

## Matlab Guide Tutorial

Go from total MATLAB newbie to plotting graphs and solving equations in a flash! MATLAB is one of the most powerful and commonly used tools in the STEM field. But did you know it doesn't take an advanced degree or a ton of computer experience to learn it? MATLAB For Dummies is the roadmap you've been looking for to simplify and explain this feature-filled tool. This handy reference walks you through every step of the way as you learn the MATLAB language and environment inside-and-out. Starting with straightforward basics before moving on to more advanced material like Live Functions and Live Scripts, this easy-to-read guide shows you how to make your way around MATLAB with screenshots and newly updated procedures. It includes: A comprehensive introduction to installing MATLAB, using its interface, and creating and saving your first file Fully updated to include the 2020 and 2021 updates to MATLAB, with all-new screenshots and up-to-date procedures Enhanced debugging procedures and use of the Symbolic Math Toolbox Brand new instruction on working with Live Scripts and Live Functions, designing classes, creating apps, and building projects Intuitive walkthroughs for MATLAB's advanced features, including importing and exporting data and publishing your work Perfect for STEM students and new professionals ready to master one of the most powerful tools in the fields of engineering, mathematics, and computing, MATLAB For Dummies is the simplest way to go from complete newbie to power user faster than you would have thought possible.

Quickly Engages in Applying Algorithmic Techniques to Solve Practical Signal Processing Problems With its active, hands-on learning approach, this text enables readers to master the underlying principles of digital signal processing and its many applications in industries such as digital television, mobile and broadband communications, and medical/scientific devices. Carefully developed MATLAB® examples throughout the text illustrate the mathematical concepts and use of digital signal processing algorithms. Readers will develop a deeper understanding of how to apply the algorithms by manipulating the codes in the examples to see their effect. Moreover, plenty of exercises help to put knowledge into practice solving real-world signal processing challenges. Following an introductory chapter, the text explores: Sampled signals and digital processing Random signals Representing signals and systems Temporal and spatial signal processing Frequency analysis of signals Discrete-time filters and recursive filters Each chapter begins with chapter objectives and an introduction. A summary at the end of each chapter ensures that one has mastered all the key concepts and techniques before progressing in the text. Lastly, appendices listing selected web resources, research papers, and related textbooks enable the investigation of individual topics in greater depth. Upon completion of this text, readers will understand how to apply key algorithmic techniques to address practical signal processing problems as well as develop their own signal processing algorithms. Moreover, the text provides a solid foundation for evaluating and applying new digital processing signal techniques as they are developed.

A fundamental problem in neural network research, as well as in many other disciplines, is finding a suitable representation of multivariate data, i.e. random vectors. For reasons of computational and conceptual simplicity, the representation is often sought as a linear transformation of the original data. In other words, each component of the representation is a linear combination of the original variables. Well-known linear transformation methods include principal component analysis, factor analysis, and projection pursuit. Independent component analysis (ICA) is a recently developed method in which the goal is to find a linear representation of nongaussian data so that the components are statistically independent, or as independent as possible. Such a representation seems to capture the essential structure of the data in

many applications, including feature extraction and signal separation.

Written specifically for those with no prior programming experience and minimal quantitative training, this accessible text walks behavioral science students and researchers through the process of programming using MATLAB. The book explores examples, terms, and programming needs relevant to those in the behavioral sciences and helps readers perform virtually any computational function in solving their research problems. Principles are illustrated with usable code. Each chapter opens with a list of objectives followed by new commands required to accomplish those goals. These objectives also serve as a reference to help readers easily relocate a section of interest. Sample code and output and chapter problems demonstrate how to write a program and explore a model so readers can see the results obtained using different equations and values. A web site provides solutions to selected problems and the book's program code output and examples so readers can manipulate them as needed. The outputs on the website have color, motion, and sound. Highlights of the new edition include:

- Updated to reflect changes in the most recent version of MATLAB, including special tricks and new functions.
- More information on debugging and common errors and more basic problems in the rudiments of MATLAB to help novice users get up and running more quickly.
- A new chapter on Psychtoolbox, a suite of programs specifically geared to behavioral science research.
- A new chapter on Graphical User Interfaces (GUIs) for user-friendly communication.
- Increased emphasis on pre-allocation of memory, recursion, handles, and matrix algebra operators.

The book opens with an overview of what is to come and tips on how to write clear programs followed by pointers for interacting with MATLAB, including its commands and how to read error messages. The matrices chapter reviews how to store and access data. Chapter 4 examines how to carry out calculations followed by a review of how to perform various actions depending on the conditions. The chapter on input and output demonstrates how to design programs to create dialogs with users (e.g., participants in studies) and read and write data to and from external files. Chapter 7 reviews the data types available in MATLAB. Readers learn how to write a program as a stand-alone module in Chapter 8. In Chapters 9 and 10 readers learn how to create line and bar graphs or reshape images. Readers learn how to create animations and sounds in Chapter 11. The book concludes with tips on how to use MATLAB with applications such as GUIs and Psychtoolbox. Intended as a primary text for Matlab courses for advanced undergraduate and/or graduate students in experimental and cognitive psychology and/or neuroscience as well as a supplementary text for labs in data (statistical) analysis, research methods, and computational modeling (programming), the book also appeals to individual researchers in these disciplines who wish to get up and running in MATLAB.

Based on a teach-yourself approach, the fundamentals of MATLAB are illustrated throughout with many examples from a number of different scientific and engineering areas, such as simulation, population modelling, and numerical methods, as well as from business and everyday life. Some of the examples draw on first-year university level maths, but these are self-contained so that their omission will not detract from learning the principles of using MATLAB. This completely revised new edition is based on the latest version of MATLAB. New chapters cover handle graphics, graphical user interfaces (GUIs), structures and cell arrays, and importing/exporting data. The chapter on numerical methods now includes a general GUI-driver ODE solver. \* Maintains the easy informal style of the first edition \* Teaches the basic principles of scientific programming with MATLAB as the vehicle \* Covers the latest version of MATLAB

MATLAB is an interactive system for numerical computation that is widely used for teaching and research in industry and academia. It provides a modern programming language and problem solving environment, with powerful data structures, customizable graphics, and easy-to-use editing and debugging tools. This third edition of MATLAB Guide completely revises and updates the best-selling second edition and is

more than 30 percent longer. The book remains a lively, concise introduction to the most popular and important features of MATLAB and the Symbolic Math Toolbox. Key features are a tutorial in Chapter 1 that gives a hands-on overview of MATLAB; a thorough treatment of MATLAB mathematics, including the linear algebra and numerical analysis functions and the differential equation solvers; and a web page at <http://www.siam.org/books/ot150> that provides example program files, updates, and links to MATLAB resources. The new edition contains color figures throughout; includes pithy discussions of related topics in new "Asides" boxes that augment the text; has new chapters on the Parallel Computing Toolbox, object-oriented programming, graphs, and large data sets; covers important new MATLAB data types such as categorical arrays, string arrays, tall arrays, tables, and timetables; contains more on MATLAB workflow, including the Live Editor and unit tests; and fully reflects major updates to the MATLAB graphics system. This book is suitable for both beginners and more experienced users, including students, researchers, and practitioners.

A complete reference to all MATLAB functions and graphics, covering all features of Version 5. Over 100 MATLAB M-files demonstrate the use of MATLAB in performing real-world tasks.

Designed to help learn how to use MATLAB and Simulink for the analysis and design of automatic control systems.

Today, scientific computing and data analysis play an integral part in most scientific disciplines ranging from mathematics and biology to imaging processing and finance. With GNU Octave you have a highly flexible tool that can solve a vast number of such different problems as complex statistical analysis and dynamical system studies. The GNU Octave Beginner's Guide gives you an introduction that enables you to solve and analyze complicated numerical problems. The book is based on numerous concrete examples and at the end of each chapter you will find exercises to test your knowledge. It's easy to learn GNU Octave, with the GNU Octave Beginner's Guide to hand. Using real-world examples the GNU Octave Beginner's Guide will take you through the most important aspects of GNU Octave. This practical guide takes you from the basics where you are introduced to the interpreter to a more advanced level where you will learn how to build your own specialized and highly optimized GNU Octave toolbox package. The book starts by introducing you to work variables like vectors and matrices, demonstrating how to perform simple arithmetic operations on these objects before explaining how to use some of the simple functionality that comes with GNU Octave, including plotting. It then goes on to show you how to write new functionality into GNU Octave and how to make a toolbox package to solve your specific problem. Finally, it demonstrates how to optimize your code and link GNU Octave with C and C++ code enabling you to solve even the most computationally demanding tasks. After reading GNU Octave Beginner's Guide you will be able to use and tailor GNU Octave to solve most numerical problems and perform complicated data analysis with ease.

This is a short, focused introduction to MATLAB, a comprehensive software system for mathematical and technical computing. It contains concise explanations of essential MATLAB commands, as well as easily understood instructions for using MATLAB's programming features, graphical capabilities, simulation models, and rich desktop interface. Written for MATLAB 7, it can also be used with earlier (and later) versions of MATLAB. This book teaches how to graph functions, solve equations, manipulate images, and much more. It contains explicit instructions for using MATLAB's companion software, Simulink, which allows graphical models to be built for dynamical systems. MATLAB's new "publish" feature is discussed, which allows mathematical computations to be combined with text and graphics, to produce polished, integrated, interactive documents. For the beginner it explains everything needed to start using MATLAB, while experienced users making the switch to MATLAB 7 from an earlier version will also find much useful information here.

This book is written for beginners and students who wish to learn MATLAB. One of the objectives of writing this book is to introduce MATLAB

to students in high schools. The material presented is very easy and simple to understand - written in a gentle manner. The topics covered in the book include arithmetic operations, variables, mathematical functions, complex numbers, vectors, matrices, programming, graphs, solving equations, and an introduction to calculus. In addition, the MATLAB Symbolic Math Toolbox is emphasized in this book. There are also over 230 exercises at the ends of chapters for students to practice. Detailed solutions to all the exercises are provided in the second half of the book. The author has been using MATLAB for the past fifteen years and is the author of the best selling book "MATLAB Guide to Finite Elements". For the paperback edition, visit Amazon.com.

This book explores numerical implementation of Finite Element Analysis using MATLAB. Stressing interactive use of MATLAB, it provides examples and exercises from mechanical, civil and aerospace engineering as well as materials science. The text includes a short MATLAB tutorial. An extensive solutions manual offers detailed solutions to all problems in the book for classroom use. The second edition includes a new brick (solid) element with eight nodes and a one-dimensional fluid flow element. Also added is a review of applications of finite elements in fluid flow, heat transfer, structural dynamics and electro-magnetics. The accompanying CD-ROM presents more than fifty MATLAB functions.

This book offers a detailed guide to the design and simulation of basic control methods applied to microgrids in various operating modes, using MATLAB® Simulink® software. It includes discussions on the performance of each configuration, as well as the advantages and limitations of the droop control method. The content is organised didactically, with a level of mathematical and scientific rigour suitable for undergraduate and graduate programmes, as well as for industry professionals. The use of MATLAB® Simulink® software facilitates the learning process with regard to modelling and simulating power electronic converters at the interface of distributed energy resource (DER) systems. The book also features a wealth of illustrations, schematics, and simulation results. Given its scope, it will greatly benefit undergraduate and graduate students in the fields of electrical and electronics engineering, as well as professionals working in microgrid design and implementation.

Author Craig Lent's 1st edition of Learning to Program with MATLAB: Building GUI Tools teaches the core concepts of computer programming, such as arrays, loops, function, basic data structures, etc., using MATLAB. The text has a focus on the fundamentals of programming and builds up to an emphasis on GUI tools, covering text-based programs first, then programs that produce graphics. This creates a visual expression of the underlying mathematics of a problem or design.

A Guide to MATLAB Object-Oriented Programming is the first book to deliver broad coverage of the documented and undocumented object-oriented features of MATLAB. Unlike the typical approach of other resources, this guide explains why each feature is important, demonstrates how each feature is used, and promotes an understanding of

MATLAB Guide Society for Industrial & Applied

For a variety of reasons, the MATLAB®-Java interface was never fully documented. This is really quite unfortunate: Java is one of the most widely used programming languages, having many times the number of programmers and programming resources as MATLAB. Also unfortunate is the popular claim that while MATLAB is a fine programming platform for prototyping, it is not suitable for real-world, modern-looking applications. Undocumented Secrets of MATLAB®-Java Programming aims to correct this misconception. This book shows how using Java can significantly improve MATLAB program appearance and functionality, and

that this can be done easily and even without any prior Java knowledge. Readers are led step-by-step from simple to complex customizations. Code snippets, screenshots, and numerous online references are provided to enable the utilization of this book as both a sequential tutorial and as a random-access reference suited for immediate use. Java-savvy readers will find it easy to tailor code samples for their particular needs; for Java newcomers, an introduction to Java and numerous online references are provided. This book demonstrates how The MATLAB programming environment relies on Java for numerous tasks, including networking, data-processing algorithms and graphical user-interface (GUI) We can use MATLAB for easy access to external Java functionality, either third-party or user-created Using Java, we can extensively customize the MATLAB environment and application GUI, enabling the creation of visually appealing and usable applications

MATLAB for Neuroscientists serves as the only complete study manual and teaching resource for MATLAB, the globally accepted standard for scientific computing, in the neurosciences and psychology. This unique introduction can be used to learn the entire empirical and experimental process (including stimulus generation, experimental control, data collection, data analysis, modeling, and more), and the 2nd Edition continues to ensure that a wide variety of computational problems can be addressed in a single programming environment. This updated edition features additional material on the creation of visual stimuli, advanced psychophysics, analysis of LFP data, choice probabilities, synchrony, and advanced spectral analysis. Users at a variety of levels—advanced undergraduates, beginning graduate students, and researchers looking to modernize their skills—will learn to design and implement their own analytical tools, and gain the fluency required to meet the computational needs of neuroscience practitioners. The first complete volume on MATLAB focusing on neuroscience and psychology applications Problem-based approach with many examples from neuroscience and cognitive psychology using real data Illustrated in full color throughout Careful tutorial approach, by authors who are award-winning educators with strong teaching experience

This supplement to any standard DSP text is one of the first books to successfully integrate the use of MATLAB® in the study of DSP concepts. In this book, MATLAB® is used as a computing tool to explore traditional DSP topics, and solve problems to gain insight. This greatly expands the range and complexity of problems that students can effectively study in the course. Since DSP applications are primarily algorithms implemented on a DSP processor or software, a fair amount of programming is required. Using interactive software such as MATLAB® makes it possible to place more emphasis on learning new and difficult concepts than on programming algorithms. Interesting practical examples are discussed and useful problems are explored. This updated second edition includes new homework problems and revises the scripts in the book, available functions, and m-files to MATLAB® V7.

Optics Using MATLAB provides a functional overview of the development of MATLAB code that can be used to enhance and increase one's understanding of optics though the use of visualization tools. The book ties a variety of optical topics to MATLAB programming activities and can act as a supplement to other textbooks or can stand alone. Part I focuses on a wide range of basic programming fundamentals using MATLAB and includes such topics as curve fitting, image processing, and file storage. Part II

provides a review of selected topics in optics and demonstrates how these can be explored using MATLAB scripts. Part III discusses how to use MATLAB to improve the usability of custom programs through graphical user interfaces and incorporation of other programming languages. Those who need flexibility and special calculations in their optical design or optical engineering work will find value in the book's explanations and examples of user-programmable software.

A handbook for MATLAB which gives a focused approach to the software for students and professional researchers.

This book is an expansion of the previous book, GNU Octave Primer for Beginners. This book inherits the first two chapters of the latter but enhanced with additional details and two more chapters, one on numerical methods and another on application of Octave/Matlab to numerous chores and games. The book is applicable to both Octave and Matlab users. Added also are exercise problems and answers showing how to use Octave and Matlab to solve the problems. The source programs in the book are all easily transferable to user's computer by copy/paste from a companion website. Numerical methods introduced in this book are essence of numerical analysis. Although brief and mostly elementary, it also includes numerical solutions of ODE and PDE. The last chapter shows how to apply Octave/Matlab to both business and fun projects, including mortgage payment finder, dice game, Sudoku solution and plotting of fractals. More detail of the book is available at <http://octave.ismr.us>

This book demonstrates the concept of Fourier ptychography, a new imaging technique that bypasses the resolution limit of the employed optics. In particular, it transforms the general challenge of high-throughput, high-resolution imaging from one that is coupled to the physical limitations of the optics to one that is solvable through computation. Demonstrated in a tutorial form and providing many MATLAB® simulation examples for the reader, it also discusses the experimental implementation and recent developments of Fourier ptychography. This book will be of interest to researchers and engineers learning simulation techniques for Fourier optics and the Fourier ptychography concept.

This comprehensive and stimulating introduction to Matlab, a computer language now widely used for technical computing, is based on an introductory course held at Qian Weichang College, Shanghai University, in the fall of 2014. Teaching and learning a substantial programming language aren't always straightforward tasks. Accordingly, this textbook is not meant to cover the whole range of this high-performance technical programming environment, but to motivate first- and second-year undergraduate students in mathematics and computer science to learn Matlab by studying representative problems, developing algorithms and programming them in Matlab. While several topics are taken from the field of scientific computing, the main emphasis is on programming. A wealth of examples are completely discussed and solved, allowing students to learn Matlab by doing: by solving problems, comparing approaches and assessing the proposed solutions.

Dr K Chaudhry is First Author of Jaypee Brothers, Number One Medical Publishers in India. First book of Dr K Chaudhry, as also of Jaypee Brothers, was published during the year 1968. In addition, Dr K Chaudhry is Youtube Celebrity with fans in all Countries. He is Famous for his English Versions of Bollywood and Pakistani Songs. Patrick French's India A Portrait has three pages on Dr K Chaudhry. His versatility shows up in his Horoscope software, Global Malls Yellow Pages, BMI Registered lyrics. Google

DOCTORKC to view Abhishek Bachhan tweet, Patrich French interactions, and huge number of songs.

This self-contained instruction package takes a practical approach to programming in MATLAB and modeling in Simulink and Stateflow for aerospace and other engineering applications.

later versions. In addition, the CD-ROM contains a complete solutions manual that includes detailed solutions to all the problems in the book. If the reader does not wish to consult these solutions, then a brief list of answers is provided in printed form at the end of the book. I would like to thank my family members for their help and continued support without which this book would not have been possible. I would also like to acknowledge the help of the editor at Springer-Verlag (Dr. Thomas Ditzinger) for his assistance in bringing this book out in its present form. Finally, I would like to thank my brother, Nicola, for preparing most of the line drawings in both editions. In this edition, I am providing two email addresses for my readers to contact me (pkattan@tedata.net and pkattan@lsu.edu). The old email address that appeared in the first edition was cancelled in 2004. December 2006 Peter I. Kattan Preface to the First Edition 3 This is a book for people who love finite elements and MATLAB. We will use the popular computer package MATLAB as a matrix calculator for doing finite element analysis. Problems will be solved mainly using MATLAB to carry out the tedious and lengthy matrix calculations in addition to some manual manipulations especially when applying the boundary conditions. In particular the steps of the finite element method are emphasized in this book. The reader will not find ready-made MATLAB programs for use as blackboxes. Instead step-by-step solutions of finite element problems are examined in detail using MATLAB.

An elementary first course for students in mathematics and engineering Practical in approach: examples of code are provided for students to debug, and tasks – with full solutions – are provided at the end of each chapter Includes a glossary of useful terms, with each term supported by an example of the syntaxes commonly encountered

The use of MATLAB is ubiquitous in the scientific and engineering communities today, and justifiably so. Simple programming, rich graphic facilities, built-in functions, and extensive toolboxes offer users the power and flexibility they need to solve the complex analytical problems inherent in modern technologies. The ability to use MATLAB effectively has become practically a prerequisite to success for engineering professionals. Like its best-selling predecessor, Electronics and Circuit Analysis Using MATLAB, Second Edition helps build that proficiency. It provides an easy, practical introduction to MATLAB and clearly demonstrates its use in solving a wide range of electronics and circuit analysis problems. This edition reflects recent MATLAB enhancements, includes new material, and provides even more examples and exercises. New in the Second Edition: Thorough revisions to the first three chapters that incorporate additional MATLAB functions and bring the material up to date with recent changes to MATLAB A new chapter on electronic data analysis Many more exercises and solved examples New sections added to the chapters on two-port networks, Fourier analysis, and semiconductor physics MATLAB m-files available for download Whether you are a student or professional engineer or technician, Electronics and Circuit Analysis Using MATLAB, Second Edition will serve you well. It offers not only an outstanding introduction to MATLAB, but also forms a guide to using MATLAB for your specific purposes: to explore

the characteristics of semiconductor devices and to design and analyze electrical and electronic circuits and systems.

This practical resource provides you with a comprehensive understanding of error control coding, an essential and widely applied area in modern digital communications. The goal of error control coding is to encode information in such a way that even if the channel (or storage medium) introduces errors, the receiver can correct the errors and recover the original transmitted information. This book includes the most useful modern and classic codes, including block, Reed Solomon, convolutional, turbo, and LDPC codes. You find clear guidance on code construction, decoding algorithms, and error correcting performances. Moreover, this unique book introduces computer simulations integrally to help you master key concepts. Including a companion DVD with MATLAB programs and supported with over 540 equations, this hands-on reference provides you with an in-depth treatment of a wide range of practical implementation issues.

MATLAB Programming for Biomedical Engineers and Scientists provides an easy-to-learn introduction to the fundamentals of computer programming in MATLAB. This book explains the principles of good programming practice, while demonstrating how to write efficient and robust code that analyzes and visualizes biomedical data. Aimed at the biomedical engineer, biomedical scientist, and medical researcher with little or no computer programming experience, it is an excellent resource for learning the principles and practice of computer programming using MATLAB. This book enables the reader to: Analyze problems and apply structured design methods to produce elegant, efficient and well-structured program designs Implement a structured program design in MATLAB, making good use of incremental development approaches Write code that makes good use of MATLAB programming features, including control structures, functions and advanced data types Write MATLAB code to read in medical data from files and write data to files Write MATLAB code that is efficient and robust to errors in input data Write MATLAB code to analyze and visualize medical data, including imaging data For a firsthand interview with the authors, please visit <http://scitechconnect.elsevier.com/matlab-programming-biomedical-engineers-scientists/> To access student materials, please visit <https://www.elsevier.com/books-and-journals/book-companion/9780128122037> To register and access instructor materials, please visit <http://textbooks.elsevier.com/web/Manuals.aspx?isbn=9780128122037> Many real world biomedical problems and data show the practical application of programming concepts Two whole chapters dedicated to the practicalities of designing and implementing more complex programs An accompanying website containing freely available data and source code for the practical code examples, activities, and exercises in the book For instructors, there are extra teaching materials including a complete set of slides, notes for a course based on the book, and course work suggestions

Computational Fourier Optics is a text that shows the reader in a tutorial form how to implement Fourier optical theory and analytic methods on the computer. A primary objective is to give students of Fourier optics the capability of programming their own basic wave optic beam propagations and imaging simulations. The book will also be of interest to professional engineers and physicists learning Fourier optics simulation techniques-either as a self-study text or a text for a short course. For more advanced study, the latter chapters and appendices provide methods and examples for modeling beams and pupil functions with more complicated



structure, aberrations, and partial coherence. For a student in a course on Fourier optics, this book is a concise, accessible, and practical companion to any of several excellent textbooks on Fourier optical theory.

A practical guide to problem solving using MATLAB. Designed to complement a taught course introducing MATLAB but ideally suited for any beginner. This book provides a brief tour of some of the tasks that MATLAB is perfectly suited to instead of focusing on any particular topic. Providing instruction, guidance and a large supply of exercises, this book is meant to stimulate problem-solving skills rather than provide an in-depth knowledge of the MATLAB language.

MATLAB is one of the most widely used tools in the field of engineering today. Its broad appeal lies in its interactive environment with hundreds of built-in functions. This book is designed to get you up and running in just a few hours.

Mathematics of Computing -- Mathematical Software.

This book provides a self-contained introduction to the simulation of flow and transport in porous media, written by a developer of numerical methods. The reader will learn how to implement reservoir simulation models and computational algorithms in a robust and efficient manner. The book contains a large number of numerical examples, all fully equipped with online code and data, allowing the reader to reproduce results, and use them as a starting point for their own work. All of the examples in the book are based on the MATLAB Reservoir Simulation Toolbox (MRST), an open-source toolbox popular in both academic institutions and the petroleum industry. The book can also be seen as a user guide to the MRST software. It will prove invaluable for researchers, professionals and advanced students using reservoir simulation methods. This title is also available as Open Access on Cambridge Core.

UP-TO-DATE, TECHNICALLY ACCURATE COVERAGE OF ESSENTIAL TOPICS IN IMAGE AND VIDEO

PROCESSING This is the first book to combine image and video processing with a practical MATLAB®-oriented approach in order to demonstrate the most important image and video techniques and algorithms. Utilizing minimal math, the contents are presented in a clear, objective manner, emphasizing and encouraging experimentation. The book has been organized into two parts. Part I: Image Processing begins with an overview of the field, then introduces the fundamental concepts, notation, and terminology associated with image representation and basic image processing operations. Next, it discusses MATLAB® and its Image Processing Toolbox with the start of a series of chapters with hands-on activities and step-by-step tutorials. These chapters cover image acquisition and digitization; arithmetic, logic, and geometric operations; point-based, histogram-based, and neighborhood-based image enhancement techniques; the Fourier Transform and relevant frequency-domain image filtering techniques; image restoration; mathematical morphology; edge detection techniques; image segmentation; image compression and coding; and feature extraction and representation. Part II: Video Processing presents the main concepts and terminology associated with analog video

signals and systems, as well as digital video formats and standards. It then describes the technically involved problem of standards conversion, discusses motion estimation and compensation techniques, shows how video sequences can be filtered, and concludes with an example of a solution to object detection and tracking in video sequences using MATLAB®. Extra features of this book include: More than 30 MATLAB® tutorials, which consist of step-by-step guides to exploring image and video processing techniques using MATLAB® Chapters supported by figures, examples, illustrative problems, and exercises Useful websites and an extensive list of bibliographical references This accessible text is ideal for upper-level undergraduate and graduate students in digital image and video processing courses, as well as for engineers, researchers, software developers, practitioners, and anyone who wishes to learn about these increasingly popular topics on their own.

[Copyright: 750f4640c38a830111d8d7efeb608770](#)