

Modern Fortran Style And Usage

A manual and guide to good scientific computing style, explaining how to write good software and how to test it for bugs, accuracy and performance.

This work provides a short "getting started" guide to Fortran 90/95. The main target audience consists of newcomers to the field of numerical computation within Earth system sciences (students, researchers or scientific programmers). Furthermore, readers accustomed to other programming languages may also benefit from this work, by discovering how some programming techniques they are familiar with map to Fortran 95. The main goal is to enable readers to quickly start using Fortran 95 for writing useful programs. It also introduces a gradual discussion of Input/Output facilities relevant for Earth system sciences, from the simplest ones to the more advanced netCDF library (which has become a de facto standard for handling the massive datasets used within Earth system sciences). While related works already treat these disciplines separately (each often providing much more information than needed by the beginning practitioner), the reader finds in this book a shorter guide which links them. Compared to other books, this work provides a much more compact view of the language, while also placing the language-elements in a more applied setting, by providing examples related to numerical computing and more advanced Input/Output facilities for Earth system sciences. Naturally, the coverage of the programming language is relatively shallow, since many details are skipped. However, many of these details can be learned gradually by the practitioner, after getting an overview and some practice with the language through this book.

Learn how to write technical applications in a modern object-oriented approach, using Fortran 90 or 95. This book will teach you how to stop focusing on the traditional procedural abilities of Fortran and to employ the principles of object-oriented programming to produce clear, highly efficient executable codes. In addition to covering the OOP methodologies the book also covers the basic foundation of the language and good programming skills. The author highlights common themes by using comparisons with Matlab and C++ and uses numerous cross-referenced examples to convey all concepts quickly and clearly. Complete code for the examples is included on the book's web site.

Fortran is one of the oldest high-level languages and remains the premier language for writing code for science and engineering applications. This book is for anyone who uses Fortran, from the novice learner to the advanced expert. It describes best practices for programmers, scientists, engineers, computer scientists and researchers who want to apply good style and incorporate rigorous usage in their own Fortran code or to establish guidelines for a team project. The presentation concentrates primarily on the characteristics of Fortran 2003, while also describing methods in Fortran 90/95 and valuable new features in Fortran 2008. The authors draw on more than a half century of experience writing production Fortran code to present clear succinct guidelines on formatting, naming, documenting, programming and packaging conventions and various programming paradigms such as parallel processing (including OpenMP, MPI and coarrays), OOP, generic programming and C language interoperability.

Compaq Visual Fortran: A Guide to Creating Windows Applications is the only book that shows developers how to create Windows applications using Visual Fortran software. It complements Digital Press's successful reference, the Digital Visual Fortran Programmer's Guide. Lawrence details development methods and techniques for creating Fortran applications for Windows, the platform upon which developers can use Compaq Visual Fortran (CVF; to be Intel Visual Fortran in the future) to create applications. The book teaches CVF

programming progressively, beginning with simple tasks and building up to writing professional-level Win32 applications. Readers will learn about the powerful new CVF graphical user interface, as well as the intricacies of Windows development from a CVF perspective. They can master QuickWin, the Win32 APIs including multiple document interfaces, and Open GL with 3D and interactive graphics. Provides practical, step-by-step instructions for developing Visual Fortran applications Only tutorial text for Compaq Visual Fortran (CVF) Doesn't require the programmer to learn C or C++

A comprehensive introduction which will be essential to the complete beginner who wants to learn the fundamentals of programming using a modern, powerful and expressive language; as well as those wanting to update their programming skills by making the move from earlier versions of Fortran.

The authoritative guide to using the English language effectively, from “the greatest writer on grammar and usage that this country has ever produced” (David Yerkes, Columbia University). The author of The Chicago Manual of Style’s popular “Grammar and Usage” chapter, Bryan A. Garner is renowned for explaining the vagaries of English with absolute precision and utmost clarity. With The Chicago Guide to Grammar, Usage, and Punctuation, he has written the definitive guide for writers who want their prose to be both memorable and correct. Garner describes standard literary English—the forms that mark writers and speakers as educated users of the language. He also offers historical context for understanding the development of these forms. The section on grammar explains how the canonical parts of speech came to be identified, while the section on syntax covers the nuances of sentence patterns as well as both traditional sentence diagramming and transformational grammar. The usage section provides an unprecedented trove of empirical evidence in the form of Google Ngrams, diagrams that illustrate the changing prevalence of specific terms over decades and even centuries of English literature. Garner also treats punctuation and word formation, and concludes the book with an exhaustive glossary of grammatical terms and a bibliography of suggested further reading and references. The Chicago Guide to Grammar, Usage, and Punctuation is a magisterial work, the culmination of Garner’s lifelong study of the English language. The result is a landmark resource that will offer clear guidelines to students, writers, and editors alike. “[A manual] for those of us laboring to produce expository prose: nonfiction books, journalistic articles, memorandums, business letters. The conservatism of his advice pushes you to consider audience and occasion, so that you will understand when to follow convention and when you can safely break it.”—John E. McIntyre, Baltimore Sun

The Fortran 2003 Handbook is a definitive and comprehensive guide to Fortran 2003 and its use. Fortran 2003, the latest standard version of Fortran, has many excellent features that assist the programmer in writing efficient, portable and maintainable programs. This all-inclusive volume offers a reader-friendly, easy-to-follow and informal description of Fortran 2003, and has been developed to provide not only a readable explanation of features, but also some rationale for the inclusion of features and their use. This highly versatile handbook is intended for anyone who wants a comprehensive survey of Fortran 2003.

A clear and thorough description of the latest versions of Fortran by leading experts in the field. It is intended for new and existing users of the language, and for all those involved in scientific and numerical computing. It is suitable as a textbook for teaching and as a handy reference for practitioners.

Numerical algorithms, modern programming techniques, and parallel computing are often taught serially across different courses and different textbooks. The need to integrate concepts and tools usually comes only in employment or in research - after the courses are concluded - forcing the student to synthesise what is perceived to be three independent subfields into one. This book provides a seamless

approach to stimulate the student simultaneously through the eyes of multiple disciplines, leading to enhanced understanding of scientific computing as a whole. The book includes both basic as well as advanced topics and places equal emphasis on the discretization of partial differential equations and on solvers. Some of the advanced topics include wavelets, high-order methods, non-symmetric systems, and parallelization of sparse systems. The material covered is suited to students from engineering, computer science, physics and mathematics. This book contains select green building, materials, and civil engineering papers from the 4th International Conference on Green Building, Materials and Civil Engineering (GBMCE), which was held in Hong Kong, August 21-22, 2014. This volume of proceedings aims to provide a platform for researchers, engineers, academics, and industry professionals f

Classical FORTRAN: Programming for Engineering and Scientific Applications, Second Edition teaches how to write programs in the Classical dialect of FORTRAN, the original and still most widely recognized language for numerical computing. This edition retains the conversational style of the original, along with its simple, carefully chosen subset language and its focus on floating-point calculations. New to the Second Edition Additional case study on file I/O More about CPU timing on Pentium processors More about the g77 compiler and Linux With numerous updates and revisions throughout, this second edition continues to use case studies and examples to introduce the language elements and design skills needed to write graceful, correct, and efficient programs for real engineering and scientific applications. After reading this book, students will know what statements to use and where as well as why to avoid the others, helping them become expert FORTRAN programmers.

The introduction of the Fortran 90 standard is the first significant change in the Fortran language in over 20 years. this book is designed for anyone wanting to learn Fortran for the first time or or a programmer who needs to upgrade from Fortran 77 to Fortran 90. Employing a practical, problem-based approach this book provides a comprehensive introduction to the language. More experienced programmers will find it a useful update to the new standard and will benefit from the emphasis on science and engineering applications.

Software -- Programming Techniques.

From its earliest days, the Fortran programming language has been designed with computing efficiency in mind. The latest standard, Fortran 2008, incorporates a host of modern features, including object-orientation, array operations, user-defined types, and provisions for parallel computing. This tutorial guide shows Fortran programmers how to apply these features in twenty-first-century style: modular, concise, object-oriented, and resource-efficient, using multiple processors. It offers practical real-world examples of interfacing to C, memory management, graphics and GUIs, and parallel computing using MPI, OpenMP, and coarrays. The author also analyzes several numerical algorithms and their implementations and illustrates the use of several open source libraries. Full source code for the examples is available on the book's website.

Authored by two of the leading authorities in the field, this guide offers readers the knowledge and skills needed to achieve proficiency with embedded software.

Fortran marches on, remaining one of the principal programming languages used in high-performance scientific, numerical, and engineering computing. A series of significant revisions to the standard versions of the language have progressively enhanced its capabilities, and the latest standard - Fortran 2018 - includes many additions and improvements. This edition of Modern Fortran Explained expands on the last. Given the release of updated versions of Fortran compilers, the separate descriptions of Fortran 2003 and Fortran 2008 have been incorporated into the main text, which thereby becomes a unified description of the full Fortran 2008 version of the language. This clearer

standard has allowed many deficiencies and irregularities in the earlier language versions to be resolved. Four new chapters describe the additional features of Fortran 2018, with its enhancements to coarrays for parallel programming, interoperability with C, IEEE arithmetic, and various other improvements. Written by leading experts in the field, two of whom have actively contributed to Fortran 2018, this is a complete and authoritative description of Fortran in its latest form. It is intended for new and existing users of the language, and for all those involved in scientific and numerical computing. It is suitable as a textbook for teaching and, with its index, as a handy reference for practitioners.

Modern Fortran teaches you to develop fast, efficient parallel applications using twenty-first-century Fortran. In this guide, you'll dive into Fortran by creating fun apps, including a tsunami simulator and a stock price analyzer. Filled with real-world use cases, insightful illustrations, and hands-on exercises, Modern Fortran helps you see this classic language in a whole new light. Summary Using Fortran, early and accurate forecasts for hurricanes and other major storms have saved thousands of lives. Better designs for ships, planes, and automobiles have made travel safer, more efficient, and less expensive than ever before. Using Fortran, low-level machine learning and deep learning libraries provide incredibly easy, fast, and insightful analysis of massive data. Fortran is an amazingly powerful and flexible programming language that forms the foundation of high performance computing for research, science, and industry. And it's come a long, long way since starting life on IBM mainframes in 1956. Modern Fortran is natively parallel, so it's uniquely suited for efficiently handling problems like complex simulations, long-range predictions, and ultra-precise designs. If you're working on tasks where speed, accuracy, and efficiency matter, it's time to discover—or re-discover—Fortran.. About the technology For over 60 years Fortran has been powering mission-critical scientific applications, and it isn't slowing down yet! Rock-solid reliability and new support for parallel programming make Fortran an essential language for next-generation high-performance computing. Simply put, the future is in parallel, and Fortran is already there. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the book Modern Fortran teaches you to develop fast, efficient parallel applications using twenty-first-century Fortran. In this guide, you'll dive into Fortran by creating fun apps, including a tsunami simulator and a stock price analyzer. Filled with real-world use cases, insightful illustrations, and hands-on exercises, Modern Fortran helps you see this classic language in a whole new light. What's inside Fortran's place in the modern world Working with variables, arrays, and functions Module development Parallelism with coarrays, teams, and events Interoperating Fortran with C About the reader For developers and computational scientists. No experience with Fortran required. About the author Milan Curcic is a meteorologist, oceanographer, and author of several general-purpose Fortran libraries and applications. Table of Contents PART 1 - GETTING STARTED WITH MODERN FORTRAN 1 Introducing Fortran 2 Getting started: Minimal working app PART 2 - CORE ELEMENTS OF FORTRAN 3 Writing reusable code with functions and subroutines 4 Organizing your Fortran code using modules 5 Analyzing time series data with arrays 6 Reading, writing, and formatting your data PART 3 - ADVANCED FORTRAN USE 7 Going parallel with Fortan coarrays 8 Working with abstract data using derived types 9 Generic procedures and operators for any data type 10 User-defined operators for derived types PART 4 - THE FINAL STRETCH 11 Interoperability with C: Exposing your app to the web 12 Advanced parallelism with teams, events, and collectives CUDA Fortran for Scientists and Engineers shows how high-performance application developers can leverage the power of GPUs using Fortran, the familiar language of scientific computing and supercomputer performance benchmarking. The authors presume no prior parallel computing experience, and cover the basics along with best practices for efficient GPU computing using CUDA Fortran. To help you add CUDA Fortran to existing Fortran codes, the book explains how to understand the target GPU architecture, identify computationally intensive parts of the code, and modify the code to manage the data and parallelism and optimize performance. All of this is done in Fortran, without

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having to rewrite in another language. Each concept is illustrated with actual examples so you can immediately evaluate the performance of your code in comparison. Leverage the power of GPU computing with PGI's CUDA Fortran compiler Gain insights from members of the CUDA Fortran language development team Includes multi-GPU programming in CUDA Fortran, covering both peer-to-peer and message passing interface (MPI) approaches Includes full source code for all the examples and several case studies Download source code and slides from the book's companion website

Using a simple computational task (term frequency) to illustrate different programming styles, Exercises in Programming Style helps readers understand the various ways of writing programs and designing systems. It is designed to be used in conjunction with code provided on an online repository. The book complements and explains the raw code in a way that is accessible to anyone who regularly practices the art of programming. The book can also be used in advanced programming courses in computer science and software engineering programs. The book contains 33 different styles for writing the term frequency task. The styles are grouped into nine categories: historical, basic, function composition, objects and object interactions, reflection and metaprogramming, adversity, data-centric, concurrency, and interactivity. The author verbalizes the constraints in each style and explains the example programs. Each chapter first presents the constraints of the style, next shows an example program, and then gives a detailed explanation of the code. Most chapters also have sections focusing on the use of the style in systems design as well as sections describing the historical context in which the programming style emerged.

Many books teach computational statistics. Until now, however, none has shown how to write a good program. This book gives statisticians, biostatisticians and methodologically-oriented researchers the tools they need to develop high-quality statistical software. Topics include how to: Program in Fortran 95 using a pseudo object-oriented style Write accurate and efficient computational procedures Create console applications Build dynamic-link libraries (DLLs) and Windows-based software components Develop graphical user interfaces (GUIs) Through detailed examples, readers are shown how to call Fortran procedures from packages including Excel, SAS, SPSS, S-PLUS, R, and MATLAB. They are even given a tutorial on creating GUIs for Fortran computational code using Visual Basic.NET. This book is for those who want to learn how to create statistical applications quickly and effectively. Prior experience with a programming language such as Basic, Fortran or C is helpful but not required. More experienced programmers will learn new strategies to harness the power of modern Fortran and the object-oriented paradigm. This may serve as a supplementary text for a graduate course on statistical computing. From the reviews: "This book should be read by all statisticians, engineers, and scientists who want to implement an algorithm as a computer program. The book is the best introduction to programming that I have ever read. I value it as one of my important reference books in my personal library." Melvin J. Hinich for Technometrics, November 2006 "Overall, the book is well written and provides a reasonable introduction to the use of modern versions of Fortran for statistical computation. The real thrust of the book is building COM interfaces using Fortran, and it will no doubt be most useful to anyone who needs to build such interfaces." Journal of the American Statistical Association, June 2006 "The book is well written and is divided into chapters and sections which are coherent...Overall the book seems like a good resource for someone that already knows some dialect of FORTRAN and wants to learn a bit about what is new in FORTRAN 95..." Robert Gentleman for the Journal of Statistical Software, December 2006

Covers the nature of language, syntax, modeling objects, names, expressions, functions, control structures, global control, logic programming, representation and semantics of types, modules, generics, and domains

History of Programming Languages presents information pertinent to the technical aspects of the language design and creation. This book

provides an understanding of the processes of language design as related to the environment in which languages are developed and the knowledge base available to the originators. Organized into 14 sections encompassing 77 chapters, this book begins with an overview of the programming techniques to use to help the system produce efficient programs. This text then discusses how to use parentheses to help the system identify identical subexpressions within an expression and thereby eliminate their duplicate calculation. Other chapters consider FORTRAN programming techniques needed to produce optimum object programs. This book discusses as well the developments leading to ALGOL 60. The final chapter presents the biography of Adin D. Falkoff. This book is a valuable resource for graduate students, practitioners, historians, statisticians, mathematicians, programmers, as well as computer scientists and specialists.

Introducing Fortran 95 contains: - Lots of clear and simple examples highlighting the language features - Details of a variety of internet based sources which will prove invaluable for those seeking further information and support - Key features of the latest version of Fortran, including ISO Technical Reports TR 15580 and TR 15581 This comprehensive introduction will be essential to the complete beginner who wants to learn the fundamentals of programming using a modern, powerful, expressive and safe language, and to those wanting to update their programming skills by making the move from earlier versions of Fortran. Ian Chivers and Jane Sleightholme are the joint owners of comp-fortran-90. Both authors have been involved in teaching and supporting Fortran and related areas for over 20 years.

An introduction to the venerable computer language, based on the interactive environment it is now used in--microcomputers, linked terminals of a mainframe--rather than on the off-line program preparation (punch cards) it was designed for. Sets out the desiderata of modular programming and structured program design, then shows how to accomplish them with Fortran 77. Updated to reflect the language's evolution since the 1984 first edition. Annotation copyrighted by Book News, Inc., Portland, OR

A comprehensive tutorial that relies mainly on a large number of short, but complete programming examples to illustrate the differences between the new language and traditional Fortran. The author gives thorough explanations of terminology and concepts which were not in general use before the release of the new standard. Readers are assumed to have a working knowledge of one of the earlier versions of Fortran, but otherwise no prior knowledge of Fortran 90 is assumed. The programming language Fortran dates back to 1957 when a team of IBM engineers released the first Fortran Compiler. During the past 60 years, the language had been revised and updated several times to incorporate more features to enable writing clean and structured computer programs. The present version is Fortran 2018. Since the dawn of the computer era, there had been a constant demand for a "larger" and "faster" machine. To increase the speed there are three hurdles. The density of the active components on a VLSI chip cannot be increased indefinitely and with the increase of the density heat dissipation becomes a major problem. Finally, the speed of any signal cannot exceed the velocity of the light. However, by using several inexpensive processors in parallel coupled with specialized software and hardware, programmers can achieve computing speed similar to a supercomputer. This book can be used to learn the modern Fortran from the beginning and the technique of developing parallel programs using Fortran. It is for anyone who

wants to learn Fortran. Knowledge beyond high school mathematics is not required. There is not another book on the market yet which deals with Fortran 2018 as well as parallel programming. FEATURES Descriptions of majority of Fortran 2018 instructions Numerical Model String with Variable Length IEEE Arithmetic and Exceptions Dynamic Memory Management Pointers Bit handling C-Fortran Interoperability Object Oriented Programming Parallel Programming using Coarray Parallel Programming using OpenMP Parallel Programming using Message Passing Interface (MPI) THE AUTHOR Dr Subrata Ray, is a retired Professor, Indian Association for the Cultivation of Science, Kolkata.

Modern Fortran Style and Usage Cambridge University Press

This textbook provides an accessible introduction to the most important features of Fortran 2008. Features: presents a complete discussion of all the basic features needed to write complete Fortran programs; makes extensive use of examples and case studies to illustrate the practical use of features of Fortran 08, and supplies simple problems for the reader; provides a detailed exploration of control constructs, modules, procedures, arrays, character strings, data structures and derived types, pointer variables, and object-oriented programming; includes coverage of such major new features in Fortran 08 as coarrays, submodules, parameterized derived types, and derived-type input and output; highlights the topic of modules as the framework for organizing data and procedures for a Fortran program; investigates the excellent input/output facilities available in Fortran; contains appendices listing the many intrinsic procedures and providing a brief informal syntax specification for the language.

A new edition of this work on FORTRAN 8X, covering language, programming and procedures. It is aimed at FORTRAN users and programming language specialists.

Compilers and operating systems constitute the basic interfaces between a programmer and the machine for which he is developing software. In this book we are concerned with the construction of the former. Our intent is to provide the reader with a firm theoretical basis for compiler construction and sound engineering principles for selecting alternate methods, implementing them, and integrating them into a reliable, economically viable product. The emphasis is upon a clean decomposition employing modules that can be re-used for many compilers, separation of concerns to facilitate team programming, and flexibility to accommodate hardware and system constraints. A reader should be able to understand the questions he must ask when designing a compiler for language X on machine Y, what tradeoffs are possible, and what performance might be obtained. He should not feel that any part of the design rests on whim; each decision must be based upon specific, identifiable characteristics of the source and target languages or upon design goals of the compiler. The vast majority of computer professionals will never write a compiler. Nevertheless, study of compiler technology provides important benefits for almost everyone in the field . • It focuses attention on the basic relationships between

languages and machines. Understanding of these relationships eases the inevitable transitions to new hardware and programming languages and improves a person's ability to make appropriate tradeoffs in design and implementation. If you think "Modern" and "C" don't belong in the same sentence, think again. The C standards committee actively reviews and extends the language, with updated published C standards as recently as 2018. In *Modern C*, author Jens Gustedt teaches you the skills and features you need to write relevant programs in this tried-and-true language, including Linux and Windows, device drivers, web servers and browsers, smartphones, and much more! *Modern C* teaches you to take your C programming skills to new heights, whether you're just starting out with C or have more extensive experience. Organized by level, this comprehensive guide lets you jump in where it suits you best while still reaping the maximum benefits. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

The authors analyze how the structure of a package determines its developmental complexity according to such measures as bug search times and documentation information content. The work presents arguments for why these issues impact solution cost and time more than does scalable performance. The final chapter explores the question of scalable execution and shows how scalable design relates to scalable execution. The book's focus is on program organization, which has received considerable attention in the broader software engineering community, where graphical description standards for modeling software structure and behavior have been developed by computer scientists. These discussions might be enriched by engineers who write scientific codes. This book aims to bring such scientific programmers into discussion with computer scientists. The authors do so by introducing object-oriented software design patterns in the context of scientific simulation.

Scientific and Engineering C++ brings the power of C++ to science and engineering programming. Highlights: builds on knowledge of both FORTRAN and C, the languages most familiar to scientists and engineers; systematically treats object-oriented programming, templates, and the C++ type system; relates the C++ programming process to expressing commonality in the design and implementation of programs; describes how to use existing FORTRAN and C subroutine libraries to implement C++ classes; introduces advanced techniques coordinating templates, inheritance, virtual function interfaces, and exceptions in substantive examples; provides examples, including an extensive family of array classes, smart pointers, class wrappers for LAPACK, classes for abstract algebra and dimensional analysis, function objects, exploiting existing C and FORTRAN libraries, automatic differentiation, and data analysis via nonlinear least squares using the singular value decomposition; and references key sources of new programming ideas and C++ programming techniques. *Scientific and Engineering C++* will help engineers and scientists fluent in FORTRAN or C; professional programmers using C or C++ who are looking for a new, systematic discussion of C++ for object-oriented programming; and advanced programmers who are interested in sophisticated C++ programming techniques.

This book describes best practices for good style and rigorous usage for all Fortran programmers, from novice to expert. The Fortran language standard has undergone significant upgrades in recent years (1990, 1995, 2003, and 2008). Numerical Computing with Modern Fortran illustrates many of these improvements through practical solutions to a number of scientific and engineering problems. Readers will discover techniques for modernizing algorithms written in Fortran; examples of Fortran interoperating with C or C++ programs, plus using the IEEE floating-point standard for efficiency; illustrations of parallel Fortran programming using coarrays, MPI, and OpenMP; and a supplementary website with downloadable source codes discussed in the book.

This easy-to-read textbook/reference presents an essential guide to object-oriented C++ programming for scientific computing. With a practical focus on learning by example, the theory is supported by numerous exercises. Features: provides a specific focus on the application of C++ to scientific computing, including parallel computing using MPI; stresses the importance of a clear programming style to minimize the introduction of errors into code; presents a practical introduction to procedural programming in C++, covering variables, flow of control, input and output, pointers, functions, and reference variables; exhibits the efficacy of classes, highlighting the main features of object-orientation; examines more advanced C++ features, such as templates and exceptions; supplies useful tips and examples throughout the text, together with chapter-ending exercises, and code available to download from Springer.

Python 3 is the best version of the language yet: It is more powerful, convenient, consistent, and expressive than ever before. Now, leading Python programmer Mark Summerfield demonstrates how to write code that takes full advantage of Python 3's features and idioms. The first book written from a completely "Python 3" viewpoint, Programming in Python 3 brings together all the knowledge you need to write any program, use any standard or third-party Python 3 library, and create new library modules of your own. Summerfield draws on his many years of Python experience to share deep insights into Python 3 development you won't find anywhere else. He begins by illuminating Python's "beautiful heart": the eight key elements of Python you need to write robust, high-performance programs. Building on these core elements, he introduces new topics designed to strengthen your practical expertise—one concept and hands-on example at a time. This book's coverage includes Developing in Python using procedural, object-oriented, and functional programming paradigms Creating custom packages and modules Writing and reading binary, text, and XML files, including optional compression, random access, and text and XML parsing Leveraging advanced data types, collections, control structures, and functions Spreading program workloads across multiple processes and threads Programming SQL databases and key-value DBM files Utilizing Python's regular expression mini-language and module Building usable, efficient, GUI-based applications Advanced programming techniques, including generators, function and class decorators, context managers, descriptors, abstract base classes, metaclasses, and more Programming in Python 3 serves as both tutorial and language reference, and it is accompanied by extensive downloadable example code—all of it tested with the final version of Python 3 on Windows, Linux, and Mac OS X.

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