

Pattern Classification Duda Second Edition

"A First Course in Machine Learning by Simon Rogers and Mark Girolami is the best introductory book for ML currently available. It combines rigor and precision with accessibility, starts from a detailed explanation of the basic foundations of Bayesian analysis in the simplest of settings, and goes all the way to the frontiers of the subject such as infinite mixture models, GPs, and MCMC." —Devdatt Dubhashi, Professor, Department of Computer Science and Engineering, Chalmers University, Sweden "This textbook manages to be easier to read than other comparable books in the subject while retaining all the rigorous treatment needed. The new chapters put it at the forefront of the field by covering topics that have become mainstream in machine learning over the last decade." —Daniel Barbara, George Mason University, Fairfax, Virginia, USA "The new edition of A First Course in Machine Learning by Rogers and Girolami is an excellent introduction to the use of statistical methods in machine learning. The book introduces concepts such as mathematical modeling, inference, and prediction, providing 'just in time' the essential background on linear algebra, calculus, and probability theory that the reader needs to understand these concepts." —Daniel Ortiz-Arroyo, Associate Professor, Aalborg University Esbjerg, Denmark "I was impressed by how closely the material aligns with the needs of an introductory course on machine learning, which is its greatest strength...Overall, this is a pragmatic and helpful book, which is well-aligned to the needs of an introductory course and one that I will be looking at for my own students in coming months." —David Clifton, University of Oxford, UK "The first edition of this book was already an excellent introductory text on machine learning for an advanced undergraduate or taught masters level course, or indeed for anybody who wants to learn about an interesting and important field of computer science. The additional chapters of advanced material on Gaussian process, MCMC and mixture modeling provide an ideal basis for practical projects, without disturbing the very clear and readable exposition of the basics contained in the first part of the book." —Gavin Cawley, Senior Lecturer, School of Computing Sciences, University of East Anglia, UK "This book could be used for junior/senior undergraduate students or first-year graduate students, as well as individuals who want to explore the field of machine learning...The book introduces not only the concepts but the underlying ideas on algorithm implementation from a critical thinking perspective." —Guangzhi Qu, Oakland University, Rochester, Michigan, USA

Machine learning allows computers to learn and discern patterns without actually being programmed. When Statistical techniques and machine learning are combined together they are a powerful tool for analysing various kinds of data in many computer science/engineering areas including, image processing, speech processing, natural language processing, robot control, as well as in fundamental sciences such as biology, medicine, astronomy, physics, and materials. Introduction to Statistical Machine Learning provides a general introduction to machine learning that covers a wide range of topics concisely and will help you bridge the gap between theory and practice. Part I discusses the fundamental concepts of statistics and probability that are used in describing machine learning algorithms. Part II and Part III explain the two major approaches of machine learning techniques; generative methods and discriminative methods. While Part III provides an in-depth look at advanced topics that play essential roles in making machine learning algorithms more useful in practice. The accompanying MATLAB/Octave programs provide you with the necessary practical skills needed to accomplish a wide range of data analysis tasks. Provides the necessary background material to understand machine learning such as statistics, probability, linear algebra, and calculus. Complete coverage of the generative approach to statistical pattern recognition and the discriminative approach to statistical machine learning. Includes MATLAB/Octave programs so that readers can test the algorithms numerically and acquire both mathematical and practical skills in a wide range of data analysis tasks Discusses a wide range of applications in machine learning and statistics and provides examples drawn from image processing, speech processing, natural language processing, robot control, as well as biology, medicine, astronomy, physics, and materials.

Pattern Classification John Wiley & Sons

Collects essays concerning how close we are to building computers that are as intelligent, devious, and emotional as the computer in the classic film, 2001

This book constitutes the refereed proceedings of the First International Conference on Pattern Recognition and Machine Intelligence, PReMI 2005, held in Kolkata, India in December 2005. The 108 revised papers presented together with 6 keynote talks and 14 invited papers were carefully reviewed and selected from 250 submissions. The papers are organized in topical sections on clustering, feature selection and learning, classification, neural networks and applications, fuzzy logic and applications, optimization and representation, image processing and analysis, video processing and computer vision, image retrieval and data mining, bioinformatics application, Web intelligence and genetic algorithms, as well as rough sets, case-based reasoning and knowledge discovery.

Offering accessible and nuanced coverage, Richard W. Hamming discusses theories of probability with unique clarity and depth. Topics covered include the basic philosophical assumptions, the nature of stochastic methods, and Shannon entropy. One of the best introductions to the topic, The Art of Probability is filled with unique insights and tricks worth knowing.

This volume features key contributions from the International Conference on Pattern Recognition Applications and Methods, (ICPRAM 2012,) held in Vilamoura, Algarve, Portugal from February 6th-8th, 2012. The conference provided a major point of collaboration between researchers, engineers and practitioners in the areas of Pattern Recognition, both from theoretical and applied perspectives, with a focus on mathematical methodologies. Contributions describe applications of pattern recognition techniques to real-world

problems, interdisciplinary research, and experimental and theoretical studies which yield new insights that provide key advances in the field. This book will be suitable for scientists and researchers in optimization, numerical methods, computer science, statistics and for differential geometers and mathematical physicists.

The goal of machine learning is to program computers to use example data or past experience to solve a given problem. Many successful applications of machine learning exist already, including systems that analyze past sales data to predict customer behavior, optimize robot behavior so that a task can be completed using minimum resources, and extract knowledge from bioinformatics data. Introduction to Machine Learning is a comprehensive textbook on the subject, covering a broad array of topics not usually included in introductory machine learning texts. Subjects include supervised learning; Bayesian decision theory; parametric, semi-parametric, and nonparametric methods; multivariate analysis; hidden Markov models; reinforcement learning; kernel machines; graphical models; Bayesian estimation; and statistical testing. Machine learning is rapidly becoming a skill that computer science students must master before graduation. The third edition of Introduction to Machine Learning reflects this shift, with added support for beginners, including selected solutions for exercises and additional example data sets (with code available online). Other substantial changes include discussions of outlier detection; ranking algorithms for perceptrons and support vector machines; matrix decomposition and spectral methods; distance estimation; new kernel algorithms; deep learning in multilayered perceptrons; and the nonparametric approach to Bayesian methods. All learning algorithms are explained so that students can easily move from the equations in the book to a computer program. The book can be used by both advanced undergraduates and graduate students. It will also be of interest to professionals who are concerned with the application of machine learning methods.

This book constitutes the refereed proceedings of the 6th International Conference on Pattern Recognition in Bioinformatics, PRIB 2011, held in Delft, The Netherlands, in November 2011. The 29 revised full papers presented were carefully reviewed and selected from 35 submissions. The papers cover the wide range of possible applications of bioinformatics in pattern recognition: novel algorithms to handle traditional pattern recognition problems such as (bi)clustering, classification and feature selection; applications of (novel) pattern recognition techniques to infer and analyze biological networks and studies on specific problems such as biological image analysis and the relation between sequence and structure. They are organized in the following topical sections: clustering, biomarker selection and classification, network inference and analysis, image analysis, and sequence, structure, and interactions.

'Readers will emerge with a rigorous statistical grounding in the theory of how to construct and train neural networks in pattern recognition' New Scientist

Correlation is a robust and general technique for pattern recognition and is used in many applications, such as automatic target recognition, biometric recognition and optical character recognition. The design, analysis and use of correlation pattern recognition algorithms requires background information, including linear systems theory, random variables and processes, matrix/vector methods, detection and estimation theory, digital signal processing and optical processing. This book provides a needed review of this diverse background material and develops the signal processing theory, the pattern recognition metrics, and the practical application know-how from basic premises. It shows both digital and optical implementations. It also contains technology presented by the team that developed it and includes case studies of significant interest, such as face and fingerprint recognition. Suitable for graduate students taking courses in pattern recognition theory, whilst reaching technical levels of interest to the professional practitioner.

Statistical pattern recognition is a very active area of study and research, which has seen many advances in recent years. New and emerging applications - such as data mining, web searching, multimedia data retrieval, face recognition, and cursive handwriting recognition - require robust and efficient pattern recognition techniques. Statistical decision making and estimation are regarded as fundamental to the study of pattern recognition. Statistical Pattern Recognition, Second Edition has been fully updated with new methods, applications and references. It provides a comprehensive introduction to this vibrant area - with material drawn from engineering, statistics, computer science and the social sciences - and covers many application areas, such as database design, artificial neural networks, and decision support systems. * Provides a self-contained introduction to statistical pattern recognition. * Each technique described is illustrated by real examples. * Covers Bayesian methods, neural networks, support vector machines, and unsupervised classification. * Each section concludes with a description of the applications that have been addressed and with further developments of the theory. * Includes background material on dissimilarity, parameter estimation, data, linear algebra and probability. * Features a variety of exercises, from 'open-book' questions to more lengthy projects. The book is aimed primarily at senior undergraduate and graduate students studying statistical pattern recognition, pattern processing, neural networks, and data mining, in both statistics and engineering departments. It is also an excellent source of reference for technical professionals working in advanced information development environments.

A self-contained and coherent account of probabilistic techniques, covering: distance measures, kernel rules, nearest neighbour rules, Vapnik-Chervonenkis theory, parametric classification, and feature extraction. Each chapter concludes with problems and exercises to further the readers understanding. Both research workers and graduate students will benefit from this wide-ranging and up-to-date account of a fast-moving field.

About The Book: This book explores the heart of pattern recognition concepts, methods and applications using statistical, syntactic and neural approaches. Divided into four sections, it clearly demonstrates the similarities and differences among the three approaches. The second part deals with the statistical pattern recognition approach, starting with a simple example and finishing with unsupervised learning through clustering. Section three discusses the syntactic approach and explores such topics as the capabilities of

string grammars and parsing; higher dimensional representations and graphical approaches. Part four presents an excellent overview of the emerging neural approach including an examination of pattern associations and feedforward nets. Along with examples, each chapter provides the reader with pertinent literature for a more in-depth study of specific topics.

The field of digital image segmentation is continually evolving. Most recently, the advanced segmentation methods such as Template Matching, Spatial and Temporal ARMA Processes, Mean Shift Iterative Algorithm, Constrained Compound Markov Random Field (CCMRF) model and Statistical Pattern Recognition (SPR) methods form the core of a modernization effort that resulted in the current text. This new edition of "Advanced Image Segmentation" is but a reflection of the significant progress that has been made in the field of image segmentation in just the past few years. The book presented chapters that highlight frontier works in image information processing.

The significantly expanded and updated new edition of a widely used text on reinforcement learning, one of the most active research areas in artificial intelligence. Reinforcement learning, one of the most active research areas in artificial intelligence, is a computational approach to learning whereby an agent tries to maximize the total amount of reward it receives while interacting with a complex, uncertain environment. In Reinforcement Learning, Richard Sutton and Andrew Barto provide a clear and simple account of the field's key ideas and algorithms. This second edition has been significantly expanded and updated, presenting new topics and updating coverage of other topics. Like the first edition, this second edition focuses on core online learning algorithms, with the more mathematical material set off in shaded boxes. Part I covers as much of reinforcement learning as possible without going beyond the tabular case for which exact solutions can be found. Many algorithms presented in this part are new to the second edition, including UCB, Expected Sarsa, and Double Learning. Part II extends these ideas to function approximation, with new sections on such topics as artificial neural networks and the Fourier basis, and offers expanded treatment of off-policy learning and policy-gradient methods. Part III has new chapters on reinforcement learning's relationships to psychology and neuroscience, as well as an updated case-studies chapter including AlphaGo and AlphaGo Zero, Atari game playing, and IBM Watson's wagering strategy. The final chapter discusses the future societal impacts of reinforcement learning.

This 1996 book explains the statistical framework for pattern recognition and machine learning, now in paperback.

This thoroughly revised second edition provides an updated treatment of numerical linear algebra techniques for solving problems in data mining and pattern recognition. Adopting an application-oriented approach, the author introduces matrix theory and decompositions, describes how modern matrix methods can be applied in real life scenarios, and provides a set of tools that students can modify for a particular application. Building on material from the first edition, the author discusses basic graph concepts and their matrix counterparts. He introduces the graph Laplacian and properties of its eigenvectors needed in spectral partitioning and describes spectral graph partitioning applied to social networks and text classification. Examples are included to help readers visualize the results. This new edition also presents matrix-based methods that underlie many of the algorithms used for big data. The book provides a solid foundation to further explore related topics and presents applications such as classification of handwritten digits, text mining, text summarization, PageRank computations related to the Google search engine, and facial recognition. Exercises and computer assignments are available on a Web page that supplements the book. This book is primarily for undergraduate students who have previously taken an introductory scientific computing/numerical analysis course and graduate students in data mining and pattern recognition areas who need an introduction to linear algebra techniques.

1. This book constitutes the refereed proceedings of the 4th Workshop on Document Analysis and Recognition, DAR 2018, held in Conjunction with ICVGIP 2018, in Hyderabad, India, in December 2018. The 12 revised full papers and 2 short papers presented were carefully reviewed and selected from 22 submissions. The papers are organized in topical sections: document layout analysis and understanding; handwriting recognition and symbol spotting; character and word segmentation; handwriting analysis; datasets and performance evaluation.

The first edition, published in 1973, has become a classic reference in the field. Now with the second edition, readers will find information on key new topics such as neural networks and statistical pattern recognition, the theory of machine learning, and the theory of invariances. Also included are worked examples, comparisons between different methods, extensive graphics, expanded exercises and computer project topics. An Instructor's Manual presenting detailed solutions to all the problems in the book is available from the Wiley editorial department.

This volume, written by leading researchers, presents methods of combining neural nets to improve their performance. The techniques include ensemble-based approaches, where a variety of methods are used to create a set of different nets trained on the same task, and modular approaches, where a task is decomposed into simpler problems. The techniques are also accompanied by an evaluation of their relative effectiveness and their application to a variety of problems.

This book constitutes the refereed proceedings of the 12th International Workshop on Structural and Syntactic Pattern Recognition, SSPR 2008 and the 7th International Workshop on Statistical Techniques in Pattern Recognition, SPR 2008, held jointly in Orlando, FL, USA, in December 2008 as a satellite event of the 19th International Conference of Pattern Recognition, ICPR 2008. The 56 revised full papers and 42 revised poster papers presented together with the abstracts of 4 invited papers were carefully reviewed and selected from 175 submissions. The papers are organized in topical sections on graph-based methods, probabilistic and stochastic structural models for PR, image and video analysis, shape analysis, kernel methods, recognition and classification, applications, ensemble methods, feature selection, density estimation and clustering, computer vision and biometrics, pattern recognition and applications, pattern recognition, as well as feature selection and clustering.

In recent years machine learning has made its way from artificial intelligence into areas of administration, commerce, and industry. Data mining is perhaps the most widely known demonstration of this migration, complemented by less publicized applications of machine learning like adaptive systems in industry, financial prediction, medical diagnosis and the construction of user profiles for Web browsers.

This book presents the capabilities of machine learning methods and ideas on how these methods could be used to solve real-world problems. The first ten chapters assess the current state of the art of machine learning, from symbolic concept learning and conceptual clustering to case-based reasoning, neural networks, and genetic algorithms. The second part introduces the reader to innovative applications of ML techniques in fields such as data mining, knowledge discovery, human language technology, user modeling, data analysis, discovery science, agent technology, finance, etc.

The objective of Document Analysis and Recognition (DAR) is to recognize the text and graphical components of a document and to extract information. With ?rst papers dating back to the 1960's, DAR is a mature but still gr- ing research?eld with consolidated and known techniques. Optical Character Recognition (OCR) engines are some of the most widely recognized pr- ucts of the research in this ?eld, while

broader DAR techniques are nowadays studied and applied to other industrial and office automation systems. In the machine learning community, one of the most widely known - search problems addressed in DAR is recognition of unconstrained handwritten characters which has been frequently used in the past as a benchmark for evaluating machine learning algorithms, especially supervised classifiers. However, developing a DAR system is a complex engineering task that involves the integration of multiple techniques into an organic framework. A reader may feel that the use of machine learning algorithms is not appropriate for other DAR tasks than character recognition. On the contrary, such algorithms have been massively used for nearly all the tasks in DAR. With large emphasis being devoted to character recognition and word recognition, other tasks such as pre-processing, layout analysis, character segmentation, and signature verification have also benefited much from machine learning algorithms.

This book adopts a detailed and methodological algorithmic approach to explain the concepts of pattern recognition. While the text provides a systematic account of its major topics such as pattern representation and nearest neighbour based classifiers, current topics — neural networks, support vector machines and decision trees — attributed to the recent vast progress in this field are also dealt with.

Introduction to Pattern Recognition and Machine Learning will equip readers, especially senior computer science undergraduates, with a deeper understanding of the subject matter.

Contents: Introduction Types of Data Feature Extraction and Feature Selection Bayesian Learning Classification Classification Using Soft Computing Techniques Data Clustering Soft Clustering Application — Social and Information Networks Readership: Academics and working professionals in computer science. Key Features: The algorithmic approach taken and the practical issues dealt with will aid the reader in writing programs and implementing methods Covers recent and advanced topics by providing working exercises, examples and illustrations in each chapter Provides the reader with a deeper understanding of the subject matter Keywords: Clustering; Classification; Supervised Learning; Soft Computing

Introduction to Pattern Recognition: A Matlab Approach is an accompanying manual to Theodoridis/Koutroumbas' Pattern Recognition. It includes Matlab code of the most common methods and algorithms in the book, together with a descriptive summary and solved examples, and including real-life data sets in imaging and audio recognition. This text is designed for electronic engineering, computer science, computer engineering, biomedical engineering and applied mathematics students taking graduate courses on pattern recognition and machine learning as well as R&D engineers and university researchers in image and signal processing/analysis, and computer vision. Matlab code and descriptive summary of the most common methods and algorithms in Theodoridis/Koutroumbas, Pattern Recognition, Fourth Edition Solved examples in Matlab, including real-life data sets in imaging and audio recognition Available separately or at a special package price with the main text (ISBN for package: 978-0-12-374491-3) Covering all the main approaches in state-of-the-art machine learning research, this will set a new standard as an introductory textbook.

Observing the environment and recognising patterns for the purpose of decision making is fundamental to human nature. This book deals with the scientific discipline that enables similar perception in machines through pattern recognition (PR), which has application in diverse technology areas. This book is an exposition of principal topics in PR using an algorithmic approach. It provides a thorough introduction to the concepts of PR and a systematic account of the major topics in PR besides reviewing the vast progress made in the field in recent times. It includes basic techniques of PR, neural networks, support vector machines and decision trees. While theoretical aspects have been given due coverage, the emphasis is more on the practical. The book is replete with examples and illustrations and includes chapter-end exercises. It is designed to meet the needs of senior undergraduate and postgraduate students of computer science and allied disciplines.

During the past decade there has been an explosion in computation and information technology. With it have come vast amounts of data in a variety of fields such as medicine, biology, finance, and marketing. The challenge of understanding these data has led to the development of new tools in the field of statistics, and spawned new areas such as data mining, machine learning, and bioinformatics. Many of these tools have common underpinnings but are often expressed with different terminology. This book describes the important ideas in these areas in a common conceptual framework. While the approach is statistical, the emphasis is on concepts rather than mathematics. Many examples are given, with a liberal use of color graphics. It should be a valuable resource for statisticians and anyone interested in data mining in science or industry. The book's coverage is broad, from supervised learning (prediction) to unsupervised learning. The many topics include neural networks, support vector machines, classification trees and boosting—the first comprehensive treatment of this topic in any book. This major new edition features many topics not covered in the original, including graphical models, random forests, ensemble methods, least angle regression & path algorithms for the lasso, non-negative matrix factorization, and spectral clustering. There is also a chapter on methods for “wide” data (p bigger than n), including multiple testing and false discovery rates. Trevor Hastie, Robert Tibshirani, and Jerome Friedman are professors of statistics at Stanford University. They are prominent researchers in this area: Hastie and Tibshirani developed generalized additive models and wrote a popular book of that title. Hastie co-developed much of the statistical modeling software and environment in R/S-PLUS and invented principal curves and surfaces. Tibshirani proposed the lasso and is co-author of the very successful An Introduction to the Bootstrap. Friedman is the co-inventor of many data-mining tools including CART, MARS, projection pursuit and gradient boosting.

Recently organized competitions have been instrumental in pushing the state-of-the-art in machine learning, establishing benchmarks to fairly evaluate methods, and identifying techniques that really work. This volume in the Challenges in Machine Learning series harvests three years of effort of hundreds of researchers who have participated in three competitions organized around five datasets from various application domains, designed to explore issues of data representation, model selection, and performance prediction.

This completely revised second edition presents an introduction to statistical pattern recognition. Pattern recognition in general covers a wide range of problems: it is applied to engineering problems, such as character readers and wave form analysis as well as to brain modeling in biology and psychology. Statistical decision and estimation, which are the main subjects of this book, are regarded as fundamental to the study of pattern recognition. This book is appropriate as a text for introductory courses in pattern recognition and as a reference book for workers in the field. Each chapter contains computer projects as well as exercises.

This is the first textbook on pattern recognition to present the Bayesian viewpoint. The book presents approximate inference algorithms that permit fast approximate answers in situations where exact answers are not feasible. It uses graphical models to describe probability distributions when no other books apply graphical models to machine learning. No previous knowledge of pattern recognition or machine learning concepts is assumed. Familiarity with multivariate calculus and basic linear algebra is required, and some experience in the use of probabilities would be helpful though not essential as the book includes a self-contained introduction to basic probability theory.

This book constitutes the refereed proceedings of the 14th Iberoamerican Congress on Pattern Recognition, CIARP 2009, held in Guadalajara, Mexico, in November 2009. The 64 revised full papers presented together with 44 posters were carefully reviewed and selected from 187 submissions. The papers are organized in topical sections on image coding, processing and analysis; segmentation, analysis of shape and texture; geometric image processing and analysis; analysis of signal, speech and language; document processing and recognition; feature extraction, clustering and classification; statistical pattern recognition; neural networks for pattern recognition; computer vision; video segmentation and tracking; robot vision; intelligent remote sensing, imagery research and discovery techniques; intelligent computing for remote sensing imagery; as well as intelligent fusion and classification techniques.

Although interest in machine learning has reached a high point, lofty expectations often scuttle projects before they get very far. How can machine learning—especially deep neural networks—make a real difference in your organization? This hands-on guide not only provides the most practical information available on the subject, but also helps you get started building efficient deep learning networks. Authors Adam Gibson and Josh Patterson provide theory on deep learning before introducing their open-source Deeplearning4j (DL4J) library for developing production-class workflows. Through real-world examples, you'll learn methods and strategies for training deep network architectures and running deep learning workflows on Spark and Hadoop with DL4J. Dive into machine learning concepts in general, as well as deep learning in particular Understand how deep networks evolved from neural network fundamentals Explore the major deep network architectures, including Convolutional and Recurrent Learn how to map specific deep networks to the right problem Walk through the fundamentals of tuning general neural networks and specific deep network architectures Use vectorization techniques for different data types with DataVec, DL4J's workflow tool Learn how to use DL4J natively on Spark and Hadoop

Written by nationally and internationally recognised experts on the design, evaluation and application of such systems, this book examines the impact of practitioner and patient use of computer-based diagnostic tools. It serves simultaneously as a resource book on diagnostic systems for informatics specialists; a textbook for teachers or students in health or medical informatics training programs; and as a comprehensive introduction for clinicians, with or without expertise in the applications of computers in medicine, who are interested in learning about current developments in computer-based diagnostic systems. Designed for a broad range of clinicians in need of decision support.

Pattern recognition is a scientific discipline that is becoming increasingly important in the age of automation and information handling and retrieval. Pattern Recognition, 2e covers the entire spectrum of pattern recognition applications, from image analysis to speech recognition and communications. This book presents cutting-edge material on neural networks, - a set of linked microprocessors that can form associations and uses pattern recognition to "learn" -and enhances student motivation by approaching pattern recognition from the designer's point of view. A direct result of more than 10 years of teaching experience, the text was developed by the authors through use in their own classrooms. *Approaches pattern recognition from the designer's point of view *New edition highlights latest developments in this growing field, including independent components and support vector machines, not available elsewhere *Supplemented by computer examples selected from applications of interest

Computer Manual to Accompany Pattern Classification and its associated MATLAB software is an excellent companion to Duda: Pattern Classification, 2nd ed, (DH&S). The code contains all algorithms described in Duda as well as supporting algorithms for data generation and visualization. The Manual uses the same terminology as the DH&S text and contains step-by-step worked examples, including many of the examples and figures in the textbook. The Manual is accompanied by software that is available electronically. The software contains all algorithms in DH&S, indexed to the textbook, and uses symbols and notation as close as possible to the textbook. The code is self-annotating so the user can easily navigate, understand and modify the code.

The inner architecture of a material can have an astonishing effect on its overall properties and is vital to understand when designing new materials. Nature is a master at designing hierarchical structures and so researchers are looking at biological examples for inspiration, specifically to understand how nature arranges the inner architectures for a particular function in order to apply these design principles into man-made materials. Materials Design Inspired by Nature is the first book to address the relationship between the inner architecture of natural materials and their physical properties for materials design. The book explores examples from plants, the marine world, arthropods and bacteria, where the inner architecture is exploited to obtain specific mechanical, optical or magnetic properties along with how these design principles are used in man-made products. Details of the experimental methods used to investigate hierarchical structures are also given. Written by leading experts in bio-inspired materials research, this is essential reading for anyone developing new materials.

The first edition, published in 1973, has become a classic reference in the field. Now with the second edition, readers will find information on key new topics such as neural networks and statistical pattern recognition, the theory of machine learning, and the theory of invariances. Also included are worked examples, comparisons between different methods, extensive graphics, expanded exercises and computer project topics. An Instructor's Manual presenting detailed solutions to all the problems in the book is available from the Wiley editorial department.

In recent years computational intelligence has been extended by adding many other subdisciplines and this new field requires a series of challenging problems that will give it a sense of direction in order to ensure that research efforts are not wasted. This book written by top experts in computational intelligence provides such clear directions and a much-needed focus on the most important and challenging research issues.

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