

Magisterium The Iron Trial Magisterium Series Book 1

Scavenging objects from barely veiled parallel universes to support herself in the dangerous outer provinces, Piper discovers an unconscious, well-dressed stranger from another land and embarks on a life-changing journey. A first children's book.

One of Jane Austen's most charming youthful "novels"-in-miniature—presented in a deluxe illustrated edition that will delight all Austen fans Most people think Jane Austen wrote only six novels. Fortunately for us, she wrote several others, though very short ones, while still a young girl. Austen was only twelve or thirteen when she wrote *The Beautifull Cassandra*, an irreverent and humorous little masterpiece. Weighing in at 465 occasionally misspelled words, it is a complete and perfect novel-in-miniature, made up of a dedication to her older sister Cassandra and twelve chapters, each consisting of a sentence or two. Narrating the slightly criminal adventures of the sixteen-year-old title character, *The Beautifull Cassandra* gives us Austen's most irrepressible heroine, who, after stealing a hat, leaves her mother's shop to flounce around London, eating ice cream (without paying), taking coach rides (without paying), and encountering handsome young ladies and gentlemen (without speaking)—all to return home hours later with whispered joy: "This is a day well spent." This charming edition features elegant and edgy watercolor drawings by Leon Steinmetz and is edited by leading Austen scholar Claudia L. Johnson. In her illuminating afterword, Johnson calls *The Beautifull Cassandra* "among the most brilliant and polished" of Austen's youthful writings—a precocious work written for the amusement of her family but already anticipating her mature irony, sense of the absurd, gift for parody, and, above all, stylistic mastery. The result is a marvelous edition of a literary treasure that is sure to delight.

When long-dead magical creatures are discovered all around the world, each with a buried book of magic, the governments of the world want to unlock the power the books, but need the help of kids to harness the magical power.

From New York Times bestselling authors Holly Black and Cassandra Clare comes a riveting new series that defies what you think you know about the world of magic. Most kids would do anything to pass the Iron Trial. Not Callum Hunt. He wants to fail. All his life, Call has been warned by his father to stay away from magic. If he succeeds at the Iron Trial and is admitted into the Magisterium, he is sure it can only mean bad things for him. So he tries his best to do his worst -- and fails at failing. Now the Magisterium awaits him. It's a place that's both sensational and sinister, with dark ties to his past and a twisty path to his future. The Iron Trial is just the beginning, for the biggest test is still to come . . . From the remarkable imaginations of bestselling authors Holly Black and Cassandra Clare comes a heart-stopping, mind-blowing, pulse-pounding plunge into the magical unknown.

"Magic can save you Magic can kill you It should be a time of celebration. The Enemy of Death is dead; a severed head proof of his downfall. The magical world has no reason to believe otherwise, and Callum, Tamara and Aaron are celebrated as heroes. But at a party held in their honour, things go horribly, brutally wrong. A fellow student is callously murdered, and it seems Call's worst fears are confirmed- there is a spy in the Magisterium. No one is safe. Now, using the powerful magic they've been taught, the trio must risk their lives to track down the killer. But magic is dangerous - in the wrong hands it could bring terrible destruction. And reveal the deadliest secret of all . . ."

Gordon Korman's uproarious, outrageous, and all-too-familiar summer camp adventure is BACK! Rudy Miller really isn't into the whole camping thing. So when his parents send him to Camp Algonkian "for his own good" all he wants to do is go home. Rudy teams up with his cabin-mate Mike for a series of carefully planned — yet hilariously bungled — escape attempts. Unfortunately, their counsellor (and nemesis) Chip is as determined to keep them there as they are to get away. Rudy and Mike spend their days plotting, playing chess, and working off punishments for their failed escapes. Hmmm, maybe it isn't such a bad way to spend the summer after all . . .

Call is one of the most feared and reviled students in the history of the Magisterium, thought to be responsible for a devastating death and an ever-present threat of war. As a result, Call has been imprisoned and interrogated.

The first of the five-part MEDORAN CHRONICLES offers a new slant on magical parallel worlds – it's Harry Potter meets X-Men, with a twist of Narnia. With just one step, 16-year-old Alex Jennings's world changes - literally. Dreading her first day at a new school, Alex is stunned when she walks through a doorway and finds herself stranded in Medora, a fantasy world full of impossibilities. Desperate to return home, she learns that only Professor Marselle can help her... but he's missing. While waiting for him to reappear, Alex attends Akarnae Academy, Medora's boarding school for teenagers with extraordinary gifts. She soon starts to enjoy her bizarre new world and the friends who embrace her as one of there own, but strange things are happening at Akarnae, and Alex can't ignore her fear that something unexpected... something sinister... is looming. An unwilling pawn in a deadly game, Alex's shoulders bear the crushing weight of an entire race's survival. Only she can save the Medorans, but what if doing so prevents her from ever returning home? Will Alex risk her entire world... and maybe even her life - to save Medora?

From Holly Black and Cassandra Clare comes the second installment in the New York Times bestselling series that defies what you think you know about the worlds of good and evil. Callum Hunt's summer break isn't like other kids'. His closest companion is a Chaos-ridden wolf, Havoc. His father suspects him of being secretly evil. And, of course, most kids aren't heading back to the magical world of the Magisterium in the fall. It's not easy for Call . . . and it gets even harder after he checks out his basement and discovers that his dad might be trying to destroy both him and Havoc. Call escapes to the Magisterium -- but things only intensify there. The Alkahest -- a copper gauntlet capable of separating certain magicians from their magic -- has been stolen. And in their search to discover the culprit, Call and his friends Aaron and Tamara awaken the attention of some very dangerous foes -- and get closer to an even more dangerous truth. As the mysteries of the Magisterium deepen and widen, bestselling authors Holly Black and Cassandra Clare take readers on an extraordinary journey through one boy's conflict -- and a whole world's fate. Praise for *Magisterium Book One: The Iron Trial*: * "A thrilling coming-of-age story that embraces fantasy tropes while keeping readers guessing." — Publishers Weekly, starred review "A promising beginning to a complex exploration of good and evil, as well as friendship's loyalty." — Kirkus Reviews "The Iron Trial is a fun, heroic narrative. . . . A delicious must-read." — The Globe & Mail "This is an incredible book. . . . Once you've started reading, it's hard to put the book down." — The Guardian

Discover the dark and seductive realm of faerie in the first book of New York Times bestseller Holly Black's critically acclaimed *Modern Faerie Tales* series, where one girl must save herself from the sinister magic of the fey courts, and protect her heart in the process. Sixteen-year-old Kaye is a modern nomad. Fierce and independent, she drifts from place to place with her mother's rock band until an ominous attack forces them back to Kaye's childhood home. But Kaye's life takes another turn when she stumbles upon an injured faerie knight in the woods. Kaye has always been able to see faeries where others could not, and she chooses to save the strange young man instead of leaving him to die. But this fateful choice will have more dire consequences than she could

ever predict, as Kaye soon finds herself the unwilling pawn in an ancient and violent power struggle between two rival faerie kingdoms—a struggle that could very well mean her death.

The first installment in The Curse Workers series from New York Times bestselling author Holly Black: “Urban fantasy, con story—whatever you call it, read it” (Kirkus Reviews, starred review). Cassel comes from a family of con artists and grifters, all of them curse workers but him. On top of that, Cassel is plagued by guilt that he killed his best friend, Lila, years ago. When Cassel begins to have strange dreams about a white cat and people around him are losing their memories, he starts to wonder what really happened to Lila, and what that means about his actions. In Cassel’s search for answers about Lila and himself, he realizes that his brothers have been conning him for years, and that the final piece in their quest for power is about to fall into place. Cassel has other ideas. He’s going to create an even more elaborate trap and, with Lila’s help, con a bunch of magic using conmen. This “beautifully realized dark fantasy...with prose that moves from stark simplicity to almost surreal intensity in a moment” (Publishers Weekly, starred review) is rife with the unexpected. “Readers will be hooked” (Booklist) on White Cat.

In this monumental conclusion to the Magisterium series, bestselling authors Holly Black and Cassandra Clare push Callum to the brink of annihilation, showing how magic has the ability to both save and doom, create and destroy.

Seventeen-year-old Eureka’s life is taking on dark undercurrents that don’t make sense . . . Her mother killed in a freak accident. Her best friend, Brooks, behaving like a stranger. And Ander. The boy with eyes like the ocean who is everywhere she goes. Uncovering her mother’s legacy — a stone, a locket and an ancient tale of romance and heartbreak — Eureka begins to question everything she thought she knew. Only one thing is certain: everything she loves can be washed away.

From the imaginations of bestselling authors Holly Black and Cassandra Clare comes a heart-stopping plunge into the magical unknown. Think you know magic? Think again. The Magisterium awaits . . . Most people would do anything to get into the Magisterium and pass the Iron Trial. Not Callum Hunt. Call has been told his whole life that he should never trust a magician. And so he tries his best to do his worst - but fails at failing. Now he must enter the Magisterium. It's a place that's both sensational and sinister. And Call realizes it has dark ties to his past and a twisty path to his future. The Iron Trial is just the beginning. Call's biggest test is still to come . . .

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A dark and fantastic collection of stories from the author of Tithe and The Spiderwick Chronicles.

Thirteen-year-old Ronan Truelove leaves school one day and discovers he's a member of The Blood Guard - an ancient order of protectors. He will acquire invaluable skills; learn that he has magical talents he never dreamed of; rescue his parents from certain death and finally fall for the wrong girl and overlook the right one.

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Who is Geronimo Stiltonord? He is a mouseking -- the Geronimo Stilton of the ancient far north! He lives with his brawny and brave clan in the village of Mouseborg. From sailing frozen waters to facing fiery dragons, every day is an adventure for the micekings! Attack of the Dragons The micekings are in a panic. The village's best cook is ill, and until she recovers, there's no delicious stew to eat! Geronimo Stiltonord departs immediately in search of a cure for her. But on the way, he ends up snout-to-snout with terrifying dragons! Can he make it back with his fur intact?

Winner of the Andre Norton Award Return to New York Times bestselling author Holly Black’s enthralling realm of faerie in the second Modern Faerie Tales novel, where danger and magic come hand-in-hand in the dark underground of New York City. When seventeen-year-old Valerie runs away to New York, she’s trying to escape a life that has utterly betrayed her. Sporting a new identity, she takes up with a gang of squatters who live in the city’s labyrinthine subway system. But there’s something eerily beguiling about Val’s new friends that sets her on edge. When Val is talked into tracking down the lair of a mysterious creature, she must strike a bargain to make it out with her life intact. Now drawn into a world she never knew existed, Val finds herself torn between her affection for an honorable monster and her fear of what her new friends are becoming.

Hedgehog loves his new bike. His best friend Harry says he likes it, too. But when Hedgehog asks Harry to go bike riding with him, Harry says he does not want to go. Does Harry not like his friend's new bike? Or could this all have something to do with training wheels?

A collection of eleven short stories, previously published online, that illuminate the life of the enigmatic, flashy, and flamboyant High Warlock of Brooklyn, Magnus Bane, a character in The Mortal Instruments series.

Discover how to engage in a faith-filled life in the era of social media from a group of young, consecrated Catholic sisters. Friend. Artist. Writer. Businesswomen. Advocate. Scholar. The women whose pieces are included in this book hold many different titles. But they all share two important characteristics. First, they are all young women. Second, they are all consecrated religious of the Catholic order the Daughters of Saint Paul. They are millennial nuns. More and more people—especially millennials—are turning to religion as a source of comfort and solace in our increasingly chaotic world. But rather than live a cloistered life of seclusion, the Daughters of Saint Paul actively embrace social media, using platforms like Instagram, Twitter, and Facebook to evangelize, collectively calling themselves the #MediaNuns. In this collective memoir, eight of these Sisters share their own discernment journeys, struggles and crises of faith that they’ve

overcome, and episodes from their daily lives. Through these reflections, the Sisters also offer practical takeaways and tips for living a more spiritually-fulfilled life, no matter your religious affiliation. In a collection as diverse and varied as the Daughters of Saint Paul themselves, Millennial Nuns will appeal to any reader looking to discover more about balancing faith with the modern age.

"A fictional guide to the Shadowhunter's universe"--

Experience the fantastical with this complete deluxe, hardcover collection of the #1 New York Times bestselling Spiderwick Chronicles series. Join twins Jared and Simon and their older sister, Mallory, as they discover the fantastical world of Spiderwick. This complete hardcover set of The Spiderwick Chronicles includes The Field Guide, The Seeing Stone, Lucinda's Secret, The Ironwood Tree, and The Wrath of Mulgrath. Each hardcover in this boxed set of the #1 New York Times bestselling Spiderwick Chronicles series, which has more than 12 million copies in print worldwide, features a larger trim size and an original jacketed cover with all-new art from Tony DiTerlizzi.

In book three of the Curse Workers series, "the perfect end to this gem of a trilogy" (Kirkus Reviews, starred review), trust is a priceless commodity and the lines between right and wrong become dangerously blurred. Cassel Sharpe knows he's been used as an assassin, but he's trying to put all that behind him. He's trying to be good, even though he grew up in a family of con artists and cheating comes as easily as breathing to him. He's trying to do the right thing. And he's trying to convince himself that working for the government is the right choice, even though he's been raised to believe they are the enemy of all curse workers. But with a mother on the lam, the girl he loves about to take her place in the Mob, and all new secrets coming to light, what's right and what's wrong become increasingly hard to tell apart. When the Feds ask him to do the one thing he said he would never do again, he starts to wonder if they really are the good guys, or if it's all a con. And if it is, Cassel may have to make his biggest gamble yet—on love. Love is dangerous and trust is priceless in Holly Black's "powerful, edgy, dark" fantasy series (Publishers Weekly).

From the remarkable imaginations of bestselling authors Holly Black and Cassandra Clare comes a heart-stopping, mind-blowing, pulse-pounding plunge into the magical unknown. All his life, Call has been warned by his father to stay away from magic. Now that he's entered the Magisterium, Call's sure the school can only bring bad things. A place both sensational and sinister, the Magisterium has dark ties to his past -- and a twisty path to his future. A path that will forever change everything Call thought he knew about the worlds of good and evil.

Collun has always been happiest working in his garden. But his peaceful life is shattered when his sister, Nessa, mysteriously disappears. He sets off to find her and soon realizes that he and his traveling companions, including the feisty young archer Breo-Saight, have become involved in something much larger and more sinister than he had imagined.

"This beautifully illustrated slice-of-life tale that shows two young women of color getting to know each other and creating a relationship is so warm and charming that readers will hardly notice how much they are learning about how to better interact with folx who are different from themselves and the importance of not making assumptions." -- Kirkus Reviews
 "...soft, expressive art adds a visceral charge to the couple's very human experiences, which range from excitement and affection to pain and doubt." -- Publisher's Weekly
 "This wholesome plot focuses on building understanding, offering mutual support, and budding self-acceptance, as well as the importance of asking rather than making assumptions; avoiding othering; and regarding all those in one's orbit with compassion...A charming, sensitive story of love and acceptance." --School Library Journal
 "In a technologically advanced near future, two young women bumble through their first dates and fights together as they enjoy the exhilaration of new love....Always Human by Ari North is an endearingly feel-good sapphic romance set against a diverting futuristic backdrop." --Samantha Zboski, Shelf Awareness First serialized on the popular app and website WebToon, Always Human ran from 2015-2017 and amassed over 76,000 unique subscribers during its run. Now reformatted for a print edition in sponsorship with GLAAD, Always Human is a beautifully drawn graphic novel about a developing relationship between two young women in a near-future, soft sci-fi setting. Always Human is drawn in a manga-influenced style and with an incredible color palette that leaps off the page! In the near-future, people use technology to give the illusion of all kinds of body modifications-but some people have "Egan's Syndrome," a highly sensitive immune system that rejects these "mods" and are unable to use them. Those who are affected maintain a "natural" appearance, reliant on cosmetics and hair dye at most to help them play with their looks. Sunati is attracted to Austen the first time she sees her and is drawn to what she assumes is Austen's bravery and confidence to live life unmodded. When Sunati learns the truth, she's still attracted to Austen and asks her on a date. Gradually, their relationship unfolds as they deal with friends, family, and the emotional conflicts that come with every romance. Together, they will learn and grow in a story that reminds us no matter how technology evolves, we will remain . . . always human. Rendered in beautiful detail and an extraordinary color palette, Always Human is a sweet love story told in a gentle sci-fi setting by a queer woman cartoonist, Ari North.

"Third novel in the St. Simons trilogy."

Playing an endless make-believe game about pirates, mermaids and warriors under the rule of a formidable Great Queen china doll, best friends Zach, Poppy and Alice find their bond tested when Zach is compelled to give up their shared adventures and Poppy begins having dreams about the doll. By the co-author of the best-selling Spiderwick Chronicles. A teen from Ohio discovers he's the last in a long line of magical warriors chosen to fight to the death. Before he knew about the Roses, sixteen-year-old Jack lived an unremarkable life in the small Ohio town of Trinity. Only the medicine he has to take daily and the thick scar above his heart set him apart from the other high-schoolers. Then one day Jack skips his medicine. Suddenly, he is stronger, fiercer, and more confident than ever before. And it feels great—until he loses control of his own strength and nearly kills another player during soccer team tryouts. Soon, Jack learns the startling truth about himself: He is Weirind; part of an underground society of magical people who live among us. At the head of this

magical society sit the feuding houses of the Red Rose and the White Rose, whose power is determined by playing The Game: a magical tournament in which each house sponsors a warrior to fight to the death. The winning house rules the Weir. As if his bizarre magical heritage isn't enough, Jack finds out that he's not just another member of Weirind—he's one of the last of the warriors, at a time when both houses are scouting for a player.

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The New York Times bestselling Last Kids on Earth series presents June Del Toro in her very own adventure Told from June's point of view--and set between the shattering events of The Midnight Blade and the upcoming 6th book in the series--June's Wild Flight brings new characters, high-stakes action, and stunning revelations in an adventure that could only be June's. An essential Last Kids story that readers won't want to miss The Midnight Blade ended with a shocking twist: a long-missing villain has returned and now has an army of the dead at his command Jack, June, Quint, and Dirk have battled the worst kind of monsters, zombies, and cosmic servants, but an endless horde of animated skeletons is next-level. While the kids plan their next move, an unexpected threat emerges and June gets separated from her friends, dragged miles away from Wakefield to a town overgrown with monstrous vines and never-before-seen creatures. Drawing on her post-apocalyptic survival and action skills--and with the help of some odd new companions--June attempts to make her way back home. But not before she uncovers critical information about the mysterious "Tower." Information that the future of our world may hinge upon . . .

The Iron Trial (Magisterium #1) Scholastic Inc.

What would you do if you woke up in a strange place? If your whole life changed in the blink of an eye and you had no idea what was going on? Twins Kensy and Max Grey's lives are turned upside down when they are whisked off to London, and discover their parents are missing. As the situation unfolds, so many things don't add up- their strange new school, the bizarre grannies on their street, the coded messages they keep finding and the feeling that, all around them, adults are keeping secrets . . . Things can never go back to the way they were, but the twins are determined to uncover the truth!

Tana lives in a world where walled cities called Coldtowns exist. In them, quarantined monsters and humans mingle in a decadently bloody mix of predator and prey. The only problem is, once you pass through Coldtown's gates, you can never leave. One morning, after a perfectly ordinary party, Tana wakes up surrounded by corpses. The only other survivors of this massacre are her exasperatingly endearing ex-boyfriend, infected and on the edge, and a mysterious boy burdened with a terrible secret. Shaken and determined, Tana enters a race against the clock to save the three of them the only way she knows how: by going straight to the wicked, opulent heart of Coldtown itself. The Coldest Girl in Coldtown is a wholly original story of rage and revenge, of guilt and horror, and of love and loathing from bestselling and acclaimed author Holly Black.

Ten years after Alex and Aaron Stowe brought peace to Quill and Artimé, their younger twin sisters journey beyond the islands in this New York Times bestselling first novel of a new sequel series to The Unwanteds, which Kirkus Reviews called "The Hunger Games meets Harry Potter." Identical twins Fifer and Thisbe Stowe have amazing yet uncontrollable magical abilities. They're naturally more gifted than even their brother, Alex, the head mage of Artimé, could hope to be. But when they accidentally use their magic in the jungle of Artimé to strike down a beloved creature, Alex is furious, and threatens to lock them away until they can learn to control their power. The threat is soon forgotten, though, when Hux, the ice blue dragon, comes to Artimé bearing the horrible news that his siblings have been enslaved by the notoriously evil Revinir, ruler of the dragon land. Seeking a chance to right their wrong and escape their brother's wrath, Thisbe, Fifer, and their friend Seth sneak away to rescue the dragons from grave peril. Will their untrained abilities be enough to save the dragons—and themselves—when they come face-to-face with the Revinir?

On one side of the Rift is a technological paradise without famine or want. On the other side is a mystery. Sixteen-year-old Glenn Morgan has lived next to the Rift her entire life and has no idea of what might be on the other side of it. Glenn's only friend, Kevin, insists the fence holds back a world of monsters and witchcraft, but magic isn't for Glenn. She has enough problems with reality: Glenn's mother disappeared when she was six, and soon after, she lost her scientist father to his all-consuming work on the mysterious Project. Glenn buries herself in her studies and dreams about the day she can escape. But when her father's work leads to his arrest, he gives Glenn a simple metal bracelet that will send Glenn and Kevin on the run---with only one place to go. With MAGISTERIUM, Jeff Hirsch brings us the story of a complex, captivating world that will leave readers breathless until the very last page.

"Stroud is a genius" Rick Riordan, author of the Percy Jackson series. Ghosts and ghouls beware! London's smallest, shabbiest and most talented psychic detection agency is back. Life is never exactly peaceful for Lockwood & Co. Lucy and George are trying to solve the mystery of the talking skull trapped in their ghost jar, while Lockwood is desperate for an exciting new case. Things seem to be looking up when the team is called to Kensal Green Cemetery to investigate the grave of a sinister Victorian doctor. Strange apparitions have been seen there, and the site must be made safe. As usual, Lockwood is confident; as usual, everything goes wrong a terrible phantom is unleashed, and a dangerous object is stolen from the coffin. Lockwood & Co must recover the relic before its power is unleashed, but it's a race against time. Their obnoxious rivals from the Fittes agency are also on the hunt. And if that's not bad enough, the skull in the ghost-jar is stirring again The author of the blockbuster BARTIMAEUS sequence delivers another humorous and chilling instalment in the critically acclaimed LOCKWOOD & CO. series."

When federal agents learn that seventeen-year-old Cassel Sharpe, a powerful transformation worker, may be of use to them, they

offer him a deal to join them rather than the mobsters for whom his brothers work.

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