

## Pg Online Gcse Ocr Computing Teaching And Learning

Illustrated revision and practice. Absolute clarity is the aim with a new generation of revision guide for the 2020s. This guide has been expertly compiled and edited by successful former teachers of Computer Science, highly experienced examiners and a good dollop of scientific research into what makes revision most effective.

Help students to build their subject knowledge and understanding with activities, guidance and assessment preparation tailored to the 2017 OCR requirements and brought to you by subject specialist and OCR's Publishing Partner for GCSE Psychology. - Prepare students for assessment with skills-building activities and practice questions developed for the new specification. - Progressively develop students' subject knowledge through accessible diagrams and key content summaries that aid understanding and help weaker students access the main points. - Build conceptual understanding and critical thinking skills with a wealth of targeted activities. - Extend learning and enhance responses with extension questions, stimulus material and suggestions for further reading. - Consolidate understanding of technical vocabulary and core concepts through accessible explanations of key terms. Contents Introduction 1. Criminal Psychology 2. Development 3. Psychological problems 4. Social influence 5. Memory 6. Sleep and Dreaming 7. Research Methods Answers

This textbook provides comprehensive yet concise coverage of all the topics covered in Unit A451: Computer Systems and Programming of the OCR GCSE Computing Specification J275, written and presented in a way that is accessible to teenagers. It will be invaluable both as a course text and as a revision guide for students nearing the end of their course. It is divided into seven chapters corresponding to the seven sections of the specification, each ending with a "Glossary of terms" and exam questions from past OCR GCSE papers.

OCR Computing for GCSE adopts an approach that provides comprehensive coverage of the specification, providing a cohesive and fully contextualised guide through the key content and skills demanded by all aspects of the course - Develops students understanding of the theoretical aspects of the course and the skills they need to display in the exam - Provides strategies for teachers and students for tackling the practical elements of the course - Covers the key aspects of planning, developing, testing, and re-evaluating and modifying solutions for the practical investigation - Supports students as they develop the skills to demonstrate programming techniques including designing a coded solution to a problem, creating a coded solution and testing a solution

Exam board: OCR Level: GCSE Subject: Business First teaching: September 2017 First exams: Summer 2019 Target success in OCR GCSE (9-1) Business with this proven formula for effective, structured revision; key content coverage is combined with exam-style tasks and practical tips to create a revision guide that students can rely on to review, strengthen and test their knowledge. With My Revision Notes every student can: - Plan and manage a successful revision programme using the topic-by-topic planner - Consolidate their knowledge by working through clear and focused coverage of the OCR GCSE Business specification - Test understanding and identify areas for improvement with regular 'Check your understanding' activities and answers, plus end-of-topic 'I can' checklists - Improve exam technique through practice questions, expert tips and examples of typical mistakes to avoid - Revise, remember and accurately use key business terms with definitions alongside the text for quick and easy reference

Explore, create, evaluate: help your students to develop an understanding of the iterative design process and to be critical and innovative designers, while developing the knowledge and skills they need for the 2017 OCR GCSE D&T specification. Confidently navigate both the

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core and in-depth principles of design and technology, including less familiar materials and system components, to ensure your students have the knowledge and understanding they need. - Builds a toolkit of knowledge, understanding and design development skills for the chosen materials or systems, with dedicated chapters covering each of the main categories of materials - Develops mathematical and scientific skills with practice questions that apply this learning in context - Supports the Non-Exam Assessment with guidance on how to approach the Iterative Design Challenge, which includes imaginative and creative examples of student projects to inspire and engage - Helps students to prepare for the written assessment with practice questions covering both the 'core' and 'in-depth' content

Learn to program fast in 155 challenges, 54 examples and 85 pages This book is a 'gamified' approach to Python, aimed at supporting GCSE and KS3 students, with complete coverage of the GCSE programming requirements. There's no substitute for practice when it comes to learning a new skill! Python syntax is simple to learn, but becoming an expert in writing programs to solve different kinds of problems takes a bit longer. That's why this book has a short explanation of each new statement or technique, followed by one or more examples and then loads of practice challenges. Some of the challenges will take you only a minute or two, using the Python Interactive window to try out new statements and get immediate results. As you get further into the book, you will be challenged to write programs to perform different kinds of tasks - for example to find the results of a calculation, write a program for a simplified cash machine, sort a list of items into alphabetical order, or to record data in a text file to be read, formatted, and printed. The programming solutions to some challenges have been helpfully simplified for an inexperienced programmer to modify rather than to write from scratch. This builds your confidence in problem-solving. That's why 35 challenges consist of partially written programs for you to complete.

Exam Board: AQA Level: AS/A-level Subject: Computer Science First Teaching: September 2015 First Exam: June 2016 This title has been approved by AQA for use with the AS and A-level AQA Computer Science specifications. AQA A-level Computer Science gives students the chance to think creatively and progress through the AQA AS and A-level Computer Science specifications. Detailed coverage of the specifications will enrich understanding of the fundamental principles of computing, whilst a range of activities help to develop the programming skills and computational thinking skills at A-level and beyond. - Enables students to build a thorough understanding of the fundamental principles in the AQA AS and A-Level Computer Science specifications, with detailed coverage of programming, algorithms, data structures and representation, systems, databases and networks, uses and consequences. - Helps to tackle the various demands of the course confidently, with advice and support for programming and theoretical assessments and the problem-solving or investigative project at A-level. - Develops the programming and computational thinking skills for A-level and beyond - frequent coding and question practice will help students apply their knowledge of the principles of computer science, and design, program and evaluate problem-solving computer systems. Bob Reeves is an experienced teacher with examining experience, and well-respected author of resources for Computing and ICT across the curriculum.

A new series of bespoke, full-coverage resources developed for the 2016 GCSE Computer Science qualifications. Written for the OCR GCSE Computer Science specification for first teaching from 2016, this print Student Book uses an exciting and engaging approach to help students build their knowledge and master underlying computing principles and concepts. Designed to develop computational thinking, programming and problem-solving skills, this resource includes challenges that build on learning objectives, and real-life examples that demonstrate how computer science relates to everyday life. Remember features act as revision references for students and key mathematical skills relevant to computer science are highlighted throughout. A digital Cambridge Elevate-enhanced Edition and a free digital Teacher's Resource are also

available.

Through a skills-based and Assessment Objective-focused approach, this Student Book develops the skills on which students will be assessed in the exam papers. The book provides a thorough preparation for students of all abilities for each Component of the GCSE course. Work Out Computer Studies GCSE focusses on the essential computer studies you need to get the grade you want. The book gives you: \* advice on the course, study and exam technique \* knowledge - full notes of what you need to know, with model answers giving explanations on technique \* practice - more GCSE questions to build skills and understanding, with answers \* confidence - from our Self Check pages you can see how you are doing and where the extra work is needed.

Improve exam skills, check understanding and familiarise students with the types of questions they will face in the OCR GCSE Computer Science exams. This photocopiable pack of exam-style questions, sample answers and mark schemes can be used flexibly for mocks, classwork or homework. Reinforce the skills and knowledge that students need for their exams, selecting exam question worksheets to focus on tricky topics or revise more broadly across the course Pick and choose whether you assign the questions in test conditions or use them alongside the sample answers, encouraging students to reflect on their responses Help students understand what a 'good' answer looks like, sharing sheets of sample answers with examiner comments and mark schemes Mark students' work more easily, consulting the examiner comments and mark schemes yourself or giving them to students for self/peer-marking activities

Exam tutor and walk-through Over 500 exam-style revision questions with model answers Exam tips and coaching just like a tutor would offer Two complete practice exam papers Answers to all questions Specification references for every topic A perfect companion to our ClearRevise illustrated revision book. Make exam revision as easy as 1, 2, 3. Study the questions with model answers on the left pages Have a go at fresh questions from the same topic on the right Breeze through two complete practice papers ClearRevise is all about making your revision easy. At the end of the course, doing practice papers is useful - but an exam tutor can make a big difference. This book helps provide support from both angles and will really help you to ace the exam. The first section is your exam tutor. It shows you example questions with model answers. Just like a tutor, it gives you exam tips and lets you know what the examiner is looking for. Secondly, you are then given similar questions from the same topic for you to have a go at, applying your knowledge and tips. With over 400 marks in this section and all the answers provided you'll easily revise the topics as you go. Lastly, there are two complete exam papers written in the same style as the live OCR papers to try. They're exactly the same length and marks as the real exam, providing a realistic experience and a great opportunity to show how much you've progressed.

Illustrated Revision and practice. Over 500 marks worth of examination style questions. Answers provided for all questions. Illustrated topics to improve memory and recall. Specification references for every topic. Examination tips and techniques.

Teaches basic syntax and programming techniques and introduces three modules; Tkinter, SQLite, and pdb.

This book is aimed at GCSE students. It provides comprehensive yet concise coverage of all the topics covered in the new AQA 8525 Computer Science specification, written and presented in a way that is accessible to teenagers. It will be invaluable both as a course text and as a revision guide for students nearing the end of their course. It is divided into nine sections covering every element of the specification. Sections 1, 2A and 2B of the textbook cover algorithms and programming concepts with a theoretical approach to provide students with experience of writing, tracing and debugging pseudocode solutions without the aid of a computer. These sections would complement practical programming experience.

Exam Board: OCR Level: A-level Subject: Computer Science First Teaching: September 2015 First Exam: June 2016  
Develop confident students with our expert authors: their insight and guidance will ensure a thorough understanding of OCR A Level computer science, with challenging tasks and activities to test essential analytical and problem-solving skills. - Endorsed by OCR for use with the OCR AS and A Level Computer Science specification and written by a trusted and experienced author team, OCR Computer Science for A Level: - Builds students' understanding of the core topics and computing skills required by the course units - Computing Systems, Algorithms and Problem Solving, and Programming Project - with detailed topic coverage, case studies and regular questions to measure understanding - Develops a problem-solving approach based on computational thinking required at both AS and A Level - thought-provoking practice questions at the end of each chapter gives opportunities to probe more deeply into key topics - Incorporates full coverage of the skills and knowledge demanded by the examined units, with exercises to help students understand the assessment objectives and advice and examples to support them through the practical element of the course.

Written by leading Computer Science teachers, this brand-new textbook will guide students through the updated OCR GCSE Computer Science specification topic by topic, and provide them with standalone recap and review sections, worked examples and clear explanations of complex topics. This Student Book:br” develops computational thinking skills in line with the new Practical Programming element of Component 02br” provides differentiated material with the 'beyond the spec' featurebr” includes standalone recap and review sections at the end of each chapterbr” provides definitions of technical terms, along with a glossary of words that will be needed for assessment. Look out for a free set of practice questions on the Hodder Education website. Please note, these questions are not endorsed by OCR and have not been subject to any OCR quality assurance processes. George Rouse, Lorne Pearcey and Gavin Craddock are highly respected and widely published authors of resources.

A new series of bespoke, full-coverage resources developed for the 2016 GCSE Computer Science qualifications. Written for the AQA GCSE Computer Science specification for first teaching from 2016, this print Student Book uses an exciting and engaging approach to help students build their knowledge and master underlying computing principles and concepts. Designed to develop computational thinking, programming and problem-solving skills, this resource includes challenges that build on learning objectives, and real-life examples that demonstrate how computer science relates to everyday life. Remember features act as revision references for students and key mathematical skills relevant to computer science are highlighted throughout. A digital Cambridge Elevate-enhanced Edition and a free digital Teacher's Resource are also available.

Absolute clarity is the aim with a new generation of revision guide for the 2020s. This guide has been expertly compiled and edited by successful former teachers of Computer Science, highly experienced examiners and a good dollop of scientific research into what makes revision most effective. Past examinations questions are essential to good preparation, improving understanding and confidence. This guide has combined revision with tips and more practice questions than you could shake a stick at. All the essential ingredients for getting a grade you can be really proud of. Each specification topic has been referenced and distilled into the key points to make in an examination for top marks. Questions on all topics assessing knowledge, application and analysis are all specifically and carefully devised throughout this book.

An OCR endorsed textbook Build strong knowledge and skills with this market-leading Student Book from OCR's Publishing Partner for GCSE Business; fully updated by subject experts for the 2017 specification, it provides comprehensive content coverage, engaging case studies and assessment activities. - Develops understanding of business concepts and theories through clear explanations, illustrated by diagrams and cartoons that help all learners access the content - Cements and extends subject knowledge with case studies that encourage students to think commercially about contemporary issues and contexts - Enables students to apply their learning and strengthen their investigative, analytical and evaluation skills as they progress through a range of activities - Prepares students for assessment with a variety of practice questions and handy tips for successfully answering different question types - Supports revision by summarising the learning outcomes, key terms and facts for each unit

Exam Board: OCR Level: GCSE Subject: PE First Teaching: September 2016 First Exam: June 2018 Inspire, motivate and give confidence to your students with OCR PE for GCSE Second Edition. This reliable and accessible textbook is structured to match the specification exactly and will provide your students with the knowledge they need, while giving them the opportunity to build skills through appropriate activities. We are working in collaboration with OCR to produce this Student's Book. - Key questions to direct thinking and help students focus on the key points - Diagrams to aid understanding - Summaries to aid revision and help weaker students access the main points - Extension questions, stimulus material and suggestions for further reading to stretch, challenge and encourage independent thinking and a deeper understanding - Definition of key terms - again to aid and consolidate understanding of technical vocabulary and concepts - Activities to build conceptual understanding and sound knowledge and understanding, analysis, evaluation and application skills

GCSE Biology Revision Guide (with online edition)

This is a brand new book that provides comprehensive yet concise coverage of all the topics and disciplines covered in



the new AQA 8552 Design and Technology (9-1) specification, written and presented in a way that is accessible to teenagers and easy to teach from. It will be invaluable both as a course text and as a revision guide for students nearing the end of their course. It is divided into neat sections covering every element of the specification. Sections 5A to 5F of the textbook cover each of the six specialist technical areas. These sections would complement practical classroom experience. Solutions to all questions and exercises are provided in a free teacher pack available on our website. To accompany this textbook, PG Online also publishes a series of 12 downloadable teaching units. Each topic in a unit consists of a PowerPoint presentation, teacher's notes, worksheets, homework sheets and a final assessment test with practice questions. Each topic within a unit is expected to be taught over several lessons in a week. Units are sold as a lifetime site licence and may be loaded onto the school's private network or VLE.

A new series of bespoke, full-coverage resources developed for the 2015 GCSE Mathematics qualifications. Endorsed for the OCR J560 GCSE Mathematics Foundation tier specification for first teaching from 2015, this Student Book provides full coverage of the new GCSE Mathematics qualification. With a strong focus on developing problem-solving skills, reasoning and fluency, it helps students understand concepts, apply techniques, solve problems, reason, interpret and communicate mathematically. Written by experienced teachers, it also includes a solid breadth and depth of quality questions set in a variety of contexts. GCSE Mathematics Online - an enhanced digital resource incorporating progression tracking - is also available, as well as Problem-solving Books, Homework Books and a free Teacher's Resource. Exam Board: OCR Level: GCSE Subject: Food Preparation & Nutrition First Teaching: September 2016 First Exam: June 2018 Endorsed for OCR. Develop your students' knowledge and understanding of food and nutrition, improve their practical food preparation and cooking skills and prepare them for assessment with this book for the 2016 OCR Food Preparation and Nutrition GCSE. - Explains all food and nutrition concepts clearly, including simple definitions of key words - Helps students to apply their knowledge and understanding with engaging practical activities throughout, including photographs to illustrate all of the key techniques - Differentiates with stretch and challenge activities to ensure progression and to challenge more able learners - Prepares students for assessment with clear guidance on the Food Investigation and Food Preparation assessments, as well as advice and practice questions to help them prepare for the written exam

Handbook to accompany the students' anthology of prose and verse extracts with questions, glossaries and end vocabulary to provide motivation and well-supported resource for the Prose and Literature OCR examinations.

The most student-friendly and engaging resource for the 2016 OCR GCSE Geography B specification. Written to match the demands of the specification, this student book motivates your students with accessible, stimulating content and up-to-date case studies, while retaining a rigorous approach.

Written for the OCR A/AS Level Computer Science specifications for first teaching from 2015, this print student book helps students build their knowledge and master underlying computing principles and concepts. The student book develops computational thinking, programming and problem-solving skills. Suitable for all abilities, it puts computing into context and gives students a real-life view on professional applications of computing skills. Answers to end-of-chapter questions are located in the free online teacher's resource. A Cambridge Elevate enhanced edition is also available.

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The aim of this book is to provide an accessible text for students, covering each of the elements in the OCR GCSE (9-1) Computer Science specification J276. It will be invaluable both as a course text and in revision for students nearing the end of the course. It is divided into eight sections, each broken down into manageable chapters of roughly one lesson. Sections 5 and 6 of the textbook cover algorithms and programming concepts with a theoretical approach to provide students with experience of writing, tracing and debugging pseudocode solutions without the aid of a computer. These sections would complement practical programming experience. Each of the eight sections cover one of the major topics in this course, and each subtopic contains sample examination questions from past papers, which can be set as homework.

Providing guidance that helps students practice and troubleshoot their exam technique, these books send them into their exam with the confidence to aim for the best grades. - Enables students to avoid common misconceptions and mistakes by highlighting them throughout - Builds students' skills constructing and writing answers as they progress through a range of practice questions - Allows students to mark their own responses and easily identify areas for improvement using the answers in the back of the book - Helps students target their revision and focus on important concepts and skills with key objectives at the beginning of every chapter - Ensures that students maximise their time in the exam by including examiner's tips and suggestions on how to approach the questions This title has not been through the Cambridge International Examinations endorsement process.

Exam Board: OCR Level: GCSE Subject: Computer Science First Teaching: September 2016 First Exam: June 2018 Build student confidence and ensure successful progress through GCSE Computer Science. Our expert authors provide insight and guidance to meet the demands of the new OCR specification, with challenging tasks and activities to test the computational skills and knowledge required for success in their exams, and advice for successful completion of the non-examined assessment. - Builds students' knowledge and confidence through detailed topic coverage and explanation of key terms - Develops computational thinking skills with practice exercises and problem-solving tasks - Ensures progression through GCSE with regular assessment questions, that can be developed with supporting Dynamic Learning digital resources - Instils a deeper understanding and awareness of computer science, and its applications and implications in the wider world

The aim of this book is to provide a comprehensive and accessible text for students, covering Papers 1 and 2 in the latest OCR GCSE J277 Computer Science specification. It will be invaluable as a course text for students throughout the course. It is divided into eight sections, each broken down into manageable chapters of roughly one lesson. Sections 6 and 7 of the textbook cover algorithms and programming fundamentals with a theoretical approach to provide students with experience of writing, tracing and debugging pseudocode solutions without the aid of a computer. These sections would complement practical programming experience. Each of the eight sections cover one of the major topics in this course, and each subtopic contains sample examination questions from past papers, which can be set as homework.

ClearRevise OCR GCSE Computer Science J277Pg Online Limited

Exam Board: OCR Level: GCSE Subject: RS First Teaching: September 2016 First Exam: June 2018 Motivate every student to deepen their understanding and fulfil their potential by following a stimulating, well-paced course through the strengthened content requirements; produced by subject specialists and OCR's Publishing Partner. - Equips students with the detailed knowledge they

need to succeed with clear, lively explanations that make key concepts accessible to all ability levels. - Provides opportunities for students to learn, review and develop their knowledge and skills through a variety of engaging activities, discussion points and extension tasks to stretch high achievers. - Ensures that your lessons are both innovative and inclusive, supplying a bank of tasks that draw on best practice teaching methods. - Encourages students to take an active interest in every topic, using relevant news articles, real-life viewpoints and quotations from sacred texts to bring religious principles and practices to life. - Boosts students' confidence approaching assessment via practice questions and guidance on tackling different question types. - Enables you to teach the systematic study content confidently with comprehensive coverage of Christianity and Islam. OCR GCSE RS Spec  
Content covered: Christianity - Beliefs and teachings - Practices Islam - Beliefs and teachings - Practices Religion, philosophy and ethics in the modern world from a Christian perspective - Relationships and families - The existence of God - Religion, peace and conflict - Dialogue between religious and non-religious beliefs and attitudes - Covers the short course content.

These new resources have been written to match the 2016 OCR GCSE Gateway Science (9-1) specifications. Built-in assessment and differentiation supports students of all abilities and makes progress tracking easy. Maths skills and practical skills are developed throughout with ramped practice questions and differentiated learning outcomes.

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