

Mystery Stories For Kids To Solve

Hot on the trail of solving the mystery of the missing person and stolen statue, Detective Donut has to make a crucial decision to either stay with the case or make a detour to the donut shop to get a favorite treat. Reprint. PW. SLJ.

A family moves into the house next door! The Boxcar Children decide to make friends with their new neighbors by building a tree house with them. In the process, they notice a window in their neighbor's house that nobody knows about. Does the old home have a secret?

Shree loves learning new things on the computer. It has games and it has social media sites! She is thrilled to make a new friend on one such site. But is this friend lying to her? Find out for yourself in this cyber thriller. Gives children an exciting story and cyber safety all at the same time.

Two sleuths, a farm cat and dog, team up with their enemy, a rabbit, to solve a Halloween mystery.

Ages 8-10 - Early Chapter Book - Pixie And The Green Book Mystery is a high-action magical adventure for early readers. An illustrated fantastical journey of an eight-year-old girl who discovers magic at her local library. The fairy tale characters have come to life out of their stories at the Rocky Point Library. But danger is lurking! A librarian imposter, the Book Guardian is trying to capture them inside a glowing green book. Pixie, our book loving second grader, soon unveils his evil plan to rid their storybooks forever. And for a girl that loves to read, a world without fairytales is unimaginable. So begins a wonderful, wacky, and somewhat scary quest to save printed words. Includes Bonus Words You May Not Know, Book Activities, and Cooking With Pixie.

Lisa Thompson's debut novel is a page-turning mystery with an emotionally-driven, complex character study at its core -- like Rear Window meets The Curious Incident of the Dog in the Night-Time. Matthew Corbin suffers from severe obsessive-compulsive disorder. He hasn't been to school in weeks. His hands are cracked and bleeding from cleaning. He refuses to leave his bedroom. To pass the time, he observes his neighbors from his bedroom window, making mundane notes about their habits as they bustle about the cul-de-sac. When a toddler staying next door goes missing, it becomes apparent that Matthew was the last person to see him alive. Suddenly, Matthew finds himself at the center of a high-stakes mystery, and every one of his neighbors is a suspect. Matthew is the key to figuring out what happened and potentially saving a child's life... but is he able to do so if it means exposing his own secrets, and stepping out from the safety of his home?

Little x is missing from Charley's Alphabet, and the other lowercase letters go off to solve the mystery of his disappearance, learning in the end how valuable a little x can be.

When Harold is invited to a fancy dress birthday party, he and his friends must come up with some fantastic outfits. The party is going really well but when the birthday boy's cake is stolen during a game in the dark, everyone is a prime suspect in the mystery of the missing cake. Can Harold piece the clues together to solve the mystery and save the party? Find out in this fantastic new adventure starring everyone's favourite fox detective, the irrepressible Harold. A funny story which encourages honesty and sharing, this is set to become a family favourite.

Offers forty reproducible mystery stories to help students build skills in multiplication, division, decimals, fractions, mental math, probability, and geometry.

The Deductive Detective Sylvan Dell Publishing

Shortlisted in the Children's Category in the National Book Awards 2018! It's the sixth murder mystery for The Detective Society!

This time though, one of them is the suspect... Carries the Murder Most Unladylike mysteries into new heights . . . meticulously plotted and consistently delightful, and I can't recommend it enough (New Statesman) Superb (Telegraph) ----- When Hazel Wong's beloved grandfather passes away, Daisy Wells is all too happy to accompany her friend (and Detective Society Vice President) to Hazel's family estate in beautiful, bustling Hong Kong. But when they arrive they discover something they didn't expect: there's a new member of the Wong family. Daisy and Hazel think baby Teddy is enough to deal with, but as always the girls are never far from a mystery. Tragedy strikes very close to home, and this time Hazel isn't just the detective. She's been framed for murder! The girls must work together like never before, confronting dangerous gangs, mysterious suspects and sinister private detectives to solve the murder and clear Hazel's name - before it's too late . . .

More information to be announced soon on this forthcoming title from Penguin USA

The great detective Seymour Sleuth and his assistant Muggs journey to Egypt to search for a missing stone chicken, an important clue to the location of the Lost Treasure of King Karfu.

Nancy Drew's keen mind is tested when she searches for a missing will.

When the mysterious Nowhere Emporium arrives in Glasgow, orphan Daniel Holmes stumbles upon it quite by accident. Before long, the 'shop from nowhere' -- and its owner, Mr Silver -- draw Daniel into a breathtaking world of magic and enchantment. Recruited as Mr Silver's apprentice, Daniel learns the secrets of the Emporium's vast labyrinth of passageways and rooms -- rooms that contain wonders beyond anything Daniel has ever imagined. But when Mr Silver disappears, and a shadow from the past threatens everything, the Emporium and all its wonders begin to crumble. Can Daniel save his home, and his new friends, before the Nowhere Emporium is destroyed forever? Scottish Children's Book Award winner Ross MacKenzie unleashes a riot of imagination, colour and fantasy in this astonishing adventure, perfect for fans of Philip Pullman, Corneila Funke and Neil Gaiman. Comic books aren't just for superheroes. Does your child love writing their own stories and drawing their own pictures? The pages in this book are in a comic book format. Let their imaginations run wild as they make up their own stories. There's even a contents page for them to list all the stories they have written. Each page has comic book style boxes 8 x 10 inches 8" x 10" Encourages creativity

Nick and Neel are playing cricket on the terrace of their ancestral home when they stumble across an old riddle written by someone identified only as Mrs -. Who is this mysterious lady? Where does the riddle lead? And is Neel simply the most annoying little brother ever? It will take all of Nick's ingenuity, Neel's quick-wittedness and maybe a teeny-tiny bit of help from rather unexpected quarters to crack this code! *** Customer Reviews *** ..". it feels like the first book of a great

detective book series in the making" "I like all the modern references with super good clues and twists. On top of that, the illustration is just amazing."

New York Times Bestseller National Book Award Nominee Winner of the Edgar Award for Best Juvenile Mystery It's wintertime at Greenglass House. The creaky smuggler's inn is always quiet during this season, and twelve-year-old Milo, the innkeepers' adopted son, plans to spend his holidays relaxing. But on the first icy night of vacation, out of nowhere, the guest bell rings. Then rings again. And again. Soon Milo's home is bursting with odd, secretive guests, each one bearing a strange story that is somehow connected to the rambling old house. As objects go missing and tempers flare, Milo and Meddy, the cook's daughter, must decipher clues and untangle the web of deepening mysteries to discover the truth about Greenglass House—and themselves.

Follow an inquisitive little girl and her family through a funny adventure to the zoo where they not only see the animals, but find clues that could lead to the solution to the great mystery!

The adventure that began in Siobhan Dowd's popular novel *The London Eye Mystery* at long last continues as three kids investigate a theft at the Guggenheim Museum. When Ted and his big sister, Kat, take a trip to New York to visit their cousin Salim and their aunt Gloria, they think they're prepared for big-city adventures. But when a famous painting is stolen from the Guggenheim Museum, where Aunt Gloria works, the surprises begin to mount faster than they could have anticipated. With the police looking at Aunt Gloria as the prime suspect, Ted, Kat, and Salim become sleuthing partners, following a trail of clues across NYC to prove her innocence--and to pinpoint the real thief. Ultimately, it comes down to Ted, whose brain works in its own very unique way, to find the key to the mystery.

A murdered heiress, a missing necklace, and a train full of shifty, unusual, and suspicious characters leaves Daisy and Hazel with a new mystery to solve in this third novel of the Wells & Wong Mystery series. Hazel Wong and Daisy Wells are taking a vacation across Europe on world-famous passenger train, the Orient Express—and it's clear that each of their fellow first-class travelers has something to hide. Even more intriguing: There's rumor of a spy in their midst. Then, during dinner, a bloodcurdling scream comes from inside one of the cabins. When the door is broken down, a passenger is found murdered—her stunning ruby necklace gone. But the killer has vanished, as if into thin air. The Wells & Wong Detective Society is ready to crack the case—but this time, they've got competition.

Guest editor Lee Child selects the best mystery stories of the year

Are you up for a thrilling adventure? Set in 1950's Britain, this standalone short adventure story will suit anyone who enjoys Nancy Drew, the Hardy Boys or the Famous Five. A clean and wholesome read. While spending their Christmas holidays with their grandparents in Scotland, Joe, Amy, and Sarah, along with their friend Will, stumble across an injured man dressed in a red Santa suit. With a storm quickly approaching, can the children rescue Santa Claus and save Christmas?

The acclaimed editor of *The New York Times Book Review* takes readers on a nostalgic tour of the pre-Internet age, offering powerful insights into both the profound and the seemingly trivial things we've lost. "A deft blend of nostalgia, humor and devastating insights."—*People* Remember all those ingrained habits, cherished ideas, beloved objects, and stubborn preferences from the pre-Internet age? They're gone. To some of those things we can say good riddance. But many we miss terribly. Whatever our emotional response to this departed realm, we are faced with the fact that nearly every aspect of modern life now takes place in filtered, isolated corners of cyberspace—a space that has slowly subsumed our physical habitats, replacing or transforming the office, our local library, a favorite bar, the movie theater, and the coffee shop where people met one another's gaze from across the room. Even as we've gained the ability to gather without leaving our house, many of the fundamentally human experiences that have sustained us have disappeared. In one hundred glimpses of that pre-Internet world, Pamela Paul, editor of *The New York Times Book Review*, presents a captivating record, enlivened with illustrations, of the world before cyberspace—from voicemails to blind dates to punctuation to civility. There are the small losses: postcards, the blessings of an adolescence largely spared of documentation, the Rolodex, and the genuine surprises at high school reunions. But there are larger repercussions, too: weaker memories, the inability to entertain oneself, and the utter demolition of privacy. *100 Things We've Lost to the Internet* is at once an evocative swan song for a disappearing era and, perhaps, a guide to reclaiming just a little bit more of the world IRL.

Ethan cannot wait to show Zack his new monster card, but when the new card disappears, the search begins.

Cam Jansen and her friends meet in the park to play baseball, but when their ball gets lost, it looks like the game may be over. Cam has a picture in her head of everything she has seen, and she says "click" whenever she wants to remember something. But does she have the picture she needs to find the baseball? With short sentences, plenty of repetition, and lots of clues, beginning readers will love solving this easy-to-read mystery right along with young Cam.

Reprint. Originally published: c2002.

Second graders Ethan and Ella are sad about moving away from their hometown to travel the world with their mom, a journalist, and dad, who will home school them, but before they go they have a mystery to solve.

A killing has been made. The victim is a woman in her mid-fifties. Everyone is puzzled, and it's up to detective Crambor to learn who did it. He questions people all over the village, but as he goes on, he discovers that he didn't know as much about the family bonds in this seemingly quiet, peaceful village. He is surprised when he connects the dots, and so should you. Engage in this thrilling mystery story and pay attention when the truth gets unraveled.

Police detective Binky investigates the theft of a golden goose, the poisoning of Snow White, and other fairy tale crimes. Full color.

Presents a collection of mystery stories that include Jewish characters.

Someone stole a cake from the cake contest—who could it be? Twelve animal bakers are potential suspects but Detective Duck uses his deductive reasoning skills to “quack” the case. After all, the thief left hairs behind so the thief wasn't a bird. Follow along as he subtracts each suspect one at a time to reveal just who the culprit was. This clever story will have children of all ages giggling at the puns and the play on words.

With a team of international super spies hunting them down, The Peski Kids' orders are simple – act normal. But for Joe, Fin, April and Loretta that mission is impossible. Tensions run high when their mum moves in and starts spotting enemy agents behind every corner in Currawong. Should The Peski Kids get out of town? Of course they should! But they're not going to. Not when there's a potato festival to celebrate.

Adventure abounds when a toy comes to life in this classic novel! It's Omri's birthday, but all he gets from his best friend, Patrick, is a little plastic warrior figure. Trying to hide his disappointment, Omri puts his present in a metal cupboard and locks the door with a mysterious skeleton key that once belonged to his great-grandmother. Little does Omri know that by turning the key, he will transform his ordinary plastic toy into a real live man from an altogether different time and place!

Omri and the tiny warrior called Little Bear could hardly be more different, yet soon the two forge a very special friendship. Will Omri be able to keep Little Bear without anyone finding out and taking his new friend away?

Dink and his friends meet an exchange student, Sammi, who is actually the prince of an island country, hiding from those enemies who have kidnapped his parents and who may be after him as well.

When a detective goes undercover, it usually means they are in disguise, right? Not if it's Detective Dinosaur! The bumbling but bighearted star of Detective Dinosaur and Detective Dinosaur Lost and Found is back with three new silly cases to investigate. How this charmingly clueless gumshoe goes undercover—in the most surprising ways—is the kind of irresistible goofiness beginning readers love. This third book of comic misadventures by James Skofield, brought to life as only the inspired illustrations of R. W. Alley can do, is sure to please mystery lovers and dinosaur fans alike.

Ready, set, investigate! Welcome to the world of Sleuth & Solve, where clues are in the details and crafty twists put readers' wits to the test. This first book in a new series of mind-bending mini-mysteries encourages readers of all ages to practice deductive reasoning, consider the most subtle details, and always think outside the box. Readers may play alone or with friends, collecting points for cracking each case and determining whose sleuthing skills reign supreme. Read the clues, then lift the flap to reveal the answer to each mystery! This compelling collection of clever, inference-based mysteries makes the perfect gift for puzzle lovers and super-sleuths of every age.

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