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Learning Hiragana and Katakana is a systematic and comprehensive Japanese workbook that is perfect for self study or in a classroom setting. Written Japanese combines three different types of characters: the Chinese characters known as kanji, and two Japanese sets of phonetic letters, hiragana and katakana, known collectively as kana, that must be mastered before the Japanese kanji can be learned. Learning Japanese Hiragana and Katakana provides beginning-level students of Japanese a thorough grounding in the basic hiragana and katakana phonetic symbols or syllabaries. A comprehensive introduction presents their basic function, origin, pronunciation and usage. The main body of the book is devoted to presenting the 92 hira and kata characters along with their variations, giving step-by-step guidelines on how to write each character neatly in the correct stroke order, with plentiful practice spaces provided for handwriting practice. This Japanese workbook includes: Systematic and comprehensive coverage of the two Japanese kana systems. Ample provision for Japanese kana practice, review, and self-testing at several levels Detailed reference section explaining the origin and function of kana, and the various kana combinations. Access to online Japanese audio files to aid in correct pronunciation. Helpful additional information for language students accustomed to romanized Japanese. Vocabulary selected for usefulness and cultural relevance. About this new edition: The new third edition has been expanded and revised to include many additional reading and writing exercises. Accompanying online recordings demonstrate the correct pronunciation of all the characters, vocabulary, and sentences in the book.

With Arduino, you can build any hardware project you can imagine. This open-source platform is designed to help total beginners explore electronics, and with its easy-to-learn programming language, you can collect data about the world around you to make something truly interactive. The Arduino Inventor's Guide opens with an electronics primer filled with essential background knowledge for your DIY journey. From there, you'll learn your way around the Arduino through a classic hardware entry point—blinking LEDs. Over the course of the book, 11 hands-on projects will teach you how to: –Build a stop light with LEDs –Display the volume in a room on a warning dial –Design and build a desktop fan –Create a robot that draws with a motor and pens –Create a servo-controlled balance beam –Build your own playable mini piano –Make a drag race timer to race toy cars against your friends Each project focuses on a new set of skills, including breadboarding circuits; reading digital and analog inputs; reading magnetic, temperature, and other sensors; controlling servos and motors; and talking to your computer and the Web with an Arduino. At the end of every project, you'll also find tips on how to use it and how to mod it with additional hardware or code. What are you waiting for? Start making, and learn the skills you need to own your technology! Uses the Arduino Uno board or SparkFun RedBoard

Known for its accessible, precise approach, Epp's DISCRETE MATHEMATICS WITH APPLICATIONS, 5th Edition, introduces discrete mathematics with clarity and precision. Coverage emphasizes the major themes of discrete mathematics as well as the reasoning that underlies mathematical thought. Students learn to think abstractly as they study the ideas of logic and proof. While learning about logic circuits and computer addition, algorithm analysis, recursive thinking, computability, automata, cryptography and combinatorics, students discover that ideas of discrete mathematics underlie and are essential to today's science and technology. The author's emphasis on reasoning provides a foundation for computer science and upper-level mathematics courses. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This book is the second of two volumes addressing the design challenges associated with new generations of semiconductor technology. The various chapters are compiled from tutorials presented at workshops in recent years by prominent authors from all over the world. Technology, productivity and quality are the main aspects under consideration to establish the major requirements for the design and test of upcoming systems on a chip.

This book provides insights into waste management practices in developing countries, and the application of research and innovation in finding appropriate solutions to improved waste management. The chapters have been selected with a focus on organic waste beneficiation, a significant waste stream in developing countries; the role of government and associated policy interventions; citizen behaviour in support of greater waste recycling; and the safe management of hazardous waste, particularly healthcare risk waste.

CompTIA Network+ N10-007 Cert GuidePearson IT Certification

This report by the National Defense Research Institute (NDRI) examines the impact of the U.S. government s fiscal challenges on the U.S. Navy s surface ship maintenance and operations requirements. There is widespread concern that surface ship materiel readiness is declining due to operations and instances of deferred maintenance. Recommendations are made regarding potential strategies to minimize the negative impacts of these fiscal constraints."

Presenting a comprehensive overview of the design automation algorithms, tools, and methodologies used to design integrated circuits, the Electronic Design Automation for Integrated Circuits Handbook is available in two volumes. The second volume, EDA for IC Implementation, Circuit Design, and Process Technology, thoroughly examines real-time logic to GDSII (a file format used to transfer data of semiconductor physical layout), analog/mixed signal design, physical verification, and technology CAD (TCAD). Chapters contributed by leading experts authoritatively discuss design for manufacturability at the nanoscale, power supply network design and analysis, design modeling, and much more. Save on the complete set.

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Network+ N10-007 exam success with this CompTIA approved Cert Guide from Pearson IT Certification, a leader in IT Certification learning and a CompTIA Authorized Platinum Partner. Master CompTIA Network+ N10-007 exam topics Assess your knowledge with chapter-ending quizzes Review key concepts with exam preparation tasks Practice with realistic exam questions Learn from more than 60 minutes of video mentoring CompTIA Network+ N10-007 Cert Guide is a best-of-breed exam study guide. Best-selling author and expert instructor Anthony Sequeira shares preparation hints and test-taking tips, helping you identify areas of weakness and improve both your conceptual knowledge and hands-on skills. Material is presented in a concise manner, focusing on increasing your understanding and retention of exam topics. The book presents you with an organized test preparation routine through the use of proven series elements and techniques. Exam topic lists make referencing easy. Chapter-ending Exam Preparation Tasks help you drill on key concepts you must know thoroughly. Review questions help you assess your knowledge, and a final preparation chapter guides you through tools and resources to help you craft your final study plan. The companion website contains a host of tools to help you prepare for the exam, including: The powerful Pearson Test Prep practice test software, complete with hundreds of exam-realistic questions. The assessment engine offers you a wealth of customization options and reporting features, laying out a complete assessment of your knowledge to help you focus your study where it is needed most. More than 60 minutes of personal video mentoring 40 performance-based exercises to help you prepare for the performance-based questions on the exam The CompTIA Network+ N10-007 Hands-on Lab Simulator Lite software, complete with meaningful exercises that help you hone your hands-on skills An interactive Exam Essentials appendix that quickly recaps all major chapter topics for easy reference A key terms glossary flash card application Memory table review exercises and answers A study planner to help you organize and optimize your study time A 10% exam discount voucher (a $27 value!) Well-regarded for its level of detail, assessment features, and challenging review questions and exercises, this CompTIA approved study guide helps you master the concepts and techniques that will enable you to succeed on the exam the first time. The CompTIA approved study guide helps you master all the topics on the Network+ exam, including: Computer networks and the OSI model Network components Ethernet IP addressing Routing traffic Wide Area Networks (WANs) Wireless Technologies Network performance Command-line utilities Network management Network policies and best practices Network security Troubleshooting Pearson Test Prep system requirements: Online: Browsers: Chrome version 40 and above; Firefox version 35 and above; Safari version 7; Internet Explorer 10, 11; Microsoft Edge; Opera. Devices: Desktop and laptop computers, tablets running on Android and iOS, smartphones with a minimum screen size of 4.7". Internet access required. Offline: Windows 10, Windows 8.1, Windows 7; Microsoft .NET Framework 4.5 Client; Pentium-class 1 GHz processor (or equivalent); 512 MB RAM; 650 MB disk space plus 50 MB for each downloaded practice exam; access to the Internet to register and download exam databases Lab Simulator Minimum System Requirements: Windows: Microsoft Windows 10, Windows 8.1, Windows 7 with SP1; Intel Pentium III or faster; 512 MB RAM (1GB recommended); 1.5 GB hard disk space; 32-bit color depth at 1024x768 resolution Mac: Apple macOS 10.13, 10.12, 10.11, 10.10; Intel Core Duo 1.83 Ghz or faster; 512 MB RAM (1 GB recommended); 1.5 GB hard disk space; 32-bit color depth at 1024x768 resolution Other applications installed during installation: Adobe AIR 3.8; Captive JRE 6

Now in its third edition, Mathematical Concepts in the Physical Sciences provides a comprehensive introduction to the areas of mathematical physics. It combines all the essential math concepts into one compact, clearly written reference. This is a history of "guerilla television", a form of TV which was part of an alternative media tide sweeping the United States in the 1960s. Inspired by the fracturing issues of the decade and the theories and writings of various exponents, guerilla television put forth "utopian" programming.

The goals of many social development programmes include the promotion of participation, the awakening of political consciousness, & the encouragement of self-reliant strategies. How are these achievements to be measured? Are evaluations of such projects essentially different from those of more conventional infrastructural projects? This book offers some guidelines to NGO planners.

This book reminds students in junior, senior and graduate level courses in physics, chemistry and engineering of the math they may have forgotten (or learned imperfectly) that is needed to succeed in science courses. The focus is on math actually used in physics, chemistry, and engineering, and the approach to mathematics begins with 12 examples of increasing complexity, designed to hone the student's ability to think in mathematical terms and to apply quantitative methods to scientific problems. Detailed illustrations and links to reference material online help further comprehension. The second edition features new problems and illustrations and features expanded chapters on matrix algebra and differential equations. Use of proven pedagogical techniques developed during the author's 40 years of teaching experience New practice problems and exercises to enhance comprehension Coverage of fairly advanced topics, including vector and matrix algebra, partial differential equations, special functions and complex variables

Praise for the First Edition ". . . an excellent textbook . . . well organized and neatly written." —Mathematical Reviews ". . . amazingly interesting . . ." —Technometrics Thoroughly updated to showcase the interrelationships between probability, statistics, and stochastic processes, Probability, Statistics, and Stochastic Processes, Second Edition prepares readers to collect, analyze, and characterize data in their chosen fields. Beginning with three chapters that develop probability theory and introduce the axioms of probability, random variables, and joint distributions, the book goes on to present limit theorems and simulation. The authors combine a rigorous, calculus-based development of theory with an intuitive approach that appeals to readers' sense of reason and logic. Including more than 400 examples that help illustrate concepts and theory, the Second Edition features new material on statistical inference and a wealth of newly added topics, including: Consistency of point estimators Large sample theory Bootstrap simulation Multiple hypothesis testing Fisher's exact test and Kolmogorov-Smirnov test Martingales, renewal processes, and Brownian motion One-way analysis of variance and the general linear model Extensively class-tested to ensure an accessible presentation, Probability, Statistics, and Stochastic Processes, Second Edition is an excellent book for courses on probability and statistics at the upper-undergraduate level. The book is also an ideal resource for scientists and engineers in the fields of statistics, mathematics, industrial management, and engineering.