

Html 5 Solutions Essential Techniques For Html 5 Developers

CSS3 brings a mass of changes, additions, and improvements to CSS across a range of new modules. Web designers and developers now have a whole host of new techniques up their sleeves, from working with colors and fonts accurately, to using media queries to ensure correct styling across a multitude of devices. But all of these new technologies bring more tags to learn and more avenues for things to go wrong. CSS3 Solutions provides a collection of solutions to all of the most common CSS3 problems. Every solution contains sample code that is production-ready and can be applied to any project.

Practical HTML5 Projects is a collection of valuable web techniques that any developer or designer can use. This book is all about saving time. Busy web developers should not have to plow through pages of theory or history only to discover that no practical applications are provided, nor should they have to read a paragraph five times to extract some meaning from it. All of the techniques within this book are explained using fully worked examples that you can immediately apply to your own projects. With each technique the book provides: A practical and useful example (and a screen shot of the end result where applicable). The markup for a fully worked example. A downloadable template to adapt for use in your own websites. With Practical HTML5 Projects, you can dive straight into the book at the required chapter and immediately find answers to your website problems, and find the sample code you can use to get it right. Start creating websites using the practical examples, summaries, and templates. This book includes topics such as rollover navigation menus without scripts, adding audio and video, rounded corners, drop shadows, adding PayPal services, and much more. It also includes sections on troubleshooting and transitioning to HTML5 and CSS3 to help bring your existing content up to date. This book describes how powerful computing technology, emerging big and open data sources, and theoretical perspectives on spatial synthesis have revolutionized the way in which we investigate social sciences and humanities. It summarizes the principles and applications of human-centered computing and spatial social science and humanities research, thereby providing fundamental information that will help shape future research. The book illustrates how big spatiotemporal socioeconomic data facilitate the modelling of individuals' economic behavior in space and time and how the outcomes of such models can reveal information about economic trends across spatial scales. It describes how spatial social science and humanities research has shifted from a data-scarce to a data-rich environment. The chapters also describe how a powerful analytical framework for identifying space-time research gaps and frontiers is fundamental to comparative study of spatiotemporal phenomena, and how research topics have evolved from structure and function to dynamic and predictive. As such this book provides an interesting read for researchers, students and all those interested in computational and spatial social sciences and humanities.

HTML5 Solutions Essential Techniques for HTML5 Developers Apress

Summary HTML5 in Action provides a complete introduction to web development using HTML5. You'll explore every aspect of the HTML5 specification through real-world examples and code samples. It's much more than just a specification reference, though. It lives up to the name HTML5 in Action by giving you the practical, hands-on guidance you'll need to use key features. About the Technology HTML5 is not a few new tags and features added to an old standard—it's the foundation of the modern web, enabling its interactive services, single-page UI, interactive games, and complex business applications. With support for standards-driven mobile app development, powerful features like local storage and WebSockets, superb audio and video APIs, and new layout options using CSS3, SVG, and Canvas, HTML5 has entered its prime time. About the Book HTML5 in Action provides a complete introduction to web development using HTML5. It explores the HTML5 specification through real-world examples and code samples. It earns the name "in Action" by giving you the practical, hands-on guidance you'll need to confidently build the sites and applications you—and your clients—have been wanting for years. This book concentrates on new HTML5 features and assumes you are familiar with standard HTML. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside New semantic elements and form input types Single-page application design Creating interactive graphics Mobile web apps About the Authors Rob Crowther is a web developer and blogger and the author of Manning's Hello! HTML5 & CSS3. Joe Lennon is an enterprise mobile application developer. Ash Blue builds award-winning interactive projects. Greg Wanish is an independent web and eCommerce developer. Table of Contents PART 1 INTRODUCTION HTML5: from documents to applications PART 2 BROWSER-BASED APPS Form creation: input widgets, data binding, and data validation File editing and management: rich formatting, file storage, drag and drop Messaging: communicating to and from scripts in HTML5 Mobile applications: client storage and offline execution PART 3 INTERACTIVE GRAPHICS, MEDIA, AND GAMING 2D Canvas: low-level, 2D graphics rendering SVG: responsive in-browser graphics Video and audio: playing media in the browser WebGL: 3D application development Plus 10 Appendixes

Learn to create powerful and unique websites with HTML5 and CSS3 HTML5 and CSS3 have ushered in an entirely new era in webdevelopment and web design. This easy-to-understand full-colorguide presents the elements of design and development as equal;therefore, both designers and developers will benefit from learninghow to leverage the power behind HTML5 and CSS3. The two-pagespreads and helpful insight show you how to use HTML5 and CSS3 inconjunction in order to create websites that possess both powerfulfunction and beautiful design. Incorporates all the trademark elements of the ForDummies series writing style - approachable, friendly,reliable, and functional - to assist you in gaining a solidfoundation of the basics Fills the void for both developers and designers who arelooking to merge the power and function of HTML5 and CSS3 Features a website with code and templates HTML5 and CSS3 For Dummies covers what you need to knowto use HTML5 and CSS3, without weighing you down in unnecessaryinformation. Express.js Deep API Reference is your short, concise guide to Express.js APIs. This flexible Node.js web application

framework provides a robust set of features for building single, multi-page, and hybrid web applications. Through six to-the-point chapters, you will find references for configurations, settings, environments, middleware, templating engines (including Consolidate.js), extract parameters, routing, request handlers, response, and streams. Written by Azat Mardan, the author of Pro Express.js and Practical Node.js, you will find this short, concise guide indispensable for your Express.js work.

A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

HTML5 Game Development Insights is a from-the-trenches collection of tips, tricks, hacks, and advice straight from professional HTML5 game developers. The 24 chapters here include unique, cutting edge, and essential techniques for creating and optimizing modern HTML5 games. You will learn things such as using the Gamepad API, real-time networking, getting 60fps full screen HTML5 games on mobile, using languages such as Dart and TypeScript, and tips for streamlining and automating your workflow. Game development is a complex topic, but you don't need to reinvent the wheel. HTML5 Game Development Insights will teach you how the pros do it. The book is comprised of six main sections: Performance; Game Media: Sound and Rendering; Networking, Load Times, and Assets; Mobile Techniques and Advice; Cross-Language JavaScript; Tools and Useful Libraries. Within each of these sections, you will find tips that will help you work faster and more efficiently and achieve better results. Presented as a series of short chapters from various professionals in the HTML5 gaming industry, all of the source code for each article is included and can be used by advanced programmers immediately.

HTML5 opens up a plethora of new avenues for application and game development on the web. Games can now be created and interacted with directly within HTML, with no need for users to download extra plugins, or for developers to learn new languages. Important new features such as the Canvas tag enable drawing directly onto the web page. The Audio tag allows sounds to be triggered and played from within your HTML code, the WebSockets API facilitates real-time communication, and the local storage API enables data such as high scores or game preferences to be kept on a user's computer for retrieval next time they play. All of these features and many more are covered within The Essential Guide to HTML5. The book begins at an introductory level, teaching the essentials of HTML5 and JavaScript through game development. Each chapter features a familiar game type as its core example, such as hangman, rock-paper-scissors, or dice games, and uses these simple constructs to build a solid skillset of the key HTML5 concepts and features. By working through these hands on examples, you will gain a deep, practical knowledge of HTML5 that will enable you to build your own, more advanced games and applications. Concepts are introduced and motivated with easy-to-grasp, appealing examples Code is explained in detail after general explanations Reader is guided into how to make the examples 'their own'

New Perspectives on HTML and CSS 7th Edition delivers a hands-on approach to learning Web page design. In each tutorial, you'll put into practice the concepts you have learned. Each tutorial includes a basic statement of the problem, the goals to be achieved, and a demonstration of how to complete the task, creating a fully functional website in the process. You will develop problem-solving skills which will help retain the material and apply what you've learned in a professional environment. Successful completion of the tutorial cases and case problems can act a springboard to develop your own portfolio to showcase your abilities in website design. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

With organizations and individuals increasingly dependent on the Web, the need for competent, well-trained Web developers and maintainers is growing. Helping readers master Web development, Dynamic Web Programming and HTML5 covers specific Web programming languages, APIs, and coding techniques and provides an in-depth understanding of the underlying concepts, theory, and principles. The author leads readers through page structuring, page layout/styling, user input processing, dynamic user interfaces, database-driven websites, and mobile website development. After an overview of the Web and Internet, the book focuses on the new HTML5 and its associated open Web platform standards. It covers the HTML5 markup language and DOM, new elements for structuring Web documents and forms, CSS3, and important JavaScript APIs associated with HTML5. Moving on to dynamic page generation and server-side programming with PHP, the text discusses page templates, form processing, session control, user login, database access, and server-side HTTP requests. It also explores more advanced topics such as XML and PHP/MySQL. Suitable for a one- or two-semester course at the advanced undergraduate or beginning graduate level, this comprehensive and up-to-date guide helps readers learn modern Web technologies and their practical applications. Numerous examples illustrate how the programming techniques and other elements work together to achieve practical goals. Online Resource Encouraging hands-on practice, the book's companion website at <http://dwp.sofpower.com> helps readers gain experience with the technologies and techniques involved in building good sites. Maintained by the author,

the site offers: Live examples organized by chapter and cross-referenced in the text Programs from the text bundled in a downloadable code package Searchable index and appendices Ample resource listings and information updates This book is for any Flex developer who is comfortable with the basics and wants to take their knowledge to the next level. It provides a library of over 100 solutions to common problems. Each solution takes you through the workings of the example step-by-step and then presents some expert's tips, which will take your understanding further and give you unique insights into Flex development. Coverage includes Flex 2 components, charting, working with remote data, data validation, displaying data with list based controls, controlling the look and feel of applications, application security, and working with dynamic data sources.

Now readers can master Web page design as they learn from the unique, hands-on approach found in *NEW PERSPECTIVES HTML5 AND CSS3: COMPREHENSIVE, 7E*. Each tutorial in this complete book challenges learners to put into practice the concepts they have just learned. Every tutorial includes a basic statement of the problem, the goals to be achieved, and a helpful demonstration of how to complete the task to create a fully functional website. Readers do not need any prior experience with HTML or CSS or any specialized software other than a basic editor and Web browser. With the book's user-friendly approach, learners develop important problem-solving skills as they apply what they've learned in a professional environment. Successfully completing this book's tutorial cases and case problems can act a springboard to develop the reader's own professional portfolio that showcases strong abilities in website design. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Essential Guide to Game Audio: The Theory and Practice of Sound for Games is a first of its kind textbook and must-have reference guide for everything you ever wanted to know about sound for games. This book provides a basic overview of game audio, how it has developed over time, and how you can make a career in this industry. Each chapter gives you the background and context you will need to understand the unique workflow associated with interactive media. The practical, easy to understand interactive examples provide hands-on experience applying the concepts in real world situations.

Harness the latest capabilities of HTML5 and CSS to create a single UI that works flawlessly on mobile phones, tablets, and desktops — plus everything in-between Key Features Understand what responsive web design is and its significance for modern web development Explore the latest developments in responsive web design including variable fonts, CSS Scroll Snap, and more Get to grips with the uses and benefits of the new CSS Grid layout Book Description *Responsive Web Design with HTML5 and CSS, Third Edition* is a renewed and extended version of one of the most comprehensive and bestselling books on the latest HTML5 and CSS tools and techniques for responsive web design. Written in the author's signature friendly and informal style, this edition covers all the newest developments and improvements in responsive web design including better user accessibility, variable fonts and font loading, CSS Scroll Snap, and much, much more. With a new chapter dedicated to CSS Grid, you will understand how it differs from the Flexbox layout mechanism and when you should use one over the other. Furthermore, you will acquire practical knowledge of SVG, writing accessible HTML markup, creating stunning aesthetics and effects with CSS, applying transitions, transformations, and animations, integrating media queries, and more. The book concludes by exploring some exclusive tips and approaches for front-end development from the author. By the end of this book, you will not only have a comprehensive understanding of responsive web design and what is possible with the latest HTML5 and CSS, but also the knowledge of how to best implement each technique. What you will learn Integrate CSS media queries into your designs; apply different styles to different devices Load different sets of images depending upon screen size or resolution Leverage the speed, semantics, and clean markup of accessible HTML patterns Implement SVGs into your designs to provide resolution-independent images Apply the latest features of CSS like custom properties, variable fonts, and CSS Grid Add validation and interface elements like date and color pickers to HTML forms Understand the multitude of ways to enhance interface elements with filters, shadows, animations, and more Who this book is for Are you a full-stack developer who needs to gem up on his front-end skills? Perhaps you work on the front-end and you need a definitive overview of all modern HTML and CSS has to offer? Maybe you have done a little website building but you need a deep understanding of responsive web designs and how to achieve them? This is a book for you! All you need to take advantage of this book is a working understanding of HTML and CSS. No JavaScript knowledge is needed.

HTML5 brings the biggest changes that HTML has seen in years. Web designers and developers now have a whole host of new techniques up their sleeves, from displaying video and audio natively in HTML, to creating realtime graphics directly on a web page without the need for a plugin. But all of these new technologies bring more tags to learn and more avenues for things to go wrong. *HTML5 Solutions* provides a collection of solutions to all of the most common HTML5 problems. Every solution contains sample code that is production-ready and can be applied to any project.

A guide to HTML5 covers such topics as markup, Web forms, audio and video, Canvas, CSS3, data storage, offline applications, and JavaScript.

Adobe Creative Suite CS5 Web Premium How-Tos: Essential Techniques is a concise, economical, current, and informed guide to the key techniques for creating inviting and accessible Web sites using Adobe Creative Suite CS5. Readers choose the How-Tos guide when they want immediate access to just what they need to know to get results. This book shows readers the Dreamweaver CS5 features they need to manage Web sites; design page layout with CSS styles; and generate menu bars, tabbed panels, tooltips, datasets, and forms with validation scripts. It gives readers the Photoshop CS5 skills to prepare photos and thumbnails for the Web. It teaches Illustrator CS5 techniques to create Web banners, navigations icons, and scalable graphic elements. It shows how to create scrollbars and buttons in Flash Catalyst CS5. Readers can learn to generate animation in Flash Professional CS5, and they can discover ways to integrate Dreamweaver, Photoshop, Illustrator, and Flash to create cutting-edge Web sites with custom video players, animation, and interactivity. Note from the publisher: FREE Adobe Creative Suite 5.5 updates are available

for this title. Simply register your product at www.peachpit.com/register and you will receive the updates when they become available.

Build on your basic knowledge of HTML5 and JavaScript to create substantial HTML5 applications. Through the many interesting projects you can create in this book, you'll develop HTML5 skills for future projects, and extend the core skills you may have learned with its companion book, *The Essential Guide to HTML5*. *HTML5 and JavaScript Projects* is fully updated as a second edition and covers important programming techniques and HTML, CSS, and JavaScript features to help you build projects with images, animation, video, audio and line drawings. You'll learn how to build games, quizzes and other interactive projects; incorporate the use of the Google Maps API and localStorage; and address the challenges of Responsive Design and Accessibility. Each project starts out with a description of the example's operation, often with full-color illustrations. You'll then review the HTML5 and JavaScript concepts that relate to the project followed by a step-by-step explanation of the programming used. Tables are used to show the relationship of functions and provide comments for each line of code so that you can easily apply the techniques to your own HTML5 projects. What You'll Learn Enhance your HTML5 and JavaScript programming skills. Produce applications combining Canvas drawings, photos, and videos Incorporate Google Maps and geolocation into your projects Build applications requiring persistent data, storing the information locally or on a database on the server Who This Book Is For Developers who have some knowledge of programming and want to build more substantial applications by combining basic features and combining JavaScript with other technologies.

This book constitutes the refereed thoroughly refereed post-workshop proceedings of the 17th International Conference on Web Engineering, ICWE 2017, held in Rome, Italy, in June 2017. The 24 revised full papers were selected from 34 submissions. The workshops complement the main conference, and explore new trends on core topics of Web engineering. The workshop committee accepted five workshops of which the following four contributed papers to this volume: - 2nd International Workshop on Liquid Multi-Device Software and 1st International Workshop on Engineering the Web of Things - International Workshop on The Practice Of The Open Web (practi-O-web 2017) - 3rd International Workshop on Natural Language Processing for Informal Text (NLPIT 2017) - 3rd International Workshop on Mining the Social Web (SoWeMine 2017).

A detailed introduction to presenting audio and video in HTML5, from markup through scripting. It will explain not just placing content in pages but interaction through Javascript APIs, to build media players that could be used cross-browser.

HTML5 brings the biggest changes that HTML has seen in years. Web designers and developers now have a whole host of new techniques up their sleeves, from displaying video and audio natively in HTML, to creating realtime graphics directly onto a web page without the need for a plugin. But all of these new technologies bring more tags to learn and more avenues for things to go wrong. *HTML5 Solutions* provides a collection of solutions to all of the most common HTML5 problems. Every solution contains sample code that is production ready and can be applied to any project. What you'll learn Real-world solutions for everyday HTML development, saving hours of frustration. Problems covered include: Sending Multi-bit rate videos to different devices Creating custom video components Programming a custom video controller Designing a canvas with custom gradients Capturing and drawing images Storing data offline using the Web SQL Databases Dragging data from the desktop into the browser Creating HTML5 Web Sockets Who this book is for Web developers and designers wanting practical advice on making HTML5 sites work. Today's current and future professionals can now discover the thorough instruction needed to build dynamic, interactive Web sites from scratch with *NEW PERSPECTIVES ON HTML5, CSS3, AND JAVASCRIPT, 6E*. Part of the popular *New Perspectives Series*, this user-friendly book provides comprehensive coverage of HTML, CSS, and JavaScript with an inviting approach that starts with the basics and does not require any prior knowledge on the subject. Detailed explanations of key concepts and skills make even the most challenging topics clear and accessible. Case scenarios and case problems place the most complex concepts within an understandable and practical context. Readers develop important problem solving skills while working through the book's realistic exercises. Proven applications and an interesting approach help readers retain the material and apply what they've learned in today's professional environment. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Essential Guide to HTML5 and CSS3 Web Design has been fully revised from its critically acclaimed first edition, and updated to include all of the new features and best practices of HTML5 and CSS3. This book reveals all you'll need to design great web sites that are standards-compliant, usable, and aesthetically pleasing, but it won't overwhelm you with waffle, theory, or obscure details! You will find *The Essential Guide to HTML5 and CSS3 Web Design* invaluable at any stage of your career, with its mixture of practical tutorials and reference material. Beginners will quickly pick up the basics, while more experienced web designers and developers will keep returning to the book again and again to read up on techniques they may not have used for a while, or to look up properties, attributes and other details. This book is destined to become a close friend, adopting a permanent place on your desk. *The Essential Guide to HTML5 and CSS3 Web Design* starts off with a brief introduction to the web and web design, before diving straight in to HTML5 and CSS3 basics, reusing code, and other best practices you can adopt. The book then focuses on the most important areas of a successful web site: typography, images, navigation, tables, layouts, forms and feedback (including ready-made PHP scripts) and browser quirks, hacks and bugs. *The Essential Guide to HTML5 and CSS3 Web Design* is completely up-to-date, covering support of the newest standards in all the latest browsers, including IE 9 and Firefox 4. The last chapter of the book provides several case studies to dissect and learn from, including all the most popular web site archetypes—a blog, a store front, a corporate home page, and an online gallery. You'll also appreciate several detailed reference appendices covering CSS, HTML, color references, entities, and more—any details you need to look up will be close at hand.

Pro Express.js is for the reader who wants to quickly get up-to-speed with Express.js, the flexible Node.js framework. Author Azat Mardan clearly explains how to start developing with Express.js with a basic 'Hello World', and then delves into a deep API reference, before looking at common and abstract development problems. Lastly, you will learn how to build a series of real-world apps in order to cement your knowledge. In order to get the best from this book, you will be familiar with Node.js scripts and able to install packages using npm. In the deep API reference, each aspect of the Express.js API is explained clearly with a simple exercise to demonstrate its usage. This includes configuration, settings and environments; different middleware and its uses; templating engines; extracting parameters and routing; request and response; error handling; and running an app. In the next part you'll delve into abstraction, streams, authentication, multithreading, Socket.io, security, and more complex modules. You will also learn about smaller frameworks built using Express.js, such as Sails.js, and Derby. Finally you'll build real-world apps including a REST API, Todo App, and Instagram gallery. Express.js is used by a range of well-known companies such as MySpace and

Storify, and it's becoming more and more likely that it'll be a required skill for new developers. With this book you can skip learning via complicated documentation, and get the information from a developer who's been using Express.js for long enough to explain things well. Add Pro Express.js to your library today.

Beginning HTML5 and CSS3 is your introduction to the new features and elements of HTML5—as a web developer you'll learn about all the leaner, cleaner, and more efficient code available now with HTML5, along with some new tools that will allow you to create more meaningful and richer content. For everyone involved in web design, this book also introduces the new structural integrity and styling flexibility of CSS 3—which means better-looking pages and smarter content in your website projects. For all forward-looking web professionals who want to start enjoying and deploying the new HTML5 and CSS3 features right away, this book provides you with an in-depth look at the new capabilities—including audio and video—that are new to web standards. You'll learn about the new HTML5 structural sections, plus HTML5 and CSS3 layouts. You'll also discover why some people think HTML5 is going to be a Flash killer, when you see how to create transitions and animations with these new technologies. So get ahead in your web development through the practical, step-by-step approaches offered to you in Beginning HTML5 and CSS3. HTML5 is more than a markup language—it's a collection of several independent web standards. Fortunately, this expanded guide covers everything you need in one convenient place. With step-by-step tutorials and real-world examples, HTML5: The Missing Manual shows you how to build web apps that include video tools, dynamic graphics, geolocation, offline features, and responsive layouts for mobile devices. The important stuff you need to know: Structure web pages more effectively. Learn how HTML5 helps web design tools and search engines work smarter. Add audio and video without plugins. Build playback pages that work in every browser. Create stunning visuals with Canvas. Draw shapes, pictures, and text; play animations; and run interactive games. Jazz up your pages with CSS3. Add fancy fonts and eye-catching effects with transitions and animation. Design better web forms. Collect information from visitors more efficiently with HTML5 form elements. Build it once, run it everywhere. Use responsive design to make your site look good on desktops, tablets, and smartphones. Include rich desktop features. Build self-sufficient web apps that work offline and store the data users need.

Learn how to incorporate rigorous activities in your math or science classroom and help students reach higher levels of learning. Expert educators and consultants Barbara R. Blackburn and Abigail Armstrong offer a practical framework for understanding rigor and provide specialized examples for elementary math and science teachers. Topics covered include: Creating a rigorous environment High expectations Support and scaffolding Demonstration of learning Assessing student progress Collaborating with colleagues The book comes with classroom-ready tools, offered in the book and as free eResources on our website at www.routledge.com/9780367343194.

With 90 detailed hacks, expert web developers Jesse Cravens and Jeff Burtoft demonstrate intriguing uses of HTML5-related technologies. Each recipe provides a clear explanation, screenshots, and complete code examples for specifications that include Canvas, SVG, CSS3, multimedia, data storage, web workers, WebSockets, and geolocation. You'll also find hacks for HTML5 markup elements and attributes that will give you a solid foundation for creative recipes that follow. The last chapter walks you through everything you need to know to get your HTML5 app off the ground, from Node.js to deploying your server to the cloud. Here are just a few of the hacks you'll find in this book: Make iOS-style card flips with CSS transforms and transitions Replace the background of your video with the Canvas tag Use Canvas to create high-res Retina Display-ready media Make elements on your page user-customizable with editable content Cache media resources locally with the filesystem API Reverse-geocode the location of your web app user Process image data with pixel manipulation in a dedicated web worker Push notifications to the browser with Server-Sent Events

Apps are at the heart of Windows 8, bringing rich and engaging experiences to both tablet and desktop users. Windows 8 uses the Windows Runtime (WinRT), a complete reimagining of Windows development that supports multiple programming languages and is built on HTML5, CSS and JavaScript. These applications are the future of Windows development and JavaScript is perfect language to take advantage of this exciting and flexible environment. Seasoned author Adam Freeman explains how to get the most from WinRT and Windows 8 by focusing on the features you need for your project. He starts with the nuts-and-bolts and shows you everything through to advanced features, going in-depth to give you the knowledge you need. Each topic is covered clearly and concisely and is packed with the details you need to learn to be truly effective. The most important features are given a no-nonsense in-depth treatment and chapters contain examples that demonstrate both the power and the subtlety of Windows 8, Windows Runtime and Javascript.

HTML5 and CSS3 are important tools for building responsive websites with updates and advanced features. To be able to use them together, this helpful, all-in-one guide covers everything that you need to know about each of these innovations and their updated versions. HTML is a markup language that is used for web page creation. CSS is a language that is essential for web page design and styling. We will cover both languages in this book from scratch, and you will create your own project by the end of the book. Several books teaching HTML and CSS are bland and just published for those who are already programmers, and that's why this book takes an entirely new approach. This book presents HTML and CSS in a manner that makes it easy for everyone: hobbyists, beginners, professionals or any layman who wants to develop his own website. It has an entirely unique structure that enables you to advance from start to end thru the chapters or just go through the topics of significant relevance at your leisure. Every chapter ends with basic self-help exercises with solutions for you to learn every concept with practice before moving on to the next. What you'll learn? You can learn all the standard HTML tags, the skeleton of all websites, which are used to structure HTML pages. You'll learn about the HTML structure and components, the website building blocks, the syntax you need to construct tables in your HTML documents. HTML features, headings, line breaks and paragraphs, text highlights and much more. All CSS basics, including the idea of selectors, colour and background setting methods, font and text formatting methods, the styling of UI elements such as hyperlinks, lists, tables, etc., as well as the CSS box model concept, and so on. Once you're familiar with the basics, you'll move on to the next stage, which describes the way elements are configured and aligned, methods for placing elements on a web page, using picture sprites, as well as the definition of relative and absolute units, visual model formatting, display and visibility, layers, pseudo-classes and elements, style sheets based on media, and so on. By the end of this explanatory guide, you will be able to explore some advanced features like gradient colours, drop shadow effect, as well as 2D and 3D transformations on your own, added in CSS3. Stop wasting your hard-earned money on online courses. Grab this complete HTML & CSS guide in just a few bucks and learn to create a website at your own leisure. Scroll to the top right, then click on the button "Buy Now." best of fortune soon for building responsive and engaging websites!

Develop the skills you need to compete successfully in today's high-tech workforce with Carey's NEW PERSPECTIVES ON HTML5 AND CSS3: COMPREHENSIVE, 8E. You learn fundamental design concepts as you build websites based on real case scenarios. Specially designed activities help you strengthen your abilities in logic, design, troubleshooting and creativity. The projects you complete can even become part of your professional portfolio. Within this edition, you progress from hands-on labs focused on code snippets and debugging to completing assessments and a capstone project. Short Coding Challenges throughout check your understanding of key concepts, while Debugging Challenges teach you how to fix syntax errors in an existing web page. In addition, up-to-date Case Problems provide actual practice in creating websites for today's organizations or businesses. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

25 Essential Skills & Strategies for the Professional Behavior Analyst is a much needed guidebook for behavior analysts who want to become successful at consulting. Jon Bailey and Mary Burch present five basic skills and strategy areas that professional behavior analysts need to acquire. This book is organized around those five areas, with a total of 25 specific skills presented within those topics. Every behavior analyst, whether seasoned or beginning, should have this book.

Practical Node.js is your step-by-step guide to learning how to build a wide range of scalable real-world web applications using a professional development toolkit. Node.js is an innovative and highly efficient platform for creating web services. But Node.js doesn't live in a vacuum! In a modern web development, many different components need to be put together — routing, database driver, ORM, session management, OAuth, HTML template engine, CSS compiler and many more. If you already know the basics of Node.js, now is the time to discover how to bring it to production level by leveraging its vast ecosystem of packages. As a web developer, you'll work with a varied collection of standards and frameworks - Practical Node.js shows you how all those pieces fit together. Practical Node.js takes you from installing all the necessary modules to writing full-stack web applications by harnessing the power of the Express.js and Hapi frameworks, the MongoDB database with Mongoskin and Mongoose, Jade and Handlebars template engines, Stylus and LESS CSS languages, OAuth and Everyauth libraries, and the Socket.IO and Derby libraries, and everything in between. The book also covers how to deploy to Heroku and AWS, daemonize apps, and write REST APIs. You'll build full-stack real-world Node.js apps from scratch, and also discover how to write your own Node.js modules and publish them on NPM. You already know what Node.js is; now learn what you can do with it and how far you can take it!

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

The Definitive Guide to HTML5 WebSocket is the ultimate insider's WebSocket resource. This revolutionary new web technology enables you to harness the power of true real-time connectivity and build responsive, modern web applications. This book contains everything web developers and architects need to know about WebSocket. It discusses how WebSocket-based architectures provide a dramatic reduction in unnecessary network overhead and latency compared to older HTTP (Ajax) architectures, how to layer widely used protocols such as XMPP and STOMP on top of WebSocket, and how to secure WebSocket connections and deploy WebSocket-based applications to the enterprise. Build real-time web applications with HTML5. This book: Introduces you to the WebSocket API and protocol Describes and provides real-world examples of protocol communication over WebSocket Explains WebSocket security and enterprise deployment

This book constitutes the joint refereed proceedings of the 12 International Conference on Next Generation Teletraffic and Wired/Wireless Advanced Networking, NEW2AN, and the 5th Conference on Internet of Things and Smart Spaces, ruSMART 2012, held in St. Petersburg, Russia, in August 2012. The total of 42 papers was carefully reviewed and selected for inclusion in this book. The 14 papers selected from ruSMART are organized in topical sections named: defining an internet-of-things ecosystem; future services; and smart space governing through service mashups. The 28 papers from NEW2AN deal with the following topics: wireless cellular networks; ad-hoc, mesh, and delay-tolerant networks; scalability, cognition, and self-organization; traffic and internet applications; and wireless sensor networks. They also contain 4 selected papers from the NEW2AN 2012 winter session.

This book will teach you how to build hand-crafted web pages the Web Standardistas way: using well-structured XHTML for content and CSS for presentation. By embracing a web standards approach, you will hold the key to creating web sites that not only look great in all modern browsers, but also are accessible to a wide variety of audiences across a range of platforms—from those browsing on everyday computers, to those accessing the Web on the latest emerging mobile devices. Even if you're an absolute beginner in web design, this book will teach you how to build future-proof web pages the right way using easy-to-master tools which are, in most cases, free. Through 14 easy-to-follow chapters, we introduce you to the fundamentals of contemporary web design practice. Step by step we'll assemble well-structured XHTML webpages, which we'll then style using handcrafted CSS. By the end of the book, you'll have a firm knowledge of the essentials of web design: everything you need to know to move forward in your lifelong journey as a Web Standardista. To equip you on this noble quest, we've included enjoyable practical assignments at the end of each chapter. Embracing these challenges will not only teach you how to create great looking web sites that are the envy of your peers, but also equip you with an unrivaled knowledge of monkeys that journeyed to space and apes that starred in the movies—the real stars of this book. On completion of this book not only will you be able to create well-crafted web sites, but you will have earned the badge of a Web Standardista, proving your worth as a good citizen of the Web.

The perfect balance of theory and practice! Here's the must-have information you need to understand the essential principles of immunology and to master the serology techniques most commonly used in the laboratory. Easy-to-read, student-friendly coverage focuses on the direct application of theory to clinical laboratory practice, preparing you for the real world in which you will practice. The 4th Edition of this popular text has been completely updated and revised throughout to reflect the latest advances in the field. A brand-new full-color layout makes the content easier to understand than ever before.

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