: You are purchasing a standalone product; MyLab(tm) & Mastering(tm) does not come packaged with this content. Students, if interested in purchasing this title with MyLab & Mastering, ask your instructor for the correct package ISBN and Course ID.

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Instructors, contact your Pearson representative for more information.

The book provides details on 22 probability distributions. Each distribution section provides a graphical visualization and formulas for distribution parameters, along with distribution formulas. Common statistics such as moments and percentile formulas are followed by likelihood functions and in many cases the derivation of maximum likelihood estimates. Bayesian non-informative and conjugate priors are provided followed by a discussion on the distribution characteristics and applications in reliability engineering.

Probability for Kids features real-world probability scenarios for students in grades 4-6. Students will encounter problems in which they read about students their age selling magazines for a school fund raiser, concerned about their homeroom assignments, and trying to decode the combination to a safe that their grandfather abandoned, among others, all of which maximizes learning so students gain a deep understanding of concepts in probability. This book will help teachers, parents, and other educators to employ best practices in implementing challenging math activities based on standards. Problem solvers who complete all six activities in the book will understand the six basic principles of probability and be high school ready for discussions in probability. Grades 4-6

Probability theory has grown from a modest study of simple games of chance to a subject with application in almost every branch of knowledge and science. In this exciting book, a number of distinguished probabilists discuss their current work and applications in an easily understood manner. Chapters show that new directions in probability have been suggested by the application of probability to other fields and other disciplines of mathematics. The study of polymer chains in chemistry led to the study of self-avoiding random walks; the study of the

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Using models in physics and models for epidemics in biology led to the study of the probability theory of interacting particle systems. The stochastic calculus has allowed probabilists to solve problems in classical analysis, in theory of investment, and in engineering. The mathematical formulation of game theory has led to new insights into decisions under uncertainty. These new developments in probability are vividly illustrated throughout the book.

This book is a fresh approach to a calculus based, first course in probability and statistics, using R throughout to give a central role to data and simulation. The book introduces probability with Monte Carlo simulation as an essential tool. Simulation makes challenging probability questions quickly accessible and easily understandable. Mathematical approaches are included, using calculus when appropriate, but are always connected to experimental computations. Using R and simulation gives a nuanced understanding of statistical inference. The impact of departure from assumptions in statistical tests is emphasized, quantified using simulations, and demonstrated with real data. The book compares parametric and non-parametric methods through simulation, allowing for a thorough investigation of testing error and power. The text builds R skills from the outset, allowing modern methods of resampling and cross validation to be introduced along with traditional statistical techniques. Fifty-two data sets are included in the complementary R package fosdata. Most of these data sets are from recently published papers, so that you are working with current, real data, which is often large and messy. Two central chapters use powerful tidyverse tools (dplyr, ggplot2, tidyr, stringr) to wrangle data and produce meaningful visualizations. Preliminary versions of the book have been used for five semesters at Saint Louis University, and the majority of the more than 400 exercises have been classroom tested.

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Featuring recent advances in the field, this new textbook presents probability and statistics, and their applications in stochastic processes. This book presents key information for understanding the essential aspects of basic probability theory and concepts of reliability as an application. The purpose of this book is to provide an option in this field that combines these areas in one book, balances both theory and practical applications, and also keeps the practitioners in mind. Features Includes numerous examples using current technologies with applications in various fields of study Offers many practical applications of probability in queueing models, all of which are related to the appropriate stochastic processes (continuous time such as waiting time, and fuzzy and discrete time like the classic Gambler's Ruin Problem) Presents different current topics like probability distributions used in real-world applications of statistics such as climate control and pollution Different types of computer software such as MATLAB®, Minitab, MS Excel, and R as options for illustration, programing and calculation purposes and data analysis Covers reliability and its application in network queues

This updated and revised first-course textbook in applied probability provides a contemporary and lively post-calculus introduction to the subject of probability. The exposition reflects a desirable balance between fundamental theory and many applications involving a broad range of real problem scenarios. It is intended to appeal to a wide audience, including mathematics and statistics majors, prospective engineers and scientists, and those business and social science majors interested in the quantitative aspects of their disciplines. The textbook contains enough material for a year-long course, though many instructors will use it for a single term (one semester or one quarter). As such, three course syllabi with expanded course outlines are

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now available for download on the book's page on the Springer website. A one-term course would cover material in the core chapters (1-4), supplemented by selections from one or more of the remaining chapters on statistical inference (Ch. 5), Markov chains (Ch. 6), stochastic processes (Ch. 7), and signal processing (Ch. 8—available exclusively online and specifically designed for electrical and computer engineers, making the book suitable for a one-term class on random signals and noise). For a year-long course, core chapters (1-4) are accessible to those who have taken a year of univariate differential and integral calculus; matrix algebra, multivariate calculus, and engineering mathematics are needed for the latter, more advanced chapters. At the heart of the textbook's pedagogy are 1,100 applied exercises, ranging from straightforward to reasonably challenging, roughly 700 exercises in the first four “core” chapters alone—a self-contained textbook of problems introducing basic theoretical knowledge necessary for solving problems and illustrating how to solve the problems at hand – in R and MATLAB, including code so that students can create simulations. New to this edition • Updated and re-worked Recommended Coverage for instructors, detailing which courses should use the textbook and how to utilize different sections for various objectives and time constraints • Extended and revised instructions and solutions to problem sets • Overhaul of Section 7.7 on continuous-time Markov chains • Supplementary materials include three sample syllabi and updated solutions manuals for both instructors and students

Report to the Structural Engineering Institute of ASCE. This report provides a better understanding of parking garage live loads and recommends an appropriate value for design. Based on a load survey conducted in nine parking

garages in Chicago and Champaign-Urbana, Illinois, and Cambridge and Boston, Massachusetts, statistical analyses were carried out of the equivalent uniform distributed loads. These produce the maximum column axial loads and beam midspan moments that the building is expecting to experience during its lifetime. The dynamic amplifications resulting from vehicle motions on the decks and ramps were also investigated, and results suggest a possible reduction of the design live load from the current value of 50 psf, as stipulated in the ASCE-7 and Uniform Building Code, to 40 psf, but with no allowance for reduction according to bay area.

From earth tectonics and meteorology to risk, responsibility, and the role of government, this comprehensive and detailed book reviews current practices in designing dams to withstand extreme hydrologic and seismic events.

Recommendations for action and for further research to improve dam safety evaluations are presented.

Statistics and Probability for Engineering Applications provides a complete discussion of all the major topics typically covered in a college engineering statistics course. This textbook minimizes the derivations and mathematical theory, focusing instead on the information and techniques most needed and used in engineering applications. It is filled with practical techniques directly

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applicable on the job. Written by an experienced industry engineer and statistics professor, this book makes learning statistical methods easier for today's student. This book can be read sequentially like a normal textbook, but it is designed to be used as a handbook, pointing the reader to the topics and sections pertinent to a particular type of statistical problem. Each new concept is clearly and briefly described, whenever possible by relating it to previous topics. Then the student is given carefully chosen examples to deepen understanding of the basic ideas and how they are applied in engineering. The examples and case studies are taken from real-world engineering problems and use real data. A number of practice problems are provided for each section, with answers in the back for selected problems. This book will appeal to engineers in the entire engineering spectrum (electronics/electrical, mechanical, chemical, and civil engineering); engineering students and students taking computer science/computer engineering graduate courses; scientists needing to use applied statistical methods; and engineering technicians and technologists. \* Filled with practical techniques directly applicable on the job \* Contains hundreds of solved problems and case studies, using real data sets \* Avoids unnecessary theory  
This work presents the basic concepts of probability to philosophy students who are new to this area of the subject.



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Apply the principles of probability and statistics to realistic engineering problems. The easiest and most effective way to learn the principles of probabilistic modeling and statistical inference is to apply those principles to a variety of applications. That's why Ang and Tang's Second Edition of Probability Concepts in Engineering (previously titled Probability Concepts in Engineering Planning and Design) explains concepts and methods using a wide range of problems related to engineering and the physical sciences, particularly civil and environmental engineering. Now extensively revised with new illustrative problems and new and expanded topics, this Second Edition will help you develop a thorough understanding of probability and statistics and the ability to formulate and solve real-world problems in engineering. The authors present each basic principle using different examples, and give you the opportunity to enhance your understanding with practice problems. The text is ideally suited for students, as well as those wishing to learn and apply the principles and tools of statistics and probability through self-study. Key Features in this 2nd Edition: A new chapter (Chapter 5) covers Computer-Based Numerical and Simulation Methods in Probability, to extend and expand the analytical methods to more complex engineering problems. New and expanded coverage includes distribution of extreme values (Chapter 3), the Anderson-Darling method for

goodness-of-fit test (Chapter 6), hypothesis testing (Chapter 6), the determination of confidence intervals in linear regression (Chapter 8), and Bayesian regression and correlation analyses (Chapter 9). Many new exercise problems in each chapter help you develop a working knowledge of concepts and methods. Provides a wide variety of examples, including many new to this edition, to help you learn and understand specific concepts. Illustrates the formulation and solution of engineering-type probabilistic problems through computer-based methods, including developing computer codes using commercial software such as MATLAB and MATHCAD. Introduces and develops analytical probabilistic models and shows how to formulate engineering problems under uncertainty, and provides the fundamentals for quantitative risk assessment.

The theory of probability is a powerful tool that helps electrical and computer engineers to explain, model, analyze, and design the technology they develop. The text begins at the advanced undergraduate level, assuming only a modest knowledge of probability, and progresses through more complex topics mastered at graduate level. The first five chapters cover the basics of probability and both discrete and continuous random variables. The later chapters have a more specialized coverage, including random vectors, Gaussian random vectors, random processes, Markov Chains, and convergence. Describing tools and

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results that are used extensively in the field, this is more than a textbook; it is also a reference for researchers working in communications, signal processing, and computer network traffic analysis. With over 300 worked examples, some 800 homework problems, and sections for exam preparation, this is an essential companion for advanced undergraduate and graduate students. Further resources for this title, including solutions (for Instructors only), are available online at [www.cambridge.org/9780521864701](http://www.cambridge.org/9780521864701).

Suitable for a first course in probability theory and designed specifically for industrial engineering and operations management students, *Probability Foundations for Engineers* covers theory in an accessible manner and includes numerous practical examples based on engineering applications. Essentially, everyone understands and deals with probability every day in their normal lives. Nevertheless, for some reason, when engineering students who have good math skills are presented with the mathematics of probability theory, there is a disconnect somewhere. The book begins with a summary of set theory and then introduces probability and its axioms. The author has carefully avoided a theorem-proof type of presentation. He includes all of the theory but presents it in a conversational rather than formal manner, while relying on the assumption that undergraduate engineering students have a solid mastery of calculus. He explains mathematical theory by demonstrating how it is used with examples based on engineering applications. An important aspect of the text is the fact that examples

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are not presented in terms of "balls in urns". Many examples relate to gambling with coins, dice and cards but most are based on observable physical phenomena familiar to engineering students.

Probability Methods for Cost Uncertainty Analysis: A Systems Engineering Perspective, Second Edition gives you a thorough grounding in the analytical methods needed for modeling and measuring uncertainty in the cost of engineering systems. This includes the treatment of correlation between the cost of system elements, how to present the analysis to

"This text covers the development of decision theory and related applications of probability. Extensive examples and illustrations cultivate students' appreciation for applications, including strength of materials, soil mechanics, construction planning, and water-resource design. Emphasis on fundamentals makes the material accessible to students trained in classical statistics and provides a brief introduction to probability. 1970 edition"--

Probability Theory and Statistical Methods for Engineers brings together probability theory with the more practical applications of statistics, bridging theory and practice. It gives a series of methods or recipes which can be applied to specific problems. This book is essential reading for practicing engineers who need a sound background knowledge of probabilistic and statistical concepts and methods of analysis for their everyday work. It is also a useful guide for graduate engineering students.

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Elementary Probability with Applications, Second Edition shows students how probability has practical uses in many different fields, such as business, politics, and sports. In the book, students learn about probability concepts from real-world examples rather than theory. The text explains how probability models with underlying assumptions are used to model actual situations. It contains examples of probability models as they relate to: Bloc voting Population genetics Doubling strategies in casinos Machine reliability Airline management Cryptology Blood testing Dogs resembling owners Drug detection Jury verdicts Coincidences Number of concert hall aisles 2000 U.S. presidential election Points after deuce in tennis Tests regarding intelligent dogs Music composition Based on the author's course at The College of William and Mary, the text can be used in a one-semester or one-quarter course in discrete probability with a strong emphasis on applications. By studying the book, students will appreciate the subject of probability and its applications and develop their problem-solving and reasoning skills.

Many experiments have shown the human brain generally has very serious problems dealing with probability and chance. A greater understanding of probability can help develop the intuition necessary to approach risk with the ability to make more informed (and better) decisions. The first four chapters offer the standard content for an introductory probability course, albeit presented in a much different way and order. The chapters afterward include some discussion of different games, different "ideas" that

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relate to the law of large numbers, and many more mathematical topics not typically seen in such a book. The use of games is meant to make the book (and course) feel like fun! Since many of the early games discussed are casino games, the study of those games, along with an understanding of the material in later chapters, should remind you that gambling is a bad idea; you should think of placing bets in a casino as paying for entertainment. Winning can, obviously, be a fun reward, but should not ever be expected. Changes for the Second Edition: New chapter on Game Theory New chapter on Sports Mathematics The chapter on Blackjack, which was Chapter 4 in the first edition, appears later in the book. Reorganization has been done to improve the flow of topics and learning. New sections on Arkham Horror, Uno, and Scrabble have been added. Even more exercises were added! The goal for this textbook is to complement the inquiry-based learning movement. In my mind, concepts and ideas will stick with the reader more when they are motivated in an interesting way. Here, we use questions about various games (not just casino games) to motivate the mathematics, and I would say that the writing emphasizes a "just-in-time" mathematics approach. Topics are presented mathematically as questions about the games themselves are posed. Table of Contents Preface 1. Mathematics and Probability 2. Roulette and Craps: Expected Value 3. Counting: Poker Hands 4. More Dice: Counting and Combinations, and Statistics 5. Game Theory: Poker Bluffing and Other Games 6. Probability/Stochastic Matrices: Board Game Movement 7. Sports Mathematics: Probability Meets Athletics 8.

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Blackjack: Previous Methods Revisited 9. A Mix of Other Games 10. Betting Systems: Can You Beat the System? 11. Potpourri: Assorted Adventures in Probability  
Appendices Tables Answers and Selected Solutions Bibliography Biography Dr. David G. Taylor is a professor of mathematics and an associate dean for academic affairs at Roanoke College in southwest Virginia. He attended Lebanon Valley College for his B.S. in computer science and mathematics and went to the University of Virginia for his Ph.D. While his graduate school focus was on studying infinite dimensional Lie algebras, he started studying the mathematics of various games in order to have a more undergraduate-friendly research agenda. Work done with two Roanoke College students, Heather Cook and Jonathan Marino, appears in this book! Currently he owns over 100 different board games and enjoys using probability in his decision-making while playing most of those games. In his spare time, he enjoys reading, cooking, coding, playing his board games, and spending time with his six-year-old dog Lilly.

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