

Paper Engineering For Pop Up Books And Cards

Enter the tavern, take your seat by the fire, and tuck into The Hearthstone Pop-Up Book, a celebration of Blizzard Entertainment's acclaimed collectible card game. Embark on an exhilarating journey into the world of Blizzard Entertainment's Hearthstone. Take your place alongside the nine major heroes, engage in a stunning arena battle, and enjoy a charming story told with the game's signature wit and whimsy. Unfold each page to reveal a spectacular central pop accompanied by booklets of smaller pops. The Hearthstone Pop-Up Book is a marvel of creativity and paper engineering—and a must-have for Hearthstone fans everywhere. About the game: Hearthstone® is a fast-paced digital strategy card game in which players sling spells, summon minions, and wield powerful weapons to do battle with their opponent. Featuring familiar characters from the Warcraft® universe, Hearthstone has won over legions of fans with its compelling gameplay and lively style. Discusses the basic techniques used for making pop-up illustrations and includes step-by-step instructions for creating five projects of varying skill levels. From renowned pop-up masters Robert Sabuda and Matthew Reinhart comes an awe-inspiring tribute to the world's most beloved extinct animals and their 180-million-year reign on our planet. Open this book and a massive T. REX springs out, flashing a startling jawful of jagged teeth. Turn the next spread and a ravishing raptor unfurls and

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appears to fly off the edge of the page. Inside the amazing ENCYCLOPEDIA PREHISTORICA: DINOSAURS are "shield bearers" in full-body armor, creatures with frilly headgear, and weighty, long-necked giants. There are even amusing tidbits on the history of paleontology itself — like a pop-up version of a Victorian New Year's dinner in the belly of a dinosaur model, or a pair of scientists locked in a literal tug-of-war over bones. Full of fascinating facts and lighthearted good humor, this breathtaking book includes fascinating, up-to-the-minute information about popular dinosaurs as well as many lesser-known varieties. With each of six spreads featuring one spectacular, large pop-up as well as booklets of smaller pop-ups and text, ENCYCLOPEDIA PREHISTORICA: DINOSAURS is a magnificent display of paper engineering and creativity — an astonishing book that will be read, admired, and treasured forever.

3-D Magic for the Whole Family to Enjoy! 12 pop-up techniques and 7 complete projects perfect for novices. Add 3-D pizzazz to cards, scrapbook pages, gift tags, board books - almost anything you can scrap! Loaded with ideas for holidays, birthdays, weddings, and other occasions. Tired of living in a world of flat paper? Heidi shows you how to transform one-dimensional elements into 3-D delights. Dozens of photos and easy step-by-step instructions show you how to add a third dimension to images, words, and sayings. Learn to make pop-up boxes, houses, and fanciful shapes. Amaze everyone with the results! All you need is cardstock and a few basic cardmaking supplies.

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The techniques of creating pop-up forms are demonstrated in a series of practical lessons. The book also suggests ways in which pop-up forms can be used to enrich the study of English and art, and contains illustrations of childrens work.

Discover the secrets of pop-up papercrafts with this illustrated guide. A fascinating history of movable books is followed by practical advice and techniques, with easy-to-follow projects to create your own original novelty cards.

Learn the mechanics of making your own paper pop-ups and novelty cards, with over 100 innovative techniques and projects to follow

Multiple and floating layers - V-fold - Magic box - Moving arm - Rotating disc - Sliding motion - Pull-up planes - Pivoting motion - Dissolving scenes.

A Pop Up Book featuring 3-D Versions of Comic, Pop & Street Art from 6 Acclaimed Artists

Journey into the Wizarding World once more with this stunning new masterpiece from New York Times best-selling paper engineer Matthew Reinhart. This exhilarating pop-up book invites you to relive the movie adventures of Hermione Granger, Ron Weasley, and the Boy Who Lived—Harry Potter—as you explore London’s magical Diagon Alley like never before. Inside, gorgeously intricate pop-up spreads render fan-favorite Diagon Alley establishments such as Ollivanders, Weasleys’ Wizard Wheezes, and the Leaky Cauldron, plus other locales like the Ministry of Magic and platform nine and three-quarters. Pull tabs allow fans to command the action—rescue a Ukrainian Ironbelly

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dragon from the depths of Gringotts, or help Harry navigate out of Knockturn Alley after a Floo powder mishap. Alongside each pop, discover facts and insights from the making of the Harry Potter films. Plus, the book opens into a displayable 3D diorama of all the pop-ups at once. Packed with amazing moments and hidden surprises, Harry Potter: A Pop-Up Guide to Diagon Alley and Beyond is a landmark new pop-up book guaranteed to impress Harry Potter fans everywhere.

Here at last is the definitive book on how to make a pop-up. Every aspect of the creation of a pop-up, known as paper engineering, is clearly and thoroughly covered. All types of parallel folds, angle folds, wheels, and pull tabs are accurately detailed verbally and visually, flat and in dimension. Also included is a history of pop-ups and a step-by-step photographic essay on how a pop-up is made from start to finish. This guided tour is perfect for aspiring pop-up creators, paper engineers, students, and appreciators of this unique art form.

Leaves rustle, critters scurry, and mushrooms pop up from the forest floor in this lyrical, three-dimensional look at an autumn woodland.

Elegant and accessible, this interactive handbook teaches crafters of all ages how to create kinetic paper art. The projects are complete with examples, formulas, and the essential instruction that allows them to be constructed directly from the book with simple materials on hand: paper, scissors, and glue. Pop-ups are grouped by type--box or triangle--and as the chapters progress, the techniques are combined and layered for

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more dramatic effects. With its thorough explanations and inspiring ideas, this book will bring color and motion to crafters' cards, scrapbooks, and invitations.

If you know nothing about game development, you're basically me before I started working on my first game DARQ. This book assumes no knowledge of game development on the reader's part. As a first-time developer with no prior experience in coding, modeling, texturing, animation, game design, etc., I managed to launch DARQ to both commercial success and critical acclaim. With zero dollars spent on marketing, it was featured in major media outlets, such as IGN, Kotaku, PC Gamer, GameSpot, Forbes, and hundreds of others. Ultimately, DARQ became #42 Most Shared PC Video Game of 2019, according to Metacritic, with the average user rating of 9 out of 10. In my book, I'm sharing with you exactly how I did it. The book guides you through a step-by-step process of making a game: from downloading a game engine to releasing your first commercial title. The book features advice from 15 industry professionals, including Mark Kern (team lead of World of Warcraft), Quentin De Beukelaer (game designer of Assassin's Creed IV: Black Flag, Assassin's Creed Unity, Ghost Recon Breakpoint), Bjorn Jacobsen (sound designer of Cyberpunk 2077, Divinity: Fallen Heroes, Hitman), Austin Wintory (Grammy-nominated composer of Journey, ABZÛ, Assassin's Creed: Syndicate), and others. The foreword is written by my mentor John Corigliano, Oscar, Pulitzer Prize, and 5-time Grammy Award-winning composer.

Showcases the designs of pop-up creators from around the world, offering examples on

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how to construct them.

An ingenious series of three-dimensional spreads with fold-outs and narrative booklets, *IN THE BEGINNING* shows how the timeless narratives of the Book of Genesis have inspired artists for thousands of years and continue to do so today. This spectacular gift book features Fischer's original artwork on intricate pop-ups created in collaboration with paper engineer Bruce Foster, which represent the classic stories from the first chapter of the Bible. With spreads that range from a medieval-inspired Garden of Eden to an stunningly tall tower of Babel to a magnificent diorama depicting Jacob's dream of a stairway to Heaven, *IN THE BEGINNING* is destined to become a treasured keepsake and perennial favorite on every family's shelf.

Paper Engineering: The Pop-up Book Structures of Vojtech Kubasta, Robert Sabuda and Andrew Binder will be on exhibit January 16 through March 12 in the Bienes Center for the Literary Arts at the Main Library, 100 S. Andrews Ave., Fort Lauderdale. The free exhibition will showcase a sampling of about 50 titles by the three artists. A native of Czechoslovakia, Vojtech Kubasta studied architecture, designed puppet theater scenery, and worked as a book illustrator. In working with children's books, he had a knack for creating complex pop-up effects folded from a single board, without elaborate gluing and assembly. Robert Sabuda is the creator of pop-up versions of classic children's books including

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Alice's Adventures in Wonderland, The Wonderful Wizard of Oz, and The Night Before Christmas. He also has used paper in other unusual ways, such as simulated handmade Egyptian papyrus for his book Tutankhamen's Gift, and paper cut to resemble mosaics in Saint Valentine. Andrew Binder was a winner of the 2001 Florida Artists' Book Prize awarded by the Bienes Center and the Florida Center for the Book. He holds a master of fine arts degree from the University of Miami, and is the coordinator of applications and webmaster for Florida Atlantic University.

From the duo behind the massively successful and award-winning podcast Stuff You Should Know comes an unexpected look at things you thought you knew. Josh Clark and Chuck Bryant started the podcast Stuff You Should Know back in 2008 because they were curious—curious about the world around them, curious about what they might have missed in their formal educations, and curious to dig deeper on stuff they thought they understood. As it turns out, they aren't the only curious ones. They've since amassed a rabid fan base, making Stuff You Should Know one of the most popular podcasts in the world. Armed with their inquisitive natures and a passion for sharing, they uncover the weird, fascinating, delightful, or unexpected elements of a wide variety of topics. The pair have now taken their near-boundless "whys" and "hows" from your earbuds to the pages of a book for

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the first time—featuring a completely new array of subjects that they’ve long wondered about and wanted to explore. Each chapter is further embellished with snappy visual material to allow for rabbit-hole tangents and digressions—including charts, illustrations, sidebars, and footnotes. Follow along as the two dig into the underlying stories of everything from the origin of Murphy beds, to the history of facial hair, to the psychology of being lost. Have you ever wondered about the world around you, and wished to see the magic in everyday things? Come get curious with *Stuff You Should Know*. With Josh and Chuck as your guide, there’s something interesting about everything (...except maybe jackhammers).

Paper Engineering & Pop-ups For Dummies covers a wide range of projects, from greeting cards to freestanding models. Easy-to-follow, step-by-step instructions and dozens of accompanying diagrams help readers not only to complete the diverse projects in the book, but also master the skills necessary to apply their own creativity and create new projects, beyond the book’s pages. Never has humble paper had such radical ambitions. Defying every expectation of what a book can be, this pop-up extravaganza transforms into six fully functional tools: a real working planetarium projecting the constellations, a musical instrument complete with strings for strumming, a geometric drawing generator, an infinite calendar, a message decoder, and even a speaker that

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amplifies sound. Artist Kelli Anderson contributes enlightening text alongside each pop-up, explaining the scientific principles at play in her constructions and creating an interactive experience that's as educational as it is extraordinary. Inspiring awe that lasts long after the initial pop, *This Book Is a Planetarium* leaves readers of all ages with a renewed appreciation for the way things work—and for the enduring magic of books.

This supplement updates the work begun in the 1993 publication. It builds upon the first volume, indexing books published between 1991 and 1997. Books are accessible through three indexes: title, date, and series. The first volume should be consulted for titles older than 1991.

Offers instructions for creating pop-up and novelty cards with a variety of movable mechanisms and features over one hundred pop-up techniques and projects illustrated by more than one thousand color photographs.

DIVEnter the enchanting world of pop-ups and handmade paper crafts. Join author Helen Hiebert as she guides you through materials, tools and pop-up basics including parallel folds, angle folds, combinations and variations, and layered pop-ups. Enjoy creating 20 projects to play with ranging from cards and books to buildings, graphic design pieces, and more. Featuring a high-end gallery of artists, whose beautiful work will inspire you to make your own amazing paper

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art, Playing with Pop-Ups will teach you to create interactive pieces that everyone will enjoy./div

Peek inside this spring-inspired pop-up book and discover how flowers are more than just beautiful; they are critical components of the natural world. Bees buzz, hummingbirds sip, and bats flit amongst the brilliant petals. Each spread is filled with unique pop-ups, revealing pull-tabs, and captivating educational facts!

From A to Z an astoundingly beautiful and creative novelty book. The alphabet has never been so beautiful.

Follows the silver trail of a snail through a series of landscape pop-up mazes which contain different parts of the forest, with a wheel the young reader can turn to read a poem about the snail's journey.

From simple greeting cards to intricate paper creations, this engaging workbook thoroughly explains the mechanics of pop-ups while teaching paper artists of all skill levels to create 10 different designs. Step-by-step, full-color instructions coupled with detailed illustrations enable vibrant floating platforms, tabbed props, and miscellaneous other pop-up effects to be easily constructed. As each section includes perforated pages with preprinted designs and directions, scissors and glue are all one needs for nearly instantaneous pop-up creations.

The world's first pop up book about cannabis! Dimensional Cannabis is a pop up book covering various aspects of cannabis culture. Produced and published by Poposition

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Press, the book is illustrated by Mike Giant with art direction from Kevin Steele. With six beautifully illustrated pop up spreads, this is sure to light up your book collection!

Paper Engineering and Pop-ups For Dummies John Wiley & Sons

This book offers a practical and clear-cut beginners guide to the basics of paper engineering. It begins by explaining the foundational techniques, and goes on to show the reader how to apply them in creative and fun ways by trying different variations and combinations to achieve an endless array of pop-up designs both simple and complex. Seven element spreads are broken down into different types of folds and mechanisms. Each spread demonstrates these elements and instructs the reader on how to construct the examples, which are designed to show the variations of the fold type or mechanic. Each of the seven element spreads has two detachable sections of card that can be removed by tearing carefully along the perforated edge and then pushing out the separate parts. Instructions on the accompanying pages explain how to construct the pop-ups and show how each element works.

Provides instructions in the three basic patterns for making pop-up illustrations and how to use them in more complicated designs, as well as how to put together slides, pull tabs, and rotating disks

‘Witty and acerbic...A delight!’ Jen Mann, New York Times bestselling author of *People I Want to Punch in the Throat* ‘Hilariously funny, whip-smart and absolutely fascinating...Just amazing.’ Caroline Leavitt, New York Times bestselling author of

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Pictures of You and With or Without You ‘Laugh-out-loud funny’ NPR Books Buy a pair of Levi’s, lose the Russian accent, and turn yourself into an American. Really, how difficult could it be? Fake an exit visa, fool the Soviet authorities, pack enough sausage to last through immigration, buy a one-way Aeroflot ticket, and the rest will sort itself out. That was the gist of every Soviet-Jewish immigrant’s plan in the 1980s, Margarita’s included. Despite her father’s protestations that they’d get caught and thrown into a gulag, she convinced her family to follow that plan. When they arrived in the US, Margarita had a clearly defined objective – become fully American as soon as possible, and leave her Soviet past behind. But she soon learned that finding her new voice was harder than escaping the Soviet secret police. She finds herself changing her name to fit in, disappointing her parents who expect her to become a doctor, a lawyer, an investment banker and a classical pianist – all at the same time, learning to date without hang-ups (there is no sex in the Soviet Union), parenting her own daughter ‘while too Russian’, and not being able to let go of old habits (never, ever throw anything away because you might use it again). Most importantly, she finds that no matter how hard you try not to become your parents, you end up just like them anyway. Witty, sharp and unflinching, I Named My Dog Pushkin will have fans of David Sedaris and Samantha Irby howling with laughter at Margarita’s catastrophes, her victories and her near misses as she learns to grow as both a woman and an immigrant in a world that often doesn’t appreciate either. What readers are saying about I Named My Dog

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Pushkin: 'I thoroughly enjoyed Margarita's witty and acerbic voice. This book was a delight!' Jen Mann, New York Times bestselling author of *People I Want to Punch in the Throat* 'Hilariously funny, whip-smart and absolutely fascinating...Silver shows that the only person she needs to ever become is herself. Just amazing.' Caroline Leavitt, New York Times bestselling author of *Pictures of You* and *With or Without You* 'Laugh-out-loud funny... a particular pleasure to see our splintered country through the eyes of this determined and appreciative emigree. Humor, it turns out, opens wide a door to patriotism.' NPR Books 'Hilarious immigrant tales. From one USSR immigrant to another...I related a lot.' Margarita Levieva, HBO's *'The Deuce'* 'Hilarious and thought-provoking...A fine way of understanding the special challenges of the immigrant experience' California Bookwatch 'A memoir like this is so very rare, one in which you learn a great deal, while laughing throughout. Highly, highly recommended.' Wandering Educators 'Hysterically funny and thought-provoking...perfect for anyone fascinated with the USSR' FangirlNation 'Had me laughing and smiling all the way through...a perfect balance of wit and seriousness...Superb and enjoyable' Goodreads reviewer 'Laughed my socks off!' Goodreads reviewer 'I loved this book so much...I just could not stop reading. I loved everything in this book.' NetGalley reviewer 'Hilarious...there was a lot I could deeply relate to.' Goodreads reviewer 'A sharp, witty memoir...Margarita captured Jewish joy and grief together perfectly' Goodreads reviewer 'Darkly funny...reminiscent of other acerbic comedian authors like Sara

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Barron...fascinating' NetGalley reviewer

Boston's iconic Freedom Trail® has long been the best way to discover the city's integral role in the dawn of American independence. Winding its way through Boston's Colonial-era streets, this legendary brick footpath includes sixteen nationally significant sites, among them the Old State House--an emblem of liberty for more than three hundred years--Faneuil Hall--known as the "cradle of liberty"--the distinguished Old North Church, and the formidable USS Constitution. Now there is an extraordinary pop up book to commemorate the tour and the birth of the nation. Bursting with incredible architectural detail, exquisite craftsmanship, and fascinating profiles of each landmark on the trail, the Freedom Trail Pop Up Book of Boston will delight readers of all ages whether they are from near or far. Author and creator Denise Price and the Freedom Trail Foundation invite you to watch the city's rich heritage come alive with each brightly illustrated pop up--and to experience Boston history in an entirely new way.

Presents an introduction to the craft of pop-up design, describing the basics of foundation shapes, building techniques, and pull-tab mechanisms and including project templates for a variety of projects.

Engaging themes of sin, salvation, and creedal theology, the contributors to Theology and Spider-Man create a systematic and constructive theology of one of Marvel's most popular heroes.

New Pop-Up Paper Projects is an inspirational book for everyone who wants to learn and share the magic of pop-up paper engineering. Illustrated throughout with colour diagrams and photographs, this book guides you through basic techniques and foundation skills, offers

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advice on classroom planning and health and safety and shows you how to ensure that learners of all ages can develop and progress their skills. Guiding you through 90-, 180- and 360-degree engineering, this book presents step-by-step instructions and ideas for over 200 cross-curricular themes, from cityscapes to magical creatures. Aiming to challenge and inspire, Paul Johnson uses over 150 paper-engineering techniques, including: storybooks pop-ups without folds zigzag pop-ups pulleys, wheels and levers asymmetrical pop-ups intricate toy theatres diagonal pop-ups with movables. This book, brimming with pop-up techniques and how to teach them, is for everyone – from the self-styled ‘visually illiterate’ to the art graduate, from parents keeping creativity alive at home to classroom teachers planning an engaging curriculum for their class of 30 plus pupils.

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