

JavaScript The Definitive Guide

David Flanagan

So you're ready to make the leap from writing HTML and CSS web pages to creating dynamic web applications. You want to take your web skills to the next level. And you're finally ready to add "programmer" to the resume. It sounds like you're ready to learn the Web's hottest programming language: JavaScript. Head First JavaScript is your ticket to going beyond copying and pasting the code from someone else's web site, and writing your own interactive web pages. With Head First JavaScript, you learn: The basics of programming, from variables to types to looping How the web browser runs your code, and how you can talk to the browser with your code Why you'll never have to worry about casting, overloading, or polymorphism when you're writing JavaScript code How to use the Document Object Model to change your web pages without making your users click buttons If you've ever read a Head First book, you know what to expect -- a visually rich format designed for the way your brain works. Head First JavaScript is no exception. It starts where HTML and CSS leave off, and takes you through your first program into more complex programming concepts -- like working directly with the web browser's object model and writing code that works on all modern browsers. Don't be intimidated if you've never written a line of code before! In typical Head First style, Head First JavaScript doesn't skip steps, and we're not interested in having you cut and paste code. You'll learn JavaScript, understand it, and have a blast along the way. So get ready... dynamic and exciting web pages are just pages away.

If you're ready to use Closure to build rich web applications with JavaScript, this hands-on guide has precisely what you

Read Online Javascript The Definitive Guide

David Flanagan

need to learn this suite of tools in depth. Closure makes it easy for experienced JavaScript developers to write and maintain large and complex codebases—as Google has demonstrated by using Closure with Gmail, Google Docs, and Google Maps. Author and Closure contributor Michael Bolin has included numerous code examples and best practices, as well as valuable information not available publicly until now. You'll learn all about Closure's Library, Compiler, Templates, testing framework, and Inspector—including how to minify JavaScript code with the Compiler, and why the combination of the Compiler and the Library is what sets Closure apart from other JavaScript toolkits. Learn how the Compiler significantly reduces the amount of JavaScript users have to download when visiting your site Discover several ways to use the Compiler as part of your build process Learn about type expressions, primitives, and common utilities Understand how Closure emulates classes and class-based inheritance Use Closure Templates on the server and the client from either JavaScript or Java Test and debug your JavaScript code, even when it's compiled

A guide for experienced programmers demonstrates the core JavaScript language, offers examples of common tasks, and contains an extensive reference to JavaScript commands, objects, methods, and properties

This task-based, visual-reference guide has been fully revised and uses step-by-step instructions and plenty of screenshots to give beginning and intermediate scripters what they need to know to keep their skills up-to-date. Readers can start from the beginning to get a tour of the programming language, or look up specific tasks to learn just what they need to know. In this updated eighth edition, readers will find new information on using frameworks and libraries--such as jQuery--and modern coding techniques.

Traces the history of the anti-abortion movement in the years

Read Online Javascript The Definitive Guide

David Flanagan

since Roe v. Wade and details the crusade's descent into violence

This second edition of the definitive reference guide to JavaScript, the HTML extension that gives Web pages programming-language capabilities, covers JavaScript as it is used in Netscape 3.0 and 2.0 and in Microsoft Internet Explorer.

JavaScript was written to give readers an accurate, concise examination of JavaScript objects and their supporting nuances, such as complex values, primitive values, scope, inheritance, the head object, and more. If you're an intermediate JavaScript developer and want to solidify your understanding of the language, or if you've only used JavaScript beneath the mantle of libraries such as jQuery or Prototype, this is the book for you. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business. Provides information on how to write better JavaScript programs, covering such topics as functions, arrays, library and API design, and concurrency.

If you want to learn how to build efficient React applications, this is your book. Ideal for web developers and software engineers who understand how JavaScript, CSS, and HTML work in the browser, this updated edition provides best practices and patterns for writing modern React code. No prior knowledge of React or functional JavaScript is necessary. With their learning road map, authors Alex Banks

Read Online Javascript The Definitive Guide

David Flanagan

and Eve Porcello show you how to create UIs that can deftly display changes without page reloads on large-scale, data-driven websites. You'll also discover how to work with functional programming and the latest ECMAScript features. Once you learn how to build React components with this hands-on guide, you'll understand just how useful React can be in your organization. Understand key functional programming concepts with JavaScriptLook under the hood to learn how React runs in the browserCreate application presentation layers with React componentsManage data and reduce the time you spend debugging applicationsIncorporate React Hooks to manage state and fetch dataUse a routing solution for single-page application featuresLearn how to structure React applications with servers in mind

Any programmer working with a dynamically typed language will tell you how hard it is to scale to more lines of code and more engineers. That's why Facebook, Google, and Microsoft invented gradual static type layers for their dynamically typed JavaScript and Python code. This practical book shows you how one such type layer, TypeScript, is unique among them: it makes programming fun with its powerful static type system. If you're a programmer with intermediate JavaScript experience, author Boris Cherny will teach you how to master the TypeScript language. You'll understand how TypeScript can help you eliminate bugs in your code and enable you to scale your code across more engineers than you could before. In this book, you'll: Start with the basics: Learn about TypeScript's different types and type operators, including what they're for and how they're used Explore advanced topics: Understand TypeScript's sophisticated type system, including how to safely handle errors and build asynchronous programs Dive in hands-on: Use TypeScript with your favorite frontend and backend frameworks, migrate your existing JavaScript project to

Read Online Javascript The Definitive Guide

David Flanagan

TypeScript, and run your TypeScript application in production JavaScriptThe Definitive Guide"O'Reilly Media, Inc."

There's no doubt that the JavaScript ecosystem changes fast. Not only are new tools and frameworks introduced and developed at a rapid rate, the language itself has undergone big changes with the introduction of ES2015 (aka ES6). Understandably, many articles have been written complaining about how difficult it is to learn modern JavaScript development these days. We're aiming to minimize that confusion with this set of books on modern JavaScript. This book presents modern JavaScript best practice, utilizing the features now available in the language that enable you to write more powerful code that is clean, performant, maintainable, and reusable. It contains: The Anatomy of a Modern JavaScript Application by James Kolce Clean Code with ES6 Default Parameters & Property Shorthands by Moritz Kruger JavaScript Performance Optimization Tips: An Overview by Ivan CuriC JavaScript Design Patterns: The Singleton by Samier Saeed JavaScript Object Creation: Patterns and Best Practices by Jeff Mott Best Practices for Using Modern JavaScript Syntax by M. David Green Flow Control in Modern JS: Callbacks to Promises to Async/Await by Craig Buckler JavaScript's New Private Class Fields, and How to Use Them by Craig Buckler This book is for all front-end developers who wish to improve their JavaScript skills. You'll need to be familiar with HTML and CSS and have a reasonable level of understanding of JavaScript in order to follow the discussion.

ECMAScript 6 represents the biggest update to the core of JavaScript in the history of the language. In Understanding ECMAScript 6, expert developer Nicholas C. Zakas provides a complete guide to the object types, syntax, and other exciting changes that ECMAScript 6 brings to JavaScript. Every chapter is packed with example code that works in any

Read Online Javascript The Definitive Guide

David Flanagan

JavaScript environment so you'll be able to see new features in action. You'll learn: –How ECMAScript 6 class syntax relates to more familiar JavaScript concepts –What makes iterators and generators useful –How arrow functions differ from regular functions –Ways to store data with sets, maps, and more –The power of inheritance –How to improve asynchronous programming with promises –How modules change the way you organize code Whether you're a web developer or a Node.js developer, you'll find Understanding ECMAScript 6 indispensable on your journey from ECMAScript 5 to ECMAScript 6.

A guide to Ruby programming covers such topics as datatypes and objects, expressions, classes and modules, control structures, and the Ruby platform.

A revised and updated edition offers comprehensive coverage of ECMAScript 5 (the new JavaScript language standard) and also the new APIs introduced in HTML5, with chapters on functions and classes completely rewritten and updated to match current best practices and a new chapter on language extensions and subsets. Original.

A comprehensive, updated manual for creating cross-platform Web applications includes the latest information on Web specifications, as well as references for HTML tags, CSS2 style attributes, DOM Level 2, browser document objects, core JavaScript 1.5 objects, and the latest versions of Netscape Navigator and Internet Explorer. Original. (Intermediate)

Expert JavaScript is your definitive guide to understanding how and why JavaScript behaves the way it does. Master the inner workings of JavaScript by learning in detail how modern applications are made. In covering lesser-understood aspects of this powerful language and truly understanding how it works, your

Read Online Javascript The Definitive Guide

David Flanagan

JavaScript code and programming skills will improve. You will learn about core fundamentals of JavaScript, including deep dives into functions, scopes, closures, and practical object-oriented code. Mark Daggett explains clearly how closures, events, and asynchronous code really operate, as well as conventions and concepts to write JavaScript in a clear, pragmatic style. Many of the changes in ECMAScript6 and its implications are all explained. You'll be introduced to modern workflow tools to make application development faster, more enjoyable, and ostensibly more profitable. You'll understand how to measure code quality and write more testable JavaScript, and finally you'll learn about real-world applications of JavaScript, including JavaScript-powered robots. JavaScript is one of the most powerful languages on the web today, and it is only getting stronger. This book will take you through the process of planning, coding, testing, profiling and finally releasing your application, at expert level. With more frameworks and more improvements than ever, now is the time to become an expert at JavaScript. Make this journey - use Expert JavaScript today. What you'll learn What is really going on underneath functions, in arguments, types, coercion, and scope How closures, events, and asynchronous code work at a fundamental level How to understand advanced topics including promise objects, coroutines, and generators How to apply this newfound knowledge pragmatically to build the very best modern JavaScript applications Who this book is for This book is for the experienced JavaScript programmer who wants to understand the how and why of their code in order to

Read Online Javascript The Definitive Guide

David Flanagan

become a better developer. This book is not intended to teach JavaScript at a syntactical level, but instead delve deep into the code - the philosophy, the reasoning and the detailed expert-level knowledge behind it. This newfound knowledge will enable the reader to build the very best modern JavaScript applications. It is for anyone who wants to become a better programmer by understanding at a very high level how the code works.

Table of Contents
Objects and Prototypes
Functions
Getting Closure
JavaScript Slang
Living Asynchronously
JavaScript IRL
Pragmatic JavaScript
Style Workflow
Code Quality
Improving Testability

Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language—ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a

Read Online Javascript The Definitive Guide

David Flanagan

programming language. In JavaScript: The Good Parts, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With JavaScript: The Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must.

A guide for experienced programmers demonstrates the core JavaScript language, offers examples of common tasks, and contains an extensive reference to JavaScript commands, objects, methods, and properties.

Packed with information on the latest Web specifications--including XHTML, CSS, DOM, and JavaScript--this new edition teaches how to master the Ajax approach to Web application development.

JavaScript is the programming language of the web and is used by more software developers today than any other programming language. For nearly 25 years this best seller has been the go-to guide for JavaScript programmers. The seventh edition is fully updated to cover the 2020 version of JavaScript, and new chapters

Read Online Javascript The Definitive Guide

David Flanagan

cover classes, modules, iterators, generators, Promises, async/await, and metaprogramming. You'll find illuminating and engaging example code throughout. This book is for programmers who want to learn JavaScript and for web developers who want to take their understanding and mastery to the next level. It begins by explaining the JavaScript language itself, in detail, from the bottom up. It then builds on that foundation to cover the web platform and Node.js. Topics include: Types, values, variables, expressions, operators, statements, objects, and arrays Functions, classes, modules, iterators, generators, Promises, and async/await JavaScript's standard library: data structures, regular expressions, JSON, i18n, etc. The web platform: documents, components, graphics, networking, storage, and threads Node.js: buffers, files, streams, threads, child processes, web clients, and web servers Tools and language extensions that professional JavaScript developers rely on

For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript reference section on the market. The seventh edition represents a significant update, with new material for ECMAScript 2017 (ES8), and new chapters on language-specific features.

JavaScript: The Definitive Guide is ideal for experienced programmers who want to learn the programming language of the web, and for current JavaScript programmers who want to master it.

Node.js supports both client and server side applications. It is based on JavaScript and is very fast in operation.

Read Online Javascript The Definitive Guide

David Flanagan

These distinctive features made node.js as one of the most powerful framework in the Java Ecosystem. JavaScript alone allows you to build real-time and scalable mobile and web applications. With this e-book, you will explore more on the node.js framework and how to use it efficiently for web development. Average developers or beginners who struggle to understand node.js basics will find this book very helpful and productive. The book tried to put examples that simplify problems usually faced by the users like how asynchronous code works, what are modules, how big file can be read, node.js express, etc. You will find that lots of concepts that take a long time to master can be learned in a day or two. If this is your first interaction with node.js and don't want all sort of troubles that arise with the node, this edition is recommended. After going through this e-book, node.js will become an absolute pleasure.

Table of content

Chapter 1: Introduction

What is node.js

Why use Node.js

Features of Node.js

When to use and not use Node.js

Chapter 2: Download & Install Node.js

How to install node.js

Installing node through a package manager

Running your first Hello world application in Node.js

Chapter 3: Modules

What are modules in Node.js

Using modules in Node.js

Creating NPM modules

Extending modules

Publishing NPM Modules

Managing third party packages with npm

What is the package.json file

Chapter 4: Create Server and Get Data

Chapter 5: Node.js with Express

What is Express.js

Installing and using Express

What are Routes

Sample Web server using express.js

Chapter 6: Node.js with MongoDB

Node.js and NoSQL Databases

Using

Read Online Javascript The Definitive Guide

David Flanagan

MongoDB and Node.js How to build a node express app with MongoDB to store and serve content Chapter 7: Promise, Generator, Event and Filestream What are promises Callbacks to promises Generating promises with the BlueBird library Creating a custom promise Callbacks vs generators Filestream in Node.js Emitting Events Chapter 8: Testing with Jasmine Overview of Jasmine for testing Node.js applications How to use Jasmine to test Node.js applications

Intended for Java programmers writing applications or applets involving graphics or graphical user interfaces and is a companion to the book entitled, "Java in a Nutshell, 3rd ed."

Offers a reference to key C# programming concepts covering language elements, syntax, datatypes, and tasks.

JavaScript is at the heart of almost every modern Web application, whether it's Google Apps, Twitter, or the newest browser-based game. Though it's simple for beginners to pick up and play with, JavaScript is not a toy—it's a flexible and complex language that can be used to build full-scale applications. Eloquent JavaScript dives into this flourishing language and teaches you to write code that's beautiful and effective. By immersing you in example code and encouraging experimentation right from the start, the author quickly gives you the tools you need to build your own programs. As you follow along with examples like an artificial life simulation and a version of the classic game

Read Online Javascript The Definitive Guide David Flanagan

Sokoban, you'll learn to: –Understand the essential elements of programming: syntax, control, and data
–Use object-oriented and functional programming techniques to organize and clarify your programs
–Script the browser and make basic Web applications –Work with tools like regular expressions and XMLHttpRequest objects And since programming is an art that's best learned by doing, all example code is available online in an interactive sandbox for you to experiment with. With Eloquent JavaScript as your guide, you can tweak, expand, and modify the author's code, or throw it away and build your own creations from scratch. Before you know it, you'll be fluent in the language of the Web. "As someone who uses jQuery on a regular basis, it was surprising to discover how much of the library I'm not using. This book is indispensable for anyone who is serious about using jQuery for non-trivial applications."-- Raffaele Cecco, longtime developer of video games, including Cybernoid, Exolon, and Stormlord jQuery is the "write less, do more" JavaScript library. Its powerful features and ease of use have made it the most popular client-side JavaScript framework for the Web. Ideal for JavaScript developers at all skill levels, this book is jQuery's trusty companion: the definitive "read less, learn more" guide to the library. jQuery Pocket Reference explains everything you need to know about jQuery, completely and comprehensively.

Read Online Javascript The Definitive Guide David Flanagan

You'll learn how to: Select and manipulate document elements Alter document structure Handle and trigger events Create visual effects and animations Script HTTP with Ajax utilities Use jQuery's selectors and selection methods, utilities, plugins and more The 25-page quick reference summarizes the library, listing all jQuery methods and functions, with signatures and descriptions.

A guide for beginners offers an overview of JavaScript basics and explains how to create Web pages, identify browsers, and integrate sound, graphics, and animation into Web applications

A teen plunges into a downward spiral of addiction in this classic cautionary tale. January 24th After you've had it, there isn't even life without drugs... It started when she was served a soft drink laced with LSD in a dangerous party game. Within months, she was hooked, trapped in a downward spiral that took her from her comfortable home and loving family to the mean streets of an unforgiving city. It was a journey that would rob her of her innocence, her youth—and ultimately her life. Read her diary. Enter her world. You will never forget her. For thirty-five years, the acclaimed, bestselling first-person account of a teenage girl's harrowing descent into the nightmarish world of drugs has left an indelible mark on generations of teen readers. As powerful—and as timely—today as ever, *Go Ask Alice* remains the definitive book on the horrors of addiction.

Read Online Javascript The Definitive Guide

David Flanagan

Get the definitive guide on Gatsby, the JavaScript framework for building blazing fast websites and applications. Used by Nike, Costa Coffee, and other companies worldwide, Gatsby is emerging as one of the key technologies in the Jamstack (JavaScript, APIs, and markup) ecosystem. With this comprehensive guide, you'll learn how to architect, build, and deploy Gatsby sites independently or with CMSs, commerce systems, and other data sources. Author Preston So begins by showing you how to set up a Gatsby site from scratch. From there, you'll learn ways to use Gatsby's declarative rendering and GraphQL API, build complex offline-enabled sites, and continuously deploy Gatsby sites on a variety of platforms, including Gatsby Cloud. Discover how Gatsby integrates with many data sources and plug-ins Set up, configure, and architect Gatsby sites using Gatsby's CLI, React, JSX, and GraphQL with high performance out of the box Build an independent Gatsby site based on Markdown and data- and content-driven Gatsby sites that integrate with CMSs and commerce platforms Deploy Gatsby sites with full CI/CD and test coverage on a variety of platforms, including Netlify, Vercel, and Gatsby Cloud

If you've used a more traditional object-oriented language, such as C++ or Java, JavaScript probably doesn't seem object-oriented at all. It has no concept of classes, and you don't even need to define any

Read Online Javascript The Definitive Guide

David Flanagan

objects in order to write code. But don't be fooled—JavaScript is an incredibly powerful and expressive object-oriented language that puts many design decisions right into your hands. In *The Principles of Object-Oriented JavaScript*, Nicholas C. Zakas thoroughly explores JavaScript's object-oriented nature, revealing the language's unique implementation of inheritance and other key characteristics. You'll learn:

- The difference between primitive and reference values
- What makes JavaScript functions so unique
- The various ways to create objects
- How to define your own constructors
- How to work with and understand prototypes
- Inheritance patterns for types and objects

The Principles of Object-Oriented JavaScript will leave even experienced developers with a deeper understanding of JavaScript. Unlock the secrets behind how objects work in JavaScript so you can write clearer, more flexible, and more efficient code. JavaScript is the programming language of the Internet, the secret sauce that makes the Web awesome, your favorite sites interactive, and online games fun! *JavaScript for Kids* is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with

Read Online Javascript The Definitive Guide

David Flanagan

Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: –Create functions to organize and reuse your code –Write and modify HTML to create dynamic web pages –Use the DOM and jQuery to make your web pages react to user input –Use the Canvas element to draw and animate graphics –Program real user-controlled games with collision detection and score keeping With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

Learn everything you need to master the AdonisJs framework, including topics such as interacting with a database, rendering templates, writing asynchronous code, and hosting sites with SSL. Along the way, you'll see how to build a commerce application, which lists products and allows shoppers to register and purchase those products. The site will feature a product catalog, a shopping cart, user registration and login, and profile management. The Definitive Guide to AdonisJs also covers how to create a front-end build chain, so that you can use a modern front-end framework, such as React. You'll discover how to connect your front end to the server, so that data and transactions can be shared between the two. Finally, you'll see how to secure and deploy the application to a virtual private server, including how to apply for and install an SSL certificate and start

Read Online Javascript The Definitive Guide

David Flanagan

accepting payments. After reading and using this book, you'll know all you need about AdonisJs. You'll have the tools to turn that side-project you've been thinking about into a real money-making product. It is written by a web expert and reviewed by the AdonisJs project lead. This is the complete start-to-finish guide you've been waiting for. What You'll Learn Set up Node.js and AdonisJs, so that you can start building your application Create and use views and template code Implement cooperative multitasking, in JavaScript Represent eventual values with AdonisJs promises Organize and isolate your code in controllers and decorate them with middleware, to do things like authentication Build queries, using the Lucid DSL, and package these database entities up into model classes Validate form data and respond with the appropriate error messages Respond to general framework errors with custom error pages Learn the deeper parts of sessions and cookies Update the state of the user interface with WebSockets Host AdonisJs applications in a modern hosting environment Who This Book Is For Readers should have a functional understanding of JavaScript.

JavaScript--the powerful, object-based scripting language that can be embedded directly into HTML pages--has earned its place in the web developer's toolkit, to the extent that it's now considered required knowledge for web developers. You can use JavaScript to create dynamic, interactive applications that run completely within a web browser. JavaScript is also the language of choice for developing Dynamic HTML content. Because its syntax is based on the popular programming languages C, C++, and Java, JavaScript is familiar and easy to learn for experienced programmers. At the same time, it's an interpreted scripting language, providing a flexible, forgiving programming environment for new programmers. The JavaScript Pocket Reference, 2nd Edition, provides a complete overview of the core JavaScript language and client-

Read Online Javascript The Definitive Guide

David Flanagan

side scripting environment, as well as quick-reference material on core and client-side objects, methods, and properties. The new edition has been revised to cover JavaScript 1.5, and is particularly useful for developers working with the standards-compliant web browsers, such as Internet Explorer 6, Netscape 7, and Mozilla. Ideal as an introduction for beginners and a quick reference for advanced developers, this pocket-sized book is easy to take anywhere and serves as the perfect companion volume to the bestselling JavaScript: The Definitive Guide, 4th Edition. O'Reilly's Pocket References have become a favorite among developers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point and need to get to the answer quickly, the new JavaScript Pocket Reference is the book you'll want close at hand.

Make your Web pages stand out above the noise with JavaScript and the expert instruction in this much-anticipated update to the bestselling JavaScript Bible. With renowned JavaScript expert Danny Goodman at your side, you'll get a thorough grounding in JavaScript basics, see how it fits with current Web browsers, and find all the soup-to-nuts detail you'll need. Whether you're a veteran programmer or just starting out, this is the JavaScript book Web developers turn to again and again. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

The 1948 Ashes tour is considered one of team sport's greatest achievements - no matter which sport or which era. Just what is it about this gruelling summer of cricket that still inspires and fascinates players and fans alike? When bestselling author Roland Perry was writing his definitive biography of Donald Bradman, he had unrivalled access to

Read Online Javascript The Definitive Guide

David Flanagan

the man who made this Ashes series a unique sporting competition - not simply another series of first class cricket matches played in dismal post - War Britain. In BRADMAN'S INVINCIBLES, Perry draws on his extensive interviews with The Don himself - who led his squad with the precision, focus and ruthless determination of a General running a military campaign - as well other members of the tour. He takes us onto the field and into the minds of a complex, talented group of men who didn't always see eye to eye - with each other, the British media, and their opponents - but who were united in their love of the game and their will to win. In rich and compelling detail, BRADMAN'S INVINCIBLES brings to life that long ago summer. Perry shows us what happened, how it happened, who was involved, and gives us a compelling insider's view of this now legendary 1948 tour.

With more than 700,000 copies sold to date, Java in a Nutshell from O'Reilly is clearly the favorite resource amongst the legion of developers and programmers using Java technology. And now, with the release of the 5.0 version of Java, O'Reilly has given the book that defined the "in a Nutshell" category another impressive tune-up. In this latest revision, readers will find Java in a Nutshell, 5th Edition, does more than just cover the extensive changes implicit in 5.0, the newest version of Java. It's undergone a complete makeover--in scope, size, and type of coverage--in order to more closely meet the needs of the modern Java programmer. To wit, Java in a Nutshell, 5th Edition now places less emphasis on coming to Java from C and C++, and adds more discussion on tools and frameworks. It also offers new code examples to illustrate the working of APIs, and, of course, extensive coverage of Java 5.0. But faithful readers take comfort: it still hasn't lost any of its core elements that made it such a classic to begin with. This handy reference gets right to the heart of the program with an

Read Online Javascript The Definitive Guide

David Flanagan

accelerated introduction to the Javaprogramming language and its key APIs--ideal for developers wishing to start writing code right away. And, as was the case in previous editions, Java in a Nutshell, 5th Edition is once again chock-full of poignant tips, techniques, examples, and practical advice. For as longas Java has existed, Java in a Nutshell has helped developers maximize the capabilities of the program's newest versions. And this latest edition is no different.

The Canvas element is a revolutionary feature of HTML5 that enables powerful graphics for rich Internet applications, and this pocket reference provides the essentials you need to put this element to work. If you have working knowledge of JavaScript, this book will help you create detailed, interactive, and animated graphics -- from charts to animations to video games -- whether you're a web designer or a programmer interested in graphics. Canvas Pocket Reference provides both a tutorial that covers all of the element's features with plenty of examples and a definitive reference to each of the Canvas-related classes, methods, and properties. You'll learn how to: Draw lines, polygons, and curves Apply colors, gradients, patterns, and transparency Use transformations to smoothly rotate and resize drawings Work with text in a graphic environment Apply shadows to create a sense of depth Incorporate bitmapped images into vector graphics Perform image processing operations in JavaScript

[Copyright: b58ee787f42ed83aacd162291c4f8770](http://www.it-ebooks.info/book/162291/c4f8770)