

High Fidelity

In a poignant memoir of love, loss, and music, a rock and pop culture critic shares the story of his romance and marriage to Renée, a young woman with whom he had little in common except for the music that brought them together, and Renée's tragic early death, all viewed from the perspective of the mix tapes that the couple had compiled. Reprint. 50,000 first printing.

This book addresses computationally-efficient multi-objective optimization of antenna structures using variable-fidelity electromagnetic simulations, surrogate modeling techniques, and design space reduction methods. Based on contemporary research, it formulates multi-objective design tasks, highlights related challenges in the context of antenna design, and discusses solution approaches. Specific focus is on providing methodologies for handling computationally expensive simulation models of antenna structures in the sense of their multi-objective optimization. Also given is a summary of recent developments in antenna design optimization using variable-fidelity simulation models. Numerous examples of real-world antenna design problems are provided along with discussions and recommendations for the readers interested in applying the considered methods in their design work. Written with researchers

and students in mind, topics covered can also be applied across a broad spectrum of aeronautical, mechanical, electrical, biomedical and civil engineering. It is of particular interest to those dealing with optimization, computationally expensive design tasks and simulation-driven design.

“Read what you enjoy, not what bores you,” Nick Hornby tells us. That simple, liberating, and indispensable directive animates each installment of the celebrated critic and author’s monthly column in the *Believer*. In this delightful and never-musty tour of his reading life, Hornby tells us not just what to read, but how to read. Whether tackling a dismayingly bulky biography of Dickens while his children destroy something in the next room, or getting sucked into a serious assessment of Celine Dion during an intensely fought soccer match featuring his beloved Arsenal, or devouring an entire series of children’s books while on vacation, Hornby’s reviews are rich, witty, and occasionally madcap. These essays capture the joy and ire, the despair and exhilaration of the book-lover’s life, and will appeal equally to both monocle-wearing salonnières and people, like him, who spend a lot of time thinking about Miley Cyrus’s next role.

Designing High-Fidelity Tube Preamps is a comprehensive guide to the design of small-signal, tube-based amplifiers. This book examines in unprecedented detail the inner workings and practical design of small signal stages, volume and tone

controls, RIAA equalisation, power supplies and more. Aimed at intermediate to advanced-level hobbyists and professionals it teaches the principles of low-noise, low-distortion tube design, through easy-to-read explanations and minimal math. With over 400 diagrams and figures, and hundreds of real measurements of real circuits, it asserts itself as an essential handbook for any tube amp enthusiast. The Sound of Pictures is an illuminating journey through the soundtracks of more than 400 films. How do filmmakers play with sound? And how does that affect the way we watch their movies? Whether pop or classical, sweeping or sparse, music plays a crucial role in our cinematic experience. Other sounds can be even more evocative: the sounds of nature, of cities and of voices. In The Sound of Pictures, Andrew Ford listens to the movies. He speaks to acclaimed directors and composers, discovering radically different views about how much music to use and when. And he explores some of cinema's most curious sonic moments. How did Alfred Hitchcock use music to plant clues in his films? Why do some ?mix-tape? soundtracks work brilliantly and others fall flat? How do classics from A Clockwork Orange to The Godfather, Cinema Paradiso to High Noon, use music and sound effects to enhance what we see on screen? Whether you're a film-buff or a music lover, The Sound of Pictures will enrich your experience of the movies.

THE MILLION-COPY NO.1 BESTSELLER 'Enormously powerful' Guardian 'Hilarious, sophisticated, compulsive' The Times _____ 'I am in a car park in Leeds when I tell my husband I don't want to be married to him any more. . . ' London GP Katie Carr always thought she was a good person. With her husband David making a living as 'The Angriest Man in Holloway', she figured she could put up with anything. Until, that is, David meets DJ Goodnews and becomes a good person too. A far-too-good person who starts committing crimes of charity like taking in the homeless and giving their kids' toys away. Suddenly Katie's feeling very bad about herself, and thinking that if charity begins at home, then maybe it's time to move. . . This laugh-out-loud novel, from the bestselling author of *About a Boy* and *High Fidelity*, will have you gripped from start to finish and will appeal to fans of David Nicholls and Jonathan Coe, as well as readers in need of a moral compass everywhere. _____ 'Pins you in your armchair and won't let go . . . How to be Good? How to be bloody marvellous, more like' Mail on Sunday 'It does exactly what it says on the cover. Hornby's prose is artful and effortless, his spiky wit as razored as a number-two cut' Independent 'The writing is so funny, and the set-pieces so brilliant . . . Hornby's best book since *Fever Pitch*' Lynn Truss, The Times

High Fidelity Patient Simulation in Nursing Education is a comprehensive guide

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to developing and implementing a high-fidelity patient simulation in a clinical setting. It is a necessary primer for administrators and nursing programs starting out with this technology. It includes examples for setting up a simulator program for nurses, developing and implementing this technology into particular clinical and laboratory courses, and setting up refresher courses in hospital settings. The text features appendices and case scenarios.

Contains "Records in review."

Understand your users, gain strategic insights, and make your product development more efficient with user experience mapping About This Book Detailed guidance on the major types of User Experience Maps. Learn to gain strategic insights and improve communication with stakeholders. Get an idea on creating wireflows, mental model maps, ecosystem maps and solution maps Who This Book Is For This book is for Product Manager, Service Managers and Designers who are keen on learning the user experience mapping techniques. What You Will Learn Create and understand all common user experience map types. Use lab or remote user research to create maps and understand users better. Design behavioral change and represent it visually. Create 4D user experience maps, the "ultimate UX deliverable". Capture many levels of interaction in a holistic view. Use experience mapping in an agile team, and learn

how maps help in communicating within the team and with stakeholders. Become more user focused and help your organisation become user-centric. In Detail Do you want to create better products and innovative solutions? User Experience Maps will help you understand users, gain strategic insights and improve communication with stakeholders. Maps can also champion user-centricity within the organisation. Two advanced mapping techniques will be revealed for the first time in print, the behavioural change map and the 4D UX map. You will also explore user story maps, task models and journey maps. You will create wireflows, mental model maps, ecosystem maps and solution maps. In this book, the author will show you how to use insights from real users to create and improve your maps and your product. The book describes each major User Experience map type in detail. Starting with simple techniques based on sticky notes moving to more complex map types. In each chapter, you will solve a real-world problem with a map. The book contains detailed, beginner level tutorials on creating maps using different software products, including Adobe Illustrator, Balsamiq Mockups, Axure RP or Microsoft Word. Even if you don't have access to any of those, each map type can also be drawn with pen and paper. Beyond creating maps, the book will also showcase communication techniques and workshop ideas. Although the book is not intended to be a comprehensive guide

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to modern user experience or product management, its novel ideas can help you create better solutions. You will also learn about the Kaizen-UX management framework, developed by the author, now used by many agencies and in-house UX teams in Europe and beyond. Buying this map will give you hundreds of hours worth of user experience knowledge, from one of the world's leading UX consultants. It will change your users' world for the better. If you are still not convinced, we have hidden some cat drawings in it, just in case. Style and approach An easy to understand guide, filled with real world use cases on how to plan, prioritize and visualize your project on customer experience

The High Fidelity Art of Jim Flora is the definitive anthology of the maestro's visual compositions, reflecting jazz, classical, and Latin music. Regarding his jam-packed canvases Flora once said he "couldn't stand a static space." There's nothing static about the images in The High Fidelity Art: they wail, dance, bounce, and swing from the chandeliers. Flora had a knack for grooving with a paintbrush, making art to which you can tap your toes and snap your fingers. The human haptic system, among all senses, provides unique and bidirectional communication between humans and their physical environment. Yet, to date, most human-computer interactive systems have focused primarily on the graphical rendering of visual information and, to a lesser extent, on the display of

auditory information. Extending the frontier of visual computing, haptic interfaces, or force feedback devices, have the potential to increase the quality of human-computer interaction by accommodating the sense of touch. They provide an attractive augmentation to visual display and enhance the level of understanding of complex data sets. They have been effectively used for a number of applications including molecular docking, manipulation of nano-materials, surgical training, virtual prototyping, and digital sculpting. Compared with visual and auditory display, haptic rendering has extremely demanding computational requirements. In order to maintain a stable system while displaying smooth and realistic forces and torques, high haptic update rates in the range of 5001000 Hz or more are typically used. Haptics present many new challenges to researchers and developers in computer graphics and interactive techniques. Some of the critical issues include the development of novel data structures to encode shape and material properties, as well as new techniques for geometry processing, data analysis, physical modeling, and haptic visualization. This synthesis examines some of the latest developments on haptic rendering, while looking forward to exciting future research in this area. It presents novel haptic rendering algorithms that take advantage of the human haptic sensory modality. Specifically it discusses different rendering techniques for various geometric representations

(e.g. point-based, polygonal, multiresolution, distance fields, etc), as well as textured surfaces.

This thesis describes experimental work in the field of trapped-ion quantum computation. It outlines the theory of Raman interactions, examines the various sources of error in two-qubit gates, and describes in detail experimental explorations of the sources of infidelity in implementations of single- and two-qubit gates. Lastly, it presents an experimental demonstration of a mixed-species entangling gate.

From the bestselling author of *Funny Girl*, *About a Boy*, and *A Long Way Down*, a wise and hilarious novel about love, heartbreak, and rock and roll. Rob is a pop music junkie who runs his own semi-failing record store. His girlfriend, Laura, has just left him for the guy upstairs, and Rob is both miserable and relieved. After all, could he have spent his life with someone who has a bad record collection? Rob seeks refuge in the company of the offbeat clerks at his store, who endlessly review their top five films; top five Elvis Costello songs; top five episodes of *Cheers*. Rob tries dating a singer, but maybe it's just that he's always wanted to sleep with someone who has a record contract. Then he sees Laura again. And Rob begins to think that life with kids, marriage, barbecues, and soft rock CDs might not be so bad.

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In its 114th year, Billboard remains the world's premier weekly music publication and a diverse digital, events, brand, content and data licensing platform. Billboard publishes the most trusted charts and offers unrivaled reporting about the latest music, video, gaming, media, digital and mobile entertainment issues and trends. The following study of narcissism in the leading character in a recent film, High Fidelity, nonetheless attempts without apology such a psychological analysis of a popular work of fiction. It is the argument of this study that, although High Fidelity is not necessarily high art or even a profoundly serious film, it does present, like much of the best popular art, an insightful and honest examination of a real modern dilemma: the difficulty of intimate relationships in a world where every emotion and every remark seems to have a pop culture reference or origin. This film presents, we will show, a complex and detailed portrait of a particular modern personality type, the narcissistic youth who turns into an overage Peter Pan incapable of commitment; more significantly, however, the film (and the book from which it was adapted) suggests a way out of this dilemma for the protagonist, who ultimately succeeds in overcoming his self-absorption. A wise and hilarious novel about love, heartbreak, and rock and roll from the bestselling author of About a Boy and A Long Way Down Now a Hulu series starring Zoë Kravitz! Rob is a pop music junkie who runs his own semi-failing

record store. His girlfriend, Laura, has just left him for the guy upstairs, and Rob is both miserable and relieved. After all, could he have spent his life with someone who has a bad record collection? Rob seeks refuge in the company of the offbeat clerks at his store, who endlessly review their top five films; top five Elvis Costello songs; top five episodes of Cheers. Rob tries dating a singer, but maybe it's just that he's always wanted to sleep with someone who has a record contract. Then he sees Laura again. And Rob begins to think that life with kids, marriage, barbecues, and soft rock CDs might not be so bad.

High Fidelity (TV Tie-in) Penguin

Humans possess an extraordinary capacity for culture, from the arts and language to science and technology. But how did the human mind—and the uniquely human ability to devise and transmit culture—evolve from its roots in animal behavior? Darwin's Unfinished Symphony presents a captivating new theory of human cognitive evolution. This compelling and accessible book reveals how culture is not just the magnificent end product of an evolutionary process that produced a species unlike all others—it is also the key driving force behind that process. Kevin Laland tells the story of the painstaking fieldwork, the key experiments, the false leads, and the stunning scientific breakthroughs that led to this new understanding of how culture transformed human evolution. It is

the story of how Darwin's intellectual descendants picked up where he left off and took up the challenge of providing a scientific account of the evolution of the human mind.

This is part of a new series of guides to contemporary novels. The aim of the series is to give readers accessible and informative introductions to some of the most popular, most acclaimed and most influential novels of recent years - from 'The Remains of the Day' to 'White Teeth'. A team of contemporary fiction scholars from both sides of the Atlantic has been assembled to provide a thorough and readable analysis of each of the novels in question.

NEW YORK TIMES BESTSELLER • “Joyce’s beguiling debut is [a] modest-seeming story of ‘ordinary’ English lives that enthralls and moves you as it unfolds.”—People (four stars) IN DEVELOPMENT AS A MAJOR MOTION PICTURE • LONGLISTED FOR THE MAN BOOKER PRIZE • NAMED ONE OF THE BEST BOOKS OF THE YEAR BY THE WASHINGTON POST Meet Harold Fry, recently retired. He lives in a small English village with his wife, Maureen, who seems irritated by almost everything he does. Little differentiates one day from the next. Then one morning a letter arrives, addressed to Harold in a shaky scrawl, from a woman he hasn't heard from in twenty years. Queenie Hennessy is in hospice and is writing to say goodbye. But before Harold mails off a quick

reply, a chance encounter convinces him that he absolutely must deliver his message to Queenie in person. In his yachting shoes and light coat, Harold Fry embarks on an urgent quest. Determined to walk six hundred miles to the hospice, Harold believes that as long as he walks, Queenie will live. A novel of charm, humor, and profound insight into the thoughts and feelings we all bury deep within our hearts, *The Unlikely Pilgrimage of Harold Fry* introduces Rachel Joyce as a wise—and utterly irresistible—storyteller.

Provides a technology overview of what goes into a high performance loudspeaker and covers all the latest advances in the field The design of high performance loudspeakers requires a mix of developed skills in electroacoustics, high fidelity sound reproduction and subjective evaluation. Taking a designer's view of the subject, this new edition of *High Performance Loudspeakers, Seventh Edition* provides a comprehensive, timely and practical knowledge base to aid the design of superior loudspeaker systems fit for purpose. It is updated throughout with the latest progress in research and technology, synthesis and analysis, digital signal processing incorporated products, automated production test systems and wireless compact designs. This Seventh Edition of the highly successful guide to the design and specifications of high quality loudspeakers and loudspeaker systems addresses the issue of where higher performance and

sound quality is required and shows how the numerous considerations — including application, target price, size, aspiration and particular market — lead to a complex mix of design and engineering decisions. The book has also been substantially revised to reflect the many changes in the technology of loudspeakers and includes two brand new chapters — one covering ultra-compact systems and DSP integration, and the second providing details of a worked example of the loudspeaker systems design process. Offers a complete overview of the technology Thoroughly updated with new content to reflect the latest advances in the field while retaining the firm theoretical foundation of previous editions Presents a designer's point of view of the field, helping to equip both amateur enthusiasts and academically trained graduates with industry practice Covers all the newest developments in the field of high performance loudspeakers Offers a critical and objective approach to all subjects covered, rather than a simple spelling out of theory and facts Appeals to both amateur speaker builders as a source of ideas, and to professional speaker designers with an overview of competitive products and features Acknowledged industry-wide as the definitive work on speaker design and analysis, High Performance Loudspeakers, Seventh Edition is essential reading for audio engineers, speaker designers, equipment designers and students of acoustic engineering,

electronics and electro-acoustics. It will also prove invaluable to students of electronics, broadcasting and recording techniques, but will also be of interest to authors and journalists in audio, and not least, amateur loudspeaker builders and enthusiasts.

Chris Baty, motivator extraordinaire and instigator of a wildly successful writing revolution, spells out the secrets of writing—and finishing—a novel. Every fall, thousands of people sign up for National Novel Writing Month (NaNoWriMo), which Baty founded, determined to (a) write that novel or (b) finish that novel in—kid you not—30 days. Now Baty puts pen to paper himself to share the secrets of success. With week-specific overviews, pep "talks," and essential survival tips for today's word warriors, this results-oriented, quick-fix strategy is perfect for people who want to nurture their inner artist and then hit print! Anecdotes and success stories from NaNoWriMo winners will inspire writers from the heralding you-can-do-it trumpet blasts of day one to the champagne toasts of day thirty. Whether it's a resource for those taking part in the official NaNo WriMo event, or a stand-alone handbook for writing to come, *No Plot? No Problem!* is the ultimate guide for would-be writers (or those with writer's block) to cultivate their creative selves.

"How often do you begin reading a book that makes you—immediately, urgently,

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desperately—want to read more books?” (Booklist). Nick Hornby has managed to write just such a book in this hilarious, insightful, and infectious volume. *Ten Years in the Tub* chronicles Hornby's journey through a decade's worth of books, as related in his wildly popular *Believer* column “Stuff I've Been Reading.” *Ten Years in the Tub* is a one-way ticket into the mind of one of the most beloved contemporary writers on his favorite pastime, but it's also a meditation on what Celine Dion can teach us about ourselves, a warning about how John Updike can ruin our sex lives, and a recommendation for the way Body Shop Vanilla Shower Gel can add excitement to our days. This “decade-long addiction for many... makes standing in line at the bank a blessed interval for snorting another page.” (the New York Times Book Review)

A Hudson Booksellers Best Non-Fiction Book of the Year, with foreword by Wilco's Jeff Tweedy *High Fidelity* meets *Killing Yourself to Live* when one man searches for his lost record collection. As he finds himself within spitting distance of middle-age, journalist Eric Spitznagel feels acutely the loss of... something. Freedom? Maybe. Coolness? Could be. The records he sold in a financial pinch? Definitely. To find out for sure, he sets out on a quest to find the original vinyl artifacts from his past. Not just copies. The exact same records: The Bon Jovi record with his first girlfriend's phone number scrawled on the front sleeve. The

KISS Alive II he once shared with his little brother. The Replacements Let It Be he's pretty sure, 20 years later, would still smell like weed. As he embarks on his hero's journey, he reminisces about the actual records, the music, and the people he listened to it with—old girlfriends, his high school pals, and, most poignantly, his father and his young son. He explores the magic of music and memory as he interweaves his adventures in record-culture with questions about our connection to our past, the possibility of ever recapturing it, and whether we would want to if we could. "Memories are far more indelible when married to the physical world, and Spitznagel proves the point in this vivid book. We love vinyl records because they combine the tactile, the visual, the seeable effects of age and care and carelessness. When he searches for the records he lost and sold, Spitznagel is trying to return to a tangible past, and he details that process with great sensitivity and impact."—Dave Eggers, New York Times bestselling author of *The Circle*

Prototyping and user testing is the best way to create successful products, but many designers skip this important step and use gut instinct instead. By explaining the goals and methodologies behind prototyping—and demonstrating how to prototype for both physical and digital products—this practical guide helps beginning and intermediate designers become more comfortable with creating and testing prototypes early and often in the process. Author Kathryn

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McElroy explains various prototyping methods, from fast and dirty to high fidelity and refined, and reveals ways to test your prototypes with users. You'll gain valuable insights for improving your product, whether it's a smartphone app or a new electronic gadget. Learn similarities and differences between prototyping for physical and digital products Know what fidelity level is needed for different prototypes Get best practices for prototyping in a variety of mediums, and choose which prototyping software or components to use Learn electronics prototyping basics and resources for getting started Write basic pseudocode and translate it into usable code for Arduino Conduct user tests to gain insights from prototypes

A heartbreaking, funny, and honest look inside of a marriage falling apart and the lengths a couple would go to in order to fix it from the bestselling author of *About a Boy* and *High Fidelity* Now an Emmy award winning SundanceTV series starring Rosamund Pike and Chris O'Dowd Tom and Louise meet in a pub before their couple's therapy appointment. Married for years, they thought they had a stable home life--until a recent incident pushed them to the brink. Going to therapy seemed like the perfect solution. But over drinks before their appointment, they begin to wonder: what if marriage is like a computer? What if you take it apart to see what's in there, but then you're left with a million pieces? Unfolding in the minutes before their weekly therapy sessions, the ten-chapter conversation that ensues is witty and moving, forcing them to look at their marriage--and, for the first time in a long time, at each other.

This tutorial explains performance and quality considerations in medical imaging displays. After defining performance requirements for high-fidelity displays, the book introduces the display technologies that are likely to be used in medical imaging workstations.

NEW YORK TIMES BESTSELLER • The long-awaited new novel from the bestselling, prize-

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winning author of *Cloud Atlas* and *The Bone Clocks*. New York Times Book Review Editors' Choice • "Mitchell's rich imaginative stews bubble with history and drama, and this time the flavor is a blend of Carnaby Street and Chateau Marmont."—The Washington Post "A sheer pleasure to read . . . Mitchell's prose is suppler and richer than ever . . . Making your way through this novel feels like riding a high-end convertible down Hollywood Boulevard."—Slate NAMED ONE OF THE BEST BOOKS OF THE YEAR BY The Washington Post • NPR • USA Today • The Guardian • The Independent • Kirkus Reviews • Men's Health • PopMatters

Utopia Avenue is the strangest British band you've never heard of. Emerging from London's psychedelic scene in 1967, and fronted by folk singer Elf Holloway, blues bassist Dean Moss and guitar virtuoso Jasper de Zoet, Utopia Avenue embarked on a meteoric journey from the seedy clubs of Soho, a TV debut on Top of the Pops, the cusp of chart success, glory in Amsterdam, prison in Rome, and a fateful American sojourn in the Chelsea Hotel, Laurel Canyon, and San Francisco during the autumn of '68. David Mitchell's kaleidoscopic novel tells the unexpurgated story of Utopia Avenue's turbulent life and times; of fame's Faustian pact and stardom's wobbly ladder; of the families we choose and the ones we don't; of voices in the head, and the truths and lies they whisper; of music, madness, and idealism. Can we really change the world, or does the world change us?

Infrared thermography enables the non-contact measurement of an object's surface temperature and presents the results in form of thermal images. The analysis of these images provides valuable information about an object's thermal state. However, the fidelity of the thermal images strongly depends on the pose of the thermographic camera with respect to the surface. 3D thermography offers the possibility to overcome this and other limitations that

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affect conventional 2D thermography but most 3D thermographic systems developed so far generate 3D thermograms from a single perspective or from few noncontiguous points of view and do not operate in real time. As a result, the 3D thermograms they generate do not offer much advantage over conventional thermal images. However, recent technological advances have unlocked the possibility of implementing affordable handheld 3D thermal imaging systems that can be easily maneuvered around an object and that can generate high-fidelity 3D thermograms in real time. This thesis explores various aspects involved in the real-time generation of high-fidelity 3D thermograms at close range using a handheld 3D thermal imaging system, presents the results of scanning an operating industrial furnace and discusses the problems associated with the generation of 3D thermograms of large objects with complex geometries.

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