

Html5 In Easy Steps 2nd Edition

JavaScript lets you supercharge your HTML with animation, interactivity, and visual effects—but many web designers find the language hard to learn. This easy-to-read guide not only covers JavaScript basics, but also shows you how to save time and effort with the jQuery and jQuery UI libraries of prewritten JavaScript code. You'll build web pages that feel and act like desktop programs—with little or no programming. The important stuff you need to know: Pull back the curtain on JavaScript. Learn how to build a basic program with this language. Get up to speed on jQuery. Quickly assemble JavaScript programs that work well on multiple web browsers. Transform your user interface. Learn jQuery UI, the JavaScript library for interface features like design themes and controls. Make your pages interactive. Create JavaScript events that react to visitor actions. Use animations and effects. Build drop-down navigation menus, pop-ups, automated slideshows, and more. Collect data with web forms. Create easy-to-use forms that ensure more accurate visitor responses. Practice with living examples. Get step-by-step tutorials for web projects you can build yourself.

Summary Hello! HTML5 & CSS3 is written for the web designer or developer who wants a fast, example-oriented introduction to the new HTML and CSS features. This snappy, user-friendly, and fun guide will get you started right away. About this Book Whether you're building web pages, mobile apps, or desktop apps, you need to learn HTML5 and CSS3. So why wait? Hello! HTML5 & CSS3 is a smart, snappy, and fun way to get started now. In this example-rich guide to HTML5 and CSS3, you'll start with a user-friendly introduction to HTML5 markup and then take a quick tour through forms, graphics, drag-and-drop, multimedia, and more. Next, you'll explore CSS3, including new features like drop shadows, borders, colors, gradients, and backgrounds. Every step of the way, you'll find hands-on examples, both large and small, to help you learn by doing. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's inside Easy-to-follow intro to HTML5 and CSS3 Fully illustrated and loaded with examples Designed for low-stress learning No prior experience needed! Table of Contents PART 1 LEARNING HTML5 Introducing HTML5 markup HTML5 forms Dynamic graphics Audio and video Browser-based APIs Network and location APIs PART 2 LEARNING CSS3 New CSS language features Layout with CSS3 Motion and color Borders and backgrounds with CSS3 Text and fonts

HTML5 opens up a plethora of new avenues for application and game development on the web. Games can now be created and interacted with directly within HTML, with no need for users to download extra plugins, or for developers to learn new languages. Important new features such as the Canvas tag enable drawing directly onto the web page. The Audio tag allows sounds to be triggered and played from within your HTML code, the WebSockets API facilitates real-time communication, and the local storage API enables data such as high scores or game preferences to be kept on a user's computer for retrieval next time they play. All of these features and many more are covered within The Essential Guide to HTML5. The book begins at an introductory level, teaching the essentials of HTML5 and JavaScript through game development. Each chapter features a familiar game type as its

core example, such as hangman, rock-paper-scissors, or dice games, and uses these simple constructs to build a solid skillset of the key HTML5 concepts and features. By working through these hands on examples, you will gain a deep, practical knowledge of HTML5 that will enable you to build your own, more advanced games and applications. Concepts are introduced and motivated with easy-to-grasp, appealing examples Code is explained in detail after general explanations Reader is guided into how to make the examples 'their own'

WordPress is the most popular CMS (Content Management System) and is a fantastic tool for blogs and building websites. It is used by over 50% of the 100 top world blogs, and there are estimated to be over 75 million WordPress websites. Many bloggers/web developers are turning to WordPress to create great websites. It has the ability for people of a non-technical background to create their own website/blog in easy steps, all the way up to advanced web developers to create stunning professional designs. WordPress in easy steps, 2nd edition shows how to create stunning websites using WordPress, without having to learn programming. For anyone who may not be technically-minded but wants an affordable website for business or for blogging. WordPress in easy steps guides you through: • Setting Up WordPress • Working with the Dashboard • Creating Site Content • Adding Media • Appearance and Themes • Adding Plugins • Comments • Setting up Users and Privileges • Tools and Settings • WordPress Tricks WordPress in easy steps, 2nd edition is for: • Bloggers/Hobbyist web designers, or those looking to design a website who don't want to learn technical language, or bloggers looking for a great platform to work with. • Web Developers: A lot of professional web design companies are using WordPress to build their websites for clients because it provides a great content management system so that the end user can add their own content once development is complete. • Anybody who has had a WordPress website built for them and wants guidance to help them update their own website. Covers WordPress 5.

C++ Programming in easy steps instructs the reader how to program in C++ both on Windows platforms and on Unix-based platforms, such as Linux. It contains separate chapters on the major features of the C++ language. There are complete example programs that illustrate each aspect of C++. C++ Programming in easy steps begins by explaining how to download and install a free C++ compiler so that the reader can quickly begin to create their own executable programs by copying the book's examples. This book makes no assumption that the reader will have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. Each chapter builds the reader's knowledge of C++. By the end of this book the reader will have gained a sound understanding of the C++ language and be able to write their own C++ programs and compile them into executable files that can be run on any compatible computer.· Introducing C ++· Storing Data· Performing Operations· Making Statements· Working with strings· Reading and writing files· Using Functions· Creating Classes and Objects· Pointing to Data· Referencing Data· Inheriting Features· Harnessing Polymorphism· Processing Macros· Handling Exceptions· Moving On

HTML5 in Easy Steps

PHP and MySQL in easy steps, 2nd edition teaches the user to write PHP server-side scripts and how to make MySQL database

queries. It has an easy-to-follow style that will appeal to: - anyone who wants to begin producing data-driven web pages - web developers wanting to add database interaction to their web sites - the programmer who quickly wants to add PHP and MySQL to their skills set - the hobbyist who wants to begin creating scripts for upload to their own ISP - the student, and to those seeking a career in computing, who need a fundamental understanding of server-side programming with PHP and MySQL PHP and MySQL in easy steps, 2nd edition demonstrates by example how to produce data-driven web pages using the powerful PHP scripting language and the popular free MySQL database server. The book examples provide clear syntax-highlighted code showing how to selectively insert and extract data from databases for presentation on your web browser. PHP and MySQL in easy steps, 2nd edition begins by explaining how to install a free web server, the PHP interpreter, and MySQL database server, to create an environment in which you can produce your very own data-driven server-side web pages. You will learn how to write PHP server-side scripts and how to make MySQL database queries. Examples illustrate how to store and retrieve Session Data, how to provide a Message Board, and how to create an E-Commerce Shopping Cart. This book assumes you have no previous experience of any programming or scripting language so is ideal for the newcomer to PHP and MySQL technologies. Covers MySQL 8.0. Contents · Getting started · Performing operations · Controlling progress · Producing forms · Assembling tables · Handling data · Connecting databases · Registering users · Providing forums · Processing shops

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

Beginning HTML5 and CSS3 is your introduction to the new features and elements of HTML5—as a web developer you'll learn about all the leaner, cleaner, and more efficient code available now with HTML5, along with some new tools that will allow you to create more meaningful and richer content. For everyone involved in web design, this book also introduces the new structural integrity and styling flexibility of CSS 3—which means better-looking pages and smarter content in your website projects. For all forward-looking web professionals who want to

start enjoying and deploying the new HTML5 and CSS3 features right away, this book provides you with an in-depth look at the new capabilities—including audio and video—that are new to web standards. You'll learn about the new HTML5 structural sections, plus HTML5 and CSS3 layouts. You'll also discover why some people think HTML5 is going to be a Flash killer, when you see how to create transitions and animations with these new technologies. So get ahead in your web development through the practical, step-by-step approaches offered to you in *Beginning HTML5 and CSS3*.

Learn JavaScript from scratch! Packed with numerous examples, *JavaScript: Novice to Ninja* is a fun, step-by-step and comprehensive introduction to development in JavaScript. Discover how to use JavaScript to solve real-world problems, build smarter forms, track user events, and design eye-catching animations. Learn JavaScript's built-in functions, methods, and properties. Use JavaScript to validate form entries and interact with your users. Understand how to respond to user events and add interactivity to your applications. Create animations that bring your web site to life. Start programming using the DOM And much more!

HTML5 in easy steps, 2nd edition instructs you how to employ the latest development for web page design with HyperText Markup Language (HTML5). Modern web browsers have united to support exciting new features of the HTML5 standard that allows easy creation of stunning web pages and engaging interactive applications. Contains examples and screenshots that illustrate each feature of HTML5, describing how to incorporate meta information about a document within its 'head' section and how to add structured 'body' content. You'll learn how to create web pages to display text, images, lists, tables, hyperlinks, forms, audio, and video - and also how to write script instructions that draw and animate graphics on embedded 'canvas' areas.

Learn how to build interactive, data-driven websites—even if you don't have any previous programming experience. If you know how to build static sites with HTML, this popular guide will help you tackle dynamic web programming. You'll get a thorough grounding in today's core open source technologies: PHP, MySQL, JavaScript, and CSS. Explore each technology separately, learn how to combine them, and pick up valuable web programming concepts along the way, including objects, XHTML, cookies, and session management. This book provides review questions in each chapter to help you apply what you've learned. Learn PHP essentials and the basics of object-oriented programming Master MySQL, from database structure to complex queries Create web pages with PHP and MySQL by integrating forms and other HTML features Learn JavaScript fundamentals, from functions and event handling to accessing the Document Object Model Pick up CSS basics for formatting and styling your web pages Turn your website into a highly dynamic environment with Ajax calls Upload and manipulate files and images, validate user input, and secure your applications Explore a working example that brings all of the ingredients together

Android is the mobile operating system that is used on the majority of smartphones worldwide. It is a robust and versatile operating system that can be used by any manufacturer to add to their handsets. This means that there is a wide range of Android phones available and also different versions of Android that run on them. *Android Phones for Seniors in easy steps, 2nd edition* starts with a detailed look at the different versions of Android, and the range of models of phones that are available. It also explains the relationship with Google and the services that can be used with an Android phone. The book looks at using the interface of an Android phone including:

- Using Home screens
- Organizing apps
- Viewing notifications
- Locking the phone
- Searching for items
- Accessing the range of Android settings
- Syncing with other Android Devices

The book also covers all aspects of the standard communication functions that are now commonplace on smartphones:

- Making and receiving calls
- Making video calls
- Sending text messages
- Adding contacts
- Sending emails
- Browsing the web

Android phones are

excellent for a range of mobile entertainment, and the book shows how to listen to music, watch videos and read books. It also deals with taking and viewing photos so that you can use your Android phone as a replacement for a digital camera. Due to the range of versions of Android and models of phones, Android phones can sometimes appear a bit of a maze. However, Android Phones for Seniors in easy steps, 2nd edition provides a clear guide to navigate through the issues and ensure that you can get the most out of your Android phone, whichever version it is. Updated for Android v7 Nougat. Table of Contents: 1. Introducing Android Phones 2. Models of Android Phones 3. Android Settings 4. Around an Android Phone 5. Calls and Contacts 6. Using the Keyboard 7. Messaging and Email 8. Android Apps 9. Being Entertained 10. Keeping in the Picture 11. Online with Chrome 12. Staying Secure

Start an Online Business in easy steps, 2nd edition will show you how to research, prepare and run your own online business and will also give you the tools and the confidence to be able to explain to other staff members, clients, potential suppliers and of course customers, about what your online business is, and what it can do for them. Now fully updated for today's online market, it will guide you through: · Planning, registering, and financing your business. · Setting up your business online, and marketing it effectively. · Monetizing your site. · Managing and retaining customers. · The tricks of the trade to earn more from your website, and much more to make your site successful! This book is intended for entrepreneurs, employees, employers, parents, students... in fact anyone interested in starting a business online no matter what their level of experience. It is for the non-techie who wants to be involved with every facet of setting up and running their own e-business. Whether you have a great idea for an online business but don't know where to start, or you've just launched your online shop and need to attract customers, this book is for you! Table of Contents: 1. Start an Online Business 2. Business Planning & Finance 3. Setting Up Online 4. Monetizing Your Site 5. Supply Chain 6. Marketing Your Online Business 7. Customer Relationship Management 8. Useful Resources Presents information on using HTML and CSS to create Web pages, covering such topics as HTML5 forms, audio and video, embedded fonts, gradients, transitions, and offline Web apps.

HTML has been on a wild ride. Sure, HTML started as a mere markup language, but more recently HTML's put on some major muscle. Now we've got a language tuned for building web applications with Web storage, 2D drawing, offline support, sockets and threads, and more. And to speak this language you've got to go beyond HTML5 markup and into the world of the DOM, events, and JavaScript APIs. Now you probably already know all about HTML markup (otherwise known as structure) and you know all about CSS style (presentation), but what you've been missing is JavaScript (behavior). If all you know about are structure and presentation, you can create some great looking pages, but they're still just pages. When you add behavior with JavaScript, you can create an interactive experience; even better, you can create full blown web applications. Head First HTML5 Programming is your ultimate tour guide to creating web applications with HTML5 and JavaScript, and we give you everything you need to know to build them, including: how to add interactivity to your pages, how to communicate with the world of Web services, and how to use the great new APIs being developed for HTML5. Here are just some of the things you'll learn in Head First HTML5 Progaming: Learn how to make your pages truly interactive by using the power of the DOM. Finally understand how JavaScript works and take yourself from novice to well-informed in just a few chapters. Learn how JavaScript APIs fit into the HTML5 ecosystem, and how to use any API in your web pages. Use the Geolocation API to know where your users are. Bring out your inner artist with Canvas, HTML5's new 2D drawing surface. Go beyond just plugging a video into your pages, and create custom video experiences. Learn the secret to grabbing five megabytes of storage in every user's browser. Improve your page's responsiveness and performance with Web workers. And much more.

The Scratch programming language is widely used in schools and on the Raspberry Pi. Its drag-and-drop commands make it an ideal language for all ages to learn to program. And this popular book, *Scratch Programming in easy steps*, now fully updated for Scratch 3, is packed with ideas and games that illustrate what's possible with Scratch. Scratch makes it easy to create your own games, animations, music, art or applications. It's the perfect way to learn programming because it takes away a lot of the complexity. That means you can focus on having great ideas and bringing them to life. With *Scratch Programming in easy steps*, 2nd edition as your companion, you'll learn how to:

- Build games that require skill, knowledge or quick fingers
- Add music
- Create eye-catching visual effects
- Keep score
- Avoid common pitfalls and learn how to fix bugs

Scratch Programming in easy steps, 2nd edition will help you to get creative and become a super Scratcher!

Table of Contents: 1. Introducing Scratch 2. Drawing with Scratch 3. Spiral Rider 4. Super Dodgeball 5. Space Opera 6. Quiz Break 7. Evil Robot 8. Space Swarm 9. Physical computing with Scratch 10. Seven shorties 11. Making and sharing projects

A guide to HTML5 covers such topics as markup, Web forms, audio and video, Canvas, CSS3, data storage, offline applications, and JavaScript.

Does your computer refuse to do what you want it to? Does it insist on doing something you don't want it to? Does it refuse to do anything at all? One solution is to ring a helpline. However, this can be expensive and don't always give good advice. A better option is to invest in a copy of *Troubleshooting Your PC in easy steps*. Areas covered include:

- Causes of computer faults and methods of isolating them
- How to troubleshoot the main hardware components in a PC
- Faults that prevent Windows from starting.
- Windows troubleshooting mode (Safe Mode)
- Restore a damaged Windows installation from an image backup file.
- Problems that adversely affect the performance and stability of a computer
- Video and sound issues such as blank monitor, scrambled displays, incorrect screen colours, and distorted displays, no sound, crackly sound etc.
- The Internet: include access problems, slow connection speeds, how to repair Internet Explorer, and how parents can protect their children from the less savoury aspects of the Internet. We also offer some tips on how to search the Internet effectively.
- Email issues: prevent emails being sent and received, a quick way of resizing images to be sent in an email, what to do if attachments won't open, how to recover lost or damaged emails, and how to deal with spam. Even explains how to create a backup of email messages and accounts
- Computer peripherals and how to troubleshoot them.
- Security issues: virus infection and how to avoid getting a virus. Keeping your data safe
- Working with files and recovering from errors such as recovering a deleted file

Written in concise, jargon-free language, this book is aimed at non-techies. Keep it nearby and use it as your first point of reference for any PC problems. The faults covered in the book will be experienced by every computer user at one time or another - have the solutions to hand before they happen.

Management Basics in easy steps, 2nd edition offers practical tips, information and common-sense advice based on the author's 40 years' hands-on experience of management – now updated to reflect advances in technology and changes in the wider working environment. Whether you are an experienced manager or about to take up your first management job, *Management Basics in easy steps*, 2nd edition will be of real help to you in the workplace. It is a lively, easy-to-read book, full of tips and simple, practical things that have been put into practice in the real world and shown to work where it matters – in the workplace. Tony Rossiter's clear, humorous writing style and comprehensive content make *Management Basics in easy steps*, 2nd edition a compelling must-read for anyone with a management role. His management tips and advice will show you:

- How people skills help you put into practice all the technical skills needed by a manager
- How to manage your staff, your colleagues, your customers and even your boss
- How to organise yourself and make the most effective use of your time
- How to focus on the vital 20% of your work that accounts for most of the results
- How to win the respect and trust of your team and make it

the best · How to select the right person to join your team · The art of effective delegation · How to make effective use of digital tools, online networks and social media · How to cope with change and see it not as a threat but as a great opportunity This second edition has been revised to include the changes in management practices since the first edition, which was published in 2011, including: · The increased importance and use of digital tools, business and performance management software, and social networks (e.g. LinkedIn, Slack, Yammer, Scoro, Twitter, Facebook) · Increased focus on diversity and inclusion · Implications of new data protection legislation · Less tolerance of unacceptable workplace behaviour such as bullying and sexual harassment · More recognition of the importance of the culture of an organisation · A move away from traditional, command-and-control hierarchies towards more flexible working – working from home, better work/life balance, teamwork, collaboration, matrix structures, trusting and empowering those at the coal-face · A move away from fixed appraisal systems and formal training towards continuous feedback, coaching and personal learning (e-learning, distance learning) · More refined recruitment (use of LinkedIn etc) Comes with useful worksheets – a complete guide for easy reference.

Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics

Master HTML and CSS with Interactive Exercises and a unique Hands-On Project Have you always wanted to learn HTML and CSS but are afraid it'll be too difficult for you? Or perhaps you are a blogger who wants to tweak your blog's design without having to spend money on an expensive theme? This book is for you. You no longer have to waste your time and money learning HTML and CSS from lengthy books, expensive online courses or complicated tutorials. Nor do you have to spend money buying expensive website themes. There are tons of free CSS templates online that you can download and modify to build your own website IF you know HTML and CSS. What this book offers... HTML and CSS for Beginners Complex concepts are broken down into simple steps to ensure that you can easily master the two languages even if you have never coded before. Carefully Chosen Examples (with images) Examples are carefully chosen to illustrate all concepts. In addition, images are provided whenever necessary so that you can immediately see the visual effects of various CSS properties. Learn The Languages Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn HTML and CSS in just one day and start coding immediately. How is this book different... The best way to learn HTML and CSS is by doing. End-of-Chapter Exercises Each CSS chapter comes with an end-of-chapter exercise where you get to practice the different CSS properties covered in the chapter and see first hand how different CSS values affect the design of the website. Bonus Project The book also includes a bonus project that requires the application of all the concepts taught previously. Working through the project will not only give you an immense sense of

achievement, it'll also help you see how the various concepts tie together. After completing the project, you will not walk away with just a vague understanding of HTML and CSS. You will have achieved a level of understanding and mastery that enables you to start coding your own website immediately. Are you ready to dip your toes into the exciting world of HTML and CSS? This book is for you. Click the "Add To Cart" button and download it now. What you'll learn: What is CSS and HTML? What software do you need to write and run CSS codes? What are HTML tags and elements? What are the commonly used HTML tags and how to use them? What are IDs and Classes? What is the basic CSS syntax? What are CSS selectors? What are pseudo classes and pseudo elements? How to apply CSS rules to your website and what is the order of precedence? What is the CSS box model? How to position and float your CSS boxes How to hide HTML content How to change the background of CSS boxes How to use the CSS color property to change colors How to modify text and font of a website How to create navigation bars How to create gorgeous looking tables to display your data .. and more... Click the "Add to Cart" button and download the book now to start learning HTML and CSS. Learn them fast and learn them well.

HTML5 is here, and with it, web applications have acquired power, ease, scalability, and responsiveness like never before. With this book, developers will learn how to use the latest cutting-edge HTML5 web technology—available in the most recent versions of modern browsers—to build web applications with unparalleled functionality, speed, and responsiveness. This new edition includes major revisions for WebSockets functionality, reflecting the new W3C specification. It also features new chapters covering the drag-and-drop API as well as SVG. Explains how to create real-time HTML5 applications that tap the full potential of modern browsers Provides practical, real-world examples of HTML5 features in action Covers all the new HTML5 APIs to get you up-to-speed quickly with HTML5 Fully updated to include the latest revisions of the WebSocket API, and much more.

PHP and MySQL in easy steps will teach the user to write PHP server-side scripts and how to make MySQL database queries. It has an easy-to-follow style that will appeal to: anyone who wants to begin producing data-driven web pages.web developers wanting to add database interaction to their web sites.the programmer who quickly wants to add PHP and MySQL to their skills set.the hobbyist who wants to begin creating scripts for upload to their own ISP.the student, and to those seeking a career in computing, who need a fundamental understanding of server-side programming with PHP and MySQL. PHP & MySQL in easy steps demonstrates by example how to produce data-driven web pages using the powerful PHP scripting language and the popular free MySQL database server. The book examples provide clear syntax-highlighted code showing how to selectively insert and extract data from databases for presentation on your web browser. PHP & MySQL in easy steps begins by explaining how to install a free web server, the PHP interpreter, and MySQL database server, to create an environment in which you can produce your very own data-driven server-side web pages. You will learn how to write PHP server-side scripts and how to make MySQL database queries. Examples illustrate how to store and retrieve Session Data, how to provide a Message Board, and how to create an E-Commerce Shopping Cart. This book assumes you have no previous experience of any programming or scripting language so is ideal for the newcomer to PHP and MySQL technologies.

Photoshop CC in easy steps, 2nd edition helps the reader to master the essentials of Photoshop Creative Cloud 2018 edition, and then enjoy the full creative potential of this popular photo editing software. This book breaks down complex functions into easy-to-follow learning sequences. The continual expansion, refinement and development of Photoshop can make learning the software a daunting experience for the first time user. But there is no need to feel intimidated. The answer is simple, take it in easy steps.

That's exactly what Photoshop CC in easy steps is designed to do. In clear, concise, simple language this book breaks down the complex and complicated into small easily digestible learning chunks. Photoshop CC in easy steps delivers a solid, secure and lasting foundation that you can build on as you explore Photoshop and develop more and more control over one the most creative pieces of software available today. The author's extensive knowledge and understanding of the requirements and needs of the new user is distilled in this book which is written in simple, clear language with step-by-step instructions. Updated for Adobe Photoshop CC 2018

Python in easy steps instructs you how to program in the powerful Python language, giving complete examples that illustrate each aspect with colourized source code. Python in easy steps begins by explaining how to install the free Python interpreter so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the Python language basics before moving on to provide examples of Object Oriented Programming (OOP) and CGI scripting to handle web form data. The book concludes by demonstrating how you can use your acquired knowledge to create and deploy graphical windowed applications. Python in easy steps makes no assumption you have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. It has an easy-to-follow style that will appeal to programmers moving from another programming language, and to the student who is studying Python programming at school or college, and to those seeking a career in computing who need a fundamental understanding of computer programming. Python is the language used to program the Raspberry Pi - covered by Raspberry Pi in easy steps.

JavaScript in easy steps, 6th edition instructs the user how to create exciting web pages that employ the power of JavaScript to provide functionality. You need have no previous knowledge of any scripting language so it's ideal for the newcomer to JavaScript. By the end of this book you will have gained a sound understanding of JavaScript and be able to add exciting dynamic scripts to your own web pages. JavaScript in easy steps, 6th edition begins by explaining how to easily incorporate JavaScript code in an HTML document. Examples demonstrate how to use built-in JavaScript functions to work with Math, date and time, random numbers, cookies, text strings, and elements of web pages via the Document Object Model (DOM). You will learn how JavaScript is used with HTML submission forms and how JavaScript Object Notation (JSON) is used for asynchronous browser-server communication. The book examples provide clear syntax-highlighted code showing how to create behaviors for an HTML document to endow components with interactive functionality, to illustrate each aspect of JavaScript. JavaScript in easy steps, 6th edition has an easy-to-follow style that will appeal to anyone who wants to add functionality to their web pages. It will appeal to programmers who want to quickly add JavaScript to their skills set, and to the student who is studying website design at school or college, and to those seeking a career in web development who need an understanding of client-side scripting. Fully updated since the previous edition, which was published in 2013. Table of Contents: 1. Get Started in JavaScript 2. Perform Useful Operations 3. Manage the Script Flow 4. Use Script Objects 5. Control Numbers and Strings 6. Address the Window Object 7. Interact with the Document 8. Create Web Applications 9. Produce Script Magic

CSS3 in easy steps instructs the user how to create exciting web pages using Cascading Style Sheets version 3 (CSS3) for presentation and dynamic effect. CSS3 in easy steps begins by explaining how style sheets can determine the presentation of elements within HTML documents. Examples show how Cascading Style Sheet rules control content position and its appearance with font style, color, gradients, and drop-shadow effects. You will also learn how rules can provide dynamic effect with animation, transformations, and transitions. Each chapter builds your knowledge of style sheets. By the end of this book you will have gained a sound understanding of CSS3 and be able to create your own exciting interactive web pages. The book examples provide clear syntax-highlighted code showing how to selectively style components of an HTML document and how to endow components with interactive functionality, to illustrate each aspect of CSS3. CSS3 in easy steps has an easy-to-follow style that will appeal to anyone who wants to begin creating stylish web pages. It will appeal to programmers who want to quickly learn the latest style sheet techniques, and to the student who is studying website design at school or college, and to those seeking a career in web development who need a thorough understanding of CSS3.

Agile Project Management in easy steps, now in its second edition, explains the key principles, techniques, and processes to ensure your agile project is a success. This edition of the book has been updated to reflect progress and refinement of agile methods over recent times. It explains the key principles, techniques and processes of agile project management, working through an entire project, explaining the main activities and deliverables including: Pre-project start-up and terms of reference Feasibility assessment and the business case Establishing the foundations for success Iterative development and the evolving solution Implementation and post-project assessment It includes additional coverage of business analysis, user experience, feature-driven development and agile projects in large programmes and enterprises. An essential guide for anyone new to agile projects and a valuable source of inspiration for the more experienced. It also includes downloadable templates to get you started.

Chapters: Agile Projects Agile Project Management Scrum DSDM Extreme Programming Lean Development Feature-Driven Development Getting Started Foundations Development Deployment Post Project Agile Projects at Scale

Flash is fading fast as Canvas continues to climb. The second edition of this popular book gets you started with HTML5 Canvas by showing you how to build interactive multimedia applications. You'll learn how to draw, render text, manipulate images, and create animation—all in the course of building an interactive web game throughout the book. Updated for the latest implementations of Canvas and related HTML5 technologies, this edition includes clear and reusable code examples to help you quickly pick up the basics—whether you currently use Flash, Silverlight, or just HTML and JavaScript. Discover why HTML5 is the future of innovative web development. Create and modify 2D drawings, text, and bitmap images Use algorithms for math-based movement and physics interactions Incorporate and manipulate video, and add audio Build a basic framework for creating a variety of games Use bitmaps and tile sheets to develop animated game graphics Go mobile: build web apps and then modify them for iOS devices Explore ways to use Canvas for 3D and multiplayer game applications

Provides information on the elements on HTML, offers code examples, and describes how to build accessible markup.

In easy steps series is developed by Computer step, the leading UK publisher of quality computer books. In concise language, easy to follow layout for everyday use-and more!Designed to save your time and guaranteed to give you the best value.

Successfully used worldwide for classroom-based training as well as for self-teaching.

Written by an industry professional with over 20 years' experience of training in electronic publishing software, InDesign in easy steps breaks down this versatile, user-friendly page layout software into a straightforward, manageable and logical series of learning events. If your aim is to get started with the basics, become a competent and confident user, and then to master InDesign - this book is for you. The book builds from the basics, such as the Working Environment, Building Pages, Text, character and Paragraph settings. Then, it continues to cover more and more of the extensive range of functionality InDesign has to offer. By following the book's logical structure you can develop the core skills needed to master the software. Areas covered include: Tables and Tabs; Table of Contents, Indexing and Books; Printing and Exporting; Transformations and Transparency; Paths and the Pen Tool. For both Windows & Mac users.

Appealing to anyone looking to create compelling web pages for the latest browsers, this thorough resource instructs you on how to employ the latest development for web page design with HyperText Markup Language (HTML5) --

Excel VBA in easy steps has an easy-to-follow style that will appeal to anyone who wants to get more from the popular Microsoft Excel Office application using VBA programming (Visual Basic for Applications). Excel VBA in easy steps begins by explaining how to record and edit macro procedures to manipulate Excel worksheet entries, then describes how to create your own macro programs in the Visual Basic Editor (VBE) that is included with the Excel application. This book then demonstrates how to program Excel procedures, provide Excel user forms, and create Excel apps. Each chapter builds your knowledge of Visual Basic for Applications. Excel VBA in easy steps contains separate chapters on the major features of the VBA language. There are complete example programs that demonstrate each aspect of Visual Basic for Applications together with screenshots that illustrate the output when that program has been executed. The free, downloadable sample code provided all has coloured syntax-highlighting for clearer understanding. By the end of this book you will have gained a sound understanding of Visual Basic for Applications and be able to write your own VBA programs that can be executed in the Microsoft Excel Office application. You need have no previous knowledge of any programming language, so it's ideal for the newcomer to computer programming. Contents: Getting started Writing macros Storing values Performing operations Making statements Executing procedures Employing functions Recognizing events Opening dialogs Providing user-forms Developing apps

A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to

everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

In just a short time, you can learn how to use HTML5, Cascading Style Sheets (CSS3), and JavaScript together to design, create, and maintain world-class websites. Using a straightforward, step-by-step approach, each lesson in this book builds on the previous ones, enabling you to learn the essentials from the ground up. Clear instructions and practical, hands-on examples show you how to use HTML to create the framework of your website, design your site's layout and typography with CSS, and then add interactivity with JavaScript and jQuery. Step-by-step instructions carefully walk you through the most common web development tasks Practical, hands-on examples show you how to apply what you learn Quizzes and exercises help you test your knowledge and stretch your skills Learn how to... Build your own web page and get it online in an instant Format text for maximum clarity and readability Create links to other pages and to other sites Add graphics, color, and visual pizzazz to your web pages Work with transparent images and background graphics Design your site's layout and typography using CSS Get user input with web-based forms Use JavaScript to build dynamic, interactive web pages Add AJAX effects to your web pages Leverage JavaScript libraries such as jQuery Make your site easy to maintain and update as it grows Contents at a Glance Part I Getting Started on the Web 1 Understanding How the Web Works 2 Structuring an HTML Document 3 Understanding Cascading Style Sheets 4 Understanding JavaScript 5 Validating and Debugging Your Code Part II Building Blocks of Practical Web Design 6 Working with Fonts, Text Blocks, Lists, and Tables 7 Using External and Internal Links 8 Working with Colors, Images, and Multimedia Part III Advanced Web Page Design with CSS 9 Working with Margins, Padding, Alignment, and Floating 10 Understanding the CSS Box Model and Positioning 11 Using CSS to Do More with Lists, Text, and Navigation 12 Creating Fixed or Liquid Layouts Part IV Getting Started with Dynamic Sites 13 Understanding Dynamic Websites and HTML5 Applications 14 Getting Started with JavaScript Programming 15 Working with the Document Object Model (DOM) 16 Using JavaScript Variables, Strings, and Arrays 17 Using JavaScript Functions and Objects 18 Controlling Flow with Conditions and Loops 19 Responding to Events 20 Using Windows Part V Advanced JavaScript Programming 21 JavaScript Best Practices 22 Using Third-Party JavaScript Libraries and Frameworks 23 A Closer Look at jQuery 24 First Steps Toward Creating Rich Interactions with jQuery UI 25 AJAX: Remote Scripting Part VI Advanced Website Functionality and Management 26 Working with Web-Based Forms 27 Organizing and Managing a Website

Python in easy steps, 2nd edition instructs you how to program in the powerful Python language, giving complete examples that illustrate each aspect with colorized source code. Python in easy steps, 2nd edition begins by explaining how to install the free

Python interpreter so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the Python language basics before moving on to provide examples of Object Oriented Programming (OOP) and CGI scripting to handle web form data. The book concludes by demonstrating how you can use your acquired knowledge to create and deploy graphical windowed applications. Python in easy steps, 2nd edition makes no assumption you have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. It has an easy-to-follow style that will appeal to programmers moving from another programming language, and to the student who is studying Python programming at school or college, and to those seeking a career in computing who need a fundamental understanding of computer programming. The Python 3.x language is under active development so frequent new releases are made available as small improvements are added to the language and Python in easy steps, 2nd edition features the very latest versions of Python at the time of publication. Python development is one of evolution, rather than revolution, so the examples provided in the book can be used in subsequent releases – simply download the latest version of Python then follow the easy steps. Python is the language used to program the Raspberry Pi - covered by Raspberry Pi in easy steps and Raspberry Pi 3 in easy steps. This second edition is updated to cover Python 3.10.

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