

Forcing Chess Moves

There are more than 30 moves you can choose from a typical chess position, yet Masters regularly manage to select the best moves – and they do it faster, more confidently and with less calculation than other players. This is because Masters have shortcuts that enable them to think more efficiently. This instructive and practical guide explains these techniques, including: Using specific cues to identify good moves Streamlining analysis of the consequences of moves Using both objective and highly subjective criteria to find the right move – from any position

The Polgar Way to Better Chess! Learn Chess the Right Way is a five-volume chess puzzle book series aimed at the novice, beginner and intermediate level player, using the unique methods of the award-winning coach and former world champion Susan Polgar. It introduces the most important checkmate and material-winning tactics, as well as defensive techniques to the new chess player. Each of the five volumes consist of over 500 puzzles. Book 5 focuses on learning how to find the right continuation in critical positions of a chess game. The first part of the book includes learning about “quiet” but powerful moves, including ones that result in “Zugzwang.” Building on the knowledge acquired throughout the entire series, in the second part of this volume, in the “Grand Test,” the reader can practice on familiar patterns with real-game-like situations emphasizing how to gain a significant material advantage or checkmate. With over 40 years of experience as a world-class player and coach, international grandmaster Susan Polgar has developed the most effective way to help young players and beginners – Learn Chess the Right Way. Let her show you the way to understanding the most common and critical patterns and let her show you the way to becoming a better player. SUSAN POLGAR is a winner of four Women’s World Championships and the top-ranked woman chess player in the United States. She became the #1 woman player in the world at 15 and remained in the top 3 for over 20 years. In 2013, she received the U.S. Coach of the Year Award and the following year, she was named the Chess Trainer of the Year by the International Chess Federation (FIDE). She thus became the first person in history to be accorded both honors. Under her guidance, SPICE chess teams at both Texas Tech University and Webster University have won a combined seven consecutive National Division I Collegiate Chess Championships.

In an guide to developing a more effective thinking process for chess, an instructor evaluates how players at all levels approach analytical positions and offers lessons based on his findings to help players avoid typical flaws.

Throughout a game of chess, the players must constantly make judgements and decisions that cannot be determined simply by calculation. They must then rely on their positional judgement. Good positional skills are primarily developed by experience, but they can also be learnt. In this book, Carsten Hansen provides a wealth of advice and ideas that will help give readers a helping hand up to new levels of positional understanding. Paramount in this discussion is the player's need to weigh up positional elements at the board, and decide which are most important for the situation at hand. Topics include: the quest for weaknesses, "what is the initiative?", understanding imbalances, the relative value of the pieces, decisions regarding pawn-structures, structural

weaknesses, and where and how to attack.

The Six Power Moves of Chess could be called "The Missing Chess Lesson," because "The Six Power Move Thinking Process" is what is needed most by most players and what is missing from the chess books on your bookshelf. Nothing will improve your game faster than this revolutionary insight into chess which shows the unifying force to both strategy and tactics. Many players don't need to "get better" or learn more per se, what they need is a different model for choosing the best moves. The Six Power Moves are the key to the skillful jousting and maneuvering of the chess pieces in unknown and random positions to gain both tactical and strategic advantages, the skill which separates all players. Suitable for players of all levels from amateur to tournament chess players below expert level. Includes a mini beginner primer. Includes sample Spot the Power Move training videos! Do you want to see the entire book and my Spot the Power Move Training videos for free? Call or send an email to the author. bill@lingoarts.com or call (415) 670-9635 San Francisco.

Fighting Chess from the Get-go! This is no ordinary opening book. This practical guide describes only such openings in which White or Black sacrifices material at an early stage of the game. They are called gambits (in Old Italian, gambetto means tripping). The justification for such sacrifices can differ quite a lot. In most cases, the side that sacrifices material tends to get ahead of the opponent in development and/or opens lines to attack the enemy king. However, there are also gambits aimed at the occupation of the center (Blumenfeld Gambit), depriving the opponent of castling (Cochrane Gambit or Traxler Variation), weakening the opponent's pawn structure (Anti-Moscow Variation), luring an opponent's piece to an unfavorable position (sacrificing the b2-pawn), obtaining a certain positional compensation (Volga Gambit), etc. Gambits are often associated with the romantic chess of the 19th century. Indeed, that was the heyday of such sharp openings as the King's Gambit or Evans Gambit, but even nowadays, many games begin with one of the well-known or even innovative gambits. This should come as no surprise: gambits help to reveal the true essence of chess, "the triumph of spirit over matter." The concept of this book is to examine practical games and give theoretical insights in the notes rather than in stand-alone articles. Practice has shown this to be the most effective way of mastering new material. More often than not, recent games by the world's top players have been chosen as an illustration, played in the last few years in particular. However, the most important classic games are mentioned as well. The present book analyzes almost 50 of the major gambit lines and systems. Almost 140 games are given in full, with many game fragments selected to illustrate the important deviations. And there is a special section about types of sacrificial themes, such as sacrificing the b2-pawn, sacrificing on f7, etc. Readers who may wish to employ one of the examined gambit variations on a regular basis should, no doubt, study the specific books on that very opening, although in most cases the lines and ideas given are sufficient for a beginner or club player to include the system in his or her opening repertoire and give it a try.

After the success of his award-winning book *Keep it Simple 1.e4* International Master Christof Sielecki is back. His new repertoire based on 1.d4 has a similar profile: variations that are straightforward and easy to remember, and require little or no maintenance. Sielecki has created a reliable set of opening lines for chess players of almost all levels. The major objective is to dominate Black

from the opening, by simple means. You don't need to sacrifice anything or memorize long tactical lines. His main concept is for White to play 1.d4, 2.Nf3, 3.g3, 4.Bg2, 5.O-O and in most cases 6.c4. Sielecki developed this repertoire while working with students who were looking for something that was easy to understand and easy to learn. This new 1.d4 repertoire may be even easier to master than his 1.e4 recommendations, because it is such a coherent system. Sielecki always clearly explains the plans and counterplans and keeps you focussed on what the position requires. Ambitious players rated 1500 or higher will get great value out of studying this extremely accessible book.

The inspiration for the iconic film, this memoir by the father of a prodigy reflects on chess, competition, and childhood. Fred Waitzkin fell in love with chess during the Cold War—era showdown between Russian champion Boris Spassky and young American superstar Bobby Fischer. Twelve years later, Waitzkin's own son, Joshua, discovered chess in Washington Square Park and began displaying the telltale signs of a prodigy. Soon, crowds gathered to watch the six-year-old, calling him a "Young Fischer." An unstoppable player, little Josh was suddenly catapulted into the intense world of competitive chess. When Josh first sat down at a chessboard, he was a charming, rambunctious, rough-and-tumble child. Within weeks, he was playing the game with poise and constrained violence, as if there were a wise old man plotting moves inside him. Then, renowned coach Bruce Pandolfini discovered Josh in the park and began to refine the child's game. In *Searching for Bobby Fischer*, Waitzkin recounts his journey with his son into the world of chess, from the colorful milieu of street hustlers to the international network of grandmasters. Looming large over their story is the elusive Bobby Fischer, whose mysterious disappearance from the chess world created a vacuum that would profoundly affect young Josh and his dad. Josh went on to win eight national championships before he turned twenty—but his achievements did not come without cost. In this memoir, Waitzkin explores his love and ambition for Josh, who faces pressures far beyond his years. Even as father and son travel to Moscow to watch Kasparov challenge Karpov, Waitzkin doubts his own motives: Is he pushing his son too hard? Is the game a joy to Josh, or is he just fulfilling his father's wishes? *Searching for Bobby Fischer* is about more than chess. "A little gem of a book," it is ultimately about the struggle we all face to love our families and do right by them while also setting our own paths as individuals (*The New York Times*).

Chess Tactics Can Be Fun! This book is an introduction to the various kinds of basic chess tactics. With instructional material, examples, and problems of all types, the subject of chess tactics is covered comprehensively. There are approximately 500 examples ranging from too easy to very difficult! Tactics are usually why most people find chess fun! This book will greatly enhance your enjoyment learning about - and benefiting from - the recurring patterns of tactics. It is well established that the study of basic tactics is probably the single most important thing any beginner can do to improve at chess. This book will help you do that!

"A bravura performance...An entertaining book" (*Kirkus Reviews*) about the dramatic 2016 World Chess Championship between Norway's Magnus Carlsen and Russia's Sergey Karjakin, which mirrored the world's geopolitical unrest and rekindled a global fascination with the sport. The first week of November 2016, hundreds of people descended on New York City's South Street Seaport to watch the World Chess Championship between Norway's Magnus Carlsen and Russia's Sergey Karjakin. By the time it was over would be front-page news and thought by many the greatest finish in chess history. With both Carlsen and Karjakin just twenty-five years old, it was the first time the

championship had been waged among those who grew up playing chess against computers. Originally from Crimea, Karjakin had recently repatriated to Russia under the direct assistance of Putin. Carlsen, meanwhile, had expressed admiration for Donald Trump, and the first move of the tournament he played was called a Trompowsky Attack. Then there was the Russian leader of the World Chess Federation being barred from attending due to US sanctions, and chess fanatic and Trump adviser Peter Thiel being called on to make the honorary first move in sudden death. That the tournament even required sudden death was a shock. Oddsmakers had given Carlsen, the defending champion, an eighty percent chance of winning. It would take everything he had to retain his title. Author Brin-Jonathan Butler was granted unique access to the two-and-half-week tournament and watched every move. The Grandmaster “is not the usual chronicle of a world-championship chess match....Butler offers insight into what it takes to become the best chess player on the planet...A vibrant and provocative look at chess and its metaphorical battle for territory and power” (Booklist).

Judit Polgar is the strongest female chess player of all time. From an early age on the Hungarian prodigy baffled the world with her sensational triumphs. At the age of 15 she beat Bobby Fischer’s record to become the youngest grandmaster in history. During her glorious career, which she ended in 2014, she defeated World Champions Boris Spassky, Anatoly Karpov, Garry Kasparov, Vishy Anand and Magnus Carlsen. To reach the 8th spot in the FIDE World Rankings (for men) and belong to the very best for many years, as Judit Polgar did, you obviously have to be a brilliant all-round chess player. Still, she will be first and foremost remembered for her attacking skills. Her electrifying combinations and tactical triumphs set her apart. As former U.S. Champion Joel Benjamin said after he lost to her: "She is a tiger at the chessboard. She absolutely has a killer instinct." Award-winning author Charles Hertan has revisited the gold mine of Judit Polgar’s games and selected her best and most instructive tactics. They are arranged by theme and presented with helpful explanations and lots of practical advice. You will be inspired by her clever traps, stunning sacrifices and cunning endgame tricks. You will learn from her tactical vision, calculating skills and counter-intuitive ideas. *Strike Like Judit* is a riveting guide that will help you win more games as you will find killer moves more easily and more quickly.

In order to win a game of chess you very often have to sacrifice material. Gathering the courage to do so while accurately assessing the potential benefits is a real challenge. The big question is always: what’s my compensation? Generations of chess players grew up with the idea that a sacrifice was correct if the material was swiftly returned, with interest. Almost by reflex, they spent lots of time counting, quantifying the static value of their pieces. But is that really the best way to determine the correctness of a sacrifice? In this book, Grandmaster Davorin Kuljasevic teaches you how to look beyond the material balance when you evaluate positions. With loads of instructive examples he shows how the actual value of your pieces fluctuates during the game, depending on many non-material factors. Some of those factors are space-related, such as mobility, harmony, outposts, structures, files and diagonals. Other factors are related to time, and to the way the moves unfold: tempo, initiative, a threat, an attack. Modern chess players need to be able to suppress their need for immediate gratification. In order to gain the upper hand you often have to live with uncertain compensation. With many fascinating examples, Kuljasevic teaches you the essential skill of taking calculated risks. After studying *Beyond Material*, winning games by sacrificing material will become second nature to you.

Tactics Time 2 presents 1001 fresh and instructive positions that Tim and Anthea have assembled from real amateur chess games, leaving you able to spot relatively simple patterns like a knight fork, an overloaded piece or a weak back rank.

“First the idea and then the move!” Miguel Najdorf used to say in his habitually enthusiastic fashion; that statement is the perfect summary of

planning in chess. Planning is of crucial importance in chess and yet this is an area that has not been well discussed or explained to ambitious players who wish to improve. A very well known saying in chess is “Better a bad plan than no plan at all”. Playing without a plan – effectively staggering from one move to the next – is a recipe for disaster. It is essential to have some kind of idea of what you are trying to achieve and how to go about it. However, planning is not a straightforward matter. A good plan might be very short, lasting just two or three moves. Another plan might require almost an entire game to implement. A plan can be highly ambitious and complex or somewhat modest and simple. In chess, as in life, circumstances can change quickly and when they do, new plans are needed. How is a player expected to juggle all these different concepts while dealing with the immediate problems posed by the opponent’s most recent move? In this book, grandmaster and experienced author Zenón Franco explains planning in detail. He organises material in terms of: typical structures, advantage in space, manoeuvring play, simplification and, finally attack and defence. Using games played by elite players he explains how plans are formed and carried out in these different scenarios. If you want to take your game to the next level, then Planning Move by Move will enable you to do this.

The Woodpecker Method is the name given by Axel Smith to a training system developed by his compatriot Hans Tikkanen. After training with his method in 2010, Tikkanen achieved three GM norms within a seven-week period. This book contains everything you need to carry out your own Woodpecker training. Smith and Tikkanen explain how to get the maximum benefit from the method, before presenting over 1100 puzzles and solutions.

Susan Polgar became the first female Grandmaster at age 15—and it wasn't luck that got her there. Her use of tactics, combinations, and strategy during her games gave her the critical advantage she needed against her opponents. In Chess Tactics for Champions, Polgar gives insight into the kind of thinking that chess champions rely on while playing the game, specifically the ability to recognize patterns and combinations. With coauthor Paul Truong, Susan Polgar teaches the tactics she learned from her father, Laszlo Polgar, one of the world's best chess coaches.

- Teaches players how to calculate the effect of a move in order to gain an edge over an opponent
- For intermediate to advanced chess players of all ages

Forcing Chess Moves The Key to Better Calculation New In Chess

Cecil Purdy was skilled at teaching chess to beginners, and intermediate players, that he was welcomed by chess publishers everywhere as a premiere example of how to improve one's play and to make great strides of one of the greatest table games ever invented. For those who like good prose, precise explanations, and methods of how to do more, this book has been the classical standard since 1982 in its various incarnations.

Charles Hertan, an experienced chess coach from Massachusetts, has made an astonishing discovery: the failure to consider key winning moves is often due to human bias, since your brain tends to disregard many winning moves because they are counter-intuitive or look unnatural. Charles Hertan’s radically different approach is: use COMPUTER EYES and always look for the most forcing move first! By studying forcing sequences according to Hertan’s method you will develop analytical precision, improve your tactical vision, overcome human bias and staleness, and enjoy the calculation of difficult positions. By recognizing moves that matter, you will win more games! Improve your chess by studying the greatest games of all time, from Adolf Anderssen's 'Immortal Game' to Magnus Carlsen's world championship victories, and featuring a foreword by five-times World Champion Vishy Anand. This book is written by an all-star team of authors. Wesley So is the reigning Fischer Random World Champion, the 2017 US Champion and the winner of the 2016 Grand Chess Tour.

Michael Adams has been the top British player for the last quarter of a century and was a finalist in the 2004 FIDE World Championship. Graham Burgess is the author of thirty books, a former champion of the Danish region of Funen, and holds the world record for marathon blitz chess playing. John Nunn is a three-time winner of both the World Solving Championship and the British Chess Federation Book of the Year Award. John Emms is an experienced chess coach and writer, who finished equal first in the 1997 British Championship and was chess columnist of the Young Telegraph. The 145 greatest chess games of all time, selected, analysed, re-evaluated and explained by a team of British and American experts and illustrated with over 1,100 chess diagrams. Join the authors in studying these games, the cream of two centuries of international chess, and develop your own chess-playing skills - whatever your current standard. Instructive points at the end of each game highlight the lessons to be learned. First published in 1998, a second edition of *The Mammoth Book of the World's Greatest Chess Games* in 2004 included an additional twelve games. Another new edition in 2010 included a further thirteen games as well as some significant revisions to the analysis and information regarding other games in earlier editions of the book, facilitated by the use of a variety of chess software. This 2021 edition, further updated and expanded, now includes 145 games. The authors have made full use of the new generation of chess analysis engines that apply neural-network based AI.

The chess playing mind does not work like a machine. Selecting a move results from rather chaotic thought processes and is not the logical outcome of applying a rational method. The only problem with that, says International Master Willy Hendriks, is that most books and courses on improving at chess claim exactly the opposite. The dogma of the chess instruction establishment is that if you only take a good look at certain 'characteristics' of a position, then good moves will follow more or less automatically. But this is not how it happens. Chess players, weak and strong, don't first judge the position, then formulate a plan and afterwards look at moves. It all happens at the same time, and pretending that it is otherwise is counterproductive. There is no use in forcing your students to mentally jump through theoretical hoops, according to experienced chess coach Hendriks. This work shows a healthy distrust of accepted methods to get better at chess. It teaches that winning games does not depend on ticking off a to-do list when looking at a position on the board. It presents club and internet chess players with loads of much-needed no-nonsense training material. In this provocative, entertaining and highly instructive book, Hendriks shows how you can travel light on the road to chess improvement!

A guide for chess-players to help them spot unlikely-looking tactical tricks and launch cunning attacks. Readers are shown how to hunt the enemy king and how to seize the initiative with surprising sacrifices. LeMoir shows that the key factors in becoming a deadly tactician are motivation (having the willingness to sacrifice and to consider tactical ideas during play), imagination (being aware of tactical concepts that lead to ideas which other players might miss) and calculation (being able to analyse and calculate effectively). This user-friendly and humorously written book contains many outstanding examples of seized opportunities, together with guidance on how to spot surprising tactics and handle positions of material imbalance. Throughout, there are exercises for the reader to tackle.

DIV60 complete games, annotated throughout but emphasizing endings that seem like long-contemplated works of art. /div

Experienced chess player and writer Angus Dunnington takes a look at why the good, the bad and the indifferent all make errors, from small positional misjudgements to simply leaving a queen en prise.

New and substantially expanded edition of a modern chess classic. By chance, in 2013 publisher New In Chess discovered a previously unnoticed and unpublished extra batch of endgame tactics collected by the legendary Dutch correspondence grandmaster Ger van Perlo (1932-2010). More than 250 fresh examples have been added, making this fourth edition 25% BIGGER than its predecessors. For casual

players and club players. Why is it that most amateur chess players love opening and middlegame tactics but hate endgames? Why do you usually look at only a couple of pages in any endgame theory book you see? Sit back, forget about theoretical endgames, and enjoy the entertainment of real life chess in Endgame Tactics! There is no substitute for hard work in getting better at chess, as a wise grandmaster once said. But you always work harder at something you enjoy. Make the first step towards improving your endgame play (and beating more opponents) by learning to love the endgame. Endgames are fun, and the examples from everyday practice in Endgame Tactics prove it. • New (4th) and 25% expanded edition of a best-selling modern classic • More than 1,300 Sparkling Tricks and Traps • WINNER of the ECF Book of the Year Award • WINNER of the ChessCafe Book of the Year Award • Makes regular players discover the fun in endgame Award-winning author Charles Hertan knows what kids really need to know (and want to know) about getting their pawns and pieces ready for action. Traditional chess opening books concentrate on the variations in different openings. Charles Hertan believes that for beginners and advanced beginners memorizing lines is not only boring but also a waste of time. Hertan's approach is different. He helps kids to develop a solid understanding of the fundamental opening principles. What are the properties of each chess piece, and how can they be mobilized effectively to work together and get a strong position on the board? In his trademark humorous and kidfriendly way, Hertan teaches what you should actually be trying to achieve at the start of a game. Kids will love learning how to avoid The Five Most Common Opening Mistakes. This is a fun, easy-to-use, down-to-earth and accessible chess opening primer.

Most chess puzzle books put you in an artificial situation: you are told a combination exists, what the theme is and what you are required to achieve. This one is different. In a real game, a player may sometimes need to find a combination. On the other hand he may have to reject a tactical idea and simply find a good positional move. His task is to find the right move, whatever it may be. The 300 puzzles in this book put you precisely in that situation. Spectacular ideas abound in these positions, but it is for you to decide whether to go in for them, or whether you would be falling into a trap. If you need them, there are hints to help you on your way. The book ends with a series of tests to measure your skills against those of other players. For this new edition, John Nunn, a top-class grandmaster and a solving world champion, has added 50 new puzzles (with hints and detailed solutions) to test your skills to the full. For ease of following, extra diagrams have been added to the solutions throughout. Overall the book is 60 per cent bigger than the first edition.

Every chess player knows that some moves are harder to see than others. Why is it that, frequently, uncomplicated wins simply do not enter your mind? Even strong grandmasters suffer from blind spots that obscure some of the best ideas during a game. What is more: often both players fail to see the opportunity that is right in front of their eyes. Neiman and Afek have researched this problem and discovered that there are actually reasons why your brain discards certain ideas. In this book they demonstrate different categories of hard-to-see chess moves and clearly explain the psychological, positional and geometric factors which cloud your brain. Invisible Chess Moves with its many unique examples, instructive explanations and illuminative tests, will teach how to discover your blind spots and see the moves which remain invisible for others. Your results at the board will improve dramatically because your brain will stop blocking winning ideas.

Opening preparation is useful, but understanding the middlegame is much more important. This book, an improved edition of a Russian classic, teaches amateur chess players 45 extremely effective skills in a crystal-clear manner. Quite a few of the ideas presented here will surprise the reader, because they offer solutions for problems the club player is only subconsciously aware. How do you activate your rook pawn? How do you prevent your opponent from opening a file? How do you restrict the efficacy of your opponents pieces? Which rook belongs on the c-, d- or e-file? What is the best way to exchange a piece? How do you castle artificially? In most cases the techniques are

easy to understand and memorize. Bronznik and Terekhin do not burden the reader with deep analysis and only present those variations that are really necessary to get the point. There is a special training section at the end of the book where you can test your skills.

Finding strong moves doesn't simply depend on how much you know about chess. In fact, greater conceptual knowledge makes choosing a move more complex as it increases the number of directions your mind can take. More important is optimizing your thought process.

Grandmaster Joel Benjamin knows that pointing out the moves his students missed is just half the job. They need to understand that they were looking in the wrong direction. Chess engines offer little help in this because they can't explain why you went astray. What's more: an engine may send the wrong message! Many chess players don't realise that the top computer move frequently isn't the best move to play during the game. This book will improve the structure and effectiveness of your decision making process. You will learn to: -- choose between two attractive continuations -- avoid taking the wrong direction at the start of your deliberations -- know when it is necessary to spend more time -- recognize unlikely moves -- understand when you need to sacrifice material -- and much more. By applying a grandmaster's train of thought you will more often arrive at strong moves and substantially improve your game.

George Huczek is a CCCA (Canadian Correspondence Chess Association) Senior Candidate Master and was on the CFC (Canadian Chess Federation) Board of Governors. George is currently a retired high school science and computer science teacher and lives in Canada. A to Z Chess Tactics is his first book.

AlphaZero, the self-learning artificial intelligence system created by DeepMind, had been fed nothing but the rules of the Royal Game when it beat the world's strongest chess engine. The games that were published created a sensation: how was it possible to play in such a brilliant and risky style and not lose a single game against an opponent of superhuman strength? Matthew Sadler and Natasha Regan investigated more than two thousand previously unpublished games by AlphaZero. They also had unparalleled access to its developers and were offered a unique look 'under the bonnet'. Sadler and Regan reveal AlphaZero's thinking process and tell the story of its creation. Game Changer also presents a collection of lucidly explained chess games of astonishing quality. Both professionals and club players will improve their game by studying AlphaZero's stunning discoveries in every field that matters: opening preparation, piece mobility, initiative, attacking techniques, long-term sacrifices and much more. Game Changer offers intriguing insights into the opportunities and horizons of Artificial Intelligence. With a foreword by former World Chess Champion Garry Kasparov and an introduction by DeepMind CEO Demis Hassabis.

By describing every move of thirty-three tournament games, the author illuminates the inner workings of a master's mind and the basic principles of position play

What separates the best chess players from the rest? What gives them the edge over their rivals? Chess legend Vladimir Kramnik believes it's their fighting skills and the ability to continuously find ways to keep a game alive. Colin Crouch agrees, and is fascinated that the world's strongest players seem almost unbeatable, even when games appear sharp and double-edged. In this book Crouch examines the tremendous fighting qualities of today's top grandmasters. Analysing key games from 2012, Crouch demonstrates how they give nothing away to opponents but are always alert to punish any slight errors, and crucially, how we can apply these lessons to help us in our own games. Move by Move provides an ideal platform to study chess. By continually challenging the reader to answer probing questions throughout the book, the Move by Move format greatly encourages the learning and practising of vital skills just as much as the traditional assimilation of knowledge. Carefully selected questions and answers are designed to keep you actively involved and allow you to monitor your progress as you learn. This is an excellent way to improve your chess skills and knowledge. *Learn from the world's best chess players

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*Important ideas absorbed by continued practice *Utilizes an ideal approach to chess study

If only real life were like a book on chess tactics! But during a game you are on your own, and nobody will whisper in your ear that you have reached a position that is, in fact, a tactical puzzle and all you have to do is solve it. What you need, discovered Emmanuel Neiman in his long career as a chess trainer, is a way to read the signals which indicate that, somewhere in the position you are looking at, there is a tactical blow. What you need is a Chess Tactics Antenna! This trailblazing book by award-winning author Neiman provides a set of tools that enables the average club player to determine the moment he needs to look for win.

WINNER of the ChessCafe 2008 Book of the Year Award SHORTLISTED for The Guardian 2008 Chess Book of the Year Award Why is it that the human brain so often refuses to consider winning chess tactics? Every chess fan marvels at the wonderful combinations with which famous masters win their games. How do they find those fantastic moves? Do they have special vision? And why do computers outwit us tactically? Forcing Chess Moves proposes a revolutionary method for finding winning moves. Charles Hertan has made an astonishing discovery: the failure to consider key moves is often due to human bias. Your brain tends to disregard many winning moves because they are counter-intuitive or look unnatural. It's a fact of life: computers outdo us humans when it comes to tactical vision and brute force calculation. So why not learn from them? Charles Hertan's radically different approach is: use COMPUTER EYES and always look for the most forcing move first. By studying forcing sequences according to Hertan's method you will: Develop analytical precision Improve your tactical vision Overcome human bias and staleness Enjoy the calculation of difficult positions Win more games by recognizing moves that matter. This New and Extended Fourth Edition of Hertan's award-winning modern classic includes 50 extra pages with new and instructive combinations. There is a foreword by three-time US chess champion Joel Benjamin, and a special foreword to this new edition by Swedish Grandmaster Pontus Carlsson.

Chess tactics explained in English: the website www.chesstactics.org in book form. This volume is the first in a two-part set. The two books together contain over a thousand examples organized in unprecedented detail. Every position is accompanied by a commentary describing a train of thought that leads to the solution; these books thus are the ideal learning tool for those who prefer explanations in words to long strings of notation. This first volume provides an introduction to tactics and explains forks and discovered attacks. (Book II covers pins and skewers, removal of the guard, and mating patterns.) A hardcover version is also available.

A power move, explains experienced chess teacher Charles Hertan, is a winning master tactic that requires thinking ahead. To become one of the best chess players in your school you need to be able to think just 1,5 moves ahead, and this book teaches the four basic tricks do so. You will learn how to weed out silly moves and just consider a few important ones. Forget about learning openings and endgames, power moves will help you win in all stages of the game. Charles Hertan introduces the four main characters who will help you to learn these basic skills: Zort (a teenaged computer from the planet Zugszwang), the Dinosaurs, Power Chess Kid and the Chess Professor . The most complete and fun kids book ever on learning how to win games!

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