

Newnes Software Engineers Pocket Book

Newnes Windows 98 Pocket Book is ideal for a wide range of readers; from the less experienced owner daunted by large software manuals, to those who have used earlier versions of Windows and want to get more out of their computers. With simple, practical 'how to' instructions, and hints and tips from an expert who knows Windows inside out, this is an affordable and essential handy guide, covering all aspects of the operating system, accessories and utilities. The use of DOS from Windows is explained, along with an important section dealing with the diagnostic and error-correcting tools of Windows 98 and how to use them to their full potential. An introduction to 98 for experienced Windows users and newcomers alike Coverage of all aspects of the operating system, accessories and utilities Hints and tips from an expert who knows Windows inside out

Newnes PC Troubleshooting Pocket Book provides a concise and compact reference that describes, in a clear and straightforward manner, the principles and practice of faultfinding and upgrading PCs and peripherals. The strong practical emphasis is backed up with many illustrations and examples of real-life problems. The book is aimed at anyone who is involved with the installation, configuration, maintenance, upgrading, repair or support of PC systems. It also provides non-technical users with sufficient background information, charts and checklists to enable the diagnosis of faults and help to carry out simple modifications and repairs. The new edition of PC Troubleshooting will continue to include a number of short cuts that are instrumental in avoiding hours of potential frustration and costly effort. In order to reflect rapid changes in computer technology (both hardware and software) this new edition has been completely revised and rewritten. New and expanded sections on: modern machines (Pentium II, III, IV, AMD); modern buses (FSB, AGP, Cyrix, Chip sets); different RAM chip types and connectors; Win 2000, ME, XP; latest SCSI standards, Ultra DMA, "live" re-partitioning of the disc, FAT16, FAT36, NTFS, performance and compatibility differences; 'famous' viruses and personal firewalls. * All the essential data for PC fault-finding and upgrading * Ideal for systems support staff, businesses, students, teachers, and home PC users * Strong practical emphasis is backed up with many illustrations and examples of real problems

Intuitive Analog Circuit Design outlines ways of thinking about analog circuits and systems that let you develop a feel for what a good, working analog circuit design should be. This book reflects author Marc Thompson's 30 years of experience designing analog and power electronics circuits and teaching graduate-level analog circuit design, and is the ideal reference for anyone who needs a straightforward introduction to the subject. In this book, Dr. Thompson describes intuitive and "back-of-the-envelope" techniques for designing and analyzing analog circuits, including transistor amplifiers (CMOS, JFET, and bipolar), transistor switching, noise in analog circuits, thermal circuit design, magnetic circuit design, and control systems. The application of some simple rules of thumb and design techniques is the first step in developing an intuitive understanding of the behavior of complex electrical systems. Introducing analog circuit design with a minimum of mathematics, this book uses numerous real-world examples to help you make the transition to analog design. The second edition is an ideal introductory text for anyone new to the area of analog circuit design. Design examples are used throughout the text, along with end-of-chapter examples Covers real-world parasitic elements in circuit design and their effects

Newnes Control Engineering Pocket Book is a concise reference text for students, technicians and engineers. Control engineering is the foundation on which modern industry is built, but is often viewed as one of the toughest subjects, as it includes abstract ideas and often tough mathematics. This pocket book provides a digest of the full range of topics needed to understand and use control systems theory and engineering. Bill Bolton is one of the most experienced teachers and authors in the engineering world. This book complements Newnes Instrumentation and Measurement Pocket Book by Bolton. Illustrated throughout and crammed with reference material, no other book covers the basics of control in such a convenient and affordable format. · Ideal for engineers and students alike. · Complete guide to control systems engineering and theory. · Author is a highly experienced teacher and author in the engineering field.

Newnes Radio Engineer's Pocket Book focuses on various processes employed in radio engineering, including frequency, wavelength, radio waves, resonant circuits, and oscillators. The book first elaborates on the propagation of radio waves, decibel scale, and transmission lines. Discussions focus on radio frequency lines, impedance matching, waveguides, decibels referred to absolute values, radio frequency spectrum, formation and behavior of radio waves, and methods of propagation. The text then explores antennas, resonant circuits, oscillators, piezo-electric devices, and bandwidth requirements and modulation. The manuscript examines frequency planning, radio equipment, microwave communication, information privacy and encryption, and multiplexing. Topics include code division multiple access (CDMA), encryption principles, performance criteria for analogue and digital links, microwave usage, transmitters, receivers, and programmable equipment. The book also reviews broadcasting, connectors and interfaces, satellite communications, batteries, instrumentation, and base station site management. The publication is a valuable source of data for researchers interested in radio engineering.

In addition to its thorough coverage of DSP design and programming techniques, Smith also covers the operation and usage of DSP chips. He uses Analog Devices' popular DSP chip family as design examples. Covers all major DSP topics Full of insider information and shortcuts Basic techniques and algorithms explained without complex numbers

"This compendium of essential formulae, definitions, tables and general information provides the mathematical information required by students, technicians, scientists and engineers in day-to-day engineering practice. All the essentials of engineering mathematics - from algebra, geometry and trigonometry to logic circuits, differential equations and probability - are covered, with clear and succinct explanations and illustrated with over 300 line drawings and 500 worked examples based in real-world application. The emphasis throughout the book is on providing the practical tools needed to solve mathematical problems quickly and efficiently in engineering contexts." --Publisher.

This book is packed with information and material which everyone involved in electronics will find indispensable. Now when you need to know a transistor's characteristics, or an integrated circuit's pinout details, simply look it up! The book is full of tables, symbols, formulae, conversions and illustrations. Promotion via the new Newnes Pocket Book catalogue to the electronics trade will drive sales into the book trade Covers component data; encapsulations; pin-outs; symbols & codings Extensive material on conversion factors, formulae; units and relationships

First published in 1997. Routledge is an imprint of Taylor and Francis, an informa company.

This new edition of what is a very successful Pocket Book has been substantially revised to take account of the most recently introduced standards and the newest technology. Always with the emphasis on current engineering practice, this is an exhaustive

collection of useful data supported by clear accounts of the fundamental principles, essential for both the modern mechanical engineer and the student of mechanical engineering. This mass of information is rendered easily accessible by division into four main parts - maths and science, design data, materials and cutting tools - which are in turn divided into smaller topic areas. A well laid-out contents and index help the reader find their way around. Fully revised to cover most recently introduced standards Completely comprehensive with emphasis on current engineering practice Logically arranged material for ease of reference Newnes Engineering Science Pocket Book provides a readily available reference to the essential engineering science formulae, definitions, and general information needed during studies and/or work situation. This book consists of three main topics— general engineering science, electrical engineering science, and mechanical engineering science. In these topics, this text specifically discusses the atomic structure of matter, standard quality symbols and units, chemical effects of electricity, and capacitors and capacitance. The alternating currents and voltages, three phase systems, D.C. machines, and A.C. motors are also elaborated. This compilation likewise covers the linear momentum and impulse, effects of forces on materials, and pressure in fluids. This publication is useful for technicians and engineers, as well as students studying for technician certificates and diplomas, GCSE, and A levels.

Statistics and Probability for Engineering Applications provides a complete discussion of all the major topics typically covered in a college engineering statistics course. This textbook minimizes the derivations and mathematical theory, focusing instead on the information and techniques most needed and used in engineering applications. It is filled with practical techniques directly applicable on the job. Written by an experienced industry engineer and statistics professor, this book makes learning statistical methods easier for today's student. This book can be read sequentially like a normal textbook, but it is designed to be used as a handbook, pointing the reader to the topics and sections pertinent to a particular type of statistical problem. Each new concept is clearly and briefly described, whenever possible by relating it to previous topics. Then the student is given carefully chosen examples to deepen understanding of the basic ideas and how they are applied in engineering. The examples and case studies are taken from real-world engineering problems and use real data. A number of practice problems are provided for each section, with answers in the back for selected problems. This book will appeal to engineers in the entire engineering spectrum (electronics/electrical, mechanical, chemical, and civil engineering); engineering students and students taking computer science/computer engineering graduate courses; scientists needing to use applied statistical methods; and engineering technicians and technologists. * Filled with practical techniques directly applicable on the job * Contains hundreds of solved problems and case studies, using real data sets * Avoids unnecessary theory

Software Engineer's Pocket Book provides a concise discussion on various aspects of software engineering. The book is comprised of six chapters that tackle various areas of concerns in software engineering. Chapter 1 discusses software development, and Chapter 2 covers programming languages. Chapter 3 deals with operating systems. The book also tackles discrete mathematics and numerical computation. Data structures and algorithms are also explained. The text will be of great use to individuals involved in the specification, design, development, implementation, testing, maintenance, and quality assurance of software.

Data Communications Pocket Book, Second Edition presents information relevant to data communication. The book provides tabulated reference materials with a brief description and diagrams. The coverage of the text includes abbreviations, terminal control codes, and conversion tables. The text will be of great use to individuals involved in the interconnection of computer systems.

The Newnes Mechanical Engineer's Pocket Book is a comprehensive collection of data for mechanical engineers and students of mechanical engineering. Bringing together the data and information that is required to-hand when designing, making or repairing mechanical devices and systems, it has been revised to keep pace with changes in technology and standards. The Pocket Book emphasises current engineering practice and is supported by clear accounts of the fundamental principles of mechanical engineering. Key features include the latest BSI engineering data; focus on engineering design issues; enhanced coverage of roller chain drives, pneumatic and hydraulic systems; and expanded and more accessible detail on statics, dynamics and mathematics. * Over 300 pages of new material, including the latest standards information from BSI * Exhaustive collection of data for mechanical engineers and students of mechanical engineering * Unique emphasis on engineering design, theory, materials and properties

A recent survey stated that 52% of embedded projects are late by 4-5 months. This book can help get those projects in on-time with design patterns. The author carefully takes into account the special concerns found in designing and developing embedded applications specifically concurrency, communication, speed, and memory usage. Patterns are given in UML (Unified Modeling Language) with examples including ANSI C for direct and practical application to C code. A basic C knowledge is a prerequisite for the book while UML notation and terminology is included. General C programming books do not include discussion of the constraints found within embedded system design. The practical examples give the reader an understanding of the use of UML and OO (Object Oriented) designs in a resource-limited environment. Also included are two chapters on state machines. The beauty of this book is that it can help you today. . Design Patterns within these pages are immediately applicable to your project Addresses embedded system design concerns such as concurrency, communication, and memory usage Examples contain ANSI C for ease of use with C programming code

Wireless networking is poised to have a massive impact on communications, and the 802.11 standard is to wireless networking what Ethernet is to wired networking. There are already over 50 million devices using the dominant IEEE 802.11 (essentially wireless Ethernet) standard, with astronomical growth predicted over the next 10 years. New applications are emerging every day, with wireless capability being embedded in everything from electric meters to hospital patient tracking systems to security devices. This practical reference guides readers through the wireless technology forest, giving them the knowledge, the hardware and the software necessary to design a wireless embedded device rapidly, inexpensively, and effectively. Using off-the-shelf microcontrollers from Microchip and Atmel, the author provides step-by-step instructions for designing the hardware and firmware for a fully operational wireless networking device. The book gives a thorough introduction to 802.11 technology and puts it into perspective against the other wireless standard options. Just enough theory and mathematics is provided to give the depth of understanding needed for practical design work. The book thoroughly covers: * Laptop wireless Ethernet card introduction and theory *Introduction to CompactFlash-to-microcontroller interfacing * Implementing the laptop wireless Ethernet card in an embedded environment Covers the hottest new embedded market area- wireless networking Shows designers how to save money

and time by using microcontrollers in their embedded wireless designs instead of expensive, complex prefab boards

THOUSANDS OF MECHANICAL ENGINEERING FORMULAS IN YOUR POCKET AND AT YOUR FINGERTIPS! This portable find-it-now reference contains thousands of indispensable formulas mechanical engineers need for day-to-day practice. It's all here in one compact resource -- everything from HVAC to stress and vibration equations -- measuring fatigue, bearings, gear design, simple mechanics, and more. Compiled by a professional engineer with many years' experience, the Pocket Guide includes common conversions, symbols, and vital calculations data. You'll find just what you need to solve your problems quickly, easily, and accurately.

This book is a thoroughly practical way to explore the 8051 and discover C programming through project work. Through graded projects, Dogan Ibrahim introduces the reader to the fundamentals of microelectronics, the 8051 family, programming in C, and the use of a C compiler. The specific device used for examples is the AT89C2051 - a small, economical chip with re-writable memory, readily available from the major component suppliers. A working knowledge of microcontrollers, and how to program them, is essential for all students of electronics. In this rapidly expanding field many students and professionals at all levels need to get up to speed with practical microcontroller applications. Their rapid fall in price has made microcontrollers the most exciting and accessible new development in electronics for years - rendering them equally popular with engineers, electronics hobbyists and teachers looking for a fresh range of projects. Microcontroller Projects in C for the 8051 is an ideal resource for self-study as well as providing an interesting, enjoyable and easily mastered alternative to more theoretical textbooks. Practical projects that enable students and practitioners to get up and running straight away with 8051 microcontrollers

A hands-on introduction to practical C programming

A wealth of project ideas for students and enthusiasts

This Expert Guide gives you the techniques and technologies in software engineering to optimally design and implement your embedded system. Written by experts with a solutions focus, this encyclopedic reference gives you an indispensable aid to tackling the day-to-day problems when using software engineering methods to develop your embedded systems. With this book you will learn:

- The principles of good architecture for an embedded system
- Design practices to help make your embedded project successful
- Details on principles that are often a part of embedded systems, including digital signal processing, safety-critical principles, and development processes
- Techniques for setting up a performance engineering strategy for your embedded system software
- How to develop user interfaces for embedded systems
- Strategies for testing and deploying your embedded system, and ensuring quality development processes
- Practical techniques for optimizing embedded software for performance, memory, and power
- Advanced guidelines for developing multicore software for embedded systems
- How to develop embedded software for networking, storage, and automotive segments
- How to manage the embedded development process

Includes contributions from: Frank Schirrmester, Shelly Gretlein, Bruce Douglass, Erich Styger, Gary Stringham, Jean Labrosse, Jim Trudeau, Mike Brogioli, Mark Pitchford, Catalin Dan Udma, Markus Levy, Pete Wilson, Whit Waldo, Inga Harris, Xinxin Yang, Srinivasa Addepalli, Andrew McKay, Mark Kraeling and Robert Oshana.

Road map of key problems/issues and references to their solution in the text

Review of core methods in the context of how to apply them

Examples demonstrating timeless implementation details

Short and to-the-point case studies show how key ideas can be implemented, the rationale for choices made, and design guidelines and trade-offs

Newnes Engineering and Physical Science Pocket Book is an easy reference of engineering formulas, definitions, and general information. Part One deals with the definitions and formulas used in general engineering science, such as those concerning SI units, density, scalar and vector quantities, and standard quantity symbols and their units. Part Two pertains to electrical engineering science and includes basic d.c. circuit theory, d.c. circuit analysis, electromagnetism, and electrical measuring instruments. Part Three involves mechanical engineering and physical science. This part covers formulas on speed, velocity, acceleration, force, as well as definitions and discussions on waves, interference, diffraction, the effect of forces on materials, hardness, and impact tests. Part Four focuses on chemistry — atoms, molecules, compounds and mixtures. This part examines the laws of chemical combination, relative atomic masses, molecular masses, the mole concept, and chemical bonding in element or compounds. This part also discusses organic chemistry (carbon based except oxides, metallic carbonates, metallic hydrogen carbonate, metallic carbonyls) and inorganic chemistry (non-carbon elements). This book is intended as a reference for students, technicians, scientists, and engineers in their studies or work in electrical engineering, mechanical engineering, chemistry, and general engineering science.

This Circuits Manual examines operating principles and practical applications of modern medium-speed and 'fast' CMOS digital ICs. 470 carefully selected circuits, diagrams, graphs and tables are supported by the informative 'how to' text and by detailed descriptions of more than 120 modern CMOS ICs and their practical applications. Although ideal for practical design engineers and technicians, this book will doubtless also be of great interest to hobbyists and students of electronics. Using clear and comprehensive language, each chapter begins with an explanation of the basic principles of the subject followed by the presentation of circuits and useful data. The first chapter describes and explains digital IC basics, CMOS and TTL principles, the various CMOS sub-families and CMOS basic-usage rules. Chapter 2 gives a practical introduction to CMOS basics via the 4007UB IC, which can be used in both digital and linear applications. Chapter 3 deals with modern logic circuitry, and Chapter 4 with CMOS bilateral switches and data selectors. The next six chapters progress through waveform generator circuitry, clocked flip-flop and counter circuits, ICs, special counter/dividers, data latches, registers, comparators, and code converters. Chapter 11 focuses on specialised types of IC such as multiplexers and decoders while the final chapter presents a miscellaneous collection of useful CMOS circuits.

* Useful to engineers in any industry * Extensive references provided throughout * Comprehensive range of topics covered *
 Written with practical situations in mind

A plant engineer is responsible for a wide range of industrial activities, and may work in any industry. The breadth of knowledge required by such professionals is so wide that previous books addressing plant engineering have either been limited to certain subjects or cursory in their treatment of topics. The Plant Engineer's Reference Book is the first volume to offer complete coverage of subjects of interest to the plant engineer. This reference work provides a primary source of information for the plant engineer. Subjects include selection of a suitable site for a factory and provision of basic facilities (including boilers, electrical systems, water, HVAC systems, pumping systems and floors and finishes). Detailed chapters deal with basic issues such as lubrication, corrosion, energy conservation, maintenance and materials handling as well as environmental considerations, insurance matters and financial concerns. The authors chosen to contribute to the book are experts in their various fields. The Editor has experience of a wide range of operations in the UK, other European countries, the USA, and elsewhere in the world. Produced with the backing of the Institution of Plant Engineers, this work is the primary source of

information for plant engineers in any industry worldwide.

Electrical Engineering 101 covers the basic theory and practice of electronics, starting by answering the question "What is electricity?" It goes on to explain the fundamental principles and components, relating them constantly to real-world examples. Sections on tools and troubleshooting give engineers deeper understanding and the know-how to create and maintain their own electronic design projects. Unlike other books that simply describe electronics and provide step-by-step build instructions, EE101 delves into how and why electricity and electronics work, giving the reader the tools to take their electronics education to the next level. It is written in a down-to-earth style and explains jargon, technical terms and schematics as they arise. The author builds a genuine understanding of the fundamentals and shows how they can be applied to a range of engineering problems. This third edition includes more real-world examples and a glossary of formulae. It contains new coverage of: Microcontrollers FPGAs Classes of components Memory (RAM, ROM, etc.) Surface mount High speed design Board layout Advanced digital electronics (e.g. processors) Transistor circuits and circuit design Op-amp and logic circuits Use of test equipment Gives readers a simple explanation of complex concepts, in terms they can understand and relate to everyday life. Updated content throughout and new material on the latest technological advances. Provides readers with an invaluable set of tools and references that they can use in their everyday work.

New material in the third edition includes mobile base station antennas, operation of cellular networks, SAW filters and ceramic resonators, modulation for stereo FM broadcasts, ADPCM, and vocoders. *The essential data and information for modern radio engineering at your fingertips *Based on the practical knowhow of practicing engineers *Ideal for reference and revision

Fast and Effective Embedded Systems Design is a fast-moving introduction to embedded system design, applying the innovative ARM mbed and its web-based development environment. Each chapter introduces a major topic in embedded systems, and proceeds as a series of practical experiments, adopting a "learning through doing" strategy. Minimal background knowledge is needed. C/C++ programming is applied, with a step-by-step approach which allows the novice to get coding quickly. Once the basics are covered, the book progresses to some "hot" embedded issues - intelligent instrumentation, networked systems, closed loop control, and digital signal processing. Written by two experts in the field, this book reflects on the experimental results, develops and matches theory to practice, evaluates the strengths and weaknesses of the technology or technique introduced, and considers applications and the wider context. Numerous exercises and end of chapter questions are included. A hands-on introduction to the field of embedded systems, with a focus on fast prototyping Key embedded system concepts covered through simple and effective experimentation Amazing breadth of coverage, from simple digital i/o, to advanced networking and control Applies the most accessible tools available in the embedded world Supported by mbed and book web sites, containing FAQs and all code examples Deep insights into ARM technology, and aspects of microcontroller architecture Instructor support available, including power point slides, and solutions to questions and exercises

This book provides a set of practical processes and techniques used for multicore software development. It is written with a focus on solving day to day problems using practical tips and tricks and industry case studies to reinforce the key concepts in multicore software development. Coverage includes: The multicore landscape Principles of parallel computing Multicore SoC architectures Multicore programming models The Multicore development process Multicore programming with threads Concurrency abstraction layers Debugging Multicore Systems Practical techniques for getting started in multicore development Case Studies in Multicore Systems Development Sample code to reinforce many of the concepts discussed Presents the 'nuts and bolts' of programming a multicore system Provides a short-format book on the practical processes and techniques used in multicore software development Covers practical tips, tricks and industry case studies to enhance the learning process

Mechanical Engineer's Pocket BookElsevier

This book explains how UHF tags and readers communicate wirelessly. It gives an understanding of what limits the read range of a tag, how to increase it (and why that might result in breaking the law), and the practical things that need to be addressed when designing and implementing RFID technology. Avoiding heavy math but giving breadth of coverage with the right amount of detail, it is an ideal introduction to radio communications for engineers who need insight into how tags and readers work. New to this edition: • Examples of near-metal antenna techniques • Discussion of the wakeup challenge for battery-assisted tags, with a BAT architecture example • Latest development of protocols: EPC Gen 1.2.0 • Update 18000-6 discussion with battery-assisted tags, sensor tags, Manchester tags and wakeup provisions Named a 2012 Notable Computer Book for Computer Systems Organization by Computing Reviews The only book to give an understanding of radio communications, the underlying technology for radio frequency identification (RFID) Praised for its readability and clarity, it balances breadth and depth of coverage New edition includes latest developments in chip technology, antennas and protocols

This book provides a hands-on introductory course on concepts of C programming using a PIC® microcontroller and CCS C compiler. Through a project-based approach, this book provides an easy to understand method of learning the correct and efficient practices to program a PIC® microcontroller in C language. Principles of C programming are introduced gradually, building on skill sets and knowledge. Early chapters emphasize the understanding of C language through experience and exercises, while the latter half of the book covers the PIC® microcontroller, its peripherals, and how to use those peripherals from within C in great detail. This book demonstrates the programming methodology and tools used by most professionals in embedded design, and will enable you to apply your knowledge and programming skills for any real-life application. Providing a step-by-step guide to the subject matter, this book will encourage you to alter, expand, and customize code for use in your own projects. A complete introduction to C programming using PIC microcontrollers, with a focus on real-world applications, programming methodology and tools Each chapter includes C code project examples, tables, graphs, charts, references, photographs, schematic diagrams, flow charts and compiler

compatibility notes to channel your knowledge into real-world examples Online materials include presentation slides, extended tests, exercises, quizzes and answers, real-world case studies, videos and weblinks

The Maritime Engineering Reference Book is a one-stop source for engineers involved in marine engineering and naval architecture. In this essential reference, Anthony F. Molland has brought together the work of a number of the world's leading writers in the field to create an inclusive volume for a wide audience of marine engineers, naval architects and those involved in marine operations, insurance and other related fields. Coverage ranges from the basics to more advanced topics in ship design, construction and operation. All the key areas are covered, including ship flotation and stability, ship structures, propulsion, seakeeping and maneuvering. The marine environment and maritime safety are explored as well as new technologies, such as computer aided ship design and remotely operated vehicles (ROVs). Facts, figures and data from world-leading experts makes this an invaluable ready-reference for those involved in the field of maritime engineering. Professor A.F. Molland, BSc, MSc, PhD, CEng, FRINA. is Emeritus Professor of Ship Design at the University of Southampton, UK. He has lectured ship design and operation for many years. He has carried out extensive research and published widely on ship design and various aspects of ship hydrodynamics. * A comprehensive overview from best-selling authors including Bryan Barrass, Rawson and Tupper, and David Eyres * Covers basic and advanced material on marine engineering and Naval Architecture topics * Have key facts, figures and data to hand in one complete reference book

Newnes Mechanical Engineer's Pocket Book is an easy to use pocket book intended to aid mechanical engineers engaged in design and manufacture and others who require a quick, day-to-day reference for useful workshop information. The book is a compilation of useful data, providing abstracts of many technical materials in various technical areas. The text is divided into five main parts: Engineering Mathematics and Science, Engineering Design Data, Engineering Materials, Computer Aided Engineering, and Cutting Tools. These main sections are further subdivided into topic areas that discuss such topics as engineering mathematics, power transmission and fasteners, mechanical properties, and polymeric materials. Mechanical engineers and those into mechanical design and shop work will find the book very useful.

PRACTICAL, EXAMPLE-RICH COVERAGE OF: Classes, Objects, Encapsulation, Inheritance, Polymorphism, Interfaces, Nested Classes Integrated OOP Case Studies: Time, GradeBook, Employee Industrial-Strength, 95-Page OOD/UML® 2 ATM Case Study JavaServer™ Faces, Ajax-Enabled Web Applications, Web Services, Networking JDBC™, SQL, Java DB, MySQL® Threads and the Concurrency APIs I/O, Types, Control Statements, Methods Arrays, Generics, Collections Exception Handling, Files GUI, Graphics, GroupLayout, JDIC Using the Debugger and the API Docs And more... VISIT WWW.DEITEL.COM For information on Deitel's Dive Into® Series corporate training courses offered at customer sites worldwide (or write to deitel@deitel.com) Download code examples Check out the growing list of programming, Web 2.0, and software-related Resource Centers To receive updates for this book, subscribe to the free DEITEL® BUZZ ONLINE e-mail newsletter at www.deitel.com/newsletter/subscribe.html Read archived issues of the DEITEL® BUZZ ONLINE The practicing programmer's DEITEL® guide to Java™ development and the Powerful Java™ Platform Written for programmers with a background in high-level language programming, this book applies the Deitel signature live-code approach to teaching programming and explores the Java language and Java APIs in depth. The book presents the concepts in the context of fully tested programs, complete with syntax shading, code highlighting, line-by-line code descriptions and program outputs. The book features 220 Java applications with over 18,000 lines of proven Java code, and hundreds of tips that will help you build robust applications. Start with an introduction to Java using an early classes and objects approach, then rapidly move on to more advanced topics, including GUI, graphics, exception handling, generics, collections, JDBC™, web-application development with JavaServer™ Faces, web services and more. You'll enjoy the Deitels' classic treatment of object-oriented programming and the OOD/UML® ATM case study, including a complete Java implementation. When you're finished, you'll have everything you need to build object-oriented Java applications. The DEITEL® Developer Series is designed for practicing programmers. The series presents focused treatments of emerging technologies, including Java™, C++, .NET, web services, Internet and web development and more. PRE-PUBLICATION REVIEWER TESTIMONIALS "Presenting software engineering side by side with core Java concepts is highly refreshing; gives readers insight into how professional software is developed."—Clark Richey (Java Champion), RABA Technologies, LLC. "The quality of the design and code examples is second to none!"—Terrell Hull, Enterprise Architect "The JDBC chapter is very hands on. I like the fact that Java DB/Apache Derby is used in the examples, which makes it really simple to learn and understand JDBC."—Sandeep Konchady, Sun Microsystems "Equips you with the latest web application technologies. Examples are impressive and real! Want to develop a simple address locator with Ajax and JSF? Jump to Chapter 22."—Vadiraj Deshpande, Sun Microsystems "Covers web services with Java SE 6 and Java EE 5 in a real-life, example-based, friendly approach. The Deitel Web Services Resource Center is really good, even for advanced developers."—Sanjay Dhamankar, Sun Microsystems "Mandatory book for any serious Java EE developer looking for improved productivity: JSF development, visual web development and web services development have never been easier."—Ludovic Chapenois, Sun Microsystems "I teach Java programming and object-oriented analysis and design. The OOD/UML 2 case study is the best presentation of the ATM example I have seen."—Craig W. Slinkman, University of Texas—Arlington "Introduces OOP and UML 2 early. The conceptual level is perfect. No other book comes close to its quality of organization and presentation. The live-code approach to presenting exemplary code makes a big difference in the learning outcome."—Walt Bunch, Chapman University/

Newnes Electrical Pocket Book is the ideal daily reference source for electrical engineers, electricians and students. First published in 1932 this classic has been fully updated in line with the latest technical developments, regulations and industry best practice. Providing both in-depth knowledge and a broad overview of the field this pocket book is an

invaluable tool of the trade. A handy source of essential information and data on the practice and principles of electrical engineering and installation. The 23rd edition has been updated by engineering author and consultant electrical engineer, Martin Heathcote. Major revisions have been made to the sections on semiconductors, power generation, transformers, building automation systems, electric vehicles, electrical equipment for use in hazardous areas, and electrical installation (reflecting the changes introduced to the IEE Wiring Regulations BS7671: 2001).

Preface; Propagation of radio waves; The decibel scale; Transmission lines; Antennas; Resonant circuits; Oscillators; Piezo-electric devices; Bandwidth requirements and modulation; Frequency planning; Radio equipment; Microwave communication; Information privacy and encryption; Multiplexing; Speech digitization and synthesis; VHF and UHF mobile communication; Signalling; Mobile radio systems; Base station site management; Instrumentation; Batteries; Satellite communications; Connectors and interfaces; Broadcasting; Abbreviations and symbols; Miscellaneous data; Index.

The second edition of this popular engineering reference book, previously titles Newnes Electrical Engineer's Handbook, provides a basic understanding of the underlying theory and operation of the major classes of electrical equipment. With coverage including the key principles of electrical engineering and the design and operation of electrical equipment, the book uses clear descriptions and logical presentation of data to explain electrical power and its applications. Each chapter is written by leading professionals and academics, and many sections conclude with a summary of key standards. The new edition is updated in line with recent advances in EMC, power quality and the structure and operation of power systems, making Newnes Electrical Power Engineer's Handbook an invaluable guide for today's electrical power engineer. · A unique, concise reference book with contributions from eminent professionals in the field · Provides straightforward and practical explanations, plus key information needed by engineers on a day-to-day basis · Includes a summary of key standards at the end of each chapter

For the first time in a single reference, this book provides the beginner with a coherent and logical introduction to the hardware and software of the PIC32, bringing together key material from the PIC32 Reference Manual, Data Sheets, XC32 C Compiler User's Guide, Assembler and Linker Guide, MIPS32 CPU manuals, and Harmony documentation. This book also trains you to use the Microchip documentation, allowing better life-long learning of the PIC32. The philosophy is to get you started quickly, but to emphasize fundamentals and to eliminate "magic steps" that prevent a deep understanding of how the software you write connects to the hardware. Applications focus on mechatronics: microcontroller-controlled electromechanical systems incorporating sensors and actuators. To support a learn-by-doing approach, you can follow the examples throughout the book using the sample code and your PIC32 development board. The exercises at the end of each chapter help you put your new skills to practice. Coverage includes: A practical introduction to the C programming language Getting up and running quickly with the PIC32 An exploration of the hardware architecture of the PIC32 and differences among PIC32 families Fundamentals of embedded computing with the PIC32, including the build process, time- and memory-efficient programming, and interrupts A peripheral reference, with extensive sample code covering digital input and output, counter/timers, PWM, analog input, input capture, watchdog timer, and communication by the parallel master port, SPI, I2C, CAN, USB, and UART An introduction to the Microchip Harmony programming framework Essential topics in mechatronics, including interfacing sensors to the PIC32, digital signal processing, theory of operation and control of brushed DC motors, motor sizing and gearing, and other actuators such as stepper motors, RC servos, and brushless DC motors For more information on the book, and to download free sample code, please visit <http://www.nu32.org> Extensive, freely downloadable sample code for the NU32 development board incorporating the PIC32MX795F512H microcontroller Free online instructional videos to support many of the chapters

A completely revised and expanded third edition of this best-selling pocket guide. Engineers Data Book provides a concise and useful source of up-to-date essential information for the student or practising engineer. * Updated, expanded edition. * Easy to use. * Handy reference guide. * Core technical data. Clifford Matthews is an experienced engineer with worldwide knowledge or mechanical engineering.

Embedded Systems Architecture is a practical and technical guide to understanding the components that make up an embedded system's architecture. This book is perfect for those starting out as technical professionals such as engineers, programmers and designers of embedded systems; and also for students of computer science, computer engineering and electrical engineering. It gives a much-needed 'big picture' for recently graduated engineers grappling with understanding the design of real-world systems for the first time, and provides professionals with a systems-level picture of the key elements that can go into an embedded design, providing a firm foundation on which to build their skills. Real-world approach to the fundamentals, as well as the design and architecture process, makes this book a popular reference for the daunted or the inexperienced: if in doubt, the answer is in here! Fully updated with new coverage of FPGAs, testing, middleware and the latest programming techniques in C, plus complete source code and sample code, reference designs and tools online make this the complete package Visit the companion web site at <http://booksite.elsevier.com/9780123821966/> for source code, design examples, data sheets and more A true introductory book, provides a comprehensive get up and running reference for those new to the field, and updating skills: assumes no prior knowledge beyond undergrad level electrical engineering Addresses the needs of practicing engineers, enabling it to get to the point more directly, and cover more ground. Covers hardware, software and middleware in a single volume Includes a library of design examples and design tools, plus a complete set of source code and embedded systems design tutorial materials from companion website

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