

Mastering Visual Studio 2017

The best way to learn the newest version of Visual Basic Mastering Visual Basic 6 is the ideal guide to Visual Basic. Inside, you'll master the environment, the features, and the techniques that are key to professional Windows programming. Clear, in-depth instructions from a Visual Basic expert provide essential knowledge through scores of practical examples. Detailed coverage includes: building custom stand-alone applications working with forms creating and deploying ActiveX controls mastering Visual Basic drawing and graphics methods programming databases using recursive programming optimizing your code enhancing applications with multimedia extending Visual Basic with the Windows API, OLE, and VBA building Web-based applications with Visual Basic

This book will show you how to use Power BI effectively to create a variety of visualizations and BI dashboards. Right from gathering data through various data sources, you will learn to perform effective visual analytics. By the end of this book, you will be able to gain unique, hidden insights into your data using Microsoft Power BI.

Skip the basics and delve right into Visual Studio 2017 advanced features and tools Professional Visual Studio 2017 is the industry-favorite guide to getting the most out of Microsoft's primary programming technology. From touring the new UI to exploiting advanced functionality, this book is designed to help professional developers become more productive. A unique IDE-centric approach provides a clear path through the typical workflow while exploring the nooks and crannies that can make your job easier. Visual Studio 2017 includes a host of features aimed at improving developer productivity and UI, and this book covers them all with clear explanation, new figures, and expert insight. Whether you're new to VS or just upgrading, this all-inclusive guide is an essential resource to keep within arm's reach. Visual Studio 2017 fixes the crucial issues that kept professionals from adopting VS 2015, and includes new features and tools that streamline the developer's job. This book provides the straightforward answers you need so you can get up to speed quickly and get back to work. Master the core functionality of Visual Studio 2017 Dig into the tools that make writing code easier Tailor the environment to your workflow, not the other way around Work your way through configuration, debugging, building, deployment, customizing, and more Microsoft is changing their release cadence—it's only been about two years since the last release—so developers need to quickly get a handle on new tools and features if they hope to remain productive. The 2017 release is designed specifically to help you get more done, in less time, with greater accuracy and attention to detail. If you're ready to get acquainted, Professional Visual Studio 2017 is your ideal guide.

Visual Basic 2013 Made Easy is written by the webmaster of the popular online Visual Basic Tutorial , Dr.Liew. By reading this book ,you can: i) Understand the basic concepts of Visual Basic 2013 programming ii) Create your own Visual Basic 2013 programs right from the beginning iii) Get programming ideas from many interesting Visual Basic sample programs. iv) Modify the codes easily to suit your needs. This book can also be used as a text book for students who are taking Visual Basic courses or beginners. It can also be used as a reference book for teachers or lecturers who are teaching introductory computer programming courses.

Microsoft Visual Studio 2015 empowers you to write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolset. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015's updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft's core product than ever before. You'll find expert coverage of everything from debugging through deploying to Azure, IDE extension and automation through cross-platform mobile development. Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Master Visual Studio 2015's updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux Develop Single Page Applications (SPAs) based on HTML5 and rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7 Develop modern Microsoft Office business applications Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions Download all examples and source code presented in this book from informit.com/title/9780672337369 as they become available.

This second Preview Edition ebook, now with 16 chapters, is about writing applications for Xamarin.Forms, the new mobile development platform for iOS, Android, and Windows phones unveiled by Xamarin in May 2014. Xamarin.Forms lets you write shared user-interface code in C# and XAML that maps to native controls on these three platforms.

Deep dive into C# and .NET architecture to build efficient, powerful applications About This Book Uniquely structured content to help you understand what goes on under the hood of .NET's managed code platform to master .NET programming Deep dive into C# programming and how the code executes via the CLR Packed with hands-on practical examples, you'll understand how to write applications to make full use of the new features of .NET 4.6, .NET Core and C# 6/7 Who This Book Is For This book was written exclusively for .NET developers. If you've been creating C# applications for your clients, at work or at home, this book will help you develop the skills you need to create modern, powerful, and efficient applications in C#. No knowledge of C# 6/7 or .NET 4.6 is needed to follow along—all the latest features are included to help you start writing cross-platform applications immediately. You will need to be familiar with Visual Studio, though all the new features in Visual Studio 2015 will also be covered. What You Will Learn Understand C# core concepts in depth, from sorting algorithms to the Big O notation Get up to speed with the latest changes in C# 6/7 Interface SQL Server and NoSQL databases with .NET Learn SOLID principles and the most relevant GoF Patterns with practical examples in C# 6.0 Defend C# applications against attacks Use Roslyn, a self-hosted framework to compile and advanced edition in both C# and Visual basic .NET languages Discern LINQ and associated Lambda expressions, generics, and delegates Design a .NET application from the ground up Understand the internals of a .NET assembly Grasp some useful

advanced features in optimization and parallelism In Detail Mastering C# and .NET Framework will take you in to the depths of C# 6.0/7.0 and .NET 4.6, so you can understand how the platform works when it runs your code, and how you can use this knowledge to write efficient applications. Take full advantage of the new revolution in .NET development, including open source status and cross-platform capability, and get to grips with the architectural changes of CoreCLR. Start with how the CLR executes code, and discover the niche and advanced aspects of C# programming – from delegates and generics, through to asynchronous programming. Run through new forms of type declarations and assignments, source code callers, static using syntax, auto-property initializers, dictionary initializers, null conditional operators, and many others. Then unlock the true potential of the .NET platform. Learn how to write OWASP-compliant applications, how to properly implement design patterns in C#, and how to follow the general SOLID principles and its implementations in C# code. We finish by focusing on tips and tricks that you'll need to get the most from C# and .NET. This book also covers .NET Core 1.1 concepts as per the latest RTM release in the last chapter. Style and approach This book uses hands-on practical code examples that will take you into the depths of C# and .NET. Packed with hands-on practical examples, it is great as a tutorial, or as a reference guide.

Become an expert in implementing Azure Functions to work seamlessly with your serverless applications Key Features Develop scalable, robust multi-tier apps without worrying about infrastructure needs Deploy and manage cost-effective and highly available serverless apps using Azure Functions Accelerate enterprise-level application development by seamlessly integrating different cloud services with Azure Functions Book Description Application development has evolved from traditional monolithic app development to using serverless options and microservices. This book is designed to guide you through using Microsoft's Azure Functions to process data, integrate systems, and build simple APIs and microservices. You will discover how to apply serverless computing to speed up deployment and reduce downtime. You'll also explore Azure Functions, including its core functionalities and essential tools, along with understanding how to debug and even customize Azure Functions. In addition to this, the book will take you through how you can effectively implement DevOps and automation in your working environment. Toward the concluding chapters, you'll cover some quick tips, troubleshooting techniques, and real-world serverless use cases that will help you make the most of serverless computing. By the end of this book, you will have gained the skills you need to develop and deliver cost-effective Azure serverless solutions. What you will learn Create and deploy advanced Azure Functions Learn to extend the runtime of Azure Functions Orchestrate your logic through code or a visual workflow Add caching, security, routing, and filtering to your APIs Use serverless technologies in real-world scenarios Understand how to apply DevOps and automation to your working environment Who this book is for This book is designed for cloud administrators, architects, and developers interested in building scalable systems and deploying serverless applications with Azure Functions. Prior knowledge of core Microsoft Azure services and Azure Functions is necessary to understand the topics covered in this book.

Leverage the power of SQL Server 2017 Integration Services to build data integration solutions with ease Key Features Work with temporal tables to access information stored in a table at any time Get familiar with the latest features in SQL Server 2017 Integration Services Program and extend your packages to enhance their functionality Book Description Microsoft SQL Server 2017 uses the power of R and Python for machine learning and containerization-based deployment on Windows and Linux. By learning how to use the features of SQL Server 2017 effectively, you can build scalable apps and easily perform data integration and transformation. You'll start by brushing up on the features of SQL Server 2017. This Learning Path will then demonstrate how you can use Query Store, columnstore indexes, and In-Memory OLTP in your apps. You'll also learn to integrate Python code in SQL Server and graph database implementations for development and testing. Next, you'll get up to speed with designing and building SQL Server Integration Services (SSIS) data warehouse packages using SQL server data tools. Toward the concluding chapters, you'll discover how to develop SSIS packages designed to maintain a data warehouse using the data flow and other control flow tasks. By the end of this Learning Path, you'll be equipped with the skills you need to design efficient, high-performance database applications with confidence. This Learning Path includes content from the following Packt books: SQL Server 2017 Developer's Guide by Miloš Radivojević, Dejan Sarka, et. al SQL Server 2017 Integration Services Cookbook by Christian Cote, Dejan Sarka, et. al What you will learn Use columnstore indexes to make storage and performance improvements Extend database design solutions using temporal tables Exchange JSON data between applications and SQL Server Migrate historical data to Microsoft Azure by using Stretch Database Design the architecture of a modern Extract, Transform, and Load (ETL) solution Implement ETL solutions using Integration Services for both on-premise and Azure data Who this book is for This Learning Path is for database developers and solution architects looking to develop ETL solutions with SSIS, and explore the new features in SSIS 2017. Advanced analysis practitioners, business intelligence developers, and database consultants dealing with performance tuning will also find this book useful. Basic understanding of database concepts and T-SQL is required to get the best out of this Learning Path.

A practical guide for Visual Studio 2019 and Visual Studio Code developers who want to advance their knowledge of how to leverage code generation and how to scan their code for security vulnerabilities.

The new edition of the ultimate comprehensive guide to Microsoft Visual Basic Where most VB books start with beginner level topics, Mastering Visual Basic 2010 vaults you right into intermediate and advanced coverage. From the core of the language and user interface design to developing data-driven applications, this detailed book brings you thoroughly up to speed and features numerous example programs you can use to start building your own apps right away. Covers Visual Basic 2010, part of Microsoft's Visual Studio integrated development environment (IDE), which includes C#, C++, Visual Web Developer, and ASP.NET, along with Visual Basic Explains topics in the thorough, step-by-step style of all books in the Mastering series, providing you ample instruction, tips, and techniques Helps you build your own applications by supplying sample code you can use to start development Includes review exercises in each chapter to reinforce concepts as you learn All the books in the Sybex Mastering series feature comprehensive and expert coverage of topics you can put to immediate use. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Know how to use the features of Visual Studio 2019 and utilize the IDE correctly to become your one-stop solution for creating quality code. Learn what's new in VS 2019 and explore the existing features of Visual Studio so you can use them more efficiently. Getting Started with Visual Studio 2019 begins with an overview of Visual Studio and explores new features such as Visual Studio Live Share, Visual Studio Search, Solution Filters, and Intellicode. Author Dirk Strauss teaches you how to create project templates, write code snippets, and manage NuGet packages. You will learn how to: debug your code using breakpoints and step into specific methods, use data tips, and utilize the DebuggerDisplay attribute. You will then move on to learn unit testing and explore the tools provided by Visual Studio to create and run unit tests. The book also covers source control integration in Visual Studio and how to use GitHub to implement a source control strategy in your code. What You Will Learn Create and use code snippets in Visual Studio 2019 Utilize diagnostic tools and the Immediate window for code debugging Generate unit tests with IntelliTest Use NuGet in applications Create and handle pull requests Who This Book Is For Beginners and software developers working on the .NET stack

Your hands-on guide to Microsoft Visual C# fundamentals with Visual Studio 2015 Expand your expertise--and teach yourself the fundamentals of programming with the latest version of Visual C# with Visual Studio 2015. If you are an experienced software developer,

you'll get all the guidance, exercises, and code you need to start building responsive, scalable Windows 10 and Universal Windows Platform applications with Visual C#. Discover how to: Quickly start creating Visual C# code and projects with Visual Studio 2015 Work with variables, operators, expressions, and methods Control program flow with decision and iteration statements Build more robust apps with error, exception, and resource management Master the essentials of Visual C# object-oriented programming Use enumerations, structures, generics, collections, indexers, and other advanced features Create in-memory data queries with LINQ query expressions Improve application throughput and response time with asynchronous methods Decouple application logic and event handling Streamline development with new app templates Implement the Model-View-ViewModel (MVVM) pattern Build Universal Windows Platform apps that smoothly adapt to PCs, tablets, and Windows phones Integrate Microsoft Azure cloud databases and RESTful web services About You For software developers who are new to Visual C# or who are upgrading from older versions Readers should have experience with at least one programming language No prior Microsoft .NET or Visual Studio development experience required

Step-by-step guide to all the tools and extensions in the Visual Studio 2019 IDE Key features a- Create and use custom IDE extensions a- Find, download, and use the best IDE extensions for web, mobile, Azure, and Windows a- Enhance programming experience and time with debugging tools a- Enhance coding capabilities with coding tools a- Test projects proactively a- Create powerful web, mobile, and Azure solutions for the real world Description This book peeks into every corner of the Visual Studio IDE and will help you get started with the latest 2019 version. Right from installation, you'll discover new features within the tool and the optimal way to use the features you may already know. You'll learn, for example, how to extend Visual Studio with your own customizations, so that you can make it perform the way you want. You will then explore everything about NuGet package, test applications using Live Unit Testing, and learn how to make code templates using the T4 code generation tool. You'll get to grips with the richer JavaScript IntelliSense, which will help you focus more on coding. Moving on, you'll learn to work with the dedicated workloads for data storage and data science. You will also review the more advanced architecture tools concealed within the IDE and finally create cloud-first applications powered by Microsoft Azure using the built-in suite of Azure tools. What will you learn By the end of the book, you will be able to tackle any solution for any platform head-on. You will create real-world solutions from start to finish. By using the tools and extensions outlined in this book, you will be able to code better and faster, debug better, share your code with more peers, test your code better, and install or publish your apps quicker and without issues. Who this book is for The book is intended for any .NET developer. You can be a seasoned developer or a newbie just starting out. This book will play a pivotal role in presenting all the tools you need to become a better developer. Table of contents 1. Getting started with Visual Studio 2. Digging in the Visual Studio IDE 3. IntelliSense 4. Language & coding changes in C# 5. What's new in .Net core 6. Built-in tools 7. Debugging tools 8. Testing tools 9. ASP.NET tools 10. Mobile tools 11. Azure tools 12. IDE extensions 13. ASP.NET extensions 14. Mobile extensions 15. Azure DevOps extensions About the author Ockert du Preez is a self-taught developer who started learning programming since the days of QBASIC. He has written several articles over the years detailing his programming quests and adventures. .NET is his second love, just after his wife and kid. He has always been an avid supporter of .NET since the beginning, and is an expert in VB and C#. He was given the Microsoft Most Valuable Professional Award for .NET (2008-2017). He has worked as a moderator and an article reviewer and currently writes articles for CodeGuru, Developer.com, DevX, and the Database journal. His blog: <https://www.codeguru.com/member.php/Hannes+DuPreez/> Use Roslyn as a service to write powerful extensions and tools and use them in Visual Studio to improve code quality and maintain your source code more effectively. About This Book Use Roslyn extensions and tools in Visual Studio to enforce "house rules" on code and fix security and performance vulnerabilities in your code. Write Roslyn extensions using the Roslyn service API to help developers enforce conventions and design idioms. Improve developer productivity by using Roslyn-based agile development features in Visual Studio, such as live unit testing, C# interactive and scripting. Contribute to the C# language and compiler tool chain to analyze and edit code. Who This Book Is For .NET Developers and architects, who are interested in taking full advantage of the Roslyn based extensions and tools to improve the development processes, will find this book useful. Roslyn contributors, i.e. the producers and C# community developers, will also find this book useful What You Will Learn Write extensions to analyze source code and report warnings and errors. Edit C# source code to fix compiler/analyzer diagnostics or refactor source code. Improve code maintenance and readability by using analyzers and code fixes. Catch security and performance issues by using PUMA scan analyzers and FxCop analyzers. Perform Live Unit tests in Visual Studio. Use C# interactive and scripting in Visual Studio. Design a new C# language feature and implement various compiler phases for a new language feature. Write command line tools to analyze and edit C# code. In Detail Open-sourcing the C# and Visual Basic compilers is one of the most appreciated things by the .NET community, especially as it exposes rich code analysis APIs to analyze and edit code. If you want to use Roslyn API to write powerful extensions and contribute to the C# developer tool chain, then this book is for you. Additionally, if you are just a .NET developer and want to use this rich Roslyn-based functionality in Visual Studio to improve the code quality and maintenance of your code base, then this book is also for you. This book is divided into the following broad modules: Writing and consuming analyzers/fixers (Chapters 1 - 5): You will learn to write different categories of Roslyn analyzers and harness and configure analyzers in your C# projects to catch quality, security and performance issues. Moving ahead, you will learn how to improve code maintenance and readability by using code fixes and refactorings and also learn how to write them. Using Roslyn-based agile development features (Chapters 6 and 7): You will learn how to improve developer productivity in Visual Studio by using features such as live unit testing, C# interactive and scripting. Contributing to the C# language and compiler tool chain (Chapters 8 - 10): You will see the power of open-sourcing the Roslyn compiler via the simple steps this book provides; thus, you will contribute a completely new C# language feature and implement it in the Roslyn compiler codebase. Finally, you will write simple command line tools based on the Roslyn service API to analyze and edit C# code. Style and approach This book takes a recipe-based approach, teaching you how to perform various hacks with the Compiler API in your hands.

Get the most out of .NET framework using standard libraries and create a .NET Standard 2.0 library from scratch Key Features Write code once and share within .NET ecosystem in Windows, Linux and macOS Give your .NET Libraries a common framework in cloud and on premise with the latest .NET Standard 2.0 Build a wide range of applications from Mobile with Xamarin to Web with ASP.NET Book Description The .NET Standard is a standard that represents a set of APIs that all .NET platforms have to implement, making it easy for developers to access and use one common library for their development needs. This book begins with a quick refresher, helping you understand the mechanics of the new standard and offering insight into how it works. You'll explore the core library concepts, such as working with collections, configurations, I/O, security, and multithreading. You'll explore the iOS and Android libraries of Xamarin and we'll guide you through creating a .NET Standard 2.0 library, which you'll use with both Android and iOS applications. In the final chapters, you'll learn the various debugging and diagnostics tools to deliver quality libraries and create a NuGet package of the .NET Standard 2.0 library. By the end of this book, you'll be able to expand your current workflow to various .NET flavors and have the essential skills to create a .NET Standard 2.0 library from scratch to package and deliver it to the world. What you will learn Create a .NET Standard 2.0 library Use System.IO within the .NET Standard 2.0 Make use of your legacy .NET libraries with the new .NET Core standard Explore the thread support to create a multithreaded .NET Standard 2.0 library Create a .NET Standard 2.0 library and use it with an Android and iOS application Implement various Visual Studio 2017 diagnostics and debugging tools Create a NuGet Package and submit the package to the NuGet Package Manager Use Visual Studio 2017 azure tools to deploy the application to Azure Test and deliver a .NET Standard 2.0 library Who this book is for This book is for .NET developers who are looking to build dynamic applications with the latest .NET Standard. C# knowledge is required.

This book is a guide to the TypeScript language, ranging from basic concepts to advanced language features. Learn to use TypeScript with a variety of frameworks, and build applications using industry-standard best practices for design patterns and testing strategies.

Discover how Visual Studio 2019 can improve your development process. Visual Studio is an integral part of the daily life of millions of developers worldwide. Even as this rich integrated development environment approaches two decades, it has never ceased in innovating ways to make developers' work life more productive. Essential Visual Studio 2019 offers explicit guidance for the developer who is already familiar with Visual Studio, but might feel a little lost when it comes to understanding the more recent features and advances of the IDE. Busy developers simply don't have the time to digest and distill what the latest and greatest tools are with each version. As a result, useful process and performance features may be overlooked. This book, by simply focusing on the most recent innovations in Visual Studio and its tangential developer market, is the perfect "go to" for bridging that gap. Be ready to plunge headfirst into key features and advances that have been added, expanded, or improved, and topics such as unit testing, refactoring, Git, debugging, containers, and more. You will procure the basic concepts and value first, before diving into hands-on code that is designed to quickly get you up and running. The goal of this book is to bring the developer up to speed on Visual Studio 2019. It does not focus just on functionality added in Visual Studio 2019, but takes a deep dive into the areas where Visual Studio 2019 changed. That way, even if you're coming from much earlier versions of Visual Studio, you can easily discern how upgrading to Visual Studio 2019 can make you more productive. What You Will Learn Know how the new features and improvements in Visual Studio 2019 can make you more productive Understand the value of modifications and when they can be used to take full advantage of this powerful IDE Review changes to Visual Studio over the last two versions and see where the development process is heading Discover the cloud-based, containerized, dev-ops-aware, and platform-flexible aspects of Visual Studio Gain clarity on the areas that have the greatest impact to you personally Who This Book Is For Developers who use Visual Studio on a daily basis. Familiarity with earlier versions is helpful, as the book is not a soup-to-nuts survey of the IDE and some basic functions will not be covered.

Mastering Visual Studio 2017 Packt Publishing Ltd

Master the art of writing beautiful and powerful Python by using all of the features that Python 3.5 offers About This Book Become familiar with the most important and advanced parts of the Python code style Learn the trickier aspects of Python and put it in a structured context for deeper understanding of the language Offers an expert's-eye overview of how these advanced tasks fit together in Python as a whole along with practical examples Who This Book Is For Almost anyone can learn to write working script and create high quality code but they might lack a structured understanding of what it means to be 'Pythonic'. If you are a Python programmer who wants to code efficiently by getting the syntax and usage of a few intricate Python techniques exactly right, this book is for you. What You Will Learn Create a virtualenv and start a new project Understand how and when to use the functional programming paradigm Get familiar with the different ways the decorators can be written in Understand the power of generators and coroutines without digressing into lambda calculus Create metaclasses and how it makes working with Python far easier Generate HTML documentation out of documents and code using Sphinx Learn how to track and optimize application performance, both memory and cpu Use the multiprocessing library, not just locally but also across multiple machines Get a basic understanding of packaging and creating your own libraries/applications In Detail Python is a dynamic programming language. It is known for its high readability and hence it is often the first language learned by new programmers. Python being multi-paradigm, it can be used to achieve the same thing in different ways and it is compatible across different platforms. Even if you find writing Python code easy, writing code that is efficient, easy to maintain, and reuse is not so straightforward. This book is an authoritative guide that will help you learn new advanced methods in a clear and contextualised way. It starts off by creating a project-specific environment using venv, introducing you to different Pythonic syntax and common pitfalls before moving on to cover the functional features in Python. It covers how to create different decorators, generators, and metaclasses. It also introduces you to functools.wraps and coroutines and how they work. Later on you will learn to use asyncio module for asynchronous clients and servers. You will also get familiar with different testing systems such as py.test, doctest, and unittest, and debugging tools such as Python debugger and fault handler. You will learn to optimize application performance so that it works efficiently across multiple machines and Python versions. Finally, it will teach you how to access C functions with a simple Python call. By the end of the book, you will be able to write more advanced scripts and take on bigger challenges. Style and Approach This book is a comprehensive guide that covers advanced features of the Python language, and communicate them with an authoritative understanding of the underlying rationale for how, when, and why to use them.

For courses in Visual Basic Programming Visual Basic fundamentals Rich in concise, practical examples, Starting Out With Visual Basic covers the tools and features of Visual Basic, and when and how to use them. The authors introduce the fundamentals of Visual Basic in clear, easy-to-understand language, making it accessible to novice programming students. Students not only learn how to use the various controls, constructs, and features of Visual Basic, but also why and when to use them. The 8th Edition includes updates for compatibility with Visual Studio 2017. Also available with MyLab Programming By combining trusted author content with digital tools and a flexible platform, MyLab Programming personalizes the learning experience and improves results for each student. With MyLab Programming, students work through hundreds of short, auto-graded coding exercises and receive immediate and helpful feedback based on their work. NOTE You are purchasing a standalone product; MyLab(TM) Programming does not come packaged with this content. Students, if interested in purchasing this title with MyLab Programming, ask your instructor to confirm the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information.

WinUI is the future of Windows application development. It is the first step in Microsoft's Project Reunion, an open source effort to unify Windows development on an SPA. This book will help developers get up to speed with WinUI quickly to build new Windows applications or modernize existing desktop applications with the power of XAML Islands.

VB Programmers: Get in Step with .NET With the introduction of Visual Basic .NET, VB transcends its traditional second-class status to become a full-fledged citizen of the object-oriented programming, letting you access the full power of the Windows platform for the first time. Written by the author of the best-selling Mastering Visual Basic 6 this all-new edition is the resource you need to make a successful transition to .NET. Comprising in-depth explanations, practical examples, and handy reference information, its coverage includes: Mastering the new Windows Forms Designer and controls Building dynamic forms Using powerful Framework classes such as ArrayLists and HashTables Persisting objects to disk files Handling graphics and printing

Achieving robustness via structured exception handling and debugging Developing your own classes and extending existing ones via inheritance Building custom Windows controls Building menus and list controls with custom-drawn items Using ADO.NET to build disconnected, distributed applications Using SQL queries and stored procedures with ADO.NET Facilitating database programming with the visual database tools Building web applications with ASP.NET and the rich web controls Designing web applications to access databases Using the DataGrid and DataList web controls Building XML web services to use with Windows and web applications Special topics like the Multiple Document Interface and powerful recursive programming techniques Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Learn how to leverage the features of the new Entity Framework Core APIs and use them to build pure .NET Core applications. About This Book Learn how to effectively manage your database to make it more productive and maintainable. Write simplified queries using LINQ to acquire the desired data easily Raise the abstraction level from data to objects so teams can function independently, resulting in easily maintainable code Who This Book Is For This book is for .NET Core developers who would like to integrate EF Core in their application. Prior knowledge of .NET Core and C# is assumed. What You Will Learn Create databases and perform CRUD operations on them Understand and build relationships (related to entities, keys, and properties) Understand in-built, custom, and remote validation (both client and server side) You will learn to handle concurrency to build responsive applications You will handle transactions and multi-tenancy while also improving performance In Detail Being able to create and maintain data-oriented applications has become crucial in modern programming. This is why Microsoft came up with Entity Framework so architects can optimize storage requirements while also writing efficient and maintainable application code. This book is a comprehensive guide that will show how to utilize the power of the Entity Framework to build efficient .NET Core applications. It not only teaches all the fundamentals of Entity Framework Core but also demonstrates how to use it practically so you can implement it in your software development. The book is divided into three modules. The first module focuses on building entities and relationships. Here you will also learn about different mapping techniques, which will help you choose the one best suited to your application design. Once you have understood the fundamentals of the Entity Framework, you will move on to learn about validation and querying in the second module. It will also teach you how to execute raw SQL queries and extend the Entity Framework to leverage Query Objects using the Query Object Pattern. The final module of the book focuses on performance optimization and managing the security of your application. You will learn to implement failsafe mechanisms using concurrency tokens. The book also explores row-level security and multitenant databases in detail. By the end of the book, you will be proficient in implementing Entity Framework on your .NET Core applications. Style and approach This book is filled with various examples that will help you use Entity Framework Core 2.0 to write efficient software.

ASP.NET Core 5 for Beginners is a practical guide for developers for building dynamic and powerful web applications with the ASP.NET Core framework and C#. From basic ASP terminologies to creating a single-page application, and from testing and maintaining the app to deploying it on the cloud, this book covers everything you need to get started.

Implement reverse engineering techniques to analyze software, exploit software targets, and defend against security threats like malware and viruses. Key Features Analyze and improvise software and hardware with real-world examples Learn advanced debugging and patching techniques with tools such as IDA Pro, x86dbg, and Radare2. Explore modern security techniques to identify, exploit, and avoid cyber threats Book Description If you want to analyze software in order to exploit its weaknesses and strengthen its defenses, then you should explore reverse engineering. Reverse Engineering is a hackerfriendly tool used to expose security flaws and questionable privacy practices. In this book, you will learn how to analyse software even without having access to its source code or design documents. You will start off by learning the low-level language used to communicate with the computer and then move on to covering reverse engineering techniques. Next, you will explore analysis techniques using real-world tools such as IDA Pro and x86dbg. As you progress through the chapters, you will walk through use cases encountered in reverse engineering, such as encryption and compression, used to obfuscate code, and how to identify and overcome anti-debugging and anti-analysis tricks. Lastly, you will learn how to analyse other types of files that contain code. By the end of this book, you will have the confidence to perform reverse engineering. What you will learn Learn core reverse engineering Identify and extract malware components Explore the tools used for reverse engineering Run programs under non-native operating systems Understand binary obfuscation techniques Identify and analyze anti-debugging and anti-analysis tricks Who this book is for If you are a security engineer or analyst or a system programmer and want to use reverse engineering to improve your software and hardware, this is the book for you. You will also find this book useful if you are a developer who wants to explore and learn reverse engineering. Having some programming/shell scripting knowledge is an added advantage.

Rapidly implement Internet of Things solutions Creating programs for the Internet of Things offers you an opportunity to build and program custom devices whose functionality is limited only by your imagination. This book teaches you to do exactly that, with solutions presented in a step-by-step format. When you read this book, you not only learn the fundamentals of device programming, you will also be ready to write code for revolutionizing devices and robots. You don't need to be an expert in low-level programming to benefit from this book. It explains basic concepts and programming techniques before diving into the more complicated topics. Each of the book's chapters and appendices contains a suitable level of detail to help you quickly master device programming. MCP Dawid Borycki shows you how to: Build Universal Windows Platform (UWP) applications that target interconnected embedded devices Design and implement background apps for seamless integration with hardware components Use intrinsic UWP functionality to detect and track human faces Build artificial auditory, visual, and learning systems Process audio signals to blink LEDs to the rhythm of music Use OpenCV to develop custom image-processing algorithms Communicate with external devices by using serial, USB, Wi-Fi, and AllJoyn connectivity Design and implement applications to control DC, stepper, and servo motors for robotics Use Microsoft Cognitive Services to detect human emotions Build predictive analysis and preventive maintenance systems by using the Azure IoT Suite

A detailed handbook for experienced developers explains how to get the most out of Microsoft's Visual Studio .NET, offering helpful guidelines on how to use its integrated development environment, start-up templates, and other features and tools to create a variety of applications, including Web services. Original. (Advanced)

Gain comprehensive insight into WPF mechanics and capabilities. Key Features Gain a strong foundation in WPF features and patterns Leverage the MVVM pattern to build decoupled, maintainable apps Increase efficiency through Performance tuning and UI automation Book Description Windows Presentation Foundation (WPF) is Microsoft's development tool for building rich Windows client user experiences that incorporate UIs, media, and documents. With the updates in .NET 4.7, Visual Studio 2017,

C# 7, and .NET Standard 2.0, WPF has taken giant strides and is now easier than ever for developers to use. If you want to get an in-depth view of WPF mechanics and capabilities, then this book is for you. The book begins by teaching you about the fundamentals of WPF and then quickly shows you the standard controls and the layout options. It teaches you about data bindings and how to utilize resources and the MVVM pattern to maintain a clean and reusable structure in your code. After this, you will explore the animation capabilities of WPF and see how they integrate with other mechanisms. Towards the end of the book, you will learn about WCF services and explore WPF's support for debugging and asynchronous operations. By the end of the book, you will have a deep understanding of WPF and will know how to build resilient applications. What you will learn

Understand the fundamentals of WPF
Explore the major controls and manage element layout
Implement data binding
Create custom elements that lead to a particular implementation path
Customize controls, styles, and templates in XAML
Leverage the MVVM pattern to maintain a clean and reusable structure in your code
Master practical animations
Integrate WCF services in a WPF application
Implement WPF's support for debugging and asynchronous operations

Who this book is for
The book is intended for developers who are relatively new to WPF (Windows Presentation Foundation), or those who have been working with WPF for some time, but want to get a deeper understanding of its foundation and concepts to gain practical knowledge. Basic knowledge of C# and Visual Studio is assumed.

Learn how to build web applications from three Microsoft MVPs. After building the data application layer using Entity Framework Core and a RESTful service using ASP.NET Core, you will then build the client side web application three ways: first, using ASP.NET Core, then using Angular 2, and, finally, using React. You will be able to compare and contrast these UI frameworks and select the best one for your needs. .NET Core is a complete rewrite of the popular .NET and its related frameworks. While many concepts are similar between .NET Core and the .NET 4.6 framework, there are revolutionary changes as well, including updates to Entity Framework Core and ASP.NET Core. The first section of this book covers the three main parts of building applications with C#: Entity Framework, ASP.NET Core Services, and ASP.NET Core Web Applications. There is also an explosion in popularity of JavaScript frameworks for client side development, and the authors cover two of the most popular UI frameworks. Start with TypeScript for developing clean JavaScript, along with a client side build tool such as Gulp, Grunt, and WebPack. Using the same data access layer and RESTful service from the .NET Core application, you can rebuild the UI using Angular 2. Then, repeat the process using React, for a true comparison of building client side applications using ASP.NET Core, Angular 2, and React. What You'll Learn

Understand the fundamentals of .NET Core and what that means to the traditional .NET developer
Build a data access layer with Entity Framework Core, a RESTful service with ASP.NET Core MVC, and a website with ASP.NET Core MVC and Bootstrap
Automate many build tasks with client side build utilities

Who This Book Is For
Intermediate to advanced .NET developers

Incorporate the assembly language routines in your high level language applications

About This Book
Understand the Assembly programming concepts and the benefits of examining the AL codes generated from high level languages
Learn to incorporate the assembly language routines in your high level language applications
Understand how a CPU works when programming in high level languages
Who This Book Is For
This book is for developers who would like to learn about Assembly language. Prior programming knowledge of C and C++ is assumed. What You Will Learn

Obtain deeper understanding of the underlying platform
Understand binary arithmetic and logic operations
Create elegant and efficient code in Assembly language
Understand how to link Assembly code to outer world
Obtain in-depth understanding of relevant internal mechanisms of Intel CPU
Write stable, efficient and elegant patches for running processes

In Detail
The Assembly language is the lowest level human readable programming language on any platform. Knowing the way things are on the Assembly level will help developers design their code in a much more elegant and efficient way. It may be produced by compiling source code from a high-level programming language (such as C/C++) but can also be written from scratch. Assembly code can be converted to machine code using an assembler. The first section of the book starts with setting up the development environment on Windows and Linux, mentioning most common toolchains. The reader is led through the basic structure of CPU and memory, and is presented the most important Assembly instructions through examples for both Windows and Linux, 32 and 64 bits. Then the reader would understand how high level languages are translated into Assembly and then compiled into object code. Finally we will cover patching existing code, either legacy code without sources or a running code in same or remote process. Style and approach
This book takes a step-by-step, detailed approach to Comprehensively learning Assembly Programming.

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler,

Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733

Leverage ASP.Net Web API to build professional web services and create powerful applications. About This Book Get a comprehensive analysis of the latest specification of ASP.NET Core and all the changes to the underlying platform that you need to know to make the most of the web API See an advanced coverage of ASP.NET Core Web API to create robust models for your data, create controllers, and handle routing and security This book is packed with key theoretical and practical concepts that can be instantly applied to build professional applications using API with Angular 4, Ionic, and React Who This Book Is For This book is for .Net developers who wants to Master ASP.NET Core (Web API) and have played around with previous ASP.NET Web API a little, but don't have in-depth knowledge of it. You need to know Visual Studio and C#, and have some HTML, CSS, and JavaScript knowledge. What You Will Learn Acquire conceptual and hands-on knowledge of ASP.NET Core (MVC & Web API) Learn about HTTP methods, the structure of HTTP content, internet media types, and how servers respond to HTTP requests and their associated HTTP codes Explore middleware, filters, routing, and unit testing Optimize Web API implementations Develop a secure Web API interface Deploy Web API projects to various platforms Consume your web API in front end application based on Angular 4, Bootstrap, and Ionic Implement and explore the current trends in service architecture In Detail Microsoft has unified their main web development platforms. This unification will help develop web applications using various pieces of the ASP.NET platform that can be deployed on both Windows and LINUX. With ASP.NET Core (Web API), it will become easier than ever to build secure HTTP services that can be used from any client. Mastering ASP.NET Web API starts with the building blocks of the ASP.NET Core, then gradually moves on to implementing various HTTP routing strategies in the Web API. We then focus on the key components of building applications that employ the Web API, such as Kestrel, Middleware, Filters, Logging, Security, and Entity Framework. Readers will be introduced to take the TDD approach to write test cases along with the new Visual Studio 2017 live unit testing feature. They will also be introduced to integrate with the database using ORMs. Finally, we explore how the Web API can be consumed in a browser as well as by mobile applications by utilizing Angular 4, Ionic and ReactJS. By the end of this book, you will be able to apply best practices to develop complex Web API, consume them in frontend applications and deploy these applications to a modern hosting infrastructure. Style and approach Using a hands-on approach, we cover both the conceptual as well as the technical aspects of the ASP.NET Core (Web API) framework.

Covers topics such as integrating multiple .NET technologies, cross-language integration, versioning, database and monitoring tools for application development, accessing data, and COM+.

A guide to mastering Visual Studio 2017 About This Book Focus on coding with the new, improved, and powerful tools of VS 2017 Master improved debugging and unit testing support capabilities Accelerate cloud development with the built-in Azure tools Who This Book Is For .NET Developers who would like to master the new features of VS 2017, and would like to delve into newer areas such as cloud computing, would benefit from this book. Basic knowledge of previous versions of Visual Studio is assumed. What You Will Learn Learn what's new in the Visual Studio 2017 IDE, C# 7.0, and how it will help developers to improve their productivity Learn the workloads and components of the new installation wizard and how to use the online and offline installer Build stunning Windows apps using Windows Presentation Foundation (WPF) and Universal Windows Platform (UWP) tools Get familiar with .NET Core and learn how to build apps targeting this new framework Explore everything about NuGet packages Debug and test your applications using Visual Studio 2017 Accelerate cloud development with Microsoft Azure Integrate Visual Studio with most popular source control repositories, such as TFS and GitHub In Detail Visual Studio 2017 is the all-new IDE released by Microsoft for developers, targeting Microsoft and other platforms to build stunning Windows and web apps. Learning how to effectively use this technology can enhance your productivity while simplifying your most common tasks, allowing you more time to focus on your project. With this book, you will learn not only what VS2017 offers, but also what it takes to put it to work for your projects. Visual Studio 2017 is packed with improvements that increase productivity, and this book will get you started with the new features introduced in Visual Studio 2017 IDE and C# 7.0. Next, you will learn to use XAML tools to build classic WPF apps, and UWP tools to build apps targeting Windows 10. Later, you will learn about .NET Core and then explore NuGet, the package manager for the Microsoft development platform. Then, you will familiarize yourself with the debugging and live unit testing techniques that comes with the IDE. Finally, you'll adapt Microsoft's implementation of cloud computing with Azure, and the Visual Studio integration with Source Control repositories. Style and approach This comprehensive guide covers the advanced features of Visual Studio 2017, and communicates them through a practical approach to explore the underlying concepts of how, when, and why to use it.

"Microsoft Visual Studio is an IDE from Microsoft used to develop computer programs for Microsoft Windows, as well as websites, web applications, and web services. Visual Studio 2017 comes with a host of improvements and powerful tools that will help you focus more on your program to build robust applications, rather than tools itself. This video is your one stop guide to mastering the latest features of Visual Studio 2017. Right from installation, you will be introduced to enhanced Visual Studio IDE with reduced start-up time and solution load time. You will learn to manage NuGet packages with the latest NuGet 4.0 RC that forces on supporting package reference for the majority product types, quality improvements, and performance improvements in yours .Net applications. After that, you'll learn to test your applications using the latest tools with Visual Studio 2017 and will be introduced to Live Unit Testing. You'll get to grips with the richer JavaScript IntelliSense in Visual Studio 2017, which will help you focus more on coding. Moving on, you'll learn to work with the dedicated workloads for Data Storage and Data Science. Finally, you'll create cloud-first applications powered by Microsoft Azure with the built-in suite of Azure tools."--Resource description page.

Easily get started programming using the ultra-versatile C# 7 and Visual Studio 2017 Beginning C# 7 Programming with Visual Studio 2017 is the beginner's ultimate guide to the world's most popular programming language. Whether you're new to programming entirely, or just new to C#, there has never been a better time to get started. The new C# 7 and Visual Studio 2017 updates feature a number of new tools and features that streamline the workflow, simplify the code, and make it easier than ever to build high-quality apps. This book walks you through everything you need to know, starting from the very basics, to have you programming in no time. You'll learn about variables, flow control, and object oriented programming, then move into Web and Windows programming as well as databases and XML. The companion website provides downloadable code examples, and practical Try It Out sections provide explicit, step-by-step instructions for writing your own useful, customizable code. C# 7 can be used to build Windows applications, program Windows 10, and write Web apps when used alongside ASP.NET. With programming skills becoming de rigueur in fields far beyond the tech world, C# 7 is a great place to start building versatile, helpful skills. This book gets you started quickly and easily with instruction from a master-team of C# programmers. Learn how to program

using the world's leading programming language Build smarter, faster apps using the latest features in C# 7 and Visual Studio 2017 Find and fix bugs sooner, saving headaches down the line Integrate with all .NET Core, Azure applications, cloud services, Docker containers, and more The world of programming can seem intimidating to a beginner, and the prospect of learning a whole new "language" can seem daunting. Beginning C# 7 Programming with Visual Studio 2017 demystifies the process and shows you how to bring your ideas to life. A comprehensive and in-depth guide to writing functional programs using F# About This Book Learn how to manage, run, and automate your servers using Puppet Explore how to use F# to develop large-scale applications quickly and simply, and become more productive in today's age of cloud computing and multi-core programming This easy-to-follow guide is packed with real-world examples that will jump-start you with F# development on the .NET platform Who This Book Is For If you are a C# developer with a basic knowledge of F# and want to explore the functional programming paradigm further to master your F# skills, then this book is for you. What You Will Learn Understand the basics of F# and organize F# source code with Visual Studio Work with F# data structures and create functional data structures in F# interoperate with C# Build and use asynchronous programming patterns with F# Create and use type providers that help perform data analysis from within Visual Studio Develop applications with pure F# code in WPF or ASP.NET MVC Find out how to perform distributed programming with ServiceBus or ZeroMQ Visualize data with charts, and work with Excel and R language Type providers In Detail F# is a multi-paradigm programming language that encompasses object-oriented, imperative, and functional programming language properties. Now adopted in a wide range of application areas and is supported both by industry-leading companies who provide professional tools and by an active open community, F# is rapidly gaining popularity as it emerges in digital music advertising, creating music-focused ads for Spotify, Pandora, Shazam, and anywhere on the web. This book will guide you through the basics and will then help you master F#. The book starts by explaining how to use F# with Visual Studio, file ordering, and the differences between F# and C# in terms of usage. It moves on to explain the functional core of F# such as data types, type declarations, immutability, strong type interference, pattern matching, records, F# data structures, sequence expressions, and lazy evaluation. Next, the book takes you through imperative and asynchronous programming, F# type providers, applications, and testing in F#. Finally, we look into using F# with distributed programming and using F# as a suitable language for data science. In short, this book will help you learn F# for real-world applications and increase your productivity with functional programming. Style and approach This easy-to-follow guide with syntaxes will help you master the concepts of F#. Packed with in-depth examples of real-world uses, this book covers each topic in detail with a reference to C#, so you will understand the difference between the languages.

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