Modeling The Acoustic Transfer Function Of A Room

Uncertainties in Acoustical Transfer FunctionsModeling, Measurement and Derivation of Parameters for Airborne and Structure-borne SoundLogos Verlag Berlin GmbH

Technische Akustik und NVH gehören zu den wichtigsten Indikatoren für Fahrzeugqualität und -verarbeitung. Mit den grundlegenden Veränderungen der Antriebstechnik rücken diese Aspekte daher zunehmend in den Fokus der Automobilforschung und -entwicklung. Fahrzeugarchitekturen, Antriebssysteme und Designgrundsätze werden weltweit wegen der Emissionsgesetzgebungen, die energieeffiziente Fahrzeuge fördern, einer kritischen Betrachtung unterzogen. Schon in sehr naher Zukunft wird die gleiche oder eine höhere NVH-Performance durch Leichtbaustrukturen, kleinere Motoren mit Turbolader oder auch alternative Antriebsstränge erreicht werden müssen. Die internationale Automotive Acoustics Conference bietet hierbei ein wichtiges globales Forum für den Informationsaustausch.

This newest edition adds new material to all chapters, especially in mathematical propagation models and special applications and inverse techniques. It has updated environmental-acoustic data in companion tables and core summary tables with the latest underwater acoustic propagation, noise, reverberation, and sonar performance models. Additionally

Starting from physical theory, this work develops a novel framework for the acoustic simulation of sound radiation by loudspeakers and sound reinforcement systems. First, a theoretical foundation is derived for the accurate description of simple and multi-way loudspeakers using an advanced point-source "CDPS" model that incorporates phase data. The model's practical implementation is presented including measurement requirements and the GLL loudspeaker data format specification. In the second part, larger systems are analyzed such as line arrays where the receiver may be located in the near field of the source. It is shown that any extended line source can be modeled accurately after decomposition into smaller CDPS elements. The influence of production variation among elements of an array is investigated and shown to be small. The last part of this work deals with the consequences of fluctuating environmental conditions such as wind and temperature on the coherence of sound signals from multiple sources. A new theoretical model is developed that allows predicting the smooth transition from amplitude to power summation as a function of the statistical properties of the environmental parameters. A part of this work was distinguished with the AES Publications Award 2010. Parts of the proposed data format have been incorporated into the international AES56 standard.

Book Soundscape Semiotics - Localization and Categorization is a research publication that covers original research on developments within the Soundscape Semiotics field of study. The book is a collection of reviewed scholarly contributions written by different authors. Each scholarly contribution represents a chapter and each chapter is complete in itself but related to the major topics and objectives. The chapters included in the book are divided in two section. First section - Advanced Signal Processing Methodologies for Soundscape Analysis contains 5 chapters, and second section - Human Hearing Estimations and Cognitive Soundscape Analysis 3 chapters. The target audience comprises scholars and specialists in the field.

This book reviews a variety of methods for wave-based acoustic simulation and recent applications to architectural and environmental acoustic problems. Following an introduction providing an overview of computational simulation of sound environment, the book is in two parts: four chapters on methods and four chapters on applications. The first part explains the fundamentals and advanced techniques for

three popular methods, namely, the finite-difference time-domain method, the finite element method, and the boundary element method, as well as alternative time-domain methods. The second part demonstrates various applications to room acoustics simulation, noise propagation simulation, acoustic property simulation for building components, and auralization. This book is a valuable reference that covers the state of the art in computational simulation for architectural and environmental acoustics.

Adaptive filtering is useful in any application where the signals or the modeled system vary over time. The configuration of the system and, in particular, the position where the adaptive processor is placed generate different areas or application fields such as prediction, system identification and modeling, equalization, cancellation of interference, etc., which are very important in many disciplines such as control systems, communications, signal processing, acoustics, voice, sound and image, etc. The book consists of noise and echo cancellation, medical applications, communications systems and others hardly joined by their heterogeneity. Each application is a case study with rigor that shows weakness/strength of the method used, assesses its suitability and suggests new forms and areas of use. The problems are becoming increasingly complex and applications must be adapted to solve them. The adaptive filters have proven to be useful in these environments of multiple input/output, variant-time behaviors, and long and complex transfer functions effectively, but fundamentally they still have to evolve. This book is a demonstration of this and a small illustration of everything that is to come.

This book is about recent research in the area of profiling humans from their voice, which seeks to deduce and describe the speaker's entire persona and their surroundings from voice alone. It covers several key aspects of this technology, describing how the human voice is unique in its ability to both capture and influence the human persona -- how, in some ways, voice is more potent and valuable then DNA and fingerprints as a metric, since it not only carries information about the speaker, but also about their current state and their surroundings at the time of speaking. It provides a comprehensive review of advances made in multiple scientific fields that now contribute to its foundations. It describes how artificial intelligence enables mechanisms of discovery that were not possible before in this context, driving the field forward in unprecedented ways. It also touches upon related and relevant challenges posed by voice disguise and other mechanisms of voice manipulation. The book acts as a good resource for academic researchers, and for professional agencies in many areas such as law enforcement, healthcare, social services, entertainment etc.

Using a systems level approach, this book employs aspects of linear systems theory and wave propagation and scattering theory to develop a comprehensive model of an entire ultrasonic measurement system. This integrated approach leads to a new model-based engineering technology for designing, using and optimizing ultrasonic nondestructive evaluation inspections. In addition, the book incorporates MATLAB examples and exercises.

Underwater Acoustic Modeling provides the only comprehensive source on how to translate our physical understanding of sound in the sea into mathematical formulas solvable by computers.

The two-volume set LNCS 11961 and 11962 constitutes the thoroughly refereed proceedings of the 25th International Conference on MultiMedia Modeling, MMM 2020, held in Daejeon, South Korea, in January 2020. Of the 171 submitted full research papers, 40 papers were selected for oral presentation and 46 for poster presentation; 28 special session papers were selected for oral

presentation and 8 for poster presentation; in addition, 9 demonstration papers and 6 papers for the Video Browser Showdown 2020 were accepted. The papers of LNCS 11961 are organized in the following topical sections: audio and signal processing; coding and HVS; color processing and art; detection and classification; face; image processing; learning and knowledge representation; video processing; poster papers; the papers of LNCS 11962 are organized in the following topical sections: poster papers; AI-powered 3D vision; multimedia analytics: perspectives, tools and applications; multimedia datasets for repeatable experimentation; multi-modal affective computing of large-scale multimedia data; multimedia and multimodal analytics in the medical domain and pervasive environments; intelligent multimedia security; demo papers; and VBS papers.

Great advances have been made in understanding hearing in recent years. In particular, the mechanical function of the cochlea has become the focus of intense interest. This started in one direction, with the discovery of otoacoustic emissions in 1978, which required active mechanical amplification processes, as first postulated by Gold in 1948. Direct evidence for the role of this mechanism in sharpening-up the otherwise poor, basilar membrane tuning properties, was provided in 1982; and in 1983, motility was shown in outer hair cells. In parallel, an immense amount of work has been done on the electrophysiology of hair cells, following the first intracellular recordings in 1977. Over a longer time scale, models of basilar membrane motion have been developed and refined, and recently much effort has been put into incorporating active mechanisms and non-linear processes. It seemed an opportune time to bring together the leading workers in these various areas, to take stock of the whole field and to stimulate further progress. This book represents the proceedings of a NATO ARW on the Mechanics of Hearing held at the University of Keele, 3-8 July, 1988. The conception of the meeting owes much to earlier meetings held in Boston in 1985 (Peripheral Auditory Mechallisms, Eds. J.B. Allen, J.L.

Measured transfer functions of acoustic systems are often used to derive single-number parameters. The uncertainty analysis is commonly focused on the derived parameters but not on the transfer function as the primary quantity. This thesis presents an approach to assess the uncertainty contributions in these transfer functions by using analytic models. Uncertainties caused by the measurement method are analyzed with a focus on the underlying signal processing. In particular, the influence of nonlinearities in the acoustic measurement chain are modeled to predict artifacts in the measured signals and hence the calculated acoustic transfer function. Secondly, characterization methods commonly applied in the field of signal processing are linked to the acoustic scenarios and the main influencing parameters. Acoustic parameters are then derived analytically and by means of Monte Carlo simulations considering the uncertainty of these input parameters. In order to provide airborne applications, analytic models for sound barrier and room acoustic measurements are developed incorporating the directivity and the orientation of the sound source as well as the positions of sources and receivers. The simulated uncertainty contributions are validated by measurements. The same approach is also applied to structure-borne sound applications.

Intelligent systems, or artificial intelligence technologies, are playing an increasing role in areas ranging from medicine to the major manufacturing industries to financial markets. The consequences of flawed artificial intelligence systems are equally wide ranging

and can be seen, for example, in the programmed trading-driven stock market crash of October 19, 1987. Intelligent Systems: Technology and Applications, Six Volume Set connects theory with proven practical applications to provide broad, multidisciplinary coverage in a single resource. In these volumes, international experts present case-study examples of successful practical techniques and solutions for diverse applications ranging from robotic systems to speech and signal processing, database management, and manufacturing.

Fundamentals of Acoustic Signal Processing serves as an introduction to the previously published book The Nature and Technology of Acoustic Space. As a comprehensive, introductory text to modern acousticsand signal processing, it will be invaluable to students, researchers, and practitioners in industry. The book provides the fundamentals of acoustic wave theories as well as discrete signal processing. The authors have concentrated on the fundamental issues which they use in lecture courses, seminars, research, and development activities. From wave equations to discrete signal analysis, the treatment is self-contained with numerous helpful illustrations and examples. The relationship between continuous and discrete sampled data is clearly interpreted, and the origin of the sample data is readily comprehensible. Both students and engineers can reorganize their fundamental knowledge about signal processing. . Emphasis on the relationship between continuous and discrete signal representations. . Coverage of prevailing trends . High calibre data and figures. As a comprehensive, introductory textbook to modern acoustics and signal processing, this book will be essential to students, researchers and practitioners in industry.

This book considers signal processing and physical modeling meth ods for sound synthesis. Such methods are useful for example in mu sic synthesizers, computer sound cards, and computer games. Physical modeling synthesis has been commercialized for the first time about 10 years ago. Recently, it has been one of the most active research topics in musical acoustics and computer music. The authors of this book, Dr. Lutz Trautmann and Dr. Rudolf Rabenstein, are active researchers and inventors in the field of sound synthesis. Together they have developed a new synthesis technique, called the functional transformation method, which can be used for pro ducing musical sound in real time. Before this book, they have published over 20 papers on the topic in journals and conference proceedings. In this excellent textbook, the results are combined in a single volume. I believe that this will be considered an important step forward for the whole community.

The 105 theses contained in this book are selected from those whose authors were present at the 20th International Symposium on Acoustical Imaging. held at Southeast University. Nanjing. China. during September 12-14. 1992. It was the first time that the symposium had been held in China. Our efforts to host the conference goes back to the 15th International Symposium on Acoustical Imaging held in Halifax. Canada. in 1986. We are glad that the 20th symposium

has been successfully held at last. We are ardent for the symposium not only because we attach much importance to the field of acoustical imaging. but also because we admire the tradition of the serious academic exploration and friendly cooperation of the scholars attending the symposium. The theses in this book are from 21 countries and those by Mr. G. Wade. Takuso Sato. J. F. Greenleaf. K. J. Langenberg. and Wencai Yang are the specially invited papers. These theses cover such important fields of acoustical imaging as follows: 1. Mathematics and physics of acoustical imaging; 2. Components and industry application; 3. Applications in medicine and biology; 4. Applications in nondestructive testing; 5. Applications in geophysics; 6. Underwater acoustical imaging. All these theses reflect the latest progress in theory and technology. We are very grateful to all the authors who have provided these theses.

This proceedings volume details both current and future research and development initiatives in nano-biomedical engineering, arguably the most important technology of the world in the 21st century. It deals with the following four groups of nano-biomedical engineering: nano-biomechanics, nano-bioimaging, nano-biodevices, and nano-biointervention. Consisting of a compilation of studies conducted by group members of the Tohoku University Global Center of Excellence Program, with specially coordinated funding from the Japanese Government, the papers emphasize the integration of research and education collaboration between engineering and medicine, and showcase Japan's top-level research in the field of nano-biomedical engineering. Contents: Inner Ear Biomechanics (H Wada et al.)Development of an in vitro Tracking System for Catheter Motion (M Ohta et al.)Elasticity-Based Tissue Characterization of Arterial Wall (H Hasegawa et al.)Development of a New Positron Emission Mammography (PEM)Passive Intelligent Walker Controlled by Servo Breaks (Y Hirata et al.)Miniaturized Microfluidic Biofuel Cells (M Nishizawa)Development of a Tactile Sensor for Evaluation of Detergents (D Tsuchimi & M Tanaka)On-Chip Cell Manipulation with Magnetically Driven Microtools (F Arai & Y Yamanishi)Pulse Diagnosis Machine and Autogenic Training (T Yambe)and other papers Readership: Postgraduate students and researchers in biomedical engineering. Keywords:Biomedical Engineering;Nanotechnology;Biomechanics;Cellular Physiology;Computational Simulation;Nano-imaging;Molecular Imaging;Image-based Medicine;Medical RoboticsKey Features:Edited by Professor Takami Yamaguchi, a well-known computational biomechanist who is a member of the World Council of Biomechanics

The Springer Handbook of Auditory Research presents a series of comprehensive and synthetic reviews of the fundamental topics in modern auditory research. The v- umes are aimed at all individuals with interests in hearing research including advanced graduate students, post-doctoral researchers, and clinical investigators. The volumes are intended to introduce new investigators to important aspects of hearing science and to help established investigators to better understand the fundamental theories and data in fields of hearing that they may not normally follow closely. Each

volume presents a particular topic comprehensively, and each serves as a synthetic overview and guide to the literature. As such, the chapters present neither exhaustive data reviews nor original research that has not yet appeared in pe-reviewed journals. The volumes focus on topics that have developed a solid data and conceptual foundation rather than on those for which a literature is only beg- ning to develop. New research areas will be covered on a timely basis in the series as they begin to mature.

This book systematically details the basic principles and applications of head-related transfer function (HRTF) and virtual auditory display (VAD), and reviews the latest developments in the field, especially those from the author's own state-of-the-art research group. Head-Related Transfer Function and Virtual Auditory Display covers binaural hearing and the basic principles, experimental measurements, computation, physical characteristics analyses, filter design, and customization of HRTFs. It also details the principles and applications of VADs, including headphone and loudspeaker-based binaural reproduction, virtual reproduction of stereophonic and multi-channel surround sound, binaural room simulation, rendering systems for dynamic and real-time virtual auditory environments, psychoacoustic evaluation and validation of VADs, and a variety of applications of VADs. This guide provides all the necessary knowledge and latest results for researchers, graduate students, and engineers who work in the field of HRTF and VAD.

The last decades have brought a significant increase in research on acoustic communi cation in animals. Publication of scientific papers on both empirical and theoretical aspects of this topic has greatly increased, and a new journal, Bioacoustics, is entirely devoted to such articles. Coupled with this proliferation of work is a recognition that many of the current issues are best approached with an interdisciplinary perspective, requiring technical and theoretical contributions from a number of areas of inquiry that have traditionally been separated. With the notable exception of a collection edited by Lewis (1983), there have been fewvolumes predominatelyfocused on technical issues in comparative bioacoustics to follow up the earlyworks edited by Lanyon and Tavolga (1960) and Busnel (1963). It was the tremendous growth of expertise c:()ncerning this topic in particular that provided the initial impetus to organize this volume, which attempts to present fundamental information from both theoretical and applied aspects of current bioacoustics research. While a completely comprehensive review would be impractical, this volume offers a basic treatment of a wide variety of topics aimed at providing a conceptual framework within which researchers can address their own questions. Each presentation is designed to be useful to the broadest possible spectrum of researchers, including both those currently working in any of the many and diverse disciplines of bioacoustics, and others that may be new to such studies.

Sound source localization is an important research field that has attracted researchers' efforts from many technical and biomedical sciences. Sound source localization (SSL) is defined as the determination of the direction from a receiver, but also includes the distance from it.

Because of the wave nature of sound propagation, phenomena such as refraction, diffraction, diffusion, reflection, reverberation and interference occur. The wide spectrum of sound frequencies that range from infrasounds through acoustic sounds to ultrasounds, also introduces difficulties, as different spectrum components have different penetration properties through the medium. Consequently, SSL is a complex computation problem and development of robust sound localization techniques calls for different approaches, including multisensor schemes, null-steering beamforming and time-difference arrival techniques. The book offers a rich source of valuable material on advances on SSL techniques and their applications that should appeal to researches representing diverse engineering and scientific disciplines. Aircraft noise has adverse impacts on passengers, airport staff and people living near airports, it thus limits the capacity of regional and international airports throughout the world. Reducing perceived noise of aircraft involves reduction of noise at source, along the propagation path and at the receiver. Effective noise control demands highly s This book represents the proceedings of the Conference on Underwater Acoustics, held in September 1992, to bring together all the various disciplines involved in a forum to present the latest research on all aspects of marine acoustics. This extensively revised and updated second edition of a widely read classic presents the use of ultrasound in nondestructive evaluation (NDE) inspections. Retaining the first edition's use of wave propagation /scattering theory and linear system theory, this volume also adds significant new material including: the introduction of MATLAB® functions and scripts that evaluate key results involving beam propagation and scattering, flaw sizing, and the modeling of ultrasonic systems. elements of Gaussian beam theory and a multi-Gaussian ultrasonic beam model for bulk wave transducers. a new chapter on the connection between ultrasonic modeling and probability of detection (POD) and reliability models. new and improved derivations of ultrasonic measurement models. updated coverage of ultrasonic simulators that have been developed around the world. Students, engineers, and researchers working in the ultrasonic NDE field will find a wealth of information on the modeling of ultrasonic inspections and the fundamental ultrasonic experiments that support those models in this new edition. This book is the first cohesive treatment of ITL algorithms to adapt linear or nonlinear learning machines both in supervised and unsupervised paradigms. It compares the performance of ITL algorithms with the second order counterparts in many applications. Finite-order models do not completely account for the delay in acoustic wave propagation and thus require an additional phase correction, besides parameter adjustments to fit experimental measurements. As a consequence, it is necessary to determine the time or phase delay of a finite-order model as a function of excitation frequency and model order. In this work a homogenous, one-dimensional medium is discretized in finite a number of elements. Two methods were developed to derive the transfer function of wave transmission for an arbitrary number of elements. Results from the two methods were verified with transfer functions computed from state space models developed in the time domain. The transfer functions were used to evaluate the model time delays and consequently the needed additional time delay corrections for a given system. Experimental data were collected and used, to verify utility of the method. By providing the time delay correction, the method helps enhance the model parameter estimation process. This book assembles major writings in speech production and phonetics of the pioneering Gunnar Fant, along with his more recent work on speech prosody. The book reviews the stages of the speech chain, covering production, speech data analysis and speech perception. 19 selected articles are grouped in 6 chapters, including a historical outline plus Speech production and synthesis; The voice source; Speech analysis and features; Speech perception; Prosody.

This book aims to convey to engineering students and researchers alike the relevant knowledge about the nature of acoustics, sound and hearing that will enable them to develop new technologies in this area through acquiring a thorough understanding of how sound and hearing works. There is currently no technical book available covering the communication path from sound sources through medium to the formation of auditory events in the brain – this book will fill this gap in the current book literature. It discusses the multidisciplinary area of acoustics, hearing, psychoacoustics, signal processing, speech and sound quality and is suitable for use as a main course textbook for senior undergraduate and graduate courses related to audio communication systems. It covers the basics of signal processing, traditional acoustics as well as the human hearing system and how to build audio techniques based on human hearing resolution. It discusses the technologies and applications for sound synthesis and reproduction, and for speech and audio quality evaluation.

Advances in Information Storage Systems (AISS) series was initiated by ASME Press. New York with a first issue published in April 1991. ASME Press published a total of five volumes in 1991–93. In 1994, World Scientific Publishing Co. Private Limited took over the highly respected series and published volume number 6 in 1995. This volume number 7 is the second volume published by the World Scientific Publishing. The aim of the series remains to report the latest results from around the world in all the electromechanical, materials science, design, and manufacturing problems of information storage systems (magnetic and optical). All articles in each volume are of international archival quality refereed according to rigorous journal standards by the editors and their reviewers. The series will continue to be published with a frequency of one per year. One hundred and fifty five articles have been published in the first six volumes. This volume contains twenty seven articles that cover various aspects of information storage and processing industry organized into three parts: Micromechanical Characterization of Component Materials; Mechanics and Tribology for Data Storage Systems; Dynamics and Controls for Data Storage Systems. Contents:Micromechanical Characterization of Component MaterialsMechanics and Tribology for Data Storage SystemsDynamics and controls for Data Storage Systems Readership: Applied physicists, materials scientists, mechanical and electrical & electronic engineers. keywords: "Interactive acoustic systems such as spatial audio rendering, 3D sound localization, and feedback cancellation systems rely on real-time audio signal processing methods. The ability of systems to adapt quickly and provide lifelike acoustic experiences depends on computational efficiency and accuracy of the audio signal processing algorithms. Hence, accurate modeling of acoustic environments, e.g., room acoustics, head related transfer functions (HRTFs), and acoustic feedback paths, utilizing as few parameters as possible is essential for a wide variety of applications from virtual reality to healthcare. In this dissertation, we developed an accurate yet computationally efficient modeling method to represent highly reverberant acoustic systems. By comparing to measured impulse responses, we showed that the proposed method significantly enhances the modeling accuracy compared to state-ofthe- art methods. The method we developed relies on the time-frequency representation of an acoustic system, enabling accurate modeling in real-time using orthonormal basis functions over a wide range of subband frequencies. To realize subband decomposition, we introduced the utilization of the dual-tree complex wavelet transform, providing aliasing-free

subbands. Furthermore, the proposed method is less sensitive to variations of the source and microphone locations since it incorporates common acoustical poles of the system. The common acoustical poles correspond to the resonant properties of the system and do not change if the source and microphone locations change. We developed two inherently stable least-squares algorithms for the precise estimation of the common acoustical poles from multichannel transfer functions measured with different source and microphone locations. In contrast to previous algorithms, which may have limited accuracy or other limitations imposed by nonlinear optimization, the proposed algorithms precisely estimate the common acoustical poles after a few iterations. We evaluated our algorithms using measured HRTFs and room transfer functions. Results show that the estimated common acoustical poles accurately match the resonance frequencies of the ear canal and precisely agree with the theoretical poles for room acoustic responses. Modeling of an acoustic system with a small number of adaptive parameters based on orthonormal basis functions and common acoustical poles provides an opportunity for audio enhancement in a wide variety of applications such as audio equalization, speech enhancement, and adaptive feedback cancellation. We introduce an adaptive feedback cancellation algorithm derived based on the orthonormal basis functions to precisely estimate an acoustic feedback path using a small number of adaptive parameters by minimizing the prediction error. The orthonormal basis functions are defined by a set of common poles and corresponding adaptive tap-output weight coefficients. The common poles are estimated offline, and then embedded into the algorithm as a priori information. This along with the orthonormality of the basis functions, allows for significantly accurate closed-loop identification of the feedback path using a small number of adaptive parameters. We evaluated the proposed method extensively for different source signals including speech and music signals. Experimental results have shown that the proposed method significantly enhances the feedback cancellation performance in terms of added stable gain (ASG) and misalignment (MIS), increases the convergence rate, and improves the sound quality compared to state-of-theart methods, while requiring far fewer adaptive parameters which results in reduced computational complexity"--Pages xii-xiv.
This book covers all aspects of head-related transfer function (HRTF), from the fundamentals through to the latest applications, such as 3D sound systems. An introductory chapter defines HRTF, describes the coordinate system used in the book, and presents the most recent research achievements in the field. HRTF and sound localization in the horizontal and median planes are then explained, followed by discussion of individual differences in HRTF, solutions to this individuality (personalization of HRTF), and methods of sound image control for an arbitrary 3D direction, encompassing both classic theory and state of the art data. The relations between HRTF and sound image distance and between HRTF and speech intelligibility are fully explored, and measurement and signal processing methods for HRTF are examined in depth. Here, supplementary material is provided to enable readers to measure and analyze HRTF by themselves. In addition, some typical HRTF databases are compared. The final two chapters are devoted to the principles and applications of acoustic virtual reality. This clearly written book will be ideal for all who wish to learn about HRTF and how to use it in their research.
Connectionist Models contains the proceedings of the 1990 Connectionist Models Summer School held at the University of

California at San Diego. The summer school provided a forum for students and faculty to assess the state of the art with regards to connectionist modeling. Topics covered range from theoretical analysis of networks to empirical investigations of learning algorithms; speech and image processing; cognitive psychology; computational neuroscience; and VLSI design. Comprised of 40 chapters, this book begins with an introduction to mean field, Boltzmann, and Hopfield networks, focusing on deterministic Boltzmann learning in networks with asymmetric connectivity; contrastive Hebbian learning in the continuous Hopfield model; and energy minimization and the satisfiability of propositional logic. Mean field networks that learn to discriminate temporally distorted strings are described. The next sections are devoted to reinforcement learning and genetic learning, along with temporal processing and modularity. Cognitive modeling and symbol processing as well as VLSI implementation are also discussed. This monograph will be of interest to both students and academicians concerned with connectionist modeling.

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