

## Patterns In The Dark Dragon Blood 4 Lindsay Buroker

Responsible for her friend's death, Lieutenant Caslin Ahn wants nothing more than to be left alone. She no longer deserves the company of comrades or the fulfillment she felt as a Wolf Squadron fighter pilot. But a summons from the king leaves her with no choice but to rejoin her teammates. An ancient evil has been unleashed, bringing death and destruction to the nation, and they are the only ones with a chance of stopping it. Dragon Blood 6 brings back Cas, Tolemek, Ridge, Sardelle, Kaika, and Tylie, as well as her dragon, for a new epic fantasy adventure.

Colonel Ridge Zirkander isn't the model of military professionalism—he has a tendency to say exactly what's on his mind, and his record has enough demerits to wallpaper the hull of an airship—but as the best fighter pilot in the Iskandian army, he's used to a little leniency from his superiors. Until he punches the wrong diplomat in the nose and finds himself issued new orders: take command of a remote prison mine in the inhospitable Ice Blades Mountains. Ridge has never been in charge of anything larger than a flier squadron—what's he supposed to do with a frozen fortress full of murderers and rapists? Not to mention the strange woman who shows up right before he arrives... Sardelle Terushan wakes from three hundred years in a mage stasis shelter, only to realize that she is the last of the Referatu, the sorcerers who once helped protect Iskandia from conquerors. Their subterranean mountain community was blown up in a treacherous sneak attack by soldiers who feared their power. Everyone Sardelle ever knew is dead, and the sentient soulblade she has been bonded to since her youth is buried in the core of the mountain. Further, what remains of her home has been infested by bloodthirsty miners commanded by the descendants of the very soldiers who destroyed her people. Sardelle needs help to reach her soulblade—her only link to her past and her last friend in the world. Her only hope is to pretend she's one of the prisoners while trying to gain the commander's trust. But lying isn't her specialty, especially when the world has changed so much in the intervening centuries, and if Colonel Zirkander figures out who she truly is, he'll be duty-bound to sentence her to the only acceptable punishment for sorcerers: death.

It's been a week since the dragon Morishtomarc fell, and Sardelle is not convinced that Ridge is truly gone. With a companion who thinks he's a god and a soldier who would happily kill her, she heads back to the mountains to look for signs that Ridge survived. What they uncover threatens to destroy their country and all they care about. Meanwhile, the Cofah emperor is furious with Iskandia over the loss of its airships and still has a bounty on Tolemek's head. King Angulus sends Tolemek, Cas, and Kaika on a daring mission that could solve both problems... or leave them all dead. Peter DelaSangre, one of the few surviving members of the People of the Blood, mysterious creatures that are changelings during the day and slayers at night, narrates the story of his life, from his isolated youth on an island off the

coast of Miami, to his struggle to find a balance between the worlds of humans and Dragons, to his search for love with a woman of his own kind. Original.

The world's deadliest dragon, the infamous Baba Yaga, is loose on the streets of Tokyo. Dr. Rhett "Jack" Jackson and Dr. Kamala Anjali have been tasked with helping the government take down a dragon the size of a Tyrannosaurus Rex after it sends part of the city up in flames. Things worsen when they lose track of dragon in none other than Aokigahara, the Suicide Forest--a section of woods in Japan that is rumored to be one of the most haunted places on earth. They've also got the yakuza who cloned the dragon hellbent on getting her back, and they don't care who they kill in order to recapture the dragon. Jack and Kamala are joined by CIA field agent William Fry and dragon-hunting expert Juniper Snow as they infiltrate the forest to hunt the dragon before she can hurt anyone else. Between the ruthless yakuza hot on their trail and the growing mistrust in their small hunting party, it will take a miracle for Jack and Kamala to make it out alive... Of Blood and Ashes is the second book in the series, following Of Cinder and Bone.

Four tales of fantasy from a twentieth-century literary master—selected as the 1975 New York Times Outstanding Book for Children John Gardner's first children's book takes the traditional fairy tale and turns it on its head. In the title story, a meddlesome dragon meets his match. "The Tailor and the Giant" tells the story of a cowardly man who finally faces his fears. A villainous beast of burden attempts to rid himself of his master in "The Miller's Mule." And in "The Last Piece of Light," a brave young chimney-sweep saves the world from darkness. Filled with irreverent twists on the classic elements of princes and princesses, witches and wizards, and the magical realms that they inhabit, Dragon, Dragon is a collection of fun and fantastic tales to be cherished by readers of all ages.

"The New York Times and USA Today bestselling series soars to even greater heights with a new prophecy and five new dragonets ready to claim their destiny! Peril has been loyal to Queen Scarlet, who used her fatal firescales to kill countless dragons in the SkyWing arena. Now, Peril is loyal to Clay, the only dragonet who has ever been her friend. So when Scarlet threatens Jade Mountain Academy, Peril sets off to find her former queen, stop her, and save the day, no matter what it takes. There's just one problem: a strangely persistent SeaWing, Turtle, insists on coming along, too. Turtle is worried about his friends, who left to search for Scarlet and haven't returned. Peril is worried that she might accidentally burn Turtle -- or burn him on purpose, for being so annoying -- and frustrated that she keeps saying and doing the wrong things. She can't escape her firescales, and she can't escape her reputation as the deadliest dragon in Pyrrhia. So when she's offered a chance to trade everything for a second chance, Peril has to decide who she's really loyal to . . . and whether her own scales might actually be worth saving."

Aram Raythe has the power to challenge the gods. He just doesn't know it yet. Aram thinks he's nothing but a misfit from

a small fishing village in a dark corner of the world. As far as Aram knows, he has nothing, with hardly a possession to his name other than a desire to make friends and be accepted by those around him, which is something he's never known. But Aram is more. Much, much more. Unknown to him, Aram bears within him a gift so old and rare that many people would kill him for it, and there are others who would twist him to use for their own sinister purposes. These magics are so potent that Aram earns a place at an academy for warrior mages training to earn for themselves the greatest place of honor among the armies of men: dragon riders. Aram will have to fight for respect by becoming not just a dragon rider, but a Champion, the caliber of mage that hasn't existed in the world for hundreds of years. And the land needs a Champion. Because when a dark god out of ancient myth arises to threaten the world of magic, it is Aram the world will turn to in its hour of need.

The Little Book of Drawing Dragons & Fantasy Characters shows artists of all skill levels how to draw their favorite fantasy creatures, including dragons, fairies, and other mythical beasts.

Moving into a rundown Victorian house with a vampire living in the basement isn't as bad as I thought, but things go from weird to weirder when a badly injured gnome collapses in my back yard. The surprising part? It's my friend Nin's long-lost grandfather. Since he's unconscious, we can't figure out who's chasing him, or where he's been all these years, but if we can't help him, he'll die. To make matters worse, there's a new dragon in town. A female dragon. Everyone knows females are more dangerous than the males, and this one takes an instant dislike to me. It seems that she wants to date my mate, Zav, and has his mother's approval. If I can't avoid her wrath and find a way to cure the gnome, Nin's going to lose her grandfather, and I'm going to end up deader than the vampire in the basement.

In the conclusion to the "Wheel of Time" series, all of humanity is in peril as Rand al'Thor moves forward to break the seals on the Dark One's prison and the Last Battle will determine the fate of the world.

General Ridgewalker Zirkander is getting married. Sardelle—the woman who's battled dragons, shamans, and countless enemy soldiers at his side—has accepted his proposal, and it's the perfect time for a wedding. It's been two months since any dragons or sorceresses attacked the city, the Cofah haven't come after their kidnapped emperor, and King Angulus has stopped yelling at Ridge for his inadvertent role in destroying the castle. Yes, it's the perfect time for a wedding. Never mind that the resident dragon who thinks he's a god is pressuring Ridge to build a temple for him, or that the pirate-turned-scientist Tolemek has disappeared. Or that Ridge's mother is on the verge of discovering that magic exists and her future daughter-in-law is a sorceress. These are small hiccups, and the wedding will go smoothly. Ridge is sure of it. Really.

Brave young dragon Firedrake and his orphan friend Ben start a perilous journey to the legendary Rim of Heaven. But close behind is a heartless monster who aches to destroy the very last dragons on earth...

When Lieutenant Caslin Ahn joined Wolf Squadron, she was prepared for the reality that she might one day be killed in the line of

duty. She was less prepared for being shot down, assumed dead by her own people, and dragged off to the Cofah Empire as a prisoner of war. As if being thrust into a dungeon and interrogated wasn't bad enough, the sadistic commandant decides to give her a cellmate: the notorious pirate Deathmaker. Given the crimes he's committed against Iskandia, Cas owes it to her people to try and kill him. Part warrior and part scientist, Tolemek "Deathmaker" Targoson has not only slain thousands with his deadly concoctions, but he has a special loathing for Iskandian pilots. It was Ahn's commander, Colonel Zirkander, who ruined his military career, forcing him to leave his country in shame and join a pirate organization. Years later, he uses his dreadful reputation like a shield to keep people away; all he wants is to be left alone to work in his laboratory. But when fate lands him in a cell with Zirkander's protégé, he sees a chance for revenge. Why kill the lieutenant when he can use her to get to his old nemesis? There's just one problem: it's hard to plot against your enemies when you're in prison with them. Cas and Tolemek will have to work together if they hope to escape the Cofah dungeon. In the process, they may find that neither is what the other expects, and that they have far greater problems to worry about than ensnaring each other ... Deathmaker is a full-length 85,000-word novel. It is set after the events in *Balanced on the Blade's Edge*, but it can be enjoyed even if you haven't read the first book. The Dragon Blood series reading order: Book 1: *Balanced on the Blade's Edge* Book 2: *Deathmaker* Book 3: *Blood Charged*.

Dragons have returned to the world, and they're wreaking havoc on human civilizations. Only one man has the power to stop them. Born an outcast who's never fit in, Telryn "Trip" Yert has spent his entire life hiding a secret that could get him killed: In a world where magic is forbidden, the ancient blood of dragons flows through his veins. Joined by a snarky sentient sword, a band of equally snarky allies, and the smart scholarly woman he longs to impress, Trip must master his powers, learn the secrets of his heritage, and go on a quest to save mankind. If he fails, dragons may take over the world and enslave all of humanity. This is the complete five-novel *Heritage of Power* series, full of adventure, romance, and fast-paced page turning fun. It includes: 1. *Dragon Storm* 2. *Revelations* 3. *Origins* 4. *Unraveled* 5. *Gold Dragon*

*The Dragon Knight* is the second book of Gordon R. Dickson's *Dragon Knight* series. The novel begins five months after the battle at *Loathly Tower* which took place in *The Dragon and The George*.

*The Iron Man* describes the unexpected arrival in England of a mysterious giant "metal man" who wreaks havoc on the countryside by attacking the neighbouring farms and eating all their machinery. A young boy called Hogarth befriends him and he and the extraordinary being end up defending and saving the earth when it is attacked by a fearsome "space-bat-angel-dragon" from outer space.

Everyone knows dragons have been extinct for over a thousand years. Everyone is wrong. At least one dragon remains, and military scientists from the Cofah Empire are experimenting with its blood, using the magical substance to power deadly new weapons that could be used to bring the world to its knees. That's a concern for Zirkander, Cas, and the rest of the Iskandians, but all Tolemek wants is to find his missing sister. The last time he saw her, their father had locked her in an asylum because of a mental illness with no cure. Now the military has taken her. What use the Cofah have for her, Tolemek can only guess, but he is

certain she is in danger. He must save her before it's too late. But her fate is inexplicably tied to the dragon's, and he must find it to find her.

For centuries, wizard kings have ruled the world from their elite sky cities, battling each other to add to their wealth and power, while using normal human beings as pawns. Those without magic struggle to feed their families and live in constant fear of bringing down the wrath of their tyrannical masters. Something must change. But great heroes have tried and failed. Rebellions have been quashed, villages enslaved, and warriors executed. Who is left to fight? In the shadow of an active volcano, a small band of downtrodden soldiers and bookish archaeologists hope to find an ancient portal that allows travel to other worlds.

Somewhere out there are the allies they need to win the war against their oppressors. Maybe they can even find the dragons that are believed to have built the ancient portals. With such powerful allies, they could finally end the wizards' corrupt rule and bring freedom and prosperity to all of humanity. But our heroes are not the only ones who hunt for the portal, and the wizard rulers will do whatever it takes to keep their power?

Sardelle Terushan, sorceress and healer, should be lying low. Magic is forbidden in Iskandia, and magic users are drowned, shot, or otherwise slain. The problem? She's fallen in love with ace fighter pilot and national hero, Colonel Ridge Zirkander, a man whom everybody notices, including the king. It's not long before Sardelle has spies dogging her steps and people trying to blow her up. Worse, her presence is jeopardizing Ridge's career. If she can't find a solution to the nation's centuries-old hatred of magic, the only way to protect Ridge-and herself-may be to leave. Ridge Zirkander isn't used to worrying about more than shooting down Cofah airships and keeping the officers in his squadron alive, but his world has gotten more complicated since giving his heart to Sardelle. It's difficult to keep people from noticing a mysterious and enigmatic woman, not to mention her chatty sentient sword. He's been passing her off as an archaeologist to his fellow pilots, but when the king calls him in to a private meeting, Ridge fears his secret has been discovered. But the king-and the rest of the country-has a greater problem. Cofah military scientists have acquired something that shouldn't exist in the world any longer: dragon blood. In addition to having countless mysterious properties, it's a powerful energy source that can be used to create devastating weapons. Ridge, Sardelle, and their allies must travel to the empire as part of a secret strike force to steal the dragon blood. If they fail, the Cofah will finally have the power to destroy all of Iskandia.

An elite forces officer with a dreadful reputation. A bookish paleontologist with a love for mysteries. An ancient stronghold full of secrets that will take both of them to unearth. Professor Lilah Zirkander (yes, she's related to the famous pilot, and no, she can't get him to autograph your undergarments) is looking forward to a summer in the paleontology lab, researching and cataloging new fossils. But that summer takes an unexpected turn when the king sends her into the Ice Blades to a secret mine where ancient dragon bones have been discovered. Rumor has it that they're cursed and dangerous, but Lilah is more concerned about dealing with the outpost commander, a fierce officer with the temperament of a crabby badger. As punishment for irking the king, Colonel Vann Therrik is overseeing the hardened criminals working in the remote Magroth Crystal Mines. He would like a chance to

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redeem himself—and escape the loathsome duty station—but nothing is going his way. Cursed fossils have delayed production, miners are trying to escape, and now a scientist has shown up, making demands on his time. Worse, she's the cousin of his nemesis General Zirkander. As if one Zirkander in his world wasn't bad enough. Investigating the fossils leads Lilah and Vann into the depths of Magroth Mountain where centuries-old secrets lurk, and a long-forgotten threat stalks the passages. To have any chance at survival, they'll have to work together and perhaps learn that neither is what the other expected. Shattered Past is a stand-alone novel set in the author's Dragon Blood world.

Chris d'Lacey's wonderful storytelling takes us on a journey with familiar characters - in an unfamiliar place. Evil Aunts, intriguing firebirds and a dangerous universe await in another action-packed, compelling story.

Beautiful and detailed Viking coloring book to unleash your warrior creativity! Perfect for both kids and adults who love Viking mythology, history and lore. Male and female vikings, boats, weapons and more!

The well-known astronomer and astrobiologist surveys current knowledge of the development of intelligence on Earth in various forms of life and explains his persuasion that intelligence must have developed along similar lines throughout the universe

A thrilling new series soars above the competition and redefines middle-grade fantasy fiction for a new generation!The seven dragon tribes have been at war for generations, locked in an endless battle over an ancient, lost treasure. A secret movement called the Talons of Peace is determined to bring an end to the fighting, with the help of a prophecy -- a foretelling that calls for great sacrifice.Five dragonets are collected to fulfill the prophecy, raised in a hidden cave and enlisted, against their will, to end the terrible war.But not every dragonet wants a destiny. And when the select five escape their underground captors to look for their original homes, what has been unleashed on the dragon world may be far more than the revolutionary planners intended . . .

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2020 PRISM Award Winner: Fantasy He thinks you are the thief... Shyla is a researcher who resides in the underground desert city of Zirdai, which is ruled by the wealthy Water Prince and brutal Heliacal Priestess. Even though Shyla is sun-kissed - an outcast, considered cursed by the Sun Goddess - she is still renowned for uncovering innumerable archaic facts, lost artefacts, ancient maps, and obscure historical documents. Her quiet life is about to change when Banqui, an archaeologist, enlists her services to find The Eyes of Tamburah: legendary gemstones that bestow great magic on their wielder. These ancient objects can tip the balance of power and give whoever possesses them complete control of the city. But chaos erupts when The Eyes are stolen soon after they're found - and Shyla is blamed for the theft. Forced to flee, with the Prince's soldiers and the Priestess' deacons on her trail, Shyla must recover the jewels and clear her name. A quest that will unearth secrets even more valuable than The Eyes of Tamburah themselves...

Dragon Outcast continues E.E. Knight's thrilling fantasy series about a brood of young dragon siblings-each unique, each

powerful, and each fated to battle the other to the end. Here, the darkest of the dragons is introduced as he strives to make himself the strongest-and the last-of his brethren...

The New York Times and USA Today bestselling series soars to even greater heights with a new prophecy and five new dragonets ready to claim their destiny! Daring mission... or deadly mistake? Winter has been a disappointment to his royal IceWing family his whole life. When his sister, Icicle, runs away from Jade Mountain Academy, fleeing terrible crimes and possibly planning to commit more, Winter knows that they both need a second chance to make things right -- if only he can find her. Winter's new clawmates, Moon, Qibli, and Kinkajou, won't let him make this dangerous journey alone. They don't seem to understand that IceWings, the most superior of all dragon tribes, can fix their own problems. When their search leads the dragonets straight into Queen Scarlet's vicious talons, Winter is grateful to have some help. But even the bravest dragons can't follow him to the Ice Kingdom, where he'll have to face the greatest threat of all: his own family.

For ten years, I've been using a magical sword that I won in battle to ruthlessly slay enemies, break evil artifacts, and open stubborn pickle jars, but I don't know much about it. That's about to change. Thanks to the fact that I'm dating a powerful dragon, I can get a ride to the dwarven home world, and we're going to research the sword's roots. Not that I care much about its history, mind you, but several allies and enemies have suggested it can do a lot more than whack things. Considering the magical bad guys I fight are always stronger, faster, and more powerful than I am, I need every advantage I can get. There's just one problem: a half-dwarf thief has shown up and says she's the rightful heir to the sword. I want to believe it's a scam and can't possibly be true, but I didn't get the sword in the most legitimate manner. If I have to give it up, I might not be able to do my job anymore, and just as bad, I'll be a target for all the bad guys who have been waiting for an opportunity to take me down.

In the epic finale to New York Times bestselling author Julie Kagawa's Shadow of the Fox trilogy, the scroll has been taken, and no one is safe. To save everyone she loves from imminent death, kitsune shapeshifter Yumeko gave up the final piece of the Scroll of a Thousand Prayers. Now she and her ragtag band of companions must make one desperate final effort to stop the Master of Demons from using the scroll to call the Great Kami Dragon and make the wish that will plunge the empire into chaos. Shadow clan assassin Kage Tatsumi has regained control of his body and agreed to a true deal with the devil—the demon inside him, Hakaimono. They will share his body and work with Yumeko to stop a madman, and to separate Hakaimono from Tatsumi and the cursed sword that trapped the demon for nearly a millennium. But even with their combined skills and powers, this unlikely team of heroes knows the forces of evil may be impossible to overcome. And there is another player in the battle for the scroll, a player who has been watching, waiting

for the right moment to pull strings that no one even realized existed...until now. Books in the Shadow of the Fox trilogy:  
Shadow of the Fox Soul of the Sword Night of the Dragon

A tough, snarky heroine and an aloof dragon shifter must work together to save Seattle in this new urban fantasy series. Our heroes have escaped with the ancient dragon gate, rekindling their hope of finding allies on other worlds, but powerful enemies are right behind them. Unfortunately, Jak and Jadora must decipher the gate's secrets before they can use it. That's a difficult task with mages from numerous kingdoms hunting them, Lord Malek stalking Jadora through magical dreams, and a new threat lurking deep within the jungle. Faced by overwhelming odds, Jak and Jadora may be forced to work with the only man who can keep them alive: Malek. But what price will they have to pay for his protection?

Ridge, Sardelle, and their comrades may have rescued Tolemek's sister and freed the dragon, but trouble awaits at home. The king is missing, a secret organization is hunting sorcerers, and the capital is more vulnerable than ever to enemy attack. Worst of all, at least from Ridge's point of view, someone put that jackass Colonel Therrik in charge of the flier battalion. Ridge and his allies have a lot of problems to fix, but they can't show their faces in the capital without being arrested or shot. This time, it's going to take a lot more than magic to save the country. The Blade's Memory is the fifth installment in the Dragon Blood series.

"In 1210 AD, Uma, a Healer raised by a tribe of people native to Wilde Island, must complete an impossible task for the English queen or be burned alive, and her only ally is the part dragon, part fairy Pendragon prince who is struggling with a secret of his own"--

Perfect for fans of Wing & Claw, this must-have middle grade novel is from We Need Diverse Books cofounder Ellen Oh! "Filled with strange terrains, creatures, and magic, this is an enthralling read!"—Soman Chainani, author of the New York Times bestselling School for Good and Evil series "By drawing inspiration from Korean lore and culture, Ellen Oh is helping to reinvigorate the fantasy genre. Readers will love The Dragon Egg Princess for its humor, inventive magic, and thrilling action!" —Linda Sue Park, Newbery Medalist and New York Times bestselling author In a kingdom filled with magic, Jiho Park and his family are an anomaly—magic doesn't affect them. Jiho comes from a long line of forest rangers who protect the Kidahara—an ancient and mysterious wood that is home to powerful supernatural creatures. But Jiho wants nothing to do with the dangerous forest. Five years ago, his father walked into the Kidahara and disappeared. Just like the young Princess Koko, the only daughter of the kingdom's royal family. Jiho knows better than anyone else the horrors that live deep in the magical forest and how those who go in never come back. Now the forest is in danger from foreign forces that want to destroy it, and a long-forgotten evil that's been lurking deep in the Kidahara for centuries finally begins to awaken. Can a magic-less boy, a fierce bandit leader, and a lost princess join forces and save their worlds before it's too late?

One cold rainy day when my father was a little boy, he met an old alley cat on his street. The cat was very drippy and uncomfortable so my father said, "Wouldn't you like to come home with me?" This surprised the cat—she had never before met anyone who cared about old alley cats—but she said, "I'd be very much obliged if I could sit by a warm furnace, and perhaps have a saucer of milk."

I'm Val Thorvald, tough butt-kicking assassin and soon-to-be wife of Lord Zavryd'nokquetal. He's a dragon from another world, and he's haughty, arrogant, and has horrible taste in footwear, but I love him. Our wedding is going to be amazing. At least? I'd like to think so. But when the coffee shop I'm a co-owner of gets bombed, our youngest employee goes missing, and the entire elven family I didn't know I had shows up for a visit, my wedding preparations take an alarming turn. Oh, and did I mention that Zav's clan is coming to the wedding? Dozens



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of dragons flying into the Seattle area. What could possibly go wrong?

Darkness is unleashed. Demons awaken and feed on life. Packs of C'Lupuc--the abominable wolf-human servants of the Darklord--emerge from their hiding ready to serve their master once more. The numbers of the Red Clan increase, and their master awakens. The Second Race cannot defeat them alone. Will the First Race return from their exile to fight side-by-side with the m'athêrred rî Lûmea, the descendants of those who pursued them from their once great cities? Only one can unite those who would serve the Light, but will Gilthiel be too late? As an infant, he has the power to change the hearts of men with a touch, but he is far from ready to battle dark forces. A world hangs in the balance, caught between two forces at war...

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