

Matlab Viva Question And Answers

Quickly Engages in Applying Algorithmic Techniques to Solve Practical Signal Processing Problems With its active, hands-on learning approach, this text enables readers to master the underlying principles of digital signal processing and its many applications in industries such as digital television, mobile and broadband communications, and medical/scientific devices. Carefully developed MATLAB® examples throughout the text illustrate the mathematical concepts and use of digital signal processing algorithms. Readers will develop a deeper understanding of how to apply the algorithms by manipulating the codes in the examples to see their effect. Moreover, plenty of exercises help to put knowledge into practice solving real-world signal processing challenges. Following an introductory chapter, the text explores: Sampled signals and digital processing Random signals Representing signals and systems Temporal and spatial signal processing Frequency analysis of signals Discrete-time filters and recursive filters Each chapter begins with chapter objectives and an introduction. A summary at the end of each chapter ensures that one has mastered all the key concepts and techniques before progressing in the text. Lastly, appendices listing selected web resources, research papers, and related textbooks enable the investigation of individual topics in greater depth. Upon completion of this text, readers will understand how to apply key algorithmic techniques to address practical signal processing problems as well as develop their own signal processing algorithms. Moreover, the text provides a solid foundation for evaluating and applying new digital processing signal techniques as they are developed.

Fulfill the practical potential of DOE-with a powerful, 16-step approach for applying the Taguchi method Over the past decade, Design of Experiments (DOE) has undergone great advances through the work of the Japanese management guru Genechi Taguchi. Yet, until now, books on the Taguchi method have been steeped in theory and complicated statistical analysis. Now this trailblazing work translates the Taguchi method into an easy-to-implement 16-step system. Based on Ranjit Roy's successful Taguchi training course, this extensively illustrated book/CD-ROM package gives readers the knowledge and skills necessary to understand and apply the Taguchi method to engineering projects-from theory and applications to hands-on analysis of the data. It is suitable for managers and technicians without a college-level engineering or statistical background, and its self-study pace-with exercises included in each chapter-helps readers start using Taguchi DOE tools on the job quickly. Special features include: * An accompanying CD-ROM of Qualitek-4 software, which performs calculations and features all example experiments described in the book * Problem-solving exercises relevant to actual engineering situations, with solutions included at the end of the text * Coverage of two-, three-, and four-level factors, analysis of variance, robust designs, combination designs, and more Engineers and technical personnel working in process and product design-as well as other professionals interested in the Taguchi method-will find this book/CD-ROM a tremendously important and useful asset for making the most of DOE in their work.

A revised textbook for introductory courses in numerical methods, MATLAB and technical computing, which emphasises the use of mathematical software.

Annotation Windows 2000 is one of most anticipated software releases in history and is

a realization of a vision for desktop computing that Microsoft has been articulating for the past six years. The keystone and most eagerly anticipated new feature in the new administrative power inherent in the Windows 2000 Active Directory (AD). Windows 2000 Active Directory will provide the ideal foundation for achieving synergy between information about users, network infrastructure elements, and applications. Active Directory will provide the means to manage the entire network infrastructure from a single application. Active Directory will be a huge stumbling block for most administrators who need to get Windows 2000 up and running. Windows 2000 Active Directory will offer hands-on insight into the workings of the new and complex world of Active Directory. Through the use of case studies, troubleshooting tips, check lists, mitigation recommendations, and technological explanations, the reader will receive the expert advice of experienced authors and beta testers.

Interview Questions and AnswersHow2Become LtdAn Introduction to Programming and Numerical Methods in MATLABSpringer Science & Business Media

Walking readers step by step through complex concepts, this book translates missing data techniques into something that applied researchers and graduate students can understand and utilize in their own research. Enders explains the rationale and procedural details for maximum likelihood estimation, Bayesian estimation, multiple imputation, and models for handling missing not at random (MNAR) data. Easy-to-follow examples and small simulated data sets illustrate the techniques and clarify the underlying principles. The companion website (www.appliedmissingdata.com) includes data files and syntax for the examples in the book as well as up-to-date information on software. The book is accessible to substantive researchers while providing a level of detail that will satisfy quantitative specialists.

This comprehensive and stimulating introduction to Matlab, a computer language now widely used for technical computing, is based on an introductory course held at Qian Weichang College, Shanghai University, in the fall of 2014. Teaching and learning a substantial programming language aren't always straightforward tasks. Accordingly, this textbook is not meant to cover the whole range of this high-performance technical programming environment, but to motivate first- and second-year undergraduate students in mathematics and computer science to learn Matlab by studying representative problems, developing algorithms and programming them in Matlab. While several topics are taken from the field of scientific computing, the main emphasis is on programming. A wealth of examples are completely discussed and solved, allowing students to learn Matlab by doing: by solving problems, comparing approaches and assessing the proposed solutions.

The third edition of this highly acclaimed undergraduate textbook is suitable for teaching all the mathematics for an undergraduate course in any of the physical sciences. As well as lucid descriptions of all the topics and many worked examples, it contains over 800 exercises. New stand-alone chapters give a systematic account of the 'special functions' of physical science, cover an extended range of practical applications of complex variables, and give an introduction to quantum operators. Further tabulations, of relevance in statistics and numerical integration, have been added. In this edition, half of the exercises are provided with hints and answers and, in a separate manual available to both students and their teachers, complete worked solutions. The remaining exercises have no hints, answers or worked solutions and can

be used for unaided homework; full solutions are available to instructors on a password-protected web site, www.cambridge.org/9780521679718.

Timing, timing, timing! That is the main concern of a digital designer charged with designing a semiconductor chip. What is it, how is it described, and how does one verify it? The design team of a large digital design may spend months architecting and iterating the design to achieve the required timing target. Besides functional verification, the timing closure is the major milestone which dictates when a chip can be released to the semiconductor foundry for fabrication. This book addresses the timing verification using static timing analysis for nanometer designs. The book has originated from many years of our working in the area of timing verification for complex nanometer designs. We have come across many design engineers trying to learn the background and various aspects of static timing analysis. Unfortunately, there is no book currently available that can be used by a working engineer to get acquainted with the details of static timing analysis. The chip designers lack a central reference for information on timing, that covers the basics to the advanced timing verification procedures and techniques. Designed for SAP users as a quick reference or for computer science and business students, SAP MM Questions and Answers includes all the major concepts related to SAP MM functionality, technical configuration, and implementation in an easy-to-understand question and answer format. It discusses the new aspects related to SAP ERP 6.0 and all the important MM codes and concepts for materials and vendors, including clients, company codes, plants, storage locations, purchase organizations, etc. The organized and accessible format allows the reader to quickly find the questions on specific subjects and provides all of the details to pass certification exams in a step-by-step, easy-to-read method of instruction.

An exploration of how advances in computing technology and research can be combined to extend the capabilities and economics of modern power plants. The contributors, from academia as well as practising engineers, illustrate how the various methodologies can be applied to power plant operation.

This comprehensive textbook is designed for first-year graduate students from a variety of engineering and scientific disciplines.

Encouraged by the response to the first edition and to keep pace with recent developments, *Fundamentals of Electrical Drives, Second Edition* incorporates greater details on semi-conductor controlled drives, includes coverage of permanent magnet AC motor drives and switched reluctance motor drives, and highlights new trends in drive technology. Contents were chosen to satisfy the changing needs of the industry and provide the appropriate coverage of modern and conventional drives. With the large number of examples, problems, and solutions provided, *Fundamentals of Electrical Drives, Second Edition* will continue to be a useful reference for practicing engineers and for those preparing for Engineering Service Examinations.

Illustrates how to take advantage of using VBA in Word, with a no-nonsense introduction to Word Macros and VBA programming for power users and aspiring beginners.

This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book *TCSE 6: A Primer on Scientific Programming with Python* (by Langtangen), but the style is more accessible and

concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

A horse of nineteenth century England tells his life story from his early home through many masters and experiences, both good and bad.

With the introduction of Visual Basic .NET, VB is now a complete object-oriented language, letting programmers access the full power of the Windows platform while enabling them to build reliable and robust web solutions. It doesn't matter if you're new to programming or just to VB.NET, Visual Basic .NET Programming gets you up and running with the new version and offers a comprehensive introduction to Windows and web application development. From language fundamentals to ADO.NET, XML, and Web Services, Harold Davis's thoughtful approach emphasizes meaningful tasks that tie in with VB.NET's principal strengths. For example, you'll learn to build a Web Service, implement XML support, and use object-oriented techniques—without getting mired in theory but also without sacrificing the understanding you need to apply your skills in new situations. Much of the book is devoted to Windows application development, covering new ways to program standard elements, as well as emphasizing Visual Basic's new programming features. Want to build a desktop program with an oval interface? Want to create robust class libraries, components, and controls? Implement printing as a program feature? Start and stop a service? Every chapter provides solid examples that will help you learn the language and, more importantly, create effective applications with it.

"Rikki-Tikki-Tavi" is a short story in the 1894 anthology *The Jungle Book* by Rudyard Kipling about the adventures of a valiant young Indian mongoose. An English family have just moved to a house in India. They find Rikki-Tikki-Tavi the mongoose flooded out of his burrow. A pair of large cobras, Nag and Nagaina, attempt unsuccessfully to kill him. He hears the cobras plotting to kill the father in the house, and attacks Nag in the bathroom. The sound of the fight attracts the father, who shoots Nag. Rikki-Tikki-Tavi destroys Nagaina's eggs and chases her into her "rat-hole" where he kills her too. Famous stories of *The Jungle Book* Rudyard Kipling: Mowgli's Brothers, Kaa's Hunting, Tiger! Tiger!, The White Seal, Rikki-Tikki-Tavi, Toomai of the Elephants, Her Majesty's Servants.

Intended for general application to ground investigation work, this specification includes associated Schedules and a Bill of Quantities. The Bill of Quantities is presented as an introduction and a comprehensive list of work items, which relates closely to the Specification items. This Specification may be used in conjunction with any suitable contractual agreement between the procurer and ground investigation contractor. The first edition of the Specification for Ground Investigation was published in 1993. Since then there have been many advances and regulatory changes affecting ground investigation, particularly in respect of contaminated ground and dealing with waste materials. This considerably revised and extended second edition of the Specification is the UK specification endorsed by the Highways Agency, Environment Agency, British Waterways and Network Rail and is intended for general application to all ground

investigation work.

Orbital Mechanics for Engineering Students, Second Edition, provides an introduction to the basic concepts of space mechanics. These include vector kinematics in three dimensions; Newton's laws of motion and gravitation; relative motion; the vector-based solution of the classical two-body problem; derivation of Kepler's equations; orbits in three dimensions; preliminary orbit determination; and orbital maneuvers. The book also covers relative motion and the two-impulse rendezvous problem; interplanetary mission design using patched conics; rigid-body dynamics used to characterize the attitude of a space vehicle; satellite attitude dynamics; and the characteristics and design of multi-stage launch vehicles. Each chapter begins with an outline of key concepts and concludes with problems that are based on the material covered. This text is written for undergraduates who are studying orbital mechanics for the first time and have completed courses in physics, dynamics, and mathematics, including differential equations and applied linear algebra. Graduate students, researchers, and experienced practitioners will also find useful review materials in the book. NEW: Reorganized and improved discussions of coordinate systems, new discussion on perturbations and quaternions NEW: Increased coverage of attitude dynamics, including new Matlab algorithms and examples in chapter 10 New examples and homework problems

With The Authors Experience Of Teaching The Courses On Finite Element Analysis To Undergraduate And Postgraduate Students For Several Years, The Author Felt Need For Writing This Book. The Concept Of Finite Element Analysis, Finding Properties Of Various Elements And Assembling Stiffness Equation Is Developed Systematically By Splitting The Subject Into Various Chapters. The Method Is Made Clear By Solving Many Problems By Hand Calculations. The Application Of Finite Element Method To Plates, Shells And Nonlinear Analysis Is Presented. After Listing Some Of The Commercially Available Finite Element Analysis Packages, The Structure Of A Finite Element Program And The Desired Features Of Commercial Packages Are Discussed. A superior primer on software testing and quality assurance, from integration to execution and automation This important new work fills the pressing need for a user-friendly text that aims to provide software engineers, software quality professionals, software developers, and students with the fundamental developments in testing theory and common testing practices. Software Testing and Quality Assurance: Theory and Practice equips readers with a solid understanding of: Practices that support the production of quality software Software testing techniques Life-cycle models for requirements, defects, test cases, and test results Process models for units, integration, system, and acceptance testing How to build test teams, including recruiting and retaining test engineers Quality Models, Capability Maturity Model, Testing Maturity Model, and Test Process Improvement Model Expertly balancing theory with practice, and complemented with an abundance of pedagogical tools, including test questions, examples, teaching suggestions, and chapter summaries, this book is a valuable, self-contained tool for professionals and an ideal introductory text for courses in software testing, quality assurance, and software engineering.

This book is the first graduate-level textbook presenting a comprehensive treatment of Data Converters. The advancement of digital electronics urged the availability of a still missing support for teaching and self-learning analog-digital interfaces at many levels:

the specification, the conversion methods and architectures, the circuit design and the testing. This book, after the necessary study of the background theoretical elements, covers aspects and provide elements for a deep and comprehensive knowledge. The breath and the level of details of topics is enhanced by introductory material in each chapter and the use of many examples, most of them in the form of computer behavioral simulations. The examples and the end-of-chapter problems help in understanding and favor self-practice using tools that are effective for training and for design activity. Data Converters is a textbook that is also essential for engineering professionals as it was written for responding to a shortage of organically organized material on the topic. The book assumes a solid background in analog and digital circuits as well as a working knowledge of simulation tools for circuit and behavioral analysis. A background on statistical analysis is also helpful, though not strictly necessary. Coverage of all the basic elements essential for a clear understanding of sampling, quantization, noise in sampled-data systems and mathematical tools for sampled-data linear systems Comprehensive definition of the parameters used to specify data converters and necessary for understanding product data sheets Coverage of all the architectures used in Nyquist-rate data converters and detailed study of features, limits and design techniques Detailed study of oversampled and Sigma-Delta converters with simulation examples and use of spectra and histograms for a clear understanding of features and limit if the noise shaping Coverage of digital correction and calibration techniques for enhancing performances Use of theory and intuitive views to explain circuits and systems operation and limits Coverage of testing methods and description of the data processing used for testing and characterization Extensive use of Simulink and Matlab in examples and problem sets to assist reader comprehension and favor deeper study

Provides information on using Ajax in building Web applications.

An Essential Reference for Intermediate and Advanced R Programmers

Advanced R presents useful tools and techniques for attacking many types of R programming problems, helping you avoid mistakes and dead ends. With more than ten years of experience programming in R, the author illustrates the elegance, beauty, and flexibility at the heart of R. The book develops the necessary skills to produce quality code that can be used in a variety of circumstances. You will learn: The fundamentals of R, including standard data types and functions Functional programming as a useful framework for solving wide classes of problems The positives and negatives of metaprogramming How to write fast, memory-efficient code This book not only helps current R users become R programmers but also shows existing programmers what's special about R. Intermediate R programmers can dive deeper into R and learn new strategies for solving diverse problems while programmers from other languages can learn the details of R and understand why R works the way it does.

This book combines the teaching of MATLAB? programming skills with the presentation and development of carefully selected electrical and computer engineering (ECE) fundamentals. This is what distinguishes it from many others: it is directed specifically to ECE concerns. Students will see, quite explicitly, how and why MATLAB is well suited to solve practical ECE problems. For ECE

graduates of BS programs, MATLAB programming skills are an increasingly important component in the tool set for competing successfully in the job market. This requires that students start early in their academic studies to learn and apply MATLAB programming skills in their EE and CE curricula.

An elementary first course for students in mathematics and engineering Practical in approach: examples of code are provided for students to debug, and tasks – with full solutions – are provided at the end of each chapter Includes a glossary of useful terms, with each term supported by an example of the syntaxes commonly encountered

Feedback control systems is an important course in aerospace engineering, chemical engineering, electrical engineering, mechanical engineering, and mechatronics engineering, to name just a few. Feedback control systems improve the system's behavior so the desired response can be achieved. The first course on control engineering deals with Continuous Time (CT) Linear Time Invariant (LTI) systems. Plenty of good textbooks on the subject are available on the market, so there is no need to add one more. This book does not focus on the control engineering theories as it is assumed that the reader is familiar with them, i.e., took/takes a course on control engineering, and now wants to learn the applications of MATLAB(R) in control engineering. The focus of this book is control engineering applications of MATLAB(R) for a first course on control engineering.

200 Data Structures & Algorithms Interview Questions 77 HR Interview Questions Real life scenario based questions Strategies to respond to interview questions 2 Aptitude Tests Data Structures & Algorithms Interview Questions You'll Most Likely Be Asked is a perfect companion to stand ahead above the rest in today's competitive job market. Rather than going through comprehensive, textbook-sized reference guides, this book includes only the information required immediately for job search to build an IT career. This book puts the interviewee in the driver's seat and helps them steer their way to impress the interviewer. The following is included in this book: a) 200 Data Structures & Algorithms Interview Questions, Answers and proven strategies for getting hired as an IT professional b) Dozens of examples to respond to interview questions c) 77 HR Questions with Answers and proven strategies to give specific, impressive, answers that help nail the interviews d) 2 Aptitude Tests download available on <https://www.vibrantpublishers.com>

Everything you've always wanted to know about self-driving cars, Netflix recommendations, IBM's Watson, and video game-playing computer programs. The future is here: Self-driving cars are on the streets, an algorithm gives you movie and TV recommendations, IBM's Watson triumphed on Jeopardy over puny human brains, computer programs can be trained to play Atari games. But how do all these things work? In this book, Sean Gerrish offers an engaging and accessible overview of the breakthroughs in artificial intelligence and machine learning that have made today's machines so smart. Gerrish outlines some of the

key ideas that enable intelligent machines to perceive and interact with the world. He describes the software architecture that allows self-driving cars to stay on the road and to navigate crowded urban environments; the million-dollar Netflix competition for a better recommendation engine (which had an unexpected ending); and how programmers trained computers to perform certain behaviors by offering them treats, as if they were training a dog. He explains how artificial neural networks enable computers to perceive the world—and to play Atari video games better than humans. He explains Watson's famous victory on Jeopardy, and he looks at how computers play games, describing AlphaGo and Deep Blue, which beat reigning world champions at the strategy games of Go and chess. Computers have not yet mastered everything, however; Gerrish outlines the difficulties in creating intelligent agents that can successfully play video games like StarCraft that have evaded solution—at least for now. Gerrish weaves the stories behind these breakthroughs into the narrative, introducing readers to many of the researchers involved, and keeping technical details to a minimum. Science and technology buffs will find this book an essential guide to a future in which machines can outsmart people.

This supplement to any standard DSP text is one of the first books to successfully integrate the use of MATLAB® in the study of DSP concepts. In this book, MATLAB® is used as a computing tool to explore traditional DSP topics, and solve problems to gain insight. This greatly expands the range and complexity of problems that students can effectively study in the course. Since DSP applications are primarily algorithms implemented on a DSP processor or software, a fair amount of programming is required. Using interactive software such as MATLAB® makes it possible to place more emphasis on learning new and difficult concepts than on programming algorithms. Interesting practical examples are discussed and useful problems are explored. This updated second edition includes new homework problems and revises the scripts in the book, available functions, and m-files to MATLAB® V7.

Facilitates the process of learning and later mastering Aspen Plus® with step by step examples and succinct explanations Step-by-step textbook for identifying solutions to various process engineering problems via screenshots of the Aspen Plus® platforms in parallel with the related text Includes end-of-chapter problems and term project problems Includes online exam and quiz problems for instructors that are parametrized (i.e., adjustable) so that each student will have a standalone version Includes extra online material for students such as Aspen Plus®-related files that are used in the working tutorials throughout the entire textbook

This text is an introduction to Simulink, a companion application to MATLAB. It is written for students at the undergraduate and graduate programs, as well as for the working professional. Although some previous knowledge of MATLAB would be helpful, it is not absolutely necessary; Appendix A of this text is an Introduction to MATLAB to enable the reader to begin learning both MATLAB and Simulink to perform graphical computations and programming. Chapters 2 through 18 describe the blocks of all Simulink libraries. Their

application is illustrated with practical examples through Simulink models, some of which are supplemented with MATLAB functions, commands, and statements. Chapters 1 and 19 contain several Simulink models to illustrate various applied math and engineering applications. Appendix B is an introduction to difference equations as they apply to discrete-time systems, and Appendix C introduces the reader to random generation procedures. This text supplements our Numerical Analysis with MATLAB and Spreadsheet Applications, ISBN 0-9709511-1-6. It is self-contained; the blocks of each library are described in an orderly fashion that is consistent with Simulink's documentation. This arrangement provides insight into how a model is used and how its parts interact with each another. Like MATLAB, Simulink can be used with both linear and nonlinear systems, which can be modeled in continuous time, sample time, or a hybrid of these. Examples are provided in this text. Most of the examples presented in this book can be implemented with the Student Versions of MATLAB and Simulink. A few may require the full versions of these outstanding packages, and can be skipped. Some add-ons, known as Toolboxes and Blocksets can be obtained from The MathWorks, Inc., 3 Apple Hill Drive, Natick, MA 01760-2098, USA, www.mathworks.com.

"The classic Wordsworth poem is depicted in vibrant illustrations, perfect for pint-sized poetry fans."

A Calculus text covering limits, derivatives and the basics of integration. This book contains numerous examples and illustrations to help make concepts clear. The follow-up to this text is Calculus 2, which review the basic concepts of integration, then covers techniques and applications of integration, followed by sequences and series. Calculus 3 finishes this series by covering parametric equations, polar coordinates, vector valued functions, multivariable functions and vector analysis. A free .pdf version of all three can be obtained at apexcalculus.com.

Build real-world Artificial Intelligence applications with Python to intelligently interact with the world around you About This Book Step into the amazing world of intelligent apps using this comprehensive guide Enter the world of Artificial Intelligence, explore it, and create your own applications Work through simple yet insightful examples that will get you up and running with Artificial Intelligence in no time Who This Book Is For This book is for Python developers who want to build real-world Artificial Intelligence applications. This book is friendly to Python beginners, but being familiar with Python would be useful to play around with the code. It will also be useful for experienced Python programmers who are looking to use Artificial Intelligence techniques in their existing technology stacks. What You Will Learn Realize different classification and regression techniques Understand the concept of clustering and how to use it to automatically segment data See how to build an intelligent recommender system Understand logic programming and how to use it Build automatic speech recognition systems Understand the basics of heuristic search and genetic programming Develop games using Artificial Intelligence Learn how reinforcement learning works Discover how to build intelligent applications centered on images, text, and time series data See how to use deep learning algorithms and build applications based on it In Detail Artificial Intelligence is becoming increasingly relevant in the modern world where everything is driven by technology and data. It is used extensively across many fields such as search engines, image recognition, robotics, finance, and so on. We will explore various real-world scenarios in this book and you'll learn about various algorithms that can be used to build Artificial Intelligence applications. During the course of this book, you will find out how to make informed decisions about what algorithms to use in a given context. Starting from the basics of Artificial Intelligence, you will learn how to develop various building blocks using different data mining techniques. You will see how to implement different algorithms to get the best possible results, and will understand how to apply them to real-world scenarios. If you want to add an intelligence layer to any application that's based on images, text, stock market, or some other form of data, this exciting

book on Artificial Intelligence will definitely be your guide! Style and approach This highly practical book will show you how to implement Artificial Intelligence. The book provides multiple examples enabling you to create smart applications to meet the needs of your organization. In every chapter, we explain an algorithm, implement it, and then build a smart application.

Single Carrier Frequency Division Multiple Access (SC-FDMA) is a novel method of radio transmission under consideration for deployment in future cellular systems; specifically, in 3rd Generation Partnership Project Long Term Evolution (3GPP LTE) systems. SC-FDMA has drawn great attention from the communications industry as an attractive alternative to Orthogonal Frequency Division Multiple Access (OFDMA). Introduction to Single Carrier FDMA places SC-FDMA in the wider context of wireless communications, providing the reader with an in-depth tutorial on SC-FDMA technology. The book introduces the reader to this new multiple access technique that utilizes single carrier modulation along with orthogonal frequency multiplexing and frequency domain equalization, plus its applications in communications settings. It considers the similarities with and differences from orthogonal frequency division modulation, multiplexing, and multiple access used extensively in cellular, broadcasting, and digital subscriber loop applications. Particular reference is made to the peak power characteristics of an SC-FDMA signal as an added advantage over OFDMA. Provides an extensive overview of the principles of SC-FDMA and its relation to other transmission techniques. Explains how the details of a specific implementation influence the tradeoffs among various figures of merit. Describes in detail the configuration of the SC-FDMA uplink transmission scheme published by 3GPP. Features link level simulation of an uplink SC-FDMA system using MATLAB. This is an essential text for industry engineers who are researching and developing 3GPP LTE systems. It is suitable for engineers designing wireless network equipment, handsets, data cards, modules, chipsets, and test equipment as well as those involved in designing LTE infrastructure. It would also be of interest to academics, graduate students, and industry researchers involved in advanced wireless communications, as well as business analysts who follow the cellular market.

This book shows readers how they can successfully analyze data using only two core machine learning algorithms---and how to do so using the popular Python programming language. These algorithms deal with common scenarios faced by all data analysts and data scientists. This book focuses on two algorithm families (linear methods and ensemble methods) that effectively predict outcomes. This type of problem covers a multitude of use cases (what ad to place on a web page, predicting prices in securities markets, detecting credit card fraud, etc.). The focus on two families gives enough room for full descriptions of the mechanisms at work in the algorithms. Then the code examples serve to illustrate the workings of the machinery with specific hackable code. The author will explain in simple terms, using no complex math, how these algorithms work, and will then show how to apply them in Python. He will also provide advice on how to select from among these algorithms, and will show how to prepare the data, and how to use the trained models in practice. The author begins with an overview of the two core algorithms, explaining the types of problems solved by each one. He then introduces a core set of Python programming techniques that can be used to apply these algorithms. The author shows various techniques for building predictive models that solve a range of problems, from simple to complex; he also shows how to measure the performance of each model to ensure you use the right one. The following chapters provide a deep dive into each of the two algorithms: penalized linear regression and ensemble methods. Chapters will show how to apply each algorithm in Python. Readers can directly use the sample code to build their own solutions.

A catalog of solutions to commonly occurring design problems, presenting 23 patterns that allow designers to create flexible and reusable designs for object-oriented software. Describes

the circumstances in which each pattern is applicable, and discusses the consequences and trade-offs of using the pattern within a larger design. Patterns are compiled from real systems, and include code for implementation in object-oriented programming languages like C++ and Smalltalk. Includes a bibliography. Annotation copyright by Book News, Inc., Portland, OR
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