

## Gundam Wing Ground Zero Gundam Viz Graphic Novels

"...The beginning of a great saga..." —NPR.org "This compelling Nigerian-influenced fantasy has a wonderfully unique premise and lush, brilliant worldbuilding that will consume you until the last page."—Buzzfeed "...Unforgettable in its darkness, inequality, and magic." —VOYA, Starred Review "...A paean to an emerging black legend."—Kirkus Reviews, Starred Review Black Panther meets Nnedi Okorafor's Akata Witch in *Beasts Made of Night*, the first book in an epic fantasy duology. In the walled city of Kos, corrupt mages can magically call forth sin from a sinner in the form of sin-beasts—lethal creatures spawned from feelings of guilt. Taj is the most talented of the aki, young sin-eaters indentured by the mages to slay the sin-beasts. But Taj's livelihood comes at a terrible cost. When he kills a sin-beast, a tattoo of the beast appears on his skin while the guilt of committing the sin appears on his mind. Most aki are driven mad by the process, but Taj is cocky and desperate to provide for his family. When Taj is called to eat a sin of a member of the royal family, he's suddenly thrust into the center of a dark conspiracy to destroy Kos. Now Taj must fight to save the princess that he loves—and his own life. Debut author Tochi Onyebuchi delivers an unforgettable series opener that powerfully explores the true meaning of justice and guilt. Packed with dark magic and thrilling action, *Beasts Made of Night* is a gritty Nigerian-influenced fantasy perfect for fans of Paolo Bacigalupi and Nnedi Okorafor. iBooks Most Anticipated YA Books of the Fall io9's All the Science Fiction and Fantasy Books to Keep On Your Radar This Fall BuzzFeed's 22 YA Novels You'll Want To Read From Cover To Cover This Fall A 2017 BookExpo Buzz Book A Junior Library Guild Selection

Gundam pilots Duo, Heero, Trowa, Quatre, and Chang weathered extraordinary challenges in their early years which prepared them for war, and must now find the spirit and will to continue fighting as the battle wages endlessly on.

The hit shonen adventure continues, with a major anime series coming soon, into the far future, beyond the finale of *Negima!* Ages 16 and up. Tota, a boy with a magical and mysterious pedigree, joins a team of immortals to fulfill his dream and reach the top of the great orbital tower, extending from Neo-Tokyo into the unknown reaches of space! But soon he finds himself embroiled in a power struggle that spans generations and will determine the fate of a planet.

One of the biggest anime/manga properties of all time returns with the release of *Mobile Suit Gundam Wing: "Glory of the Losers"* retells the original WING story by incorporating elements of the anime and its recent light novel adaptations. Queen Relena is dismissed from her role as Romefeller Foundation representative. Treize, now restored to his position as Commander-in-Chief of OZ, declares all-out war on White Fang, which is being led by Milliardo. Among such tumult, in outer space, where White Fang had expanded its influence, remnants of the defeated OZ space force occupy Colony C-00421. Trowa, who happened to be visiting the colony, climbs into the cockpit of the Gundam Heavyarms to rescue Cathrine and the others, but...

"Operation Meteor," the plan hatched by a rebellious faction of the colonies to destroy the secret organization OZ, ended in failure. The Gundam pilots are ostracized by the whole world, and OZ's Colonel Une, who commands the operation to dismantle the United Earth Sphere Alliance, orders Zechs to continue his counter-attack against the Gundams. Meanwhile, Heero, who has hidden himself away at Saint Gabriel Academy, is confronted by Relena, whose father was just killed during the attack by one of the Gundams...

Essential Comics Values! From the authoritative stuff at Comics Buyer's Guide, the world's longest running magazine about comics, Comic Book Price Guide is the only guide on the market to give you extensive coverage of more than 150,000 comics from the Golden Age of the 1930s to current releases. In addition to the thousands of comic books from such publishers as Marvel, DC, Dark Horse, and Image, this collector-friendly reference includes listings for comic books from independent publishers, underground publishers, and more! This indispensable guide features: • Alphabetical organization by comic book title • Thousands of detailed photos • An exclusive photo grading guide to help you determine your comics' conditions accurately • Current values for more than 150,000 comics Comic Book Price Guide is the reliable reference for collectors, dealers, and anyone passionate about comic books!

Ground Zero explores a question important to the guerrilla fighters: when the war is over, what then?

Relates how the lives of four children living in different parts of the country intersect and are affected by the events of September 11, 2001.

The biggest name in Japanese science fiction—Gundam—returns with one of its creators retelling its origins 25 years after the series debuted. Caught in the crossfire of a space civil war, teenager Amuro Ray accidentally finds a new mobile weapon—the RX-78 Gundam. In the seventh volume of *Gundam: THE ORIGIN*, the Zeon have begun to show their might against the Earth Federation. For the longest time there has been a belief that the Zeon have evolved into a new form of man. These Spacenoids have not been forced to the stars; they were destined to them. And while there are still Earth colonies across the solar system, the Zeon were chosen to unify them all. Ultimately, the politics of space and the oppression shown by The Confederation has driven the Zeon to make some brutal choices . . . some of them akin to genocide!

In a future where Gundams, giant mobile fighters, are used to settle disputes in organized tournaments, researchers from Neo-Tokyo accidentally create the Dark Gundam, and pilot Domon Kasshu is Earth's only hope.

"The Gundam : Char's Counterattack technical manual covers the final conflict between these legendary warriors, as seen in the animated movie on Cartoon Network"--Cover back.

Graphic novel, telling further stories from the hit animated cartoon series. An epic space opera featuring giant robotic battle suits.

Appropriate for any public library collection, this book provides a comprehensive readers' advisory guide for Japanese manga and anime, Korean manhwa, and Chinese manhua. • Author, title, subject, and genre indexes • An appendix featuring the films of Studio Ghibli • Focuses on series that are easy and cost-effective for libraries to collect • Demystifies a body of literature unfamiliar to many librarians

"Our target is OZ!" is the rallying cry of the five young Gundam pilots that fell to earth like meteors. They begin to attack OZ facilities scattered around the globe. Trowa, in the Heavyarms, launches a fierce attack on an MS factory on Corsica, when suddenly the Gundam Sandrock appears, with Quatre in the pilot's seat, leading a Maganac corps. The battle between these two Gundam pilots, who had been unaware of each other's existence until they end up engaged in

combat, takes an unexpected turn...

One of the biggest anime/manga properties of all time returns with the release of Mobile Suit Gundam Wing. A longtime hit of the Cartoon Network, Gundam Wing remains one of the most recognized Japanese titles in recent history spinning off a number of movie, books, and model kit collections. "The Glory of Losers" retells the original WING story by incorporating elements of the anime and its recent light novel adaptations. As Quatre attempts to deal a crushing blow to all those who have taken up arms, the Wing Gundam Proto Zero, brimming with formidable power, attacks. Heero attempts to intercept the attack in the Mobile Suit Mercurius, becoming a shield for the colonies. Just as Quatre is about to squeeze the trigger of his twin buster rifle, Trowa plunges in between them, trying to prevent this tragic battle from going any further.

The Gundam creator's own vision of his spectacularly successful cult franchise, in a new edition for hungry fans.

"The Gundam Wing Technical Manual contains everything a fan could want to know about the hit anime series seen on Cartoon Network"--Cover back.

A powerful saga of galactic discord and universal upheaval follows a group of clever young pilots from the colonies as they prepare for battle against the militant United Earth Sphere Alliance. A Graphic Novel. Original.

Giant Robot Action Manga, Set After The TV Series. Now The War Between Earth And The Colonies Are Over, The Gundam Pilots Must Maintain The Peace. Heero Yuy Becomes A Vigilante Pacifist Destroying Arms Caches Wherever He Finds Them. When An Unmanned Weapons Factory Is Discovered Near Mars, The Gundams Are Called Into A Final Battle To Ensure Peace. A giant, deadly battle robot--RX-78-2 Gundam--and its teenage pilot Amuro Ray are the heart of one of the most popular series in manga history, and the story of its genesis continues with this fourth installment of The Origin. Caught in the crossfire of an outer space war between the Earth Federation and the invading Principality of Zeon, mechanic-turned-robot-jockey Amuro boards and commands the Gundam. Thrust into the front lines defending those he loves from a silent enemy, can Amuro and the Gundam save the colony's survivors or destroy them? Although he began his career as an animator, the honored author of Gundam, Yoshikazu Yasuhiko, was the winner of the Japanese Sci-Fi Association's Nebula Award and the Grand Prize from the Japan Comic Artist Association.

The cyber-martial arts saga that has spanned a solar system and over two decades in print returns, with creator Yukito Kishiro's new sequel that reveals the true story of Alita's childhood on Mars, and the mind-bending adventures that still await her... For centuries, war has raged on the dusty, red surface of Mars. This apocalyptic crucible will produce the solar system's most fearsome warrior, Alita. But for now that warrior is just a little girl named Yoko. The future and past of the battle angel fan out across the reaches of space in the final chapter of one of the greatest sci-fi epics of all time!

Includes categorical listings of collectible comic books, arranged by type of comic, with issue titles, current prices, dates, and cross-references

- Reviews of more than 900 manga series
- Ratings from 0 to 4 stars
- Guidelines for age-appropriateness
- Number of series volumes
- Background info on series and artists

**THE ONE-STOP RESOURCE FOR CHOOSING BETWEEN THE BEST AND THE REST!** Whether you're new to the world of manga-style graphic novels or a longtime reader on the lookout for the next hot series, here's a comprehensive guide to the wide, wonderful world of Japanese comics!

- Incisive, full-length reviews of stories and artwork
- Titles rated from zero to four stars—skip the clunkers, but don't miss the hidden gems
- Guidelines for age-appropriateness—from strictly mature to kid-friendly
- Profiles of the biggest names in manga, including CLAMP, Osamu Tezuka, Rumiko Takahashi, and many others
- The facts on the many kinds of manga—know your shōjo from your shōnen
- An overview of the manga industry and its history
- A detailed bibliography and a glossary of manga terms

**LOOK NO FURTHER, YOU'VE FOUND YOUR IDEAL MANGA COMPANION!**

Four youths use giant machines called "Gundams" to fight an oppressive government.

"[This volume] contains everything a fan could want to know about the hit anime series seen on Cartoon Network"--Cover back.

Fighting to preserve the era of peace, Heero, Wufei, Duo, Trowa, Quatre, and Relena must also work to protect the Gundams from a mysterious group that wishes to control them for their own nefarious purposes.

Heero, Relena, Quatre, Wufei, Trowa, and Duo are caught up in an attempt by the White Fang organization to steal the Gundams and the peace.

The Gundams have gathered to put a stop to a planned operation to launch MS Taurus into space from New Edwards Base. Quatre, Trowa and Wufei attack the base without realizing that the operation is a feint. OZ Commander Treize seizes the chance to launch Operation Pleiades with the aim of dismantling the United Earth Sphere Alliance. As the moderate members of the Alliance attempt to flee New Edwards Base, Heero's Wing Gundam alights...

Mobile Suit Gundam Wing Battlefield of Pacifists Tokyopop

**AN INSTANT NEW YORK TIMES BESTSELLER!** A young entrepreneur makes the case that politics has no place in business, and sets out a new vision for the future of American capitalism. There's a new invisible force at work in our economic and cultural lives. It affects every advertisement we see and every product we buy, from our morning coffee to a new pair of shoes. "Stakeholder capitalism" makes rosy promises of a better, more diverse, environmentally-friendly world, but in reality this ideology championed by America's business and political leaders robs us of our money, our voice, and our identity. Vivek Ramaswamy is a traitor to his class. He's founded multibillion-dollar enterprises, led a biotech company as CEO, he became a hedge fund partner in his 20s, trained as a scientist at Harvard and a lawyer at Yale, and grew up the child of immigrants in a small town in Ohio. Now he takes us behind the scenes into corporate boardrooms and five-star conferences, into Ivy League classrooms and secretive nonprofits, to reveal the defining scam of our century. The modern woke-industrial complex divides us as a people. By mixing morality with consumerism, America's elites prey on our innermost insecurities about who we really are. They sell us cheap social causes and skin-deep identities to satisfy our hunger for a cause and our search for meaning, at a moment when we as Americans lack both. This book not only rips back the curtain on the new corporatist agenda, it offers a better way forward. America's elites may want to sort us into demographic boxes, but we don't have to stay there. Woke, Inc. begins as a critique of stakeholder capitalism and ends with an exploration of what it means to be an American in 2021—a journey that begins with cynicism and ends with hope.

Cartoonists offer personal accounts of their experiences related to the September 11 terrorist attacks.

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Network, Gundam Wing remains one of the most recognized Japanese titles in recent history spinning off a number of movie, books, and model kit collections. "The Glory of Losers" retells the original WING story by incorporating elements of the anime and its recent light novel adaptations. As OZ proceeds with its plan to mollify the colonies with policies of appeasement, mysterious Gundams appear in space, and the armed colonies sweep away OZ's MS corps. Sitting in the cockpit of the Gundam wielding overwhelming destructive power is Quatre. Sadness and madness rage in Quatre's eyes as he pulls the trigger of his twin buster rifle without a moment's hesitation. What happened to him when he returned to space...?

While Gohan and Kuririn attempt to save a Namek child from Freeza's evil henchmen, Vegeta and Freeza engage in battle, with only a few Namekian Dragon Balls between them, forcing Gohan and Kuririn to choose sides. Original.

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