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## **Inside The Microsoft Build Engine Using Msbuild And Team Foundation Build By Hashimi Sayed Bartholomew William Microsoft Press 2011 Paperback 2nd Edition Paperback**

We're thrilled to share another free ebook with you: Introducing Microsoft Azure HDInsight, by Avkash Chauhan, Valentine Fontama, Michele Hart, Wee Hyong Tok, and Buck Woody. Here are the download links: Download the PDF (6.37 MB; 130 pages) from <http://aka.ms/IntroHDInsight/PDF> Download the EPUB (8.46 MB) from <http://aka.ms/IntroHDInsight/EPUB> Download the MOBI (12.8 MB) from <http://aka.ms/IntroHDInsight/MOBI> Download the code samples (6.83 KB) from <http://aka.ms/IntroHDInsight/CompContent> Get a head start evaluating Windows Azure - with technical insights from a Microsoft MVP Mitch Tulloch. This guide introduces the latest features and capabilities, with scenario-based advice on how the platform can meet the needs of your business. Get the high-level overview you need to begin preparing your deployment now. Topics include: Understanding Windows Azure Windows Azure Compute Services Windows

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Azure Network Services Windows Azure Data Services Windows Azure App Services Getting Started with Windows Azure

Kubernetes radically changes the way applications are built and deployed in the cloud. Since its introduction in 2014, this container orchestrator has become one of the largest and most popular open source projects in the world. The updated edition of this practical book shows developers and ops personnel how Kubernetes and container technology can help you achieve new levels of velocity, agility, reliability, and efficiency. Kelsey Hightower, Brendan Burns, and Joe Beda—who've worked on Kubernetes at Google and beyond—explain how this system fits into the lifecycle of a distributed application. You'll learn how to use tools and APIs to automate scalable distributed systems, whether it's for online services, machine learning applications, or a cluster of Raspberry Pi computers. Create a simple cluster to learn how Kubernetes works Dive into the details of deploying an application using Kubernetes Learn specialized objects in Kubernetes, such as DaemonSets, jobs, ConfigMaps, and secrets Explore deployments that tie together the lifecycle of a complete application Get practical examples of how to develop and deploy real-world applications in Kubernetes This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound

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book. Introducing Microsoft Power BI enables you to evaluate when and how to use Power BI. Get inspired to improve business processes in your company by leveraging the available analytical and collaborative features of this environment. Be sure to watch for the publication of Alberto Ferrari and Marco Russo's upcoming retail book, *Analyzing Data with Power BI and Power Pivot for Excel* (ISBN 9781509302765). Go to the book's page at the Microsoft Press Store here for more details:<http://aka.ms/analyzingdata/details>. Learn more about Power BI at <https://powerbi.microsoft.com/>.

This book is a collection of notes and sample codes written by the author while he was learning C#. Topics include: Data, Variables and Expressions; Logical Expressions and Conditional Statements; Arrays and Loops; Data Types; Precision of "float", "double", and "decimal"; Performance of "float", "double", and "decimal"; Binary Representation of "float" and "double" Values; Binary Representation of "decimal" Values - Methods; Execution Environment; Common Language Runtime; Intermediate Language Assembler and Disassembler; Private Memory vs. Virtual Memory; Multithreading programs; Async and Await Feature; WPF (Windows Presentation Foundation); MSBuild tool; XAML (eXtensible Application Markup Language). Updated in 2020 (Version 3.31) with minor changes. For latest updates and free sample chapters, visit

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<http://www.herongyang.com/C-Sharp>.

Microsoft Azure Essentials from Microsoft Press is a series of free ebooks designed to help you advance your technical skills with Microsoft Azure. The first ebook in the series, Microsoft Azure Essentials: Fundamentals of Azure, introduces developers and IT professionals to the wide range of capabilities in Azure. The authors - both Microsoft MVPs in Azure - present both conceptual and how-to content for key areas, including: Azure Websites and Azure Cloud Services Azure Virtual Machines Azure Storage Azure Virtual Networks Databases Azure Active Directory Management tools Business scenarios Watch Microsoft Press's blog and Twitter (@MicrosoftPress) to learn about other free ebooks in the "Microsoft Azure Essentials" series.

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In complex software projects, managing the development process can be as critical to success as writing the code itself. A project may involve dozens of developers, managers, architects, testers, and customers, hundreds of builds, and thousands of opportunities to get off-track. To keep tabs on the people, tasks, and components of a medium- to large-scale project, most teams use a development system that allows for easy monitoring, follow-up, and

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accountability. Microsoft Team Foundation Server 2008 (TFS), the server component of Microsoft's Visual Studio Team System (VSTS), provides a powerful collaborative platform for software-development teams. The product offers an integrated toolset for tracking work items, creating test cases, managing source code, generating builds, constructing database schemas, and so on. Because in software development one size does not fit all, TFS provides process customization, project management, and reporting capabilities to build solutions around your requirements. Team Foundation Server 2008 in Action is a hands-on guide to Team Foundation Server 2008. Written for developers with a good handle on TFS basics, this book shows you how to solve real-life problems. It's not a repetition of Microsoft's product documentation. Team Foundation Server 2008 in Action is a practitioner's handbook for how to work with TFS under common constraints. This book walks you through real-life software engineering problems based on hundreds of hours of TFS experience. You'll benefit from expert author Jamil Azher's extensive interactions with members of Microsoft's TFS team and MVPs, survey feedback from the author's blog, and interviews with organizations and user groups using TFS. Instead of just offering a high-level overview, the book provides detailed solutions for solving common-and not-so-common-problems using TFS. It discusses the strengths as well as weaknesses

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of TFS, and suggests appropriate problem resolution steps, workarounds, or custom solutions. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. In Essential Windows Workflow Foundation, two WF lead architects—Dharma Shukla and Bob Schmidt—offer an under-the-hood look at the technology, explaining the why and not just the how of WF's key concepts and architecture. Serious WF developers seeking details about how to effectively utilize and extend the framework by writing activities will find cogent explanations and answers here. With simple and illustrative examples, the authors demonstrate exactly how to leverage WF's extensible programming model to craft domain-specific programs. Drawing on their unique vantage point in designing and developing WF, Shukla and Schmidt deliver authoritative coverage of The core concepts and ideas that form the heart of WF's programming model The execution model for activities, with details of the activity automaton, bookmarking, scheduling, and the threading model of the WF runtime Advanced execution concepts, including activity execution contexts, transactions, persistence points, passivation, fault handling, cancellation, compensation, and synchronization Hosting the WF runtime in applications The activity component model, with details of validation, compilation, serialization, and visualization Databinding,

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XAML, dependency properties, and WF program metadata Declarative conditions and rules, activity designers, and designer hosting Custom control flow patterns ranging from simple sequencing and iteration to more complex graphs and state machines Dynamic editing of running WF program instances Essential Windows Workflow Foundation is the definitive resource for developers seeking an in-depth understanding of this novel technology.

Explores the architecture, components, and tools of Microsoft Dynamics AX 2012 R3, including forms, security, SharePoint integration, workflow infrastructure, reporting, automating tasks and document distribution, and application domain frameworks.

Demonstrating how to develop a business rules engine, this guide covers user requirements, data modelling, metadata and more. A sample application is used throughout the book to illustrate concepts. The text includes conceptual overview chapters suitable for management-level readers, including a general introduction, business justification, development and implementation considerations and more. Demonstrating how to develop a business rules engine, this guide covers user requirements, data modelling and metadata. It includes conceptual overview chapters suitable for management-level readers, a general introduction, business justification, development and implementation considerations.

A fascinating deep dive on innovation from the New York Times bestselling author of How We Got To Now and Unexpected Life The printing press, the pencil, the flush toilet, the battery--these are all great ideas. But where do they come from? What kind of environment breeds them? What sparks the flash of brilliance? How do we generate the breakthrough

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technologies that push forward our lives, our society, our culture? Steven Johnson's answers are revelatory as he identifies the seven key patterns behind genuine innovation, and traces them across time and disciplines. From Darwin and Freud to the halls of Google and Apple, Johnson investigates the innovation hubs throughout modern time and pulls out the approaches and commonalities that seem to appear at moments of originality.

Master machine learning concepts and develop real-world solutions Machine learning offers immense opportunities, and *Introducing Machine Learning* delivers practical knowledge to make the most of them. Dino and Francesco Esposito start with a quick overview of the foundations of artificial intelligence and the basic steps of any machine learning project. Next, they introduce Microsoft's powerful ML.NET library, including capabilities for data processing, training, and evaluation. They present families of algorithms that can be trained to solve real-life problems, as well as deep learning techniques utilizing neural networks. The authors conclude by introducing valuable runtime services available through the Azure cloud platform and consider the long-term business vision for machine learning.

- 14-time Microsoft MVP Dino Esposito and Francesco Esposito help you
- Explore what's known about how humans learn and how intelligent software is built
- Discover which problems machine learning can address
- Understand the machine learning pipeline: the steps leading to a deliverable model
- Use AutoML to automatically select the best pipeline for any problem and dataset
- Master ML.NET, implement its pipeline, and apply its tasks and algorithms
- Explore the mathematical foundations of machine learning
- Make predictions, improve decision-making, and apply probabilistic methods
- Group data via classification and clustering
- Learn the fundamentals of deep learning, including neural network design
- Leverage AI cloud services to build better real-



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world solutions faster About This Book · For professionals who want to build machine learning applications: both developers who need data science skills and data scientists who need relevant programming skills · Includes examples of machine learning coding scenarios built using the ML.NET library

This “inside account captures the energy—and the madness—of the software giant’s race to develop a critical new program. . . . Gripping” (Fortune Magazine). Showstopper is the dramatic, inside story of the creation of Windows NT, told by Wall Street Journal reporter G. Pascal Zachary. Driven by the legendary David Cutler, a picked band of software engineers sacrifices almost everything in their lives to build a new, stable, operating system aimed at giving Microsoft a platform for growth through the next decade of development in the computing business. Comparable in many ways to the Pulitzer Prize–winning book *The Soul of a New Machine* by Tracy Kidder, *Showstopper* gets deep inside the process of software development, the lives and motivations of coders and the pressure to succeed coupled with the drive for originality and perfection that can pull a diverse team together to create a program consisting of many hundreds of thousands of lines of code.

Dino Esposito's *Programming ASP.NET Core* is the definitive guide to practical software development with Microsoft's exciting new ASP.NET Core technologies. Unlike competitive books that focus primarily on ASP.NET Core's cross-platform capabilities or only what's changed from earlier versions, Esposito offers a complete learning path for every developer who wants to build production solutions. Esposito's expert coverage includes: Applying all key ASP.NET Core components, including MVC for HTML generation, .NET Core, EF Core, ASP.NET Identity, dependency injection, and more Integrating ASP.NET Core with leading

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client-side frameworks, including Bootstrap ASP.NET Core code for implementing business logic and data transformations Handling configuration, routing, controllers, views, and common tasks (including posting forms and presenting data) Performing complementary tasks: error handling, logging, application design, authentication, localization, and more Front-end development: ensuring responsiveness, creating mobile views, and providing advanced interactivity Middleware, data access, runtime architecture, and deployment Taking full advantage of the brand-new ASP.NET Core runtime

Maximize the impact and precision of your message! Now in its fourth edition, the Microsoft Manual of Style provides essential guidance to content creators, journalists, technical writers, editors, and everyone else who writes about computer technology. Direct from the Editorial Style Board at Microsoft—you get a comprehensive glossary of both general technology terms and those specific to Microsoft; clear, concise usage and style guidelines with helpful examples and alternatives; guidance on grammar, tone, and voice; and best practices for writing content for the web, optimizing for accessibility, and communicating to a worldwide audience. Fully updated and optimized for ease of use, the Microsoft Manual of Style is designed to help you communicate clearly, consistently, and accurately about technical topics—across a range of audiences and media.

Get best-in-class engineering practices to help you write more-robust, bug-free code. Two Microsoft .NET development experts share real-world examples and proven methods for optimizing the software development life cycle—from avoiding costly programming pitfalls to making your development team more efficient. Managed code developers at all levels will find design, prototyping, implementation, debugging, and testing tips to boost the quality of their

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code—today. Optimize each stage of the development process—from design to testing—and produce higher-quality applications. Use metaprogramming to reduce code complexity, while increasing flexibility and maintainability Treat performance as a feature—and manage it throughout the development life cycle Apply best practices for application scalability Employ preventative security measures to ward off malicious attacks Practice defensive programming to catch bugs before run time Incorporate automated builds, code analysis, and testing into the daily engineering process Implement better source-control management and check-in procedures Establish a quality-driven, milestone-based project rhythm—and improve your results!

Microsoft Azure Essentials from Microsoft Press is a series of free ebooks designed to help you advance your technical skills with Microsoft Azure. This third ebook in the series introduces Microsoft Azure Machine Learning, a service that a developer can use to build predictive analytics models (using training datasets from a variety of data sources) and then easily deploy those models for consumption as cloud web services. The ebook presents an overview of modern data science theory and principles, the associated workflow, and then covers some of the more common machine learning algorithms in use today. It builds a variety of predictive analytics models using real world data, evaluates several different machine learning algorithms and modeling strategies, and then deploys the finished models as machine learning web services on Azure within a matter of minutes. The ebook also expands on a working Azure Machine Learning predictive model example to explore the types of client and server applications

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you can create to consume Azure Machine Learning web services. Watch Microsoft Press's blog and Twitter (@MicrosoftPress) to learn about other free ebooks in the Microsoft Azure Essentials series.

Get the supplement that helps you drill even further into MSBuild—and maximize your control over the software build and deployment process. Designed as a companion to the popular book *Inside the Microsoft Build Engine: Using MSBuild and Team Foundation Build, Second Edition*, this supplement extends your knowledge by covering what's new in Visual Studio 2012 for MSBuild and Team Foundation Build. You'll also gain a fresh cookbook of examples to help you get productive with UI changes, batching, Team Foundation Server, offline apps, database publishing, and other essential topics. Extends your knowledge of MSBuild with all-new coverage of Visual Studio 2012 Shares additional hands-on insights and guidance from two expert authors Provides a cookbook of examples to study and reuse

This book is for anyone who wants to learn how to build rich and interactive Microsoft ASP.NET web sites. With the knowledge you gain from this book, you create a great foundation to build any type of web site, ranging from simple hobby-related web sites to sites you may be creating for commercial purposes. Using this book's step-by-step format you'll learn to: Obtain, install, and customize Visual Web Developer (VWD) 2008 create a new web site and how to add new pages to it. use the numerous tools in VWD to create HTML and ASP.NET pages use the VWD tools and CSS, the language

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that is used to format web pages What ASP.NET server controls are, what they are used for, and how to use them program web pages Visual Basic or C# create consistent-looking pages through the use of master pages, skins, and themes build the navigation structure of your site create and use User Controls and enhance them to repeat content like menus and banners accept, validate, and process user input and send e-mail from your ASP.NET web application create good looking, flicker free web page interaction with ASP.NET Ajax the basics of SQL, the language used access and alter data in a database use the database tools found in Visual Web Developer use the ASP.NET data controls to create an interface for your users to interact with your application's data use LINQ to SQL to access SQL Server databases without writing a lot of manual code change the visual appearance of your data through the use of control styles interact with the data-bound controls and speed up your application use the security ASP.NET features to create user accounts, distinguish between anonymous and logged on users, and manage the users in your system create personalized web pages with content targeted at individual users find and fix problems with VWD debugging tools deploy and run your final web site

MSBuild is more than just a list of source files; it is a declarative programming language, and with the new features in the .Net 4.0 engine, a rather expressive language to boot. This book explores the Microsoft Build Engine used by C#, VB.Net, F# and C++ projects-the 4.0 version shipped with Visual Studio 2010-in depth and in a

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very practical way, full of examples not covered in the reference material (or in the other book on MSBuild). Inside you'll find: How to unify all your projects How to add help to your build How to simulate loops and data joins How to use inline C# code in project files How to enhance logging ...and over 90 additional tips and tricks, and including some extensive walkthroughs of more advanced topics, like dealing with huge projects and rolling your own tool integrations right in the IDE. You can further explore the content with code samples on the Web. So if you've ever found yourself wondering how to get MSBuild to... Perform some simple arithmetic, or a string replacement (see trick #9) Find a subset of files using a complex expression (see trick #11) Specify the folder where MSBuild.exe resides (see trick #6) Fail the build when your custom task shows an error but the build still succeeds (see trick #2) Get you a list of all the referenced assemblies in your project (see trick #72) Get Visual Studio to stop ignoring your customizations (see trick #82) Search for your customizations, without having to hardcode paths (see trick #16) Allow almost any property to be tweaked (see trick #45) Do something that seems too complex for AfterBuild (see trick #23) Extract the branch name from a path (see trick #99) And don't be put off if you're brand new to MSBuild. If you've ever so much as peeked at the XML in a C# project file, you'll be well served by this book. You'll start from first principals and the most basic mechanisms of MSBuild and the structure of an MSBuild file will be explained. Each trick is small and digestible and presented in a way that you can try out new techniques with just a few lines of

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MSBuild in a text file. Most of the tricks are things you can copy directly into your own build files and use that day. While many of the tricks stand on their own, the more complex ones are broken down and presented in sequences that progressively build on one another. You won't need any other book on MSBuild! But if you happen to have the other one, MSBuild Trickery will take you far beyond a reference book, providing practical guidance and preparing you for all of those truly unique gotchas that appear when the build runs. With a foreword by Dan Moseley, Microsoft Senior Development Lead for Visual Studio Project & Build.

Build agile and responsive business intelligence solutions Create a semantic model and analyze data using the tabular model in SQL Server 2016 Analysis Services to create corporate-level business intelligence (BI) solutions. Led by two BI experts, you will learn how to build, deploy, and query a tabular model by following detailed examples and best practices. This hands-on book shows you how to use the tabular model's in-memory database to perform rapid analytics—whether you are new to Analysis Services or already familiar with its multidimensional model. Discover how to:

- Determine when a tabular or multidimensional model is right for your project
- Build a tabular model using SQL Server Data Tools in Microsoft Visual Studio 2015
- Integrate data from multiple sources into a single, coherent view of company information
- Choose a data-modeling technique that meets your organization's performance and usability requirements
- Implement security by establishing administrative and data user roles

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Define and implement partitioning strategies to reduce processing time • Use Tabular Model Scripting Language (TMSL) to execute and automate administrative tasks • Optimize your data model to reduce the memory footprint for VertiPaq • Choose between in-memory (VertiPaq) and pass-through (DirectQuery) engines for tabular models • Select the proper hardware and virtualization configurations • Deploy and manipulate tabular models from C# and PowerShell using AMO and TOM libraries Get code samples, including complete apps, at: <https://aka.ms/tabular/downloads> About This Book • For BI professionals who are new to SQL Server 2016 Analysis Services or already familiar with previous versions of the product, and who want the best reference for creating and maintaining tabular models. • Assumes basic familiarity with database design and business analytics concepts.

The quick way to learn Windows 10 This is learning made easy. Get more done quickly with Windows 10. Jump in wherever you need answers--brisk lessons and colorful screenshots show you exactly what to do, step by step. Discover fun and functional Windows 10 features! Work with the new, improved Start menu and Start screen Learn about different sign-in methods Put the Cortana personal assistant to work for you Manage your online reading list and annotate articles with the new browser, Microsoft Edge Help safeguard your computer, your information, and your privacy Manage connections to networks, devices, and storage resources

A practical guide to effectively using, customizing, and extending the build engine. As



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software complexity increases, proper build practices become ever more important. This essential reference drills inside MSBuild-and shows how to maximize your control over the build and deployment process. Learn how to customize and extend build processes with MSBuild-and scale them to the team, product, or enterprise level with Team Foundation Build. Discover how to:

- \* Create and modify MSBuild files-outside the Visual Studio IDE
- \* Use XML-based syntax to declare dynamic properties and items
- \* Apply built-in tasks or write your own
- \* Customize the build process-adding code generation, unit testing, or code analysis
- \* Use batching and incremental builds to reduce build times
- \* Invoke external tools in scripts and create reusable files
- \* Start and stop services
- \* Set assembly versions and extend the clean process
- \* Configure, customize, and extend Team Build-and automate build from end to end

Visual Studio 2008 is packed with features that help you create better software and do it with less repetition and drudgery. Visual Studio 2008 All-In-One Desk Reference For Dummies shows you how to make the most of this cool suite of tools! It's all here! This comprehensive, seven-books-in-one guide gets you up and running with Visual Studio 2008 in no time. You'll discover Microsoft's vision for Visual Studio, get familiar with the .Net environment and languages, and learn how to install, browse, and make connections with Visual Studio. Soon, you'll be building applications for Vista, Office 2007, and mobile devices; using AJAX and LINQ; and testing and debugging your programs. Discover how to: Understand Visual Studio's role in software development

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Work with .Net languages Develop applications for Vista Build smart client interfaces Use the visual data designer Use Ajax controls Streamline application deployment Debug your applications Explore ASP. NET services Work with strongly typed data sets Access data with Visual Studio Program with Visual Studio 2008 Build professional reports with Crystal Reports Fully updated with new information on Vista and .NET Framework 3.0 development, MS Office application development, and more, Visual Studio 2008 All-In-One Desk Reference For Dummies also features a companion Web site packed with sample projects, supplemental podcasts, and a support forum. You'll never find a smarter way to get up to speed with Visual Studio 2008!

Get a head start evaluating Windows 10--with early technical insights from award-winning journalist and Windows expert Ed Bott. This guide introduces new features and capabilities, providing a practical, high-level overview for IT professionals ready to begin deployment planning now. This book is a preview, a work in progress about a work in progress. It offers a snapshot of the Windows 10 Technical Preview as of April 2015, on the eve of the BUILD Developers' Conference in San Francisco.

"AI will enable breakthrough advances in areas like healthcare, agriculture, education and transportation. It's already happening in impressive ways. But as we've witnessed over the past 20 years, new technology also inevitably raises complex questions and broad societal concerns." - Brad Smith and Harry Shum on The Future Computed. "As we look to a future powered by a partnership between computers and humans, it's important that we address these challenges head on. How do we ensure that AI is designed and used responsibly? How

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do we establish ethical principles to protect people? How should we govern its use? And how will AI impact employment and jobs?" - Brad Smith and Harry Shum on *The Future Computed*. As Artificial Intelligence shows up in every aspect of our lives, Microsoft's top minds provide a guide discussing how we should prepare for the future. Whether you're a government leader crafting new laws, an entrepreneur looking to incorporate AI into your business, or a parent contemplating the future of education, this book explains the trends driving the AI revolution, identifies the complex ethics and workforce issues we all need to think about and suggests a path forward. Read more: *The Future Computed: Artificial Intelligence and its role in society* provides Microsoft's perspective on where AI technology is going and the new societal issues it is raising - ensuring AI is designed and used responsibly, establishing ethical principles to protect people, and how AI will impact employment and jobs. The principles of fairness, reliability and safety, privacy and security, inclusiveness, transparency and accountability are critical to addressing the societal impacts of AI and building trust as AI becomes more and more a part of the products and services that people use at work and at home every day. A central theme in *The Future Computed* is that for AI to deliver on its potential drive widespread economic and social progress, the technology needs to be human-centered - combining the capabilities of computers with human capabilities to enable people to achieve more. But a human-centered approach can only be realized if researchers, policymakers, and leaders from government, business and civil society come together to develop a shared ethical framework for AI. This in turn will help foster responsible development of AI systems that will engender trust. Because in an increasingly AI-driven world the question is not what computers can do, it is what computers should do. *The Future Computed* also draws a few conclusions as we chart

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our path forward. First, the companies and countries that will fare best in the AI era will be those that embrace these changes rapidly and effectively. Second, while AI will help solve big societal problems, we must look to this future with a critical eye as there will be challenges as well as opportunities. Third, we need to act with a sense of shared responsibility because AI won't be created by the tech sector alone. Finally, skilling-up for an AI-powered world involves more than science, technology, engineering and math. As computers behave more like humans, the social sciences and humanities will become grow in importance.

Prepare to be a Microsoft Lists advocate and transform the way data is harnessed in your organization Key Features Get to grips with Microsoft Lists and organize your data efficiently Discover best practices and real-world scenarios to track information, events, and issues in your organization Take control of your data by creating custom data models using Microsoft Lists Book Description Microsoft Lists is an extremely flexible and powerful platform for creating custom data models. Hands-On Microsoft Lists is an easy-to-read guide for those who want to get started with Lists, as well as those who are already familiar with the basic concepts and want to create custom and flexible Lists that are easily available through a web interface. This comprehensive introduction to Lists will show you how to get up to speed in no time with the help of practical guidance and examples. Complete with hands-on tutorials and projects, you'll understand how to use and implement Microsoft Lists effectively. You'll start by covering all the basic concepts that will help you to build your Microsoft Lists and get the most out of the platform. As you progress, you'll explore how to customize Microsoft Lists layouts and forms. Later chapters will guide you through integrating Microsoft Lists with the Power Platform. Throughout the book, you'll work with practical scenarios that you can use daily to improve the

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collaboration in your organization. By the end of this Microsoft book, you'll have learned how to create custom data models to improve the way your data is put together, managed, and consumed in your workplace. What you will learn Use the Lists platform effectively in the modern workplace Get to grips with data privacy Discover how to customize Microsoft Lists data and forms Automate processes using Microsoft Lists Extend the default features of Microsoft Lists using the SharePoint framework Create custom list templates using PnP PowerShell Extend Microsoft Lists using Power Platform Who this book is for This book is for business professionals and end users working with Microsoft 365 tools such as Microsoft SharePoint and Microsoft Teams who are looking to improve the way their data is structured, managed, and consumed inside an organization. Basic knowledge of SharePoint and Excel is assumed.

Build a 3D rendering engine from scratch while solving problems in a step-by-step way with the help of useful recipes Key Features Learn to integrate modern rendering techniques into a single performant 3D rendering engine Leverage Vulkan to render 3D content, use AZDO in OpenGL applications, and understand modern real-time rendering methods Implement a physically based rendering pipeline from scratch in Vulkan and OpenGL Book Description OpenGL is a popular cross-language, cross-platform application programming interface (API) used for rendering 2D and 3D graphics, while Vulkan is a low-overhead, cross-platform 3D graphics API that targets high-performance applications. 3D Graphics Rendering Cookbook helps you learn about modern graphics rendering algorithms and techniques using C++ programming along with OpenGL and Vulkan APIs. The book begins by setting up a development environment and takes you through the steps involved in building a 3D rendering

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engine with the help of basic, yet self-contained, recipes. Each recipe will enable you to incrementally add features to your codebase and show you how to integrate different 3D rendering techniques and algorithms into one large project. You'll also get to grips with core techniques such as physically based rendering, image-based rendering, and CPU/GPU geometry culling, to name a few. As you advance, you'll explore common techniques and solutions that will help you to work with large datasets for 2D and 3D rendering. Finally, you'll discover how to apply optimization techniques to build performant and feature-rich graphics applications. By the end of this 3D rendering book, you'll have gained an improved understanding of best practices used in modern graphics APIs and be able to create fast and versatile 3D rendering frameworks. What you will learn

- Improve the performance of legacy OpenGL applications
- Manage a substantial amount of content in real-time 3D rendering engines
- Discover how to debug and profile graphics applications
- Understand how to use the Approaching Zero Driver Overhead (AZDO) philosophy in OpenGL
- Integrate various rendering techniques into a single application
- Find out how to develop Vulkan applications
- Implement a physically based rendering pipeline from scratch
- Integrate a physics library with your rendering engine

Who this book is for This book is for 3D graphics developers who are familiar with the mathematical fundamentals of 3D rendering and want to gain expertise in writing fast rendering engines with advanced techniques using C++ libraries and APIs. A solid understanding of C++ and basic linear algebra, as well as experience in creating custom 3D applications without using premade rendering engines is required.

Access detailed content and examples on Azure SQL, a set of cloud services that allows for SQL Server to be deployed in the cloud. This book teaches the fundamentals of deployment,

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configuration, security, performance, and availability of Azure SQL from the perspective of these same tasks and capabilities in SQL Server. This distinct approach makes this book an ideal learning platform for readers familiar with SQL Server on-premises who want to migrate their skills toward providing cloud solutions to an enterprise market that is increasingly cloud-focused. If you know SQL Server, you will love this book. You will be able to take your existing knowledge of SQL Server and translate that knowledge into the world of cloud services from the Microsoft Azure platform, and in particular into Azure SQL. This book provides information never seen before about the history and architecture of Azure SQL. Author Bob Ward is a leading expert with access to and support from the Microsoft engineering team that built Azure SQL and related database cloud services. He presents powerful, behind-the-scenes insights into the workings of one of the most popular database cloud services in the industry. What You Will Learn Know the history of Azure SQL Deploy, configure, and connect to Azure SQL Choose the correct way to deploy SQL Server in Azure Migrate existing SQL Server instances to Azure SQL Monitor and tune Azure SQL's performance to meet your needs Ensure your data and application are highly available Secure your data from attack and theft Who This Book Is For This book is designed to teach SQL Server in the Azure cloud to the SQL Server professional. Anyone who operates, manages, or develops applications for SQL Server will benefit from this book. Readers will be able to translate their current knowledge of SQL Server—especially of SQL Server 2019—directly to Azure. This book is ideal for database professionals looking to remain relevant as their customer base moves into the cloud. Proven author provides expert analysis on key new features Visual Studio 2005 release provides an ample catalyst for sales of this book Our .NET 2.0 series has proven to be a very

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successful book line, this is a member of such

A guide to the workings of the common language runtime, Microsoft .NET, and C#.

Learn Azure in a Month of Lunches, Second Edition, is a tutorial on writing, deploying, and running applications in Azure. In it, you'll work through 21 short lessons that give you real-world experience. Each lesson includes a hands-on lab so you can try out and lock in your new skills. Summary You can be incredibly productive with Azure without mastering every feature, function, and service. Learn Azure in a Month of Lunches, Second Edition gets you up and running quickly, teaching you the most important concepts and tasks in 21 practical bite-sized lessons. As you explore the examples, exercises, and labs, you'll pick up valuable skills immediately and take your first steps to Azure mastery! This fully revised new edition covers core changes to the Azure UI, new Azure features, Azure containers, and the upgraded Azure Kubernetes Service. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Microsoft Azure is vast and powerful, offering virtual servers, application templates, and prebuilt services for everything from data storage to AI. To navigate it all, you need a trustworthy guide. In this book, Microsoft engineer and Azure trainer Iain Foulds focuses on core skills for creating cloud-based applications. About the book Learn Azure in a Month of Lunches, Second Edition, is a tutorial on writing, deploying, and running applications in Azure. In it, you'll work through 21 short lessons that give you real-world experience. Each lesson includes a hands-on lab so you can try out and lock in your new skills. What's inside Understanding Azure beyond point-and-click Securing applications and data Automating your environment Azure services for machine learning, containers, and more About the reader This book is for readers who can write and



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deploy simple web or client/server applications. About the author Iain Foulds is an engineer and senior content developer with Microsoft. Table of Contents PART 1 - AZURE CORE SERVICES 1 Before you begin 2 Creating a virtual machine 3 Azure Web Apps 4 Introduction to Azure Storage 5 Azure Networking basics PART 2 - HIGH AVAILABILITY AND SCALE 6 Azure Resource Manager 7 High availability and redundancy 8 Load-balancing applications 9 Applications that scale 10 Global databases with Cosmos DB 11 Managing network traffic and routing 12 Monitoring and troubleshooting PART 3 - SECURE BY DEFAULT 13 Backup, recovery, and replication 14 Data encryption 15 Securing information with Azure Key Vault 16 Azure Security Center and updates PART 4 - THE COOL STUFF 17 Machine learning and artificial intelligence 18 Azure Automation 19 Azure containers 20 Azure and the Internet of Things 21 Serverless computing

As software complexity increases, proper build practices become ever more important. This essential reference—fully updated for Visual Studio 2010—drills inside MSBuild and shows you how to maximize your control over the build and deployment process. Learn how to customize and extend build processes with MSBuild—and scale them to the team, product, or enterprise level with Team Foundation Build.

Fully updated for ASP.NET MVC 3. Delve into the features, principles, and pillars of the ASP.NET MVC framework—deftly guided by web development luminary Dino Esposito. ASP.NET MVC forces developers to think in terms of distinct components—Model, View, Controller—that make it easier to manage application complexity, while allowing strict control over the markup. Plunge into the framework's internal mechanics and gain perspectives on how to use this programming model versus Web Forms, and begin building your own MVC-

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based applications quickly.

“Welcome to one of the greatest collaborations you could dream of in the world of C# books—and probably far beyond!” —From the Foreword by Mads Torgersen, C# Program Manager, Microsoft Essential C# 6.0 is a well-organized, no-fluff guide to the latest versions of C# for programmers at all levels of experience. Fully updated to reflect new C# 6.0 and .NET 4.6 features and patterns, it will help you write C# code that’s simple, powerful, robust, secure, and maintainable. This book’s authors are world-class C# experts: long-time Microsoft MVP and Regional Director Mark Michaelis and Eric Lippert, formerly principal developer on Microsoft’s C# compiler team. Together, they cover the entire language, illustrating key constructs with succinct examples and offering a complete foundation for successful C# development. Essential C# 6.0 makes it easy to program with any version of C#, whether you’re creating new code or maintaining existing systems. Separate indexes for C# versions 4, 5, and 6 help you quickly find version-specific answers with accompanying visual indicators that help you identify which language innovations will work when. This edition also includes a set of best-practice C# Coding Guidelines updated to leverage C# 6.0 constructs. Coverage includes Mastering C# data types, operators, control flow, methods, and parameters Using C# object-oriented constructs, including classes, inheritance, interfaces, and more—all with the significantly simplified syntax of C# 6.0 Working with well-formed value and reference types Implementing reliable, effective exception handling Reducing code complexity with generics, delegates, lambda expressions, and events (including a simplified C# 6.0 syntax for triggering events) Learning dynamic programming with reflection and attributes Querying diverse data collections using LINQ with query expressions Creating custom collections that operate against

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business objects Using collection interfaces and standard query operators to access .NET collections Understanding the Common Language Infrastructure and C# in the context of .NET 4.6 Taking advantage of declarative programming, embedded metadata, reflection, and attributes Mastering multithreading and synchronization, including the new async/await paradigm Using P/Invoke, pointers, and direct memory manipulation to interoperate with other languages Understanding how C# programs relate to the underlying runtime For Qualified Instructors An instructor's guide, exercises, and a slide deck are available to support your courses.

Learn the nuts and bolts of cloud computing with Windows Azure, Microsoft's new Internet services platform. Written by a key member of the product development team, this book shows you how to build, deploy, host, and manage applications using Windows Azure's programming model and essential storage services. Chapters in Programming Windows Azure are organized to reflect the platform's buffet of services. The book's first half focuses on how to write and host application code on Windows Azure, while the second half explains all of the options you have for storing and accessing data on the platform with high scalability and reliability. Lots of code samples and screenshots are available to help you along the way. Learn how to build applications using the Windows Azure toolset Discover how Windows Azure works under the hood, and learn the how and the why behind several features Choose to write application code in .NET or other languages such as C/C++, PHP, or Ruby Understand the various options for managing your service Get up to speed on Azure's storage services, including blobs, queues, and tables Build a secure backup system, and learn about cloud application security, cryptography, and performance

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Other books pay lip service to performance tuning Microsoft SQL Server. This is the only book devoted exclusively to MS SQL Server performance tuning. Focusing on ODBC programming practices, the book covers database design and explains how that relates to performance issues, and covers optimization at both the application and server levels.

**\*\* #1 Wall Street Journal Bestseller \*\*** In this essential book written by a rural native and Silicon Valley veteran, Microsoft's Chief technology officer tackles one of the most critical issues facing society today: the future of artificial intelligence and how it can be realistically used to promote growth, even in a shifting employment landscape. There are two prevailing stories about AI: for heartland low- and middle-skill workers, a dystopian tale of steadily increasing job destruction; for urban knowledge workers and the professional class, a utopian tale of enhanced productivity and convenience. But there is a third way to look at this technology that will revolutionize the workplace and ultimately the world. Kevin Scott argues that AI has the potential to create abundance and opportunity for everyone and help solve some of our most vexing problems. As the chief technology officer at Microsoft, he is deeply involved in the development of AI applications, yet mindful of their potential impact on workers—knowledge he gained firsthand growing up in rural Virginia. Yes, the AI Revolution will radically disrupt economics and employment for everyone for generations to come. But what if leaders prioritized the programming of both future technology and public policy to work together to find solutions ahead of the coming AI epoch? Like public health, the space program, climate change and public education, we need international understanding and collaboration on the future of AI and work. For Scott, the crucial question facing all of us is this: How do we work to ensure that the continued development of AI allows us to keep the American Dream alive? In

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this thoughtful, informed guide, he offers a clear roadmap to find the answer.

In the race to compete in today's fast-moving markets, large enterprises are busy adopting new technologies for creating new products, processes, and business models. But one obstacle on the road to digital transformation is placing too much emphasis on technology, and not enough on the types of processes technology enables. What if different lines of business could build their own services and applications—and decision-making was distributed rather than centralized? This report explores the concept of a digital business platform as a way of empowering individual business sectors to act on data in real time. Much innovation in a digital enterprise will increasingly happen at the edge, whether it involves business users (from marketers to data scientists) or IoT devices. To facilitate the process, your core IT team can provide these sectors with the digital tools they need to innovate quickly. This report explores: Key cultural and organizational changes for developing business capabilities through cross-functional product teams A platform for integrating applications, data sources, business partners, clients, mobile apps, social networks, and IoT devices Creating internal API programs for building innovative edge services in low-code or no-code environments Tools including Integration Platform as a Service, Application Platform as a Service, and Integration Software as a Service The challenge of integrating microservices and serverless architectures Event-driven architectures for processing and reacting to events in real time You'll also learn about a complete pervasive integration solution as a core component of a digital business platform to serve every audience in your organization.

Presents a guide to the software build and deployment process using MSBuild.

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