

## Essentials Of Discrete Mathematics

Introduces and clarifies the basic theories of 12 structural concepts, offering a fundamental theory of groups, rings and other algebraic structures. Identifies essentials and describes interrelationships between particular theories. Selected classical theorems and results relevant to current research are proved rigorously within the theory of each structure. Throughout the text the reader is frequently prompted to perform integrated exercises of verification and to explore examples.

This book is intended for a one-semester course in discrete mathematics. Such a course is typically taken by mathematics, mathematics education, and computer science majors, usually in their sophomore year. Calculus is not a prerequisite to use this book. Part one focuses on how to write proofs, then moves on to topics in number theory, employing set theory in the process. Part two focuses on computations, combinatorics, graph theory, trees, and algorithms.

Known for its accessible, precise approach, Epp's DISCRETE MATHEMATICS WITH APPLICATIONS, 5th Edition, introduces discrete mathematics with clarity and precision. Coverage emphasizes the major themes of discrete mathematics as well as the reasoning that underlies mathematical thought. Students learn to think abstractly as they study the ideas of logic and proof. While learning about logic circuits and computer addition, algorithm analysis, recursive thinking, computability, automata, cryptography and combinatorics, students discover that ideas of discrete mathematics underlie and are essential to today's science and technology. The author's emphasis on reasoning provides a foundation for computer science and upper-level mathematics courses. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Containing data on number theory, encryption schemes, and cyclic codes, this highly successful textbook, proven by the authors in a popular two-quarter course, presents coding theory, construction, encoding, and decoding of specific code families in an "easy-to-use" manner appropriate for students with only a basic background in mathematics offerin

"Essentials of Discrete Mathematics is designed for the one-semester undergraduate discrete math course. This course geared towards math and computer science majors. The textbook is organized around five types of mathematical thinking, with each chapter addressing a different type of thinking: logical, relational, recursive, quantitative, and analytical. The final chapter, "Thinking Through Applications" looks at different ways that discrete math thinking can be applied. Applications are included throughout the textbook and are sourced from a variety of disciplines, including biology, economics, music, and more"

Instructors are always faced with the dilemma of too much material and too little time. Perfect for the one-term course, Precalculus with Calculus Previews, Fourth Edition provides a complete, yet manageable, introduction to precalculus concepts while focusing on important topics that will be of direct and immediate use in most calculus courses. Consistent with Professor Zill's eloquent writing style, this four-color text offers numerous exercise sets and examples to aid in students' learning and understanding, while graphs and figures throughout serve to illuminate key concepts. The exercise sets include engaging problems that focus on

algebra, graphing, and function theory, the sub-text of so many calculus problems. The authors are careful to use the terminology of calculus in an informal and comprehensible way to facilitate the student's successful transition into future calculus courses. With an extensive Student Study Guide and a full Solutions Manual for instructors, Precalculus with Calculus Previews offers a complete teaching and learning package!

This richly illustrated textbook explores the amazing interaction between combinatorics, geometry, number theory, and analysis which arises in the interplay between polyhedra and lattices. Highly accessible to advanced undergraduates, as well as beginning graduate students, this second edition is perfect for a capstone course, and adds two new chapters, many new exercises, and updated open problems. For scientists, this text can be utilized as a self-contained tooling device. The topics include a friendly invitation to Ehrhart's theory of counting lattice points in polytopes, finite Fourier analysis, the Frobenius coin-exchange problem, Dedekind sums, solid angles, Euler–Maclaurin summation for polytopes, computational geometry, magic squares, zonotopes, and more. With more than 300 exercises and open research problems, the reader is an active participant, carried through diverse but tightly woven mathematical fields that are inspired by an innocently elementary question: What are the relationships between the continuous volume of a polytope and its discrete volume? Reviews of the first edition: “You owe it to yourself to pick up a copy of Computing the Continuous Discretely to read about a number of interesting problems in geometry, number theory, and combinatorics.” — MAA Reviews “The book is written as an accessible and engaging textbook, with many examples, historical notes, pithy quotes, commentary integrating the material, exercises, open problems and an extensive bibliography.” — Zentralblatt MATH “This beautiful book presents, at a level suitable for advanced undergraduates, a fairly complete introduction to the problem of counting lattice points inside a convex polyhedron.” — Mathematical Reviews “Many departments recognize the need for capstone courses in which graduating students can see the tools they have acquired come together in some satisfying way. Beck and Robins have written the perfect text for such a course.” — CHOICE

A practical guide simplifying discrete math for curious minds and demonstrating its application in solving problems related to software development, computer algorithms, and data science Key Features Apply the math of countable objects to practical problems in computer science Explore modern Python libraries such as scikit-learn, NumPy, and SciPy for performing mathematics Learn complex statistical and mathematical concepts with the help of hands-on examples and expert guidance Book Description Discrete mathematics deals with studying countable, distinct elements, and its principles are widely used in building algorithms for computer science and data science. The knowledge of discrete math concepts will help you understand the algorithms, binary, and general mathematics that sit at the core of data-driven tasks. Practical Discrete Mathematics is a comprehensive introduction for those who are new to the mathematics of countable objects. This book will help you get up to speed with using discrete math principles to take your computer science skills to a more advanced level. As you learn the language of discrete mathematics, you'll also cover methods crucial to studying and describing computer science and machine learning objects and algorithms. The chapters that follow will guide you through how memory and CPUs work. In addition to this,

you'll understand how to analyze data for useful patterns, before finally exploring how to apply math concepts in network routing, web searching, and data science. By the end of this book, you'll have a deeper understanding of discrete math and its applications in computer science, and be ready to work on real-world algorithm development and machine learning. What you will learn

Understand the terminology and methods in discrete math and their usage in algorithms and data problems Use Boolean algebra in formal logic and elementary control structures Implement combinatorics to measure computational complexity and manage memory allocation Use random variables, calculate descriptive statistics, and find average-case computational complexity Solve graph problems involved in routing, pathfinding, and graph searches, such as depth-first search Perform ML tasks such as data visualization, regression, and dimensionality reduction Who this book is for This book is for computer scientists looking to expand their knowledge of discrete math, the core topic of their field. University students looking to get hands-on with computer science, mathematics, statistics, engineering, or related disciplines will also find this book useful. Basic Python programming skills and knowledge of elementary real-number algebra are required to get started with this book.

Did you know that games and puzzles have given birth to many of today's deepest mathematical subjects? Now, with Douglas Ensley and Winston Crawley's Introduction to Discrete Mathematics, you can explore mathematical writing, abstract structures, counting, discrete probability, and graph theory, through games, puzzles, patterns, magic tricks, and real-world problems. You will discover how new mathematical topics can be applied to everyday situations, learn how to work with proofs, and develop your problem-solving skills along the way. Online applications help improve your mathematical reasoning. Highly intriguing, interactive Flash-based applications illustrate key mathematical concepts and help you develop your ability to reason mathematically, solve problems, and work with proofs. Explore More icons in the text direct you to online activities at [www.wiley.com/college/ensley](http://www.wiley.com/college/ensley). Improve your grade with the Student Solutions Manual. A supplementary Student Solutions Manual contains more detailed solutions to selected exercises in the text. Essentials of Mathematical Thinking addresses the growing need to better comprehend mathematics today. Increasingly, our world is driven by mathematics in all aspects of life. The book is an excellent introduction to the world of mathematics for students not majoring in mathematical studies. The author has written this book in an enticing, rich manner that will engage students and introduce new paradigms of thought. Careful readers will develop critical thinking skills which will help them compete in today's world. The book explains: What goes behind a Google search algorithm How to calculate the odds in a lottery The value of Big Data How the nefarious Ponzi scheme operates Instructors will treasure the book for its ability to make the field of mathematics more accessible and alluring with relevant topics and helpful graphics. The author also encourages readers to see the beauty of mathematics and how it relates to their lives in meaningful ways. This is the eBook of the printed book and may not include any media, website access codes, or print supplements that

may come packaged with the bound book. Stein/Drysdale/Bogart's Discrete Mathematics for Computer Scientists is ideal for computer science students taking the discrete math course. Written specifically for computer science students, this unique textbook directly addresses their needs by providing a foundation in discrete math while using motivating, relevant CS applications. This text takes an active-learning approach where activities are presented as exercises and the material is then fleshed out through explanations and extensions of the exercises.

Taking an approach to the subject that is suitable for a broad readership, Discrete Mathematics: Proofs, Structures, and Applications, Third Edition provides a rigorous yet accessible exposition of discrete mathematics, including the core mathematical foundation of computer science. The approach is comprehensive yet maintains an easy-to-follow progression from the basic mathematical ideas to the more sophisticated concepts examined later in the book. This edition preserves the philosophy of its predecessors while updating and revising some of the content. New to the Third Edition In the expanded first chapter, the text includes a new section on the formal proof of the validity of arguments in propositional logic before moving on to predicate logic. This edition also contains a new chapter on elementary number theory and congruences. This chapter explores groups that arise in modular arithmetic and RSA encryption, a widely used public key encryption scheme that enables practical and secure means of encrypting data. This third edition also offers a detailed solutions manual for qualifying instructors. Exploring the relationship between mathematics and computer science, this text continues to provide a secure grounding in the theory of discrete mathematics and to augment the theoretical foundation with salient applications. It is designed to help readers develop the rigorous logical thinking required to adapt to the demands of the ever-evolving discipline of computer science.

Essentials of Discrete Mathematics, Second Edition is the ideal text for a one-term discrete mathematics course to serve computer science majors as well as students from a wide range of other disciplines. It introduces students to the mathematical way of thinking, and also to many important modern applications. The material is organized around five types of thinking: logical, relational, recursive, quantitative, and analytical. This presentation results in a coherent outline that steadily builds upon mathematical sophistication. Graphs are introduced early and referred to throughout the text, providing a richer context for examples and applications. Students will encounter algorithms near the end of the text, after they have acquired the skills and experience needed to analyze them. The final chapter contains in-depth case studies from a variety of fields, including biology, sociology, linguistics, economics, and music. Clear and concise, Essentials of Discrete Mathematics presents a unified and complete picture of discrete mathematics that instructors can cover in a single semester.

Several areas of mathematics find application throughout computer science, and all students of computer science need a

practical working understanding of them. These core subjects are centred on logic, sets, recursion, induction, relations and functions. The material is often called discrete mathematics, to distinguish it from the traditional topics of continuous mathematics such as integration and differential equations. The central theme of this book is the connection between computing and discrete mathematics. This connection is useful in both directions:

- Mathematics is used in many branches of computer science, in applications including program specification, data structures, design and analysis of algorithms, database systems, hardware design, reasoning about the correctness of implementations, and much more;
- Computers can help to make the mathematics easier to learn and use, by making mathematical terms executable, making abstract concepts more concrete, and through the use of software tools such as proof checkers. These connections are emphasised throughout the book. Software tools (see Appendix A) enable the computer to serve as a calculator, but instead of just doing arithmetic and trigonometric functions, it will be used to calculate with sets, relations, functions, predicates and inferences. There are also special software tools, for example a proof checker for logical proofs using natural deduction.

Normal 0 false false false EN-US X-NONE X-NONE Selecting a mathematics textbook that meets the needs of a diverse student body can be a challenge. Some have too much information for a beginner; some have too little. The authors of "Fundamentals of Discrete Structures," frustrated by their search for the perfect text, decided to write their own. The result provides an excellent introduction to discrete mathematics that is both accessible to liberal arts majors satisfying their core mathematics requirements, and also challenging enough to engage math and computer science majors. To engage students who may not be comfortable with traditional mathematics texts, the book uses a light tone when introducing new concepts. While there is an emphasis on computation, it avoids mathematical formalism and formal proofs, thus making it easier for the average student to understand. Unlike other textbooks in this field, "Fundamentals of Discrete Structures" strikes just the right balance: it illuminates the essentials of discrete mathematics while still providing a comprehensive treatment of the subject matter.

Journey into Discrete Mathematics is designed for use in a first course in mathematical abstraction for early-career undergraduate mathematics majors. The important ideas of discrete mathematics are included—logic, sets, proof writing, relations, counting, number theory, and graph theory—in a manner that promotes development of a mathematical mindset and prepares students for further study. While the treatment is designed to prepare the student reader for the mathematics major, the book remains attractive and appealing to students of computer science and other problem-solving disciplines. The exposition is exquisite and engaging and features detailed descriptions of the thought processes that one might follow to attack the problems of mathematics. The problems are appealing and vary widely in depth and

difficulty. Careful design of the book helps the student reader learn to think like a mathematician through the exposition and the problems provided. Several of the core topics, including counting, number theory, and graph theory, are visited twice: once in an introductory manner and then again in a later chapter with more advanced concepts and with a deeper perspective. Owen D. Byer and Deirdre L. Smeltzer are both Professors of Mathematics at Eastern Mennonite University. Kenneth L. Wantz is Professor of Mathematics at Regent University. Collectively the authors have specialized expertise and research publications ranging widely over discrete mathematics and have over fifty semesters of combined experience in teaching this subject.

Written for the one-term course, the Third Edition of Essentials of Discrete Mathematics is designed to serve computer science majors as well as students from a wide range of disciplines. The material is organized around five types of thinking: logical, relational, recursive, quantitative, and analytical. This presentation results in a coherent outline that steadily builds upon mathematical sophistication. Graphs are introduced early and referred to throughout the text, providing a richer context for examples and applications. Students will encounter algorithms near the end of the text, after they have acquired the skills and experience needed to analyze them. The final chapter contains in-depth case studies from a variety of fields, including biology, sociology, linguistics, economics, and music.

Salient Features \* Mathematical Logic, Fundamental Concepts, Proofs And Mathematical Induction (Chapter 1) \* Set Theory, Fundamental Concepts, Theorems, Proofs, Venn Diagrams, Product Of Sets, Application Of Set Theory And Fundamental Products (Chapter 2) \* An Introduction To Binary Relations And Concepts, Graphs, Arrow Diagrams, Relation Matrix, Composition Of Relations, Types Of Relation, Partial Order Relations, Total Order Relation, Closure Of Relations, Poset, Equivalence Classes And Partitions. (Chapter 3) \* An Introduction To Functions And Basic Concepts, Graphs, Composition Of Functions, Floor And Ceiling Function, Characteristic Function, Remainder Function, Signum Function And Introduction To Hash Function. (Chapter 4) \* The Algebraic Structure Includes Group Theory And Ring Theory. Group Theory Includes Group, Subgroups, Cyclic Group, Cosets, Homomorphism, Introduction To Codes And Group Codes And Error Correction For Block Code. The Ring Theory Includes General Definition, Fundamental Concepts, Integral Domain, Division Ring, Subring, Homomorphism, An Isomorphism And Pigeonhole Principle (Chapters 5, 6 And 7) \* A Treatment Of Boolean Algebras That Emphasizes The Relation Of Boolean Algebras To Combinatorial Circuits. (Chapter 8) \* An Introduction To Lattices And Basic Concepts (Chapter 9) \* A Brief Introduction To Graph Theory Is Discussed. Elements Of Graph Theory Are Indispensable In Almost All Computer Science Areas. Examples Are Given Of Its Use In Such Areas As Minimum Spanning Tree, Shortest Path Problems (Dijkstra'S Algorithm And Floyd-Warshall Algorithm) And Traveling Salesman Problem. The Computer Representation And Manipulation Of Graphs Are Also Discussed So That Certain Important Algorithms Can Be Included (Chapters 10 And 11) \* A Strong Emphasis Is Given On Understanding The Theorems And Its Applications \* Numbers Of Illustrations Are Used Throughout The Book For Explaining The

Concepts And Its Applications. \* Figures And Tables Are Used To Illustrate Concepts, To Elucidate Proofs And To Motivate The Material. The Captions Of These Figures Provide Additional Explanation. Besides This, A Number Of Exercises Are Given For Practice

Here, the authors strive to change the way logic and discrete math are taught in computer science and mathematics: while many books treat logic simply as another topic of study, this one is unique in its willingness to go one step further. The book treats logic as a basic tool which may be applied in essentially every other area.

Discrete Structure, Logic, and Computability introduces the beginning computer science student to some of the fundamental ideas and techniques used by computer scientists today, focusing on discrete structures, logic, and computability. The emphasis is on the computational aspects, so that the reader can see how the concepts are actually used. Because of logic's fundamental importance to computer science, the topic is examined extensively in three phases that cover informal logic, the technique of inductive proof; and formal logic and its applications to computer science.

This text combines the topics generally found in main-stream elementary statistics books with the essentials of the underlying theory. The book begins with an axiomatic treatment of probability followed by chapters on discrete and continuous random variables and their associated distributions. It then introduces basic statistical concepts including summarizing data and interval parameter estimation, stressing the connection between probability and statistics. Final chapters introduce hypothesis testing, regression, and non-parametric techniques. All chapters provide a balance between conceptual understanding and theoretical understanding of the topics at hand.

This updated text, now in its Third Edition, continues to provide the basic concepts of discrete mathematics and its applications at an appropriate level of rigour. The text teaches mathematical logic, discusses how to work with discrete structures, analyzes combinatorial approach to problem-solving and develops an ability to create and understand mathematical models and algorithms essentials for writing computer programs. Every concept introduced in the text is first explained from the point of view of mathematics, followed by its relation to Computer Science. In addition, it offers excellent coverage of graph theory, mathematical reasoning, foundational material on set theory, relations and their computer representation, supported by a number of worked-out examples and exercises to reinforce the students' skill. Primarily intended for undergraduate students of Computer Science and Engineering, and Information Technology, this text will also be useful for undergraduate and postgraduate students of Computer Applications. New to this Edition Incorporates many new sections and subsections such as recurrence relations with constant coefficients, linear recurrence relations with and without constant coefficients, rules for counting and shorting, Peano axioms, graph connecting, graph scanning algorithm, lexicographic shorting, chains, antichains and order-isomorphism, complemented lattices, isomorphic order sets, cyclic groups, automorphism groups, Abelian groups, group homomorphism, subgroups, permutation groups, cosets, and quotient subgroups. Includes many new worked-out examples, definitions, theorems, exercises, and GATE level MCQs with answers.

This stimulating textbook presents a broad and accessible guide to the fundamentals of discrete mathematics, highlighting how the techniques may be applied to various exciting areas in computing. The text is designed to motivate and inspire the reader, encouraging further study in this important skill. Features: provides an introduction to the building blocks of discrete mathematics, including sets, relations and functions; describes the basics of number theory, the techniques of induction and recursion, and the applications of mathematical sequences, series, permutations, and combinations; presents the essentials of algebra; explains the fundamentals of automata theory, matrices, graph theory, cryptography, coding theory, language theory, and the concepts of computability and decidability; reviews the history of logic, discussing propositional and predicate logic, as well as advanced topics; examines the field of software engineering, describing formal methods; investigates probability and statistics.

Chartrand and Zhangs Discrete Mathematics presents a clearly written, student-friendly introduction to discrete mathematics. The authors draw from their background as researchers and educators to offer lucid discussions and descriptions fundamental to the subject of discrete mathematics. Unique among discrete mathematics textbooks for its treatment of proof techniques and graph theory, topics discussed also include logic, relations and functions (especially equivalence relations and bijective functions), algorithms and analysis of algorithms, introduction to number theory, combinatorics (counting, the Pascal triangle, and the binomial theorem), discrete probability, partially ordered sets, lattices and Boolean algebras, cryptography, and finite-state machines. This highly versatile text provides mathematical background used in a wide variety of disciplines, including mathematics and mathematics education, computer science, biology, chemistry, engineering, communications, and business. Some of the major features and strengths of this textbook Numerous, carefully explained examples and applications facilitate learning. More than 1,600 exercises, ranging from elementary to challenging, are included with hints/answers to all odd-numbered exercises. Descriptions of proof techniques are accessible and lively. Students benefit from the historical discussions throughout the textbook.

Discrete Mathematics for Computing presents the essential mathematics needed for the study of computing and information systems. The subject is covered in a gentle and informal style, but without compromising the need for correct methodology. It is perfect for students with a limited background in mathematics. This new edition includes:

- An expanded section on encryption
- Additional examples of the ways in which theory can be applied to problems in computing
- Many more exercises covering a range of levels, from the basic to the more advanced

This book is ideal for students taking a one-semester introductory course in discrete mathematics - particularly for first year undergraduates studying Computing and Information Systems. PETER GROSSMAN has worked in both MA26 and industrial roles as a mathematician and computing professional. As a lecturer in mathematics, he was responsible for coordinating and developing mathematics courses for Computing students. He has also applied his skills in areas as diverse as calculator design, irrigation systems and underground mine layouts. He lives and works in Melbourne, Australia.

Susanna Epp's DISCRETE MATHEMATICS: AN INTRODUCTION TO MATHEMATICAL REASONING, provides the same clear introduction to discrete mathematics and mathematical reasoning as her highly acclaimed DISCRETE MATHEMATICS WITH APPLICATIONS, but in a compact form that focuses on core topics and omits certain applications usually taught in other courses. The book is appropriate for use in a

discrete mathematics course that emphasizes essential topics or in a mathematics major or minor course that serves as a transition to abstract mathematical thinking. The ideas of discrete mathematics underlie and are essential to the science and technology of the computer age. This book offers a synergistic union of the major themes of discrete mathematics together with the reasoning that underlies mathematical thought. Renowned for her lucid, accessible prose, Epp explains complex, abstract concepts with clarity and precision, helping students develop the ability to think abstractly as they study each topic. In doing so, the book provides students with a strong foundation both for computer science and for other upper-level mathematics courses. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

An introduction to applying predicate logic to testing and verification of software and digital circuits that focuses on applications rather than theory. Computer scientists use logic for testing and verification of software and digital circuits, but many computer science students study logic only in the context of traditional mathematics, encountering the subject in a few lectures and a handful of problem sets in a discrete math course. This book offers a more substantive and rigorous approach to logic that focuses on applications in computer science. Topics covered include predicate logic, equation-based software, automated testing and theorem proving, and large-scale computation. Formalism is emphasized, and the book employs three formal notations: traditional algebraic formulas of propositional and predicate logic; digital circuit diagrams; and the widely used partially automated theorem prover, ACL2, which provides an accessible introduction to mechanized formalism. For readers who want to see formalization in action, the text presents examples using Proof Pad, a lightweight ACL2 environment. Readers will not become ACL2 experts, but will learn how mechanized logic can benefit software and hardware engineers. In addition, 180 exercises, some of them extremely challenging, offer opportunities for problem solving. There are no prerequisites beyond high school algebra. Programming experience is not required to understand the book's equation-based approach. The book can be used in undergraduate courses in logic for computer science and introduction to computer science and in math courses for computer science students.

Essentials of Discrete Mathematics Jones & Bartlett Publishers

This title is part of the Pearson Modern Classics series. Pearson Modern Classics are acclaimed titles at a value price. Please visit [www.pearsonhighered.com/math-classics-series](http://www.pearsonhighered.com/math-classics-series) for a complete list of titles. An ever-increasing percentage of mathematic applications involve discrete rather than continuous models. Driving this trend is the integration of the computer into virtually every aspect of modern society. Intended for a one-semester introductory course, the strong algorithmic emphasis of Discrete Mathematics is independent of a

specific programming language, allowing students to concentrate on foundational problem-solving and analytical skills. Instructors get the topical breadth and organizational flexibility to tailor the course to the level and interests of their students.

Note: This is the 3rd edition. If you need the 2nd edition for a course you are taking, it can be found as a "other format" on amazon, or by searching its isbn: 1534970746 This gentle introduction to discrete mathematics is written for first and second year math majors, especially those who intend to teach. The text began as a set of lecture notes for the discrete mathematics course at the University of Northern Colorado. This course serves both as an introduction to topics in discrete math and as the "introduction to proof" course for math majors. The course is usually taught with a large amount of student inquiry, and this text is written to help facilitate this. Four main topics are covered: counting, sequences, logic, and graph theory. Along the way proofs are introduced, including proofs by contradiction, proofs by induction, and combinatorial proofs. The book contains over 470 exercises, including 275 with solutions and over 100 with hints. There are also Investigate! activities throughout the text to support active, inquiry based learning. While there are many fine discrete math textbooks available, this text has the following advantages: It is written to be used in an inquiry rich course. It is written to be used in a course for future math teachers. It is open source, with low cost print editions and free electronic editions. This third edition brings improved exposition, a new section on trees, and a bunch of new and improved exercises. For a complete list of changes, and to view the free electronic version of the text, visit the book's website at [discrete.openmathbooks.org](http://discrete.openmathbooks.org)

Discrete Mathematics with Ducks, Second Edition is a gentle introduction for students who find the proofs and abstractions of mathematics challenging. At the same time, it provides stimulating material that instructors can use for more advanced students. The first edition was widely well received, with its whimsical writing style and numerous exercises and materials that engaged students at all levels. The new, expanded edition continues to facilitate effective and active learning. It is designed to help students learn about discrete mathematics through problem-based activities. These are created to inspire students to understand mathematics by actively practicing and doing, which helps students better retain what they've learned. As such, each chapter contains a mixture of discovery-based activities, projects, expository text, in-class exercises, and homework problems. The author's lively and friendly writing style is appealing to both instructors and students alike and encourages readers to learn. The book's light-hearted approach to the subject is a guiding principle and helps students learn mathematical abstraction. Features: The book's Try This! sections encourage students to construct components of discussed concepts, theorems, and proofs Provided sets of discovery problems and illustrative examples reinforce learning Bonus sections can be used by instructors as part of their regular curriculum, for projects, or for further study

Discrete Mathematics for Computer Science: An Example-Based Introduction is intended for a first- or second-year discrete mathematics course for computer science majors. It covers many important mathematical topics essential for future computer science majors, such as algorithms, number representations, logic, set theory, Boolean algebra, functions, combinatorics, algorithmic complexity, graphs, and trees. Features Designed to be especially useful for courses at the community-college level Ideal as a first- or second-year textbook for computer science majors, or as a general introduction to discrete mathematics Written to be accessible to those with a limited mathematics background, and to aid with the transition to abstract thinking Filled with over 200 worked examples, boxed for easy reference, and over 200 practice problems with answers Contains approximately 40 simple algorithms to aid students in becoming proficient with algorithm control structures and pseudocode Includes an appendix on basic circuit design which provides a real-world motivational example for computer science majors by drawing on multiple topics covered in the book to design a circuit that adds two eight-digit binary numbers Jon Pierre

Fortney graduated from the University of Pennsylvania in 1996 with a BA in Mathematics and Actuarial Science and a BSE in Chemical Engineering. Prior to returning to graduate school, he worked as both an environmental engineer and as an actuarial analyst. He graduated from Arizona State University in 2008 with a PhD in Mathematics, specializing in Geometric Mechanics. Since 2012, he has worked at Zayed University in Dubai. This is his second mathematics textbook.

A more intuitive approach to the mathematical foundation of computer science Discrete mathematics is the basis of much of computer science, from algorithms and automata theory to combinatorics and graph theory. This textbook covers the discrete mathematics that every computer science student needs to learn. Guiding students quickly through thirty-one short chapters that discuss one major topic each, this flexible book can be tailored to fit the syllabi for a variety of courses. Proven in the classroom, Essential Discrete Mathematics for Computer Science aims to teach mathematical reasoning as well as concepts and skills by stressing the art of proof. It is fully illustrated in color, and each chapter includes a concise summary as well as a set of exercises. The text requires only precalculus, and where calculus is needed, a quick summary of the basic facts is provided. Essential Discrete Mathematics for Computer Science is the ideal introductory textbook for standard undergraduate courses, and is also suitable for high school courses, distance education for adult learners, and self-study. The essential introduction to discrete mathematics Features thirty-one short chapters, each suitable for a single class lesson Includes more than 300 exercises Almost every formula and theorem proved in full Breadth of content makes the book adaptable to a variety of courses Each chapter includes a concise summary Solutions manual available to instructors

This bundle includes the print version of Essentials of Discrete Mathematics, Fourth Edition Edition and access to WebAssign.

This comprehensive and self-contained text provides a thorough understanding of the concepts and applications of discrete mathematics and graph theory. It is written in such a manner that beginners can develop an interest in the subject. Besides providing the essentials of theory, the book helps develop problem-solving techniques and sharpens the skill of thinking logically. The book is organized in two parts. The first part on discrete mathematics covers a wide range of topics such as predicate logic, recurrences, generating function, combinatorics, partially ordered sets, lattices, Boolean algebra, finite state machines, finite fields, elementary number theory and discrete probability. The second part on graph theory covers planarity, colouring and partitioning, directed and algebraic graphs. In the Second Edition, more exercises with answers have been added in various chapters. Besides, an appendix on languages has also been included at the end of the book. The book is intended to serve as a textbook for undergraduate engineering students of computer science and engineering, information communication technology (ICT), and undergraduate and postgraduate students of mathematics. It will also be useful for undergraduate and postgraduate students of computer applications. **KEY FEATURES** • Provides algorithms and flow charts to explain several concepts. • Gives a large number of examples to illustrate the concepts discussed. • Includes many worked-out problems to enhance the student's grasp of the subject. • Provides exercises with answers to strengthen the student's problem-solving ability. **AUDIENCE** • Undergraduate Engineering students of Computer Science and Engineering, Information communication technology (ICT) • Undergraduate and Postgraduate students of Mathematics. • Undergraduate and Postgraduate students of Computer Applications.

Discrete Mathematical Structures provides comprehensive, reasonably rigorous and simple explanation of the concepts with the help of numerous applications from computer science and engineering. Every chapter is equipped with a good number of solved examples that elucidate the definitions and theorems discussed. Chapter-end exercises are graded, with the easier ones in the beginning and then the complex ones, to help students for easy solving.

This concise, undergraduate-level text focuses on combinatorics, graph theory with applications to some standard network optimization problems, and algorithms. More than 200 exercises, many with complete solutions. 1991 edition.

Boiled-down essentials of the top-selling Schaum's Outline series for the student with limited time What could be better than the bestselling Schaum's Outline series? For students looking for a quick nuts-and-bolts overview, it would have to be Schaum's Easy Outline series. Every book in this series is a pared-down, simplified, and tightly focused version of its predecessor. With an emphasis on clarity and brevity, each new title features a streamlined and updated format and the absolute essence of the subject, presented in a concise and readily understandable form. Graphic elements such as sidebars, reader-alert icons, and boxed highlights stress selected points from the text, illuminate keys to learning, and give students quick pointers to the essentials. Designed to appeal to underprepared students and readers turned off by dense text Cartoons, sidebars, icons, and other graphic pointers get the material across fast Concise text focuses on the essence of the subject Delivers expert help from teachers who are authorities in their fields Perfect for last-minute test preparation So small and light that they fit in a backpack!

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