

Learn Python In One Day And Learn It Well 2nd Edition Python For Beginners With Hands On Project The Only Book You Need To Start Coding In Python Immediately Volume 1 Learn Coding Fast

Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet. Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software. This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information". There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

??Bonus: Buy the Paperback version of this book, and get the kindle eBook version included for FREE** If you have been trying to learn the Python program for some time now and you have decided this is the time, Python for Beginners is the book that you should get. Start as a beginner and finish as a pro. Not only because of the information that you get from the book, also because of the motivation. Learning about Python the easy way should be your motto. Most of the content that you are likely to find out there about Python is likely to leave you halfway asleep. However, even though this book has technical stuff (because it is needed), will also give you some fun facts about Python, keep you entertained ,and most importantly, informed. It is important to have a book that can guide you during your first stages of becoming a programmer. When it comes to learning about something as crucial as this, you want to make sure that the first thing you read guides you well - a book that you can refer to from time to time when you want to look into something that concerns the program. The book will give insights about the two major versions of Python that is Python 2 and 3. You will get to know their differences. You will know the importance of coding and why you need to come up with a good code. If you have been wondering how to install Python on either your Windows or Mac operating system, this is your chance to learn. You will get a step by step guide on how to program via the Tkinter tutorial. There is a lot of information on this book that will prove to be helpful. As a beginner, you will need a lot of information that will add value to your agenda. If you have a dream of one day programming a software with the Python program, don't start tomorrow - start today! It is important to have a guide that will give you useful throughout your journey. You need to stop procrastinating and start

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learning how to code the easy way! Start your journey once you buy this book! Inside you will find ?The difference between Python 2 and 3 and how they both work ?A step-by-step guide that will tell you how to install the program on both Windows and Mac ?The organization of the Python code ?The functions that are in Python and why you should use Python while programming ?Learn about the classes and objects in Python ?Get to know how Python code is organized and the importance of writing a good code ?This and more..... So what are you waiting for???Scroll back up and order this book NOW.

Learn how to program with Python from beginning to end. This book is for beginners who want to get up to speed quickly and become intermediate programmers fast!

For kids and beginners of all ages, this picture book teaches you how to code in the Python programming language through an illustrated story. Learning Python has never been this fun...or fast!

If you are one of them who easily get scared of Python's long, complicated code, then this e-book is for you. Python is a powerful programming language used on various platforms like video streaming and file hosting services. Getting proficient in Python language means you are capable of creating scientific applications, data sciences or machine learning algorithm. The biggest advantage of Python is that it is a free language, and anyone can change, correct or improve the algorithm. If you want to learn Python real fast, this course can be helpful to you. It extracted some complex concepts of Python and explained them into simple steps. The e-book made Python so simple that you can easily master the Python language even if you have never coded before. The e-book has covered various Python coding concepts like classes, objects, tuples, strings, and so on. The examples are chosen carefully to illustrate all the Python concepts in easy to understand for beginners. The book also links to the additional course, guidance and tutorials for further reference. Even kids can use this e-book as a Python dictionary, where they can quickly learn Python programming concepts. Table Of Content Chapter 1: Install Python Chapter 2: Creating Your First Python Program Chapter 3: Python Main Function Chapter 4: Variables Chapter 5: Strings Chapter 6: TUPLE Chapter 7: Python Dictionary Chapter 8: Operators Chapter 9: Functions Chapter 10: IF Statement Chapter 11: Loops Chapter 12: Class & Objects Chapter 13: Regular Expressions Chapter 14: Date, time and datetime classes in Python Chapter 15: Calendar Chapter 16: Reading and Writing Files in Python Chapter 17: If File or Directory Exists Chapter 18: Python COPY File Chapter 19: Python Rename File Chapter 20: Python ZIP file Chapter 21: Accessing Internet Data with Python Chapter 22: Manipulating XML with Python The e-book has used screenshot and graphics explicitly for explaining code examples. With this Python crash course, you will discover that Python is not what that lengthy books, expensive online courses or complicated Python tutorial books have projected. After reading this Python book, you will not only gain knowledge but able to retain

the knowledge for longer.

Learn SQL (using MySQL) Fast and Learn It Well. Master SQL Programming with a unique Hands-On ProjectThe information era is upon us and the ability to organize and make sense of data has become an invaluable skill. Have you been hearing about data, databases and SQL and wondering what it's all about? Or perhaps you have just gotten a new job and need to learn SQL fast. This book is for you. You no longer have to feel lost and overwhelmed by all the fragmented tutorials online, nor do you have to waste your time and money learning SQL from lengthy books and expensive online courses. What this book offers... Learn SQL Fast Concepts in this book are presented in a "to-the-point" and concise style to cater to the busy individual. With this book, you can learn SQL in just one day and start coding immediately. SQL for Beginners Complex topics are broken down into simple steps with clear and carefully chosen examples to ensure that you can easily master SQL even if you have never coded before. In addition, the output for all examples are provided immediately so you do not have to wait till you have access to your computer to test the examples. Complete process with well thought out flow The complete process from database creation, table creation, data input, manipulation and retrieval etc is covered. The flow of the book is carefully planned to ensure that you can easily follow along. How is this book different... The best way to learn SQL is by doing. This book provides examples for all concepts taught so that you can try out the different SQL commands yourself. In addition, you'll be guided through a complete project at the end of the book that requires the application of all the concepts taught previously. Working through the project will not only give you an immense sense of achievement, it'll also help you retain the knowledge and master the language. Ready to embark on your SQL learning journey? This book is for you. Click the BUY button and download it now. What you'll learn: - What is a database and DBMS?- What is SQL?- What software do you need to code SQL programs?- How to create databases and tables in SQL?- What are the common data types in SQL?- How to input data into the database- How to select data from SQL tables- How to use aggregate functions- How to write JOIN and UNION statements- What is a SQL view?- How to write SQL triggers- How to write stored procedures and functions- How to make decisions with IF and CASE statements- How to control the flow of program with WHILE, REPEAT and LOOP statements- What are cursors and how to use them?.. and more... Finally, you'll be guided through a hands-on project that requires the application of all the topics covered. Click the BUY button and download the book now to start learning SQL. Learn it fast and learn it well.

Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Python language fast? Or did you think you didn't have enough basic skills? If so, keep reading... Are you ready to dip your toes into the exciting world of Python coding? This

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book is for you. You no longer have to waste your time and money learning Python from lengthy books, expensive online courses or complicated Python tutorials. What this book offers... Python for Beginners Complex concepts are broken down into simple steps to ensure that you can easily master the Python language even if you have never coded before. Carefully Chosen Python Examples Examples are carefully chosen to illustrate all concepts. In addition, the output for all examples is provided immediately so you do not have to wait till you have access to your computer to test the examples. Careful selection of topics Topics are carefully selected to give you a broad exposure to Python, while not overwhelming you with information overload. These topics include object-oriented programming concepts, error handling techniques, file handling techniques and more. Learn The Python Programming Language Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn Python in just one day and start coding immediately. What you'll learn: - What is Python? - What software you need to code and run Python programs? - What are variables? - What are the common data types in Python? - What are Lists and Tuples? - How to format strings - How to accept user inputs and display outputs - How to control the flow of program with loops - How to handle errors and exceptions - What are functions and modules? - How to define your own functions and modules - How to work with external files - What are objects and classes - How to write your own class - How to handle errors in python - Python web development If you are already convinced, I invite you to continue reading this book. I promise you that the more and more you go into each of the topics presented, you will discover all the potential that programming has in a practical way and that you are capable of doing much more than you imagined. Scheduling is not difficult when you invest the right amount of time, are persistent, and value self-learning. You will find that solving the challenges faced during code development is something rewarding, and when you can visualize your creations after a day of study, you will feel motivated to continue and eager to know more. Click the BUY button and download the book now to start learning Python. Learn it fast and learn it well.

Learn to code like a professional with Python – an open source, versatile, and powerful programming language About This Book Learn the fundamentals of programming with Python – one of the best languages ever created Develop a strong set of programming skills that you will be able to express in any situation, on every platform, thanks to Python's portability Create outstanding applications of all kind, from websites to scripting, and from GUIs to data science Who This Book Is For Python is the most popular introductory teaching language in U.S. top computer science universities, so if you are new to software development, or maybe you have little experience, and would like to start off on the right foot, then this language and this book are what you need. Its amazing design and portability will help you become productive regardless of the environment you choose to work with. What You Will Learn Get Python up and running on Windows,

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Mac, and Linux in no time Grasp the fundamental concepts of coding, along with the basics of data structures and control flow. Write elegant, reusable, and efficient code in any situation Understand when to use the functional or the object oriented programming approach Create bulletproof, reliable software by writing tests to support your code Explore examples of GUIs, scripting, data science and web applications Learn to be independent, capable of fetching any resource you need, as well as dig deeper In Detail Learning Python has a dynamic and varied nature. It reads easily and lays a good foundation for those who are interested in digging deeper. It has a practical and example-oriented approach through which both the introductory and the advanced topics are explained. Starting with the fundamentals of programming and Python, it ends by exploring very different topics, like GUIs, web apps and data science. The book takes you all the way to creating a fully fledged application. The book begins by exploring the essentials of programming, data structures and teaches you how to manipulate them. It then moves on to controlling the flow of a program and writing reusable and error proof code. You will then explore different programming paradigms that will allow you to find the best approach to any situation, and also learn how to perform performance optimization as well as effective debugging. Throughout, the book steers you through the various types of applications, and it concludes with a complete mini website built upon all the concepts that you learned. Style and approach This book is an easy-to-follow guide that will take you from a novice to the proficient level at a comfortable pace, using a lot of simple but effective examples. Each topic is explained thoroughly, and pointers are left for the more inquisitive readers to dig deeper and expand their knowledge.

Explore The World of Python Programming Beginner Working with the Python coding language is a great experience. It allows you to learn how to work with your own coding language while giving you all the tools that you will need to make useful programs by yourself. There are no other coding languages that you can learn which are as great as Python, whether you are a beginner or an expert with coding. This guidebook can provide you with all the information that you need to get started with the Python coding language. There are a lot of different topics to discuss when it comes to working with the Python language. Some of the topics that we will discuss include: What is Python and how can you get it downloaded on your computer? How to work with classes and objects Some of the basic components that come with the Python language How to work with exceptions How to create inheritances. The fun of working with loops What the conditional statements are all about And so much more If you feel like you are ready to get started on working with a coding language and you choose to work with Python, make sure to check out this guidebook to help you to get started. Intermediate No matter what your skill level, as long as you have a decent grasp of Python basics, this book can help you improve your Python coding techniques! Challenge your mental approach to programming and gain confidence in your

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code. With the techniques you learn here, you'll not only be able to produce clear and effective Python programs -- you'll be able to integrate your code with others for efficient and powerful Python-based projects! This book includes: An overview of how to mentally approach writing your Python code, and how to improve this thought process An introduction to classes and class interaction A look at how you can improve your code using Python's unique function features Techniques for improving your code when collaborating on projects with others The best approach to optimizing and debugging your Python projects So pick up your Copy Today of Python: The Utmost Intermediate Course Guide in Fundamentals and Concept of Python Programming, sit back with your favorite text editor and enjoy taking your Python code to a whole new level. You'll be a Python pro in no time! Advanced with 21 Sample Codings The code examples in this book vary in length from some 40 lines of code to over 200. If you look at the Table of Contents, there is no discernible method behind them. They cover everything from data structures and algorithms to making games and even web development. This book is suitable for seasoned programmers who are new to Python as well. While it doesn't talk about syntax at all, you will learn how medium-sized Python projects are structured. Reasons to buy this book: one advanced coding examples using pure Python. These examples go beyond what you may have encountered in introductory books. No silly FizzBuzz examples or how-to-for-loop shenanigans. There is no handholding here or extensive breakdown of ideas. Read the code, understand it, modify it, and move on. Each example coding lists a number of possible extensions to keep you busy coding after you have the example down Learn how to read a real production dataset used by the National Highway Traffic Safety Administration. Learn how to make computer games for both the terminal and screen. Get a kick-start into web programming with Python frameworks.

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

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The one-stop resource for all your Python queries Powerful and flexible, Python is one of the most popular programming languages in the world. It's got all the right stuff for the software driving the cutting-edge of the development world—machine learning, robotics, artificial intelligence, data science, etc. The good news is that it's also pretty straightforward to learn, with a simplified syntax, natural-language flow, and an amazingly supportive user community. The latest edition of Python All-in-One For Dummies gives you an inside look at the exciting possibilities offered in the Python world and provides a springboard to launch yourself into wherever you want your coding career to take you. These 7 straightforward and friendly mini-books assume the reader is a beginning programmer, and cover everything from the basic elements of Python code to introductions to the specific applications where you'll use it. Intended as a hands-on reference, the focus is on practice over theory, providing you with examples to follow as well as code for you to copy and start modifying in the "real world"—helping you get up and running in your area of interest almost right away. This means you'll be finishing off your first app or building and remote-controlling your own robot much faster than you can believe. Get a thorough grounding in the language basics Learn how the syntax is applied in high-profile industries Apply Python to projects in enterprise Find out how Python can get you into hot careers in AI, big data, and more Whether you're a newbie coder or just want to add Python to your magic box of tricks, this is the perfect, practical introduction—and one you'll return to as you grow your career.

Have you always wanted to Learn Python Programming but you have thought it to be too difficult for you? You are a beginner or maybe you master other programming languages and you want to Learn Python Coding fast and efficiently? Are you looking for the best Python Crash Course? If yes, then this book is for you. You no longer have to lose your time and resources learning Python from long books, costly online courses or very complicated Python tutorials. This book offers you a great opportunity. Simplicity Complexity is reduced thanks to easy step by step guidance so that you can progress easily with the Python language even if you have never programmed before. Best Order and Selection of topics to Learn Python Fast Topics are selected and ordered to give you the best knowledge of Python in the lowest amount of time without overloading you with information. Selected Practice Exercises and Examples Exercises and examples are selected to show thoroughly all concepts and the results of the examples are shown right away so you can see the result even when away from your computer Why is this book different... Unlike other books, this a complete book for beginners with all the concepts you need and you will have the opportunity to test thoroughly your knowledge! Are you ready to enter the exciting world of Python? Then this book is for you. Get Your Copy Now! Scroll up and click on "Buy Now with 1-Click". What you'll learn: - What is Python - How to install python and what is the best distribution - What are data types and variables - How to work with numbers in Python - What operators there are in Python and when to use them - How to

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manipulate Strings - How to implement Program Flow Controls - How to implement loops in Python - What are Python lists, tuples, sets and dictionaries and how to use them - How to create modules and functions - How to program according to the Object Oriented paradigm - How to create classes - What are and how to use Inheritance, Polymorphism and Abstraction and Encapsulation and much more... Across the entire book you'll be helped through practical exercises that require the application of all the topics covered. Click the BUY button and download the book now to start learning Python well and fast!

In just 24 sessions of one hour or less, Sams Teach Yourself Python in 24 Hours will help you get started fast, master all the core concepts of programming, and build anything from websites to games. Using this book's straightforward, step-by-step approach, you'll move from the absolute basics through functions, objects, classes, modules, database integration, and more. Every lesson and case study application builds on what you've already learned, giving you a rock-solid foundation for real-world success! Step-by-step instructions carefully walk you through the most common Python development tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. Notes present interesting information related to the discussion. Tips offer advice or show you easier ways to perform tasks. Warnings alert you to possible problems and give you advice on how to avoid them. Learn how to... Install and run the right version of Python for your operating system Store, manipulate, reformat, combine, and organize information Create logic to control how programs run and what they do Interact with users or other programs, wherever they are Save time and improve reliability by creating reusable functions Master Python data types: numbers, text, lists, and dictionaries Write object-oriented programs that work better and are easier to improve Expand Python classes to make them even more powerful Use third-party modules to perform complex tasks without writing new code Split programs to make them more maintainable and reusable Clearly document your code so others can work with it Store data in SQLite databases, write queries, and share data via JSON Simplify Python web development with the Flask framework Quickly program Python games with PyGame Avoid, troubleshoot, and fix problems with your code

From the ads that track us to the maps that guide us, the twenty-first century runs on code. The business world is no different. Programming has become one of the fastest-growing topics at business schools around the world. An increasing number of MBAs are choosing to pursue careers in tech. For them and other professionals, having some basic coding knowledge is a must. This book is an introduction to programming with Python for MBA students and others in business positions who need a crash course. One of the most popular programming languages, Python is used for tasks such as building and running websites, data analysis, machine learning, and natural-language processing. Drawing on years of experience providing instruction in this material at Columbia Business School as well as extensive backgrounds

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in technology, entrepreneurship, and consulting, Mattan Griffel and Daniel Guetta teach the basics of programming from scratch. Beginning with fundamentals such as variables, strings, lists, and functions, they build up to data analytics and practical ways to derive value from large and complex datasets. They focus on business use cases throughout, using the real-world example of a major restaurant chain to offer a concrete look at what Python can do. Written for business students with no previous coding experience and those in business roles that include coding or working with coding teams, Python for MBAs is an indispensable introduction to a versatile and powerful programming language.

Leverage the numerical and mathematical modules in Python and its standard library as well as popular open source numerical Python packages like NumPy, SciPy, FiPy, matplotlib and more. This fully revised edition, updated with the latest details of each package and changes to Jupyter projects, demonstrates how to numerically compute solutions and mathematically model applications in big data, cloud computing, financial engineering, business management and more. Numerical Python, Second Edition, presents many brand-new case study examples of applications in data science and statistics using Python, along with extensions to many previous examples. Each of these demonstrates the power of Python for rapid development and exploratory computing due to its simple and high-level syntax and multiple options for data analysis. After reading this book, readers will be familiar with many computing techniques including array-based and symbolic computing, visualization and numerical file I/O, equation solving, optimization, interpolation and integration, and domain-specific computational problems, such as differential equation solving, data analysis, statistical modeling and machine learning. What You'll Learn Work with vectors and matrices using NumPy Plot and visualize data with Matplotlib Perform data analysis tasks with Pandas and SciPy Review statistical modeling and machine learning with statsmodels and scikit-learn Optimize Python code using Numba and Cython Who This Book Is For Developers who want to understand how to use Python and its related ecosystem for numerical computing.

The world of Raspberry Pi is evolving quickly, with many new interface boards and software libraries becoming available all the time. In this cookbook, prolific hacker and author Simon Monk provides more than 200 practical recipes for running this tiny low-cost computer with Linux, programming it with Python, and hooking up sensors, motors, and other hardware—including Arduino. You'll also learn basic principles to help you use new technologies with Raspberry Pi as its ecosystem develops. Python and other code examples from the book are available on GitHub. This cookbook is ideal for programmers and hobbyists familiar with the Pi through resources such as Getting Started with Raspberry Pi (O'Reilly). Set up and manage your Raspberry Pi Connect the Pi to a network Work with its Linux-based operating system Use the Pi's ready-made software Program Raspberry Pi with Python Control hardware through the GPIO connector Use Raspberry Pi to run different types of motors Work with switches, keypads, and other digital inputs Hook up sensors for

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taking various measurements Attach different displays, such as an LED matrix Create dynamic projects with Raspberry Pi and Arduino Make sure to check out 10 of the over 60 video recipes for this book at: <http://razzpisampler.oreilly.com/> You can purchase all recipes at:

I designed a learning system for myself that quadrupled my aptitude for learning computer languages. It worked so well for me that I've used it to teach coding to grandmothers, cab drivers, musicians, and 50,000 other newbies. Washington University research shows that a key teaching method I use--interactive recall practice--improves learning performance 400 percent. Computer languages are not inherently hard to understand, even for non-techies. Remembering is the problem. Research shows that you will remember everything if you're repeatedly asked to recall it. That's the beauty of flash cards. But technology offers an even better way to make information stick. With my book you get almost a thousand interactive exercises--they're free online--that embed the whole book in your memory. Algorithms check your work to make sure you know what you think you know. When you stumble, you do the exercise again. You keep trying until you know the chapter cold. The exercises keep you engaged, give you extra practice where you're shaky, and prepare you for each next step. Every lesson is built on top of a solid foundation that you and I have carefully constructed. Each individual step is small. But all the little steps add up to real knowledge--knowledge that you retain. You don't need to be a computer genius to learn Python. You just need to be smart about how you learn it.--Amazon.com description.

This book is written with the programming beginner in mind. The book is designed to get you up to speed with Python as quickly as possible. It covers everything you need to know to become proficient in Python. The book begins with the simplest programming concepts and builds with each chapter. Working examples have been carefully selected to demonstrate the concept being explored. There is an explanation for every line of code, so you are never left in the dark. Once you have mastered the key concepts of the language, you will be presented with some of the most important use cases for Python. For experienced programmers, you will learn how to use Python to manage files on your computer, connect to and query relational databases and how to script cloud architecture on Amazon Web services (AWS).The best way to get the most out of this book is to play around with the examples. Try to rewrite them from memory. Once you can write them, you are ready for Python in business. Remember to ignore line numbers in the examples. The line numbers were manually inserted as annotations to help describe the Python scripts.

Python Workbook for Beginners with Hands-On ProjectsAre you looking for a hands-on approach to learn Python fast? Or perhaps you have just completed a Python course and are looking for practice questions to test your Python skills.Do you have problems with some Python concepts and are looking for a workbook to provide you with more questions and solutions to learn from?This workbook is for you.This book is designed to be the accompanying workbook for the book

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"Learn Python In One Day and Learn It Well (2nd Edition)" by the same author. It can also be used as a standalone workbook for you to test and improve your knowledge of the Python syntax. What this book offers... Carefully designed questions Each question in this workbook is crafted to help you gradually build your programming skills, focusing on one or two concepts at a time and increasing in level of difficulty as we progress through the chapters. Clear and Easy to Understand Solutions All solutions in this book are extensively tested by a group of beta readers. The solutions provided are simplified as much as possible so that they can serve as examples for you to refer to when you are learning a new syntax. Two Projects to Consolidate Your Learning This workbook also includes two projects at the end to help you consolidate your learning. While the individual chapters prior to the projects help you learn one concept at a time, these two projects require the application of multiple concepts covered in previous chapters and allow you to see how everything works together. What this book aims to do... This workbook is written with one goal in mind - to help new programmers overcome their initial obstacles to learning. A lot of times, when new programmers look at code written by other programmers, they tend to feel intimidated as a lot of the code looks complicated to them. A complete program written by other programmers incorporates many different concepts. The goal of this workbook is to isolate the different concepts so that new programmers can gradually gain competency in the fundamentals of the language before working on bigger projects at the end of the book. Programming does not have to be scary or frustrating when you take one step at a time. Ready to start practicing and building your Python skills? Click the BUY button now to download this workbook. Topics Covered: - Variables and Mathematical Operations in Python- Common data types, including integers, floats, strings- Lists, Tuples and Dictionaries- String Formatting- Accepting user inputs and displaying outputs- Comparison and Condition Statements- Control flow tools in Python- How to handle errors and exceptions- What are functions and modules?- How to define your own functions and modules- How to work with external files- Object Oriented Programming Concepts- Classes, Subclasses and Inheritance..and more... Click the BUY button now to start learning and practicing your Python skills. Learn it fast and learn it well.

Ready to learn everything about Python 3? Have you always wanted to learn computer programming but you thought is difficult for you? Or perhaps you know other programming languages but you are interested in learning Python 3 language fast than ever? If the answer to these questions is yes..... you have begun one of the greatest adventures of this century!!! It is easy to learn to program since there is no specialized equipment that you need to purchase to run the programs. All you need is the right version of the software, a good computer and operating system. You can learn to program from the comfort of your own home. Python is one of the best languages with which one can learn how to program. There are multiple reasons why, but the simplest explanation is that Python is easy to read and write. It does

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not take too much time to write a working code since the language has a simple syntax, which makes it easy to write the code. This book acts as a guide for a beginner. This book provides information on how one should code when using Python and what attributes of Python can be used to make the program simple. You can never trust someone who says they know everything about programming. New versions of Python are built regularly to improve the user experience. This book provides information on different aspects of the language and will help you learn more about different structures and functions in Python. You have to keep in mind that the more you learn about programming the better you get at it. You will learn different ways to adapt your programming style to overcome some problems. There are a few exercises that have been given in the book to help you improve on writing code. I urge you to try to write the code before you look at the solutions that have been provided in the last chapter. I hope you enjoy the journey you are about to begin. Power up that computer and prepare yourself for a few solid hours of programming. Let me explain why this book is different... I think that the best way to learn Python (or any other skills) is by doing it. This book includes visual charts that you'll guide you and help you learn those specific codes that you want to learn really fast. And in this way, believe me that you'll have an immense sense of achievement and it'll also help you retain the knowledge and master the language. The book is updated to the latest version of Python 3 and the main topics of what the book will be about include: - An Introduction to Python - How to Design a Software - Learn How to Create Data Types and Variables - Conditional Statements - Create and modify Data Structures in Python - Manipulate and Working with Strings - How to Use Files - Automate Coding Tasks By Building Custom Python Functions - Solutions I hope you enjoy the journey you are about to begin. Power up that computer and prepare yourself for a few solid hours of programming. If you've been thinking seriously about digging into programming, Python 3 Programming: A Beginner Crash Course Guide to Learn Python 3 in 1 Week , will get you up to speed and have you writing real programs fast. Why wait any longer? Click the BUY button now and start your engines and code!

"Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Python language fast? This book is for you"--Page 4 of cover.

Python is an easy to learn, powerful programming language. It has efficient high-level data structures and a simple but effective approach to object-oriented programming. Python's elegant syntax and dynamic typing, together with its interpreted nature, make it an ideal language for scripting and rapid application development in many areas on most platforms. The Python interpreter and the extensive standard library are freely available in source or binary form for all major platforms from the Python Web site, <https://www.python.org/>, and may be freely distributed. The same site also

contains distributions of and pointers to many free third party Python modules, programs and tools, and additional documentation. The Python interpreter is easily extended with new functions and data types implemented in C or C++ (or other languages callable from C). Python is also suitable as an extension language for customizable applications. This tutorial introduces the reader informally to the basic concepts and features of the python language and system. It helps to have a Python interpreter handy for hands-on experience, but all examples are self contained, so the tutorial can be read off-line as well. For a description of standard objects and modules, see [library-index](#). [reference-index](#) gives a more formal definition of the language. To write extensions in C or C++, read [extending-index](#) and [c-api-index](#). There are also several books covering Python in depth. This tutorial does not attempt to be comprehensive and cover every single feature, or even every commonly used feature. Instead, it introduces many of Python's most noteworthy features, and will give you a good idea of the language's flavor and style. After reading it, you will be able to read and write Python modules and programs, and you will be ready to learn more about the various Python library modules described in [library-index](#). The Glossary is also worth going through.

New Book by Best-Selling Author Jamie Chan. Learn Java Programming Fast with a unique Hands-On Project. Book 4 of the Learn Coding Fast Series. Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Java language fast? This book is for you. You no longer have to waste your time and money trying to learn Java from boring books that are 600 pages long, expensive online courses or complicated Java tutorials that just leave you more confused and frustrated. What this book offers... Java for Beginners Complex concepts are broken down into simple steps to ensure that you can easily master the Java language even if you have never coded before. Carefully Chosen Java Examples Examples are carefully chosen to illustrate all concepts. In addition, the output for all examples are provided immediately so you do not have to wait till you have access to your computer to test the examples. Careful selection of topics (Covers Java 8) Topics are carefully selected to give you a broad exposure to Java, while not overwhelming you with information overload. These topics include object-oriented programming concepts, error handling techniques, file handling techniques and more. In addition, new features in Java (such as lambda expressions and default methods etc) are also covered so that you are always up to date with the latest advancement in the Java language. Learn The Java Programming Language Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. You no longer have to endure boring and lengthy Java textbooks that simply puts you to sleep. With this book, you can learn Java fast and start coding immediately. How is this book different... The best way to learn Java is by doing. This book includes a unique project at the end of the book that requires the application of all the concepts taught previously.

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If You Want To Learn Python Programming In As Little As 5 Days - And Have Fun Doing It, This Book Is For You

Python is a powerful, expressive programming language that's easy to learn and fun to use! But books about learning to program in Python can be kind of dull, gray, and boring, and that's no fun for anyone. Python for Kids brings Python to life and brings you (and your parents) into the world of programming. The ever-patient Jason R. Briggs will guide you through the basics as you experiment with unique (and often hilarious) example programs that feature ravenous monsters, secret agents, thieving ravens, and more. New terms are defined; code is colored, dissected, and explained; and quirky, full-color illustrations keep things on the lighter side. Chapters end with programming puzzles designed to stretch your brain and strengthen your understanding. By the

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end of the book you'll have programmed two complete games: a clone of the famous Pong and "Mr. Stick Man Races for the Exit"—a platform game with jumps, animation, and much more. As you strike out on your programming adventure, you'll learn how to: –Use fundamental data structures like lists, tuples, and maps –Organize and reuse your code with functions and modules –Use control structures like loops and conditional statements –Draw shapes and patterns with Python's turtle module –Create games, animations, and other graphical wonders with tkinter Why should serious adults have all the fun? Python for Kids is your ticket into the amazing world of computer programming. For kids ages 10+ (and their parents) The code in this book runs on almost anything: Windows, Mac, Linux, even an OLPC laptop or Raspberry Pi!

Learn the fundamentals of Python (3.7) and how to apply it to data science, programming, and web development. Fully updated to include hands-on tutorials and projects. Key Features Learn the fundamentals of Python programming with interactive projects Apply Python to data science with tools such as IPython and Jupyter Utilize Python for web development and build a real-world app using Django Book Description Learn Python Programming is a quick, thorough, and practical introduction to Python - an extremely flexible and powerful programming language that can be applied to many disciplines. Unlike other books, it doesn't bore you with elaborate explanations of the basics but gets you up-and-running, using the language. You will begin by learning the fundamentals of Python so that you have a rock-solid foundation to build upon. You will explore the foundations of Python programming and learn how Python can be manipulated to achieve results. Explore different programming paradigms and find the best approach to a situation; understand how to carry out performance optimization and effective debugging; control the flow of a program; and utilize an interchange format to exchange data. You'll also walk through cryptographic services in Python and understand secure tokens. Learn Python Programming will give you a thorough understanding of the Python language. You'll learn how to write programs, build websites, and work with data by harnessing Python's renowned data science libraries. Filled with real-world examples and projects, the book covers various types of applications, and concludes by building real-world projects based on the concepts you have learned. What you will learn Get Python up and running on Windows, Mac, and Linux Explore fundamental concepts of coding using data structures and control flow Write elegant, reusable, and efficient code in any situation Understand when to use the functional or OOP approach Cover the basics of security and concurrent/asynchronous programming Create bulletproof, reliable software by writing tests Build a simple website in Django Fetch, clean, and manipulate data Who this book is for Learn Python Programming is for individuals with relatively little experience in coding or Python. It's also ideal for aspiring programmers who need to write scripts or programs to accomplish tasks. The book shows you how to create a full-fledged application.

The second edition of the best-selling Python book in the world (over 1 million copies sold!). A fast-paced, no-nonsense guide to programming in Python. Updated and thoroughly revised to reflect the latest in Python code and practices. Python Crash Course is the world's best-selling guide to the Python programming language. This fast-paced, thorough introduction to programming with Python will have you writing programs, solving problems, and making things that work in no time. In the first half of the book, you'll

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learn basic programming concepts, such as variables, lists, classes, and loops, and practice writing clean code with exercises for each topic. You'll also learn how to make your programs interactive and test your code safely before adding it to a project. In the second half, you'll put your new knowledge into practice with three substantial projects: a Space Invaders-inspired arcade game, a set of data visualizations with Python's handy libraries, and a simple web app you can deploy online. As you work through the book, you'll learn how to:

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- Make 2D games that respond to keypresses and mouse clicks, and that increase in difficulty
- Use data to generate interactive visualizations
- Create and customize web apps and deploy them safely online
- Deal with mistakes and errors so you can solve your own programming problems

If you've been thinking about digging into programming, Python Crash Course will get you writing real programs fast. Why wait any longer? Start your engines and code!

Learn Python In 3 Days: Step by Step Guide for Beginners to Advanced is the world's best-selling guide to the Python programming language. This fast-paced, Learn the fundamentals of Python and practice problems. Python is an easy to learn programming language with a wide variety of well-paying jobs in many fields, including data science, web development, and network programming. There couldn't be a better time for you to join the world of Python! Who this Book is for: People interested in programming who have no prior programming experience Newer Python programmers who need a refresher on Python Students taking a Python class in school who want a supplementary learning resource Programming hobbyists Anyone else who is interested in learning Python

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statements How to control the flow of program with loops How to handle errors and exceptions What are functions and modules? How to define your own functions and modules How to work with external files .. and more... Finally, you'll be guided through a hands-on project that requires the application of all the topics covered. Click the "Add to Cart" button now to start learning Python. Learn it fast and learn it well.

Python has gone to be one of the most popular programming languages in the world, and you will be one of the few people left out if you don't add this knowledge to your arsenal. If you're looking to learn Python, now is an excellent time to do so. But where do you begin? You can start right here, right now, with this book. It makes learning Python simple, fast, and easy, taking away the confusion from learning a new language. When learning a new language, it's easy to be overwhelmed and not know where to start or what to focus on. You can spend a long time pursuing tutorials online only to find out you don't really understand any of the concepts they covered. That won't be a problem here! This book follows a step by step guide, walking you through everything you need to know about Python in an easy to follow fashion. It will teach you all the basics of Python, and even some of the more advanced Python concepts, taking you from beginner to intermediate Python programmer. This book will give you: A solid foundation in Python programming. Intermediate and advanced topics once you've mastered the basics. Simple explanations of code, broken down into easy to follow steps. Python programming exercises and solutions. Two projects at the end of the book designed to help you bring all the concepts you've learned together. Source code files you can refer to and run on your computer. Learn efficient Python coding within 7 days About This Book Make the best of Python features Learn the tinge of Python in 7 days Learn complex concepts using the most simple examples Who This Book Is For The book is aimed at aspiring developers and absolute novice who want to get started with the world of programming. We assume no knowledge of Python for this book. What You Will Learn Use if else statement with loops and how to break, skip the loop Get acquainted with python types and its operators Create modules and packages Learn slicing, indexing and string methods Explore advanced concepts like collections, class and objects Learn dictionary operation and methods Discover the scope and function of variables with arguments and return value In Detail Python is a great language to get started in the world of programming and application development. This book will help you to take your skills to the next level having a good knowledge of the fundamentals of Python. We begin with the absolute foundation, covering the basic syntax, type variables and operators. We'll then move on to concepts like statements, arrays, operators, string processing and I/O handling. You'll be able to learn how to operate tuples and understand the functions and methods of lists. We'll help you develop a deep understanding of list and tuples and learn python dictionary. As you progress through the book, you'll learn about function parameters and how to use control statements with the loop. You'll further learn how to create modules and packages, storing of data as well as handling errors. We later dive into advanced level concepts such as Python collections and how to use class, methods, objects in python. By the end of this book, you will be able to take your skills to the next level having a good knowledge of the fundamentals of Python. Style and approach Fast paced guide to get you up-to-speed with the language. Every chapter is followed by an exercise that focuses on building something with the language. The codes of the exercises can be found on the Packt website

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- How to avoid "rut think" in order to think outside the box
- Why having a poor memory can be a good thing
- The value of metaphors in developing understanding
- A simple, yet powerful, way to stop procrastinating

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Have you been thinking about learning Python Programming for long time? STOP wasting time!! Keep reading and learn more.. If you came across this book I am sure you know the incredible impact Python Programming has these days. Python is a simplistic language, however, without something to guide you through the fundamental concepts of programming, you can easily learn everything the wrong way and someday anger all of your programmer friends. With the help of this Python Programming, you will take the very first step in exploring programming in general, as well as the capabilities of Python. In this book you will learn all the core concepts, one step at a time and this is the same approach you should take when practicing. You will learn new operations you can perform on the various data types and data structures, and then work to get used to relying more and more on object-oriented programming techniques. Use this knowledge to pursue machine learning projects, create robots, or build the next big web application that will take over the world. More specifically this guide will take you through: Specific Python Basic Syntax Rules, Variables and Values The Theory of Computer Programming Working With Your Objects And Classes Inside Of Python How to Use Your Python Skills Working with the K-Nearest Neighbors Algorithm Making a Basic Python Game: Hangman Machine Learning Models Tips For Success Practical exercises to text your skills...and MUCH MORE!! Even if you aren't an expert, you don't need any kind of special talent to become a programmer, or even a data scientist. All you need to do is understand the theory and then put it in application. If you can't grasp it at first, break it down and study it line by line. Squeeze the knowledge out of Python and apply it in the real world! Scroll to the top and select on the right the BUY NOW with 1-Clickbutton.

Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3—the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

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