

Overwatch World Guide

In this exciting comic series, explore the backstories and motivations behind Overwatch's most popular heroes—from Ana to Zarya! This updated hardcover anthology now collects all of Blizzard Entertainment's existing digital Overwatch comics from an all-star lineup of creators, including Ryan Benjamin, Matt Burns, Robert Brooks, Micky Neilson, Nesskain, Bengal, and more. Whether you're starting in bronze or a Grandmaster, this expanded anthology adds over fifty pages of new comics and behind the scenes content, making it an essential companion to the Overwatch universe! Collects Overwatch Anthology volume 1 with seven new stories added.

A limited-edition compendium including never-before-seen concept art for new characters--from Doomfist to Echo! This volume showcases new content from summer 2017 onward, including the development process around fan-favorite heroes, environments, and cinematics.

Beyond new content, this all-encompassing guide goes further, expanding on the construction of unique, event-driven game modes, NPC design, and more. Introduction text and a sneak peek at Overwatch 2, meticulously crafted with the Overwatch game team, complete this beautiful collection! Created in close collaboration with Blizzard Entertainment, who will be offering the standard hardcover edition.

Take an adventure through Overwatch with this updated guide! Includes epic poster. This updated guide is the perfect introduction to the heroes of Overwatch, their epic weapons and unique abilities plus maps from all over the world! Learn what helps Tracer jump through time, the secrets behind Lucio's ultimate, the robins of Winston, and more.

Children do not become artists overnight. There are a number of different things which help them improve their drawing skills. Without practice, they will not improve. Without dedication, their technique will not develop. And without a simple, step-by-step guide like this one, which is designed to make drawing fun, they will not be passionate. One important thing to remember is that no child will create perfect sketches. When we are younger, it is in our nature to be messy and to experiment as we learn. This means that as a parent or guardian, teaching your children to draw requires a lot of patience. It is likely that your children will want to produce quality drawings straight away and may become frustrated when they cannot do this as well as you can. This is why having a guide such as this one is so important. It teaches kids that learning to draw does not happen at once

The world still needs heroes. Are you with us? Enter the next original YA novel for Overwatch, the worldwide gaming sensation from Blizzard Entertainment! In the years after the Omnic Crisis, the American Southwest is ruled by vultures looking to profit off the chaos. The West is ripe for the taking, and Elizabeth Caledonia Ashe intends to write her name across it. When Ashe is arrested yet again on the morning of her high school graduation, her aloof, old-money parents decide to disinherit her from the family fortune. To steal back what's rightfully hers, Ashe teams up with her omnic butler, B.O.B., and local ruffian Jesse McCree for a series of heists, catapulting the trio into a game of fast money and dangerous alliances. Along the way, Ashe discovers that family isn't just about blood. It's about the people who've got your back when your back's against the wall. Full of high-octane chases and action-packed stand-offs, the second novel for Overwatch explores the founding of the Deadlock Gang and the origins of fan-favorite heroes Ashe and McCree. Don't miss this incredible, original story straight from the Overwatch game team and critically acclaimed author Lyndsay Ely

In this two-part, unofficial and independent guide to Among Us, you'll learn how to spot impostors... and how to fool the team when you are one! The first section gives you all the best techniques for spotting the impostors in your crew. Learn all about task checking, questioning, time management, teaming up, and loads of other excellent snooping skills. And then it's time for the sneaky stuff! The Impostor's Handbook section gives you all the tools you need to fool everyone and win the game. You'll read about crafting alibis, faking task work, and lying with confidence. Together, they make the only guide to Among Us you'll need - it's the perfect read for anyone who wants to survive in space (or destroy everyone!)

Dive into the world of Overwatch, the much anticipated epic superhero game from the creators of World of Warcraft! Welcome to the world of Overwatch! From time-jumping adventurer Tracer to supersmart, genetically engineered gorilla Winston, this handbook is the perfect introduction to the scientists, soldiers, and adventurers that make up the Overwatch alliance. You'll learn how each hero came to join Overwatch, what their unique abilities and weapons are, and even some fun facts like Winston's favorite snack! There's a poster you can hang on your wall, too!

Cheers, love, the cavalry's here! Scientists, soldiers, adventurers, oddities--these are the heroes of Overwatch. Some are the saviors of humanity who put an end to the Omnic Crisis and restored peace to the world; others have far darker ambitions. In this official guidebook to the critically acclaimed videogame, you'll learn some tips, heroes to master Overwatch. Packed with beautiful full-color artwork on every page, this deluxe guidebook is a must-have for all Overwatch fans. Don't miss the poster inside, which will inspire you to carry Overwatch's mission forward. After all, the world could always use more heroes! There's a poster you can hang on your wall, too!

Starting with the announcement trailer in 2014, Overwatch's award-winning cinematics captured the hearts of millions across the world, introducing them to a hopeful science-fiction world where heroes are needed. Crafting these animated shorts required the Blizzard cinematics team to explore new ways of animated film making with a bold new art style, more frequent releases, and intimate collaboration with the game team. The Cinematic Art of Overwatch chronicles this journey, featuring never-before-seen art and anecdotes that illustrate how Overwatch's richly imagined characters and world were brought to life through cinematic storytelling.

Complete your collection and dig deeper into the evolution of Overwatch with The Art of Overwatch Volume 2, your guide to the art, design, and creation of one of the most popular FPS games of all time! This gorgeous compendium showcases new content from summer 2017 onward, including the development process around fan-favorite heroes, environments, and cinematics. Beyond new content, this all-encompassing guide goes further, expanding on the construction of unique, event-driven game modes, NPC design, and more. Don't miss this beautiful collection, meticulously crafted with the Overwatch game team! Includes: Introduction and commentary from the Overwatch game team Development story behind skins, events, and unique game modes Never-before-seen concept art for new characters from Doomfist to Echo Sneak peek at Overwatch 2 Also available in stunning Limited Edition from Dark Horse

The world still needs heroes. Are you with us? Enter the next original YA novel for Overwatch, the worldwide gaming sensation from Blizzard Entertainment In the years after the Omnic Crisis, the American Southwest is ruled by vultures looking to profit off the chaos. The West is ripe for the taking, and Elizabeth Caledonia Ashe intends to write her name across it. When Ashe is arrested yet again on the morning of her high school graduation, her aloof, old-money parents decide to disinherit her from the family fortune. To steal back what's rightfully hers, Ashe teams up with her omnic butler, B.O.B., and local ruffian Jesse McCree for a series of heists, catapulting the trio into a game of fast money and dangerous alliances. Along the way, Ashe discovers that family isn't just about blood. It's about the people who've got your back when your back's against the wall. Full of high-octane chases and action-packed stand-offs, the second novel for Overwatch explores the founding of the Deadlock Gang and the origins of fan-favorite heroes Ashe and McCree. Don't miss this incredible, original story straight from the Overwatch game team and critically acclaimed author Lyndsay Ely.

The definitive guide to the modern world of competitive gaming and the official history of Esports™. Almost overnight, esports—or competitive video games—have exploded into the largest entertainment and sporting phenomenon in human history. The Book of Esports answers: What exactly are esports, and how did they become so popular so quickly? Why did blockbuster video games like League of Legends, Fortnite and Starcraft succeed? Where exactly is all this video gaming headed? What do gamers and college students need to know to position themselves for success in the industry? How do you create a billion-dollar esports business? What strategic choices drive success in the modern gaming industry? Can video games really get your kid into college? (All expenses paid, of course...) Whether you are a lifelong gamer, a curious Fortnite parent, or a businessperson seeking to understand the marketing opportunities of this multibillion-dollar phenomenon, The Book of Esports charts the rise of this exciting new industry, for the first time ever crafting a comprehensive overview of esports and its implications for human competition—and even the future of humanity itself. Gaming luminary and Harvard MBA William Collis has painstakingly translated esports' mysteries into a detailed and accessible testament for today. Featuring select interviews from the biggest names in the industry, The Book of Esports weaves tales of trust, betrayal, and superhuman reflexes into predictive frameworks, explaining exactly why our industry looks the way it does, and how all this growth—and more—is inevitable as the divide between man and machine blurs into oblivion.

Dive into the world of Wings of Fire like never before! In this guide, all-new art and maps will be joined by exclusive stories and folklore from Tui Sutherland. Each chapter of the Guide will take an in-depth look at the tribes of Pyrrhia and Pantala, bringing to life the history, mythology, and folklore of this beloved world in a truly spectacular and gift-worthy way.

Overwatch has taken the world by storm, boasting millions of players and gaining critical acclaim. Now, in this beautiful hardcover, Blizzard Entertainment reveals the creative process behind one of the most popular FPS games of all time! Filled with never-before-seen art as well as commentary provided by the game's development team, this book is sure to please any Overwatch fan.

- Never-before-seen artwork!
- Essential companion to the international best-selling game Overwatch!
- Introduction and commentary provided by the game's development team!
- Overwatch is a global phenomenon with 30 million players!
- Produced in close partnership with Blizzard Entertainment!
- Behind-the-scenes look at your favorite characters!
- Overwatch creation revealed!

The ultimate guide to the blockbuster Assassin's Creed game franchise. This richly illustrated guide is the definitive guide to the blockbuster Assassin's Creed game series. Packed with information on characters, technology, locations, historical settings, storylines, organizations, and backstory, this guide encompasses the whole franchise to date and is essential reading for fans and newcomers alike.

World Guide (Overwatch) Scholastic Incorporated

This ultimate handbook for ladies living the nerdy life is a fun and feminist take on the often male-dominated world of geekdom. Fandom, feminism, cosplay, cons, books, memes, podcasts, vlogs, OTPs and RPGs and MMOs and more—it's never been a better time to be a girl geek. With delightful illustrations and an unabashed love for all the in(ternet)s and outs of geek culture, this book is packed with tips, playthroughs, and cheat codes, including:

- How to make nerdy friends
- How to rock awesome cosplay
- How to write fanfic with feels
- How to defeat internet trolls
- How to attend your first con

And more! Plus insightful interviews with fangirl faves, like Jane Espenson, Erin Morgenstern, Kate Beaton, Ashley Eckstein, Laura Vandervoort, Beth Revis, Kate Leth, and many others.

The debut cookbook by the creator of the wildly popular blog Damn Delicious proves that quick and easy doesn't have to mean boring. Blogger Chungah Rhee has attracted millions of devoted fans with recipes that are undeniable 'keepers'—each one so simple, so easy, and so flavor-packed, that you reach for them busy night after busy night. In Damn Delicious, she shares exclusive new recipes as well as her most beloved dishes, all designed to bring fun and excitement into everyday cooking. From five-ingredient Mini Deep Dish Pizzas to no-fuss Sheet Pan Steak & Veggies and 20-minute Spaghetti Carbonara, the recipes will help even the most inexperienced cooks spend less time in the kitchen and more time around the table. Packed with quickie breakfasts, 30-minute skillet sprints, and speedy takeout copycats, this cookbook is guaranteed to inspire readers to whip up fast, healthy, homemade meals that are truly 'damn delicious!'

An exciting new insider's guide to all the biggest and best competitive games and esports teams and players.

Includes never before available in print Overwatch comic book and 3 backpack hanger!"

Your favorite Overwatch® heroes' backstories are revealed in this anthology from Dark Horse Books and Blizzard Entertainment®! From Soldier: 76 to Ana, Tracer to Symmetra, discover the history behind Overwatch's heroes. How did Bastion become part of the team? Why did Ana Amari disappear? Where did Tracer get her catchphrase? Learn all this and more in this hardcover anthology of the first twelve issues of Blizzard's Overwatch comics, written and illustrated by an all-star creative team including Matt Burns, Robert Brooks, Micky Neilson, Nesskain, Bengal, and more. Whether you're an Overwatch novice or a Grandmaster, this is an essential companion!

- Reveals backstories and new details about Overwatch's heroes.
- Essential companion to the international best-selling game Overwatch!
- Overwatch has won 100+ Game of the Year awards!
- Overwatch is a global phenomenon with 30 million players!
- Includes short stories by World of Warcraft: Chronicle writers Robert Brooks and Matt Burns!

"When Logan West impulsively answers a dead man's ringing phone, he triggers a global race against the clock to track down an unknown organization searching for an Iraqi artifact that is central to a planned attack in the Middle East—one that will draw the United States into a major conflict with Iran"—Dust jacket flap.

Relive the Overwatch League's inaugural season with this collector's edition retrospective. This fan-focused companion volume celebrates the matches, teams, and players that made the 2018 Overwatch League season such a success!

- Premium hardcover edition with deluxe finishes, printed on bright, heavyweight paper for vibrant photos and art.
- Behind-the-scenes interviews!
- Feature coverage of the Grand Finals champions, the London Spitfire.
- Full-season highlights: from the first match through All-Star Weekend!
- Complete team rosters for all 12 Overwatch League teams.

Cook up more than ninety recipes inspired by the heroes of Blizzard Entertainment's hit game with Overwatch: The Official Cookbook. Based on Blizzard Entertainment's global phenomenon Overwatch, this official cookbook is packed with scores of authentic recipes inspired by the game's diverse heroes hailing from all corners of the universe. Building from the game's compelling narrative and variety of characters, this cookbook features international food and drink recipes from each hero's homeland. Each recipe includes straightforward step-by-step instructions, mouthwatering full-color photos, pairing suggestions,

and more. *Overwatch: The Official Cookbook* is the ultimate compendium of *Overwatch* delicacies and is sure to satisfy even the hungriest gamer with fun and delicious recipes.

Moneyball meets *Bringing Down the House* in the behind-the-scenes dramatic story of the rise of global pro gaming leagues. Welcome to the high-stakes world of esports where shit-talking teenage gamers, billionaire sports franchise owners, and celebrity entrepreneurs are all competing to understand and conquer the fast-emerging future of entertainment. The burgeoning frontier of professional gaming has moved beyond the niche corners of the internet to become a global phenomenon, upending youth viewership for the major sports leagues and opening a generational rift over the nature of "athletics." Soon, professional video game competitions may well be as ingrained in our culture as Monday Night Football. *YOUNG GUNS: Obsession, Overwatch, and the Future of Gaming* takes readers behind the scenes of the esports boom and into the lives of the gamers and game changers leading the charge, unfurling a wry, unexpected, and often hilarious narrative about the rise of professional gaming and the business of electronic sports. An avid gamer himself, author Austin Moorhead became fascinated by pro gaming, in particular the *Overwatch League (OWL)* after sports titans Robert Kraft, Stan Kroenke, and Jeff Wilpon each paid \$20 million for a team. At the same time that he began investigating the inner-workings of the league, OWL launched esports into the American mainstream, inking TV deals with ABC and ESPN, selling out NBA stadiums for live competitions, and minting a new version of young pro athletes. Embedding with two top teams in the *Overwatch League*, the San Francisco Shock and the London Spitfire, as they embark on the inaugural season, Moorhead pulls back the curtain on the grueling practice schedules and spartan lifestyles of the league's most popular players. In addition to the "gamer houses" and competitions in which the pros hone their skills, Moorhead takes readers into the board room of *Overwatch*-developer Blizzard Entertainment, where entrepreneurs eager to capitalize on youth culture take bets on new esports franchises for tens of millions. The result is a rollicking story about the superstars of the future and the absurd collision of adolescent prodigies and high-stakes industry, an uproarious look at the future of sports and entertainment that is part *Bringing Down the House*, part *Moneyball*.

200 tips, tricks, and elite strategies for the video game *League of Legends*. Learn how to handle and command your teammates. Destroy the competition and climb ranks. The best champions for solo queue. Jungling, positioning, timers, team fights, and much much more. The perfect gift for any *League* fan. ORDER NOW

"As esports has grown, the need for professional legal representation has grown with it. Justin's *Essential Guide to the Business & Law of Esports & Professional Video Gaming* provides a great baseline and will help prevent the legal horror stories of esports in the past." Mitch Reames, *AdWeek* and *Esports Insider* "Justin's exploration of the business and law side of the esports sector fills a gap of knowledge that is an absolute necessity in truly understanding the esports space." Kevin Hitt, *The Esports Observer* *The Essential Guide to the Business & Law of Esports & Professional Video Gaming* covers everything you need to know about the past, present, and future of esports and professional video gaming. The book is written by one of the foremost attorneys and business practitioners in today's esports and professional gaming scene, Justin M. Jacobson, Esq. This guide is meant to provide you with an in-depth look at the business and legal matters associated with the esports world. • Includes coverage of the stakeholders in the esports business "ecosystem," including the talent, the teams, the publishers, and the event organizers. • Explores various legal fields involved with esports, including intellectual property, employment and player unions, business investments and tax "write-offs," immigration and visas, event operation tips, social media and on-stream promotions, and much more. • The most current book on the market, with actual contract provisions modeled on existing major esports player, coach, shoutcaster, and sponsorship agreements. About the Author Justin M. Jacobson, Esq. is an entertainment and esports attorney located in New York City. For the last decade, he has worked with professional athletes, musicians, producers, DJs, record labels, fashion designers, as well as professional gamers, streamers, coaches, on-air talent, and esports organizations. He assists these creative individuals with their contract, copyright, trademark, immigration, tax, and related business, marketing, and legal issues. He is a frequent contributor to many industry publications and has been featured on a variety of entertainment, music, and esports publications and podcasts, including *Business Insider*, *The Esports Observer*, *Esports Insider*, *Tunecore*, and *Sport Techie*. Justin has positioned himself as a top esports business professional working with talent in a variety of franchise leagues including the *Overwatch League*, *Overwatch Contenders*, and *Call of Duty Pro League* as well as in many popular competitive titles such as *Fortnite*, *CS:GO*, *Gears of War*, *Halo*, *Super Smash Brothers*, *Rainbow 6*, *PUBG*, *Madden*, and *FIFA* and mobile games such as *Brawlhalla*, *Clash of Clans*, and *Call of Duty mobile*. Previously, he worked with various esports talent agencies as well as in an official capacity on behalf of several esports teams and brands.

The fans of *Blizzard Entertainment* are some of the most innovative and passionate fans in the world. *The Blizzard Cosplay Book* is a celebration of their creativity and love of the characters that inhabit the many worlds of *Blizzard*. Featuring costuming tips, tricks, and photos from the best across the globe, *The Blizzard Cosplay Book* is a must-have for fans old and new of epic adventures and killer shoulder pads. Pro-gaming, or e-sports, has an enormous and dedicated following; almost a billion people worldwide. It's even covered on *ESPN*. It boasts international tournaments, big-name stars, massive prize money, and tons of action and excitement. This book unpacks the world of eSports for readers, encouraging them to enter, compete, and conquer by giving them insider knowledge directly from a real-life eSports journalist. Filled with essential terminology, bold graphic elements, and vivid photographs, this book is sure to be a hot commodity in any collection. From the global authority in record-breaking comes the 11th edition of the world's best-selling videogames annual. Packed with the latest records, coolest stars and the biggest games, the *Guinness World Records Gamer's Edition* is the go-to bible for every gaming fan. Just ask the five million readers who've made it an international sensation! Inside you'll find amazing stats, thrilling facts, inspirational tales, lightning-quick speed-runs and dazzling photos. Read about the records behind your favorite games including *Mario*, *Overwatch*, *FIFA*, *WWE* and *Rocket League*, plus recap on a year of crazy *Pokémon GO* stories. Go behind the scenes of the world's longest-running eSports organizer. Spook yourself silly with real-life videogame mysteries. Check out the fastest videogame completions. And gaze in envy at the world's largest *Zelda* and *Tomb Raider* collections! You'll also meet gaming heroes such as the world's oldest games YouTuber at 81, a man with a real-life cyborg arm that was inspired by *Deus Ex*, and the kingpin of eSports fighting games. But the videogame stars don't get much bigger than DanTDM, whose *Minecraft* channel has been watched nearly 10 billion times! So we're thrilled he's written a special intro just for the *Guinness World Records Gamer's Edition*. Speaking of heroes...grab your cape and turn to this year's special chapter featuring superhero games. It hard to believe it's been nearly 40 years since *Superman* first exploded onto our consoles! So, we're celebrating with your favorite costumed crime-battlers. From *Spider-Man's* web-crawling to *Batman's* gadgetry, they're just as powerful in pixels as they are in the movies. So, whether you want to know who scored the fastest goal in *FIFA* or achieved the fastest speed-run of *Final Fantasy XV*, or just want to see the world's biggest *Game Boy*, this is the book for you!

BradyGames' World of WarCraft Atlas includes the following: Complete resource detailing each area of this expansive MMORPG. Maps are provided for every area including all regions and major cities. Each illustration shows critical locations and characters such as NPCs, enemies, mobs, shops, merchants, flight points, entry and exit points from regions and where they lead. As an added bonus, cross-referenced indices of all information are also provided for ease of use. Platform: PC CD-ROM Genre: MMORPG This product is available for sale worldwide.

Buster's a therapy dog who needs to take matters into his own paws to help a boy understand his own anxiety even if it means breaking a few rules. *Buster's* in big trouble. He's been dragged to Dog Court for breaking one of the most sacred of all dog rules: Never, ever talk to a human, or let a human know how smart you really are. But he swears he had a good reason! The boy he's been taking care of, Tonio,

needed his help in a big way. You see, Tonio is afraid all the time -- afraid of saying or doing the wrong thing, afraid of making a fool of himself or (even worse) hurting someone else's feelings. His doctor thinks having a therapy dog will help his anxiety -- and Buster wants to help. He really wants to help. Even if it means breaking the rules

Overwatch may be disbanded, but Tracer's time in "retirement" is up . . . After a punk-rock omnic named Iggy shows Tracer the dire living conditions forced upon London's omnics, Tracer vows to help. But things might not be so easy, especially with larger forces sowing conflict between humans and omnics in London. Acclaimed Eisner and Harvey award-winning writer Mariko Tamaki (This One Summer, Wonder Woman) and kinetic artist Babs Tarr (Batgirl, Motor Crush) are joined by exquisite colorist Rachael Cohen (Snotgirl) and letterer extraordinaire Deron Bennett (Tale of Sand). Working in close collaboration, Blizzard Entertainment and Dark Horse Comics present Overwatch fans with an exciting new addition to Overwatch's unique universe! Collects Overwatch: Tracer--London Calling #1-#5.

Targeted to gamers between the ages of eight and twelve, this full-color, unofficial, ninety-six-page strategy guide will cover the PlayStation 4, Xbox One, and PC editions of Blizzard Entertainment's mega-popular game Overwatch: Game of the Year Edition. Each section of the book will feature detailed, yet easy-to-understand tips and strategies, along with screenshots that will help readers quickly master the game when experiencing the Competitive Play (multiplayer) mode. Overwatch Hacks will offer details about each of the game's 26 core heroes, and describe each hero's unique strengths, weaknesses, abilities, and ultimate abilities. Since Overwatch is all about multi-player team play, an emphasis on what each hero's abilities are best suited for—related to offense, defense, tank, or support—will be covered, as will how a player should adapt their overall gameplay strategy based on which hero they choose to control, and what role they'll be playing as a member of their team. This game is very much about team collaboration, communication, and coordination, and the tips and strategies outlined in this book will focus heavily on these elements of the game. Readers will also discover what they need to know about the maps and locations where battles occur, and learn how to adapt their strategy based on their location within the game in order to complete location-specific objectives. Finally, this guide will offer tips for best utilizing customization options and loot. Whether a gamer is playing with AI controlled team members, random online players, or their best friends, the reader will go into each battle and adventure with the knowledge and strategies needed to achieve victory. As a team-based shooter set in the near future, Overwatch was one of the fastest games in history to attract more than 30 million active players. It continues to win awards and be among the most popular multiplayer games available for the PlayStation 4, Xbox One, and Windows PC platforms.

'Paul Chaloner is a living legend in the esports space.' - Jason Lake, founder and CEO of the esports team Complexity Gaming 'Terrific stories and insights from the inside.' - T.L. Taylor, professor of Comparative Media Studies From slapping coins down on arcade cabinets to the lights of Madison Square Garden, competitive video gaming has come a long way. Today, esports is a billion-dollar industry, the best players becoming stars in their own right, battling for eight-figure prizes in front of a global audience of tens of millions. From Call of Duty to Counter-Strike, FIFA to Fortnite, a generation of players have turned multiplayer video games from a pastime into a profession. But there are questions. How did we get here? What exactly is competitive gaming – is it a sport? How much money do the top stars make? Do you really have to retire at 23? And just what the hell is Dota? This is esports (and How to Spell it) addresses all of this and more, as award-winning broadcaster Paul 'Redeye' Chaloner takes you inside the unstoppable rise of pro gaming to reveal the bitter rivalries, scandals and untold history of esports, from origins to sold-out arenas. With his trademark wit – and unrivalled access – Paul delivers the definitive book on the fastest-growing entertainment phenomenon in the world today.

Follow the development story behind Overwatch's stunning cinematics, from "Rise and Shine" to "Reunion" and beyond! The first wave of Overwatch cinematics captured the imagination of millions of fans around the world. After the game released in 2016, Blizzard Entertainment embarked on a new mission to take cinematic storytelling to the next level. From the intense, action-packed rush of "Shooting Star" to the somber, noble ethos of "Honor and Glory," the creative team wanted to highlight a different side of the game's beloved heroes. In pursuit of their objectives, the crew added new artists in the mix, devised novel methods for making movies, and ventured into formats they hadn't tried before, such as in-game cinematics and stop-motion animation. Covering all the official Overwatch cinematics made from 2017-2020, including the Overwatch 2 announcement trailer, The Cinematic Art of Overwatch: Volume II showcases hundreds of pieces of never-before-seen artwork and documents the epic creative journey that Blizzard took to bring these films to life.

The world still needs heroes. Are you with us? Enter the first-ever original novel for Overwatch, the worldwide gaming sensation from Blizzard Entertainment! In the technologically advanced African city of Numbani, in the not-so-distant future, humans live in harmony with humanoid robots known as omnics. But when a terrorist tries to shatter that unity, a hero named Efi Oladele rises! Efi has been making robots since she was little -- machines to better her community and improve people's lives. But after she witnesses Doomfist's catastrophic attack on the city's OR15 security bots, Efi feels the call to build something greater: a true guardian of Numbani. While Doomfist sows discord between humans and omnics, Efi engineers an intelligent and compassionate robot, Orisa, named after the powerful spirits who guide her people. Orisa has a lot to learn before she's ready to defeat Doomfist, but Efi has some learning to do, too, especially when it comes to building -- and being -- a hero. With Doomfist rallying his forces, and the military powerless to stop him, can Efi mold Orisa into the hero of Numbani before it's too late? This action-packed novel features the fan-favorite characters Efi, Orisa, Doomfist, and Lúcio in an all-new, original story straight from the minds of the Overwatch game team and critically acclaimed author Nicky Drayden!

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