

Forward Error Correction Fec Coding In Video Network Transmission Concepts Modeling And Performance Analysis

Data Networking is a capability that allows users to combine separate data bases, telecommunication systems, and specialised computer operations into a single integrated system, so that data communication can be handled as easily as voice messages. Data communications is the problem of getting information from one place to another reliably (secure both from channel disruptions and deliberate interference) while conforming to user requirements. IP (Internet protocol) is the central pillar of the Internet and was designed primarily for internetworking as being a simple protocol almost any network could carry. The business world appears to increasingly revolve around data communications and the Internet and all modern data networks are based around either the Internet or at least around IP (Internet Protocol)-based networks. However, many people still remain baffled by multiprotocol networks - how do all the protocols fit together? How do I build a network? What sort of problems should I expect? This volume is intended not only for network designers and practitioners, who for too long have been baffled by the complex jargon of data networks, but also for the newcomer - eager to put the plethora of "protocols" into context. After the initial boom the rate of IP development is now beginning to stabilise, making a standard textbook

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and reference book worthwhile with a longer shelf life. Highly illustrated and written in an accessible style this book is intended to provide a complete foundation textbook and reference of modern IP-based data networking - avoiding explanation of defunct principles that litter other books. Network/IP engineers, Network operators, engineering managers and senior undergraduate students will all find this invaluable. Error-correction coding is being used on an almost routine basis in most new communication systems. Not only is coding equipment being used to increase the energy efficiency of communication links, but coding ideas are also providing innovative solutions to many related communication problems. Among these are the elimination of intersymbol interference caused by filtering and multipath and the improved demodulation of certain frequency modulated signals by taking advantage of the "natural" coding provided by a continuous phase. Although several books and numerous articles have been written on coding theory, there are still noticeable deficiencies. First, the practical aspects of translating a specific decoding algorithm into actual hardware have been largely ignored. The information that is available is sketchy and is widely dispersed. Second, the information required to evaluate a particular technique under situations that are encountered in practice is available for the most part only in private company reports. This book is aimed at correcting both of these problems. It is written for the design engineer who must build the coding and decoding equipment and for the communication system engineer who must incorporate this equipment

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into a system. It is also suitable as a senior-level or first-year graduate text for an introductory one-semester course in coding theory. The book uses a minimum of mathematics and entirely avoids the classical theorem/proof approach that is often seen in coding texts.

This book uses a practical approach in the application of theoretical concepts to digital communications in the design of software defined radio modems. This book discusses the design, implementation and performance verification of waveforms and algorithms appropriate for digital data modulation and demodulation in modern communication systems. Using a building-block approach, the author provides an introductory to the advanced understanding of acquisition and data detection using source and executable simulation code to validate the communication system performance with respect to theory and design specifications. The author focuses on theoretical analysis, algorithm design, firmware and software designs and subsystem and system testing. This book treats system designs with a variety of channel characteristics from very low to optical frequencies. This book offers system analysis and subsystem implementation options for acquisition and data detection appropriate to the channel conditions and system specifications, and provides test methods for demonstrating system performance. This book also: Outlines fundamental system requirements and related analysis that must be established prior to a detailed subsystem design Includes many examples that highlight various analytical solutions and case studies that

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characterize various system performance measures
Discusses various aspects of atmospheric propagation using the spherical 4/3 effective earth radius model
Examines Ionospheric propagation and uses the Rayleigh fading channel to evaluate link performance using several robust waveform modulations
Contains end-of-chapter problems, allowing the reader to further engage with the text
Digital Communications with Emphasis on Data Modems is a great resource for communication-system and digital signal processing engineers and students looking for in-depth theory as well as practical implementations.

Information systems, Information exchange, Coding (data conversion), Data processing, Data transmission, Data transfer, Data handling, Data layout

Satellite networking is an exciting and expanding field that has evolved significantly since the launch of the first telecommunications satellite, from telephone and broadcast to broadband ATM and Internet. With increasing bandwidth and mobility demands on the horizon, satellites have become an integral part of the Global Network Infrastructure (GNI). Satellite

Networking: Principles and Protocols provides a balanced coverage of satellite topics from a network point of view, focusing on network aspects, services and applications, quality of service (QoS) and principles and protocols. Introduces the basics of ATM and internet protocols, and characteristics of satellite networks and internetworking between satellite and terrestrial networks
Discusses the real-time protocols including RTP, RTCP and SIP for real-time applications such as VoIP and

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MMC Coverage of new services and applications, internet traffic engineering and MPLS Examines IPv6 over satellite using tunnelling and translation techniques, evolution of earth stations, user terminals and network protocols, and development of satellite networking Includes a Companion Website featuring: Solutions manual, and electronic versions of the figures This text is essential reading for senior undergraduates, postgraduates, and researchers in the fields of satellites, communications and networks. It will also have instant appeal to engineers, managers and operators in these fields.

Following the success of the First MOBILIGHT 2009 in Athens, Greece, the Second International Conference on Mobile Lightweight Systems (MOBILIGHT) was held in Barcelona, Spain on May 10-12, 2010. It was not an easy decision to carry on organizing a scientific event on wireless communications, where competition is really enormous. This decision was motivated by discussion with many colleagues about the current unprecedented demand for light-weight, wireless communication devices with high usability and performance able to support added-value services in a highly mobile environment. Such devices follow the users everywhere they go (at work, at home, while travelling, in a classroom, etc.) and result in exciting research, development and business opportunities. Such scenarios clearly demand significant upgrades to the existing communication paradigm in terms of infrastructure, devices and services to support the “anytime, anywhere, any device” philosophy, providing novel and fast-evolving requirements and

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expectations on - search and development in the field of information and communication technologies. The core issue is to support wireless users' desire for 24/7 network availability and transparent access to "their own" services. In this context, we continue to envision an international forum where practitioners and researchers coming from the many areas involved in lightweight wireless systems' design and deployment would be able to interact and exchange experiences.

This revised edition provides professionals with an up-to-date introduction to third generation (3G) mobile communication system principles, concepts, and applications, without the use of advanced mathematics. This newly revised edition of an Artech House bestseller provides professionals with an up-to-date introduction to third generation (3G) mobile communication system principles, concepts, and applications, without the use of advanced mathematics. The second edition includes an even more thorough treatment of potential 3G applications and descriptions of new, emerging technologies.

Cloud computing is becoming the next revolution in the IT industry; providing central storage for internet data and services that have the potential to bring data transmission performance, security and privacy, data deluge, and inefficient architecture to the next level. *Enabling the New Era of Cloud Computing: Data Security, Transfer, and Management* discusses cloud computing as an emerging technology and its critical role in the IT industry upgrade and economic development in the future. This book is an essential resource for

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business decision makers, technology investors, architects and engineers, and cloud consumers interested in the cloud computing future.

It was sought to determine if the quality of high speed digital data transmitted over long-haul HF radio circuits could be improved by the use of commercially available forward error correction (FEC) devices. The objective was to improve the bit error rate such that HF radio channels could be reliably used as overflow and restoral circuits between Switching Centers within the AUTODIN System. A study, analysis and test program was conducted.

Building on the success of the first edition, which offered a practical introductory approach to the techniques of error concealment, this book, now fully revised and updated, provides a comprehensive treatment of the subject and includes a wealth of additional features. The Art of Error Correcting Coding, Second Edition explores intermediate and advanced level concepts as well as those which will appeal to the novice. All key topics are discussed, including Reed-Solomon codes, Viterbi decoding, soft-output decoding algorithms, MAP, log-MAP and MAX-log-MAP. Reliability-based algorithms GMD and Chase are examined, as are turbo codes, both serially and parallel concatenated, as well as low-density parity-check (LDPC) codes and their iterative decoders. Features additional problems at the end of each chapter and an instructor's solutions manual Updated companion website offers new C/C ++programs and MATLAB scripts, to help with the understanding and implementation of basic ECC techniques Easy to follow examples illustrate the fundamental concepts of error correcting codes Basic analysis tools are provided throughout to help in the assessment of the error performance block and convolutional codes of a particular error correcting coding (ECC) scheme

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for a selection of the basic channel models. This edition provides an essential resource to engineers, computer scientists and graduate students alike for understanding and applying ECC techniques in the transmission and storage of digital information.

Digital Communications with Emphasis on Data Modems Theory, Analysis, Design, Simulation, Testing, and Applications John Wiley & Sons

This thesis summarizes research on the design and implementation of the unequal error protection (UEP) mechanism for the RaptorQ forward error correction (FEC) scheme. As part of this research, existing UEP mechanisms for various fountain codes were evaluated. Two new UEP methods were proposed for the RaptorQ coding scheme, and these methods were designed with the assumption that all of the symbols in a source block have the same priority. The first method, known as priority based overhead number (PBON), was based on the priority encoding transmission model, wherein the error-correction capability was altered by making the number of overhead symbols proportional to the priority of the information symbols. This method was extended to the RaptorQ codes with some changes and evaluated for failure probability and performance. The second method, known as priority based precode ratio (PBPR), was designed by changing the precode properties of the RaptorQ codes. The ratio of precode symbols to Luby-Transform symbols in the RaptorQ codes was changed to achieve different error correction capabilities for each priority group. The scheme with the higher number of precode symbols provided superior error-correction capabilities compared to those with fewer precode symbols. Both methods were empirically verified through simulation in the C++ programming language. The results demonstrated that the higher-importance class depicted a better error-correction capability than the lower-

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importance class.

bull; Demonstrates how real-time audio and video is packetized for transmission. bull; Explains the details of the RTP standards and related concepts. bull; How to implement RTP to work around network problems and limitations

In order for wireless devices to function, the signals must be coded in standard ways so that the sender and the receiver can communicate. This area of video source coding is one of the key challenges in the worldwide push to deliver full video communications over wireless devices. Video Coding for Mobile Communications reviews current progress in this field and looks at how to solve some of the most important technology issues in the months and years ahead. The vision of being able to communicate from anywhere, at any time, and with any type of information is on its way to becoming reality. This natural convergence of mobile communications and multimedia is a field that is expected to achieve unprecedented growth and commercial success. Current wireless communication devices support a number of basic multimedia services (voice, messages, basic internet access), but have coding problems that need to be solved before "real-time" mobile video communication can be achieved.

Addresses the emerging field of mobile multimedia communications

Highlighting satellite and earth station design, links and communication systems, error detection and correction, and regulations and procedures for system modeling, integrations, testing, and evaluation, Satellite Communication Engineering provides a simple and concise overview of the fundamental principles common to information communications. It

With 26 entirely new and 5 extensively revised chapters out of the total of 39, the Mobile Communications Handbook, Third Edition presents an in-depth and up-to-date overview of the full range of wireless and mobile technologies that we rely on

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every day. This includes, but is not limited to, everything from digital cellular mobile radio and evolving personal communication systems to wireless data and wireless networks. Illustrating the extraordinary evolution of wireless communications and networks in the last 15 years, this book is divided into five sections: Basic Principles provides the essential underpinnings for the wide-ranging mobile communication technologies currently in use throughout the world. Wireless Standards contains technical details of the standards we use every day, as well as insights into their development. Source Compression and Quality Assessment covers the compression techniques used to represent voice and video for transmission over mobile communications systems as well as how the delivered voice and video quality are assessed. Wireless Networks examines the wide range of current and developing wireless networks and wireless methodologies. Emerging Applications explores newly developed areas of vehicular communications and 60 GHz wireless communications. Written by experts from industry and academia, this book provides a succinct overview of each topic, quickly bringing the reader up to date, but with sufficient detail and references to enable deeper investigations. Providing much more than a "just the facts" presentation, contributors use their experience in the field to provide insights into how each topic has emerged and to point toward forthcoming developments in mobile communications. Rapid advances in electronic and optical technology have enabled the implementation of powerful error-control codes, which are now used in almost the entire range of information systems with close to optimal performance. These codes and decoding methods are required for the detection and correction of the errors and erasures which inevitably occur in digital information

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during transmission, storage and processing because of noise, interference and other imperfections. Error-control coding is a complex, novel and unfamiliar area, not yet widely understood and appreciated. This book sets out to provide a clear description of the essentials of the subject, with comprehensive and up-to-date coverage of the most useful codes and their decoding algorithms. A practical engineering and information technology emphasis, as well as relevant background material and fundamental theoretical aspects, provides an in-depth guide to the essentials of Error-Control Coding. Provides extensive and detailed coverage of Block, Cyclic, BCH, Reed-Solomon, Convolutional, Turbo, and Low Density Parity Check (LDPC) codes, together with relevant aspects of Information Theory EXIT chart performance analysis for iteratively decoded error-control techniques Heavily illustrated with tables, diagrams, graphs, worked examples, and exercises Invaluable companion website features slides of figures, algorithm software, updates and solutions to problems Offering a complete overview of Error Control Coding, this book is an indispensable resource for students, engineers and researchers in the areas of telecommunications engineering, communication networks, electronic engineering, computer science, information systems and technology, digital signal processing and applied mathematics. Quantum Information Processing and Quantum Error Correction is a self-contained, tutorial-based introduction to quantum information, quantum computation, and quantum error-correction. Assuming no knowledge of quantum mechanics and written at an intuitive level

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suitable for the engineer, the book gives all the essential principles needed to design and implement quantum electronic and photonic circuits. Numerous examples from a wide area of application are given to show how the principles can be implemented in practice. This book is ideal for the electronics, photonics and computer engineer who requires an easy- to-understand foundation on the principles of quantum information processing and quantum error correction, together with insight into how to develop quantum electronic and photonic circuits. Readers of this book will be ready for further study in this area, and will be prepared to perform independent research. The reader completed the book will be able design the information processing circuits, stabilizer codes, Calderbank-Shor-Steane (CSS) codes, subsystem codes, topological codes and entanglement-assisted quantum error correction codes; and propose corresponding physical implementation. The reader completed the book will be proficient in quantum fault-tolerant design as well. Unique Features Unique in covering both quantum information processing and quantum error correction – everything in one book that an engineer needs to understand and implement quantum-level circuits. Gives an intuitive understanding by not assuming knowledge of quantum mechanics, thereby avoiding heavy mathematics. In-depth coverage of the design and implementation of quantum information processing and quantum error correction circuits. Provides the right balance among the quantum mechanics, quantum error correction, quantum computing and quantum communication. Dr. Djordjevic is

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an Assistant Professor in the Department of Electrical and Computer Engineering of College of Engineering, University of Arizona, with a joint appointment in the College of Optical Sciences. Prior to this appointment in August 2006, he was with University of Arizona, Tucson, USA (as a Research Assistant Professor); University of the West of England, Bristol, UK; University of Bristol, Bristol, UK; Tyco Telecommunications, Eatontown, USA; and National Technical University of Athens, Athens, Greece. His current research interests include optical networks, error control coding, constrained coding, coded modulation, turbo equalization, OFDM applications, and quantum error correction. He presently directs the Optical Communications Systems Laboratory (OCSL) within the ECE Department at the University of Arizona. Provides everything an engineer needs in one tutorial-based introduction to understand and implement quantum-level circuits Avoids the heavy use of mathematics by not assuming the previous knowledge of quantum mechanics Provides in-depth coverage of the design and implementation of quantum information processing and quantum error correction circuits For more than six years, The Communications Handbook stood as the definitive, one-stop reference for the entire field. With new chapters and extensive revisions that reflect recent technological advances, the second edition is now poised to take its place on the desks of engineers, researchers, and students around the world. From fundamental theory to state-of-the-art applications, The Communications Handbook covers more areas of specialty with greater depth than any other

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handbook available. Telephony Communication networks Optical communications Satellite communications Wireless communications Source compression Data recording Expertly written, skillfully presented, and masterfully compiled, The Communications Handbook provides a perfect balance of essential information, background material, technical details, and international telecommunications standards. Whether you design, implement, buy, or sell communications systems, components, or services, you'll find this to be the one resource you can turn to for fast, reliable, answers.

This book discusses both the theory and practical applications of self-correcting data, commonly known as error-correcting codes. The applications included demonstrate the importance of these codes in a wide range of everyday technologies, from smartphones to secure communications and transactions. Written in a readily understandable style, the book presents the authors' twenty-five years of research organized into five parts: Part I is concerned with the theoretical performance attainable by using error correcting codes to achieve communications efficiency in digital communications systems. Part II explores the construction of error-correcting codes and explains the different families of codes and how they are designed. Techniques are described for producing the very best codes. Part III addresses the analysis of low-density parity-check (LDPC) codes, primarily to calculate their stopping sets and low-weight codeword spectrum which determines the performance of these codes. Part IV

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deals with decoders designed to realize optimum performance. Part V describes applications which include combined error correction and detection, public key cryptography using Goppa codes, correcting errors in passwords and watermarking. This book is a valuable resource for anyone interested in error-correcting codes and their applications, ranging from non-experts to professionals at the forefront of research in their field. This book is open access under a CC BY 4.0 license. A text providing insight into the fundamental problems and solutions found in modern personal communications: service requirements, coverage problems, fundamental interference, cellular architectures and signalling, network management, data and supplementary services, and satellite services. Also describes the approach of the GSM methodology to some of these problems, although the same principles apply to DCS 1800 and other technologies. This volume builds on and updates a 1991 IEE text, Personal and Mobile Radio Systems by the same editor. Annotation copyright by Book News, Inc., Portland, OR

Coding theory, system theory, and symbolic dynamics have much in common. A major new theme in this area of research is that of codes and systems based on graphical models. This volume contains survey and research articles from leading researchers at the interface of these subjects.

Providing in-depth treatment of error correction Error Correction Coding: Mathematical Methods and Algorithms, 2nd Edition provides a comprehensive introduction to classical and modern methods of error

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correction. The presentation provides a clear, practical introduction to using a lab-oriented approach. Readers are encouraged to implement the encoding and decoding algorithms with explicit algorithm statements and the mathematics used in error correction, balanced with an algorithmic development on how to actually do the encoding and decoding. Both block and stream (convolutional) codes are discussed, and the mathematics required to understand them are introduced on a “just-in-time” basis as the reader progresses through the book. The second edition increases the impact and reach of the book, updating it to discuss recent important technological advances. New material includes: Extensive coverage of LDPC codes, including a variety of decoding algorithms. A comprehensive introduction to polar codes, including systematic encoding/decoding and list decoding. An introduction to fountain codes. Modern applications to systems such as HDTV, DVBT2, and cell phones Error Correction Coding includes extensive program files (for example, C++ code for all LDPC decoders and polar code decoders), laboratory materials for students to implement algorithms, and an updated solutions manual, all of which are perfect to help the reader understand and retain the content. The book covers classical BCH, Reed Solomon, Golay, Reed Muller, Hamming, and convolutional codes which are still component codes in virtually every modern communication system. There are also fulsome discussions of recently developed polar codes and fountain codes that serve to educate the reader on the newest developments in error correction.

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This practically-oriented, all-inclusive guide covers all the major enabling techniques for current and next-generation cellular communications and wireless networking systems. Technologies covered include CDMA, OFDM, UWB, turbo and LDPC coding, smart antennas, wireless ad hoc and sensor networks, MIMO, and cognitive radios, providing readers with everything they need to master wireless systems design in a single volume. Uniquely, a detailed introduction to the properties, design, and selection of RF subsystems and antennas is provided, giving readers a clear overview of the whole wireless system. It is also the first textbook to include a complete introduction to speech coders and video coders used in wireless systems. Richly illustrated with over 400 figures, and with a unique emphasis on practical and state-of-the-art techniques in system design, rather than on the mathematical foundations, this book is ideal for graduate students and researchers in wireless communications, as well as for wireless and telecom engineers.

The Complete “Tool Kit for the Hottest Area in RF/Wireless Design! Short-range wireless—communications over distances of less than 100 meters—is the most rapidly growing segment of RF/wireless engineering. Alan Bensky is an internationally recognized expert in short-range wireless, and this new edition of his bestselling book is completely revised to cover the latest developments in this fast moving field. You’ll find coverage of such cutting-edge topics as:

- architectural trends in RF/wireless integrated circuits
- compatibility and conflict issues between different short-range wireless systems
- “Zigbee and related new IEEE standards for short-range communications
- latest U.S. and international regulatory

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standards for spread spectrum, ultra wideband, and other advanced communications techniques Alan Bensky also thoroughly discusses the fundamentals of radio signal propagation, communications protocols and modulation methods, information theory, antennas and transmission lines, receivers, transmitters, radio system design, and how to successfully implement a short-range wireless system. All material has been carefully updated and revised to make it as technically up-to-the-minute as possible. You'll also find coverage of Bluetooth, "Wi-Fi and related 802.11 variants, digital modulation methods, and other essential information for planning and designing short-range wireless hardware and networks. This new edition will, like the first edition, be an invaluable reference for engineers and technical professionals who design, support, market, and maintain short-range wireless communications systems. No other book contains EVERYTHING pertaining to short-range wireless design. Covers all the hot topics like 802.11, Zigbee, Wi-Fi and Bluetooth.

Broadcast television began in Japan in 1953. Since then the presence of television has continued to grow and TV broadcasts are the most familiar source of information for most people. This book compiles the fundamentals of digital broadcast, which has developed since the advent of text caption broadcasting in 1985, it also looks at other advanced technology including terrestrial broadcast, satellite broadcast and CATV - cable television.

This handbook is an authoritative, comprehensive reference on optical networks, the backbone of today's communication and information society. The book reviews the many underlying technologies that enable the global optical communications infrastructure, but also explains current research trends targeted towards continued capacity scaling and enhanced networking flexibility in support of an unabated

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traffic growth fueled by ever-emerging new applications. The book is divided into four parts: Optical Subsystems for Transmission and Switching, Core Networks, Datacenter and Super-Computer Networking, and Optical Access and Wireless Networks. Each chapter is written by world-renown experts that represent academia, industry, and international government and regulatory agencies. Every chapter provides a complete picture of its field, from entry-level information to a snapshot of the respective state-of-the-art technologies to emerging research trends, providing something useful for the novice who wants to get familiar with the field to the expert who wants to get a concise view of future trends.

This book describes satellites, satellites systems and the used waveforms. It shall help to identify unknown signals which can be received today. Digital waveforms like FSK, PSK, DSSS aso. with the used protocols and alphabets are described with the help of spectrum and other pictures and the most important technical parameter.

Covering the full range of channel codes from the most conventional through to the most advanced, the second edition of Turbo Coding, Turbo Equalisation and Space-Time Coding is a self-contained reference on channel coding for wireless channels. The book commences with a historical perspective on the topic, which leads to two basic component codes, convolutional and block codes. It then moves on to turbo codes which exploit iterative decoding by using algorithms, such as the Maximum-A-Posteriori (MAP), Log-MAP and Soft Output Viterbi Algorithm (SOVA), comparing their performance. It also compares Trellis Coded Modulation (TCM), Turbo Trellis Coded Modulation (TTCM), Bit-Interleaved Coded Modulation (BICM) and Iterative BICM (BICM-ID) under various channel conditions. The horizon of the content is then extended to incorporate topics which have found their way into diverse standard systems. These include

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space-time block and trellis codes, as well as other Multiple-Input Multiple-Output (MIMO) schemes and near-instantaneously Adaptive Quadrature Amplitude Modulation (AQAM). The book also elaborates on turbo equalisation by providing a detailed portrayal of recent advances in partial response modulation schemes using diverse channel codes. A radically new aspect for this second edition is the discussion of multi-level coding and sphere-packing schemes, Extrinsic Information Transfer (EXIT) charts, as well as an introduction to the family of Generalized Low Density Parity Check codes. This new edition includes recent advances in near-capacity turbo-transceivers as well as new sections on multi-level coding schemes and of Generalized Low Density Parity Check codes. Comparatively studies diverse channel coded and turbo detected systems to give all-inclusive information for researchers, engineers and students. Details EXIT-chart based irregular transceiver designs. Uses rich performance comparisons as well as diverse near-capacity design examples.

Introduction to Convolutional Codes with Applications is an introduction to the basic concepts of convolutional codes, their structure and classification, various error correction and decoding techniques for convolutionally encoded data, and some of the most common applications. The definition and representations, distance properties, and important classes of convolutional codes are also discussed in detail. The book provides the first comprehensive description of table-driven correction and decoding of convolutionally encoded data. Complete examples of Viterbi, sequential, and majority-logic decoding technique are also included, allowing a quick comparison among the different decoding approaches. Introduction to Convolutional Codes with Applications summarizes the research of the last two decades on applications of convolutional codes in hybrid ARQ protocols.

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A new classification allows a natural way of studying the underlying concepts of hybrid schemes and accommodates all of the new research. A novel application of fast decodable invertible convolutional codes for lost packet recovery in high speed networks is described. This opens the door for using convolutional coding for error recovery in high speed networks. Practicing communications, electronics, and networking engineers who want to get a better grasp of the underlying concepts of convolutional coding and its applications will greatly benefit by the simple and concise style of explanation. An up-to-date bibliography of over 300 papers is included. Also suitable for use as a textbook or a reference text in an advanced course on coding theory with emphasis on convolutional codes.

Assuming little previous mathematical knowledge, Error Correcting Codes provides a sound introduction to key areas of the subject. Topics have been chosen for their importance and practical significance, which Baylis demonstrates in a rigorous but gentle mathematical style. Coverage includes optimal codes; linear and non-linear codes; general techniques of decoding errors and erasures; error detection; syndrome decoding, and much more. Error Correcting Codes contains not only straight maths, but also exercises on more investigational problem solving. Chapters on number theory and polynomial algebra are included to support linear codes and cyclic codes, and an extensive reminder of relevant topics in linear algebra is given. Exercises are placed within the main body of the text to encourage active participation by the reader, with comprehensive solutions provided. Error Correcting Codes will appeal to undergraduate students in pure and applied mathematical fields, software engineering, communications engineering, computer science and information technology, and to organizations with substantial research and development in those areas.

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Security for Multihop Wireless Networks provides broad coverage of the security issues facing multihop wireless networks. Presenting the work of a different group of expert contributors in each chapter, it explores security in mobile ad hoc networks, wireless sensor networks, wireless mesh networks, and personal area networks. Detailing technologies and processes that can help you secure your wireless networks, the book covers cryptographic coprocessors, encryption, authentication, key management, attacks and countermeasures, secure routing, secure medium access control, intrusion detection, epidemics, security performance analysis, and security issues in applications. It identifies vulnerabilities in the physical, MAC, network, transport, and application layers and details proven methods for strengthening security mechanisms in each layer. The text explains how to deal with black hole attacks in mobile ad hoc networks and describes how to detect misbehaving nodes in vehicular ad hoc networks. It identifies a pragmatic and energy efficient security layer for wireless sensor networks and covers the taxonomy of security protocols for wireless sensor communications. Exploring recent trends in the research and development of multihop network security, the book outlines possible defenses against packet-dropping attacks in wireless multihop ad hoc networks. Complete with expectations for the future in related areas, this is an ideal reference for researchers, industry professionals, and academics. Its comprehensive coverage also makes it suitable for use as a textbook in graduate-level electrical engineering programs.

This second edition provides first-hand information about the most recent developments in the exciting and fast moving field of telecommunications media and consumer electronics. The DVB group

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developed the standards which are being used in Europe, Australia, Southeast Asia, and many other parts of the world. Some 150 major TV broadcasting companies as well as suppliers for technical equipment are members of the project. This standard is expected to be accepted for worldwide digital HDTV broadcasting. This book is readable for non-experts with a background in analog transmission, and demonstrates the fascinating possibilities of digital technology. For the second edition, the complete text has been up-dated thoroughly. The latest DVB standards are included in three new sections on Interactive Television, Data Broadcasting, and The Multimedia Home Platform. Speech coding has been an ongoing area of research for several decades, yet the level of activity and interest in this area has expanded dramatically in the last several years. Important advances in algorithmic techniques for speech coding have recently emerged and excellent progress has been achieved in producing high quality speech at bit rates as low as 4.8 kb/s. Although the complexity of the newer more sophisticated algorithms greatly exceeds that of older methods (such as ADPCM), today's powerful programmable signal processor chips allow rapid technology transfer from research to product development and permit many new cost-effective applications of speech coding. In particular, low bit rate voice technology is converging with the

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needs of the rapidly evolving digital telecommunication networks. The IEEE Workshop on Speech Coding for Telecommunications was held in Vancouver, British Columbia, Canada, from September 5 to 8, 1989. The objective of the workshop was to provide a forum for discussion of recent developments and future directions in speech coding. The workshop attracted over 130 researchers from several countries and its technical program included 51 papers.

Superdense coding promises increased classical capacity and communication security but this advantage may be undermined by noise in the quantum channel. We present a numerical study of how forward error correction (FEC) applied to the encoded classical message can be used to mitigate against quantum channel noise. By studying the bit error rate under different FEC codes, we identify the unique role that burst errors play in superdense coding, and we show how these can be mitigated against by interleaving the FEC codewords prior to transmission. As a result, we conclude that classical FEC with interleaving is a useful method to improve the performance in near-term demonstrations of superdense coding.

If a network is not secure, how valuable is it?
Introduction to Computer Networks and Cybersecurity takes an integrated approach to networking and cybersecurity, highlighting the

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interconnections so that you quickly understand the complex design issues in modern networks. This full-color book uses a wealth of examples and illustrations to effective

This book presents an in-depth study on the recent advances in Wireless Sensor Networks (WSNs). The authors describe the existing WSN applications and discuss the research efforts being undertaken in this field. Theoretical analysis and factors influencing protocol design are also highlighted. The authors explore state-of-the-art protocols for WSN protocol stack in transport, routing, data link, and physical layers. Moreover, the synchronization and localization problems in WSNs are investigated along with existing solutions. Furthermore, cross-layer solutions are described. Finally, developing areas of WSNs including sensor-actor networks, multimedia sensor networks, and WSN applications in underwater and underground environments are explored. The book is written in an accessible, textbook style, and includes problems and solutions to assist learning. Key Features: The ultimate guide to recent advances and research into WSNs Discusses the most important problems and issues that arise when programming and designing WSN systems Shows why the unique features of WSNs – self-organization, cooperation, correlation -- will enable new applications that will provide the end user with intelligence and a better understanding of

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the environment Provides an overview of the existing evaluation approaches for WSNs including physical testbeds and software simulation environments Includes examples and learning exercises with a solutions manual; supplemented by an accompanying website containing PPT-slides.

Wireless Sensor Networks is an essential textbook for advanced students on courses in wireless communications, networking and computer science. It will also be of interest to researchers, system and chip designers, network planners, technical managers and other professionals in these fields.

Forward error correction (FEC) coding has often been proposed to recover packet losses and improve packet video transport in packet-switched communication networks. This book proposes a model-based analytic approach for evaluating the overall efficacy of FEC coding in combating packet losses in IP networks. The approach facilitates the selection of optimal coding strategies for different multimedia applications with various quality-of-service requirements and system constraints. This book then investigates the efficacy of FEC from the perspective of the video application layer and assesses the effectiveness of FEC coding in improving end-to-end video transport quality. A model-based framework is developed to describe FEC-protected packet video network transport system which is then used to analytically investigate

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the overall efficacy of packet-level FEC in improving the end-to-end video PSNR quality. This book also investigates the accuracy of different discrete-time Markov chain models in characterizing the random packet-loss process associated with transport networks.

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