

Log Horizon

The West Wind Brigade, a guild trapped in an online game, continues its adventures! A group of evil player killers is disrupting the peace, so it's the Brigade to the rescue--but awaiting them is a sinister trap. Guild master Soujirou must rise to the challenge (if only for the sake of the beautiful ladies in his guild)!

Completely lost, Krusty finds himself with nothing to do in the enchanting lands of the Chinese server. As it happens, Kanami and her party are also nearby, hoping to explore the Sirius Grotto dungeon. However, Elias is deemed "too powerful," which prevents him from entering and participating in the dungeon raid! He begins to harbor doubts about the value of his existence, making him easy prey for Enchantress Youren's manipulations and setting him on a collision course with none other than Krusty!

Nearly a year has passed since the Catastrophe, and it seems like no one is any closer to figuring out what exactly happened. But when Minori brings a letter from Roe2, the explosive contents rock Shiroe to his core! These revelations arrive just as an impending war threatens to consume Yamato, forcing every adventurer to decide whether to search for a way home or to throw themselves headfirst into a bloody battle alongside the People of the Earth. Whatever their choice, those hiding in the shadows won't wait before making their moves! The Equipment Hunter returns with his sights set on one thing - Kuroe. But no way is Soujirou going to let him take her! With the Equipment Hunter's natural enemy in

tow, Soujirou and the West Wind Brigade are gonna give it all they've got in this second fight to the death!

Soujirou is conducting special training in hopes of acquiring power from outside the system. However, just under their noses, an army of more than ten thousand Goblins appears on the Zantleaf Peninsula! In the face of this unprecedented situation, the West Wind Brigade musters its best fighters and sets off to guard the Ancient Court of Eternal Ice, where the nobles are assembled! The most powerful of the ancient race vs the peerless mad-warrior! After becoming completely lost, Krusty finds himself with nothing to do in the enchanted lands of the Chinese server. Meanwhile, nearby Krusty's location, Kanami ventures into the Sirius Grotto Dungeon to explore. However, Elias is considered "too powerful," preventing him from entering and participating in the dungeon raid! He begins to harbor doubts about the meaning of his won existence but before long, everything will change after his world and Krusty's collide!

THE FIGHT AGAINST THE EQUIPMENT HUNTER

REACHES ITS GRAND FINALE! An unforeseen counterattack from the equipment hunter leaves soujirou in a pinch. But just when all hope seems lost, a revived kuroe comes to his rescue-with the power she's gained from her friends! As this battle to the death draws to a close, what will soujirou and the west wind brigade lose...and what will they gain?

The beautiful harem guild fights bravely!! In the online RPG world of Elder Tales, the West Wind Brigade is renowned among players for its skills, strength, and...gorgeous members! But when a disastrous expansion Pack traps thousands of players inside the game world, it's up to guild

Bookmark File PDF Log Horizon

master Soujirou to keep his friends safe-from man and beast alike!!

To obtain their very own Magic Bags, Touya, Minori, Serara, Isuzu, and Rundelhaus set off on their very first journey as a five-member party! Their quest to find the materials soon becomes a cross-country musical tour, as Isuzu further explores what music means both to her and to the People of the Earth. But no ordinary gig awaits them, because the kids are on their first real adventure without aid. Will they really be safe in this world that's more dangerous than it seems?

The stronghold of Akiba faces a new threat: a mighty goblin army! In their efforts to rebuild the city, the adventurers of Elder Tales had neglected important quests, and now they reap the consequences. With the revelation that in-game death leads to memory loss of the real world, the stakes have never been higher. And will cutthroat politics destroy tenuous new alliances before the real battle even begins?

Subaru Natsuki was just trying to get to the convenience store but wound up summoned to another world. He encounters the usual things--life-threatening situations, silver haired beauties, cat fairies--you know, normal stuff. All that would be bad enough, but he's also gained the most inconvenient magical ability of all--time travel, but he's got to die to use it. How do you repay someone who saved your life when all you can do is die?

Trapped in the game world of Elder Tales, Soujirou and the fetching lasses of the West Wind Brigade are getting tired of the tasteless food. However, with the sudden appearance of a burger joint, it seems the bland monotony may be at an end--but the quest for the secret to tasty burgers is not going to be as easy as they'd like!

For the sake of obtaining their very own Magic Bags, Touya, Minori, Serara, Isuzu, and Rundelhaus all set off

on their very first journey as a five-member party! Their quest to find the materials soon becomes a crosscountry musical tour, as they find themselves performing live events in all the towns and villages they come across! On their journey they meet a daylight hating vampire, a People of the Land scribe, and a band of fanatics who believe they've unlocked the secret to returning to the real world-- This is their first real adventure alone, without any supervision and no one to bail them out, but will they really be safe in this world that's more dangerous than it seems??

A message has reached the Round Table, and in response, Shiroe and his comrades leave Akiba on a quest to establish exchange with the Continental Alliance. Meanwhile, the summer training camp where rookie players from every guild will hone their skills begins. Minori and Touya (along with others at their level) face failure after failure as they challenge the dungeons. Without Shiroe to rely on, their abilities will now be tested!

Log Horizon, Vol. 1 The Beginning of Another World
Yen On

A disastrous expansion of the online RPG Elder Tales has trapped thousands of players inside the game world--among them, the members of a guild known as the West Wind Brigade. As PKs run rampant and suspicious shadows engage in clandestine tactics, Soujirou makes a resolution...!

STRENGTHS CLASH FIERCELY. What did Soujirou see at the end of his fight to the death?! A mysterious person of the earth maneuvers covertly in the shadows of the

difficult quest "The Return of the Goblin King." Does he hold the secret to the adventurers' resurrection?! Soujirou clashes with an eerie, formidable enemy with powers that surpass the limits of the game! As sparks fly, how will the battle play out?!

After a thief known as the Equipment Hunter suddenly appears in Akiba and attacks people, making off with their weapons and armor, the chase begins for the members of the West Wind Brigade! But just before that, the Equipment Hunter reveals his form...and he looks exactly like Soujiro...?! As the Knights of the Black Sword join the fray, an all-out war is about to begin!

Thirty thousand Japanese gamers awake one day to discover that the fantasy world of Elder Tales, an MMORPG that was formerly their collective hobby, has become their cold hard reality. Severed from their everyday lives, they confront a new horizon filled with ravenous monsters, flavorless food, and the inability to die! Amid the chaos, veteran gamer Shiroe gathers his friends, the guardian Naotsugu and the assassin Akatsuki, and together they embark on an adventure to change the world as they know it!

Top guild masters gather in response to a summons from Machiavelli-with-glasses, Shiroe! At an ultra-important conference to determine the fate of the people trapped in the world of an online game, what will Soujirou, the West Wind Brigade guild master, do?!

This Log Horizon Wall Calendar 2021 is Best gift

Bookmark File PDF Log Horizon

Idea for fan of Anime and Manga ! The Calendar contain many characters, amazing background and much more: * Ultra Quality Papers * 12 brilliant high resolution images Log Horizon (full color) * Modern 18 - months grid planner in for Gamers * Perfect for jotting down ideas and for all your daily reminder needs * Nicely printed calendar glossy cover design * Lots of space for writing * Calendar Size: 8.5 x 11 inch * 2 Bonus notes pages for your extra planning needs!

Shiroe left Akiba in search of 8,000,000,000,000 gold coins, setting off for the vast north lands. But, what he found there was a warning of a large scale raid about to occur. In Akiba's unstable situation, Shiroe's chosen raid members include the galactic idol Tetora, the leader of Silver Sword who refused to take part in the round table council, Massachusetts, and the man he defeated in Susukino who still hates him, Demiquas. ...Is everything really going to be alright?

An unforeseen crisis menaces the town of Akiba! When the west wind brigade assumes responsibility for the round table council's general affairs, Kurinon--driven by her obsession with girls--maneuvers secretly in the shadows. Her goal? To discredit Soujirou and create a female utopia! (It's somehow worse than it sounds...)

Even though peace has seemingly been restored to Akiba, unrest churns beneath its surface. Learning

that two of his students--the twins Tohya and Minori--have been bound to an unscrupulous guild, Shiroe makes his bid to bring order to the lawless streets. Are his band of handpicked veterans up to the task...?

When the Catastrophe hit, American Elder Tales player Leonardo was one of the many people trapped. Stuck on the Chinese server with none of his friends and surrounded by thousands of monsters, his situation is hopeless...until a headstrong girl comes to his rescue! Kanami, the former Debauchery Tea Party leader, recruits him for her party. Along with the hero Elias, the blank-faced healer Coppélia, and a strange white horse that can talk, the group resolves to travel to the Japanese server, the only place where the new expansion pack unlocked before the Catastrophe struck. The long trek eastward begins!

The world of Elder Tales was supposed to be fun for everyone, but ever since the 12th expansion pack came out and trapped thirty thousand gamers within its fantastical confines, it's not much fun anymore! Nobody knows how to return to the real world, the food has no taste, and even death is no escape. Since the change, the world has fallen into lawlessness, and a strong guild is a player's only hope for survival. It's amid these dire circumstances that Shiroe sets off across the virtual landscape with his friends Naotsugu and Akatsuki on an adventure of discovery as they try to understand the nature of their new reality. Illustrator Kazuhiro Hara has adapted Mamare Touno's light novel series into a comic that gamers and manga fans alike won't want to miss! The unthinkable has happened--murder in the city of Akiba. The Libra Festival's events have left Akatsuki dispirited. Despairing and confused, she wanders the city in search of the murderer and a chance to gain the power and recognition

