

New Moon The Graphic Novel Vol 1 Twilight 3 Stephenie Meyer

Having uncovered the dark secret of her enigmatic classmate, Edward Cullen, Bella Swan embraces her feelings for him, trusting Edward to keep her safe despite the risks. When a rival clan of vampires makes its way into Forks, though, the danger to Bella has never been more real. Will she make the ultimate sacrifice to protect the people dearest to her? The second volume of *Twilight: The Graphic Novel* completes the visual adaptation of Stephenie Meyer's worldwide bestselling debut novel and is a must-have for any collector's library.

Having uncovered the dark secret of her enigmatic classmate, Edward Cullen, Bella Swan embraces her feelings for him, trusting Edward to keep her safe despite the risks. When a rival clan of vampires makes its way into Forks, though, the danger to Bella has never been more real. Will she make the ultimate sacrifice to protect the people dearest to her?

Locus Award for Best First Novel winner Hugo Award for Best Novel finalist Nebula Award for Best Novel finalist David Gemmell Morningstar Award finalist "Ahmed is a master storyteller in the grand epic tradition." —N. K. Jemisin *The Crescent Moon Kingdoms*, home to djenn and ghuls, holy warriors and heretics, are at the boiling point of a power struggle between the iron-fisted Khalif and the mysterious master thief known as the Falcon Prince. In the midst of this brewing rebellion a series of brutal supernatural murders strikes at the heart of the Kingdoms. It is up to a handful of heroes to learn the truth behind these killings. Doctor Adoulla Makhslood, "the last real ghul hunter in the great city of Dhamsawaat," just wants a quiet cup of tea. Three score and more years old, he has grown weary of hunting monsters and saving lives, and is more than ready to retire from his dangerous and demanding vocation. But when an old flame's family is murdered, Adoulla is drawn back to the hunter's path. Raseed bas Raseed, Adoulla's young assistant, is a hidebound holy warrior whose prowess is matched only by his piety. But even as Raseed's sword is tested by ghuls and manjackals, his soul is tested when he and Adoulla cross paths with the tribeswoman Zamia. Zamia Badawi, Protector of the Band, has been gifted with the near-mythical power of the lion-shape, but shunned by her people for daring to take up a man's title. She lives only to avenge her father's death. Until she learns that Adoulla and his allies also hunt her father's killer. Until she meets Raseed. When they learn that the murders and the Falcon Prince's brewing revolution are connected, the companions must race against time-and struggle against their own misgivings-to save the life of a vicious despot. In so doing they discover a plot for the Throne of the Crescent Moon that threatens to turn Dhamsawaat, and the world itself, into a blood-soaked ruin.

"A mainstream magical realism novel set in the Caribbean on the fictional island of Dolorosse. It tells the story of a 50-something grandmother whose mother disappeared when she was a teenager and whose father has just passed away as she begins menopause.

From an artist who reveled in illustrating "the un-illustratable," a historical graphic novel based on the "Great Moon Hoax," the most successful newspaper hoax ever. In 1835, New York newspaper *The Sun* published a series of six articles declaring the discovery of life—and even civilization—on the Moon, which the paper attributed to the famous contemporary astronomer Sir John Herschel. According to *The Sun*, the lunar inhabitants included unicorns, bison, bipedal tail-less beavers, and intelligent humanoids with bat-like wings. Life on the Moon is a full-length graphic novel capturing this mythical world. Creator Robert Grossman said the book is set in a time when "many of the signal achievements of the 19th Century still lay well in the future, Andrew Jackson was president, the steamboat was the summit of technology, and news traveled slowly." The unfettered novel includes real historical figures such as P.T. Barnum, Jean Jacques Audubon, Lorenzo Da Ponte, Charles Goodyear, and Edgar Allan Poe.

With 160 million copies of the *Twilight Saga* sold worldwide, this addictive love story between a teenage girl and a vampire redefined romance for a generation. Here's the book that started it all. Isabella Swan's move to Forks, a small, perpetually rainy town in Washington, could have been the most boring move she ever made. But once she meets the mysterious and alluring Edward Cullen, Isabella's life takes a thrilling and terrifying turn. Up until now, Edward has managed to keep his vampire identity a secret in the small community he lives in, but now nobody is safe, especially Isabella, the person Edward holds most dear. The lovers find themselves balanced precariously on the point of a knife-between desire and danger. Deeply romantic and extraordinarily suspenseful, *Twilight* captures the struggle between defying our instincts and satisfying our desires. This is a love story with bite. "People do not want to just read Meyer's books; they want to climb inside them and live there."--*Time* "A literary phenomenon."--*The New York Times*

When Isabella Swan moves to the gloomy town of Forks and meets the mysterious, alluring Edward Cullen, her life takes a thrilling and terrifying turn. With his porcelain skin, golden eyes, mesmerizing voice, and supernatural gifts, Edward is both irresistible and impenetrable. Up until now, he has managed to keep his true identity hidden, but Bella is determined to uncover his dark secret... This collector's edition of *Twilight: The Graphic Novel* includes the first two volumes of the #1 *New York Times* bestselling series.

When seventeen-year-old Bella leaves Phoenix to live with her father in Forks, Washington, she meets an exquisitely handsome boy at school for whom she feels an overwhelming attraction and who she comes to realize is not wholly human.

In graphic novel format, follows MacKayla's rescue from the Fear Dorcha by the dreamy-eyed bartender, an event that prompts an extraordinary adventure for young sidhe-seer Dani.

Bella and Edward find themselves facing new obstacles, including a devastating separation, the mysterious appearance of dangerous wolves roaming the forest in Forks, a terrifying threat of revenge from a female vampire and a deliciously sinister encounter with Italy's reigning royal family of vampires: the Volturi.

When a young girl ventures through a hidden door, she finds another life with shocking similarities to her own. Coraline has moved to a new house with her parents and she is fascinated by the fact that their 'house' is in fact only half a house!

Divided into flats years before, there is a brick wall behind a door where once there was a corridor. One day it is a corridor again and the intrepid Coraline wanders down it. And so a nightmare-ish mystery begins that takes Coraline into the arms of counterfeit parents and a life that isn't quite right. Can Coraline get out? Can she find her real parents? Will life ever be the same again?

As the love triangle heats up in the third book, Bella must choose between her friendship with Jacob and her romance with Edward -- and her decision could change the fate of vampires and werewolves forever. As Seattle is ravaged by a string of mysterious killings and a malicious vampire continues her quest for revenge, Bella once again finds herself surrounded by danger. In the midst of it all, she is forced to choose between her love for Edward and her friendship with Jacob -- knowing that her decision has the potential to ignite the ageless struggle between vampire and werewolf. With her graduation quickly approaching, Bella has one more decision to make: life or death. But which is which? It's here! #1 bestselling author Stephenie Meyer makes a triumphant return to the world of Twilight with the highly anticipated companion, *Midnight Sun*: the iconic love story of Bella and Edward told from the vampire's point of view. "People do not want to just read Meyer's books; they want to climb inside them and live there." -- Time "A literary phenomenon." -- The New York Times

Madi Preston, a veteran of Britain's elite special operations J-Squad unit, is burnt out and up to her eyeballs in debt. She and the rest of her team have retired from the military but are now trapped having to pay to service and maintain the technology put into them during their years of service. They're working for British conglomerate Liberty Inc as mercenaries, selling their unique ability to be remote controlled by specialists while in the field, and the debts are only growing as they get injured completing missions. We meet Madi as she decides she's had enough. She will take an off-the-books job that should earn her enough to pay out her and her sister, but when the piece of tech she's supposed to steal turns out to be a kid, and she suddenly blacks out... she finds herself on the run from everyone she's ever known. For fans of the worldwide phenomenon Twilight comes a bold reimagining of Stephenie Meyer's novel, telling the classic love story but in a world where the characters' genders are reversed. There are two sides to every story . . . You know Bella and Edward, now get to know Beau and Edythe. When Beaufort Swan moves to the gloomy town of Forks and meets the mysterious, alluring Edythe Cullen, his life takes a thrilling and terrifying turn. With her porcelain skin, golden eyes, mesmerizing voice, and supernatural gifts, Edythe is both irresistible and enigmatic. What Beau doesn't realize is the closer he gets to her, the more he is putting himself and those around him at risk. And, it might be too late to turn back . . . With a foreword and afterword by Stephenie Meyer, this compelling reimagining of the iconic love story is a must-read for Twilight fans everywhere. The series has been praised as New York Times and USA Today bestsellers, a Time magazine Best Young Adult Book of All Time, an NPR Best Ever Teen Novel, and a New York Times Editor's Choice. Enrapturing millions of readers since its first publication, Twilight has become a modern classic, leaving readers yearning for more. It's here! #1 bestselling author Stephenie Meyer makes a triumphant return to the world of Twilight with the highly anticipated companion, *Midnight Sun*: the iconic love story of Bella and Edward told from the vampire's point of view. "People do not want to just read Meyer's books; they want to climb inside them and live there." -- Time "A literary phenomenon." -- The New York Times

NATIONAL BOOK AWARD FINALIST • NATIONAL BESTSELLER • A twisting, haunting true-life murder mystery about one of the most monstrous crimes in American history, from the author of *The Lost City of Z*. In the 1920s, the richest people per capita in the world were members of the Osage Nation in Oklahoma. After oil was discovered beneath their land, the Osage rode in chauffeured automobiles, built mansions, and sent their children to study in Europe. Then, one by one, the Osage began to be killed off. The family of an Osage woman, Mollie Burkhart, became a prime target. One of her relatives was shot. Another was poisoned. And it was just the beginning, as more and more Osage were dying under mysterious circumstances, and many of those who dared to investigate the killings were themselves murdered. As the death toll rose, the newly created FBI took up the case, and the young director, J. Edgar Hoover, turned to a former Texas Ranger named Tom White to try to unravel the mystery. White put together an undercover team, including a Native American agent who infiltrated the region, and together with the Osage began to expose one of the most chilling conspiracies in American history.

Newly turned vampire Bree Tanner lives in terror -- and must find her way out of untold danger -- in this pulse-pounding novella, a companion to *Eclipse*. Bree Tanner, a self-described "vampire nerd" first introduced in *Eclipse*, lives in terror in a coven of newborn vampires. She is a member of Victoria's vampire army, and as that army closes in on Bella Swan and the Cullens, she finds her first friend and discovers a truth about daylight. While fans may know how it ends, they don't yet have the full story: Bree's tale of danger, mystery, and romance is one for the books. It's here! #1 bestselling author Stephenie Meyer makes a triumphant return to the world of Twilight with the highly anticipated companion, *Midnight Sun*: the iconic love story of Bella and Edward told from the vampire's point of view. "People do not want to just read Meyer's books; they want to climb inside them and live there." -- Time "A literary phenomenon." -- The New York Times

#1 bestselling author Stephenie Meyer makes a triumphant return to the world of Twilight with this highly anticipated companion: the iconic love story of Bella and Edward told from the vampire's point of view. When Edward Cullen and Bella Swan met in Twilight, an iconic love story was born. But until now, fans have heard only Bella's side of the story. At last, readers can experience Edward's version in the long-awaited companion novel, *Midnight Sun*. This unforgettable tale as told through Edward's eyes takes on a new and decidedly dark twist. Meeting Bella is both the most unnerving and intriguing event he has experienced in all his years as a vampire. As we learn more fascinating details about Edward's past and the complexity of his inner thoughts, we understand why this is the defining struggle of his life. How can he justify following his heart if it means leading Bella into danger? In *Midnight Sun*, Stephenie Meyer transports us

back to a world that has captivated millions of readers and brings us an epic novel about the profound pleasures and devastating consequences of immortal love. An instant #1 New York Times Bestseller An instant #1 USA Today Bestseller An instant #1 Wall Street Journal Bestseller An instant #1 IndieBound Bestseller Apple Audiobook August Must-Listens Pick "People do not want to just read Meyer's books; they want to climb inside them and live there." -- Time "A literary phenomenon." -- New York Times

Twin brothers Omar and Yaqub may share the same features, but they could not be more different from one another. And the possessive love of their mother, Zana, stirs the troubled waters between them even more. After a brutally violent exchange between the young boys, Yaqub, "the good son," is sent from his home in Brazil to live with relatives in Lebanon, only to return five years later as a virtual stranger to the parents who bore him, his tensions with Omar unchanged. Family secrets engage the reader in this profoundly resonant story about identity, love, loss, deception, and the dissolution of blood ties. Set in the port city of Manaus on the riverbanks of the Amazon, *Two Brothers* celebrates the vibrant life and diversity of Brazil. Based on a work by acclaimed novelist Milton Hatoum, *Two Brothers* is stunningly reimagined by the award-winning graphic novelists Fábio Moon and Gabriel Bá. "This work goes far beyond its publicity hook, which is that Eisner award-winning Brazilian twin brothers (Casanova, Daytripper) have adapted Milton Hatoum's classic novel about twin brothers to the graphic novel form. Narrated mostly by Nael, the illegitimate son of one of the brothers, the tale is presented in a nonlinear narrative with multiple flashbacks, as stories within stories begin to fill in the greater family chronicle spiraling around the twins and their simmering rivalry and hatred. The intricate secrets and lies at the heart of families are set against a backdrop of almost cinematic cityscapes and vistas. Bá and Moon present the naturalistic dynamism of Brazil in their art: sweeping, dramatic organic shapes against the sharp angularity of the people. The stark b&w art crackles to express the subtleties of palpable, barely contained tension between kin, a brutal police beating, and the erotic electricity of an exotic dance. Bá and Moon bring a cool, confident sharpness to their narrative to reflect the shades of gray in this powerful family saga." —Publishers Weekly (Starred review) "TWO BROTHERS is a feat of bravura visual storytelling, a revealing and nuanced work of family portraiture, and a thrilling act of historical re-imagination. It is clearly the work of two major artists, two master collaborators, operating at the peak of their powers." —Michael Chabon, *The Amazing Adventures of Kavalier and Clay* "I cannot think of a single gift more pure than the gift the twins possess. Gabriel and Fabio give the world something unique, and precious. It is most amazing to be alive in a time where two creators such as these exist - they give us another reason to wake up and another way to see the world. *Two Brothers*, like their other work, is another masterpiece, but so different in its pacing and tone than anything they have done before. I am lucky to share the same planet with them, because they are kind enough to share their stories with me, and the world." —Gerard Way, *The Umbrella Academy* "This book immediately jumps onto the list of the most essential graphic novels you will read in your lifetime. Two amazing creators at the top of their game, telling a story in a way only they can tell it. What a gift. What a treat." —Brian Michael Bendis, *Powers* "Moon and Bá have long been cartoonists of extraordinary skill, and with *Two Brothers* they have created their masterwork. Their passion for the comics medium bleeds through in every brushstroke and pen line. This is a stunning book that will touch your heart and leave you breathless." —Jeff Lemire, *Descender* "TWO BROTHERS is a haunting tribute to sibling love, brotherly hatred, and the kinetic energy when those two forces fuel a family. The deep sense of place, the palpable sorrow of nostalgia, the aura of truth: once again Ba and Moon bring it like no one else in graphic storytelling. —Mat Johnson, *Loving Day* "This is an extraordinary work. Moon and Bá, two men already on top of their game, have rewritten what we thought the game was. The comic book was created as entertainment. *Two Brothers* is proof comics can be Art. The wider your eyes get, the more it touches your heart." —Brian Azzarello, *100 Bullets* "Speaking of brothers that both work in comics: TWO BROTHERS is a visually stunning work that makes me dizzy with admiration. Attention to detail, the concern with communicating with the reader on emotional terms as well as intellectual, it is a classic example that artistic chops still matter in the modern comics world. In fact it matters more than ever now. —Gilbert Hernandez, *LOVE & ROCKETS* "Moon and Bá have both shot for the stars here... TWO BROTHERS is a striking graphic novel that allows fans to see a different aspect of two of the very best creators in comics— come and see what flavor of genius the Brazilian-based brothers have crafted from the work of Milton Hatoum." —COMICS BEAT "As anyone who's read *The Umbrella Academy*, *Casanova*, or *Daytripper* knows, Moon and Bá are two of the most gifted artists in the comics world. Their new graphic novel, based on the Brazilian novel *Dois Irmãos*, may be their most ambitious work yet, and the preview art glows. Moon and Bá are themselves Brazilian twins, so it's easy to see how they were attracted to the story." —io9 "Riveting.... *Two Brothers* is an earthquake both visually and narratively.... Moon and Bá are in clear control of every element of *Two Brothers*, bringing to life a city, history, and compelling story of a family locked in obsession." —FANBOY COMICS

New Moon: The Graphic Novel Yen Press LLC

When Isabella Swan moves to the gloomy town of Forks and meets the mysterious, alluring Edward Cullen, her life takes a thrilling and terrifying turn. With his porcelain skin, golden eyes, mesmerizing voice, and supernatural gifts, Edward is both irresistible and impenetrable. Up until now, he has managed to keep his true identity hidden, but Bella is determined to uncover his dark secret... Beautifully rendered, this first installment of *Twilight: The Graphic Novel* is a must-have for any collector's library.

The Moon wants to kill you. Whether it's being unable to pay your per diem for your allotted food, water, and air, or you just get caught up in a fight between the Moon's ruling corporations, the Five Dragons. You must fight for every inch you want to gain in the Moon's near feudal society. And that is just what Adriana Corta did. As the leader of the Moon's newest "dragon," Adriana has wrested control of the Moon's Helium-3 industry from the Mackenzie Metal corporation and fought to earn her family's new status. Now, at the twilight of her life, Adriana finds her corporation, Corta Helio,

surrounded by the many enemies she made during her meteoric rise. If the Corta family is to survive, Adriana's five children must defend their mother's empire from her many enemies... and each other.

Based on the blockbuster podcast where the McElroy brothers and their dad play a tabletop RPG and illustrated by cartooning powerhouse Carey Pietsch, *The Adventure Zone: The Crystal Kingdom* takes this #1 New York Times bestselling series to haunting new heights. A desperate call for help interrupts holiday celebrations at the Bureau of Balance, and sends Taako, Magnus and Merle on a high-stakes mission to find and Reclaim a fourth deadly relic: a powerful transmutation stone, hidden somewhere in the depths of a floating arcane laboratory that's home to the Doctors Maureen and Lucas Miller. An unknown menace has seized control of the stone, and is using it to transform the lab into a virulent pink crystal that spreads to everything it touches. It's only a matter of time before this sparkling disaster crash-lands, but in order to find the stone and save the whole planet from being King Midased, our heroes will have to fight their way through a gauntlet of rowdy robots and crystal golems, decide whether they can trust the evasive Lucas Miller, and solve the mystery of what—or who—has put them all in peril, before there's no world left to save.

When fifteen-year-old Selina Kyle, aka the future Catwoman, becomes homeless, she must confront questions of who she is and who she will become. She rejects human cruelty, but sometimes it seems as though brute force is the only way to "win." And if Selina is to survive on the streets, she must be tough. Can she find her humanity and reconcile toughness with her desire for community ... and love? From Lauren Myracle, the New York Times best-selling author of books like *tfn* and *ttyl*, comes a new graphic novel that tells the story of a teenage Catwoman, as she struggles to find her own identity while living on the streets of Gotham.

Zelie Adebola remembers when the soil of Or sha hummed with magic. Burners ignited flames, Tiders beckoned waves, and Zelie's Reaper mother summoned forth souls. But everything changed the night magic disappeared. Under the orders of a ruthless king, maji were killed, leaving Zelie without a mother and her people without hope.

In the first installment of *New Moon*, Bella and Edward find themselves facing new obstacles, including a devastating separation, the mysterious appearance of dangerous wolves roaming the forest in Forks, a terrifying threat of revenge from a female vampire and a deliciously sinister encounter with Italy's reigning royal family of vampires: the Volturi.

Based on the Book of Genesis, Dinah shares her perspective on religious practices and sexual politics.

In the explosive finale to the epic romantic saga, Bella has one final choice to make. Should she stay mortal and strengthen her connection to the werewolves, or leave it all behind to become a vampire? When you loved the one who was killing you, it left you no options. How could you run, how could you fight, when doing so would hurt that beloved one? If your life was all you had to give, how could you not give it? If it was someone you truly loved? To be irrevocably in love with a vampire is both fantasy and nightmare woven into a dangerously heightened reality for Bella Swan. Pulled in one direction by her intense passion for Edward Cullen, and in another by her profound connection to werewolf Jacob Black, a tumultuous year of temptation, loss, and strife have led her to the ultimate turning point. Her imminent choice to either join the dark but seductive world of immortals or to pursue a fully human life has become the thread from which the fates of two tribes hangs. This astonishing, breathlessly anticipated conclusion to the *Twilight* Saga illuminates the secrets and mysteries of this spellbinding romantic epic. It's here! #1 bestselling author Stephenie Meyer makes a triumphant return to the world of *Twilight* with the highly anticipated companion, *Midnight Sun*: the iconic love story of Bella and Edward told from the vampire's point of view. "People do not want to just read Meyer's books; they want to climb inside them and live there." -- *Time* "A literary phenomenon." -- *The New York Times*

Octavia E. Butler's bestselling literary science-fiction masterpiece, *Kindred*, now in graphic novel format. More than 35 years after its release, *Kindred* continues to draw in new readers with its deep exploration of the violence and loss of humanity caused by slavery in the United States, and its complex and lasting impact on the present day. Adapted by celebrated academics and comics artists Damian Duffy and John Jennings, this graphic novel powerfully renders Butler's mysterious and moving story, which spans racial and gender divides in the antebellum South through the 20th century. Butler's most celebrated, critically acclaimed work tells the story of Dana, a young black woman who is suddenly and inexplicably transported from her home in 1970s California to the pre-Civil War South. As she time-travels between worlds, one in which she is a free woman and one where she is part of her own complicated familial history on a southern plantation, she becomes frighteningly entangled in the lives of Rufus, a conflicted white slaveholder and one of Dana's own ancestors, and the many people who are enslaved by him. Held up as an essential work in feminist, science-fiction, and fantasy genres, and a cornerstone of the Afrofuturism movement, there are over 500,000 copies of *Kindred* in print. The intersectionality of race, history, and the treatment of women addressed within the original work remain critical topics in contemporary dialogue, both in the classroom and in the public sphere. Frightening, compelling, and richly imagined, *Kindred* offers an unflinching look at our complicated social history, transformed by the graphic novel format into a visually stunning work for a new generation of readers.

The new Americana romance from bestselling author Dorothy Garlock, this time set against the backdrop of WWII. Sophie Heller's family immigrated from Germany to Victory, a small town in Illinois, before WWII began. Now that the war has affected the town, the townspeople discriminate against Sophie and her family. When a train derails, it is an accident but the Heller family is blamed. Coming to Sophie's rescue is a teacher from the high school, and despite their cultural differences, a romance starts to bloom.

From evil vampires to a mysterious pack of wolves, new threats of danger and vengeance test Bella and Edward's romance in the second book of the irresistible *Twilight* saga. For Bella Swan, there is one thing more important than life itself: Edward Cullen. But being in love with a vampire is even more dangerous than Bella could ever have imagined. Edward has already rescued Bella from the clutches of one evil vampire, but now, as their daring relationship threatens all that is near and dear to them, they realize their troubles may be just beginning. Bella and Edward face a devastating separation, the mysterious appearance of dangerous wolves roaming the forest in Forks, a terrifying threat of revenge from a female vampire and a deliciously sinister encounter with Italy's reigning royal family of vampires, the Volturi. Passionate, riveting, and full of surprising twists and turns, this vampire love saga is well on its way to literary immortality. It's here! #1 bestselling author Stephenie Meyer makes a triumphant return to the world of *Twilight* with the highly anticipated companion, *Midnight Sun*: the iconic love story of Bella and Edward told from the vampire's point of view. "People do not want to just read Meyer's books; they want to climb inside them and live there." -- *Time* "A literary phenomenon." -- *The New York Times*

Bella and Edward find themselves facing new obstacles, including a devastating separation, the mysterious appearance of dangerous wolves roaming the forest in Forks, a terrifying threat of revenge from a female vampire and a deliciously sinister encounter with Italy's reigning royal family of vampires - the Volturi.

With their world on the brink of war, three young heroes from opposite sides of the conflict embark on a dangerous quest that could change everything. This beautiful book expands on the events of Season 1 of the hit Netflix show *The Dragon Prince*. **WAR IS COMING . . .** Four full moons past, humans crossed into the magical lands of Xadia and committed an unspeakable crime: They destroyed the only egg of the Dragon King and Queen. Now a young Moonshadow elf assassin has been sent on her first mission; she will make the humans pay for their heinous act. But before she can complete her task, she and two human princes make an astonishing discovery . . . a discovery that could change everything. And so the three reluctant allies set off in a desperate attempt to stop the coming war. Their journey won't be easy, but the trio soon learns that the most serious threat to their quest can't be fought with magic or physical strength. Can these young heroes overcome the longstanding hatred between humans and elves, and restore peace to their world? Written by Aaron Ehasz (co-creator of *The Dragon Prince* and head writer of *Avatar: The Last Airbender*) and Melanie McGanney Ehasz, this first canon novel based on the Netflix original series finally gives fans the full story.

The Guardian cartoonist relates the daily deadpan adventures of the last policeman living on the moon "Living on the moon...Whatever were we thinking? ...It seems so silly now." The lunar colony is slowly winding down, like a small town circumvented by a new super highway. As our hero, the Mooncop, makes his daily rounds, his beat grows ever smaller, the population dwindles. A young girl runs away, a dog breaks off his leash, an automaton wanders off from the Museum of the Moon. Each day that the Mooncop goes to work, life gets a little quieter and a little lonelier. As in *Goliath*, Tom Gauld's retelling of the Bible story, the focus in Gauld's science fiction is personal—no big explosions or grand reveals, just the incremental dissolution of an abandoned project and a person's slow awakening to his own uselessness. Depicted in the distinctive, matter-of-fact style of his beloved Guardian strips, Mooncop is equal parts funny and melancholy. Gauld captures essential truths about humanity, making this a story of the past, present, and future, all in one.

After sneaking out against her mother's wishes, Artie Irvin spots a massive wolf--then watches it don a bathrobe and transform into her mom. Thrilled to discover she comes from a line of werewolves, Artie asks her mom to share everything--including the story of Artie's late father. Her mom reluctantly agrees. And to help Artie figure out her own wolflike abilities, her mom recruits some old family friends. Artie thrives in her new community and even develops a crush on her new friend Maya. But as she learns the history of werewolves and her own parents' past, she'll find that wolves aren't the scariest thing in the woods--vampires are. This volume considers the Russian writer Bulgakov's work, *The Master and Margarita*. It opens with the editor's general introduction, discussing the work in the context of the writer's oeuvre as well as its place within the Russian literary tradition. The introductory section also includes considerations of existing translations and of textual problems in the original Russian. The following sections contain several wide-ranging articles by other scholars, primary sources and background material such as letters, memoirs, early reviews and maps.

This stunning set, which includes *Twilight*, *New Moon*, *Eclipse*, *Breaking Dawn*, and *The Short Second Life of Bree Tanner: An Eclipse Novella*, is the perfect gift for fans of the bestselling vampire love story. Whether you're Team Edward or Team Jacob, fall in love with the *Twilight* series all over again with this beautiful complete collection! Deeply romantic and extraordinarily suspenseful, *The Twilight Saga* captures the struggle between defying our instincts and satisfying our desires. Experience the entire breathtaking love story with this perfect gift for new and longtime fans alike. It's here! #1 bestselling author Stephenie Meyer makes a triumphant return to the world of *Twilight* with the highly anticipated companion, *Midnight Sun: the iconic love story of Bella and Edward told from the vampire's point of view*. "People do not want to just read Meyer's books; they want to climb inside them and live there." -- *Time* "A literary phenomenon." -- *The New York Times*

Everything fans want to know about the hotly anticipated *Twilight* movie and much more! Designed as a celebration of the film, this lavishly illustrated paperback edition is an exclusive behind-the-scenes guide featuring full-color photos of the cast, locations, and sets, as well as storyboards, interviews, details of the special effects, and much more.

Don't miss this exclusive, original story set between seasons 3 and 4 of the hit animated series *The Dragon Prince*! *The Dragon Prince* has been reunited with his mother, the Human Kingdoms and Xadia are at peace, and humans and elves alike are ready to move on. Only Rayla is still restless. Unable to believe Lord Viren is truly dead, and haunted by questions about the fate of her parents and Runaan, she remains trapped between hope and fear. When an ancient ritual calls her, Callum, and Ezran to the Moon Nexus, she learns the lake is a portal to a world between life and death. Rayla seizes the opportunity for closure--and the chance to confirm that Lord Viren is gone for good. But the portal is unstable, and the ancient Moonshadow elves who destroyed it never intended for it to be reopened. Will Rayla's quest to uncover the secrets of the dead put her living friends in mortal danger? Don't miss this exclusive, original graphic novel from Peter Wartman and Xanthe Bouma, with story by *The Dragon Prince* creators Aaron Ehasz and Justin Richmond!

[Copyright: 3c0d450a891ce889f5788ae6d5e3d09c](https://www.amazon.com/dp/B0891CE889)